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# Dynamic Memory Allocation

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- Types of memory allocation.
- Need for dynamic memory allocation.
- Ways of allocating dynamic memory.
- Validating and freeing the memory allocated.
- Types of errors.
- Memory leak.

# Types of memory allocation

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- Static memory allocation

- Storage space is given at built time.
- Allocation and freeing of memory is done implicitly at runtime.

- Dynamic memory allocation

- Requests memory management subsystem of operating system, to allocate memory at runtime and which returns an address to the allocated memory space.
- Freeing of memory allocated is to be done explicitly.

# Need for dynamic memory allocation

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- Can you add more elements into an array?
- What about the unused memory?

```
int main()
{
    int marks[4];
    for(i = 0; i < 4; i++)
        scanf("%d", &marks[i]);
}
```

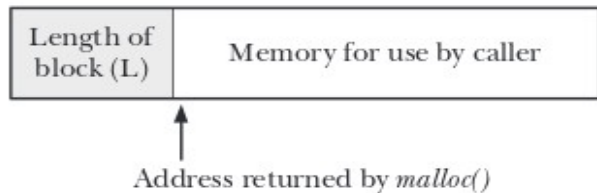
```
int main()
{
    int marks[10];
    for(i = 0; i < 10; i++)
        scanf("%d", &marks[i]);
}
```

# Ways of allocating dynamic memory

## ■ Using malloc()

- Syntax: `void *malloc(size_t size);`

- Ex: `char *str = (char *) malloc ( sizeof(char) * SIZE);`



# Ways of allocating dynamic memory(contd...)

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## ■ Using realloc()

- Syntax: `void *realloc(char *ptr, size_t size);`

- Ex: `str = realloc(str, sizeof(char) * SIZE);`

## ■ Using calloc()

- Syntax: `void *calloc(size_t nmemb, size_t size);`

- Ex: `char *name = (char *)calloc(NUM_ELEMENTS, sizeof(char));`

# Validation and free

## ■ Validation:

### ■ `main()`{

```
int *marks = NULL;
```

```
marks = malloc(sizeof(int));
```

```
*marks = 35;
```

```
}
```

```
main(){
```

```
int *marks = NULL;
```

```
marks = malloc(sizeof(int));
```

```
if(marks == NULL){
```

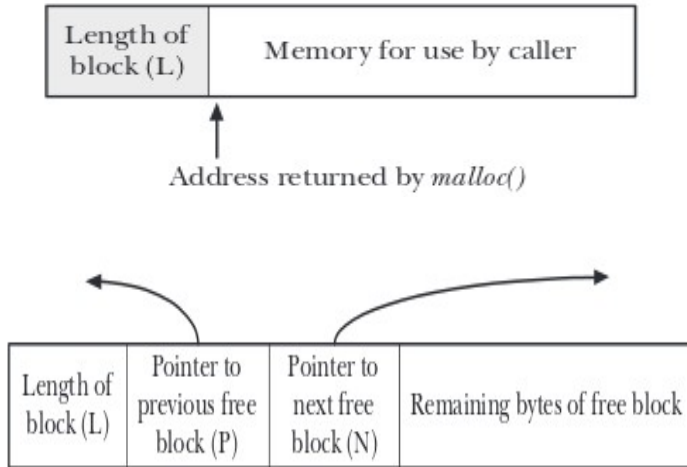
```
    /*error handling*/
```

```
}
```

```
}
```

# Validation and free(contd...)

- Freeing of memory allocated.
  - Syntax: `void free(void *ptr);`





# Types of errors in dynamic memory allocation

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- Forget to check return value of malloc.
- Referring to dangling pointer.
- Double free.

# Memory leak

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- What happens when we allocate space for a variable and lost the pointer to it, without freeing it?
- This leads to memory leak.
- This may exhaust the memory space.

# Summary

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- Types of memory allocation i.e., static and dynamic.
- Need for dynamic memory allocation.
- Ways of dynamic memory allocating i.e., malloc(), realloc(), calloc().
- Validation and freeing.
- Errors that may be encountered.
- Memory leak.

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Any queries?

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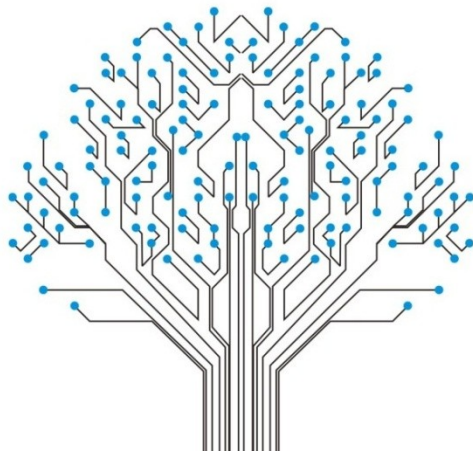
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