



MCAL23 DevOps Lab INDEX

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PRACTICAL- 1

Aim: Basic Git commands

```
ubuntu@ubuntu:~$ git --version
git version 2.25.1
ubuntu@ubuntu:~$
```

1.

Check git version git --version

2. Create folder and initialize.

```
ubuntu@ubuntu:~$ git --version
git version 2.25.1
ubuntu@ubuntu:~$ mkdir newuser
ubuntu@ubuntu:~$ cd newuser/
ubuntu@ubuntu:~/newuser$ git init
Initialized empty Git repository in /home/ubuntu/newuser/.git/
ubuntu@ubuntu:~/newuser$
```

3. Configure Git

git config --global user.name "usernewncrd"

git config --global user.email "symca669@gmail.com"

```
ubuntu@ubuntu:~/newuser$ git config --global user.name "usernewncrd"
ubuntu@ubuntu:~/newuser$ git config --global user.email "symca669@gmail.com"
ubuntu@ubuntu:~/newuser$
```

4. Create a new project folder mkdir git-demo

cd git-demo

```
ubuntu@ubuntu:~/newuser$ mkdir git-demo
ubuntu@ubuntu:~/newuser$ cd git-demo/
ubuntu@ubuntu:~/newuser/git-demo$
```

5. git init

```
ubuntu@ubuntu:~/newuser/git-demo$ git init
Initialized empty Git repository in /home/ubuntu/newuser/git-demo/.git/
ubuntu@ubuntu:~/newuser/git-demo$
```

6. Create and track a file: echo "Hello User" > file.txt git add file.txt

git commit -m "Initial commit"

```
ubuntu@ubuntu:~/newuser/git-demo$ echo "Hello User"> file.txt
ubuntu@ubuntu:~/newuser/git-demo$ git add file.txt
ubuntu@ubuntu:~/newuser/git-demo$ git commit -m "Initial Commit"
[master (root-commit) 5da5867] Initial Commit
1 file changed, 1 insertion(+)
create mode 100644 file.txt
ubuntu@ubuntu:~/newuser/git-demo$
```

7. Check status and log: git status

git log

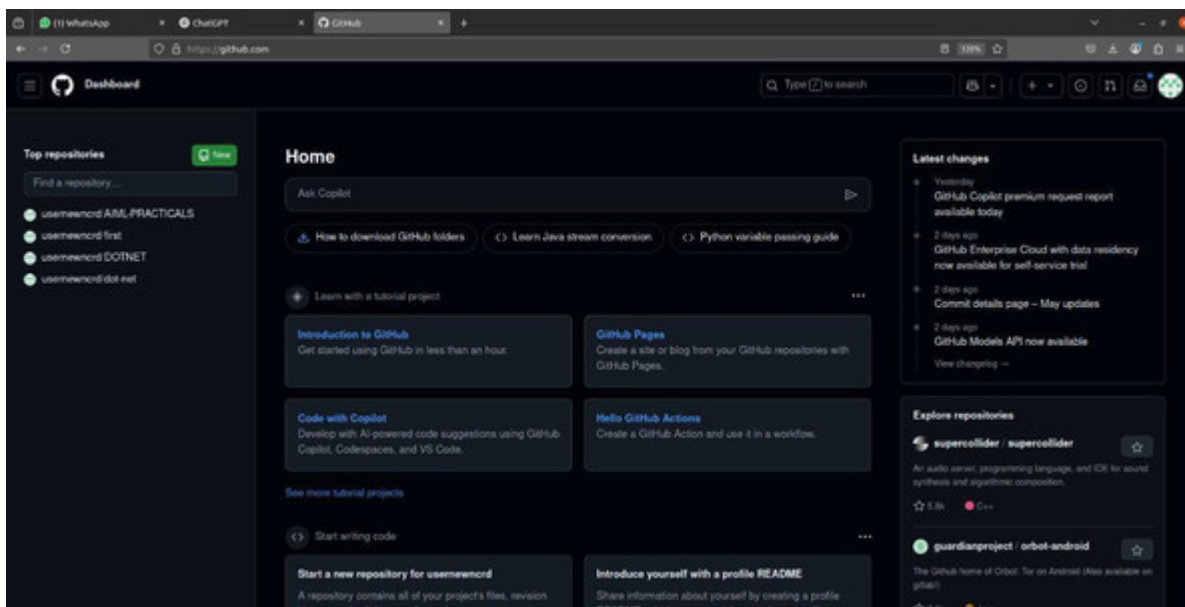
```
ubuntu@ubuntu:~/newuser/git-demo$ git status
On branch master
nothing to commit, working tree clean
ubuntu@ubuntu:~/newuser/git-demo$ git log
commit 5da586754b11433e7ab5ed5d1eafad9ad22d9289 (HEAD -> master)
Author: usernewncrd <symca669@gmail.com>
Date: Sun May 18 13:52:53 2025 +0530

    Initial Commit
ubuntu@ubuntu:~/newuser/git-demo$
```

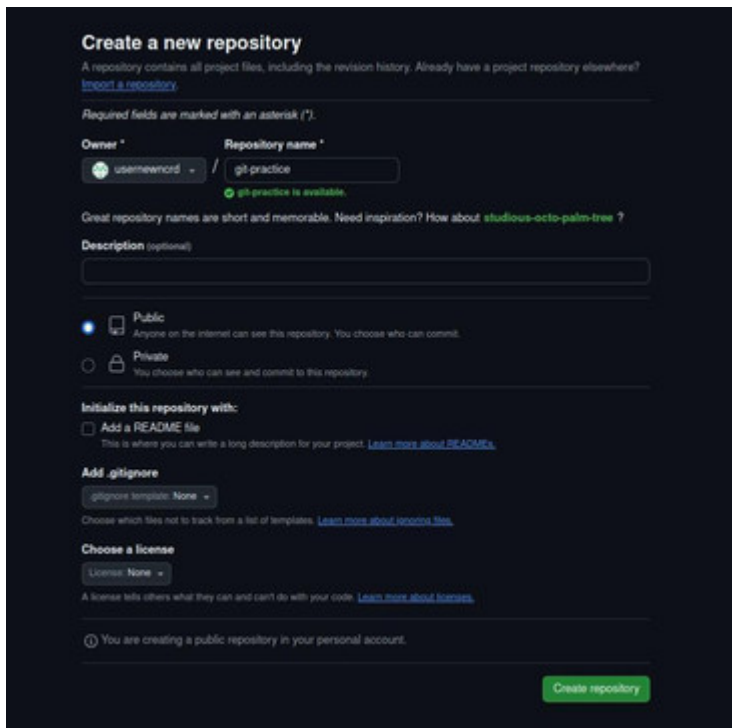
PRACTICAL- 2

Aim: Create and fork repositories in GitHub. Apply branch, merge, rebase concepts.

1. Create a GitHub account and log in.




2. Create a repository on GitHub (e.g., git-practice).




Create a new repository
A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository](#)

Required fields are marked with an asterisk (*).

