# Modeling trend in temperature volatility using generalized LASSO

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#### **Abstract**

words, words,

## 2 1 Introduction

- 3 TODO: Some equations do not have numbering and some have.
- 4 Nonparametric variance estimation for spatio-temporal data.

## 5 1.1 Motivating applications

- 6 TODO: cut this down
- 7 There is a considerable interest in determining if there is an increasing trend in the climate variability
- 8 [8, 10]. An increase in the temperature variability will increase the probability of extreme hot outliers.
- 9 It might be harder for the society to adapt to these extremes than to the gradual increase in the mean
- temperature [10].
- In this project, we consider the problem of detecting the trend in the temperature volatility. All
- 12 analyses are performed on a sub-set of the European Centre for Medium-Range Weather Forecasts
- 13 (ECMWF) ERA-40 dataset [26]. This dataset include the temperature measurements over a grid over
- the earth from 1957 to 2002. [6, 18, 19, 25, 27]
- 15 Research on analyzing the trend in the volatility of spatio-temporal data is scarce. [8] studied the
- change in the standard deviation (SD) of the surface temperature in the NASA Goddard Institute
- 17 for Space Studies gridded temperature data set. In their analysis, for each geographical position,
- the mean of the temperature computed for the period 1951-1980 (called the base-period) at that
- position, is subtracted from the corresponding time series. Each time series is then divided by the
- 20 standard deviation computed at each position and during the same time period. The distribution of
- 21 the resulting data is then plotted for different periods. These distributions represent the deviation
- of the temperature for a specific period, from the mean in the base period, in units of the standard
- deviation in that period. The results showed that these distributions are widen for the resent time
- periods compared to 1951-1980. [10] took a similar approach in analysing the ERA-40 data set.
- However, in addition to the aforementioned method, they computed the distribution of the SDs in
- an alternative way: for each position and each time period, the deviation of the time-series at that
- position from the mean in that time period at that position was computed, and then divided by the SD
- of that position in the period before 1981. The results showed that there still is an increase in the SDs
- from 1958-1970 to 1991-2001, but this is much less than what is obtained from the method used in
- [8]. The authors also computed the time-evolving global SD from the de-trended time-series at each
- position. The resulting curve suggested that the global SD has been stable.

These previous work (and other related research, e.g., [16]) have several shortcomings. First, no statistical analysis has been performed to examine if the change in the SD is statistically significant. 33 Second, the methodologies for computing the SDs are rather arbitrary. The deviation of each time-34 series in a given period, is computed from either the mean of a base-period (as in [8]), or from the 35 given period (as in [10, 16]). These deviations are then normalized using the SD of the base-period 36 or the given period. No justification is provided for these choices. Third, the correlation between the 37 observations is ignored. The observations in subsequent days and close geographical positions could be highly correlated. Without considering these correlations, any conclusion based on the averaged 39 data could be flawed. 40

The main contribution of this work is to develop a new methodology for detecting the trend in the 41 volatility of spatio-temporal data. In this methodology, the variance at each position and time, is 42 considered as a hidden (un-observed) variable. The value of these hidden variables are then estimated 43 by maximizing the likelihood of the observed data. We show that this formulation per se, is not appropriate for detecting the trend. To overcome this issue, we penalize the differences between the estimated variances of the observations which are temporally and/or spatially close to each other. This will result in an optimization problem called the *generalized LASSO problem* [21]. As we will 47 see, the dimension of this optimization problem is very high and so the standard methods for solving 48 the generalized LASSO cannot be applied directly. We investigate two methods for solving this 49 optimization problem. In the first method, we adopt an optimization technique called alternative 50 direction method of multipliers (ADMM) [4], to divide the total problem into several sub-problems 51 of much lower dimension and show how the total problem can be solved by iteratively solving these 52 sub-problems. The second method, called the *linearized ADMM algorithm* [14] solves the main problem by iteratively solving a linearized version of it. We will compare the benefits of each method. 54

55 Also neuroscience.

#### 1.2 Related work

57 Mention [7, 12]. Also, [22, 23]. ARCH/GARCH.

58 [13, 17, 28] [15]

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### 1.3 Main contributions

- We propose a model for non-parametric variance estimation for a spatio-temporal process (Section 2).
- We derive two algorithms to fit our estimator when applied to very large data (Section 3).
- We illustrate our methods on a large global temperature dataset with the goal of tracking world-wide trends in variance as well as a simulation constructed to mimic these data's features (Section 4).

