

Reverse Engineering

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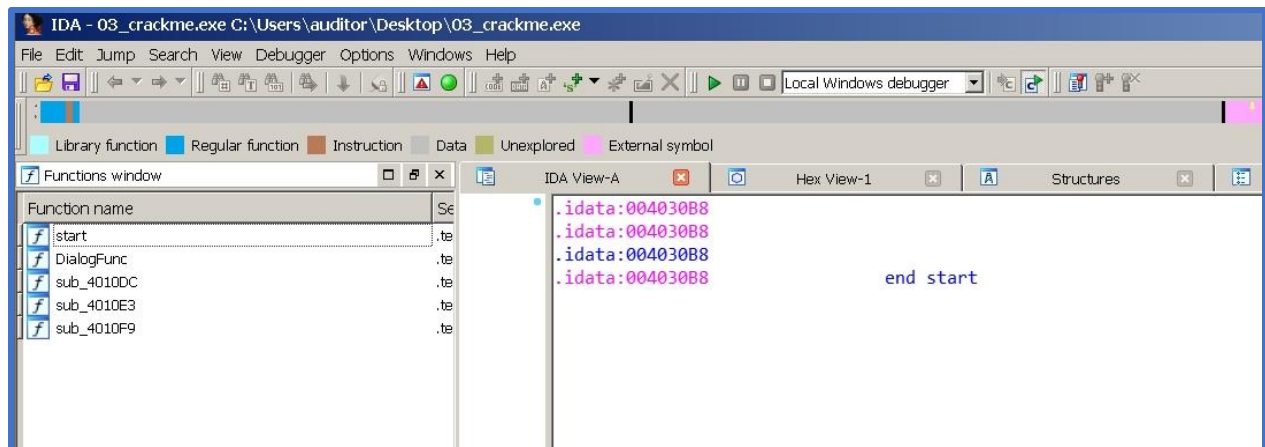


05/08/2022

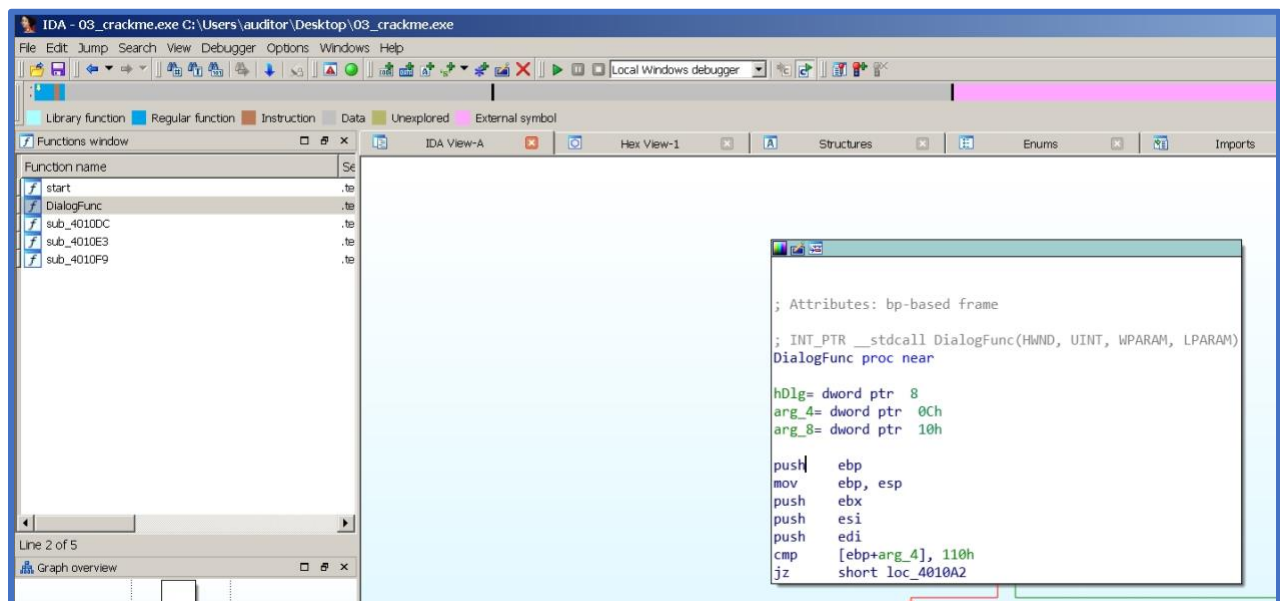
03_crackme.exe

Trial Methods :