Owner * **Repository name ***

 usernewncrd /

 **git-practice is available.**

Great repository names are short and memorable. Need inspiration? How about [studious-octo-palm-tree](#)?

Description (optional)

☒ **Public**
Anyone on the internet can see this repository. You choose who can commit.

☐ **Private**
You choose who can see and commit to this repository.

Initialize this repository with:


☐ **Add a README file**
This is where you can write a long description for your project. [Learn more about READMEs](#).

Add .gitignore

Choose which files not to track from a list of templates. [Learn more about ignoring files](#).

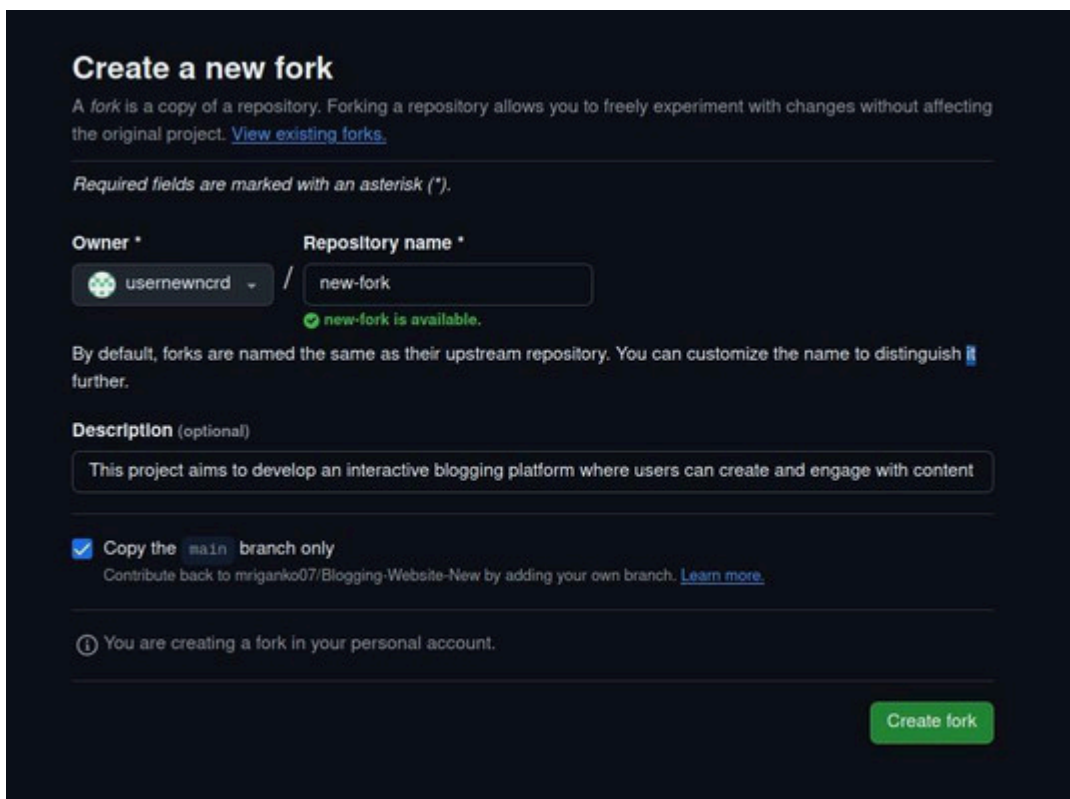
Choose a license

A license tells others what they can and can't do with your code. [Learn more about licenses](#).

 You are creating a public repository in your personal account.

[Create repository](#)


3. Fork any public repository or your own from another account





Create a new fork
A *fork* is a copy of a repository. Forking a repository allows you to freely experiment with changes without affecting the original project. [View existing forks](#)

Required fields are marked with an asterisk (*).

Owner * **Repository name ***


 usernewncrd /

 **new-fork is available.**

By default, forks are named the same as their upstream repository. You can customize the name to distinguish  further.

Description (optional)

☒ **Copy the `main` branch only**
Contribute back to mriganko07/Blogging-Website-New by adding your own branch. [Learn more](#).

 You are creating a fork in your personal account.

[Create fork](#)

4. Clone the forked repo:

git clone https://github.com/usernewncrd/git-practice.git cd git-practice

```
ubuntu@ubuntu:~/newuser/git-demo$ git clone https://github.com/usernewncrd/new-fork
Cloning into 'new-fork'...
remote: Enumerating objects: 7, done.
remote: Counting objects: 100% (7/7), done.
remote: Compressing objects: 100% (7/7), done.
remote: Total 7 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
Unpacking objects: 100% (7/7), 28.85 KiB | 1.07 MiB/s, done.
ubuntu@ubuntu:~/newuser/git-demo$ cd new-fork/
ubuntu@ubuntu:~/newuser/git-demo/new-fork$
```

5. Create a branch:

git checkout -b feature

```
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git checkout -b feature
Switched to a new branch 'feature'
```

6. Make changes, then commit:

echo "Feature added" >> newfile.txt git add .

git commit -m "Added new feature"

```
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ echo "Feature Added" >> newfile.txt
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git add .
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git commit -m "Added new feature"
[feature ec92d67] Added new feature
1 file changed, 1 insertion(+)
create mode 100644 newfile.txt
```

7. Merge branch into main: git checkout master

git merge feature

```
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git checkout main
Switched to branch 'main'
Your branch is up to date with 'origin/main'.
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git merge feature
Updating d0bf9b1..ec92d67
Fast-forward
 newfile.txt | 1 +
1 file changed, 1 insertion(+)
create mode 100644 newfile.txt
ubuntu@ubuntu:~/newuser/git-demo/new-fork$
```

8. Rebase branch (alternative to merge): git checkout feature

git rebase master

```
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git checkout feature
Switched to branch 'feature'
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git rebase main
Current branch feature is up to date.
ubuntu@ubuntu:~/newuser/git-demo/new-fork$
```