## 2 $\ell_1$ -trend filtering for estimating variance of a time-series

TODO: Arash: should't the title of this section be "...estimating variance of spatio-temporal data" or something similar?

 $\ell_1$ -trend filtering was proposed by [11] as a method for estimating a smooth, time-varying trend. It is formulated as the optimization problem

$$\min_{\beta} \frac{1}{2} \sum_{t=1}^{T} (y_t - \beta_t)^2 + \lambda \sum_{t=1}^{T-2} |\beta_t - 2\beta_{t+1} + \beta_{t+2}|$$

or equivalently:

$$\min_{\beta} \frac{1}{2} \|y - \beta\|_{2}^{2} + \lambda \|D\beta\|_{1} \tag{1}$$

where  $y_t$  is an observed time-series,  $\beta$  is the smooth trend, D is a  $(T-2) \times T$  matrix, and  $\lambda$  is a tuning parameter which balances fidelity to the data (small errors in the first term) with a desire for smoothness. With the penalty matrix D, the estimated  $\beta$  will be piecewise linear. [11] proposed a specialized primal-dual interior point (PDIP) algorithm for solving (1). From a statistical perspective,

## **Algorithm 1** PDIP for $\ell_1$ variance estimation

```
 \begin{array}{lll} \textbf{Require:} \ \lambda > 0, w > 0, \nu \leftarrow 0, \mu_1 \leftarrow 0, \mu_2 \leftarrow 0, J \in \mathbb{Z}^+, \{w_k\} & \rhd \text{Initialization} \\ \textbf{for } k = 1, 2, \dots \textbf{do} & \rhd \text{Central path} \\ \textbf{for } j = 1, \dots, J \textbf{do} & \rhd \text{Central path} \\ \text{Solve } A[\Delta \nu \ \Delta \mu_1 \ \Delta \mu_2]^\top = r_{w_k} \text{ to find the search direction.} \\ A \text{ is the Jacobian of } r_w \text{ in (3).} \\ \text{Update } [\nu^{j+1} \ \mu_1^{j+1} \ \mu_2^{j+1}] \leftarrow [\nu^j \ \mu_1^j \ \mu_2^j] + [\Delta \nu \ \Delta \mu_1 \ \Delta \mu_2]. \\ \textbf{end for} \\ \textbf{end for} \\ \textbf{return } h = \log \frac{y^2}{1+D^\top \nu} \text{ TODO: Is this right? Explicit form of } A \\ \end{array}
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(1) is a constrained maximum likelihood problem with independent observations from a normal distribution with common variance,  $y_t \sim N(\beta_t, \sigma^2)$ , subject to a piecewise linear constraint on  $\beta$ .

## 2.1 Estimating the variance

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Inspired by the  $\ell_1$ -trend filtering algorithm, we propose a non-parametric model for estimating the variance of a time-series. To this end, we assume that at each time step t, there is a hidden variable  $h_t$  such that conditioned on  $h_t$  the observations  $y_t$  are independent normal variables with zero mean and variance  $\exp(h_t)$ . The negative log-likelihood of the observed data in this model is  $l(y\mid h)\propto -\sum_{t=1}^T h_t - y_t^2 e^{-h_t}$ . Crucially, we assume that the hidden variables  $h_t$  vary smoothly. To impose this assumption, we estimate  $h_t$  by solving the penalized, negative log-likelihood:

$$\min_{h} -l(y \mid h) + \lambda \left\| Dh \right\|_{1} \tag{2}$$

where D has the same structure as above.

TODO: explain the objective more. give the AR(1) example. Explain what you loses by this assumption (ACF,forecasting). Also explain that the covariace matrix is diagonal so it cannot capture the covariance structure. But incontrast to spatial stat literature, it does not make any assumption on estimated variances. Compare to Hallac et al and Lingren et al.

As with (1), one can solve (2) using the PDIP algorithm (as in, e.g., cvxopt [1]). First, we note that this is a generalized LASSO problem [21]. The dual of a generalized LASSO with the objective  $f(x) + \lambda \|Dx\|_1$  is:

$$\min_{\boldsymbol{U}} \quad f^*(-D^\top \boldsymbol{\nu}) \qquad \qquad \text{s.t.} \quad \|\boldsymbol{\nu}\|_{\infty} \leq \lambda$$

where  $f^*(\cdot)$  is the Fenchel conjugate of  $f: f^*(u) = \max_x u^\top x - f(x)$ . It is simple to show that

$$f^*(u) = \sum_{t} (u_t - 1) \log \frac{y_t^2}{1 - u_t} + u_t - 1.$$

94 Writing

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$$r_w(v, \mu_1, \mu_2) := \begin{bmatrix} \nabla f^*(-D^\top v) + D(v - \lambda \mathbf{1})^\top \mu_1 - D(v + \lambda \mathbf{1})^\top \mu_2 \\ -\mu_1(v - \lambda \mathbf{1}) + \mu_2(v + \lambda \mathbf{1}) - w^{-1} \mathbf{1} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$
(3)