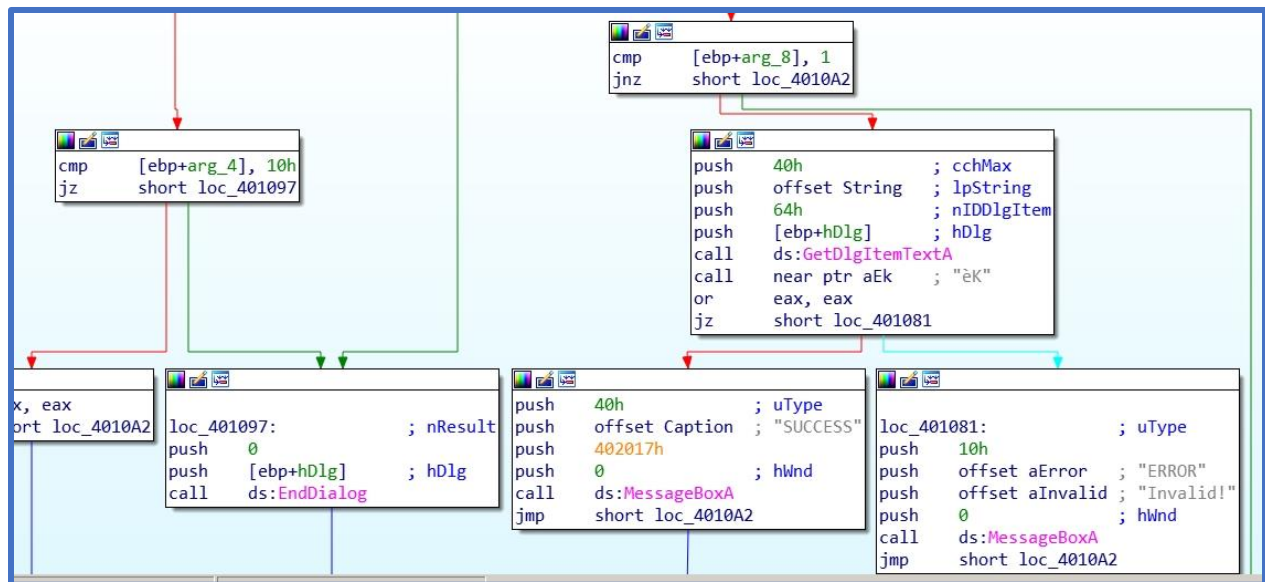
Opening the .exe in IDA Disassembler



Start Function of 03_crackme.exe in IDA Disassembler

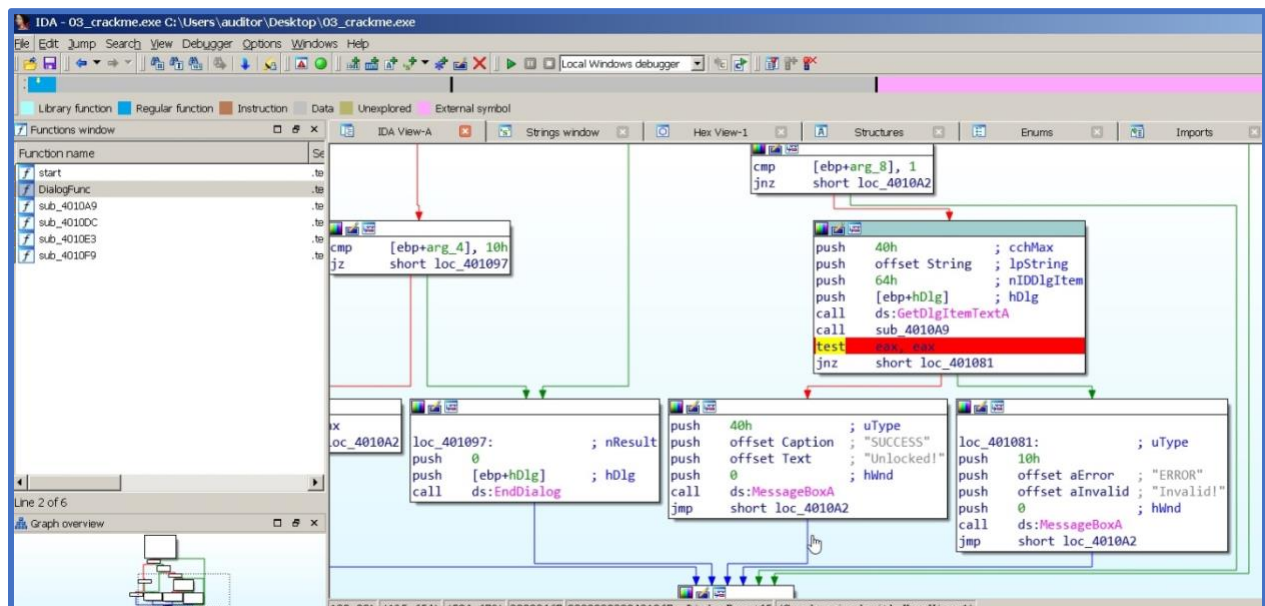


DialogFunc in 03_crackme.exe

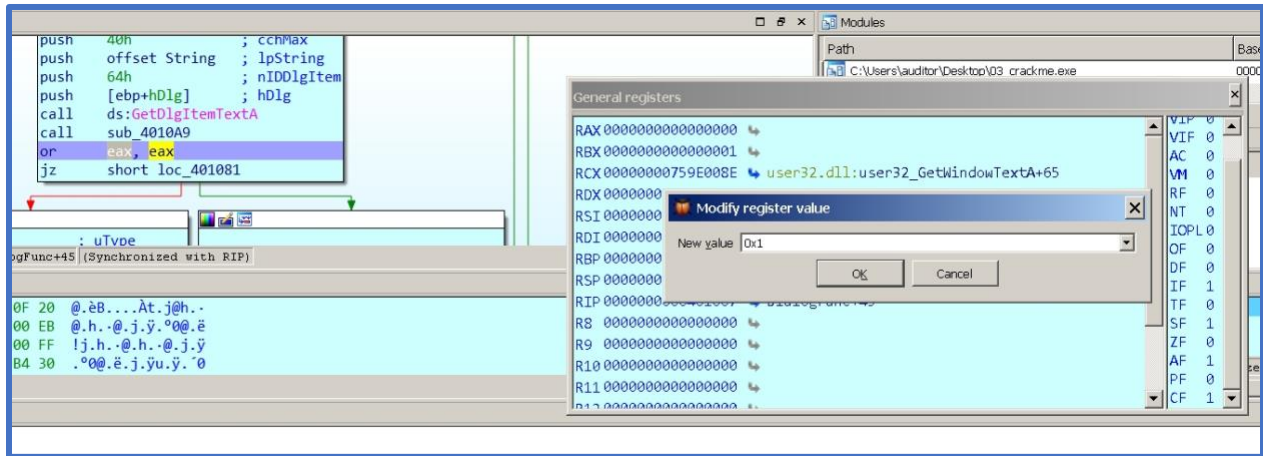


Observing the Jump when not zero

In x86 assembly code JNZ and JZ are the same which check for the Zero flag to be not set. We can use the IDA disassembler to manually set the zero flag to 1 and check if the program is continuing.

