

**A**

**Project Report**

**On**

**Automated Garden**

**Submitted by**

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**MCA–I**

**SEM–II**

**Under the guidance of**

**Prof. Meenakshi Jadhav**

**For the Academic Year 2022-23**



***Sinhgad Technical Education Society's***

**Sinhgad Institute of Management**

**Vadgaon Bk Pune 411041**

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## **CERTIFICATE**

This is to certify that Mr Akhilesh Mangesh Sathe has successfully completed his project work entitled “**Automated Garden**” in partial fulfillment of MCA – I SEM –II Mini Project for the year 2022-2023. He has worked under our guidance and direction.

Prof. Meenakshi Jadhav  
**Project Guide**

Dr. Chandrani Singh  
**Director, SIOM-MCA**

Examiner 1

Examiner 2

**Date:**

**Place:** Pune

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- The work has not been submitted to any other Institute for any degree or diploma.
- I have followed the guidelines provided by the Institute in preparing the report.
- I have conformed to the norms and guidelines given in the Ethical Code of Conduct of the Institute.
- Whenever I have used materials (data, theoretical analysis, figures, and text) from other sources, I have given due credit to them by citing them in the text of the report and giving their details in the references.

**Name and Signature of Project Team Members:**

<b>Sr. No.</b>	<b>Seat No.</b>	<b>Name of students</b>	<b>Signature of students</b>
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Thank You

Yours Sincerely,

Akhilesh Mangesh Sathe

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# **CHAPTER 1: INTRODUCTION**

## **1.1 Abstract**

The Automated Garden project aims to provide an innovative solution for plant care by automating the watering process based on real-time data from soil moisture and temperature sensors. By combining the power of Raspberry Pi, sensor technology, and Python programming, users can create a smart and efficient garden management system.

Traditionally, garden watering is often done manually or based on predetermined schedules, which may not take into account the specific needs of each plant or the prevailing environmental conditions. This manual approach can lead to overwatering or underwatering, resulting in poor plant health and wastage of water resources.

The Automated Garden system addresses these challenges by continuously monitoring the soil moisture levels and ambient temperature in the garden. The soil moisture sensor accurately measures the moisture content in the soil, providing crucial information about when watering is required. The temperature sensor helps in understanding the environmental conditions that affect plant growth.

## **1.2 Existing System and Need for System**

At present, there may be manual methods of watering plants or basic irrigation systems that do not consider real-time soil moisture data. The Automated Garden system offers an automated and intelligent approach to watering plants, leveraging sensor data and advanced control algorithms for efficient garden management.

### **1.3 Scope of System**

1. **Automated Watering:** Develop a system that automatically waters plants based on real-time soil moisture readings. The system should detect when the soil becomes dry and trigger the watering mechanism to ensure plants receive adequate hydration.
2. **Sensor Integration:** Connect and calibrate the soil moisture sensor and temperature sensor to accurately measure the moisture content and ambient temperature in the garden. Ensure the sensors are properly integrated with the Raspberry Pi for data collection.
3. **Watering Control:** Develop a Python script that reads sensor data and controls the watering system. The script should analyze the soil moisture readings and activate the water pump or irrigation system when the moisture level falls below a predetermined threshold.
4. **User Interface:** Implement a user interface, either web-based or desktop-based, that allows users to monitor and manage the garden system. The interface should display real-time sensor data, provide options to set watering schedules, and offer manual control over the watering process if desired.
5. **Data Logging and Analysis:** Incorporate data logging capabilities to record sensor readings and watering events over time. This will enable users to analyze the data and gain insights into plant behavior, moisture patterns, and watering efficiency.



## **1.4 Operating Environment Hardware and Software**

### **Hardware Requirements**

- Processor: Pentium IV or above
- RAM: 1 GB or above
- HDD: 5 GB or above
- Raspberry Pi: A single-board computer used as the main control unit.
- Soil Moisture Sensor: Measures the moisture level in the soil.
- Temperature Sensor: Measures the ambient temperature in the garden.

### **Software Requirement**

- Operating System: Windows, Linux or MacOS
- A browser which supports JavaScript

## **1.5 Brief Description of Technology used**

- Front End: HTML, CSS, JavaScript,
- Back End: Python Django
- Database: Sqlite3

## **CHAPTER 2: PROPOSED SYSTEM**

### **2.1 Feasibility Study**

Feasibility Study: The Automated Garden Project

1. Technical Feasibility:
  - Raspberry Pi: The use of Raspberry Pi as the central control unit provides a reliable and flexible platform for the project.
  - Sensor Technology: Soil moisture and temperature sensors are readily available and can be easily integrated with the Raspberry Pi.
  - Python Programming: Python is a widely-used programming language with extensive libraries and resources for IoT applications, making it suitable for developing the automation logic.
2. Economic Feasibility:
  - Cost of Components: The cost of Raspberry Pi, sensors, and other necessary components is relatively affordable and within reach for most garden enthusiasts.
  - Maintenance and Upkeep: The Automated Garden system requires periodic maintenance and occasional sensor calibration, which can be performed by the user without significant expense.
3. Environmental Feasibility:
  - Water Conservation: By automating the watering process based on soil moisture levels, the Automated Garden system promotes water conservation by avoiding overwatering and ensuring efficient water usage.
  - Energy Efficiency: Raspberry Pi is known for its low power consumption, making it an energy-efficient choice for running the garden automation system.
4. Operational Feasibility:
  - User-Friendly Interface: The system can be designed with a user-friendly interface, allowing users to easily set up and customize watering schedules, view sensor data, and receive notifications.
  - Integration with Existing Gardens: The Automated Garden system can be implemented in both existing and new gardens, providing flexibility and convenience for users.
  - Scalability: The system can be scaled up or expanded to accommodate multiple sensors, zones, or different types of plants in larger gardens.

In conclusion, the Automated Garden project demonstrates strong technical feasibility, economic viability, and environmental benefits. With careful design and implementation, it has the potential to provide an efficient and convenient solution for automated plant care, enhancing plant health and water conservation.

## **2.2 Objectives of the proposed system**

The main objectives of the Automated Garden project are as follows:

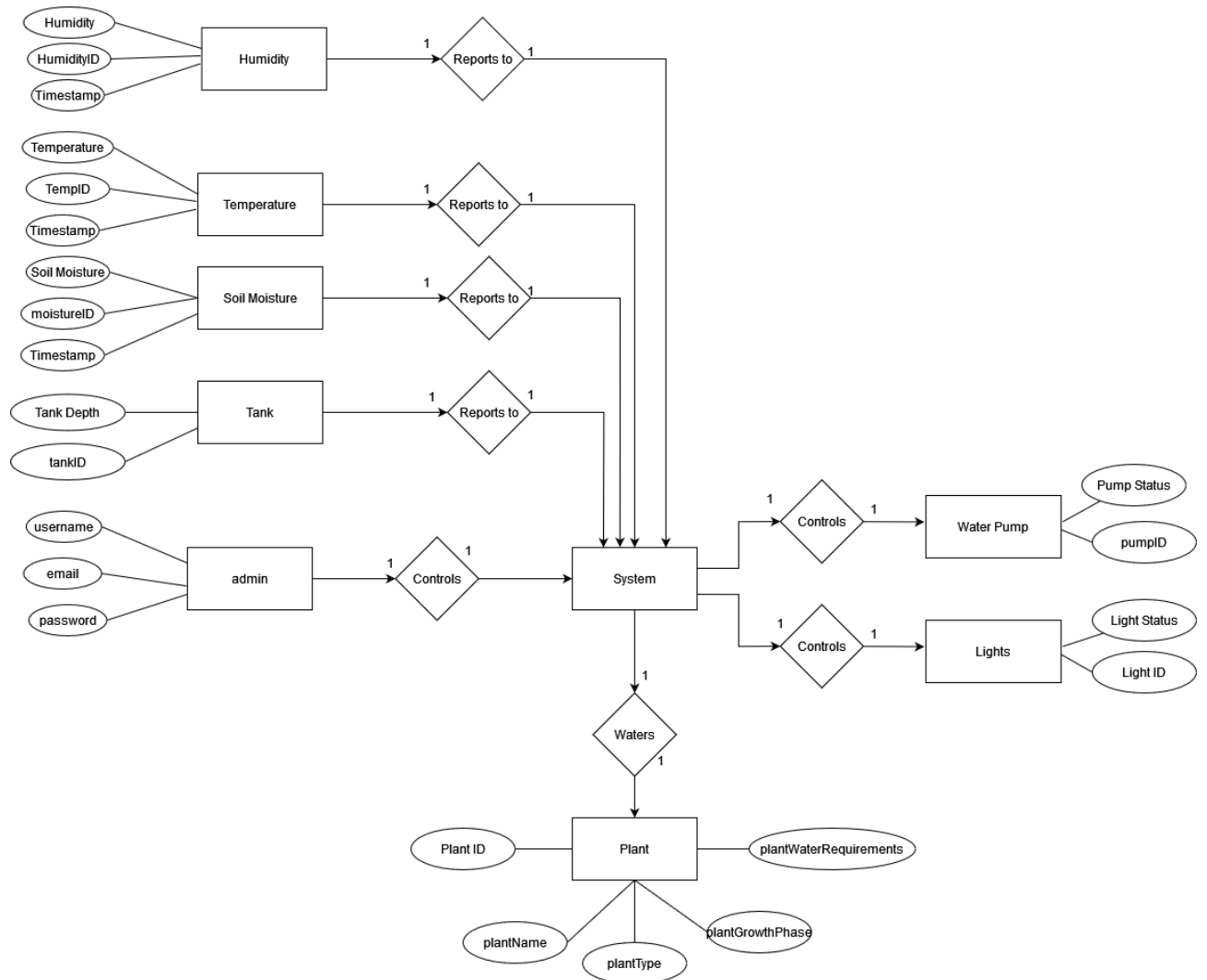
- Develop a system to monitor soil moisture levels and temperature in a garden.
- Automate the process of watering plants when the soil becomes dry.
- Provide a user-friendly interface to control and monitor the garden system.
- Improve plant health and growth
- Ensuring proper watering based on environmental conditions.