for w > 0, where  $\mu_1$  and  $\mu_2$  are dual variables for the  $\ell_\infty$  constraint, as  $w \to \infty$ , the solution to this nonlinear system reduces to the KKT conditions. Therefore, the PDIP method takes Newton steps to solve the system for a series of increasing values of w. Algorithm 1 provides the details.

## 2.2 Adding spatial constraints

The method in the previous section can be used to estimate the variance of a single time-series. In this section, we extend this method to the estimation of the variance of spatio-temporal data.

At a specific time t, the data is measured on a grid of points with  $n_r$  rows and  $n_c$  columns for a total of  $S = n_r \times n_c$  spatial locations. Let  $y_{ijt}$  denote the value of the observation at time t on the

 $i^{ ext{th}}$  row and  $j^{ ext{th}}$  column of the grid, and  $h_{ijt}$  denote the corresponding hidden variable. We seek to impose both temporal and spatial smoothness constraints on the hidden variables. Specifically, we seek a solution for h which is piecewise linear in time and piecewise constant in space (although higher-order smoothness can be imposed with minimal alterations to the methodology). We achieve this goal by solving the following optimization problem:

$$\min_{h} \sum_{i,j,t} h_{ijt} + y_{ijt}^{2} e^{-h_{ijt}} + \lambda_{1} \sum_{i,j} \sum_{t=1}^{T-2} \left| h_{ijt} - 2h_{ij(t+1)} + h_{ij(t+2)} \right| 
+ \lambda_{2} \sum_{t,j} \sum_{i=1}^{n_{r}-1} \left| h_{ijt} - h_{(i+1)jt} \right| + \lambda_{2} \sum_{t,i} \sum_{j=1}^{n_{c}-1} \left| h_{ijt} - h_{i(j+1)t} \right|$$
(4)

The first term in the objective is proportional to the negative log-likelihood, the second is the temporal penalty for the time-series at each location (i,j), while the third and fourth, penalize the difference between the estimated variance of two vertically and horizontally adjacent points, respectively. The spatial component of this penalty is a special case of trend filtering on graphs [29] which penalizes the difference between the estimated values of the signal on the connected nodes. As before, we can write (4) in matrix form where h is an  $T \times S$  vector and D is replaced by  $D_{TS} \in \mathbb{R}^{(N_t+N_s)\times (T\cdot S)}$ , where  $N_t = S\cdot (T-2)$  and  $N_s = T\cdot (2n_rn_c-n_r)$  are the number of temporal and spatial constraints, respectively 1. Then, as we have two different tuning parameters for the temporal and spatial components, we write  $\Lambda = \left[\lambda_1 \mathbf{1}_{N_t}^{\mathsf{T}}, \ \lambda_2 \mathbf{1}_{N_s}^{\mathsf{T}}\right]^{\mathsf{T}}$  leading to 2:

$$\min_{h} -y \mid h) + \Lambda^{\top} |D_{TS}h| \tag{5}$$

TODO: Add back the full form of D above? It was too cumbersome before, but possibly necessary

## **3** Proposed optimization methods

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For a spatial grid of size S and T time steps,  $D_{ST}$  will have  $3Tn_rn_c - 2n_rn_c - Tn_r$  rows and ST119 columns. For a  $1^{\circ} \times 1^{\circ}$  grid over the entire northern hemisphere and daily data over 10 years, we 120 have  $n_r = 90$ ,  $n_c = 180$ , T = 3650 and so  $D_{ST}$  has approximately  $10^8$  columns and  $10^8$  rows. 121 In each step of Algorithm 1, we need to solve a linear system of equations in A which depends on  $D_{ST}^{\top}D_{ST}$  (see [3] equation 11.54). Therefore, applying the PDIP directly is infeasible for our data.<sup>3</sup> 123 In the next section, we develop two ADMM algorithms for solving this problem efficiently. The 124 first casts the problem as a so-called consensus optimization problem [4] which solves smaller 125 sub-problems using PDIP and then recombines the results. The second uses proximal methods to 126 avoid matrix inversions. TODO: We note that stochastic gradient descent could be used but... 127

