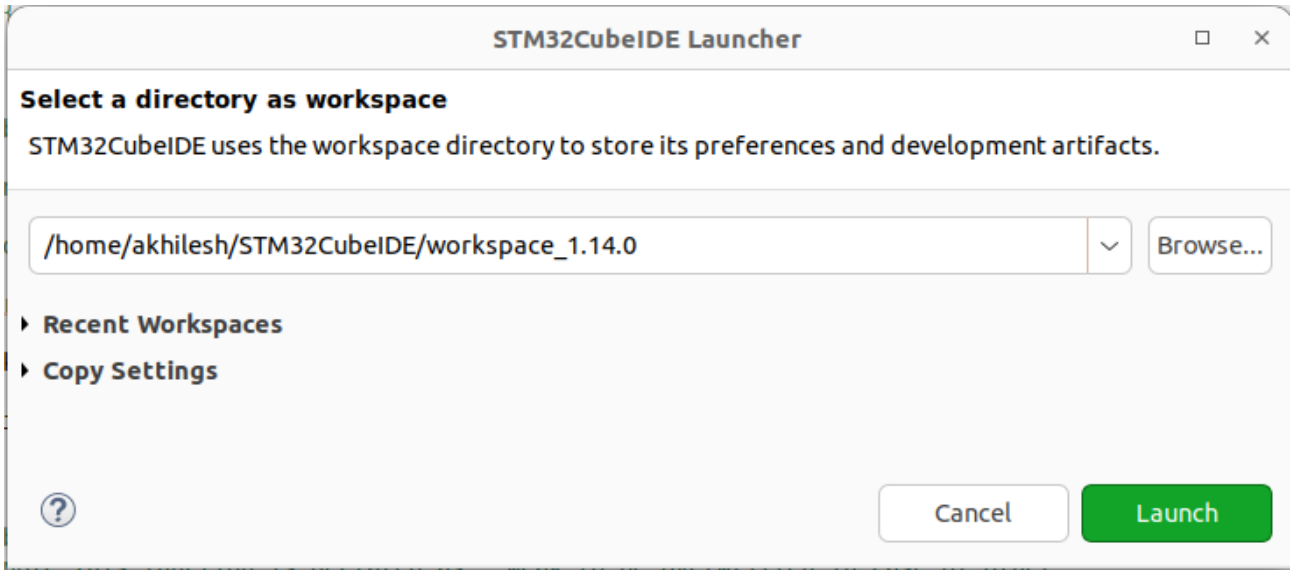
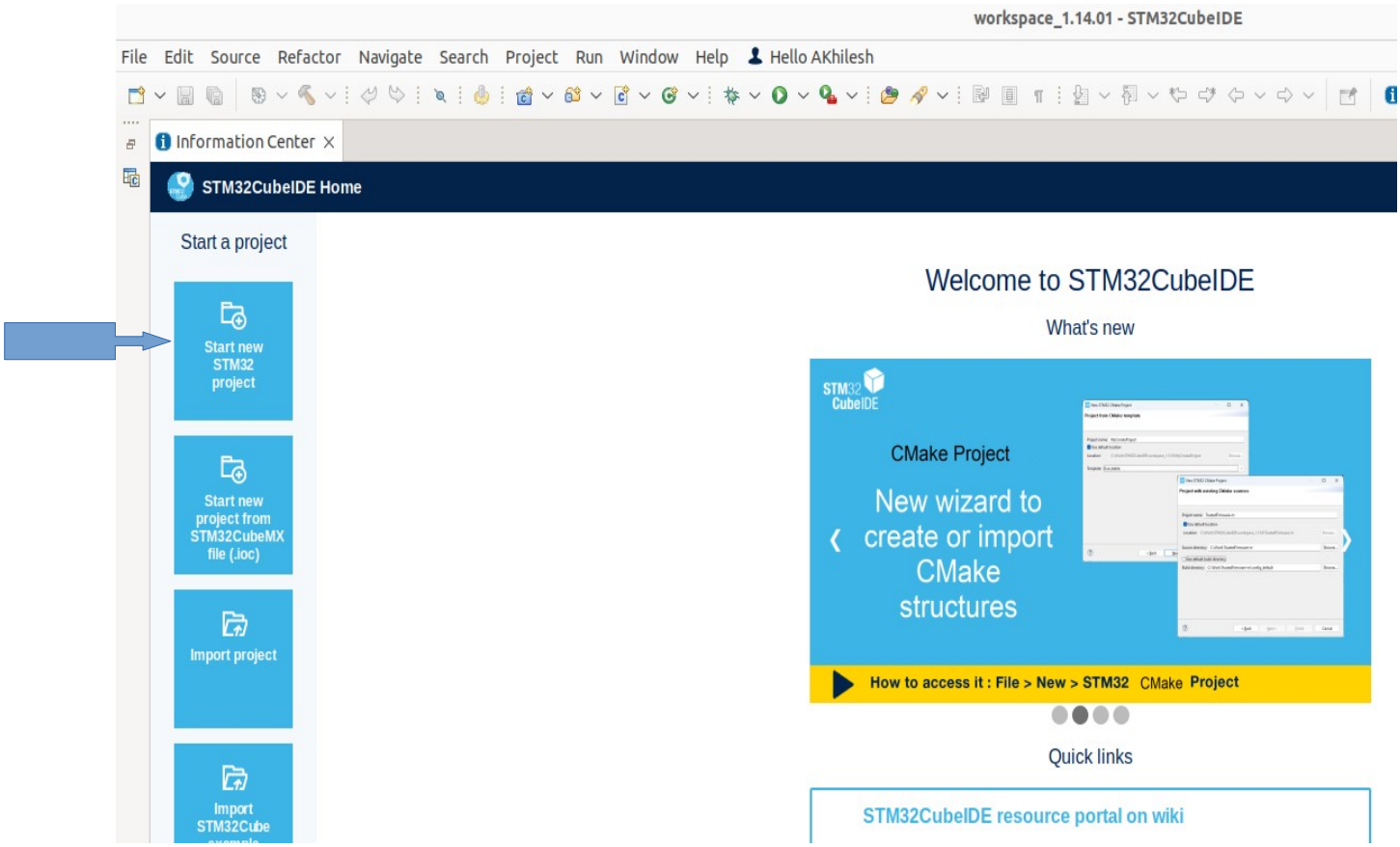
Steps for creating Workspace for FreeRTOS in STM32cube IDE

-Akhilesh Yadav

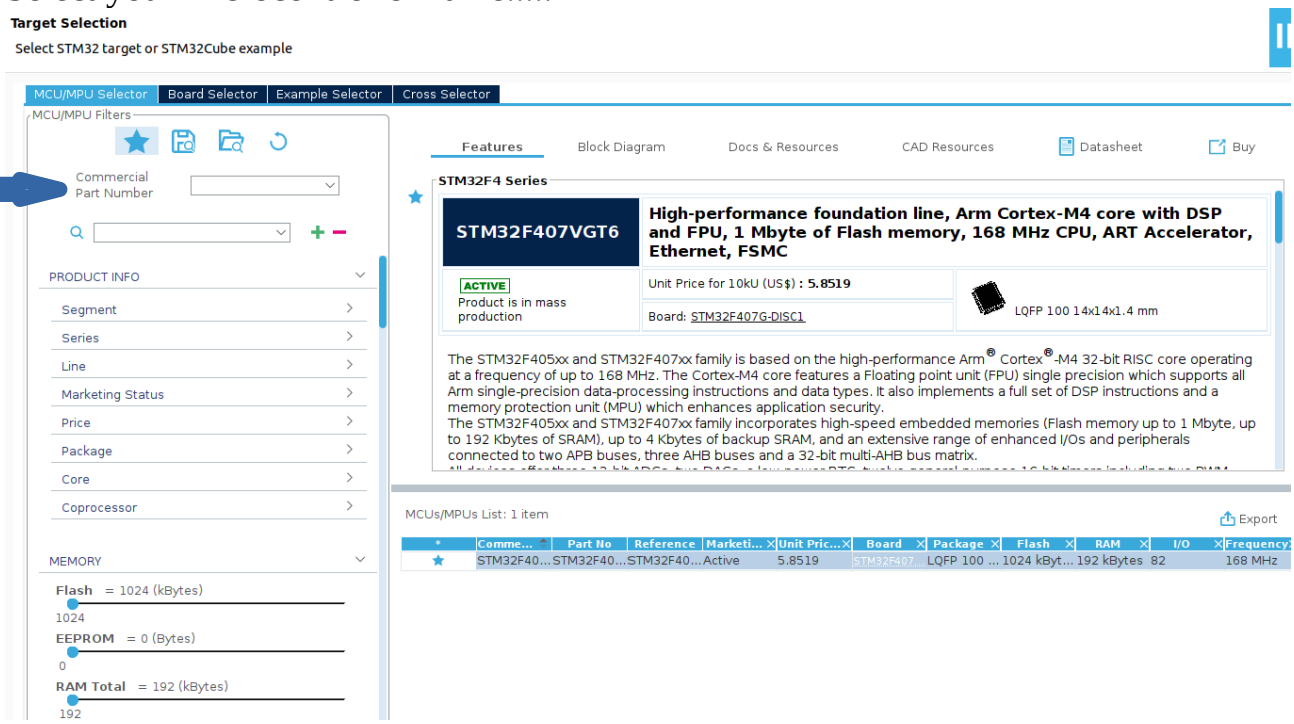
Step 1:-

Create your RTOS workspace.....

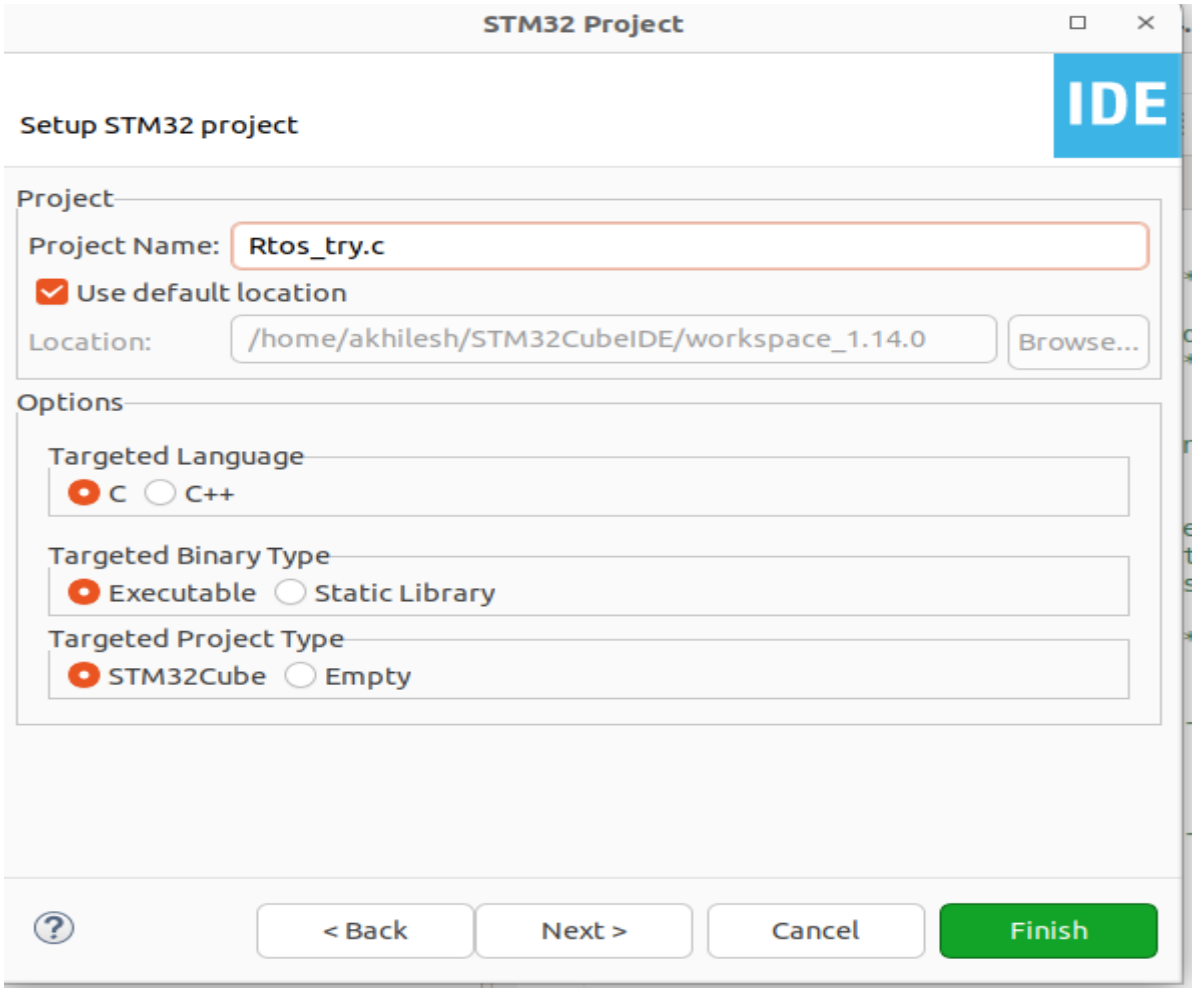




Select your microcontroller name.....

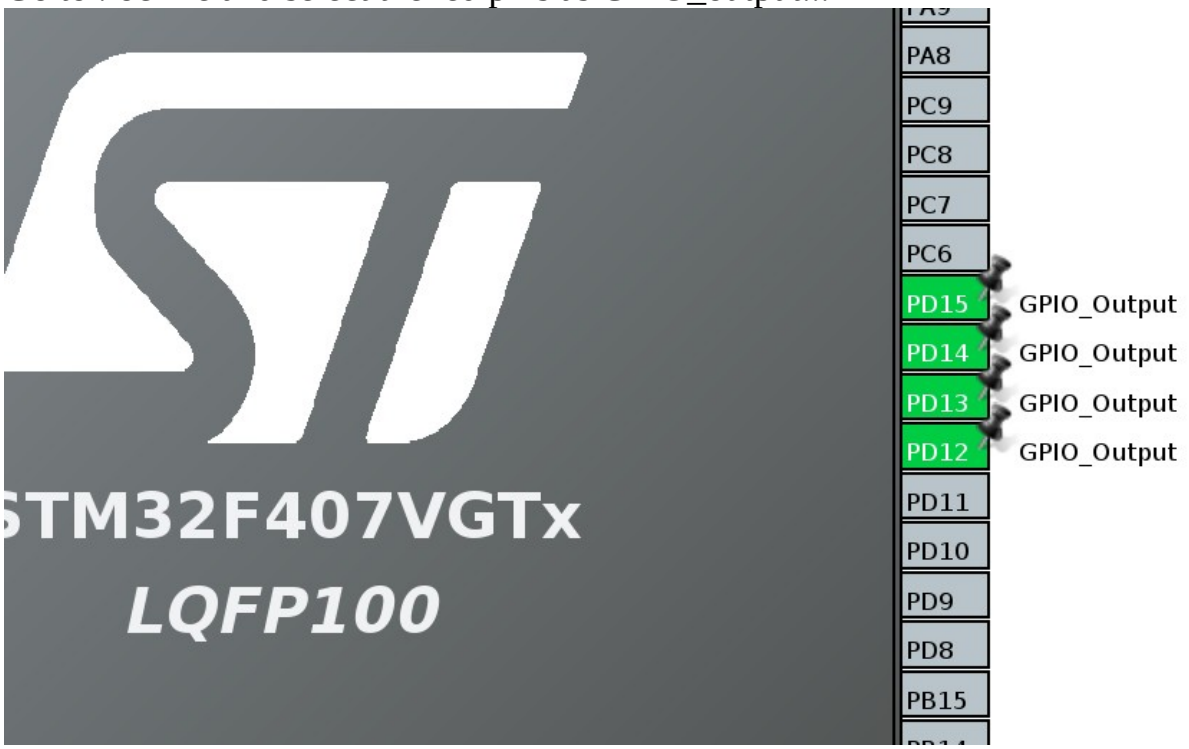


Create a .c file.....

