CS 335 Semester 2022–2023-II: Project Description

29th Jan 2023

Due Your submission is due by Feb 19 2023 11:59 PM IST.

General Policies

- Do not plagiarize or turn in solutions from other sources. We WILL check your submission(s) with plagiarism checkers. You will be PENALIZED if caught.

- Each group will get a total of FOUR FREE DAYS to help with your project submission deadlines. You can use them as and when you want throughout the duration of the project. For example, you can submit Milestone 1 two days late without penalty, and you will have two free days remaining to potentially utilize for the rest of the semester.

Description

The goal of this project is to implement a compilation toolchain, where the input is in Java language and the output is x86_64 code.

Milestone 1

In this milestone, you have to construct a scanner and a parser for the Java language. The output of your compiler should be the abstract syntax tree (AST) in a graphical form. The leaves of the AST should be labeled by the token names. Also include the lexemes within parentheses in the labels, for e.g., `ID` (`myVarName`).

The following is a *conceptual* outline of steps that you can follow for your implementation.

1. You can build on your Assignment 1 Lexer implementation for Java. Double check that you have included all necessary lexical details and grammar rules.

2. Use Java 17 grammar[1] to implement the parser using any automated parser generator like Yacc. For example, you will need to convert the Java grammar to an input script that is understood by Yacc.

   You should try to simplify the grammar by removing productions that are not required for your implementation.

3. Integrate the lexer and parser interfaces so that the (1) parser can drive the lexer, and (2) the lexer returns tokens to parser.

4. Add actions to the grammar script so that the output of the parser is a DOT script representing the abstract syntax tree (AST) of the input program. Study the documentation of your parser generator (for e.g., Yacc or ANTLR) to understand how actions are specified.

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[1] https://docs.oracle.com/javase/specs/jls/se17/html/jls-19.html

5. The DOT script, when processed by the Graphviz tool called `dot`, should produce a postscript file with the diagram of the parse tree.

6. Submit TEN non-trivial Java programs that can be compiled with your implementation.

7. Handle errors in the input Java programs. Print suitable error messages for the errors encountered. Your compiler can terminate compilation and exit after the first error is encountered.

Features. You are expected to implement support for the following language features.

- Primitive data types (e.g., `int`, `long`, `float`, `double`, and `boolean`)

- Multidimensional (max 3D) arrays. You can ignore Java-style declarations (e.g., `int[][] a = ...`) and only support C-style declarations (e.g., `int a[][] = ...`).

- Basic operators:

    - Arithmetic operators: `+`, `-`, `*`, `/`, `%`, `++`, `-`
    - Preincrement, predecrement, postincrement, and postdecrement
    - Relational operators: `==`, `!=`, `>`, `<`, `>=`, `<=`
    - Bitwise operators: `&`, `|`, `^`, `~`, `≪`, `≫`, `⋙`
    - Logical operators: `&&`, `||`, `!`
    - Assignment operators: `=`, `+=`, `-=`, `*=`, `/=`, `&=`
    - Ternary operator
    - Ignore the $<>$ operator

- Control flow vila `if-else`, `for`, and `while`, ignore constructs like `do-while` and `switch`

- Methods and method calls, including both static and non-static methods

- Support for recursion

- Support the library function `println()` for only printing the primitive types listed earlier

- Support for classes and objects. For class definitions, support `public` and `private` access modifiers, ignore `default` and `protected`. Support for nested/inner classes is not required.

- Ignore support for `import ...` statements as a basic feature.

You can assume that the test cases will not depend on invoking public attributes and methods from other classes.

The following is a list of optional features.

- Support for Strings, including a few operations like concatenation, support for printing with `println()`

- Support for Interfaces

- Type casting

- Static polymorphism via method overloading

- Dynamic polymorphism via method overriding

- Generics

- `import` statements like `import java.util.*`

- Any other features that you want to support

Bonus marks will be associated for correctly and completely implementing one or more optional features. The bonus will be scaled based on the performance of the class. The bonus marks will not beyond the maximum 35% allotted for the project.

Other details. Your implementation must accept input file(s) and other options as command line parameters. Support the options `-input`, `-output`, `-help`, and `-verbose` at a minimum.

It may help your design if you know what to expect from milestone 2. Here is a brief one-liner, we will publish the detailed description in a few more weeks. In Milestone 2, you are expected to (1) implement support for the symbol table data structure, (2) perform semantic analysis to do limited error checking like types, number of params in function calls, and (3) generate 3AC IR for the input source program.

Graphviz and DOT. You can use a free graph visualization tool called Graphviz[2] to visualize the AST. There are two components of Graphviz that you will have to use: (1) the language DOT for describing the AST, and (2) a tool called `dot`. For example, if `graph1.dot` is a DOT script describing the AST, then the following generates a postscript program containing the visualization of the AST.

```
1   $ dot −Tps graph1.dot −o graph1.ps
```

The `dot` tool takes care of the tree layout. You only need to specify the tree structure (i.e., nodes, labels, and edges) with the DOT language. You can read more about the DOT language from http://www.graphviz.org/documentation/.

Submission.

- Submission will be through Canvas.

- Create a zip file named "`cs335_project_ <roll>.zip`". The zipped file should contain a folder `milestone1` with the following contents:

  - All your source files must be in `milestone1/src` directory. You are free to choose your implementation language.

  - Create a directory `milestone1/tests` for your test cases. Name the test files as "`test_ <serial number>.java`".

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[2]http://www.graphviz.org/

- Use `Makefile` (or equivalent build tools like `ant`) for your implementation. You are free to use wrapper scripts to automate building *and* executing your compiler.

- Your submission must include a `milestone1/doc` directory and a `PDF` file. The `PDF` file should describe any tools that you used, and should include compilation and execution instructions. Document all command line options.

  You SHOULD USE LATEX typesetting system for generating the PDF file.

Evaluation.

- Your implementation should follow the prescribed steps so that the expected output format is respected.

- We will evaluate your implementations on a Unix-like system, for example, a recent Debian-based distribution.

- We will evaluate the implementations with our OWN inputs and test cases, so remember to test thoroughly.

- Our evaluation will only focus on correctness, the compilation time is not important.

- The TAs will meet with each group for evaluation. Make sure that your implementation builds and runs correctly. A typical evaluation session could be as follows.

```
1        $ cd <milestone1>/src
2        $ make
3        $ ./myASTGenerator ../tests/test5.java --output=test5.dot
```