9. Push to GitHub:

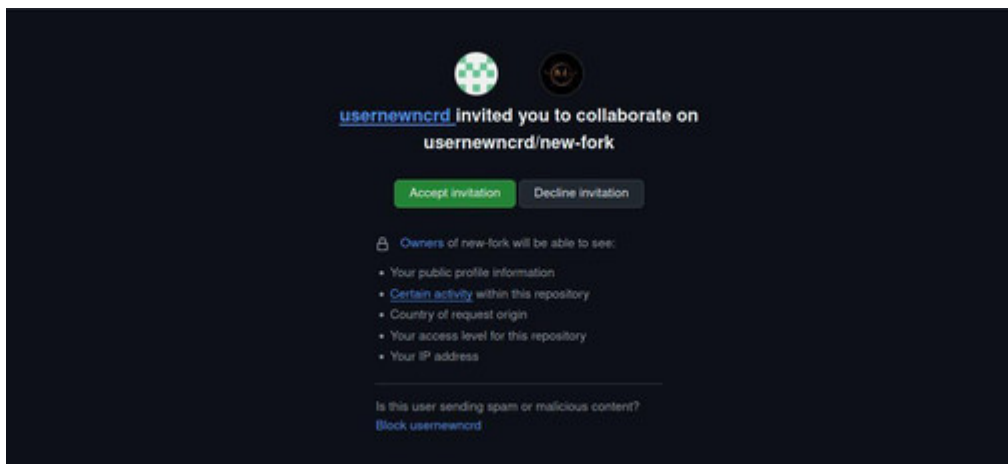
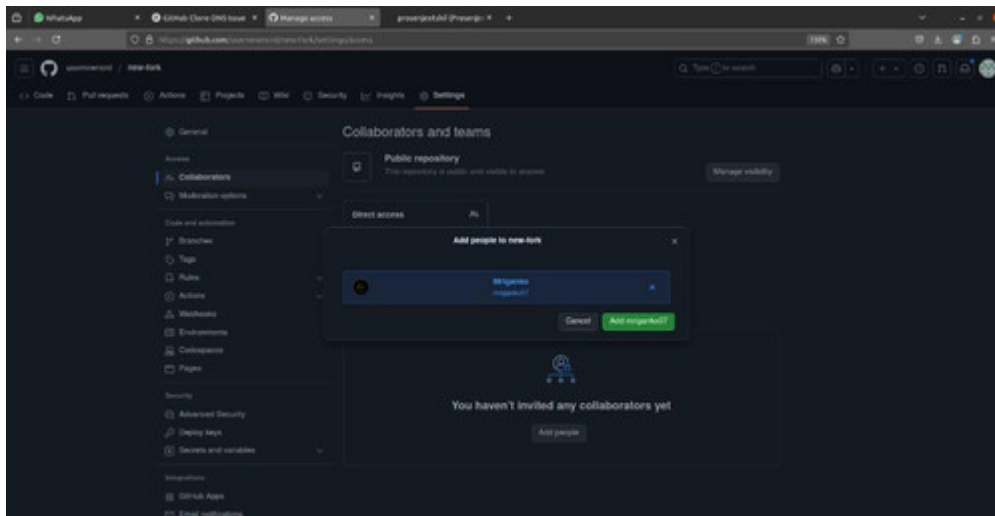
git push origin feature

```
ubuntu@ubuntu:~/newuser/git-demo/new-fork$ git push origin feature
Username for 'https://github.com': usernewncrd
Password for 'https://usernewncrd@github.com':
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 12 threads
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 283 bytes | 283.00 KiB/s, done.
Total 3 (delta 1), reused 0 (delta 0)
remote: Resolving deltas: 100% (1/1), completed with 1 local object.
remote:
remote: Create a pull request for 'feature' on GitHub by visiting:
remote:   https://github.com/usernewncrd/new-fork/pull/new/feature
remote:
To https://github.com/usernewncrd/new-fork
 * [new branch]      feature -> feature
ubuntu@ubuntu:~/newuser/git-demo/new-fork$
```

PRACTICAL-3

Aim: Using Git for Collaboration

1. Using Git for Collaboration



2. Friend clones the repo:

git clone <https://github.com/usernewncrd/git-practice.git> cd team-repo
git checkout -b bug-fix

```
ubuntu@ubuntu:~/newuser/git-demo$ git clone https://github.com/usernewncrd/git-practice.git
Cloning into 'git-practice'...
remote: Enumerating objects: 3, done.
remote: Counting objects: 100% (3/3), done.
remote: Compressing objects: 100% (2/2), done.
remote: Total 3 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
Unpacking objects: 100% (3/3), 1000.37 KiB | 2.44 MiB/s, done.
ubuntu@ubuntu:~/newuser/git-demo$ cd team-repo
bash: cd: team-repo: No such file or directory
ubuntu@ubuntu:~/newuser/git-demo$ git checkout -b bug-fix
Switched to a new branch 'bug-fix'
ubuntu@ubuntu:~/newuser/git-demo$
```

3. Friend makes changes and pushes: echo "Bug fixed" >> bug.txt

git add .
git commit -m "Fixed a bug"

```

ubuntu@ubuntu:~/newuser/git-demo$ echo "Bug fixed">>bug.txt
ubuntu@ubuntu:~/newuser/git-demo$ git add .
warning: adding embedded git repository: git-practice
hint: You've added another git repository inside your current repository.
hint: Clones of the outer repository will not contain the contents of
hint: the embedded repository and will not know how to obtain it.
hint: If you meant to add a submodule, use:
hint:
hint:   git submodule add <url> git-practice
hint:
hint: If you added this path by mistake, you can remove it from the
hint: index with:
hint:
hint:   git rm --cached git-practice
hint:
hint: See "git help submodule" for more information.
warning: adding embedded git repository: new-fork
ubuntu@ubuntu:~/newuser/git-demo$ git commit -m "Fixed the bug"
[bug-fix a816be3] Fixed the bug
3 files changed, 3 insertions(+)
create mode 100644 bug.txt
create mode 160000 git-practice
create mode 160000 new-fork
ubuntu@ubuntu:~/newuser/git-demo$

```

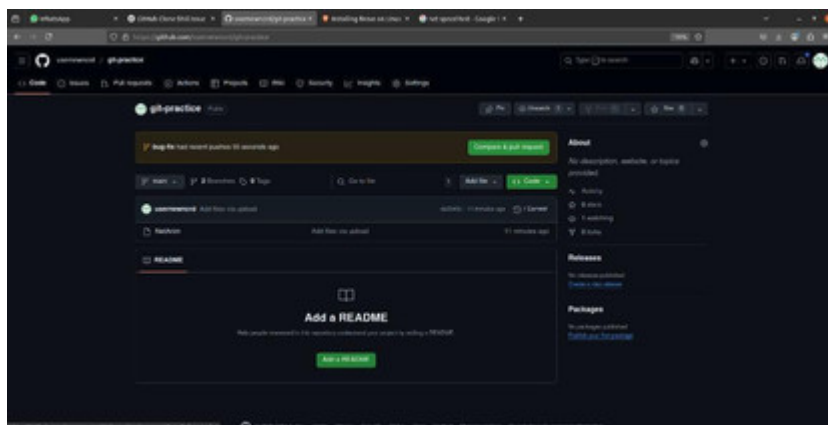
4. git push origin bug-fix

```

ubuntu@ubuntu:~/newuser/git-demo$ git push origin bug-fix
Username for 'https://github.com': usernewncrd
Password for 'https://usernewncrd@github.com':
Enumerating objects: 6, done.
Counting objects: 100% (6/6), done.
Delta compression using up to 12 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (6/6), 549 bytes | 549.00 KiB/s, done.
Total 6 (delta 0), reused 0 (delta 0)
remote:
remote: Create a pull request for 'bug-fix' on GitHub by visiting:
remote:   https://github.com/usernewncrd/git-practice/pull/new/bug-fix
remote:
To https://github.com/usernewncrd/git-practice.git
 * [new branch]      bug-fix -> bug-fix
ubuntu@ubuntu:~/newuser/git-demo$