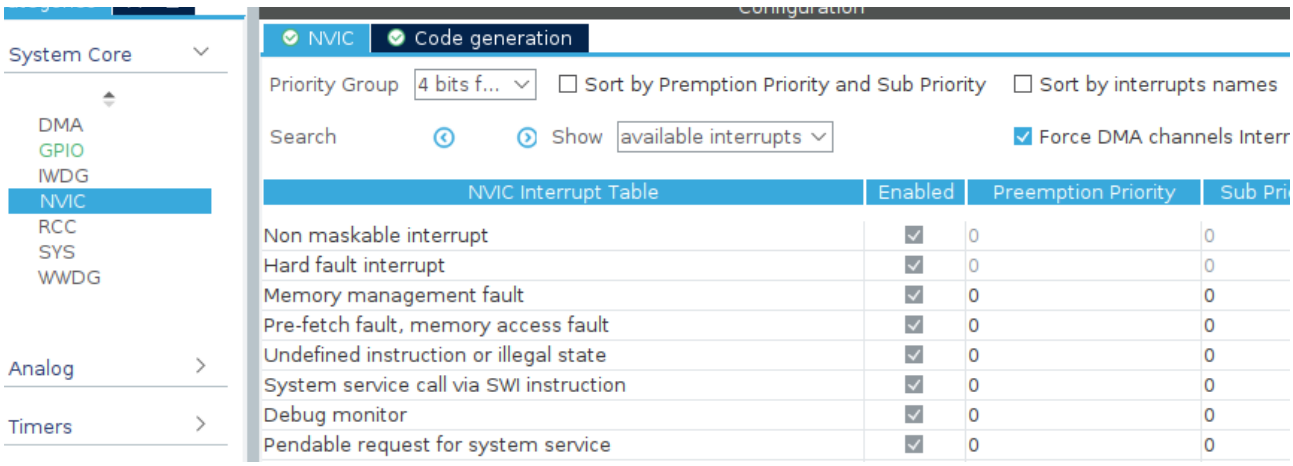


Select Finish!

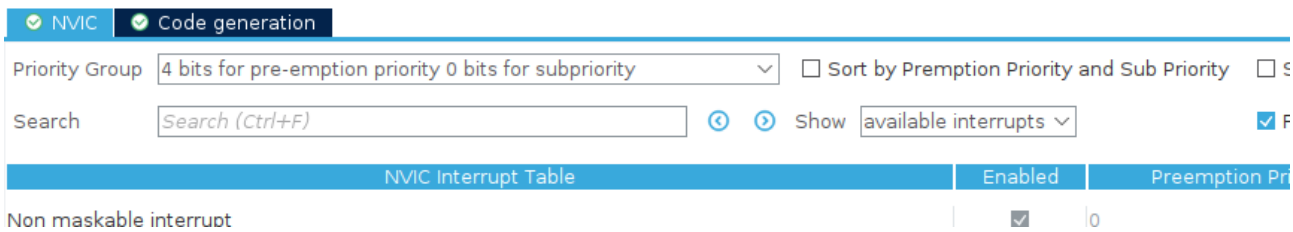
Go to .ioc file and select the led pins as GPIO_output...



Setting up the workspace for FreeRTOS kernel will require setting of NVIC and Systick settings.
Since FreeRTOS needs a time base source for the Sys tick counting.



NVIC priority group setting for 4 bit preemption and 0 bit for sub-priority(RTOS critical)

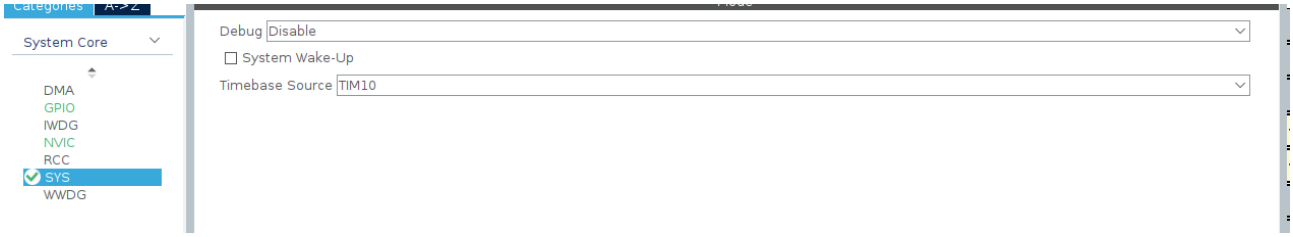


Un-check of following handlers will be needed as highloghted. Since, same interupt handler are defined by the FreeRTOS kernel and cause duplication conflict while building.

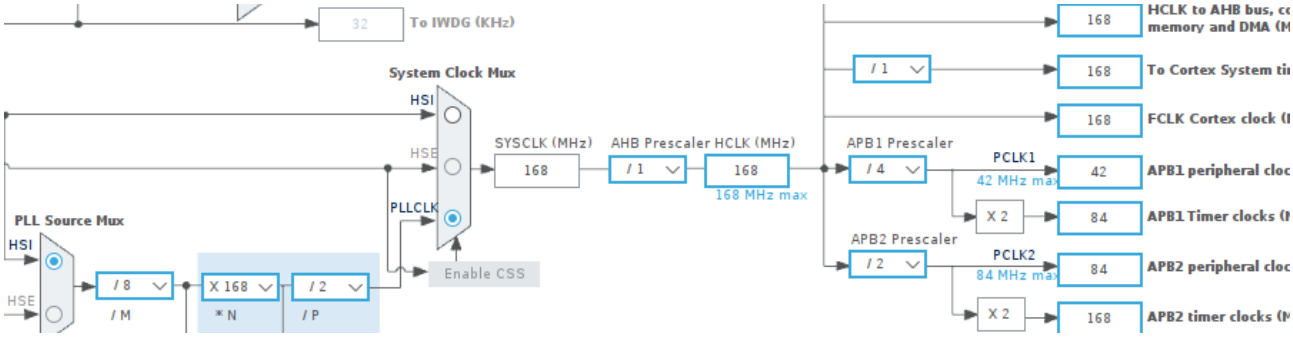
NVIC | Code generation

Enabled interrupt table	Select for init sequence ordering	Generate Enable in Init	Generate IRQ handle
Non maskable interrupt	☐	☐	☑
Hard fault interrupt	☐	☐	☑
Memory management fault	☐	☐	☑
Pre-fetch fault, memory access fault	☐	☐	☑
Undefined instruction or illegal state	☐	☐	☑
System service call via SWI instruction	☐	☐	☐
Debug monitor	☐	☐	☑
Pendable request for system service	☐	☐	☐
Time base: System tick timer	☐	☐	☐

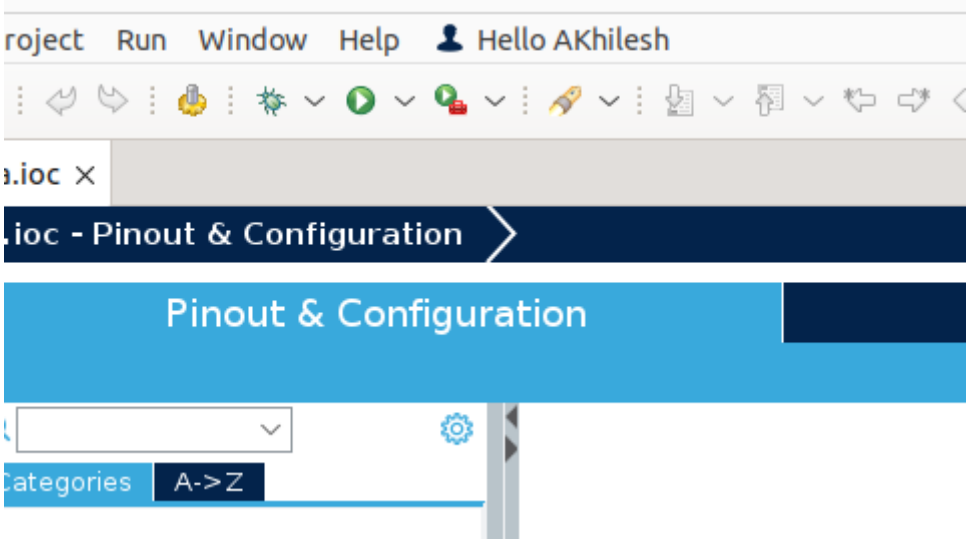
Now, the HAL driver configuration uses sysTick for its time base source.FreeRTOS also uses the same SysTick for the time base source. To resolve this confllict, we can move the time base source for HAL library as one of the timer.



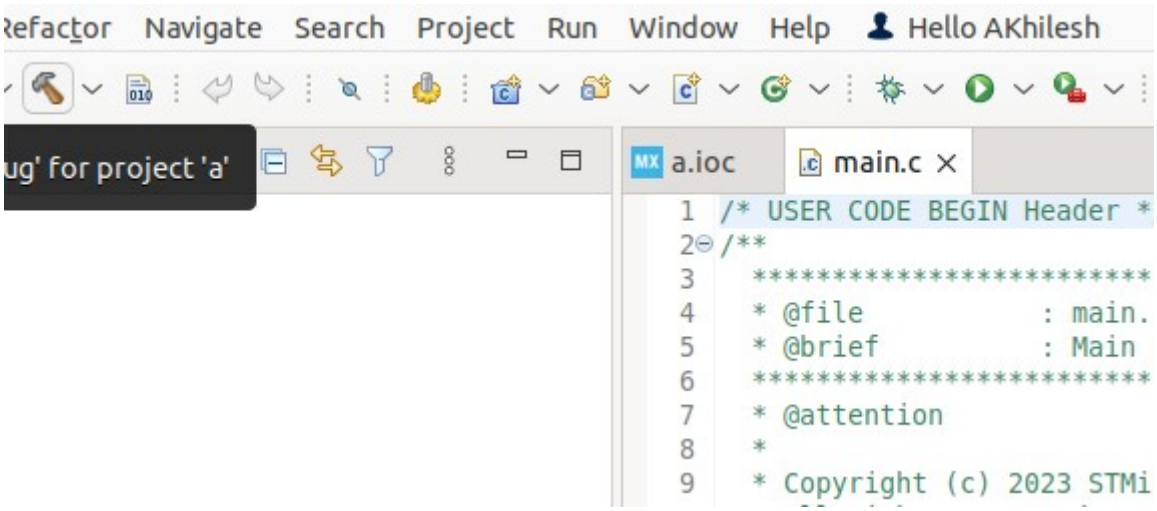
Set the HCLK(MHz) at highest value, in my case it is 168.It might be different in different uc.



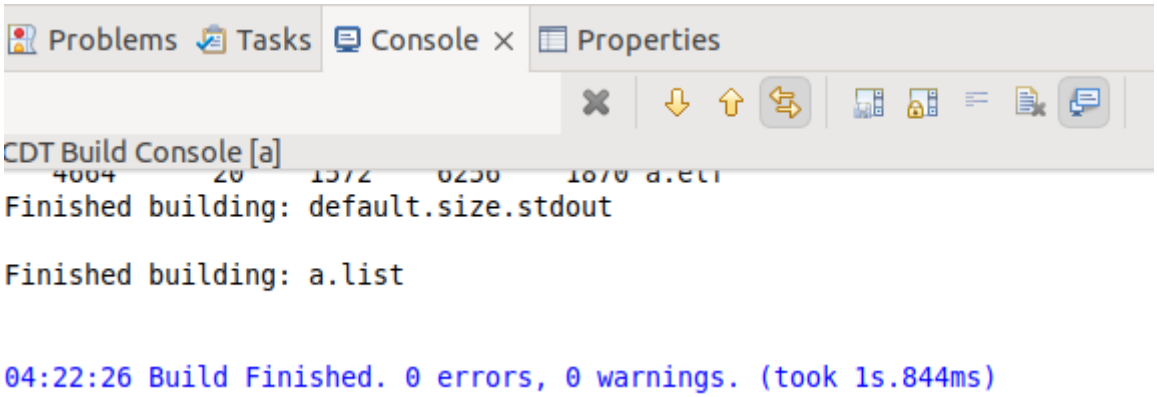
Once done, we can generate the code for our configuration, same will open the c//c++ persepective.Click on th gear symbol....



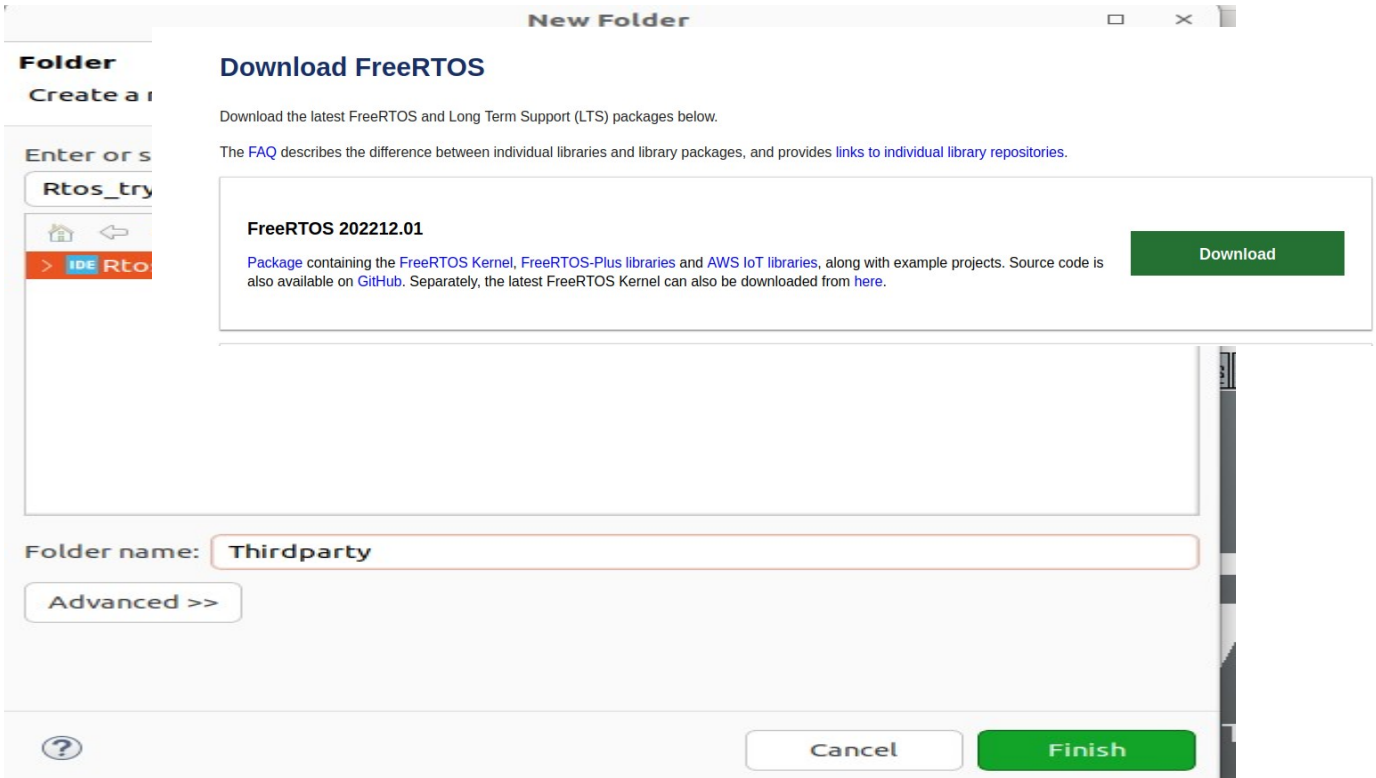
Build th code by clicking on tha hammer



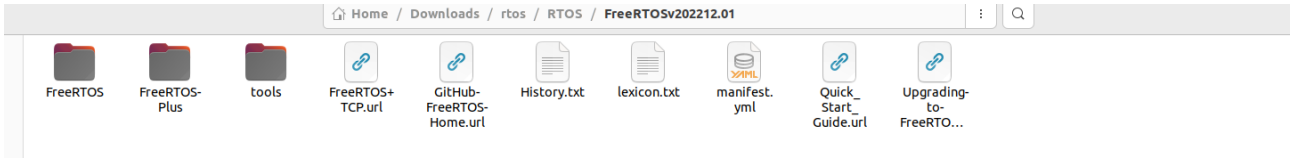
Succesfull build with 0 errors and 0 warnings!