## 3.1 Consensus optimization

Consider an optimization problem of the form  $\min_h f(h)$ , where  $h \in \mathbb{R}^n$  is the *global variable* and  $f(h): \mathbb{R}^n \to \mathbb{R} \cup \{+\infty\}$  is convex. The goal in consensus optimization is to break this problem into several smaller sub-problems which can be solved independently in each iteration of optimization. Assume that it is possible to define a set of *local variables*  $x_i \in \mathbb{R}^{n_i}$  such that  $f(h) = \sum_i f_i(x_i)$ , where each  $x_i$  is a subset of the global variable h. More specifically, each entry of the local variables corresponds to an entry of the global variable. Therefore we can define a mapping  $\mathscr{G}(i,j)$  from the local variables indices into the global variable indices:  $k = \mathscr{G}(i,j)$  means that the  $j^{\text{th}}$  entry of  $x_i$  is  $h_k$  (or  $(x_i)_j = h_k$ ). For ease of notation, define  $\tilde{h}_i \in \mathbb{R}^{n_i}$  as  $(\tilde{h}_i)_j = h_{\mathscr{G}(i,j)}$ . Then, the original optimization problem is equivalent to the following problem:

 $<sup>^{1}</sup>N_{s}$  is obtained by counting the number of unique constraints at each location and at all times.

<sup>&</sup>lt;sup>2</sup>Throughout the paper, we use |x| for both scalars and vectors. For vectors we use this to denote a vector obtained by taking the absolute value of each entry of x.

<sup>&</sup>lt;sup>3</sup>We note that this is a highly structured and sparse matrix, but, unlike trend filtering alone, it is not banded. We are unaware of general linear algebra techniques for inverting such matrix, despite our best efforts.

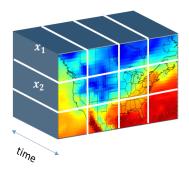


Figure 1: The cube represents the global variable h in space and time. The sub-cubes specified by the white lines are  $x_i$ . TODO: Can we use  $h_i$  here instead of  $x_i$ ?

$$\min_{\{x_1, \dots, x_N\}} \sum_i f_i(x_i)$$

$$s.t. \ \tilde{h}_i = x_i$$

It is important to note that each entry of the global variable may correspond to several entries of 138 the local variables and so the constraints  $\tilde{h}_i = x_i$  enforce the consensus between the local variables 139

corresponding to the same global variable. 140

The augmented Lagrangian corresponding to the problem 3.1 is  $L_{\rho}(x,h,y) = \sum_{i} \left( f_{i}(x_{i}) + u_{i}^{\top}(x_{i} - y_{i}) \right)$ 141  $\tilde{h}_i) + (\rho/2) \|x_i - \tilde{h}_i\|_2^2$ ). Now, we can apply ADMM to  $L_\rho$  which results in the following ADMM 142

updating steps at each iteration m: 143

$$x_i^{m+1} := \underset{x_i}{\operatorname{argmin}} \left( f_i(x_i) + (u_i^m)^\top x_i + (\rho/2) \|x_i - \tilde{h}_i^m\|_2^2 \right)$$

$$h_k^{m+1} := (1/S_k) \sum_{\mathscr{G}(i,j)=k} (x_i^{m+1})_j$$

$$u_i^{m+1} := u_i^m + \rho(x_i^{m+1} - \tilde{h}_i^{m+1})$$
(6)

Here,  $S_k$  is the number of local variable entries that correspond to  $h_k$ , and  $u_i$  are the Lagrange multipliers. 145

TODO: I don't much like this explanation or notation. Seems unclear 146

TODO: Arash: I re-wrote this section. 147

To solve the optimization problem (5) or (4) using this method, we need to address two questions: 148

first, how to choose the local variables  $x_i$ , and second, how to solve the optimization problem for 149

updating these variables (the first line of (6) which we will refer to it as *x-update step*). 150

In Figure 1, the global variable h is represented as a cube (using the subset of the US as an example). 151

We decompose h into sub-cubes as shown in the figure by white lines. It is easy to see that by this 152

definition of  $x_i$ , the objective (5) decomposes as  $\sum_i f_i(x_i)$  where  $f_i(x_i) = -l(y_i \mid x_i) + \Lambda_{(i)}^\top |D_{(i)}x_i|$ , 153

and  $\Lambda_{(i)}$  and  $D_{(i)}$  contain the temporal and spatial penalties corresponding to  $x_i$  only. The x-update 154

step in Equation 6 is the following optimization problem:  $x_i^{m+1} := \operatorname{argmin}_{x_i} (f_i(x_i) + (u_i^m)^{\top} x_i + u_i^m)^{\top} x_i + u_i^m x_i + u_$ 155

 $(\rho/2)||x_i - \tilde{z}_i^m||_2^2$ ). 156

TODO: I would like to be able to write all this in terms of h instead of x157

TODO: Arash: now I'm using h as the global variables. We cannot write the local variables in terms 158

of h since they are different from h. 159

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By this definition of  $x_i$ , the update step for  $x_i$  is the following optimization problem:  $x_i^{m+1} := \operatorname{argmin}_{x_i}(f_i(x_i) + (u_i^m)^\top x_i + (\rho/2) \|x_i - \tilde{z}_i^m\|_2^2)$ . We solve this using the PDIP method. As it was

#### **Algorithm 2** ADMM for sparse estimation of variance of spatio-temporal data TODO: Fix this