```

5. Pull Request



PRACTICAL-4

Aim: Collaborating and Cloning using GitHub

1. Clone a public repository:

git clone https://github.com/usernewncrd/git-practice.git

```
ubuntu@ubuntu:~/newuser/git-demo$ git clone https://github.com/usernewncrd/git-practice.git
Cloning into 'git-practice'...
remote: Enumerating objects: 3, done.
remote: Counting objects: 100% (3/3), done.
remote: Compressing objects: 100% (2/2), done.
remote: Total 3 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
Unpacking objects: 100% (3/3), 1000.37 KiB | 2.44 MiB/s, done.
```

2. Create a branch:

git checkout -b update-readme

```
ubuntu@ubuntu:~/newuser/git-demo$ git checkout -b update-readme
Switched to a new branch 'update-readme'
ubuntu@ubuntu:~/newuser/git-demo$
```

3. Edit and commit changes:

echo "Added a line" >> README.md git add README.md

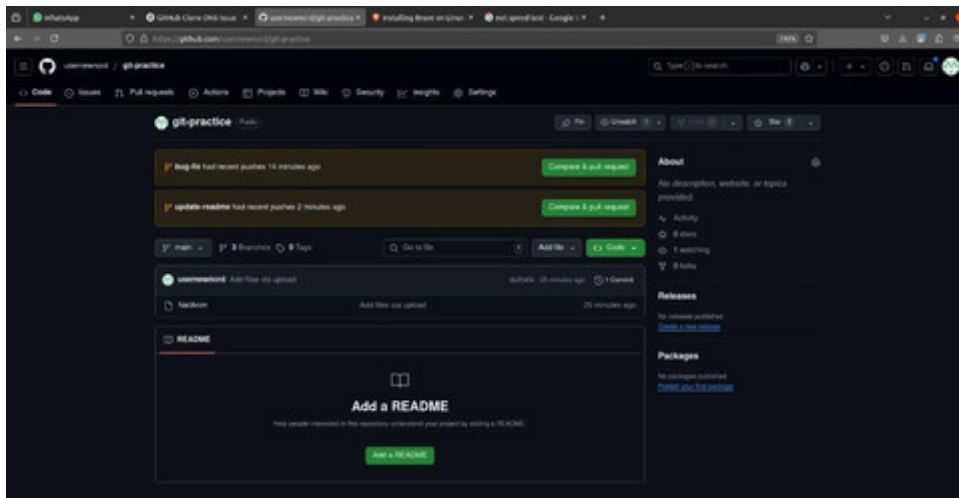
git commit -m "Updated README"

```
ubuntu@ubuntu:~/newuser/git-demo$ echo "Added a line">>README.md
ubuntu@ubuntu:~/newuser/git-demo$ git add README.md
ubuntu@ubuntu:~/newuser/git-demo$ git commit -m "Updated README"
[update-readme 11aa668] Updated README
 1 file changed, 1 insertion(+)
 create mode 100644 README.md
ubuntu@ubuntu:~/newuser/git-demo$
```

4. Push and open pull request:

```
ubuntu@ubuntu:~/newuser/git-demo$ git push origin update-readme
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 12 threads
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 290 bytes | 290.00 KiB/s, done.
Total 3 (delta 1), reused 0 (delta 0)
remote: Resolving deltas: 100% (1/1), completed with 1 local object.
remote:
remote: Create a pull request for 'update-readme' on GitHub by visiting:
remote:   https://github.com/usernewncrd/git-practice/pull/new/update-readme
remote:
To https://github.com/usernewncrd/git-practice.git
 * [new branch]   update-readme -> update-readme
ubuntu@ubuntu:~/newuser/git-demo$
```

5. git push origin update-readme



PRACTICAL-5

Aim: Using GitLab Web IDE

Using GitLab Web IDE is a convenient way to edit, commit, and manage your code directly in your

browser without needing a local IDE. Here's a quick overview of how to use it effectively:

Opening GitLab Web IDE

1. Go to your project in GitLab.
2. Click the Web IDE button (usually near the top right of the repository page).
 - You can also access it via `https://gitlab.com/<namespace>/<project>/-`

`/ide/project/<branch-name>/edit`.

Basic Features

Feature	Description
File Explorer	View and manage your project files on the left panel.
Editor Window	Edit files with syntax highlighting and autocompletion.
Terminal (optional)	For Git commands, builds, or other scripts (if enabled).
Commit Panel	Stage, commit, and push your changes.
Branches	Switch between branches and create new ones.

Workflow Example

1. Edit files: Click on a file in the left panel and make your changes.
2. Stage changes: Go to the "Changes" tab → check the files to stage.
3. Write a commit message: In the "Commit" section.

4. Commit & Push:

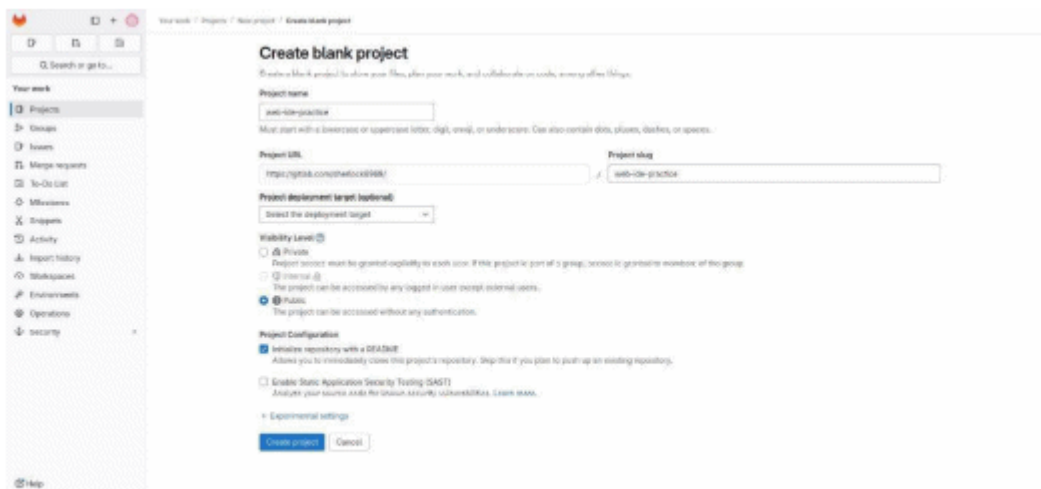
- Choose "Commit to current branch" if you're working on a feature branch.
- Or "Create merge request" if you're done and ready to merge.

Tips

- Auto Save: It autosaves your file edits, but you still need to commit changes.
- Live Preview (for web apps): Available for GitLab Pages-based previews if set up.
- Extensions: Web IDE supports VS Code-like extensions for enhanced functionality.