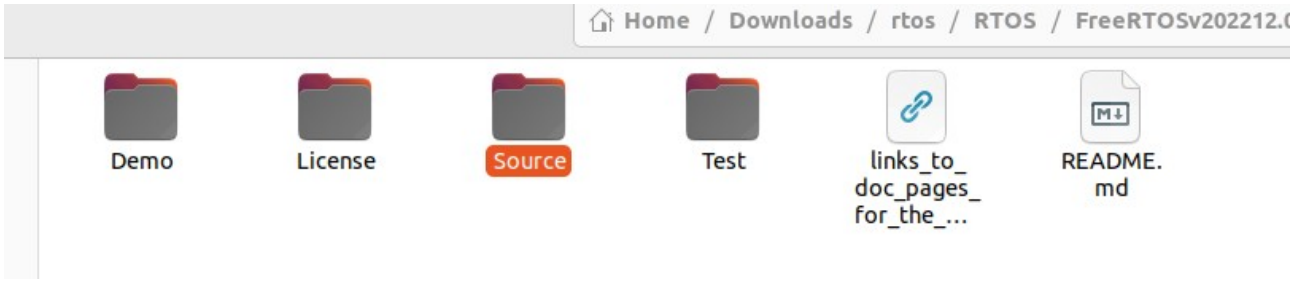


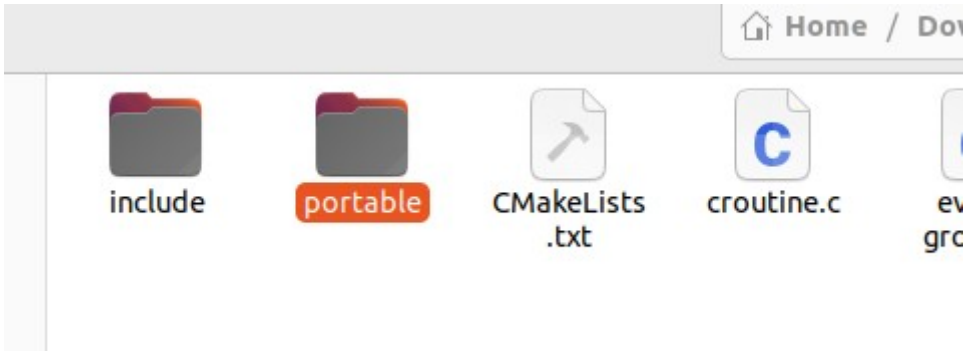
Now we need RTOS kernel source files to project
So, first create folder “Thirdparty” uner project
Once done go to:- https://freertos.org/
and download the latest software and extract it



After extracting open it now it will look...

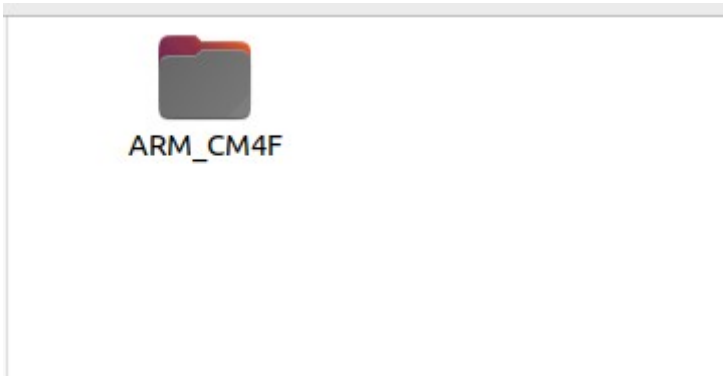






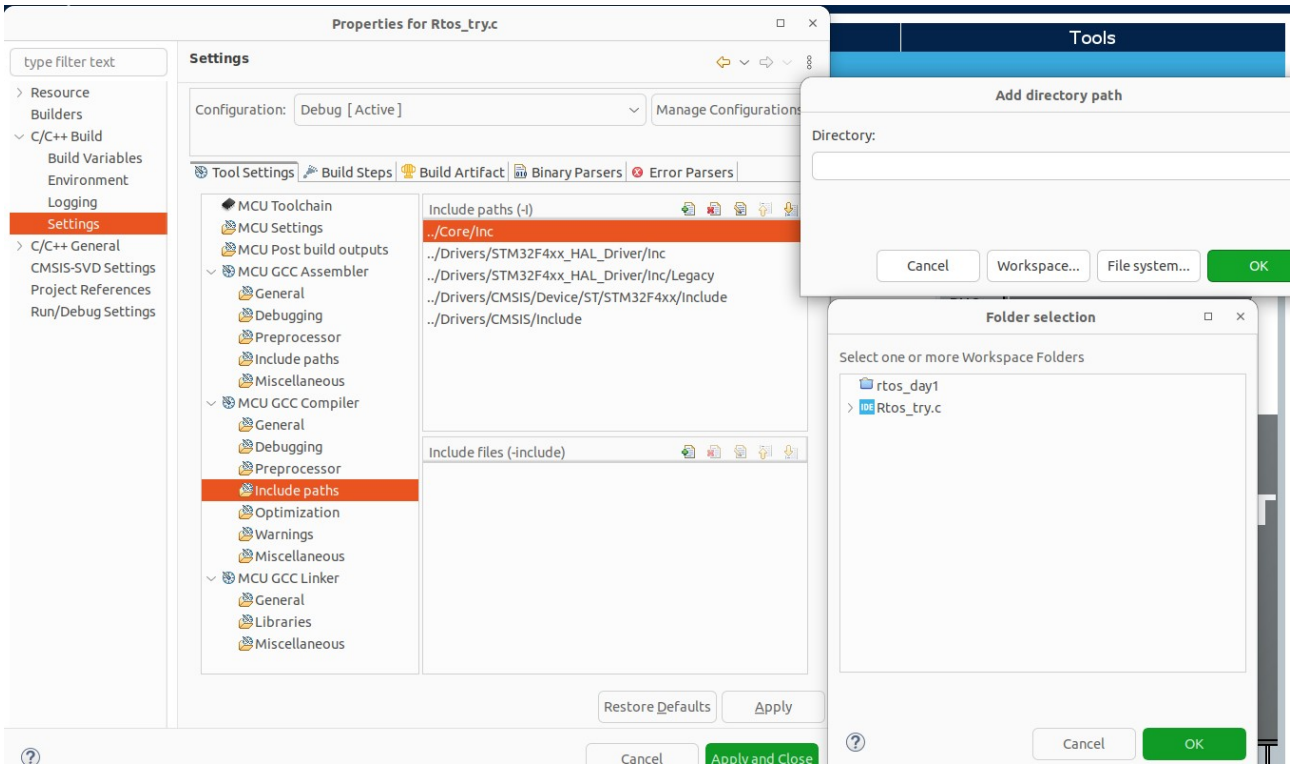
delete all the files rather than these inside the portabe

then, step into the GCC file and delete all the files other than our architecture specific in our case we are using Arm cortex-m4F

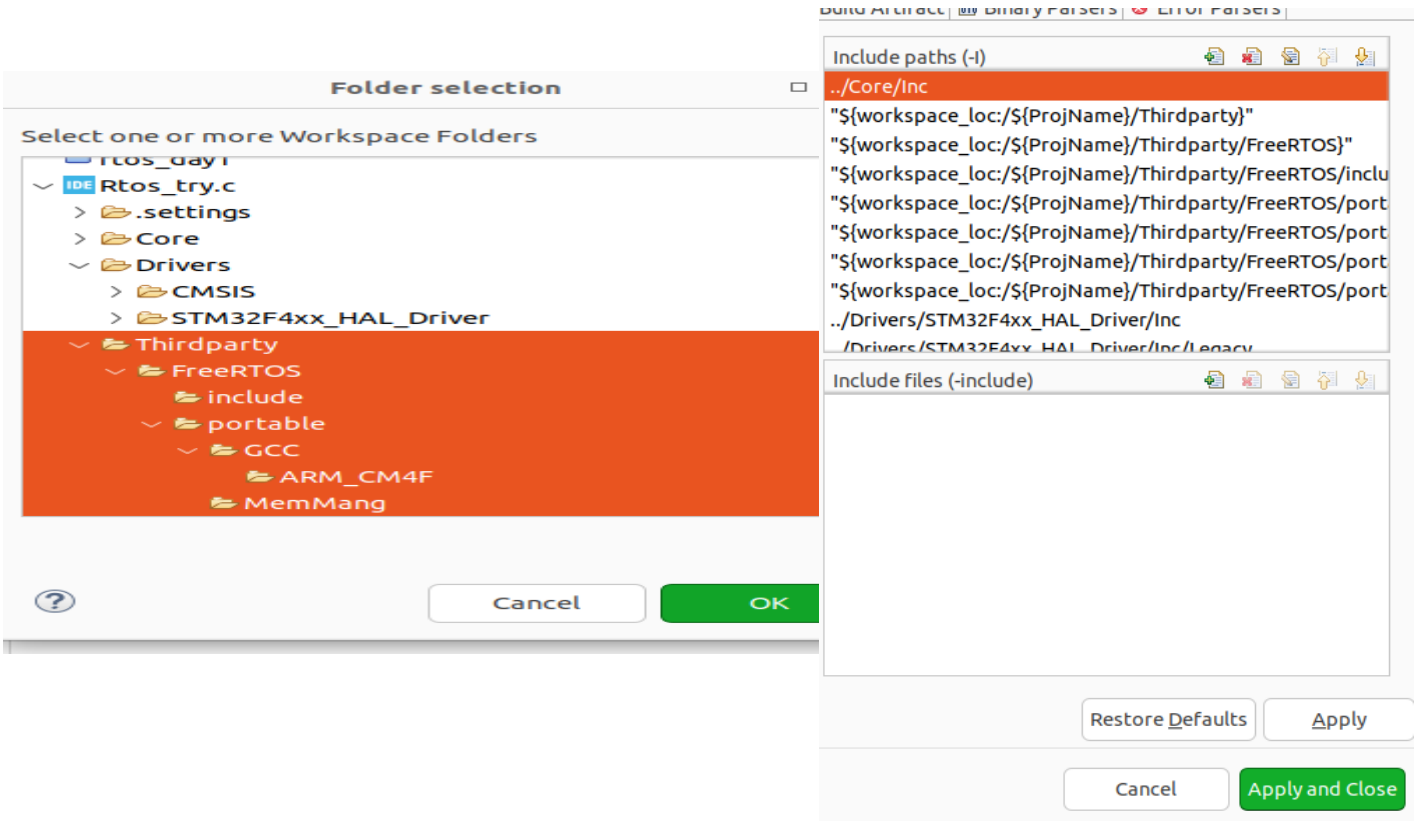


once done copy whole directory of free directory of freertos and paste on the thirdparty in our project.

Once done Right click on the project folder and select properties the go according to arrow instructions.....



We have to add the paths of the kernel source files....
Append all the folder in th Thirdparty and select evreone like in next page....



Apply and close.....

To test is it working or not we need to make some task using FreeRTOS and run it!

```
#include "main.h"

/* Private includes ----------------------------------------------------------*/
/* USER CODE BEGIN Includes */
#include "FreeRTOS.h"
#include "task.h"
/* USER CODE END Includes */

/* Private typedef -----------------------------------------------------------*/
/* USER CODE BEGIN PTD */
void Task1(void *tmp)
{
    for(;;)
        {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_12 | GPIO_PIN_14);
        HAL_Delay(1000);
        }
}
void Task2(void *tmp)
{
    for(;;)
    {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_13 | GPIO_PIN_15);
        HAL_DELAY(2000);
    }
}
```

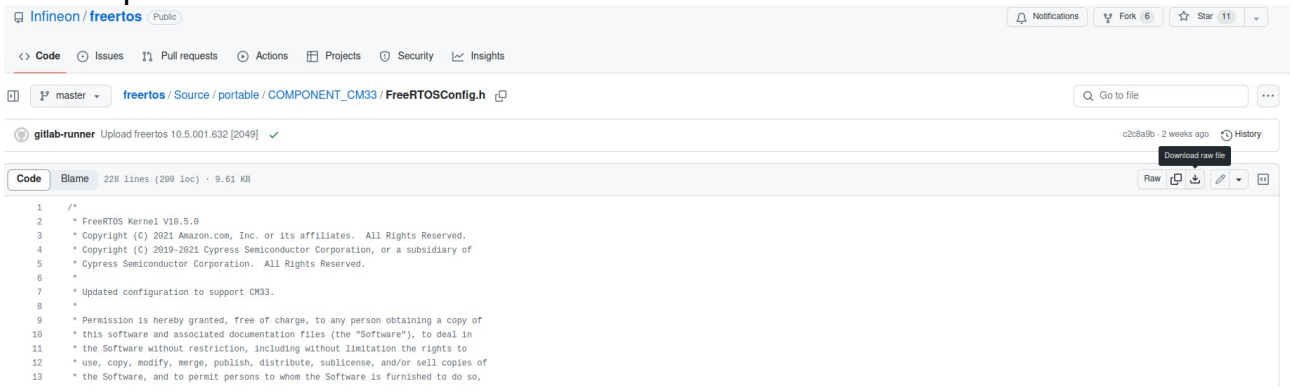
```
  /* USER CODE BEGIN 2 */
xTaskCreate(Task1, "task1",200, NULL, 1, NULL);
xTaskCreate(Task2, "task12",200, NULL, 1, NULL);
  /* USER CODE END 2 */

  /* Infinite loop */
```

Now try to buil it.....

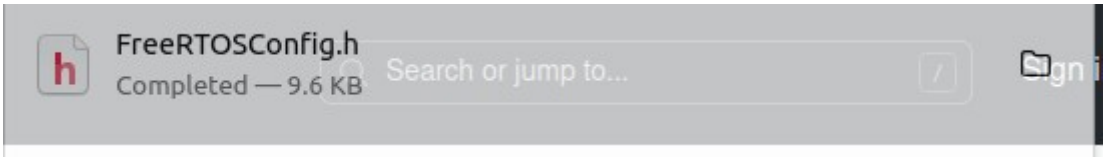
```
CDT Build Console [Rtos_try.c]
21:43:04 **** Incremental Build of configuration Debug for project Rtos_try.c ****
make -j8 all
arm-none-eabi-gcc "../Core/Src/main.c" -mcpu=cortex-m4 -std=gnu11 -g3 -DDEBUG -DUSE_H
In file included from ../Core/Src/main.c:24:
/home/akhilesh/STM32CubeIDE/workspace_1.14.0/Rtos_try.c/Thirdparty/FreeRTOS/include/F
   59 | #include "FreeRTOSConfig.h"
      |          ^~~~~~~~~~~~~~~~~~
compilation terminated.
make: *** [Core/Src/subdir.mk:37: Core/Src/main.o] Error 1
"make -j8 all" terminated with exit code 2. Build might be incomplete.

21:43:04 Build Failed. 2 errors, 0 warnings. (took 223ms)
```

so we got some error because we are not included configuration file of FreeRTOS
To download it :-
https://github.com/Infineon/freertos/blob/master/Source/portable/COMPONENT_CM33/FreeRTOSConfig.h

It will opened like this now download raw file.....