```
Input: data y, mapping \mathcal{G}(i,j), \rho, \lambda_t, \lambda_s

Initialization: x_i^0 = z^0 = u_i^0 = \mathbf{0}.

for m = 1, 2, \dots do

for i = 1 to N_{sub-cubes} do

compute \nu_i from (??)

compute w_i from (10)

set x_i^m := w_i

end for

Compute z^m from (6)

Compute u_i^m from (6)

end for
```

explained in Section 2.1, to use PDIP we need to compute the dual problem, which in turn needs the computation of the Fenchel conjugate of the loss function. In addition, referring to Algorithm 1, we need to compute the gradient and Jacobian of the conjugate functions. It is important to note that compare to the optimization problem Equation 2, the loss function in the x-update step in Equation 6 includes the quadratic term  $(\rho/2)||x_i - \tilde{z}_i^m||_2^2$ . This makes the computation more involved than Section 2.1. The details of the computations are explained in Appendix 1.

TODO: I'm not sure if we want to devote some space to write this as a separate algorithm. The steps are those mentioned in 6 and the x-update is now explained in the appendix. So we may want to remove algorithm 2.

The complete ADMM algorithm for estimating the variances is represented in Algorithm 2. All the computations in the three updating steps (6) can be performed in parallel. The number of rows and columns of the sub-cubes should be chosen so that the updating of  $x_i$  could be performed in one processor. We choose  $3 \times 3 \times 521$  sub-cubes.

Because Algorithm 2 breaks the large optimization into sub-problems that can be solved independently, 175 it is amenable to a split-gather parallelization strategy via, e.g., the map reduce framework. In each 176 iteration, the computation time will be equal to the time to solve each sub-problem plus the time 177 to communicate the solutions on the master processor and perform the consensus step. Since each 178 sub-problem is small, with parallelization, the computation time in each iteration will be small. In 179 addition, our experiments with several values of  $\lambda_t$  and  $\lambda_s$  showed that the algorithm converges in 180 few hundreds iterations. TODO: Need to redo this: Solving each sub-problem on a machine with 181 four 3.20GHz Intel i5-3470 cores takes less than 3 seconds on average, and so for example if we 182 assume that communication time is 10 seconds and the algorithm converges in 300 iterations, with 183 parallelization on  $N_{sub-cubes}$  machines, the algorithm will converge in about 1 hour. Assuming that 184 we use  $N_{sub-cubes}$  machines and that the convergence rate of the algorithm is independent of the 185 grid size, this time will be independent of the grid size. 186

If we perform these computations on a single machine, the computation time grows linearly with  $N_{sub-cubes}$ . For example, for the data in a grid over the united states and using  $3\times3\times521$  sub-cubes each iteration of the algorithm will take about 20 minutes on a single machine and so with 300 iterations it will take several days to converge. Given that we need to compute the solution for several values of the parameters  $\lambda_t$  and  $\lambda_s$ , this computation time is not feasible.

Therefore, this algorithm is only useful if we can parallelize the computation over several machines.

In the next section, we describe another algorithm which makes the computation feasible on a single machine.

## 3.2 Linearized ADMM

TODO: Need a good dummy variable here, it can't be u. Consider the generic optimization problem  $\min_x f(x) + g(Dx)$  where  $x \in \mathbb{R}^n$  and  $D \in \mathbb{R}^{m \times n}$ . Each iteration of the linearized ADMM