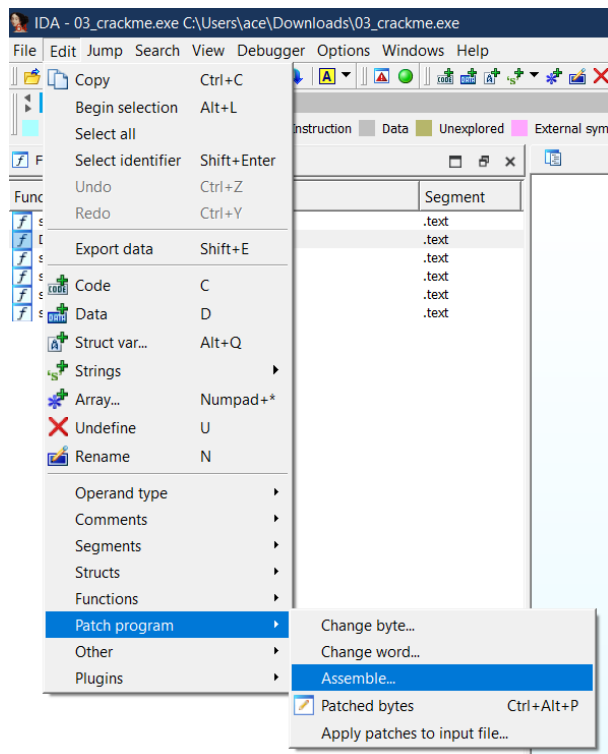


Setting a Break point above the jump and debugging the program

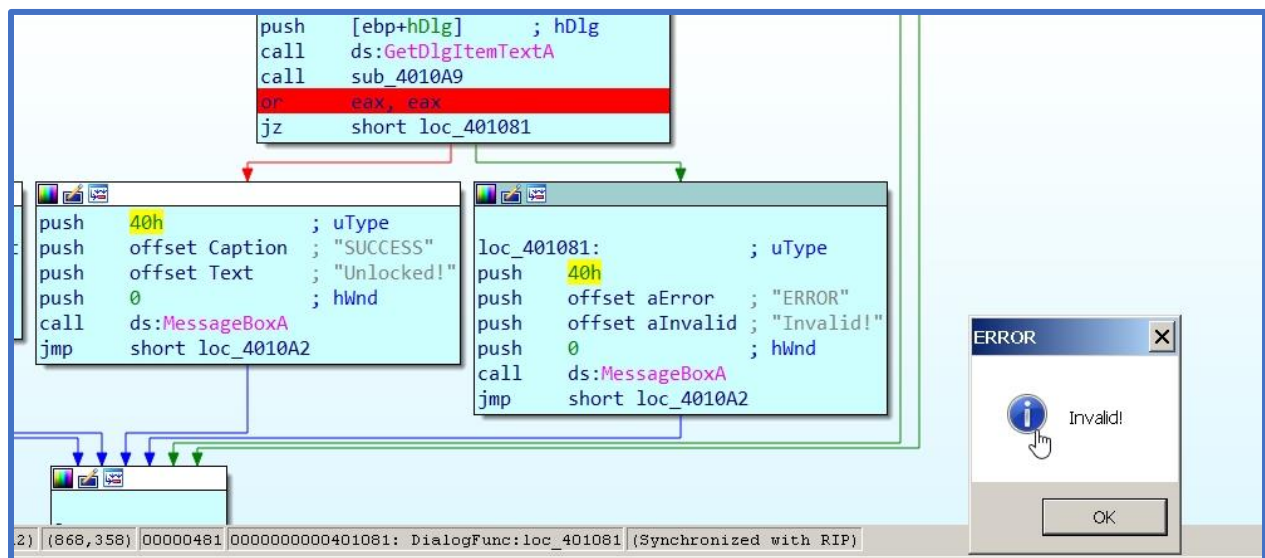


Changing the ZF flag to 1 in the debugger.

The process still resulted in an error window



Trying to Patch the Program



Trying to change the Error sequence to resemble the success sequence.

Able to change the symbol by pushing 40h but not everything else.

Final Successful Method :

Following each individual Sub-Routine

```

IDA View-A
Structures
Enums
Exports

004010A9 ; ===== SUBROUTINE =====
004010A9
004010A9 sub_4010A9 proc near ; CODE XREF: DialogFunc+40↑p
004010A9 call sub_4010F9
004010AE cmp eax, 0Ah
004010B1 jnz short loc_4010CF
004010B3 mov ecx, eax
004010B5 lea edi, String
004010BB lea esi, aCryOverSpiltMi ; "Cry Over Spilt Milk"
004010C1 call sub_4010DC
004010C6 call sub_4010E3
004010CB or eax, eax
004010CD jnz short loc_4010D6
004010CF loc_4010CF: ; CODE XREF: sub_4010A9+8↑j
004010CF mov eax, 0
004010D4 jmp short locret_4010DB
004010D6 ;
004010D6 loc_4010D6: ; CODE XREF: sub_4010A9+24↑j
004010D6 mov eax, 1
004010DB locret_4010DB: ; CODE XREF: sub_4010A9+2B↑j
004010DB retn
004010DB sub_4010A9 endp

```

```

004010DB
004010DC
004010DC ; ===== S U B R O U T I N E =====
004010DC
004010DC sub_4010DC      proc near          ; CODE XREF: sub_4010A9+18↑p
004010DC      add     esi, 46Dh
004010E2      retn
004010E2 sub_4010DC      endp
004010E2
004010E3
004010E3 ; ===== S U B R O U T I N E =====