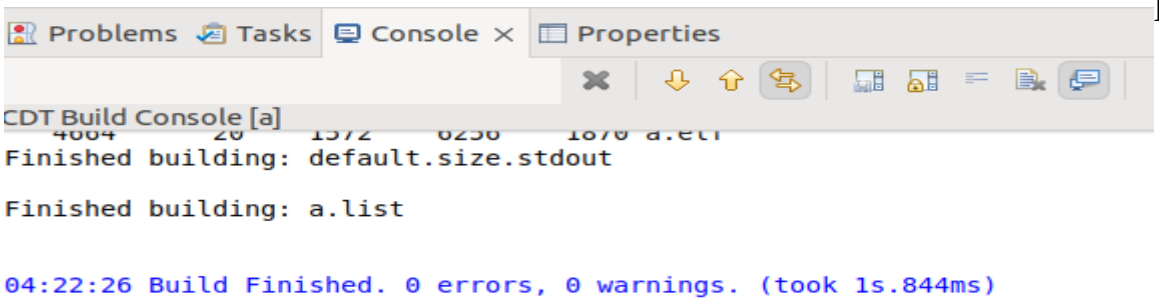


Now copy this



file and paste it into the FreeRTOS inside the Thirdpart in your project.
Now save the program and build again....

Build

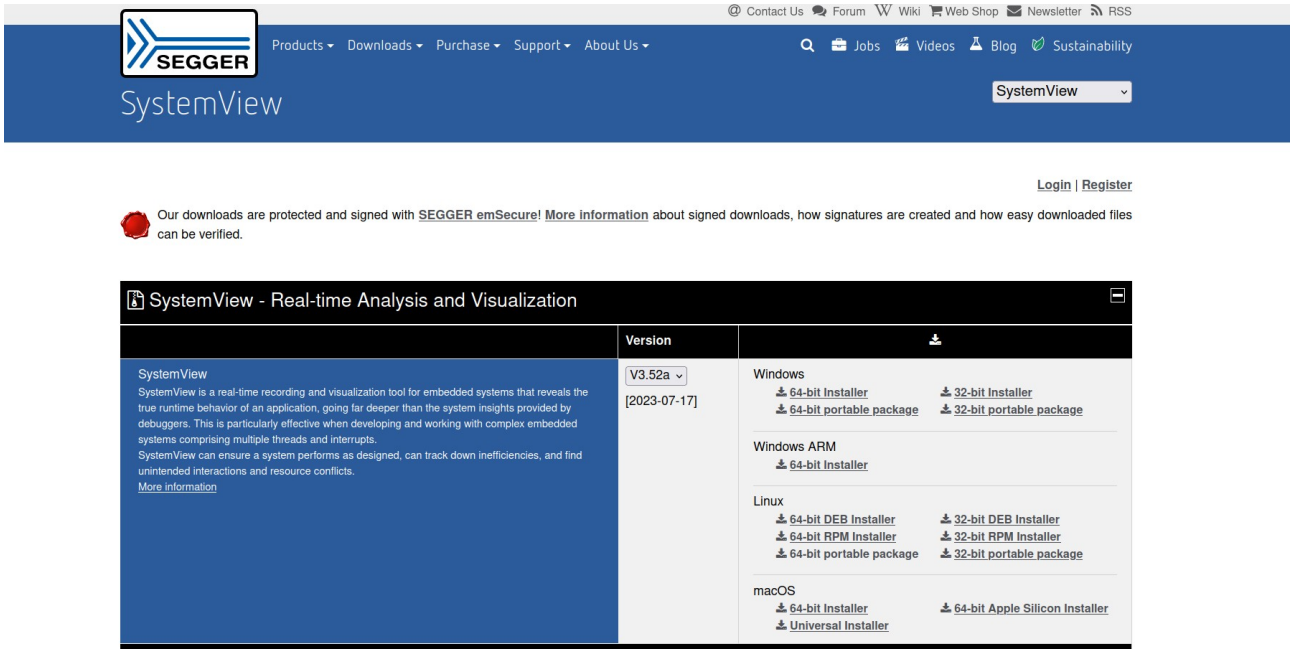


succesfully!!!!

Steps for creating for SEGGER Systemview in STM32Cube IDE

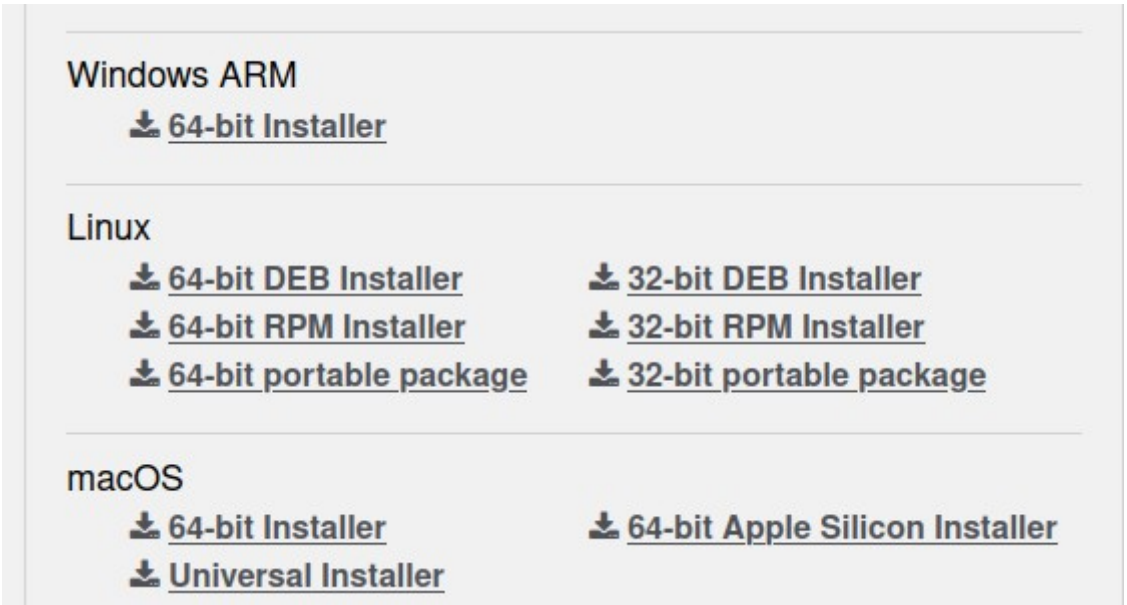
First we need to downlaod the source file of SEGGER Systemview..
Download link:- https://www.segger.com/downloads/systemview/

Now screen will be look like this..

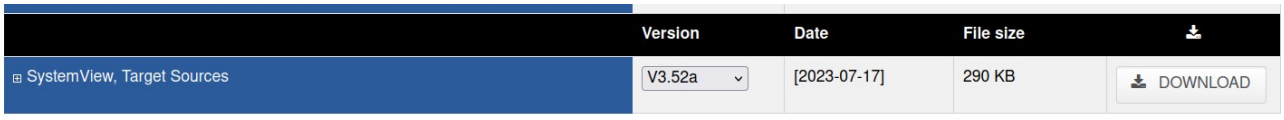


In my case i am using linux and 64-bit architecture.
Therefore, i downloaded the linux--> 64-bit portable package

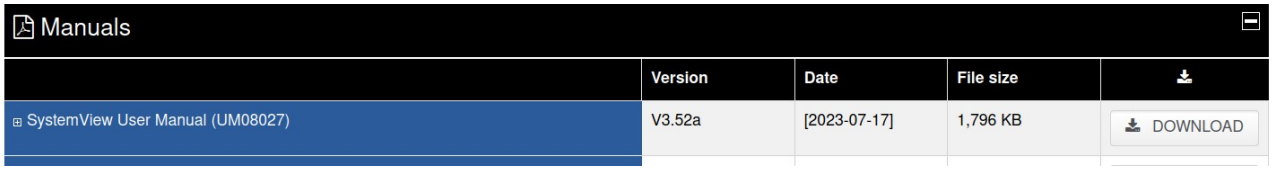
Now we need the



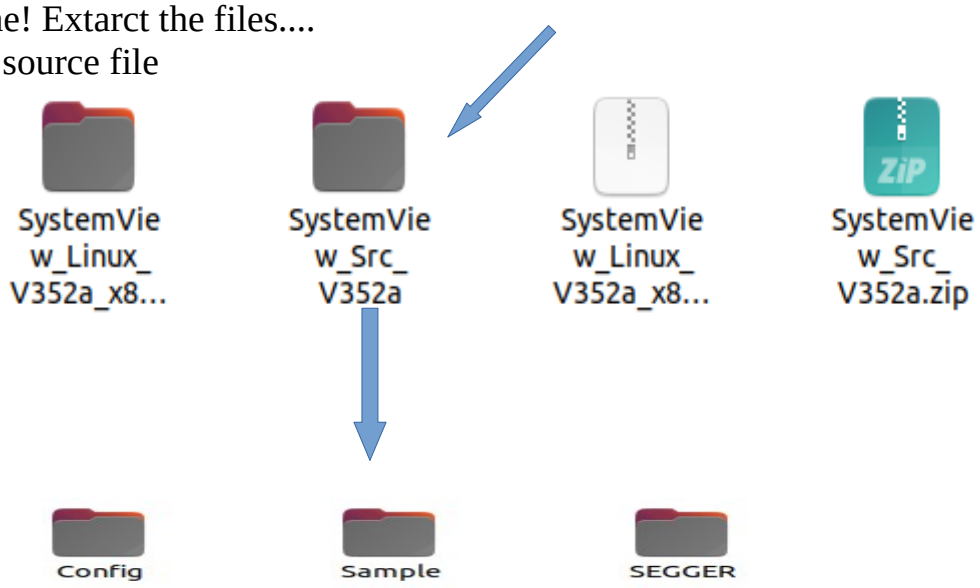
target source...



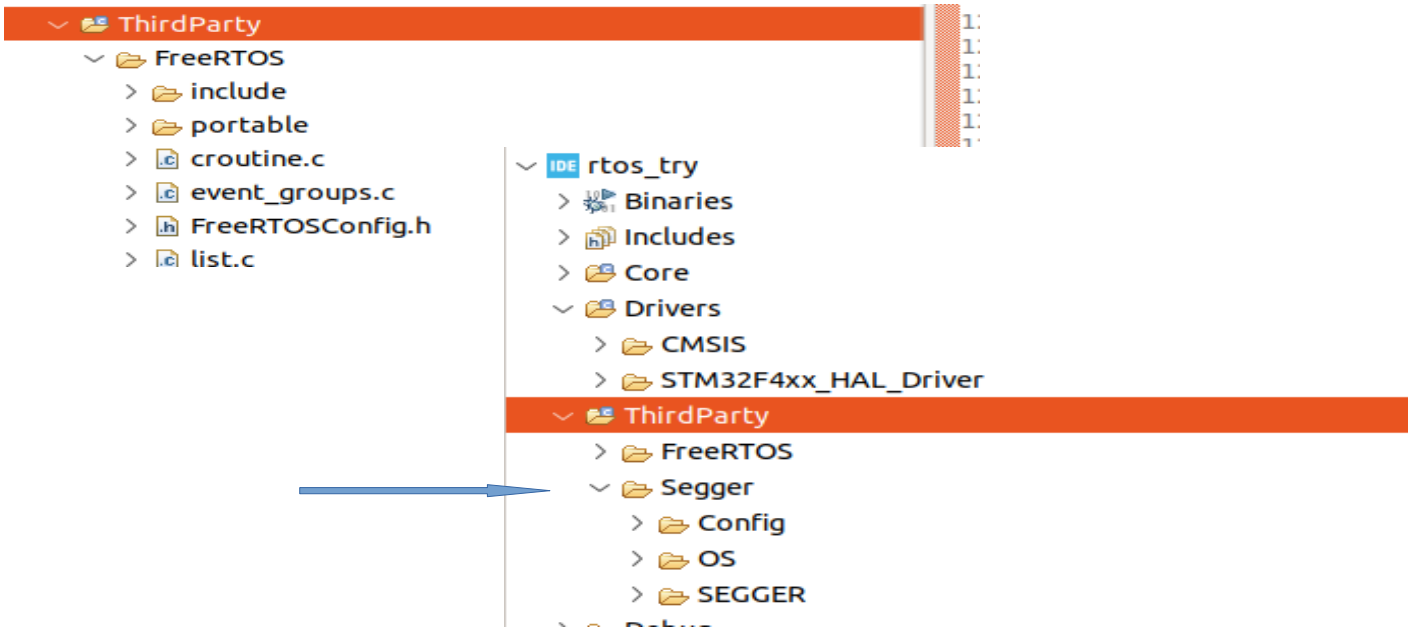
Optional, you can downlaod User manual for SystemView....



Once done! Extarct the files....
Step into source file

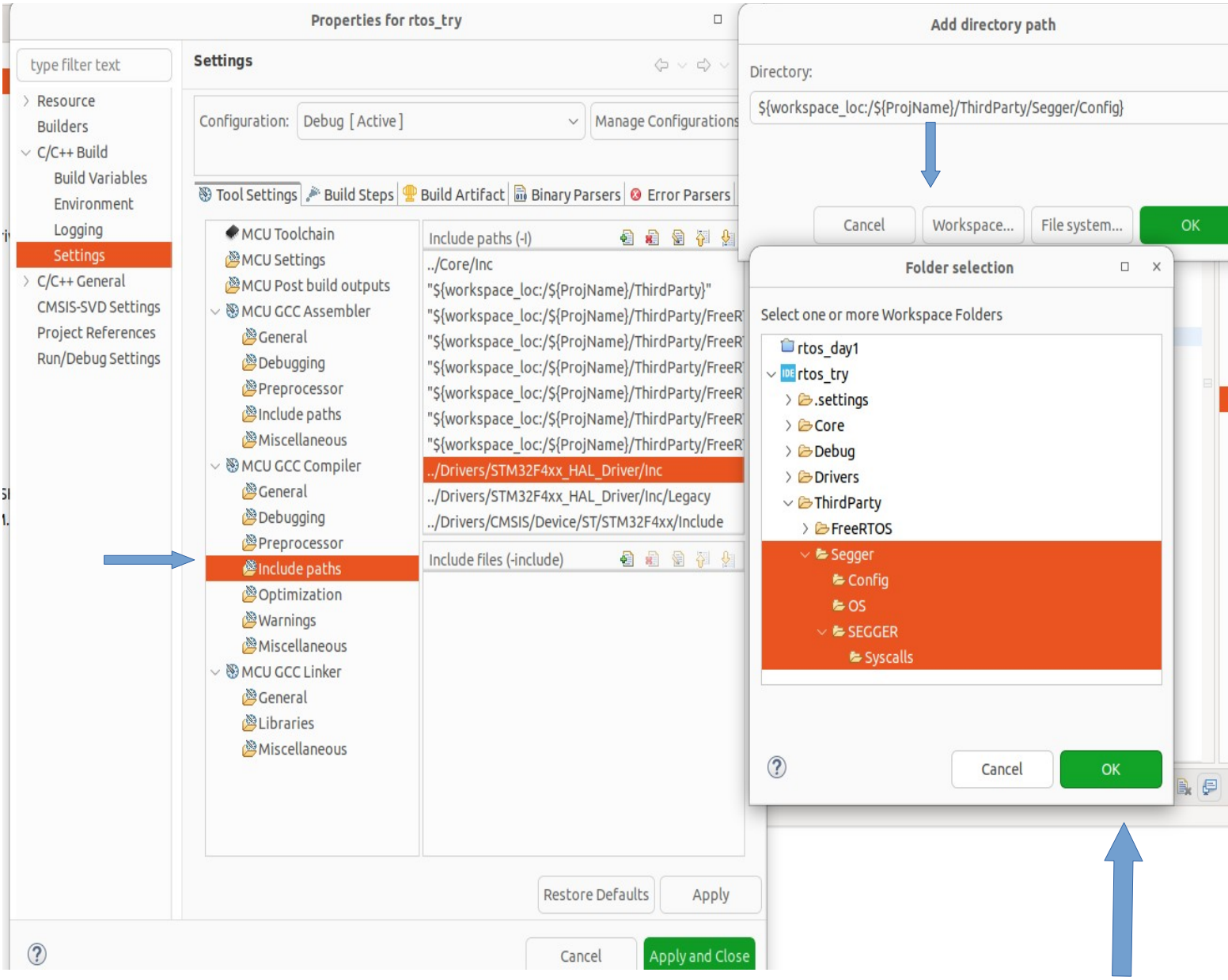


Create a folder “segger” into Thirdparty in your project parallel to FreeRTOS file .
Now copy all the files(Config,Sample and Segger) and paste into thirdparty folder in your project...