## **Algorithm 3** Linearized ADMM

Input: data 
$$y$$
, penalty matrix  $D$ ,  $\rho$ ,  $\lambda_t$ ,  $\lambda_s > 0$ . Set:  $h \leftarrow 0$ ,  $z \leftarrow 0$ ,  $u \leftarrow 0$ . for  $m = 1, 2, \ldots$  do 
$$h_k \leftarrow \mathscr{W}\left(\frac{y_k^2}{\mu} \exp\left(\frac{1-\mu u_k}{\mu}\right)\right) + \frac{1-\mu u_k}{\mu},$$
  $z \leftarrow S_{\rho\lambda}(u).$   $u \leftarrow u + Dh - z$  end for

algorithm [14] for solving this problem has the form

$$x \leftarrow \underset{\mu f}{\mathbf{prox}} \left( x - (\mu/\rho) D^{\top} (Dx - z + u) \right)$$

$$z \leftarrow \underset{\rho g}{\mathbf{prox}} \left( z + u \right)$$

$$u \leftarrow u + Dx - z$$

$$(7)$$

where  $z, u \in \mathbb{R}^m$  and the proximal operator is defined as

$$\mathbf{prox}_{\alpha f}(u) = \min_{x} \ \alpha \cdot f(x) + \frac{1}{2} \left\| x - u \right\|_{2}^{2}.$$

- Clearly, (4) has this form. TODO: What are  $\mu$  and  $\rho$ ? To perform the steps in (7), we need to evaluate 200  $\mathbf{prox}_{uf}$  and  $\mathbf{prox}_{aa}$ . Proximal algorithms are feasible only if these proximal operators can be 201 evaluated efficiently which, as we show next, is the case for our problem. 202
- **Theorem 1.** Let  $f(h) = \sum_{k} h_k + y_k^2 e^{-h_k}$  and  $g(x) = ||x||_1$ . Then, 203

$$[\mathbf{prox}_{\mu f}(u)]_k = \mathcal{W}\left(\frac{y_k^2}{\mu} \exp\left(\frac{1 - \mu u_k}{\mu}\right)\right) + \frac{1 - \mu u_k}{\mu},$$
$$\mathbf{prox}_{\rho q}(u) = S_{\rho \lambda}(u)$$

- where  $[S_{\alpha}(u)]_k = \operatorname{sign}(u_k)(|u_k| \alpha_k)_+$  and  $(v)_+ = v \vee 0$ . 204
- *Proof.* If  $f(x) = \sum_k f_k(x_k)$  then  $[\mathbf{prox}_{\mu f}(x)]_k = \mathbf{prox}_{\mu f_k}(u_k)$ . So  $[\mathbf{prox}_{\mu f}(u)]_k = \min_{x_k} \mu(x_k + y_k^2 e^{-x_k}) + \frac{1}{2}(x_k u_k)^2$ . Setting the derivative to 0 and solving for  $u_k$  gives the 205
- 206
- result. Similarly,  $[\mathbf{prox}_{\rho q}(u)]_{\ell} = \rho \lambda_{\ell} |z_{\ell}| + 1/2(z_{\ell} u_{\ell})^2$ . This is not differentiable, but the solution 207
- must satisfy  $\rho \cdot \lambda_{\ell} \cdot \partial(|z_{\ell}|) = u_{\ell} z_{\ell}$  where  $\partial(|z_{\ell}|)$  is the sub-differential of  $|z_{\ell}|$ . The solution is 208
- the soft-thresholding operator  $S_{\rho\lambda_{\ell}}(u_{\ell})$ . 209

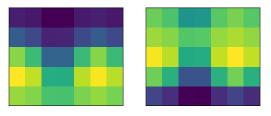
#### **Empirical evaluation** 210

- In this section, we examine both simulated and real spatio-temporal climate data. All the computations 211 were performed on a Linux machine with four 3.20GHz Intel i5-3470 cores. 212
- 4.1 Simulations 213
- TODO: Can we add some type of performance measure? What if we fit 2 marginal models, spatial 214 only and temporal only. Plus maybe a marginal GARCH? 215
- We generate observations at all time steps and all locations from independent Gaussian random 216 variables with zero mean. However, the variance of these random variables follows a smoothly 217
- varying function in time and space

$$\sigma^{2}(t, r, c) = \sum_{s=1}^{S} W_{s}(t) \cdot \exp\left(\frac{(r - r_{s})^{2} + (c - c_{s})^{2}}{2\sigma_{s}^{2}}\right); \quad W_{s}(t) = \alpha_{s} \cdot t + \exp(\sin(2\pi\omega_{s}t + \phi_{s})).$$

Table 1: Parameters used to simulate data. TODO: Any ideas to take up less space with this info?

s	$r_s$	$c_s$	$\sigma_s$	$\alpha_s$	$\omega_s$	$\phi_s$
1	0	0	5	0.5	0.121	0
2	0	5	5	0.1	0.121	0
3	3	0	5	-0.5	0.121	$\pi/2$
4	3	5	5	-0.1	0.121	$\pi/2$



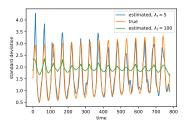


