BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI, HYDERABAD CAMPUS INSTRUCTION DIVISION, FIRST SEMESTER 2016-2017 COURSE HANDOUT

01-08-2016

In addition to part-I (General Handout for all courses appended to the time table) this portion gives further specific details regarding the course.

Course Number : CS F111

Course Title : Computer Programming

Instructor-In-Charge: Mr Sanjeev Kumar Singh (EMAIL: sanjeev@ hyderabad.bits-pilani.ac.in)

1. Objective:

The primary goals of the course are to introduce:

- Basic representation of data and how to process data using the representation inside a computer.
- Techniques for specifying data, operations on data, and problem solving using a programming language.
- Systematic techniques and approaches for constructing programs.

2. Scope:

The course covers the following topics: Basic Model of a Computer; Problem Solving – Basic Computing Steps and Flow Charting (Assignment, Sequencing, Conditionals, Iteration). Programming Constructs – Expressions, Statements, Conditionals, Iterators/Loops, Functions/Procedures; Data Types – Primitive Types, Tuples, Choices (Unions or Enumerations), Lists/Arrays, Pointers and Dynamically Allocated Data. Input output and Files.

While the topics are taught using a specific language, the intent of the course is to teach a programming methodology, and not a programming language. There is also a laboratory component that involves development and testing of iterative and procedural programs using bounded and unbounded iterations, function composition, random access lists, sequential access lists, dynamically allocated lists, and file access. Finally sincerely putting effort will reward you making you a good problem solver which is very much required in every sphere of life and course.

3. Text and Reference:

3 (a) Text Book:

T1. J.R. Hanly and E.B. Koffman, *Problem Solving and Program Design in C.* 7th Edition. Pearson Education

3 (b) Reference Books:

- **R1.** Programming with C Bryon Gottfried, Jitendra Chhabra TMH 3rd Edition.
- **R2.** C Programming: A Modern Approach, K.N.King 2nd Edition
- **R3.** Brian W. Kernighan, Dennis Ritchie. *The C Programming Language*. Prentice Hall. 2nd Edition.
- **R4.** Yale Patt, Sanjay Patel. *Introduction to Computing Systems: From bits & gates to C & beyond*, Second edition, McGraw Hill.

