

Stack Program Code:

```
#include<stdio.h>
#include<conio.h>
#define max 5
int stack[max],top=-1;
void display()
{
    int p=top;
    if(p==-1)
        printf("Stack is empty\n");
    else
    {
        printf("Stack elements..\n");
        while(p>=0)
        {
            printf("%3d",stack[p]);
            p--;
        }
    }
}
void main()
{
    int ch,n;
```

```
while(1)
{

printf("\nMenu\n");
printf("Capacity of stack is %d",max);
printf("\n choose any operation\n 1.Push\n 2.Pop\n
3.Display\n");
printf("Enter your choice");
scanf("%d",&ch);
switch(ch){
    case 1:if(top==max-1)
        {
            printf("\nStack is full\n");
            getch();
        }
    else{
        printf("Enter the element too be inserted");
        scanf("%d",&n);
        stack[++top]=n;
        display();
    }
    break;
    case 2:if(top<0)
        {
            printf("Stack is empty\n");
```

```
        getch();
    }
    else{
        n=stack[top--];
        printf("Deleted element is %d\n",n);
        getch();
        display();
    }
    break;
case 3:display();
        getch();
        break;
case 4:exit(0);
}
}
}
```

Output:

```
C:\Users\dell\Desktop\Ronika\DS\stack.exe

Menu
Capacity of stack is 5
choose any operation
1.Push
2.Pop
3.Display
Enter your choice1
Enter the element too be inserted1
Stack elements..
1
Menu
Capacity of stack is 5
choose any operation
1.Push
2.Pop
3.Display
Enter your choice1
Enter the element too be inserted2
Stack elements..
2 1
Menu
Capacity of stack is 5
choose any operation
1.Push
2.Pop
3.Display
Enter your choice1
Enter the element too be inserted3
Stack elements..
3 2 1
Menu
Capacity of stack is 5
choose any operation
1.Push
2.Pop
3.Display
Enter your choice2
Deleted element is 3
Stack elements..
2 1
Menu
Capacity of stack is 5
choose any operation
1.Push
2.Pop
3.Display
Enter your choice3
Stack elements..
2 1_
```