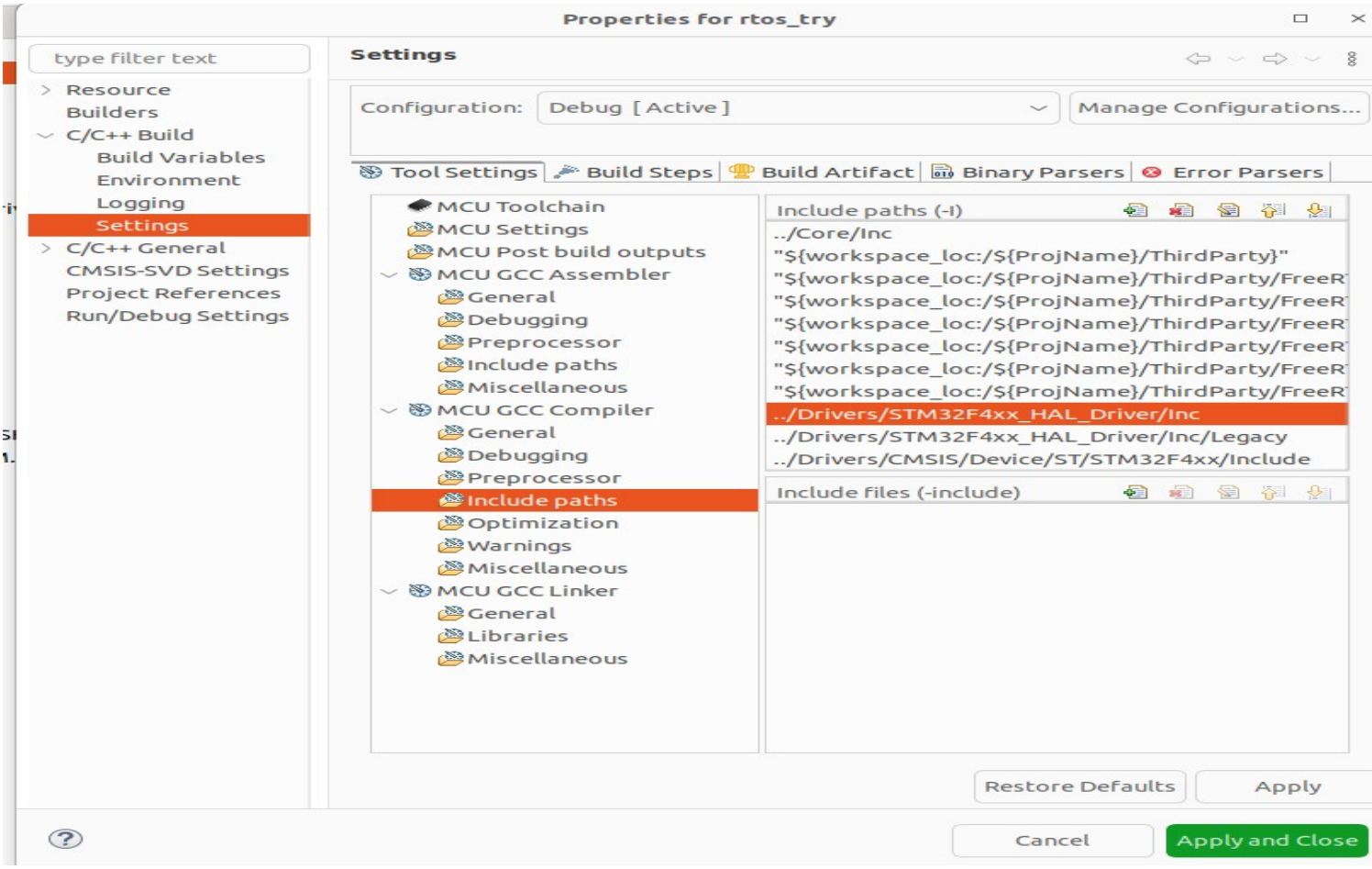


Once done we need to include paths on the top of the project as we done previous for FreeRTOS in our project.

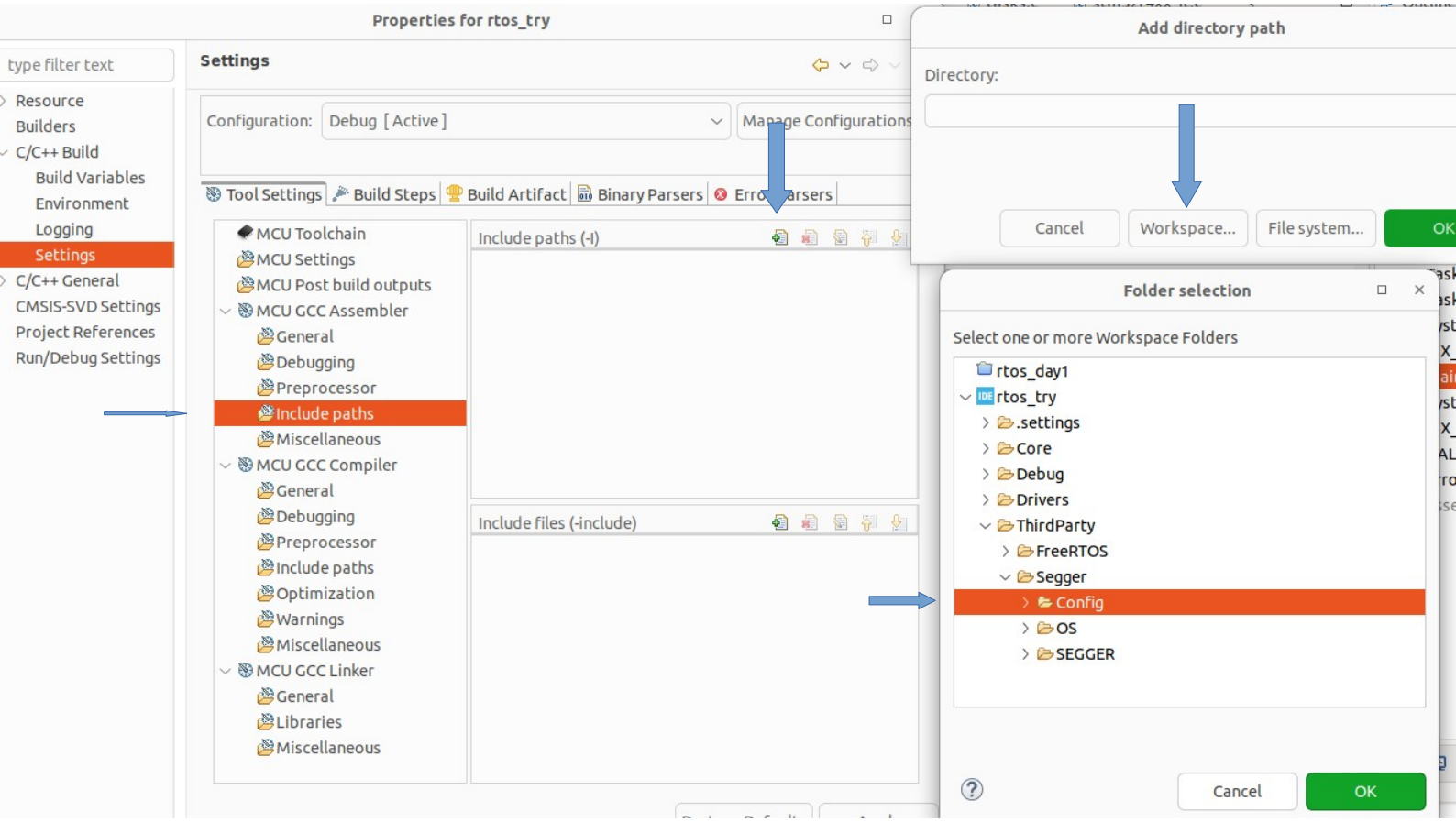
Select properties of your prjoect



Once done it will look like this....P.T.O



Now we have to add path for config file of segger in assembler...



->Need to add one patch one more patch that is setup configuration of SystemView with FreeRTOS.Download link:-

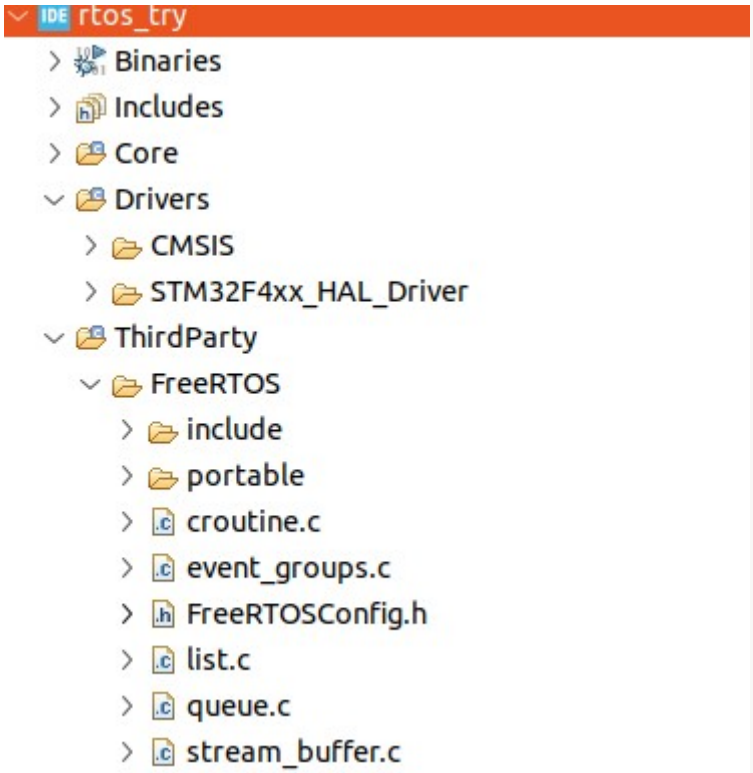
https://github.com/adafruit/Adafruit_nRF52_Arduino/blob/master/cores/nRF5/sysview/Config/SEGGER_SYSVIEW_Config_FreeRTOS.c

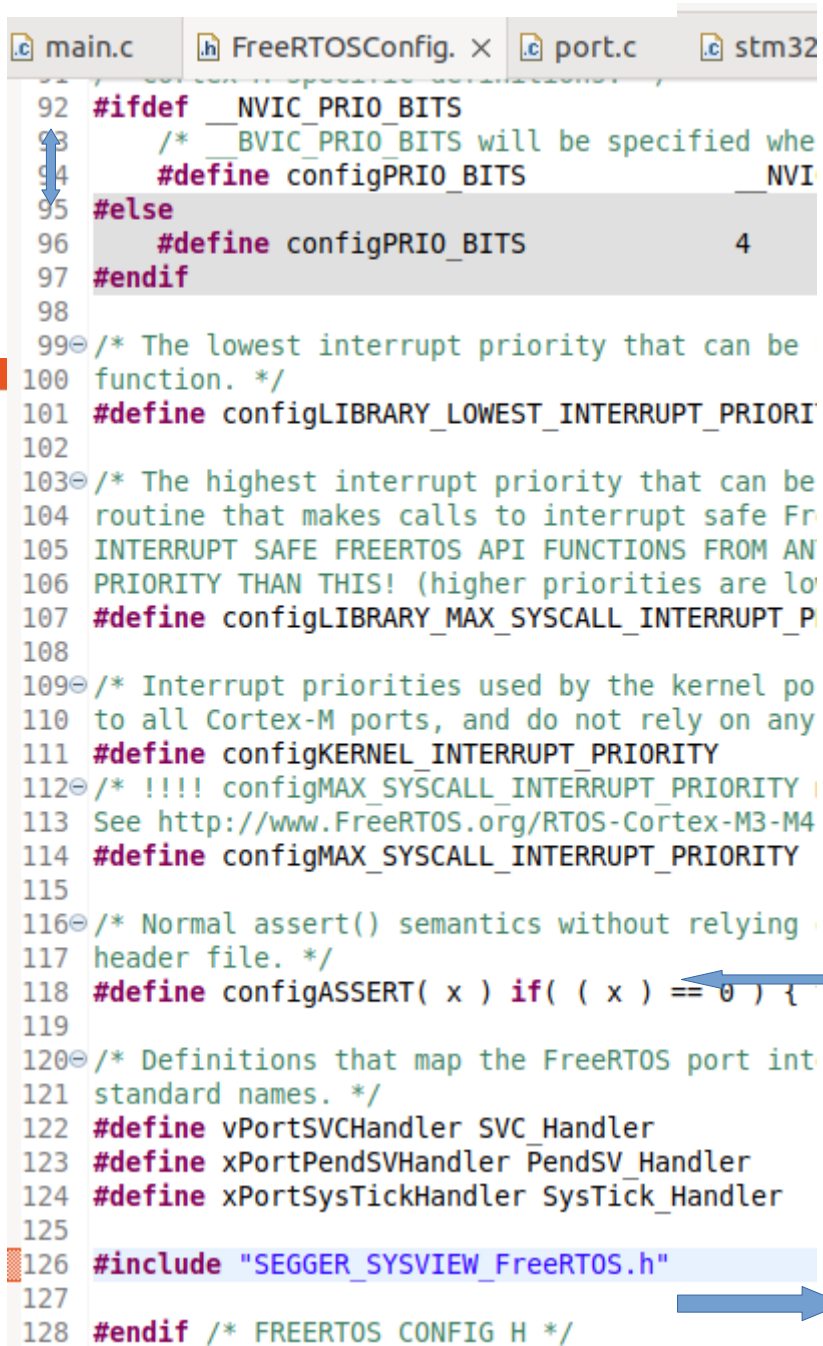
-> and copy it into the config file of segger of Thirdparty in project.