## 2.3 Users of the system

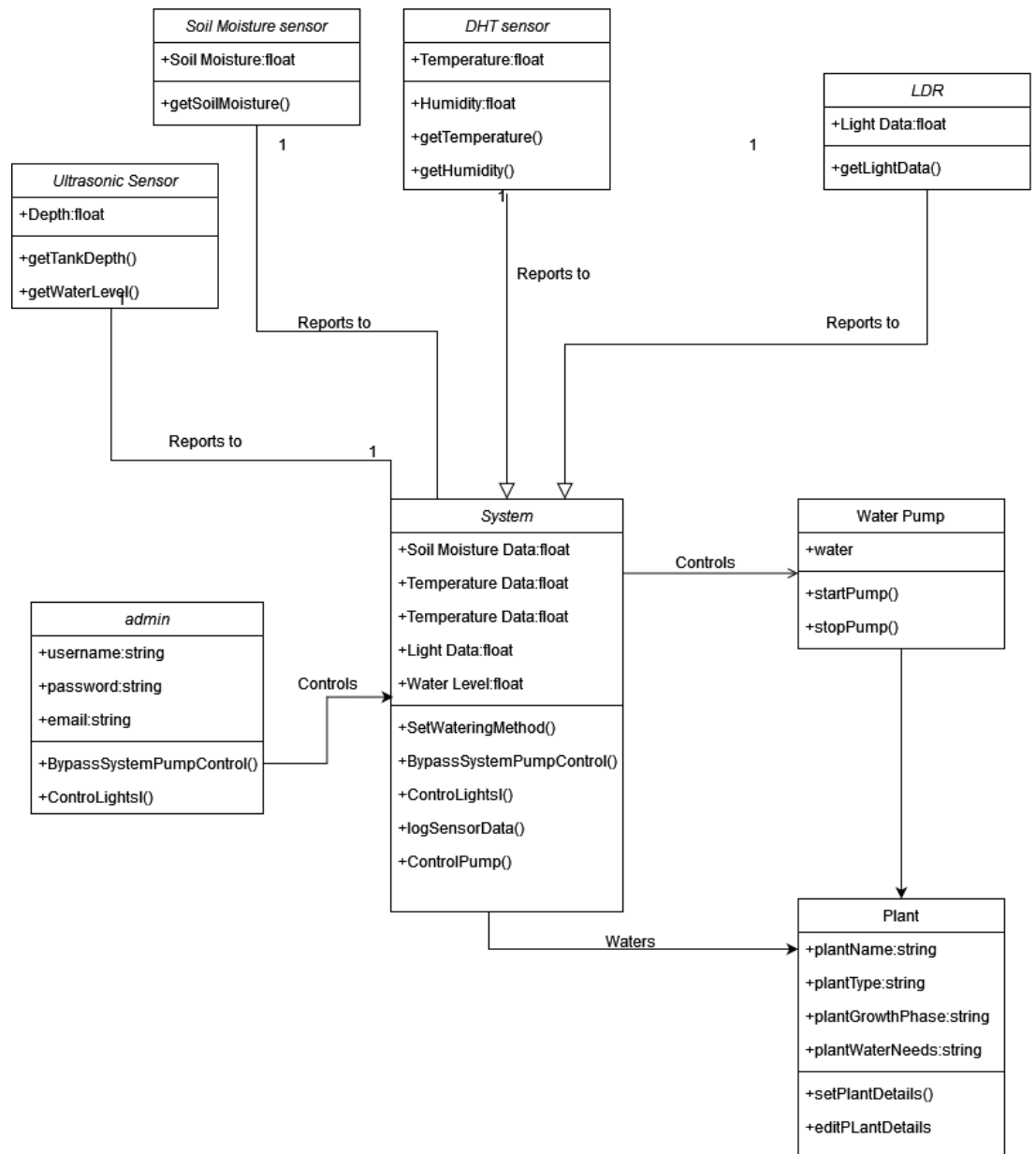
- User
  - The user is the owner of the garden
  - The user is able to add plant to the system
  - The user is able to choose watering method
  - The user is able to see status of the plant
  - The user is able to visualize the stats of the plants

