# **Akhilesh Moghe**

Mobile: +91-8446140906

Linkedin

## **Senior Engineering Lead**

Email: akhileshmoghe@live.com

Blog

An Agile-Result-oriented software engineer focused on the Architecture, Design and implementation of IoT/Edge device/Cloud applications for devices updates & data management. Successfully delivered 2 IoT projects in last 3.5 years with AWS IoT, Azure IoT, Ayla IoT, Mender.io platforms on ARM, x86 & STM32 devices. Overall, 10 years of IT services & Product development experience in IoT, Cloud & Multimedia domains.

#### <u>Software Development:</u>

Broker Architecture, Client-Server Architecture, Multithreaded-Multiprocessor-distributed Architecture, Agile, Test Driven Development, Design Patterns, REST, Service Oriented Architecture
Technologies Frameworks:

NodeJS, Robot Operating Systems (ROS1 & ROS2)

Cloud Platforms:

AWS, Azure, Ayla IoT Platform, Firebase, PubNub, Mender.io

AWS Cloud Services:

AWS IoT, Greengrass, Robomaker, Lambda, Kinesis, API Gateway, SNS, S3, EC2, EKS Azure Cloud Services:

Azure IoT Hub, IoT Edge, Device Update, Azure Stack Hub, ML Deployment, Storage, Container <u>Programming Languages:</u>

C, C++, C++11, Python, JavaScript, Shell Script

**IoT Protocols:** 

MQTT, D-Bus, DDS, ZeroMQ, AMQP, Serial, MAVLink, TCP-IP, UDP, HTTPS Multimedia Formats:

**H264**, **VP8 codecs**, **WebM** Packetizer, **WebRTC** Framework

Databases:

MongoDB, MongoDB Realm, InfluxDB, SQLite

Build Tools, Continuous Integration, Continuous Deployment:

Make, CMake, Git, Docker, Kubernetes, Ubuntu Snaps

<u>Soft Skills</u>: Attention to details, Connecting the dots, Analyzing and inferencing, Time Management, Communication, Teamwork, Technical Blogging, Presentation, Effort Estimations

#### **Experience:**

- Senior Engineering Lead at Persistent Systems (Oct 2021 Present)
- Engineering Lead at Persistent Systems (Jan 2019 Sept 2021)
- Module Lead at Persistent Systems (Jan 2016 Dec 2018)
- Senior Software Engineer at Persistent Systems (June 2014 Dec 2015)
- Software Engineer at Persistent Systems (July 2011 May 2014)

#### **Education:**

- Post Graduate Diploma in Embedded Systems and Design Centre for Development of Advanced Computing (CDAC), Hyderabad
- B.E. in Electronics and Telecommunication Rashtrasant Tukadoji Maharaj Nagpur University

#### **Projects**:

#### 1. Edge IoT Framework primarily for Life Sciences Use-cases

- ➤ **Role:** Solutions Architect (3 Months)
- > Accomplishments:
  - Currently evaluating AWS Outpost, AWS EKS, Kubernetes, Containerized deployments, Apache
    Kafka, Pravega, Scalable MQTT brokers deployment to address high volume sensors, highdefinition video data use-cases in 5G Edge Computing scenarios.
  - Worked on common *Edge IoT use-cases*, various possible scenarios considering data flows, data types, data restrictions, privacy, latency, bandwidth consumptions, connectivity restrictions, etc., primarily revolving around Life Sciences projects and devices.
  - Evaluated Open-Source Edge Projects such as *KubeEdge*, *ioFog*, *EdgeX*, *LF-Edge* Umbrella projects against identified use-cases.
  - Evaluated suitability of AWS IoT Greengrass and Azure IoT Edge + other AWS/Azure onpremises services for various Edge computing scenarios, presented pros & cons of both public cloud platforms and created various possible use-cases architecture/design with AWS/Azure as primary components of framework.
  - Architecting a common framework based on open-source Edge projects which can complement the public cloud services in on-premises Edge computing scenarios.

#### 2. NVIDIA Jetson Nano based Healthcare IoT Device as a Guided Pipetting Tip Sensing System

- Role: Systems Engineer (6 Months)
- > Accomplishments:
  - Carried out PoC tasks like *flashing boards* to simulate mass flashing at factory.
  - Multiple PoCs to understand customizing RootFS, Secure Boot, Bootloader Splash Screen.
  - Interfacing Bluetooth module with NVIDIA L4T BSP software for <u>Jetson Nano</u>. All these PoC tasks resulted in a concrete plan to be executed at factory manufacturing.
  - Evaluated, Designed and implemented <u>Firmware update</u> and <u>OS update</u> mechanism based on Mender-Yocto Open-Source project.
  - Designed and implemented device side C++ & Python, RESTful HTTP protocol-based multiprocessor-distributed IoT connectivity application for features like <u>device identity & registration</u>, status, <u>user-device association</u>, <u>certificates management</u>, <u>device shadow</u>.
  - Evaluated different *inter-process communication* tools, *RPC* mechanisms as *ROS1*, *ROS2*, *D-Bus*, *ZMQ* to Architect & Design multiprocessor-distributed application.