Once done `need to add below threee lines.`

```
/* USER CODE BEGIN 2 */

*DWT_CYCCNT = *DWT_CYCCNT | (1 << 0);
SEGGER_SYSVIEW_Conf();
SEGGER_SYSVIEW_Start();
xTaskCreate(Task1,"led1",200, NULL,1,NULL);
xTaskCreate(Task2,"led2",200, NULL,1,NULL);
xTaskCreate(Task3,"led3",200, NULL,1,NULL);
xTaskCreate(Task4,"led4",200, NULL,1,NULL);
vTaskStartScheduler();
/* USER CODE END 2 */

```

Include header file of SEGGER_SYSVIEW_FreeRTOS.h in FreeRTOSConfig.h file





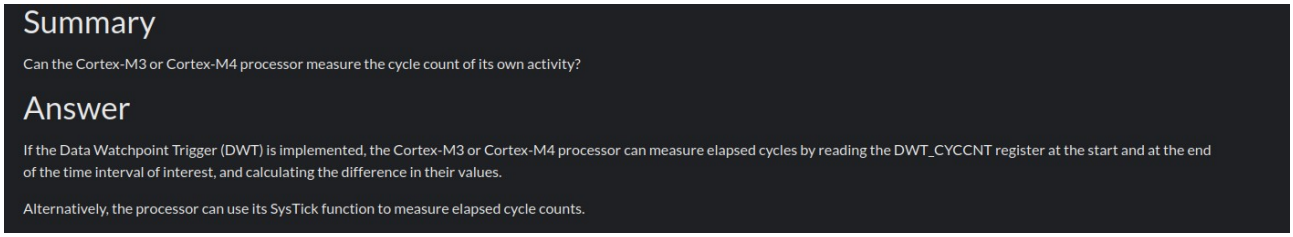
In "FreeRTOSConfig.h" include the following macro switches
#define INCLUDE_xTaskGetIdleTaskHandle 1
#define INCLUDE_pxTaskGetStackStart

```
87 /* Added by Akhilesh*/
88 #define INCLUDE_xTaskGetIdleTaskHandle  1
89 #define INCLUDE_pxTaskGetStackStart     1
```

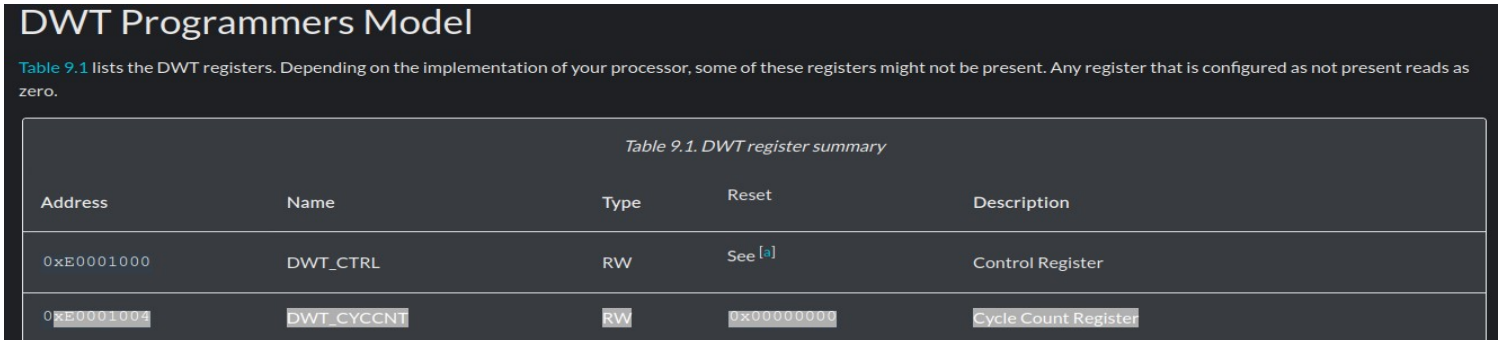
Application specific information in the "SEGGER_SYSVIEW_Config_FreeRTOS.c"

```
65 // The application name to be displayed in SystemViewer
66 #define SYSVIEW_APP_NAME        "My FreeRTOS Application"
67
```

Once done, we need to enable the time stamp information to be dumped by our RTOS application the same is needed for monitoring of the events at specific time frames. Which then shows what event was configured at what stage.
In order for our STM32 board to monitor the time stamp information, we need to enable the same at the hardware level using the "Cycle Counter" of ARM M4F
For more information refer to ARM website.
https://developer.arm.com/documentation/ka001406/latest



DWT_CYCCNT register of the ARM Cortex M3/4/4F processor will store the number of clock cycles since the processor was POR or started after reset.
For ARM Cortex M3/4 based controllers, the given register is available at location 0xE0001000. This register addresses are managed by the ARM and the CMSIS is configuring the same.
https://developer.arm.com/documentation/ddi0439/b/Data-Watchpoint-and-Trace-Unit/DWT-Programmers-Model



These are mainly used for the tracing functionality, when it is enabled in the system/build.

Now, we can easlity set the required biy in register "DWT_CYCCNT" by performing a simple pointer operation Control register, DWT_CTRL,we need to set the bit...
*DWT_CYCCNT |= (1 << 0);
Add #define DWT_CYCCNT ((volatile..... on top of the task

```
/* Private typedef -----------------------------------------------------------*/
/* USER CODE BEGIN PTD */
#define DWT_CYCCNT ((volatile uint32_t *) 0xE0001000)
void Task1(void *tmp)
{
    for(;;)
    {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_12);
        HAL_Delay(2);
    }
}
void Task2(void *tmp)
{
    for(;;)
    {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_13);
        HAL_Delay(3);
    }
}
void Task3(void *tmp)
{
    for(;;)
    {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_14);
        HAL_Delay(4);
    }
}
void Task4(void *tmp)
{
    for(;;)
    {
        HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_15);
        HAL_Delay(5);
    }
}
/* Private define ------------------------------------------------------------*/
```

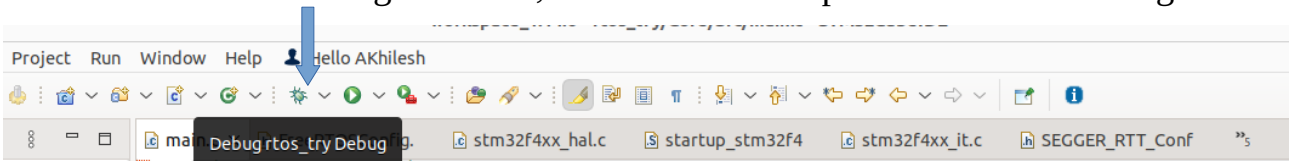
Once done! Now build the program....

Problems Tasks Console × Properties

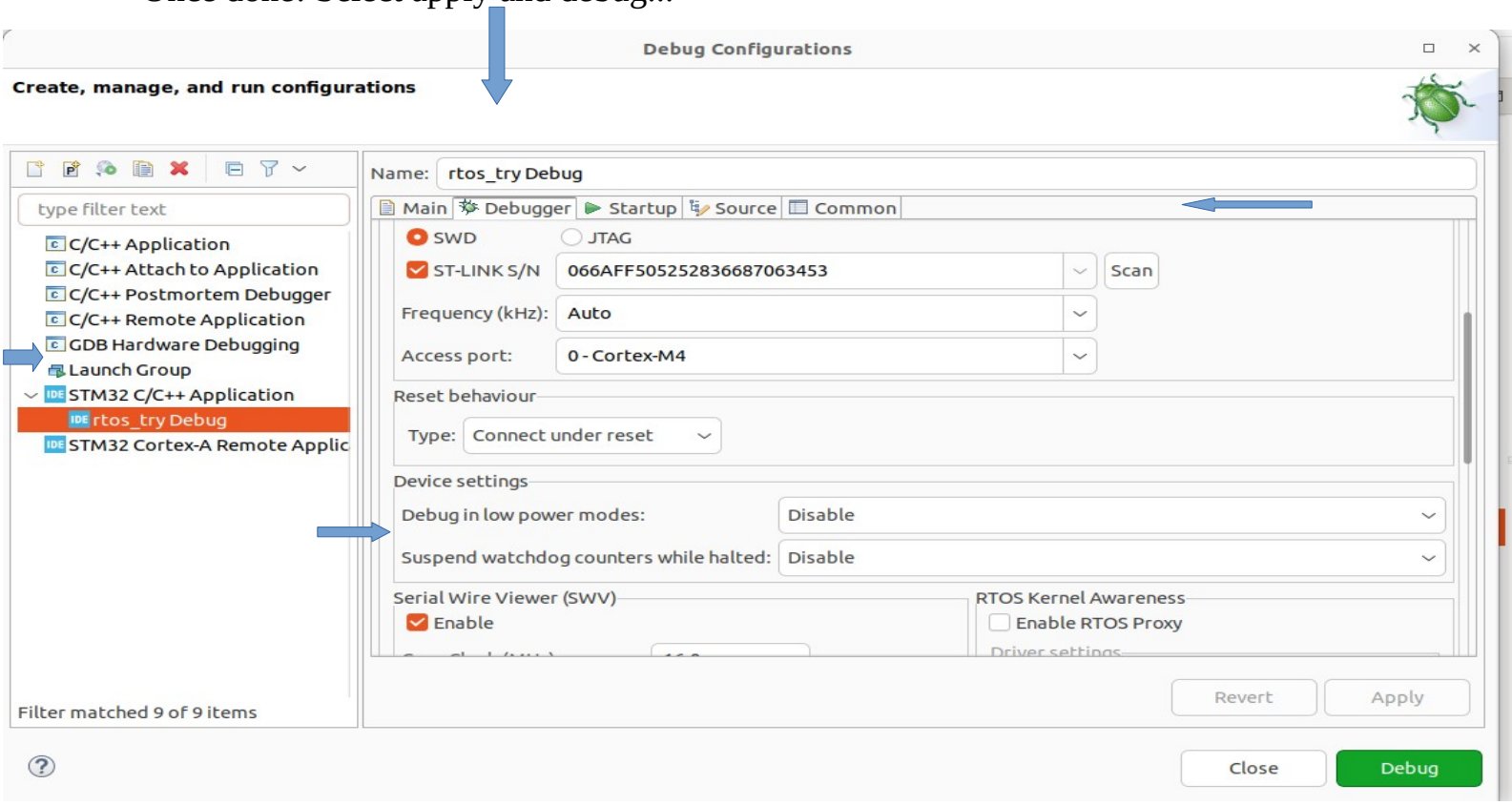
CDT Build Console [rtos_try]

```
  26112      28   84628  110768   1b0b0 rtos_try.elf
Finished building: default.size.stdout

Finished building: rtos_try.list


16:33:53 Build Finished. 0 errors, 0 warnings. (took 825ms)
```

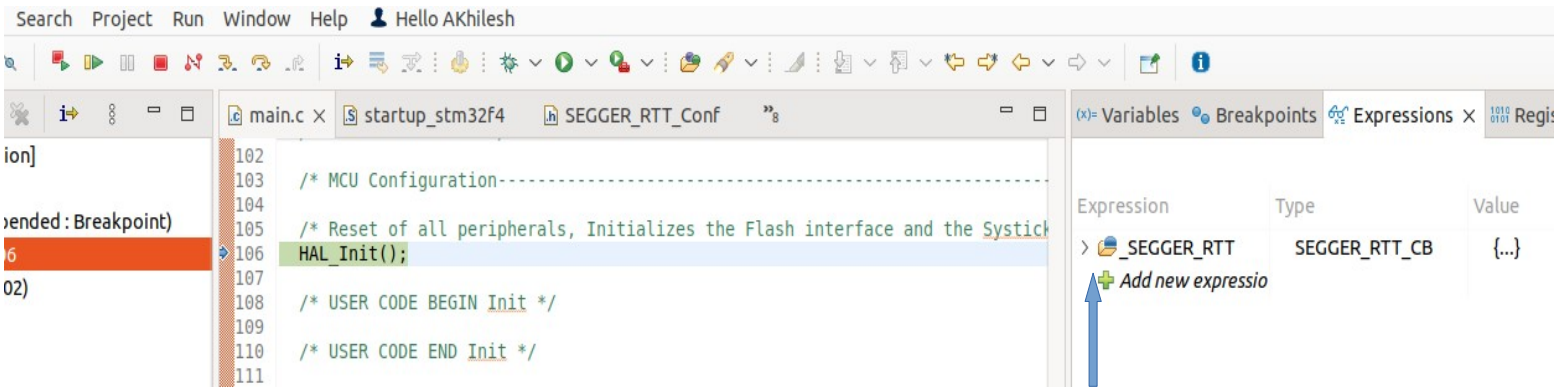
Successfully build!
Now we need to debug the code.,now follow the steps for serial wire debug...



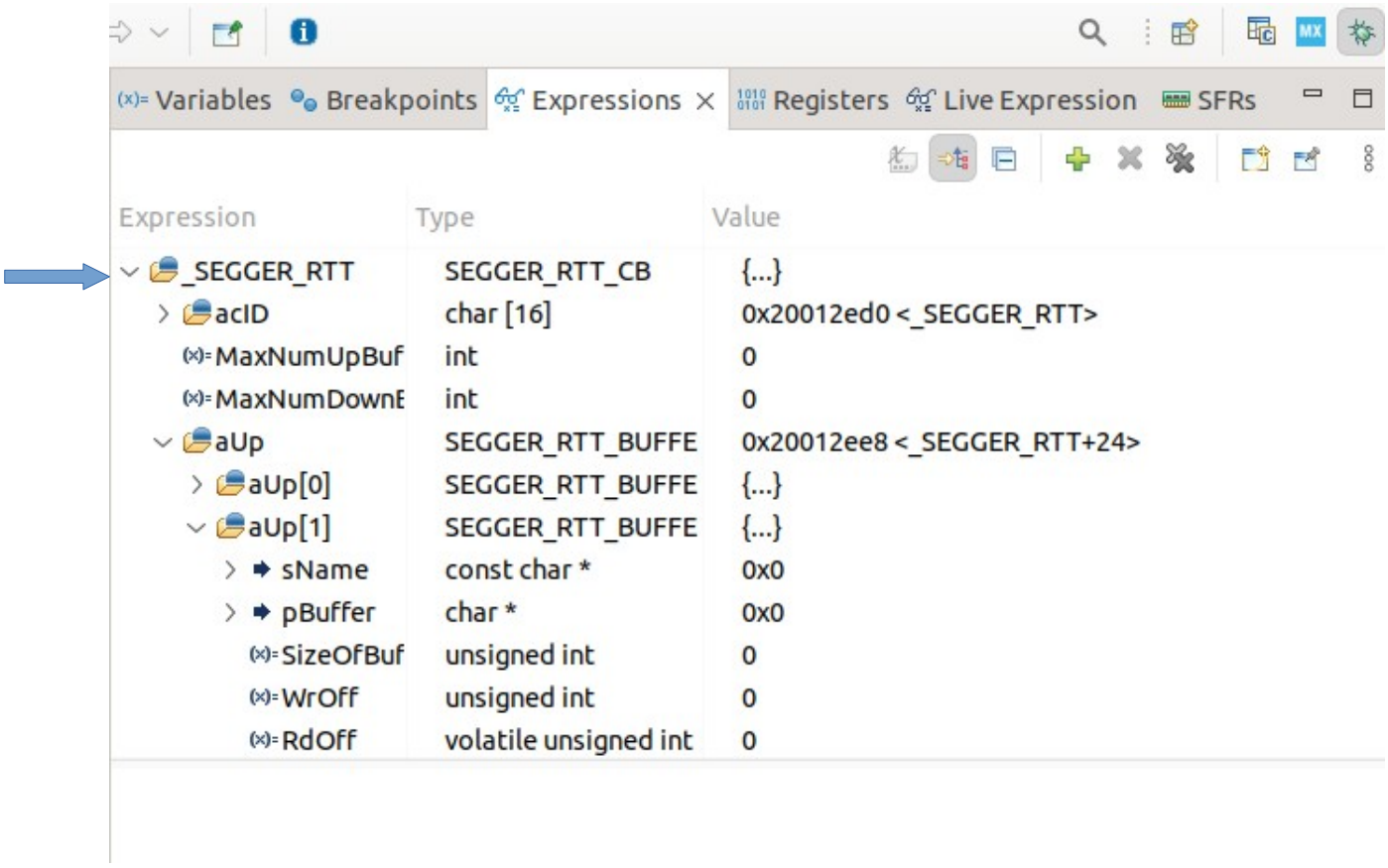
Once done! Select apply and debug...