```

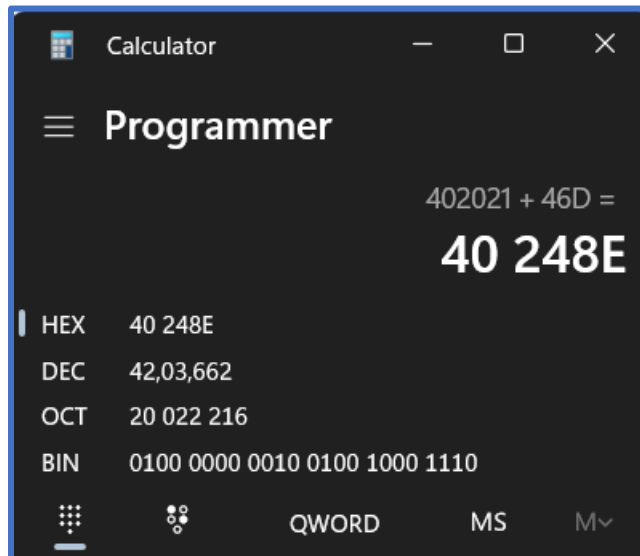
The ESI pointer used as source pointer for string operations is set to position of 46D

```

00402017 text          db  "Unlocked! ",0          ; DATA XREF: DialogFunc+50↑o
00402021 aCryOverSpiltMi db  "Cry Over Spilt Milk",0
00402021                ; DATA XREF: sub_4010A9+12↑o
00402035 aJigIsUp      db  "Jig Is Up",0

```

It is starting at 402021

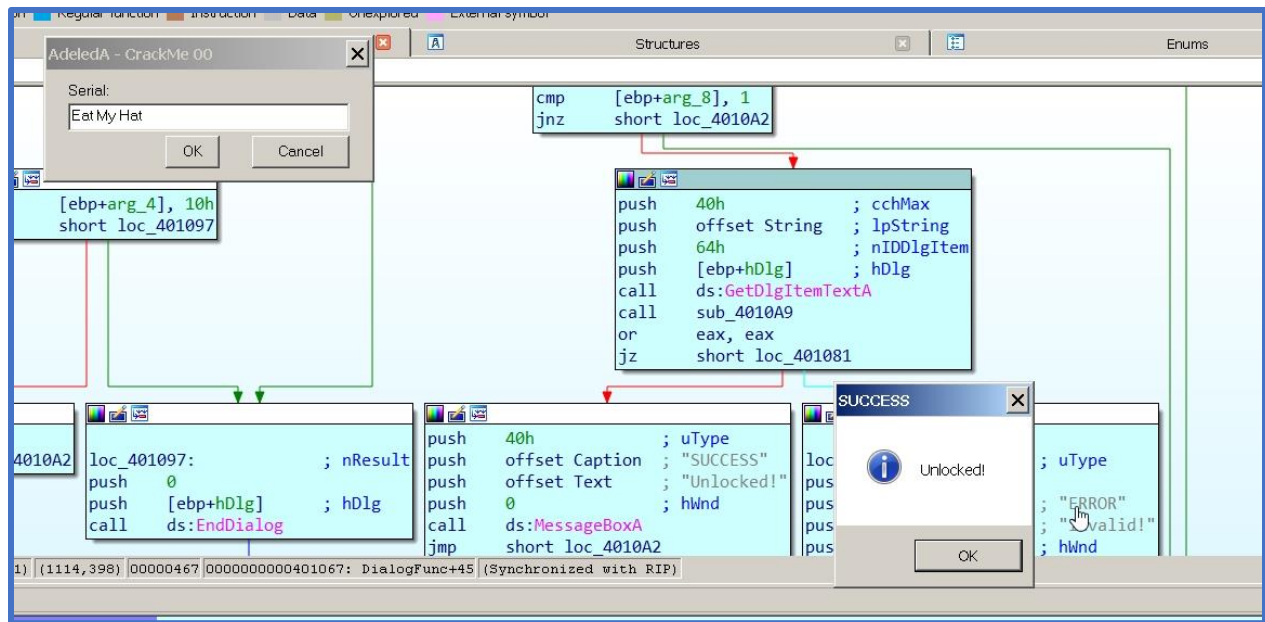


```

00402472 aHappyAsAClam db  "Happy as a Clam",0
00402482 aFleaMarket  db  "Flea Market",0
0040248E aEatMyHat_0   db  "Eat My Hat",0
00402499 aAPieceOfCake db  "A Piece of Cake",0