Steps:

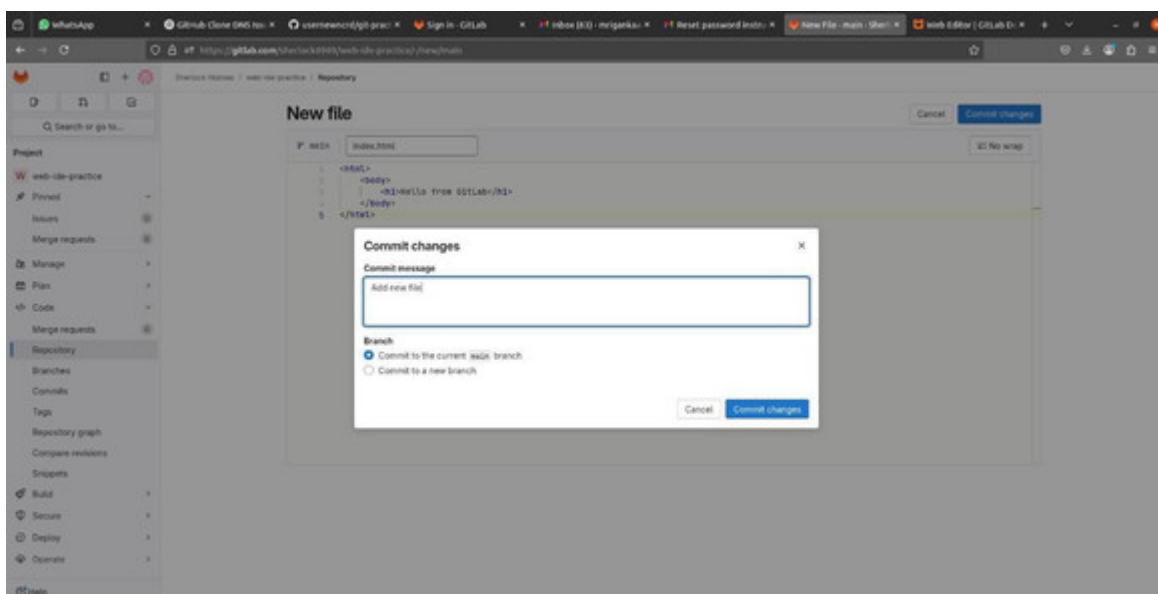
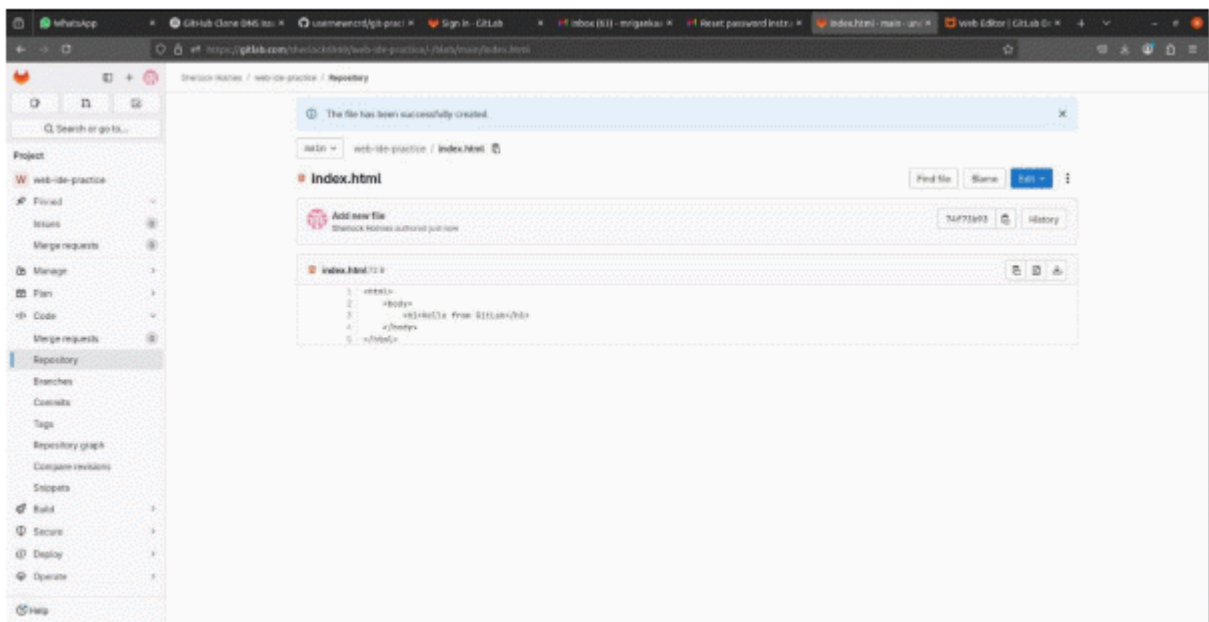
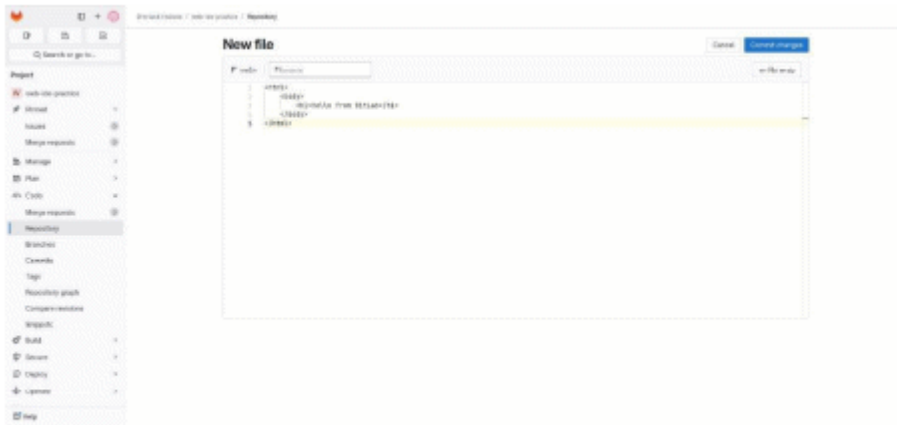
1. Sign up at <https://gitlab.com>
2. Create a project.
3. Click on Web IDE in your repository.



