Timing Diagram with error on first message

Client's first packet to the server is a corrupted write or read request. Server sends back the appropriate error message and quits.

Corrupted WRQ/RRQ (blk # = 1, source = client's TID, dest = server's TID)

ERROR (opcode = 5, errorcode = 4, message = X, source = server's TID, dest = client's TID)

X represents one of the many possible error messages