```

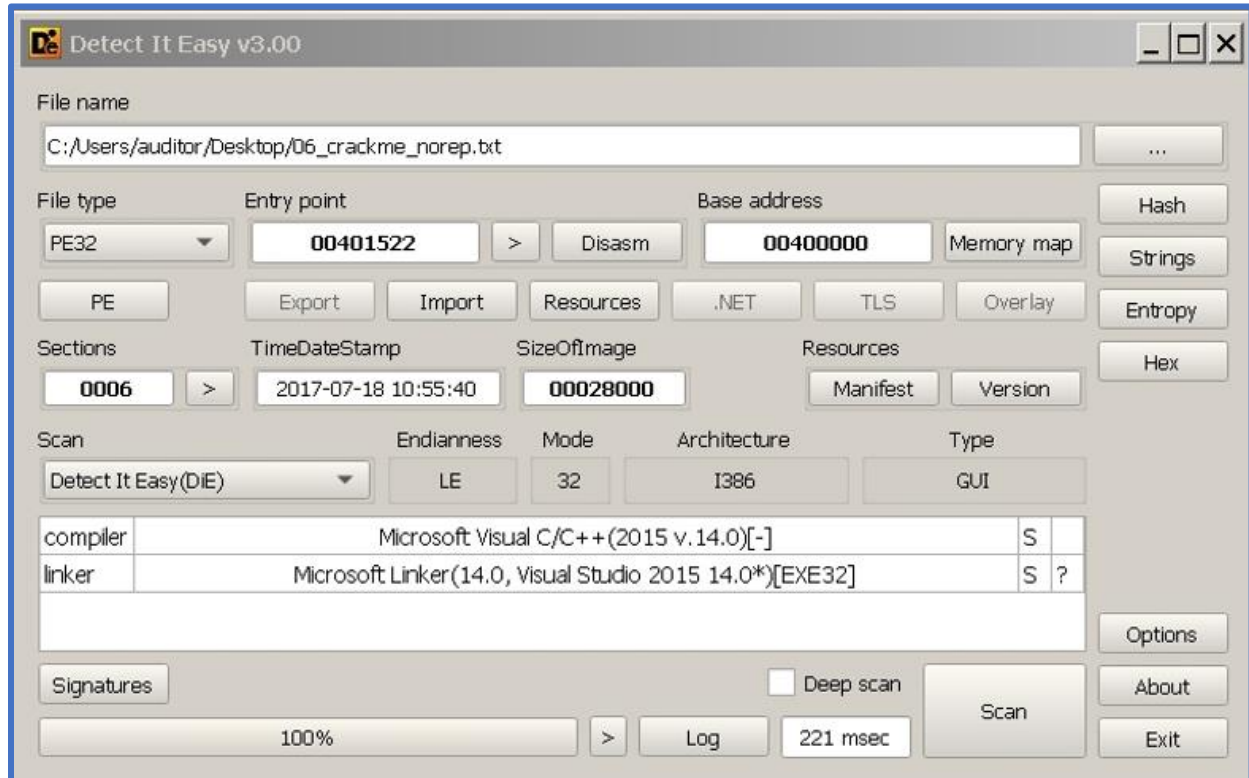
402021 + 46D will lead to 40248E



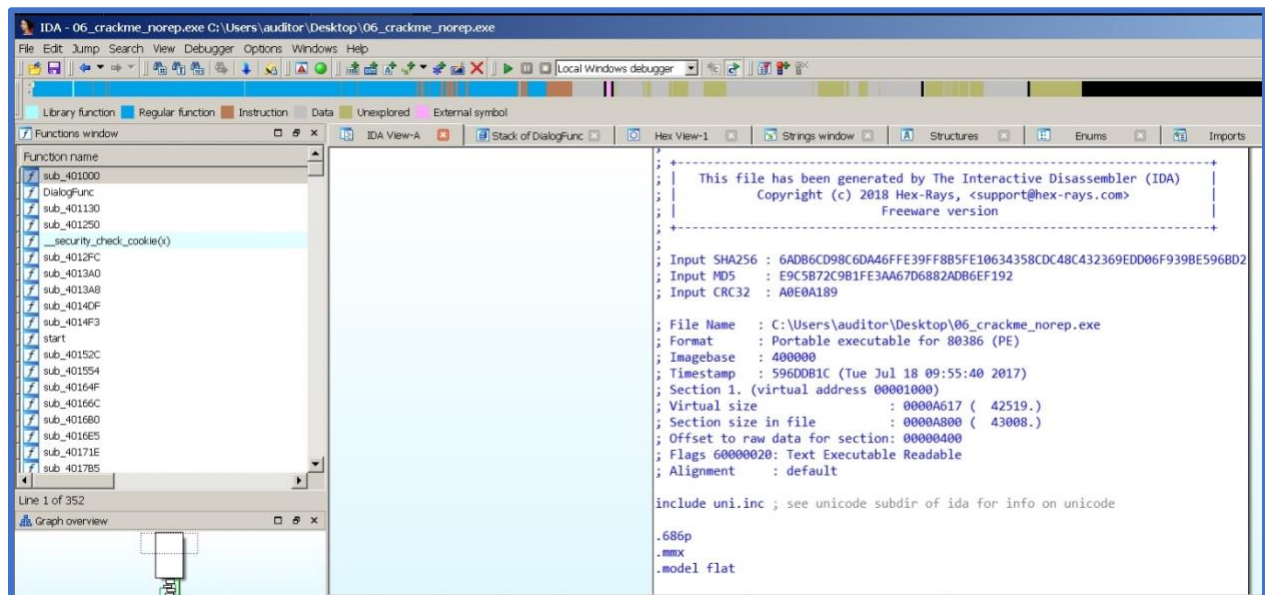
Using the string at 40248E Eat my Hat turned out to be the correct password