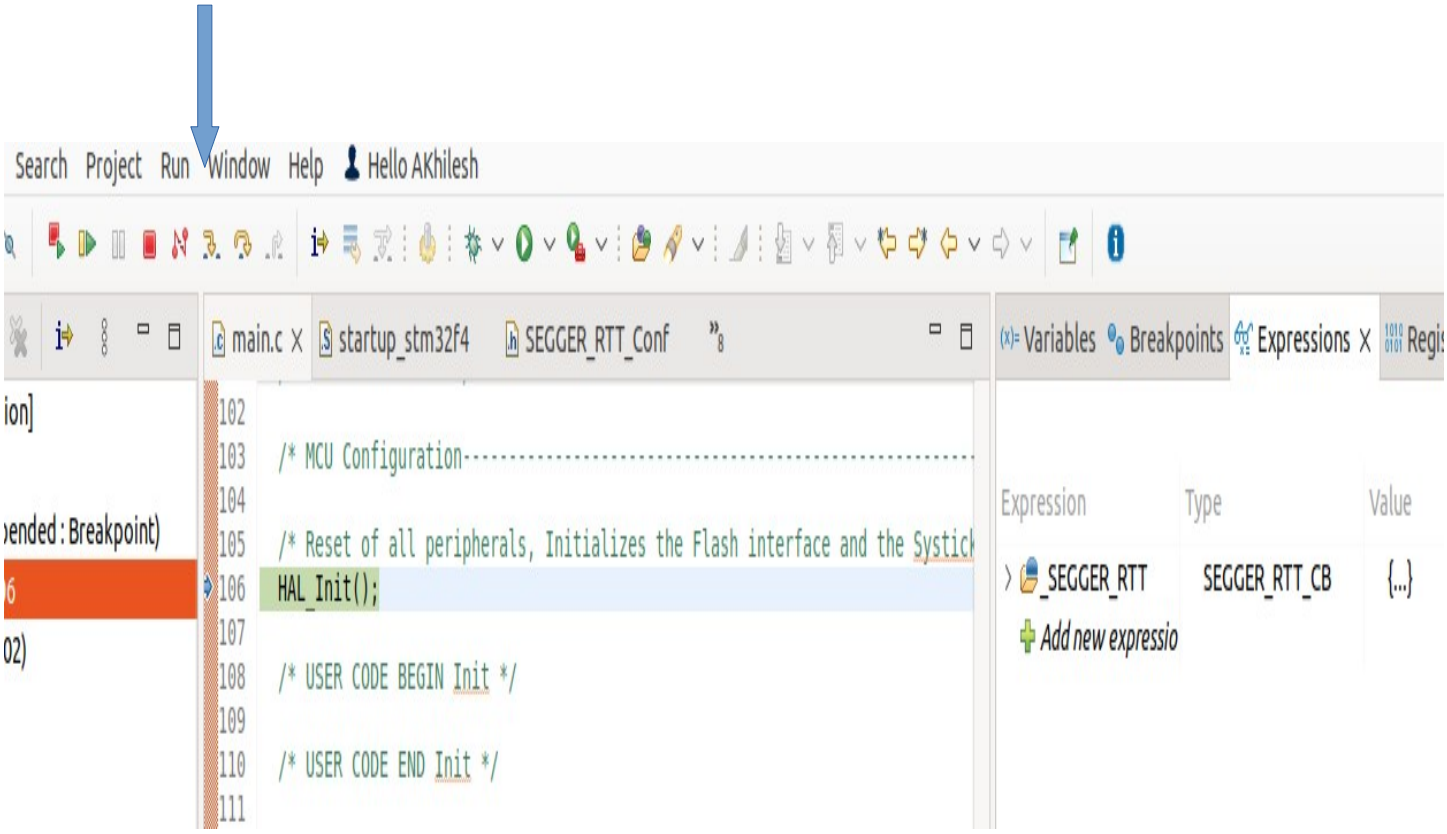
Add _SEGGER_RTT in the Expression view...



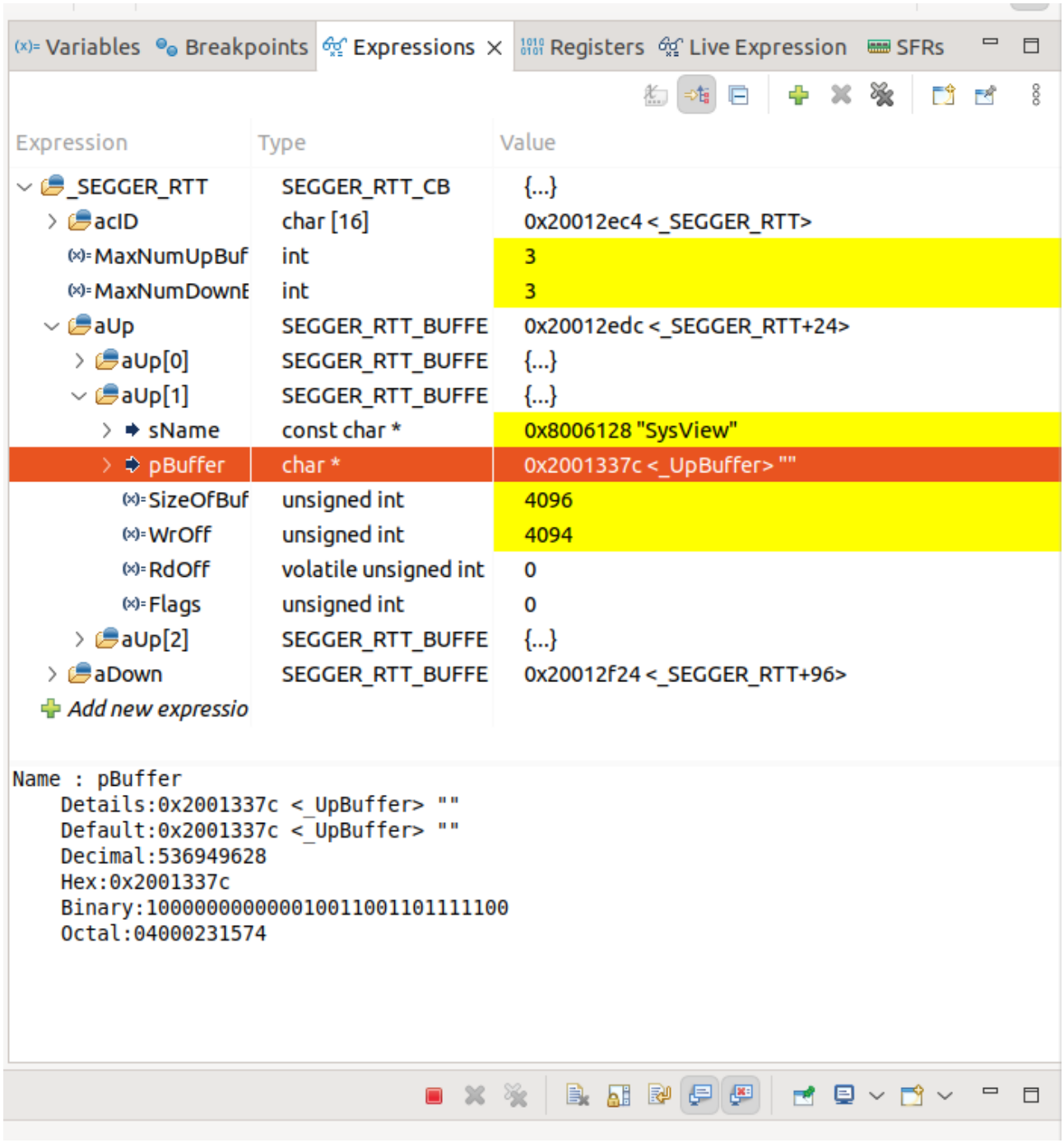
Append SEGGER_RTT like that



now resume the program for 3 second and then suspend it ....

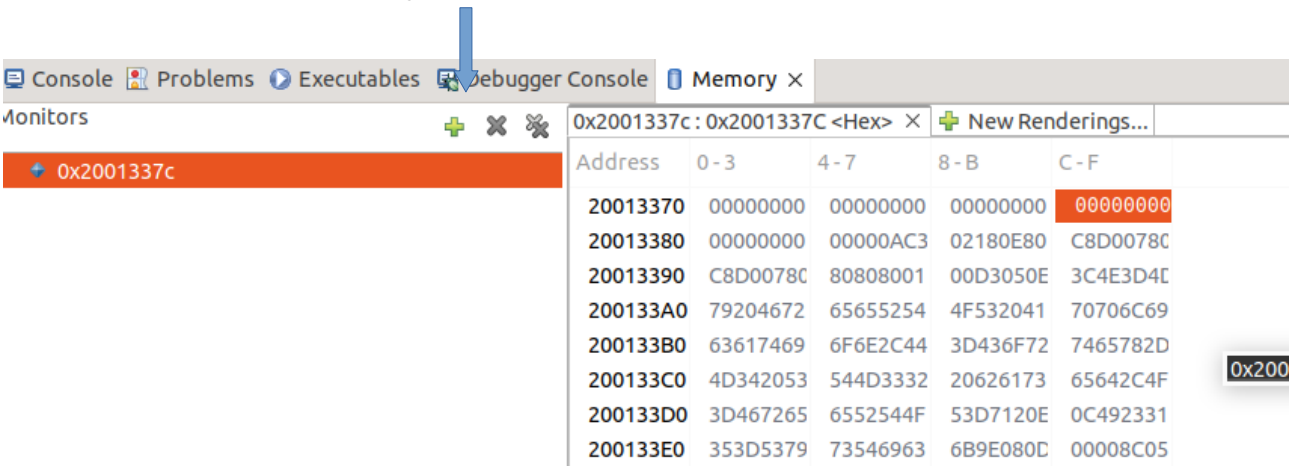


now the values are changed like that....

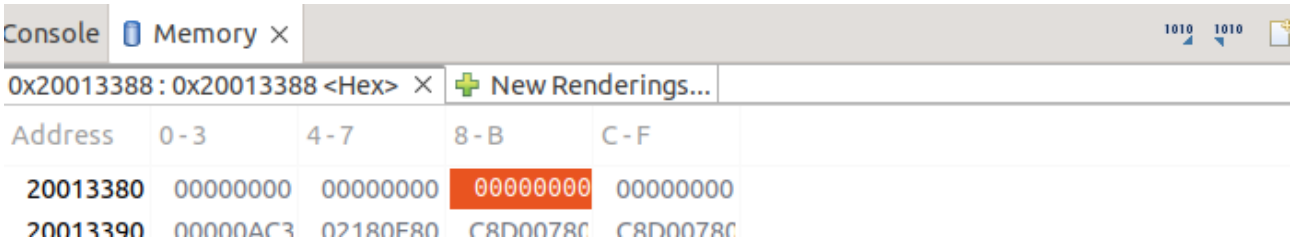


now copy the values of pbuffer as “0X2001337c”

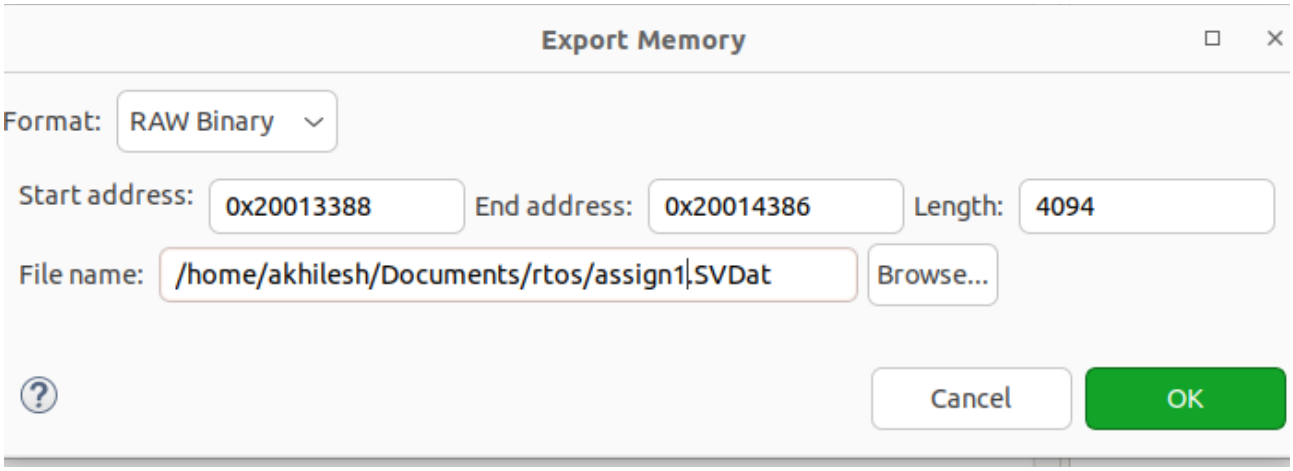
and add into the memory



After that export that it by select...



Select format as Raw binay and length as we got 4094 and file name with extention of “ .SVDat ”



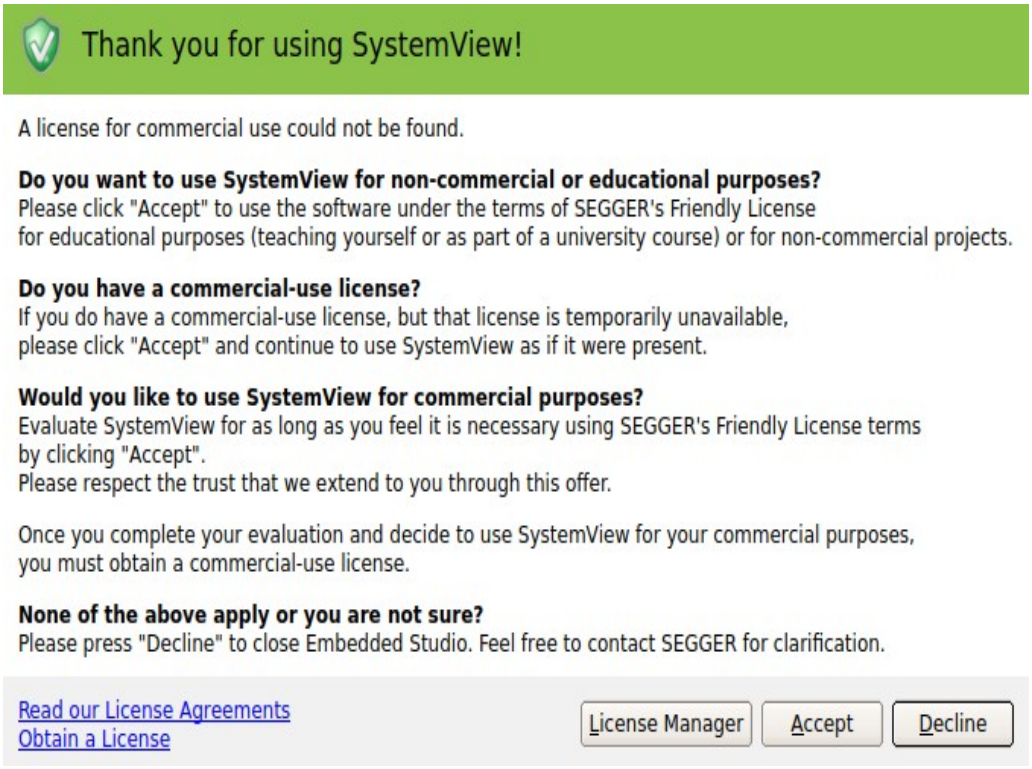
Now open your terminal where segger is whole folder is present..