Figure 2: Variance function at t=25 (left) and t=45 (center). Right: the true (orange) and estimated standard deviation function at the location (0,0). The estimated values are obtained using linearized ADMM with  $\lambda_s=0.1$  and two values of  $\lambda_t$ :  $\lambda_t=5$  (blue) and  $\lambda_t=100$  (green).

In words, the variance at each time and location is computed as the weighted sum of S bell-shaped functions where the weights are time-varying, consist of a linear trend  $\alpha_s \cdot t$  and a periodic term  $\beta_s \cdot \sin(2\pi\omega_s t + \phi_s)$ . The bell-shaped functions impose the spatial smoothness, and the linear trend and the periodic terms enforce the temporal smoothness similar to the seasonal component in the real climate data. We simulated the data on a 5 by 7 grid and for 780 time steps with S=4. The parameters of the variance function are shown in Table 1. For reference, we plot the variance function for all locations at t=25 and t=45 in as well as the variance across time at (0,0) in Figure 2.

We estimated the linearized ADMM for all combinations of values of  $\lambda_t$  and  $\lambda_s$  from the sets  $\lambda_t \in \{0,1,5,10,50,100\}$  and  $\lambda_s \in \{0,0.05,0.1,0.2,0.3\}$ . For each pair, we then compute the mean absolute error (MAE) between the estimated variance and the true variance at all locations and all time steps. For  $\lambda_t = 5$  and  $\lambda_s = 0.1$  MAE was minimized. The right panel of Figure 3 shows the true and the estimated standard deviation at location (0,0) using  $\lambda_s = 0.1$  and  $\lambda_t = 5$  (blue) and  $\lambda_t = 100$  (green). As we can see, larger than optimal value of  $\lambda_t$  leads to estimated values which are "too smooth".

Figure 3 shows the convergence of Algorithms 2 and 3. Each iteration of the linearized algorithm takes 0.01 seconds on average while each iteration of the consensus ADMM takes about 20 seconds.

TODO: These data are pretty small. Is it possible to do the PDIP?

## 4.2 Data analysis

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Algorithm 2 is appropriate only if we parallelize it over multiple machines, and it is significantly slower on our simulated data, so we do not pursue it further here. All the results reported in this

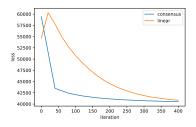


Figure 3: Convergence speed of linearized and consensus ADMM.

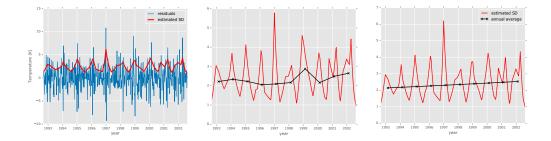


Figure 4: Left: The residuals of the time-series of Bloomington (averaged weekly) and the estimated SD obtained from the method of Section 2.1 (red). Middle: the estimated SDs (red) and their annual average (black) without imposing the long horizon penalty. Right: the same as middle panel but here the long horizon penalty is imposed. See the text for more details.

section are obtained using Algorithm 3. We applied this algorithm to the northern hemisphere of the ERA-40 dataset available from the https://www.ecmwf.int. The data are the 2 meter temperature measured daily at 12 p.m from August 31 of 1992 to 2002.

TODO: From here down needs to be cut down and corrected with the right numbers.

**Data Exploration** The red curve in the left panel of Figure 4 shows the estimated SD (which is  $\exp(h_t/2)$ ) of the residuals of the time-series of Bloomington. To reduce the number of time-steps in this figure and in the remainder of the paper we work on the weekly averaged of the data.

The curve of the estimated SD captures the periodic variations in the SD of the signal. Just by looking at this curve, it is hard to say if the SD is decreasing or increasing. Therefore, we compute the average of the estimated SD for each year. The estimated SD together with this annual average is shown in the middle panel of Figure 4. As it can be seen, the annual trend is not smooth. This is because in the optimization problem (2), the smoothness of the annual trend is not encouraged. To remedy this, we add the following long horizon penalty to (2):