06_crackme_norep.txt

Opening the file in detect it easy



Observed that it's a 32 bit executable



Renamed the file to .exe and launched in IDA Disassembler



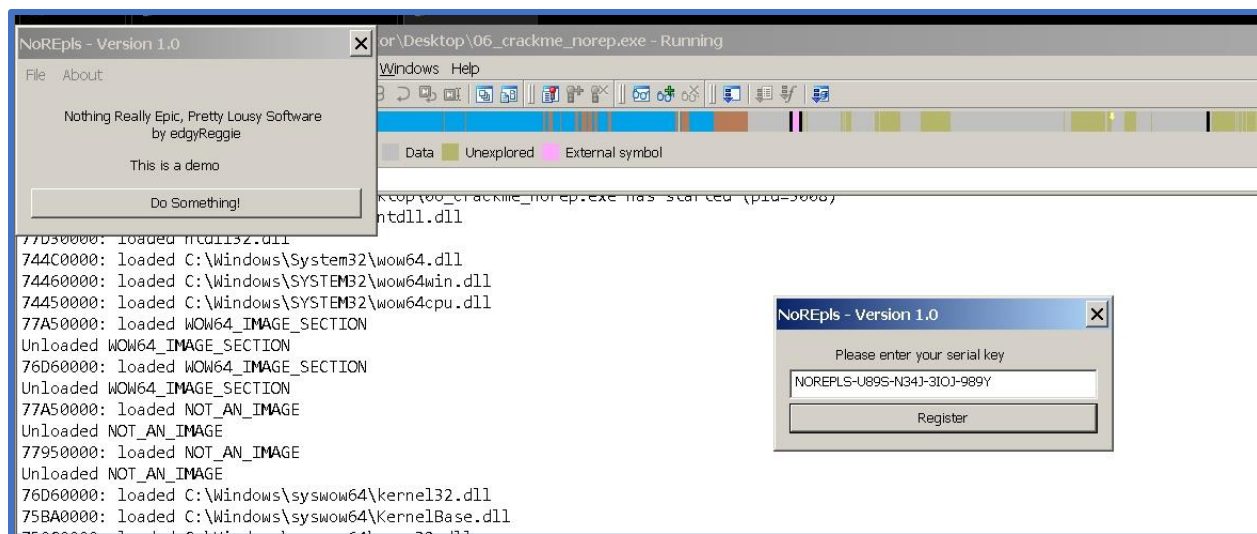
Observed the conditional Flow in Graph View

```

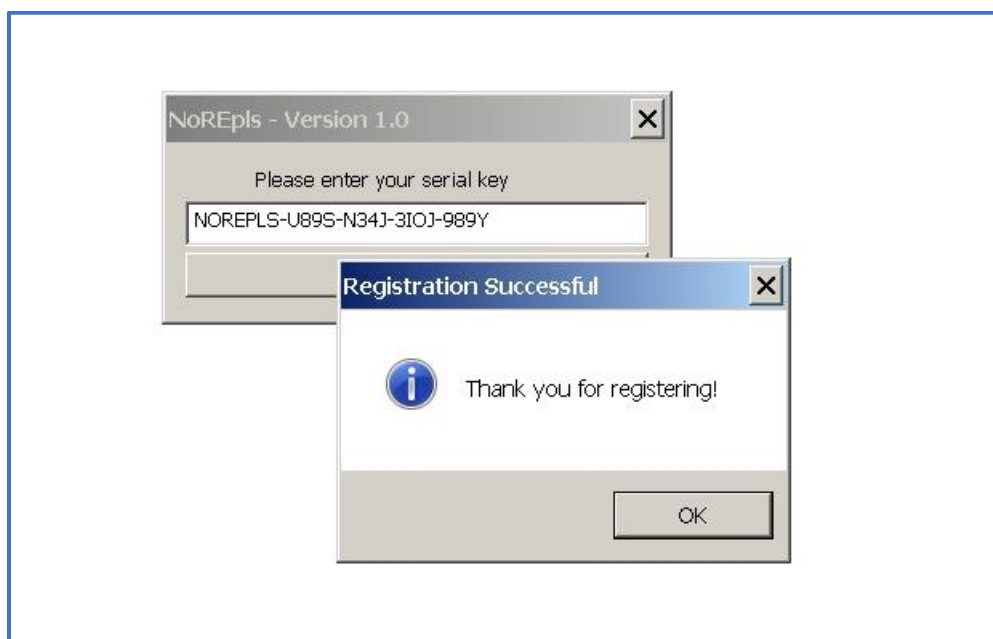
.rdata:004109AD align 10h
.rdata:004109B0 db 1.797693134862316e308
.rdata:004109B0 ; DATA XREF: sub_4098B4+2E↑r
.rdata:004109B0 ; sub_4098B4+89↑r ...
.rdata:004109B8 db 1.797693134862316e308
.rdata:004109B8 ; DATA XREF: sub_409C02+88↑r
.rdata:004109B8 ; sub_409C02+A3↑r ...
.rdata:004109C0 db -0.0
.rdata:004109C0 ; DATA XREF: sub_4098B4+116↑r
.rdata:004109C8 aNoreplsU89sN34: ; DATA XREF: sub_401000+2B↑r
.rdata:004109C8 text "UTF-16LE", 'NOREPLS-U89S-N34J-3I0J-989Y',0
.rdata:00410A00 ; const WCHAR String
.rdata:00410A00 String: ; DATA XREF: DialogFunc:loc_4010FE↑r
.rdata:00410A00 ; sub_401130:loc_401170↑r
.rdata:00410A00 text "UTF-16LE", 'NoREpls - Version 1.0',0
.rdata:00410A2C ; const WCHAR Caption
.rdata:00410A2C Caption: ; DATA XREF: DialogFunc+37↑r
.rdata:00410A2C text "UTF-16LE", 'Registration Successful',0
.rdata:00410A5C ; const WCHAR Text
.rdata:00410A5C Text: ; DATA XREF: DialogFunc+3C↑r
.rdata:00410A5C text "UTF-16LE", 'Thank you for registering!',0
.rdata:00410A92 align 4
.rdata:00410A94 ; const WCHAR aRegistrationFa
.rdata:00410A94 aRegistrationFa: ; DATA XREF: DialogFunc+5D↑r
.rdata:00410A94 text "UTF-16LE", 'Registration Failed',0
.rdata:00410ABC ; const WCHAR aInvalidSerialN
.rdata:00410ABC aInvalidSerialN: ; DATA XREF: DialogFunc+62↑r
.rdata:00410ABC text "UTF-16LE", 'Invalid serial number!',0

```

Noticed a comparison string in Text View



Entering the found String into the program



Successfully found the Serial Key