4. Course Plan

4. C Lecture#	ourse Plan Learning Objectives	Topic	Reference
1-2	To understand the fundamentals on	Introduction to computers, programming,	T1 (Chap 1)
	computer hardware and computer	high level languages, compiling programs,	R1 (Chap 1)
	software, fundamentals of	integrated development environments	\ 1 /
	programming		
3-6	To understand how to define basic	Binary number system, Data representation:	R4(Chap 2)
	data, data types and data	Unsigned Integers, Signed Integers: Signed	
	representation	Magnitude, One's complement, two's	
		complement, floating point data	
		representation, octal, hexadecimal and octal	
7.0	To see do note a disposition and a see la see	number systems and conversions.	T1 (Cl 1)
7-8	To understand problem solving methodology	Problem statement, input/output description, the notion of an algorithm, algorithm	T1 (Chap 1) R1(Chap 1)
	memodology	development, flow charts	KI(Chap I)
9-12	To get an overview of C	C language elements: variables, data types	T1 (Chap 2)
7 12	To get un overview of e	and sizes, operators, expressions,	R1 (Chap 2,
		precedence and associativity, general form	3)
		of a C program,	R2 (Chap 2,
			4)
13-14	To understand C standard	How printf(), scanf() works and field widths	T1 (Chap 2)
	input/output and format it	and precisions?	R1(Chap 4)
17.16			R3(Chap 3)
15-16	To know the control flow in C	C statements and blocks, Making decisions:	T1(Chap 4)
	program	if-else, else-if, switch construct	R1(Chap 6) R2(Chap 5)
17-19	To understand repetition and loop	while, do-while, for, break and continue,	T1(Chap 5)
17-19	constructs in C	goto and labels	R1(Chap 6)
	Constructs in C	goto una luocis	R2(Chap 6)
20-22	To understand modular	Functions and program structure, arguments	T1(Chap 6)
	programming	and local variables, function prototype,	R1(Chap 7)
		function definition, calling functions,	
		returning function results, simple example	
		of recursion.	
23-26	To understand arrays	Declaring and referencing arrays, using	T1(Chap 7)
		array elements as counters, initializing	R1(Chap 9)
		arrays, 1-D and 2-D arrays, passing arrays	R2(Chap 8,
27-28	To get to know the begins of	to functions, Searching and Sorting Pointer variable declaration and	9) T1(Chan 6)
21-28	To get to know the basics of pointers in C	initialization, pointer operators, pointers	T1(Chap 6) R1(Chap 11)
	pointers in C	and addresses, pointer arithmetic, pointer	R2(Chap 11)
		arrays, pointer to a function, call by	12, 17)
		reference	- - , - ')
29-30	To understand characters and	String basics, string library functions, string	T1(Chap 8)
	strings in C (character arrays)	comparison, null string	R1(Chap 10)
			R2(Chap 13)
31-33	To know structures, union and	Basics of structures, unions and enums,	T1(Chap 10)
	enums in C	structure type data as input and output, array	R1(Chap 12)
		of structures, structure containing structures,	R2(Chap 16)
		pointers to structures, Self-referential	
		structures. Difference between structures	
34-35	To know about storage classes in C	and unions Memory segment of a C program in RAM	T1(Chap 12)
J 4- JJ	10 know about storage classes iff C	and Different storage classes: auto, register	R2(Chap 18)
		static and external.	102(Chap 10)
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	36-37	To understand bit-level	Bitwise operators, bit-fields, shift function,	R1(Chap 14)
		manipulations	rotating bits	R2(Chap 20)
ſ	38-40	To understand Linked-List in C	Creation, traversal, search, insertion,	T1(Chap 13)
			deletion in the linked list	Lectures
				Notes
	41-44	To know text and file processing	Files and streams, creating and accessing	T1(Chap 11)
			sequential files, random access files, read,	R1(Chap 13)
			write operations, binary files	R2(Chap 22)

5. Evaluation Scheme: [Legends: OB - Open Book, CB - Closed Book]

Evaluation	Weightage	Duration	Nature of	Date & Time
Component			Components	
Test-1	15%	60 Mins	Closed Book	10/9, 10.0011 AM
Test-2	20%	60 Mins	Closed Book	22/10, 10.0011
				AM
Lab Evaluation*	35%	60 Mins	Open Book	
Comprehensive	30%	3 hrs.	Closed Book	07/12 FN

*Lab Evaluation[35%]

- Continuous Lab Evaluation 10%
- Online Test-1 10%
- Online Test-2 15%

Open Book: CMS, Text Book, Lab Sheets, Tutorial Sheets

MAKE UP POLICY

- Out of N number of continuous Lab evaluations, best (N-1) will be considered in final grading. *No additional Make-up will be granted for continuous Evaluated Labs under any condition*.
- There will be *one make up* (for both the online tests put together), i.e. a student can take a make up for at most one online test out of both the tests. The makeup will be conducted after the conduct of Online test 2 and syllabus for it will be announced later.
- Prior Permission of the Instructor-in-Charge is required to get make-up for the Test-1/Test-2, and/or online tests. Only on producing documentary proof of possible absence, which proves that student would be physically unable to appear for the test/exam, the decision of granting the make-up will be taken.
- Prior Permission of Dean, Instruction Division is required to get make-up for the comprehensive exam.
- Instructor / Dean's decision in the matter of granting Make-up would be final.

Course Notices:

All notices pertaining to this course will be displayed on the CS&IS Dept. Notice Board and CMS.

Chamber(B223) Consultation Hours: Wednesday (4 - 5 PM)

Instructor-In-Charge, CS F111