## CHAPTER 3: ANALYSIS AND DESIGN

### 3.1 Entity Relationship Diagram (ERD)

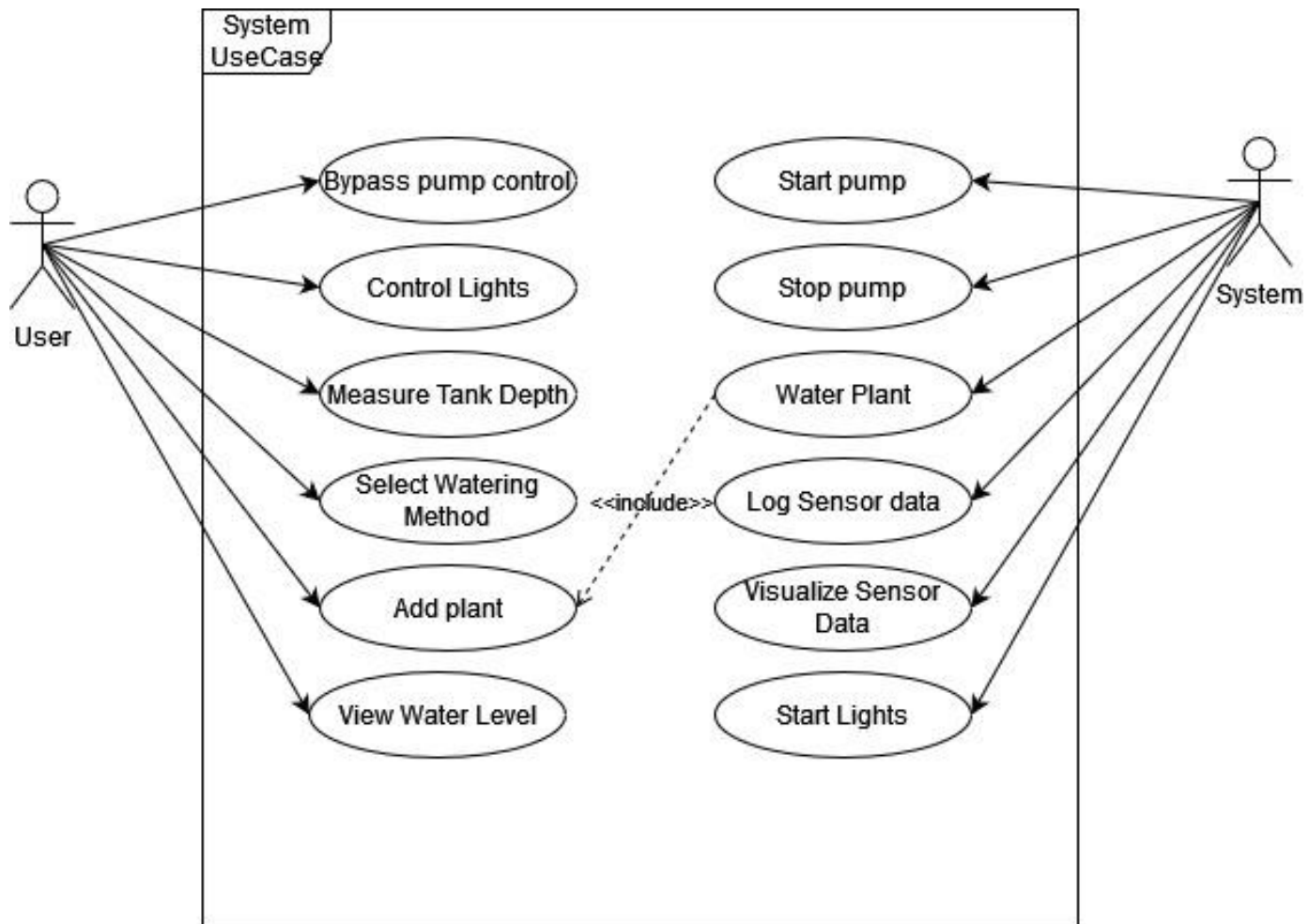


## 3.2 Class Diagram

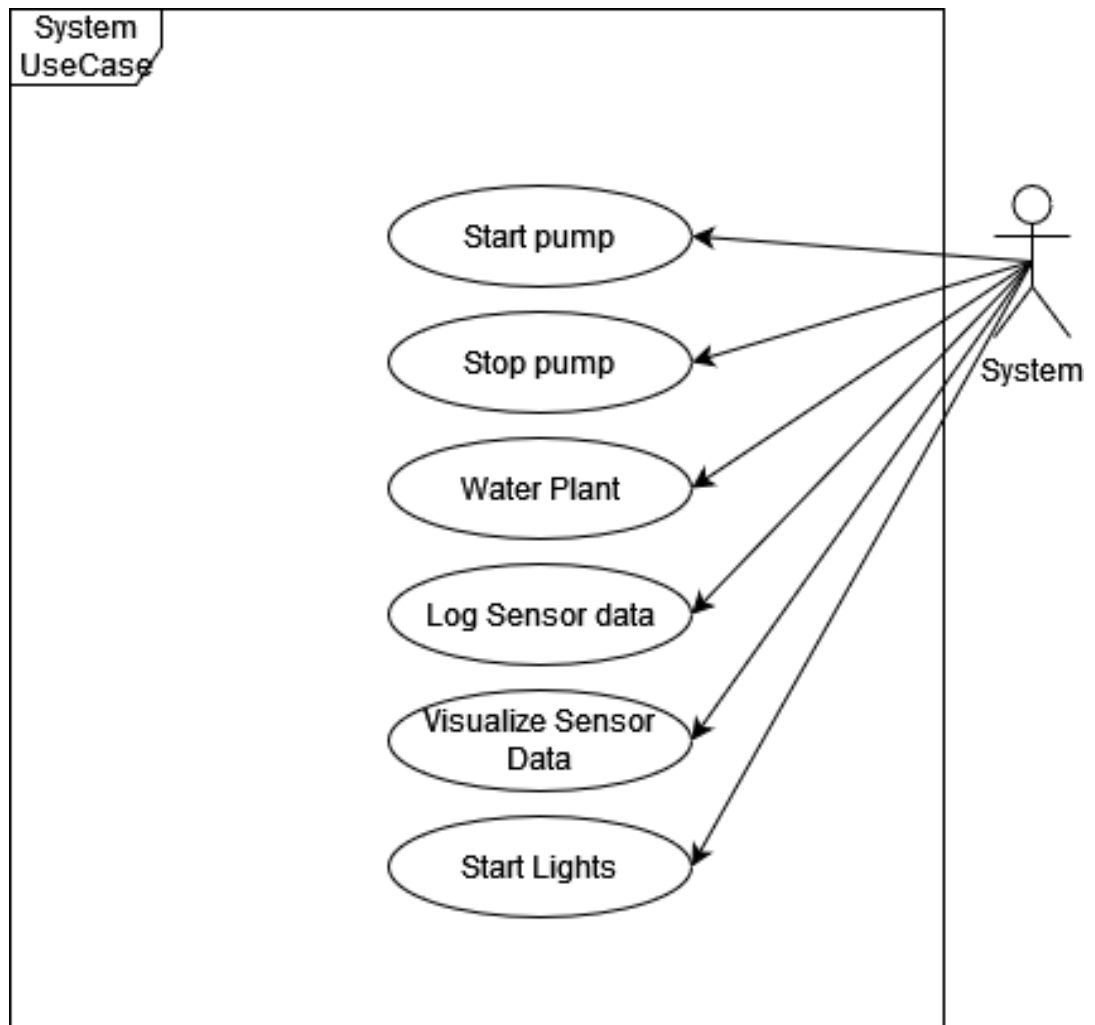


### 3.3 Use Case Diagrams

System Use Case Diagram:

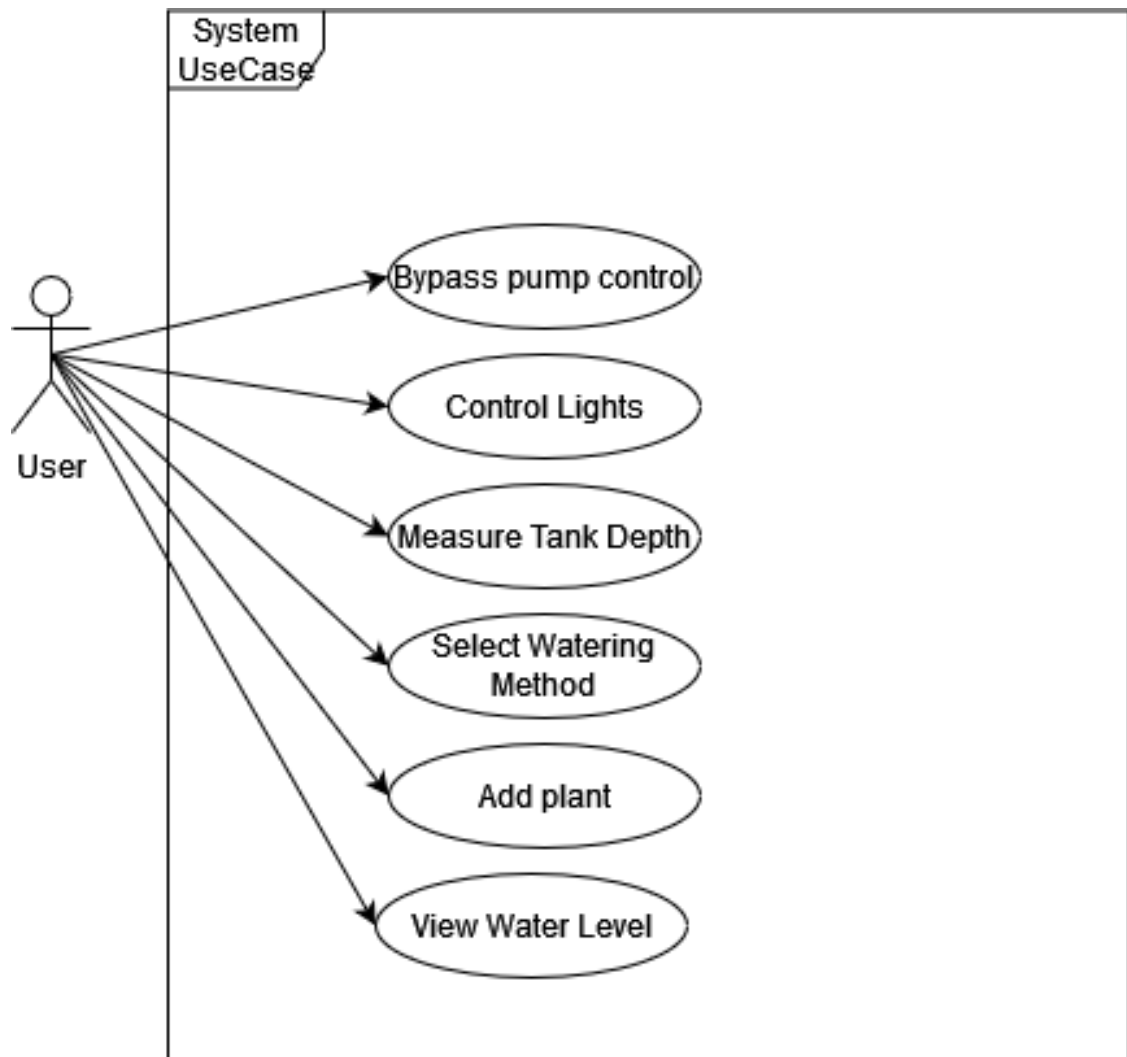


User Use Case Diagram:

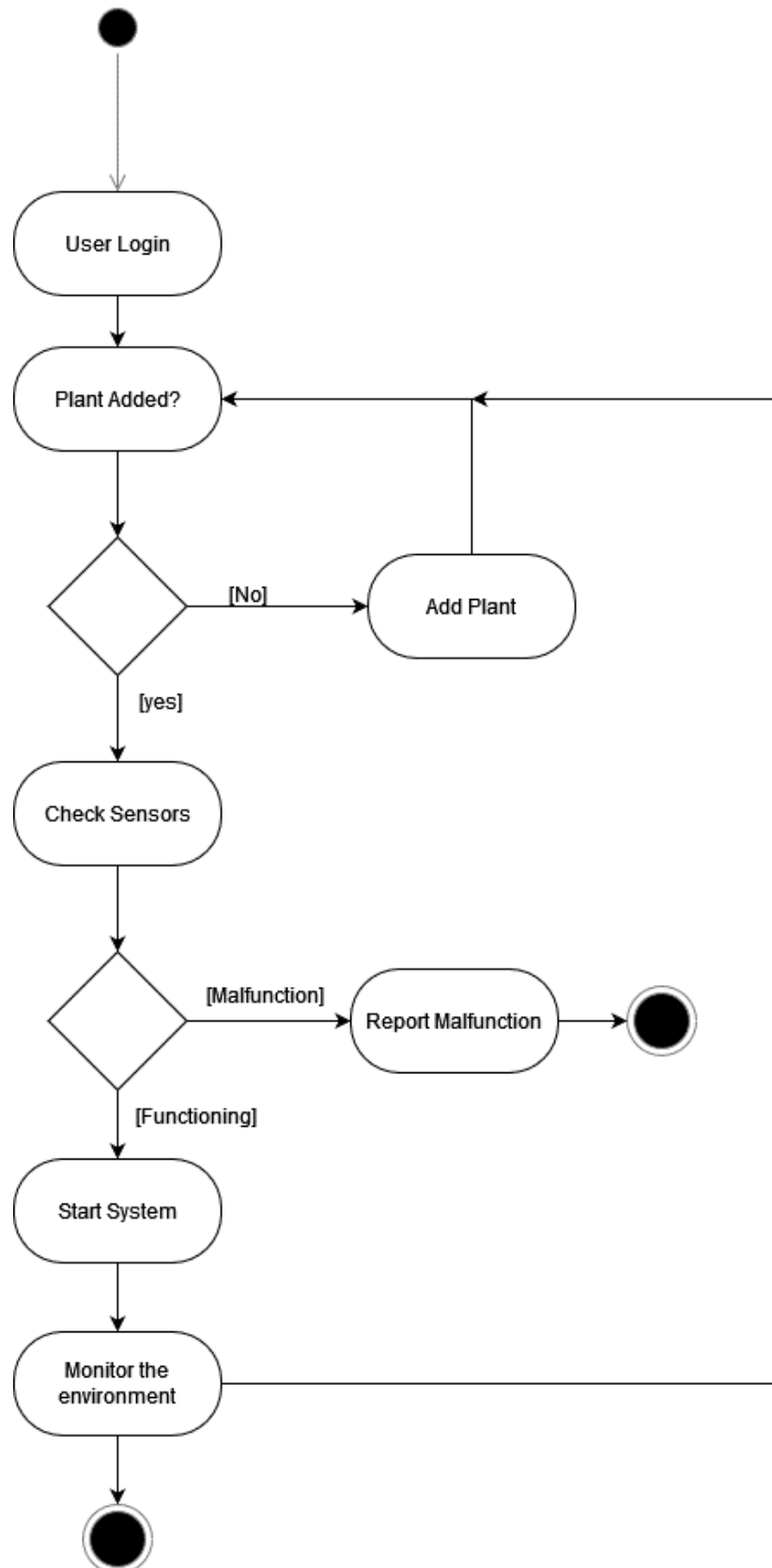




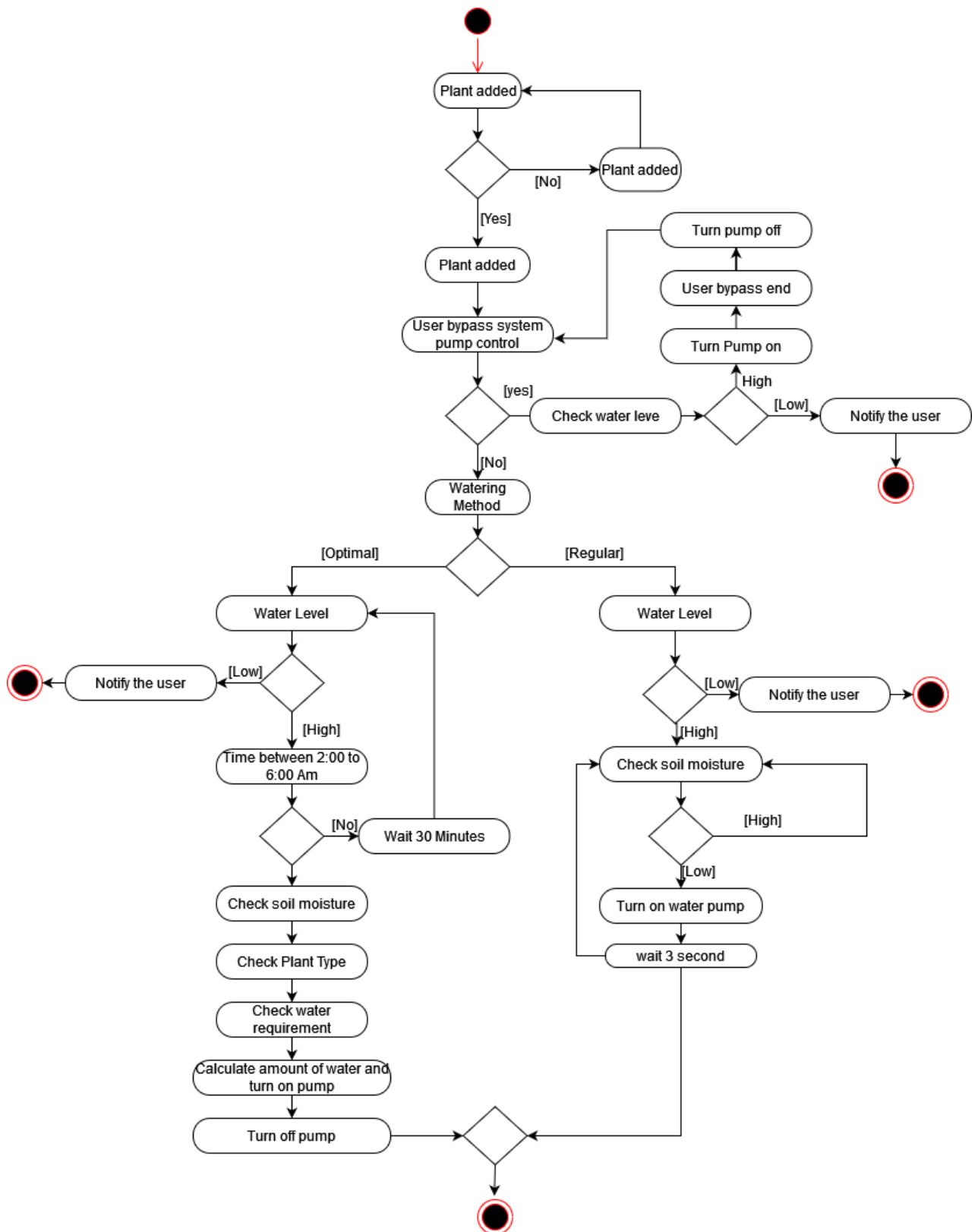
Parent Use Case Diagram:



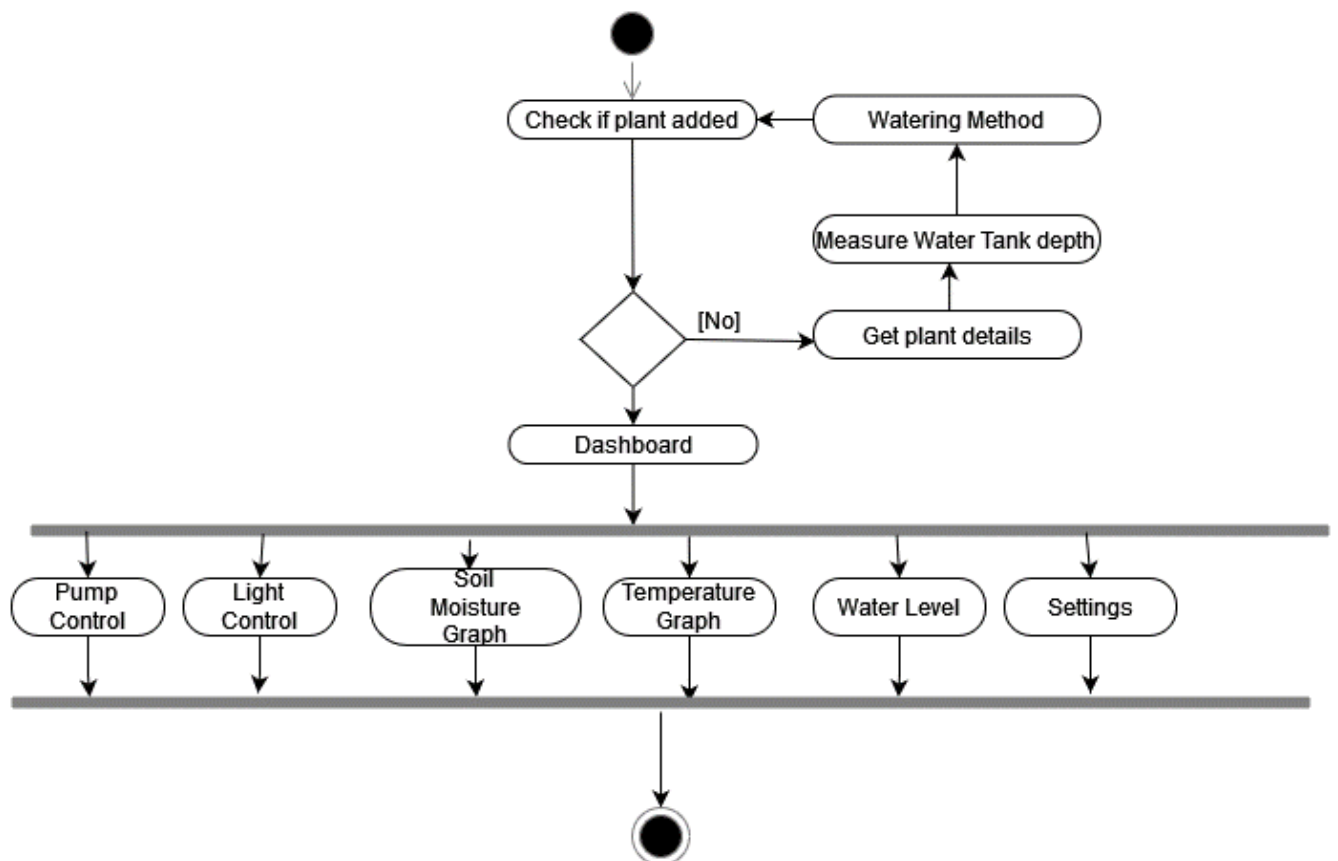
### 3.4 Activity Diagram



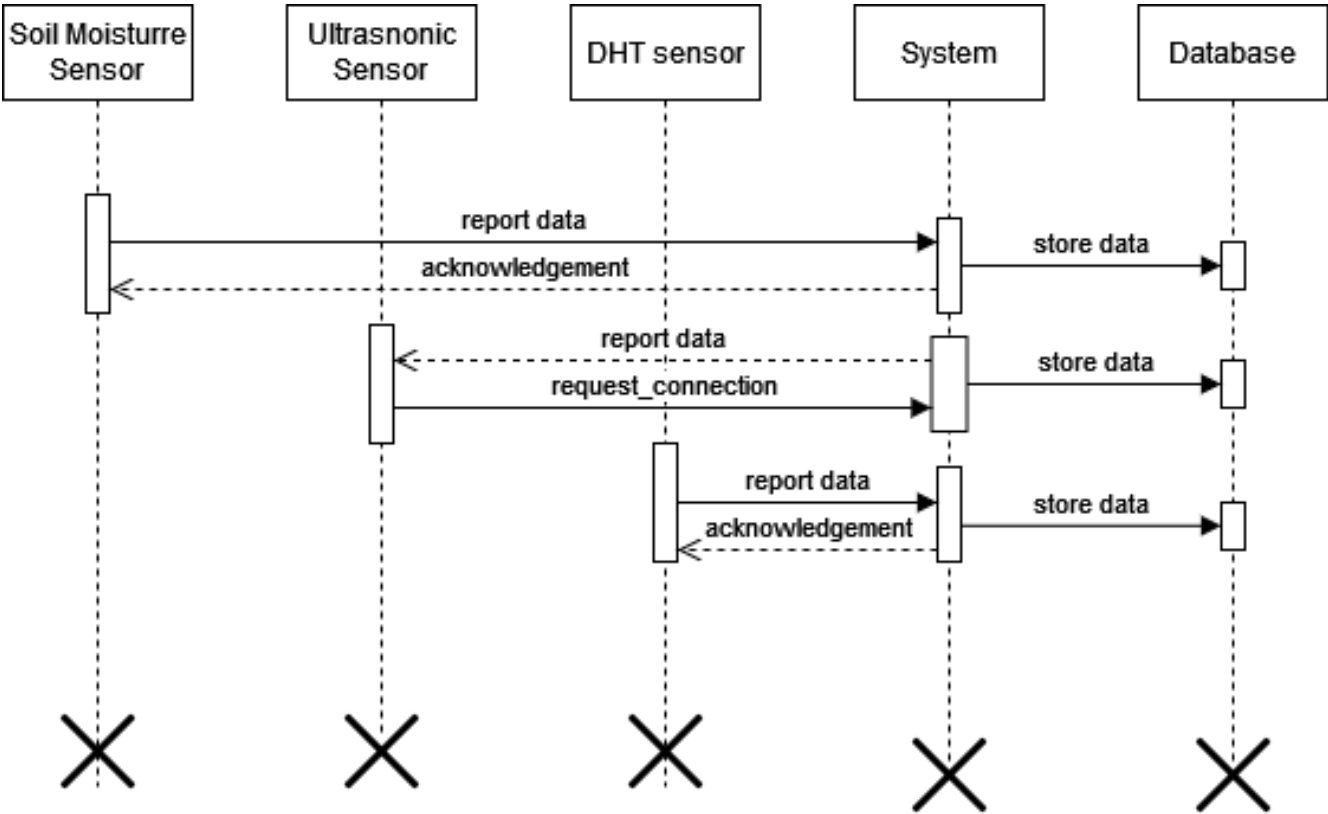
## Water Supply Activity Diagram:



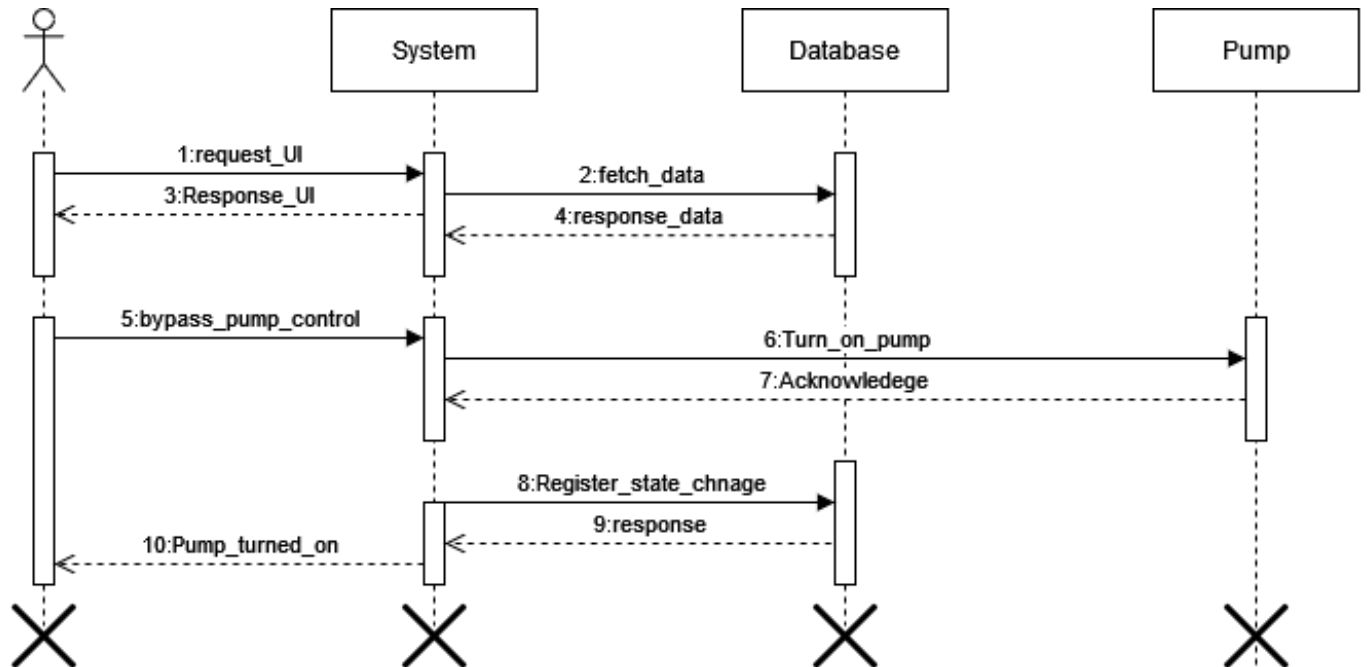
## User Activity Diagram:



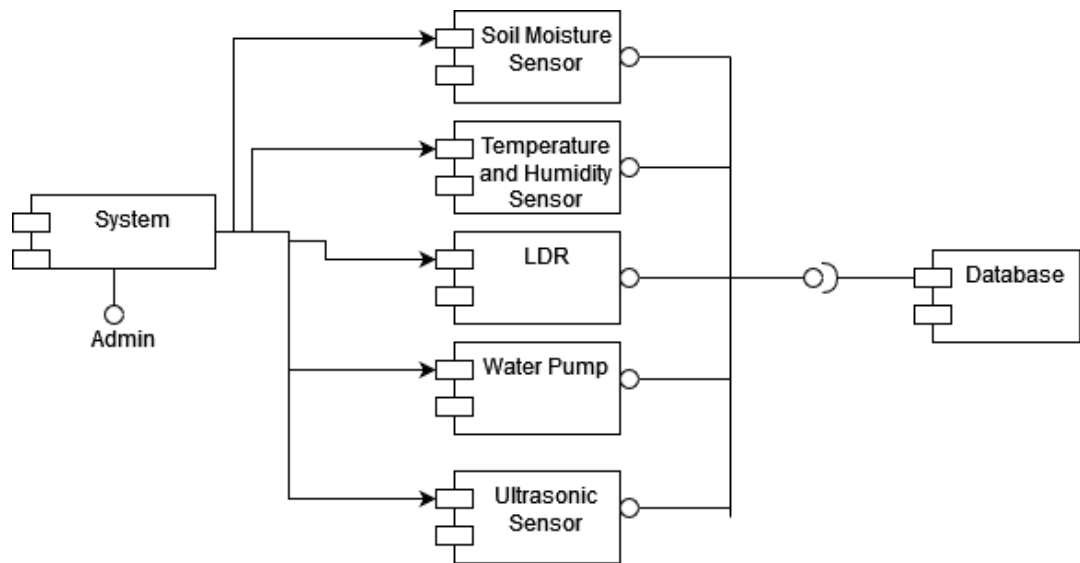
**3.5 Sequence Diagram**  
Sensor Sequence Diagram:



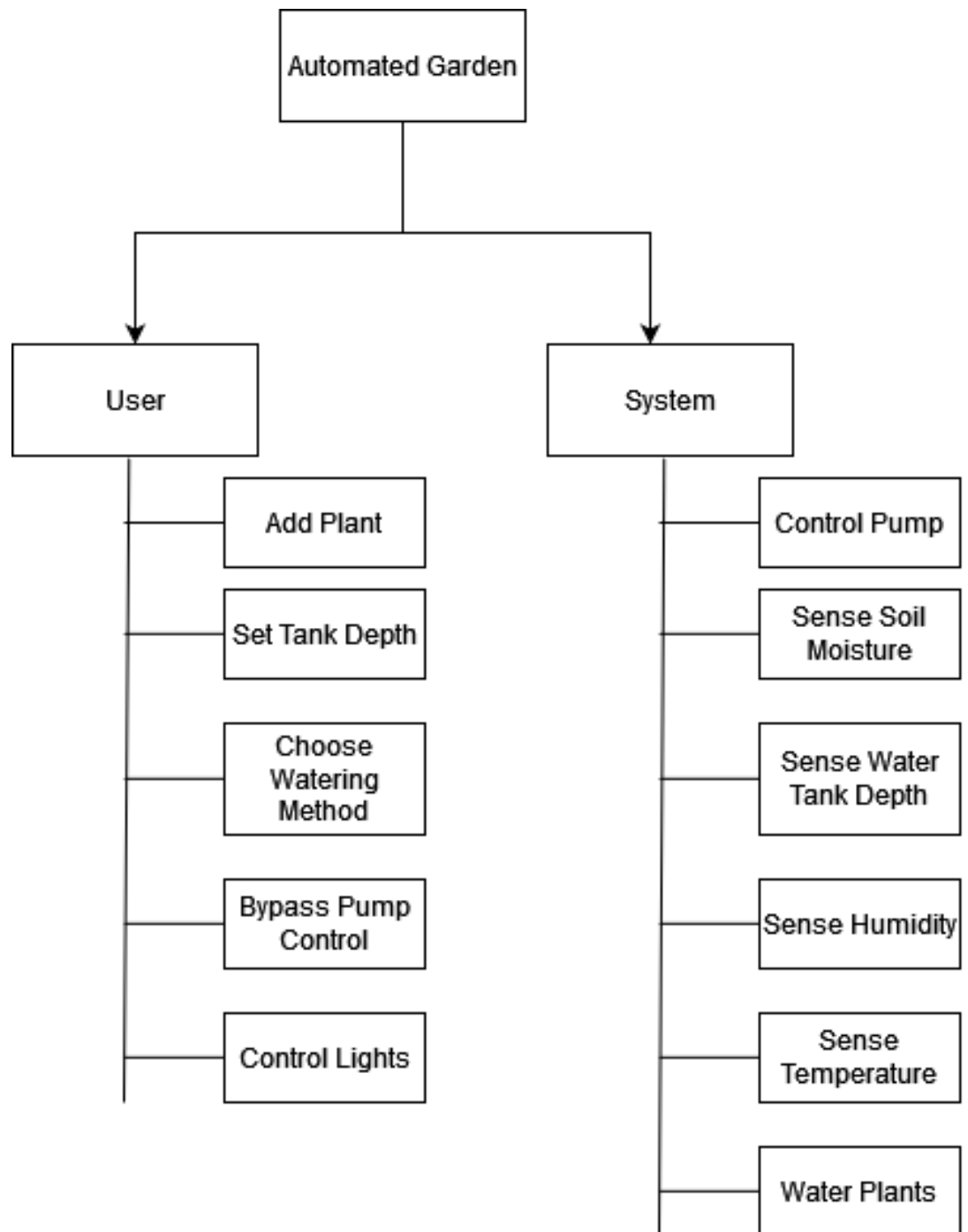
## User Sequence Diagram:



### 3.6 Component Diagram



### 3.7 Module and Hierarchy Diagram





### 3.8 Table Design

#### 3.9 Data Dictionary

##### Plant

Column	Data Type	Description
id	AutoField	Primary key for the Plant table
name	CharField	Name of the plant
plant_type	CharField	Type of the plant (herb, shrub, perennial, etc.)
growth_phase	CharField	Growth phase of the plant
water_requirement	CharField	Level of water requirement for the plant
placement	CharField	Placement of the plant (indoors or outdoors)

##### Tank

Column	Data Type	Description
id	AutoField	Primary key for the Tank table
value	FloatField	Value representing the tank measurement

##### Watering Method

Column	Data Type	Description
id	AutoField	Primary key for the WateringMethod table
method	CharField	Watering method (e.g., regular)

##### Humidity

Column	Data Type	Description
value	FloatField	Humidity value
time	DateTimeField	Timestamp for the humidity data

##### Soil Moisture

Column	Data Type	Description
value	FloatField	Soil Moisture value
time	DateTimeField	Timestamp for the Soil Moisture data

### Temperature

Column	Data Type	Description
value	FloatField	Temperature value
time	DateTimeField	Timestamp for the temperature data

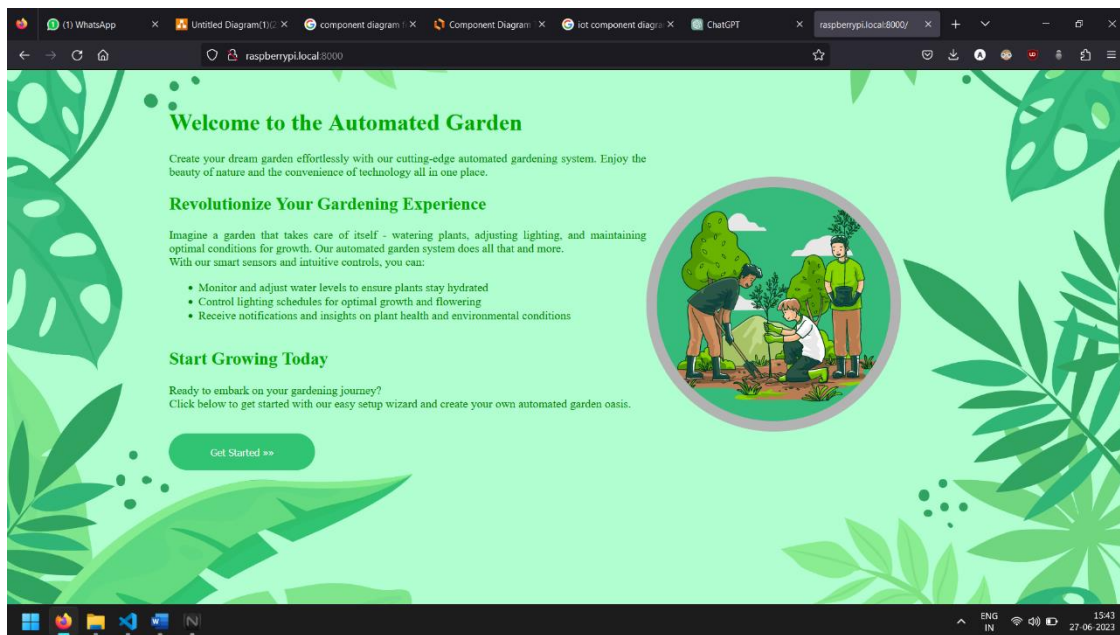
### Pump State

Column	Data Type	Description
state	BooleanField	State of the pump (On/Off)

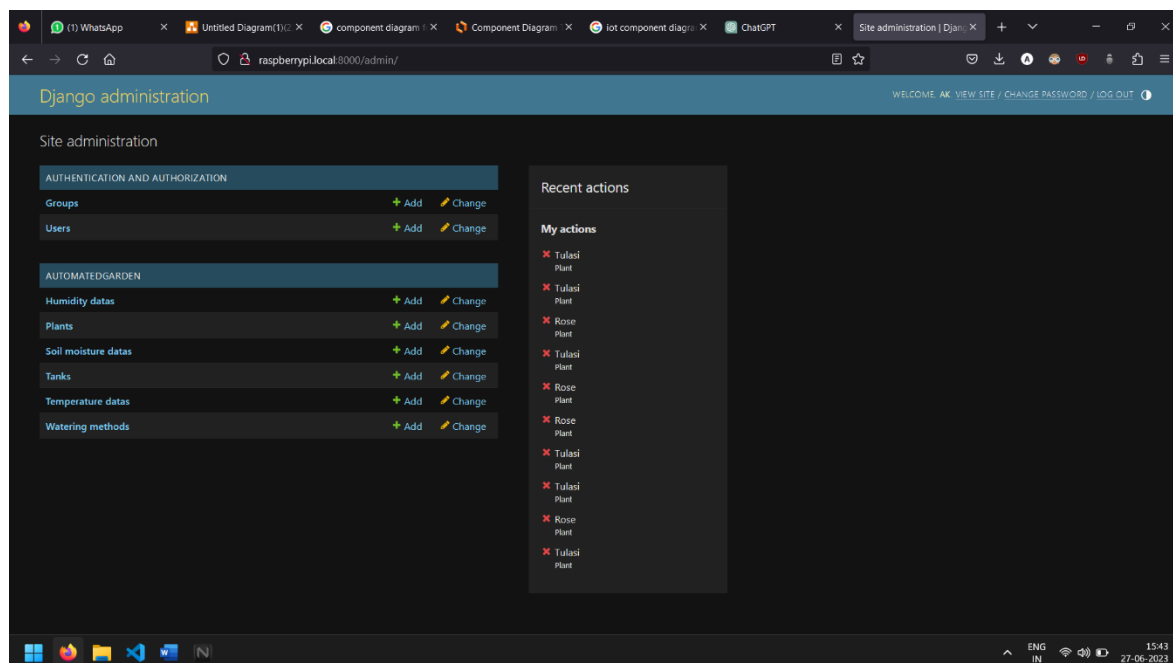
### Light State

Column	Data Type	Description
state	BooleanField	State of the light (On/Off)

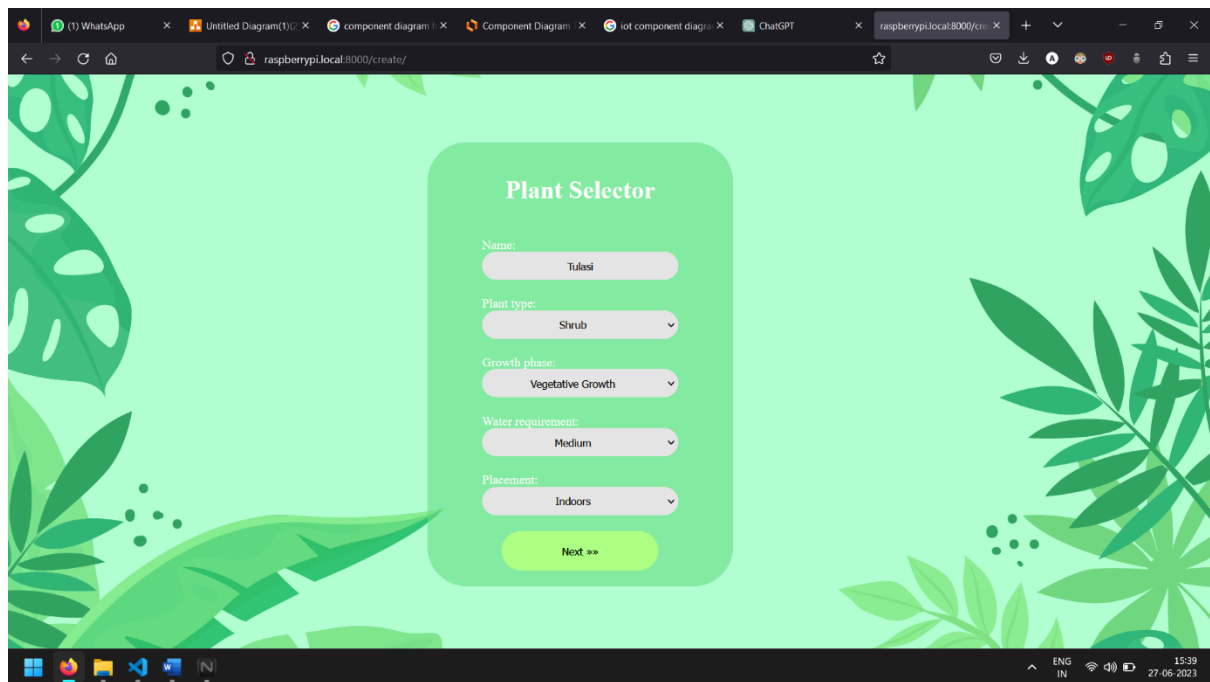
### 3.10 Sample Input and Output Screens:



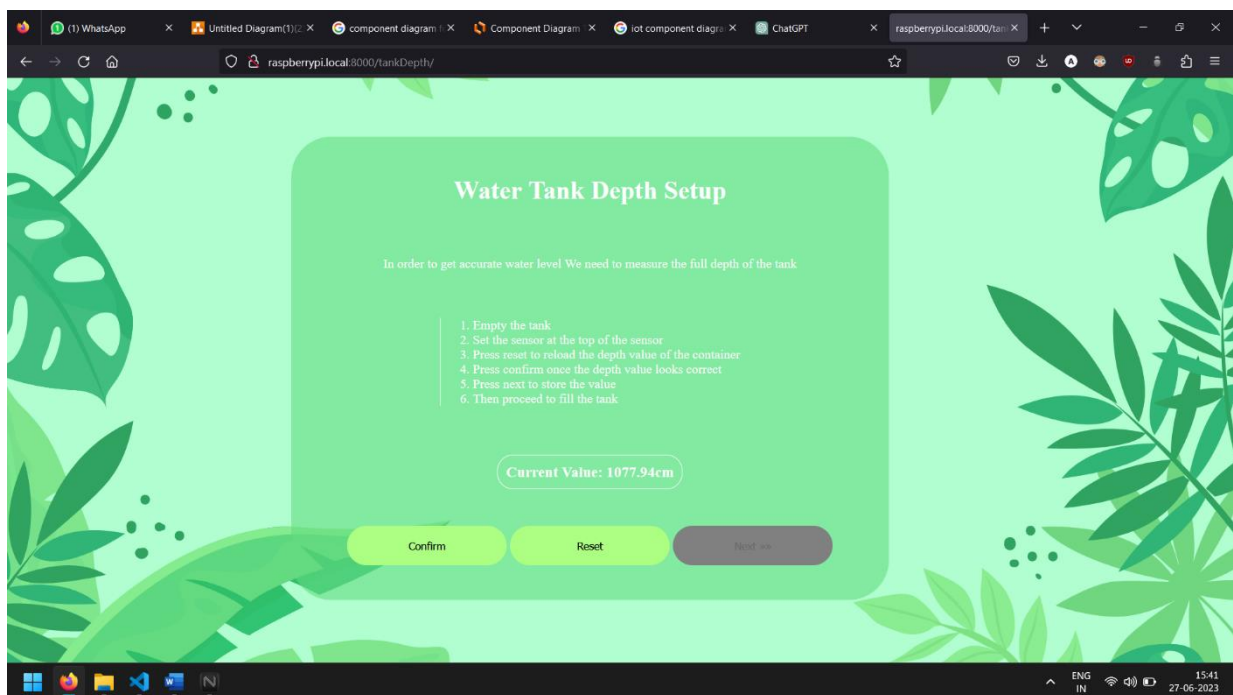
Home Page



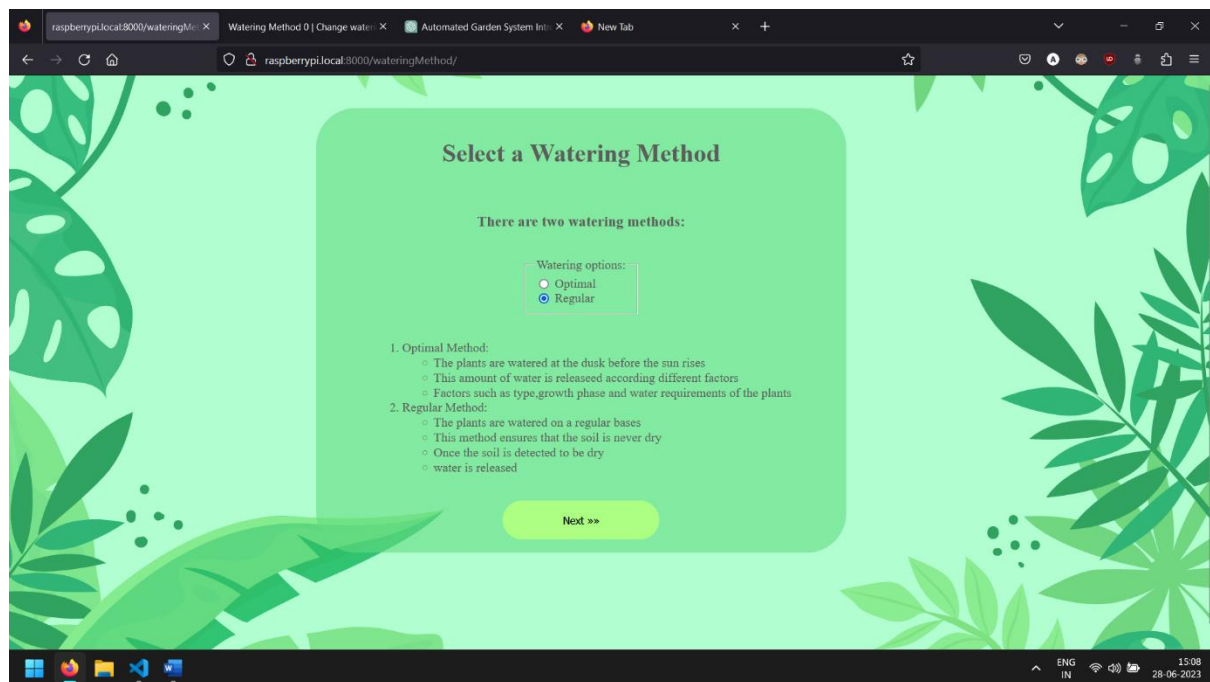
Admin Page



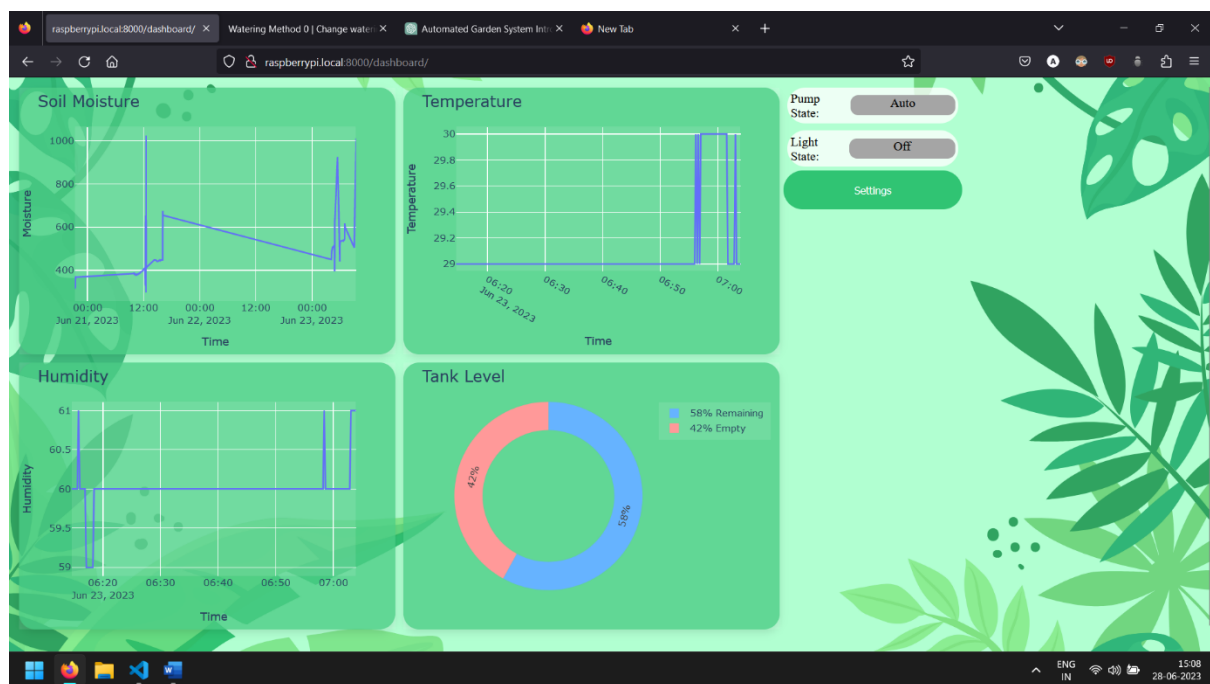
Plant Selection Page



Water Tank Depth Setup



## Watering Method Selection



## User Dashboard

## CHAPTER 4: CODING Sample code

### BackEnd Server

```
from django.shortcuts import render, redirect
from .functions import read_depth
from .forms import PlantForm, WateringOptionsForm
from .models import
Plant, Tank, WateringMethod, HumidityData, TemperatureData, LightState
from .models import SoilMoistureData
from django.http import HttpResponseRedirect
import plotly.graph_objects as go

import plotly.graph_objs as go
import plotly.io as pio

def create_plant(request):
    instance, created = Plant.objects.get_or_create(id=0)

    if request.method == 'POST':
        form = PlantForm(request.POST, instance=instance)
        if form.is_valid():
            form.save()
            # Redirect to the desired URL after saving the form
        else:
            form = PlantForm(instance=instance)

    return render(request, 'create_plant.html', {'form': form, 'created':
created})

def tank_depth(request):
    value = 0
    confirmed=False
    tank, created = Tank.objects.get_or_create(id=0)

    if request.method == 'POST':
        if 'confirm' in request.POST:
            value = read_depth()
            confirmed=True
        elif 'reset' in request.POST:

            value = read_depth()
        elif 'save' in request.POST:
```

```

        value = read_depth()
        tank.value = value
        tank.save()
    else:
        value = None
    else:
        value = read_depth()

    return render(request, 'tank_depth.html', {'value':
value,'confirmed':confirmed})
def watering_method(request):
    wateringMethod, created = WateringMethod.objects.get_or_create(id=0)
    if request.method == 'POST':
        form = WateringOptionsForm(request.POST)
        if form.is_valid():
            selected_option = form.cleaned_data['watering_options']
            wateringMethod.method = selected_option
            wateringMethod.save()
        else:
            form = WateringOptionsForm()

    return render(request, 'watering_method.html', {'form': form})
def index(request):
    return render(request, 'index.html')
    try:
        obj = Plant.objects.get(id=0)
        return redirect('dashboard')
    except Plant.DoesNotExist:
        # If the ID does not exist, redirect to the create page
        return redirect('create')
def dashboard(request):
    try:
        # Query the database using the ID
        obj = Plant.objects.get(id=0)

        # If the ID exists, redirect to the dashboard page
        return redirect('create')

        return render(request, 'index.html')
    except Plant.DoesNotExist:
        # If the ID does not exist, redirect to the create page
        return render(request, 'index.html')

def soilgraph(request):

    data = SoilMoistureData.objects.only('value', 'time').order_by('-time')
    values = [entry.value for entry in data]

```

```

timestamps = [entry.time for entry in data]

fig = go.Figure(data=go.Scatter(x=timestamps, y=values, mode='lines'))

# Customize the plot layout
fig.update_layout(
    xaxis=dict(title='Time'),
    yaxis=dict(title='Moisture'),
    title='Soil Moisture',
    plot_bgcolor='rgba(255, 255, 255, 0.1)',
    paper_bgcolor='rgba(255, 255, 255, 0.1)',
    showlegend=False
)

# Convert the plot to an image and return it as the response
img_bytes = fig.to_image(format='png')

return HttpResponse(img_bytes, content_type='image/png')

def humiditygraph(request):
    # Retrieve the soil moisture data from the database
    data = HumidityData.objects.only('value', 'time').order_by('-time')

    # Extract the values and timestamps from the queryset
    values = [entry.value for entry in data]
    timestamps = [entry.time for entry in data]

    # Create a scatter plot
    fig = go.Figure(data=go.Scatter(x=timestamps, y=values, mode='lines'))

    # Customize the plot layout
    fig.update_layout(
        xaxis=dict(title='Time'),
        yaxis=dict(title='Humidity'),
        title='Humidity',
        plot_bgcolor='rgba(255, 255, 255, 0.1)',
        paper_bgcolor='rgba(255, 255, 255, 0.1)',
        showlegend=False
    )

    # Convert the plot to an image and return it as the response
    img_bytes = fig.to_image(format='png')

    # Return the image as the response
    return HttpResponse(img_bytes, content_type='image/png')

```



```

def temperaturegraph(request):
    # Retrieve the soil moisture data from the database
    data = TemperatureData.objects.only('value', 'time').order_by('-time')

    # Extract the values and timestamps from the queryset
    values = [entry.value for entry in data]
    timestamps = [entry.time for entry in data]

    # Create a scatter plot
    fig = go.Figure(data=go.Scatter(x=timestamps, y=values, mode='lines'))

    # Customize the plot layout
    fig.update_layout(
        xaxis=dict(title='Time'),
        yaxis=dict(title='Temperature'),
        title='Temperature',
        plot_bgcolor='rgba(255, 255, 255, 0.1)',