4. Create a file (index.html):

```
<html>
<body>
<h1>Hello from GitLab</h1>
</body>
</html>
```

4. Click Commit and push changes.



Practical No.:6

Demonstrate CI/CD Workflow in GitLab using .py, .bash, .java file

Bash

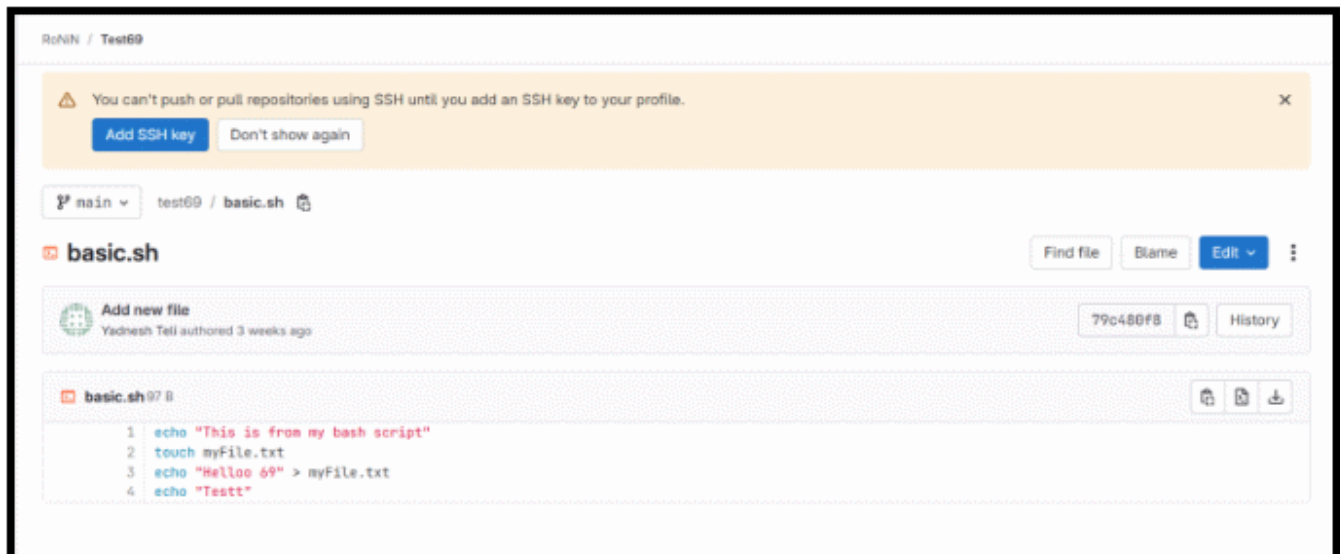
The screenshot shows the 'General Settings' page for a project named 'Test69'. The page includes a search bar at the top. Under the 'Naming, description, topics' section, there are fields for 'Project name' (containing 'Test69') and 'Project ID' (containing '69347481'). Below these is a 'Project avatar' section with a 'Choose file...' button and a note that no file has been chosen. The 'Project description (optional)' field is empty. At the bottom, there is a 'Project topics' section with a search bar for topics. A note at the bottom states: 'Topics are publicly visible even on private projects. Do not include sensitive information in topic names. [Learn more.](#)'

```
echo "This is from my bash script"
```

```
touch myFile.txt
```

```
echo "Hello 69" > myFile.txt
```

```
echo "Testt"
```



stages:

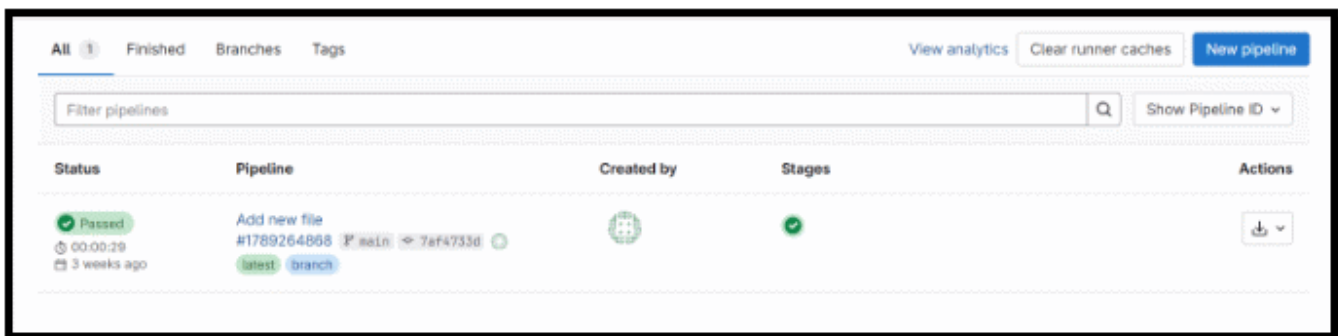
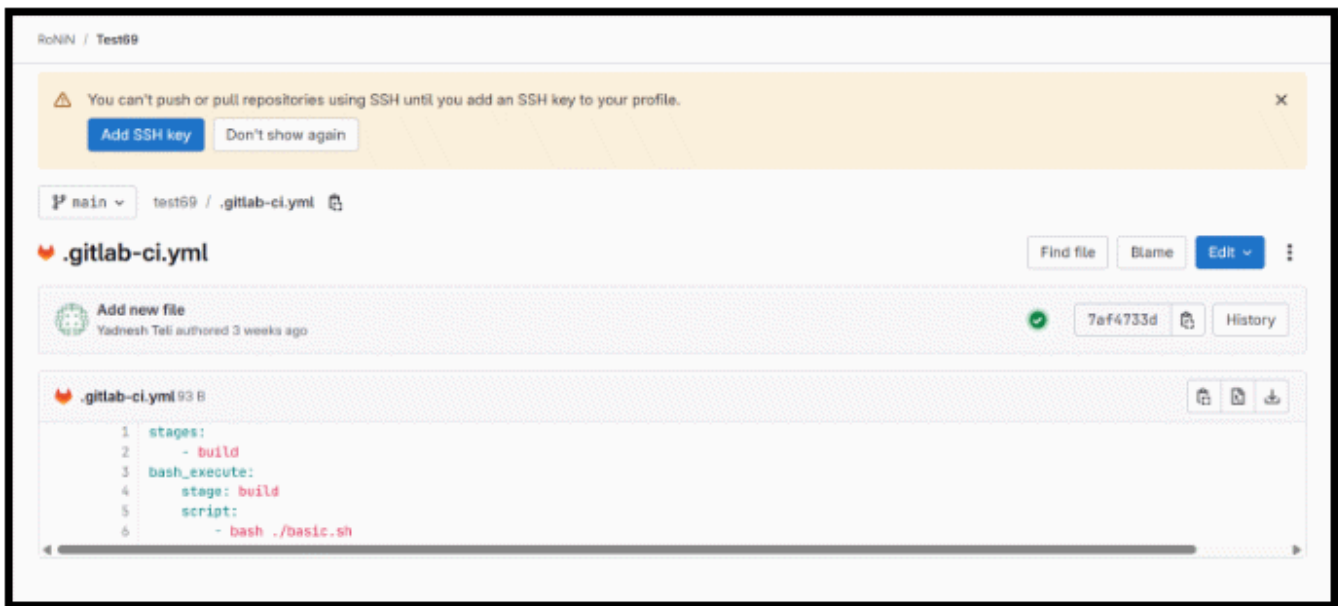
- build

bash_execute:

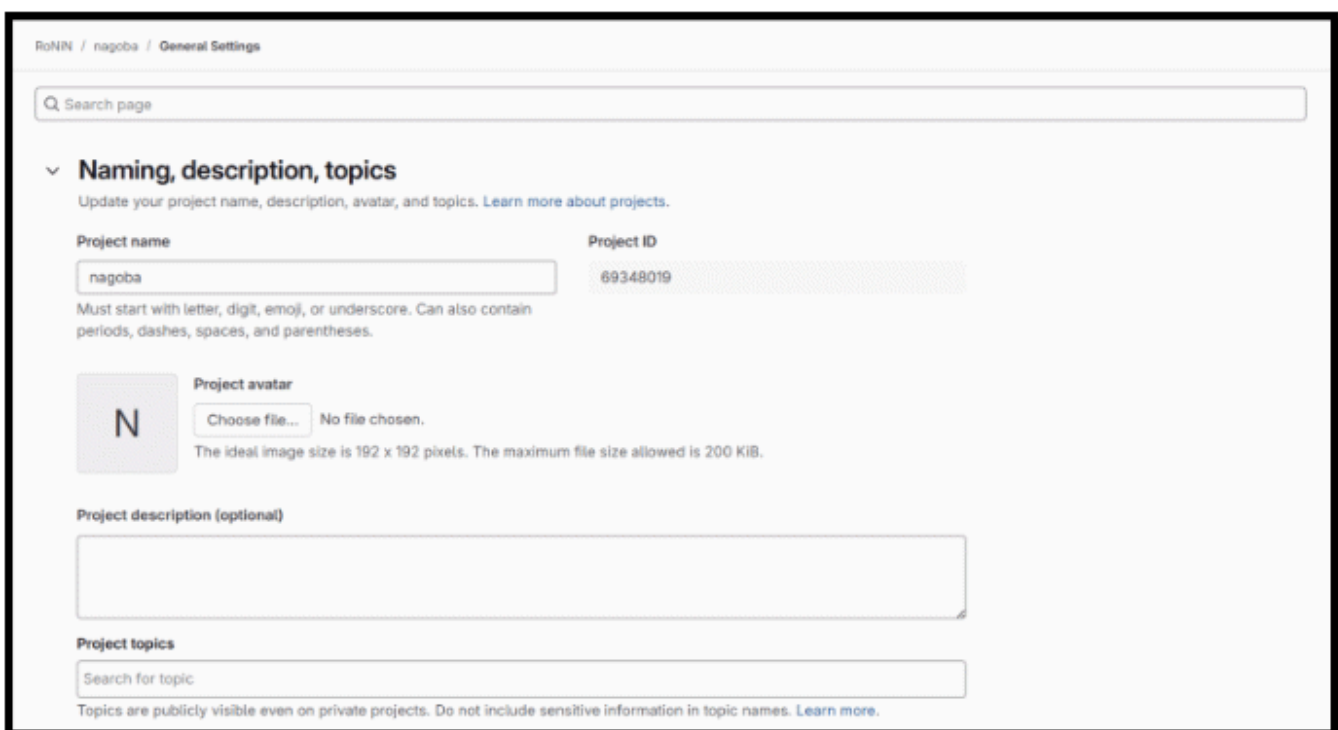
stage: build

script:

- bash ./basic.sh



PYTHON



script.py

```
print("HELLO FROM NAGOBA")
```




.gitlab-ci.yml

stages:

- test

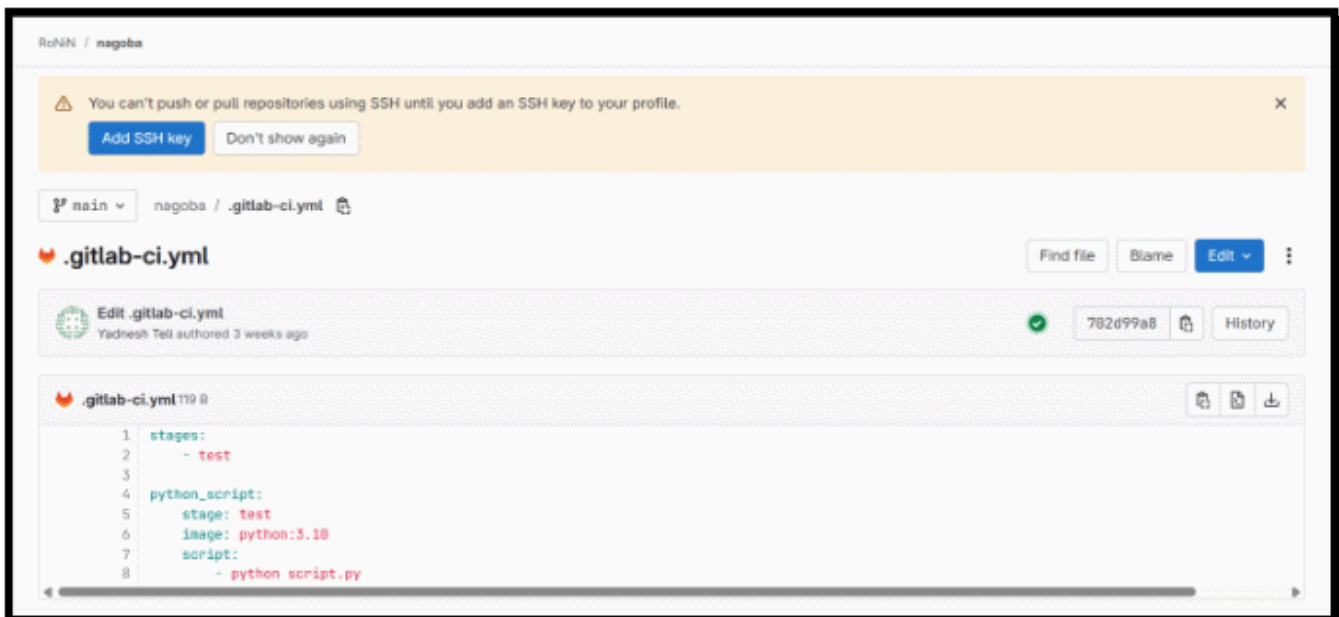
python_script:

stage: test

image: python:3.10

script:

- python script.py



RoNIN / nagoba / Pipelines

[All](#)
[Finished](#)
[Branches](#)
[Tags](#)
[View analytics](#)
[Clear runner caches](#)
[New pipeline](#)

Filter pipelines [Show Pipeline ID](#)

Status	Pipeline	Created by	Stages	Actions
<div>Passed</div> <div>00:00:29</div> <div>3 weeks ago</div>	Edit .gitlab-ci.yml #1789275415 main → 782e99a8 latest branch		<div>✓</div>	Download
<div>Failed</div> <div>00:00:29</div> <div>3 weeks ago</div>	Update .gitlab-ci.yml file #1789274625 main → a3dce7e6 branch		<div>✗</div>	Refresh Download
<div>Failed</div> <div></div> <div>3 weeks ago</div>	Add new file #1789273433 main → da0fc8c6 error branch			Download

JAVA

RoNIN / Javaaaaa / General Settings

Naming, description, topics
 [Learn more about projects.](#)

Update your project name, description, avatar, and topics.

Project name

Project ID

69348586

Must start with letter, digit, emoji, or underscore. Can also contain periods, dashes, spaces, and parentheses.

Project avatar

No file chosen.

The ideal image size is 192 x 192 pixels. The maximum file size allowed is 200 KiB.