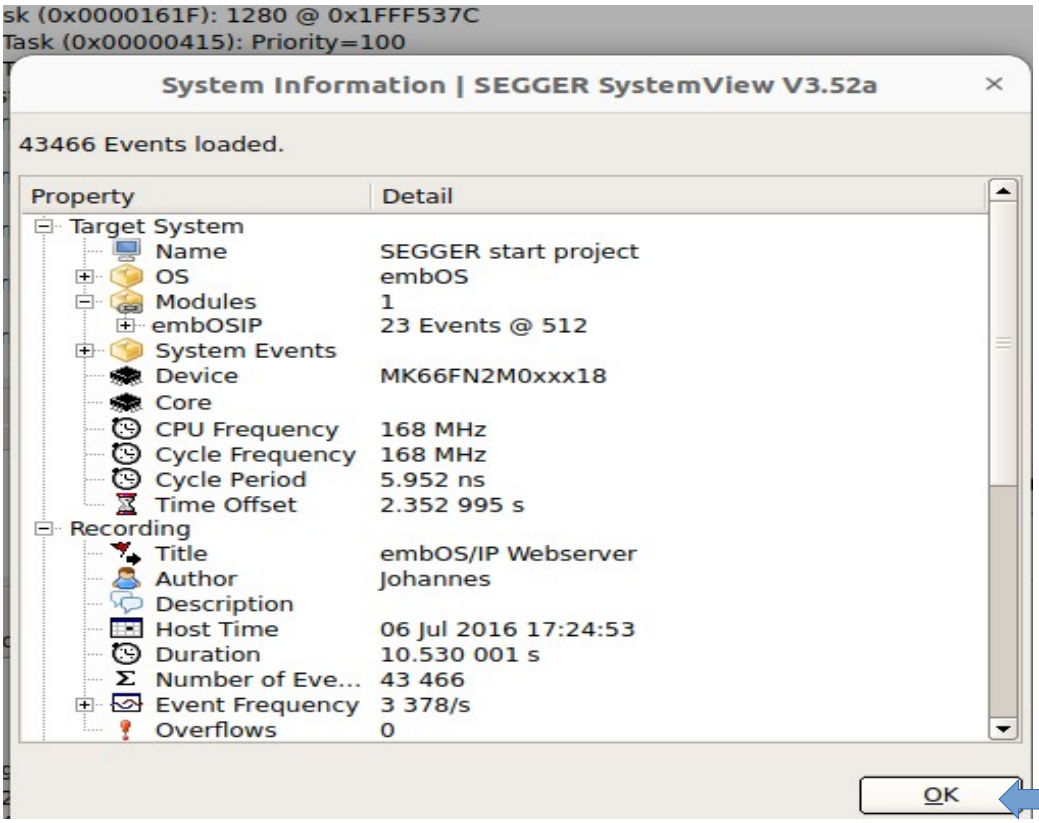
now step into the directory that one marked in uper image.

Now type on the terminal...

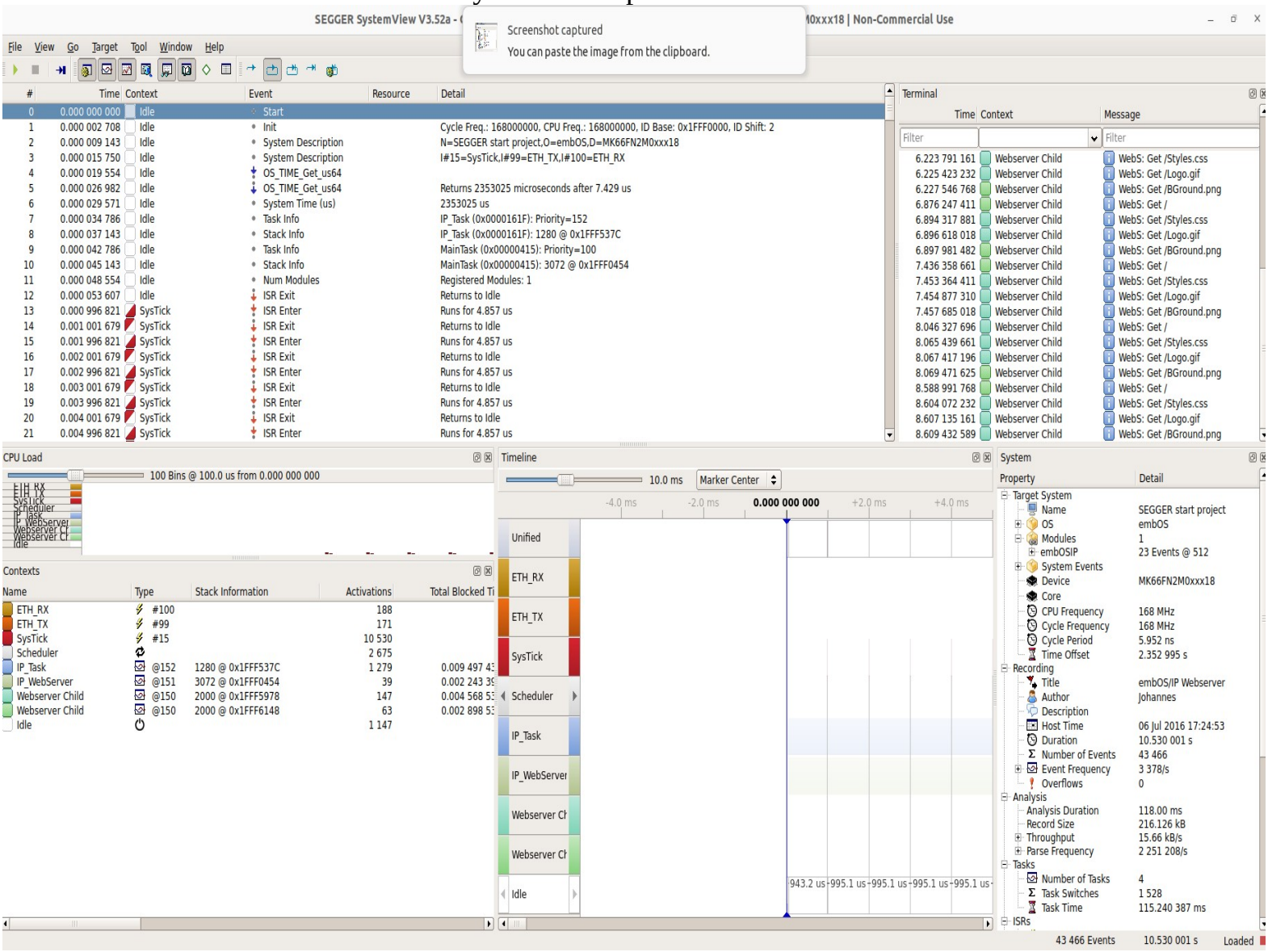
$ ./SystemView

After that pop up comes like this...
Select Acccept

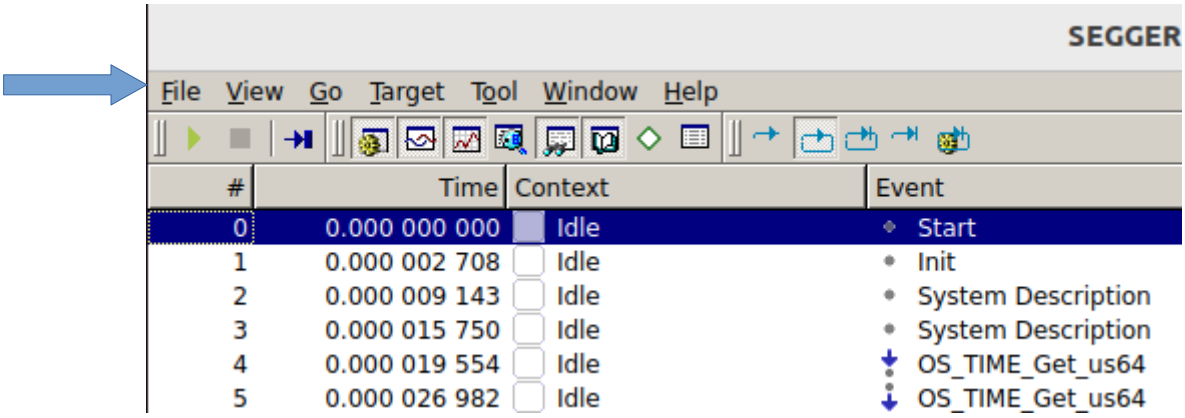


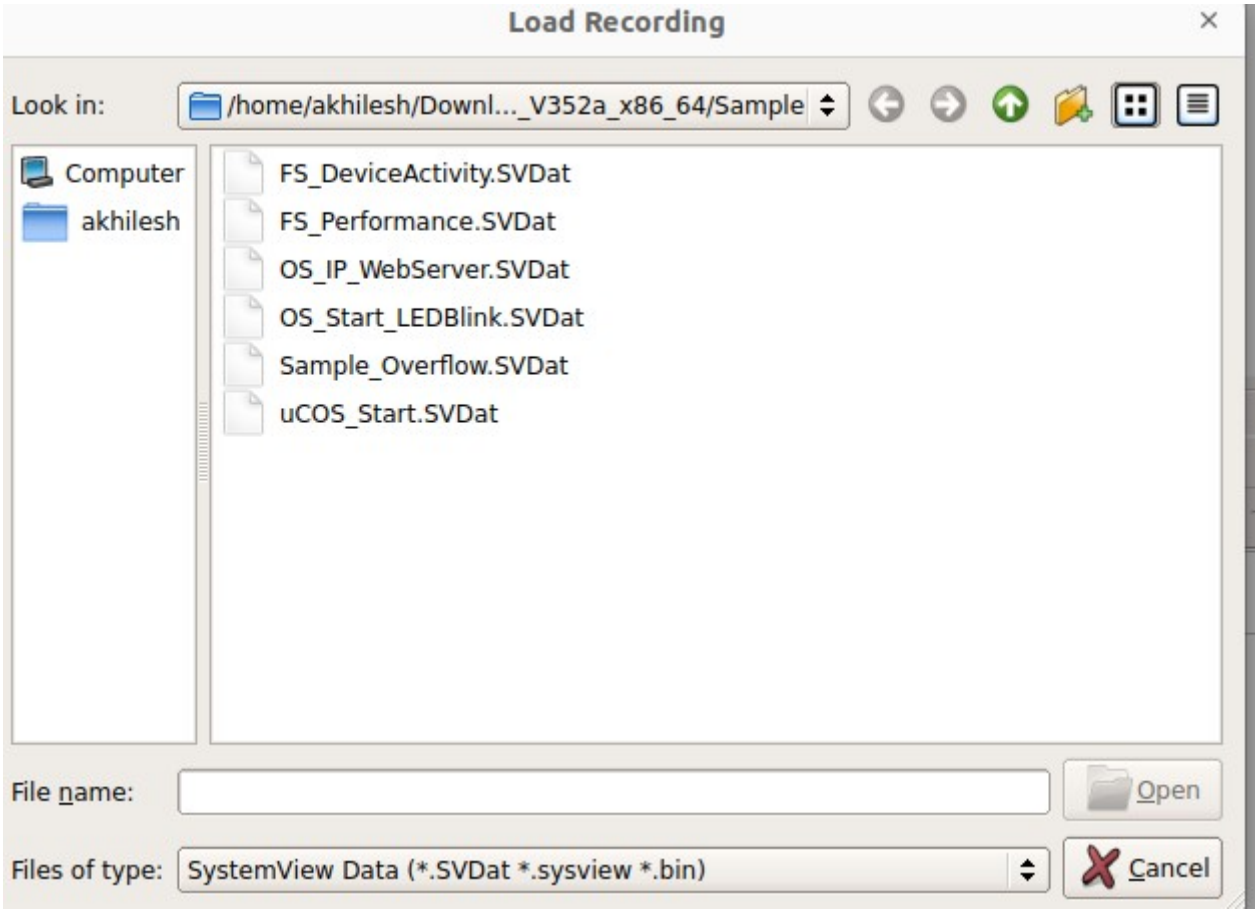


Once done ! The SEGGER Systmeview open like that...



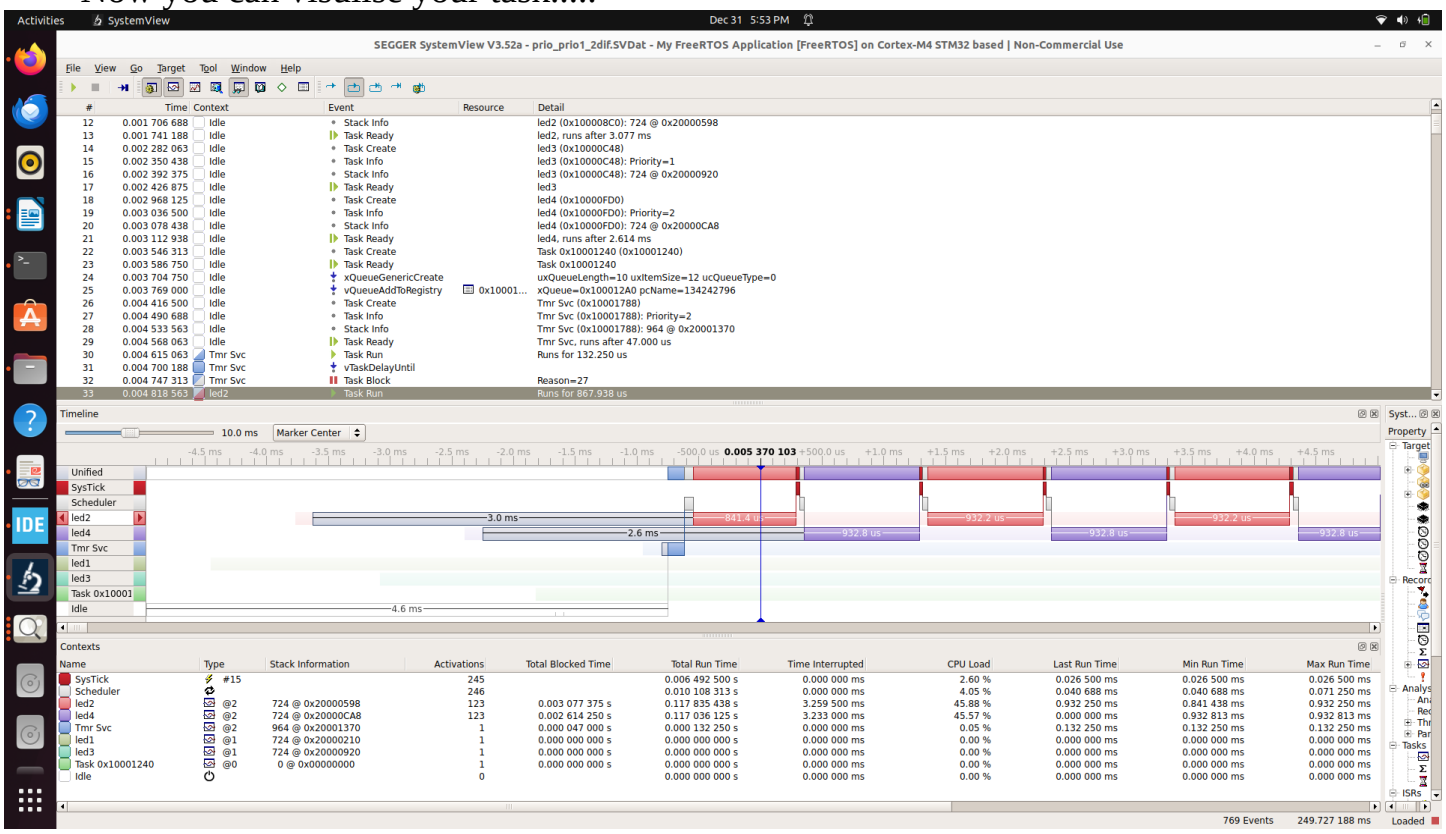
Now open your raw binary file(.SVDat) file that we are generated in the STMCube32 IDE...





Select your file and select the open!

Now you can visulise your task.....



All done!!