

Python Data structure:- Tuple

In [2]:

```
1 #Tuple Data structure:-
2 #1.Order is applicable
3 #2.Duplicates are allowed
4 #3.Heterogeneous objects
5 #4.Indexing & slicing
6 #5.Immutable
7 #6.()
```

In [3]:

```
1 t=(1,2,3)
2 print(type(t))
3
```

<class 'tuple'>

In [5]:

```
1 t=1,2,3,4,5
2 print(t)
3 print(type(t))
```

(1, 2, 3, 4, 5)
<class 'tuple'>

Creation of tuple object:-

In [6]:

```
1 #1.empty tuple:-
2 t=()
3 print(type(t))
```

<class 'tuple'>

In [7]:

```
1 #2.Single valued tuple:-
2 t=10,
3 t1=(10,)
4 print(type(t))
5 print(type(t1))
```

<class 'tuple'>
<class 'tuple'>

In [8]:

```
1 #3.Multi value tuple:-
2 t4=(10,20,30)
3 t3=10,30,40
4 print(type(t4))
5 print(type(t3))
```

<class 'tuple'>

<class 'tuple'>

In [10]:

```
1 #by using tuple function:-
2 #t=tuple(sequence)
3 l=[10,20,30]
4 t=tuple(l)
5 print(t)
6 print(type(t))
7 t1=tuple("Akhil")
8 print(t1)
```

(10, 20, 30)

<class 'tuple'>

('A', 'k', 'h', 'i', 'l')

In [11]:

```
1 #with dynamic input:-
2 t=eval(input("enter tuple of value:"))
3 print(type(t))
```

enter tuple of value:(1,2,4,5)

<class 'tuple'>

In [12]:

```
1 #accessing tuple:-
2 t=(1,2,3,4)
3 print(t[0])
```

1

In [13]:

```
1 #slicing
2 t=(2,4,56,7)
3 print(t[0:2])
```

(2, 4)

Mathematical operators for tuple:-

In [14]:

```
1 #1.Concatination operator(+)
2 #2.Repetition operator(*)
3 t1=(1,2,3,4,5)
4 t2=(6,7,8,9)
5 t3=t1+t2
6 print(t3)
7 #t4=t2+5=====> TypeError
```

(1, 2, 3, 4, 5, 6, 7, 8, 9)

In [15]:

```
1 t1=(1,2,3,4)
2 t2=t1*3
3 print(t2)
```

(1, 2, 3, 4, 1, 2, 3, 4, 1, 2, 3, 4)

In [16]:

```
1 t1=(3,4,6)
2 t2=(1,8,9,10)
3 t3=t1+t2
4 t4=t3*2
5 print(t3)
6 print(t4)
```

(3, 4, 6, 1, 8, 9, 10)

(3, 4, 6, 1, 8, 9, 10, 3, 4, 6, 1, 8, 9, 10)

In [19]:

```
1 #Equality operators for tuple:-
2 # ==, !=
3 t1=("cat", 'dog', "rat")
4 t2=("Cat", "Dog", "Rat")
5 t3=("CAT", "DOG", "RAT")
6 t4=("cat", "dog", "rat")
7 print(t1==t4)
8 print(t1!=t2)
9 print(t1==t3)
```

True

True

False

In [21]:

```
1 #Relational Operators:-
2 #    <,<=,>,>=
3 t1=(1,2,3)
4 t2=(4,5,6)
5 t3=(0,100)
6 t4=(100,)
7 print(t1<t4)
8 print(t2>=t1)
9 print(t3<=t4)
10 print(t3>=t1)
```

True
True
True
False

In [2]:

```
1 #Membership Operators
2 #    in, not in
3 t=(1,2,3,4,5,6)
4 print(3 in t)
5 print(100 in t)
6 print(3 not in t)
```

True
False
False

Important methods/function for tuple:-

In [3]:

```
1 #len()=====> returns no. of elements
2 t=(1,2,4,5,6,8,9,33)
3 print(len(t))
4
```

8

In [6]:

```
1 #count()=====>returns no. of occurances of specified element
2 t=(4,3,1,5,6,1,4,6,4,8,0)
3 print(t.count(7))
```

0

In [7]:

```
1 #index()=====>returns index of first occurrences of specific element
2 t=(1,2,3,4,6,2,3,4)
3 print(t.index(2))
```

1

In [8]:

```
1 #reversing elements of tuple
2 t=(1,2,3,4,5)
3 r=reversed(t)
4 t1=tuple(r)
5 print(t1)
6 print(r)
```

(5, 4, 3, 2, 1)
<reversed object at 0x000001C1D7D21FD0>

In [9]:

```
1 #sorting of tuple:-
2 t=(5,14,57,8,1,4,77)
3 l=sorted(t)
4 print(l)
5 t1=tuple(l)
6 print(t1)
```

[1, 4, 5, 8, 14, 57, 77]
(1, 4, 5, 8, 14, 57, 77)

In [10]:

```
1 #max() & min() for tuple:-
2 t=(1,2,3,45,6,8,0)
3 print(min(t))
4 print(max(t))
```

0
45

In [11]:

```
1 #tuple packing and unpacking
2 a=10
3 b=20
4 c=30
5 d=40
6 t=a,b,c,d
7 print(t)
```

(10, 20, 30, 40)

In [12]:

```
1 t=(1,2,3,4)
2 a,b,c,d=t
3 print("a=",a,"b=",b,"c=",c,"d=",d)
```

a= 1 b= 2 c= 3 d= 4

In [13]:

```
1 t=(20,30,40,50)
2 a,*b=t
3 print(a,b)
```

20 [30, 40, 50]

In [14]:

```
1 #program to take a tuple of numbers from the keyboard and print the sum and avg
2 t=eval(input("Enter a tuple with numbers:"))
3 sum=0
4 for i in t:
5     sum=sum+i
6 print("The sum is",sum)
7 print("The avg is",sum/len(t))
```

Enter a tuple with numbers:(1,2,34,5,6)

The sum is 48

The avg is 9.6

In []:

```
1
```