        paper_bgcolor='rgba(255, 255, 255, 0.1)',
        showlegend=False
    )

    # Convert the plot to an image and return it as the response
    #img_bytes = fig.to_image(format='png')
    config = {'displayModeBar': False}
    temperature = pio.to_html(fig, include_plotlyjs=False,
full_html=False,config=config)

    # Pass the plot_div as context to the template for rendering

    return temperature
    # Return the image as the response
    #return HttpResponse(img_bytes, content_type='image/png')

def waterlevel(request):
    scale_percentages = [0, 20, 40, 60, 80, 100]
    tankDepth = Tank.objects.first().value
    percentage = int(read_depth() / tankDepth * 100)

    if percentage >= 101:
        percentage = 100
    remaining = 100 - percentage
    slices = [percentage, remaining]
    labels = [f'{percentage}% Empty', f'{remaining}% Remaining']
    colors = ['#ff9999', '#66b3ff']

    # Create the pie chart
    fig = go.Figure(data=[go.Pie(labels=labels, values=slices, hole=0.7,
marker=dict(colors=colors))])

```

```

# Set aspect ratio to equal to ensure a circular pie chart
fig.update_layout(
    title='Tank Level',
    showlegend=True,
    plot_bgcolor='rgba(255, 255, 255, 0.1)',
    paper_bgcolor='rgba(255, 255, 255, 0.1)',
    # height=400,
    # width=600
)

# Convert the plot to an image and return it as the response
img_bytes = fig.to_image(format='png')

# Return the image as the response
return HttpResponse(img_bytes, content_type='image/png')

def waterlevel2(request):

    scale_percentages = [0, 20, 40, 60, 80, 100]
    tankDepth = Tank.objects.first().value
    percentage = int(read_depth() / tankDepth * 100)

    if percentage >= 101:
        percentage = 100
    remaining = 100 - percentage
    slices = [percentage, remaining]
    labels = [f'{percentage}% Empty', f'{remaining}% Remaining']
    colors = ['#ff9999', '#66b3ff']

    # Create the pie chart
    fig = go.Figure(data=[go.Pie(labels=labels, values=slices, hole=0.7,
marker=dict(colors=colors))])

    # Set aspect ratio to equal to ensure a circular pie chart
    fig.update_layout(
        title='Tank Level',
        showlegend=True,
        plot_bgcolor='rgba(255, 255, 255, 0.1)',
        paper_bgcolor='rgba(255, 255, 255, 0.1)',
        # height=400,
        # width=600
    )

    # Convert the plot to a div string
    config = {'displayModeBar': False}

```

```

    plot_div = pio.to_html(fig, include_plotlyjs=False,
full_html=False,config=config)

    # Pass the plot_div as context to the template for rendering
    # context = {'waterlevel': plot_div}
    return plot_div
    #return render(request, 'dashboard.html', context)

def dashboard(request):
    context={'waterlevel':waterlevel2(request),
            "temperature":temperaturegraph(request)}
    return render(request, 'dashboard.html',context)

#pump_state, created = PumpState.objects.get_or_create(pk=1)

# Change the values of the state attribute
# Set the state to True (On)
# pump_state.state = False # Set the state to False (Off)

# # Save the changes

# pump_state.save()
def switch_lights_view(request):
    if request.method == 'POST':
        light_switch = request.POST.get('light_switch', False)
        #light_state, created = LightState.objects.get_or_create(pk=1)
        light_state = LightState.objects.first()

        # Change the value of the state attribute
        light_state.state = light_switch # Set the state to True (On)
        light_state.save() # Save the changes

    return redirect('dashboard')

def switch_pump_view(request):
    if request.method == 'POST':
        pump_switch = request.POST.get('pump_switch', False)
        # Perform actions based on the pump_switch state, e.g., control pump
operation
        # Your logic here
    return redirect('dashboard')

```

## **CHAPTER 5: LIMITATIONS OF SYSTEM**

Some limitations of the Automated Garden project are as follows:

- The system relies on the accuracy of the soil moisture sensor and temperature sensor readings.
- The system may not account for other factors affecting plant growth, such as sunlight and nutrient levels.

## **CHAPTER 6: PROPOSED ENHANCEMENTS**

The Automated Garden project has potential for further enhancements and expansions, including:

- Integration with weather forecast data to adjust watering schedules based on upcoming weather conditions.
- Adding additional sensors to monitor sunlight levels, humidity, and nutrient levels in the soil.
- Incorporating machine learning techniques to optimize

## **CHAPTER 7: CONCLUSION**

In conclusion, the Automated garden is a valuable tool for gardeners and farmers to ensure that their plants receive timely water. With the aid of this project, gardeners can keep track of their plant's watering schedules, get timely notifications, access stats. It is a beneficial resource for gardeners to maintain the health of their dear plants, Since this project automates the water of plant the gardeners can be worry free that their plants might get dry because of dehydration.

## CHAPTER 8: BIBLIOGRAPHY

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