Project description (optional)

Project topics

Topics are publicly visible even on private projects. Do not include sensitive information in topic names. [Learn more.](#)

JAvaaa.java

```

class JAvaaa{
public static void main(String a[]){
System.out.println("Hello World!");
System.out.println("Agent 47 arrived in Lahore!");
}
}

```

.gitlab-ci.yml

stages:

- build
- test

before_script:

- apt-get update && apt-get install -y openjdk-17-jdk

build:

stage: build

script:

- javac JAvaaa.java
- ls -ls

artifacts:

paths:

- JAvaaa.class

only:

- main

test:

stage: test

when: manual

script:

- ls -l
- java JAvaaa

only:

- main

Practical No.:7

Demonstrate setting Jenkins CI/CD pipeline.

1. Install Jenkins (visit <https://www.jenkins.io>)
2. Run Jenkins: <http://localhost:8080>

3. Create a new Pipeline project: CI-CD-Demo

4. Add Pipeline Script > Script:

```
pipeline {  
  agent any // Defines where the pipeline runs  
  
  stages {  
    stage('Build') { // Defines a step in the pipeline  
      steps {  
        echo 'Building the project...' // Print message to console  
      }  
    }  
    stage('Test') {  
      steps {  
        echo 'Running tests...'  
      }  
    }  
    stage('Deploy') {  
      steps {  
        echo 'Deploying the application...'  
      }  
    }  
  }  
  post {  
    success {  
      echo 'Pipeline completed successfully!' // Runs if the pipeline is successful  
    }  
    failure {  
      echo 'Pipeline failed!' // Runs if any stage fails  
    }  
  }  
}
```

5. **Save and click Build Now.**

6. **Check output in Console Output.**

Practical No.:8

Demonstrate Setting up of a CI/CD pipeline to build and deploy a web application to a local HTTP server

Create a new Dynamic web project (Eclipse IDE for enterprise java and web developers)

Index.jsp :

```
<%@ page language="java" contentType="text/html; charset=UTF-8" pageEncoding="UTF-8"%>
<html>
<head>
<title>CookiesDemo</title>
</head>
<body>
<h2>CookiesDemo - </h2>
<form action="CookiesDemo.jsp" method="get">
Name - <input type="text" name="usernrm">
<input type="submit" value="Submit Query">
</form>
</body>
</html>
```

CookiesDemo.jsp:

```
<%@ page language="java" contentType="text/html; charset=UTF-8"
pageEncoding="UTF-8"%>
```

```

<%@ page import="jakarta.servlet.http.Cookie" %>
s<%@ page import="java.io.*" %>
<html>
<head>
<title>Session Management using Cookies</title>
</head>
<body>
<h2>Session Management using Cookies</h2>
<%
String username = request.getParameter("usern");
Cookie[] cookies = request.getCookies();
int visitCount = 0;
boolean userExists = false;

if (cookies != null) {
for (Cookie cookie : cookies) {
if (cookie.getName().equals("visitCount")) {
visitCount = Integer.parseInt(cookie.getValue());
}
if (cookie.getName().equals("username")) {
userExists = true;
}
}
}

visitCount++;
Cookie visitCookie = new Cookie("visitCount", String.valueOf(visitCount));
visitCookie.setMaxAge(60 * 60 * 24);
response.addCookie(visitCookie);

if (!userExists && username != null) {
Cookie userCookie = new Cookie("username", username);
userCookie.setMaxAge(60 * 60 * 24);
response.addCookie(userCookie);
}
%>
<p>Hello <%= username != null ? username : "Guest" %> You have hit the page <%=
visitCount %> time(s)</p>
<a href="">Hit Again</a>
</body>

```


</html>

Add Pipeline Script > Script:

```
pipeline {  
  agent any
```

```
  stages {  
    stage('Checkout Code') {  
      steps {  
        script {  
          git branch: 'master', url: 'https://github.com/YadneshTeli/DevopsJenkins'  
        }  
      }  
    }  
  }
```

```
  stage('Verify Files') {  
    steps {  
      bat 'dir /S /B'  
    }  
  }  
  stage('Deploy') {  
    steps {  
      script {  
        def srcPath = "CookiesDemo/src/main/webapp"  
        def destPath = "C:\\Program Files\\Apache Software Foundation\\Tomcat 11.0\\webapps\\Index"  
  
        if (fileExists(srcPath)) {  
          bat "xcopy /E /I \\\"${srcPath}\\\" \\\"${destPath}\\\""  
        } else {  
          error "Source directory ${srcPath} does not exist!"  
        }  
      }  
    }  
  }  
}
```

- **Open Manager app from the Tomcat panel by entering username and password –**
- **Click on the link present in the Jenkin's Console Output –**

PRACTICAL-9

Aim: Explore docker commands for content management

1. Check Docker version `docker --version`
2. Pull a Docker image from Docker Hub `docker pull nginx`
3. List all Docker images `docker images`
4. Run a container from an image

```
docker run -d -p 8080:80 --name mynginx nginx
```

This will run the Nginx container and map port 80 (inside the container) to port 8080 (on your host).

5. List all running containers `docker ps`

6. Copy content from host to container

```
docker cp index.html mynginx:/usr/share/nginx/html/
```

Replace index.html with your actual file. This copies a file into the running container.

7. Copy content from container to host

```
docker cp mynginx:/usr/share/nginx/html/index.html .
```

8. Create and use Docker volume for persistent content `docker volume create mydata`

```
docker run -d -p 8081:80 --name nginx_vol -v mydata:/usr/share/nginx/html nginx
```

Now any data added to the `/usr/share/nginx/html` inside the container will persist even if the container is removed.

9. List Docker volumes `docker volume ls`

10. Remove a container `docker rm -f mynginx` Remove an image `docker rmi nginx`

PRACTICAL-10

Aim: Develop a simple containerized application using Docker

Develop a Simple Containerized Application using Docker

1. Index.html

2. Dockerfile :-

3. `docker build -t my-docker-webapp .`

4. `docker run -d -p 8080:80 --name webapp-container my-docker-webapp`

5. `docker ps`

6. `docker stop webapp-container`

7. `docker rm webapp-container`

8. `docker rmi my-docker-webapp`

PRACTICAL-11

Aim: Ad-hoc Ansible Commands

Step 1: Update your VM

Step 2: Install Ansible

Step 3: Check version:

1. Ping the remote host

```
ansible local -i host.ini -m ping
```

2. Check uptime

```
ansible local -i host.ini -a "uptime"
```

3. Install a package

```
ansible local -i host.ini -m apt -a "name=nginx state=present update_cache=yes" --become
```

4. Start a service

```
ansible local -i host.ini -m service -a "name=nginx state=started" --become
```

PRACTICAL-12

Aim: Using Ansible Playbooks

Install and Start Nginx

install_nginx.yml:

- name: Install and start Nginx on web servers hosts: webservers

become: true tasks:

- name: Install Nginx apt:

name: nginx state: present update_cache: yes

- name: Start Nginx service:

name: nginx state: started enabled: true

Run the Playbook:

ansible-playbook -i hosts.ini install_nginx.yml