

```
akhilesh@akhilesh-VirtualBox:~/Desktop/422104/week7$ gcc -g sum.c -o sum
akhilesh@akhilesh-VirtualBox:~/Desktop/422104/week7$ ./sum
```

```
0
1
2
3
4
5
6
7
```

Segmentation fault (core dumped)

```
akhilesh@akhilesh-VirtualBox:~/Desktop/422104/week7$ gdb sum
```

```
GNU gdb (Ubuntu 12.1-0ubuntu1~22.04) 12.1
```

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This GDB was configured as "x86_64-linux-gnu".

Type "show configuration" for configuration details.

For bug reporting instructions, please see:

<<https://www.gnu.org/software/gdb/bugs/>>.

Find the GDB manual and other documentation resources online at:

<<http://www.gnu.org/software/gdb/documentation/>>.

For help, type "help".

Type "apropos word" to search for commands related to "word"...

Reading symbols from sum...

(gdb) run

Starting program: /home/akhilesh/Desktop/422104/week7/sum

[Thread debugging using libthread_db enabled]

Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".

```
0
1
2
3
4
5
6
7
```

Program received signal SIGSEGV, Segmentation fault.

0x00005555555555196 in main () at sum.c:12

```
12         printf("%d\n", *ptr);
```

(gdb) list

```
7         printf("%d\n", i);
```

```
8     }
```

```
9
```

```
10
```

```
11     int *ptr = NULL;
```

```
12     printf("%d\n", *ptr);
```

```
13
```

```

13
14
15
16         return 0;
(gdb)
17     }
18
19
(gdb) ru
The program being debugged has been started already.
Start it from the beginning? (y or n)
Please answer y or n.
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/akhilesh/Desktop/422104/week7/sum
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
0
1
2
3
4
5
6
7

Program received signal SIGSEGV, Segmentation fault.
0x0000555555555196 in main () at sum.c:12
12         printf("%d\n", *ptr);
(gdb) break main
Breakpoint 1 at 0x555555555155: file sum.c, line 5.
(gdb) break 11
Breakpoint 2 at 0x55555555518a: file sum.c, line 11.
(gdb) run
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/akhilesh/Desktop/422104/week7/sum
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".

Breakpoint 1, main () at sum.c:5
5         int n = 8;
(gdb) print n
$1 = 0
(gdb) next
6         for(int i=0; i<n; i++){
(gdb) print n
$2 = 8

```



```
(gdb) next
7           printf("%d\n", i);
(gdb) next
0
6       for(int i=0; i<n; i++){
(gdb) next
7           printf("%d\n", i);
(gdb) print i
$3 = 1
(gdb) continue
Continuing.
1
2
3
4
5
6
7
```

Breakpoint 2, main () at sum.c:11

```
11       int *ptr = NULL;
(gdb) next
12       printf("%d\n", *ptr);
(gdb) next
```

Program received signal SIGSEGV, Segmentation fault.

0x0000555555555196 in main () at sum.c:12

```
12       printf("%d\n", *ptr);
(gdb) next
```

Program terminated with signal SIGSEGV, Segmentation fault.

The program no longer exists.

```
(gdb) disassemble
No frame selected.
```

```
(gdb) run
```

Starting program: /home/akhilesh/Desktop/422104/week7/sum

[Thread debugging using libthread_db enabled]

Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".

Breakpoint 1, main () at sum.c:5

```
5       int n = 8;
```

```
(gdb) disassemble
No frame selected.
(gdb) run
Starting program: /home/akhilesh/Desktop/422104/week7/sum
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
```

```
Breakpoint 1, main () at sum.c:5
```

```
5         int n = 8;
```

```
(gdb) disassemble
```

```
Dump of assembler code for function main:
```

```
0x000055555555149 <+0>:    endbr64
0x00005555555514d <+4>:    push    %rbp
0x00005555555514e <+5>:    mov     %rsp,%rbp
0x000055555555151 <+8>:    sub     $0x10,%rsp
=> 0x000055555555155 <+12>:   movl    $0x8,-0xc(%rbp)
0x00005555555515c <+19>:   movl    $0x0,-0x10(%rbp)
0x000055555555163 <+26>:   jmp     0x55555555182 <main+57>
0x000055555555165 <+28>:   mov     -0x10(%rbp),%eax
0x000055555555168 <+31>:   mov     %eax,%esi
0x00005555555516a <+33>:   lea     0xe93(%rip),%rax          # 0x555555556004
0x000055555555171 <+40>:   mov     %rax,%rdi
0x000055555555174 <+43>:   mov     $0x0,%eax
0x000055555555179 <+48>:   call    0x55555555050 <printf@plt>
0x00005555555517e <+53>:   addl    $0x1,-0x10(%rbp)
0x000055555555182 <+57>:   mov     -0x10(%rbp),%eax
0x000055555555185 <+60>:   cmp     -0xc(%rbp),%eax
0x000055555555188 <+63>:   jl      0x55555555165 <main+28>
0x00005555555518a <+65>:   movq    $0x0,-0x8(%rbp)
0x000055555555192 <+73>:   mov     -0x8(%rbp),%rax
0x000055555555196 <+77>:   mov     (%rax),%eax
0x000055555555198 <+79>:   mov     %eax,%esi
0x00005555555519a <+81>:   lea     0xe63(%rip),%rax          # 0x555555556004
0x0000555555551a1 <+88>:   mov     %rax,%rdi
0x0000555555551a4 <+91>:   mov     $0x0,%eax
0x0000555555551a9 <+96>:   call    0x55555555050 <printf@plt>
0x0000555555551ae <+101>:  mov     $0x0,%eax
0x0000555555551b3 <+106>:  leave
0x0000555555551b4 <+107>:  ret
```

```
End of assembler dump.
```