#### 3. STM32 MCU based Portable COVID-19 Diagnostic device kit

- Role: Firmware Developer (4 Months)
- > Accomplishments:
  - Designed and Implemented <u>STM32F407</u> based MCU firmware to achieve USB communication with Android app using Virtual COM Port, Flash memory read/write and PWM generation.
  - Created a dummy <u>test application in Python</u> to automate the testing of STM32 firmware.
  - Received "<u>Bravo Award</u>" for the delivering the project in <u>3 months</u>.
  - Client Received \$2 Million funding to continue development based on our Project

## 4. OTA Firmware Updates for a STM32 MCUs and full OS Updates for x86 carrier boards

- Role: IoT Developer (14 Months)
- Accomplishments:

- Designed and implemented custom bootloader with Dual bank strategy for <u>STM32F407 MCU</u> to achieve robust <u>Firmware update</u> requirements. **MAVLink** communication protocol and Signature & checksum verification were few of the other key features implemented.
- Designed & developed C++ & Python based multithreaded multiprocessor-distributed application to achieve OTA firmware update for multiple STM32 MCUs. AWS IoT Jobs, Device Shadow, Secure communication and UART based serial communication were key features.
- PoC for full OS image and Application update using Mender.io Open-Sorce project. Full OS OTA updates with Mender server hosted on EC2. Also, same kind of updates with USB and over LAN were also achieved with local Python server.
- Evaluated and finalized Ayla IoT platform for early market release without full fledge cloud development. <u>Device provisioning</u>, <u>status</u>, <u>firmware updates</u> to multiple devices, sensor <u>data</u> <u>streaming</u> were key features achieved in <u>4 months duration</u>.
- Designed and implemented a NodeJS module for <u>Data Synchronization</u> between device and cloud using MongoDB Realm and MongoDB Atlas cloud databases. Understanding of new platform and successful delivery was achieved in 3 months.

## 5. Drone-based Asset Inspection with AWS IoT Greengrass & AWS Robomaker Services

- ➤ **Role:** Robotics, IoT Developer (8 Months)
- > Accomplishments:
  - Demos were successfully showcased at CERAWeek 2019 and AWS re:MARS 2019 events
  - Drone simulation around oil-rig running in background in AWS official Tech Talk
  - Understanding of the new to be launched or recently launched AWS Services like Robomaker, Greengrass, AWS IoT and their use-cases for Robotics projects were achieved in <u>3 months</u> with demonstratable applications as an outcome.
  - Robotics framework ROS based distributed application had <u>Machine Learning</u> features like <u>Rust and leakage detection models</u> that were deployed with AWS IoT Greengrass to multiple devices as NVIDIA Jetson TX2 (<u>drone</u>), <u>mobile robots</u> and <u>x86 machines</u>. AWS IoT device shadow updates and IoT Jobs for <u>firmware update</u> were also used.
  - AWS Lambda functions were deployed to AWS IoT Greengrass to run ML inference.
  - Robotics application was able to <u>capture and upload</u> the <u>thermal</u> and normal <u>camera videos</u> to
     AWS S3 buckets, which were consumed by AWS Sagemaker for Machine Learning training.
  - NodeJS, JavaScript based Web Application running on AWS EC2 was developed to control Robots with commands, to trigger firmware updates, and to initiate ML training in Sagemaker.
  - Camera Live video streams were transmitted to AWS Kinesis Video Streams and the same were rendered on Web Application in HLS format.

## 6. WebMeeting (Screen Sharing Application) for MAC and Windows

- > Role: Backend Developer (26 Months)
- Accomplishments:
  - Received "<u>You Made a Difference Award</u>" for the extensive work done in the initial phase of the project, which helped the team to scale up and gain Client's Confidence.
  - Understood the Chromium Open-Source Project relevant modules, build systems which can be reused to create a cross-platform (Windows & MAC) Screen Sharing application which used VP8 video codec and WebM packetizer. Demonstrated the key functionality of screen sharing in 3 months.
  - Evaluated and AWS S3, Dropbox, Google Drive for <u>file sharing</u> capabilities, but Client did not pursue another cloud platform and file share was implemented with Firebase & PubNub.

- Designed and developed HTTP transport module for <u>screen sharing data</u> + <u>Chats</u> + <u>File sharing</u> modules with Firebase & PubNub cloud platforms.
- Later, it was developed into a full-fledged product with multiple browsers supports + Chat, file share, recording capabilities. The <u>core screen sharing product</u> is still in production.
- PoC application was developed for *Image & Text Detection* in screen share data using an open-source library.

# 7. Porting WebRTC based GChat Application on Linux & Android Platforms

- Role: Backend Software Developer (20 Months)
- > Accomplishments:
  - The product was successfully showcased in CES2012-13 by the customers.
- Responsibilities:
  - Set Top Box, *TI BeagleBone, Panda ARM board bring* up with Linux/Android OS images.
  - Building & Porting WebRTC code for different Linux, Android Set top boxes.
  - Dealing with all kinds of compile and run-time errors on every platform.
  - Modifying WebRTC GYP build structure for integrating platform specific <u>Codec and Camera Libraries</u>.
  - Integrating **H264 Decoder-Renderer** APIs with WebRTC code.
  - Integrating/Testing Quanta and Maxim Camera modules in the applications.
  - Debugged **H264** Decoder, **YUV-RGB Render** modules for Linux, Android platforms.
  - Thorough Unit Testing & Bug Fixing.

## 8. Robotics Device Management Effort Estimation & Proposal Creation based on Azure Cloud

- > Role: Developer (2 Months)
- > Responsibilities:
  - Understand the Product Requirements
  - Understand various **Azure IoT** & other Cloud services and mapping them to Product Requirements.
  - Create an Overview ROS & Azure Cloud based Architecture using Docker Container.
  - Create *Docker Containerized ROS Demo applications* running on x86 Linux machine <u>accessing connected peripheral devices</u>, <u>file system</u>.
  - Create *complexity sheet* with various modular tasks to arrive at an *effort estimation*.
  - Coordinate with other Product teams involved.