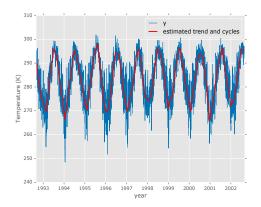
$$\sum_{i=1}^{N_{year}-2} \left| \sum_{t=1}^{52} h_{t_1} - 2h_{t_2} + h_{t_3} \right|$$
 (8)

where  $t_1 = 52(i-1) + t$ ,  $t_2 = 52i + t$  and  $t_3 = 52(i+1) + t$ . Also,  $N_{year}$  is the number of years over which we are performing our analysis (here  $N_{year} = 10$ ). Since we are working on the weekly averaged data, each year corresponds to 52 observations. In the matrix form, the penalty (8) adds  $N_{year}$  rows to the matrix D. The estimated SDs using this penalty matrix is shown in the right panel of Figure 4. The annual average of the estimated SDs shows a linear trend with a positive slope.

This section is devoted to exploring some of the properties of the ERA-40 surface temperature data set. The goal here is to demonstrate some of the difficulties in modeling the trend in the temperature volatility and motivate our methodology for doing so.

The right panel of Figure 5 shows the time-series of the temperature of Bloomington, after removing the cyclic terms and de-trending using the method explained in the next section. The goal is to investigate the trend in the variance of this signal. This figure, reveals another issue toward this goal: the variance of this signal, shows cyclic behavior. Also, the cycles are not regular and their amplitude and frequency change. Even if one can describe the behavior of the variance of all the time-series using a single parametric model (for example a variant of the GARCH models [2]), it is not clear how the trend in the variance should be investigated in this framework. These observations motivate the need to develop a non-parametric framework for the problem at hand.

**Convergence** We used the following rule to determine when to stop the optimization: the optimization was stopped if the value of the loss did not improve by at least 0.1% in 1000 trials. As we can see, the algorithm converged in about 2000 iterations. This took about 11 minutes. Our experiments



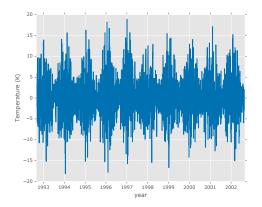


Figure 5: Left: Time-series of the temperature of Bloomington (blue) and the estimated trend and cycles obtained from the  $\ell_1$ -trend filtering (red). Right: the same time-series after removing the cyclic terms and de-trending using  $\ell_1$ -trend filtering.

showed that the convergence speed depends on the value of  $\lambda_t$  and  $\lambda_s$ . Also, if we use the solution obtained for smaller values of these parameters as the initial value for the larger values (*warm start*), the converges speed improves.

Model selection One common method for choosing the penalty parameters in the Lasso problems is to find the solution for a range of the values of these parameters and then choose the values which minimize a model selection criterion. However, such analyses needs the computation of the degrees of freedom (df). Several previous work have investigated the df in generalized lasso problems [9, 24, 30]. However, all these studies have considered the linear regression problem and, to the best of our knowledge, the problem of computing the df for generalized lasso with general objective function has not been considered yet.

Another approach is to choose the set of values which minimize an estimate of the expected prediction error obtained by k-fold cross-validation [20]. Although this method is applicable for our problem, it needs k times more computation.

In this paper, we use a heuristic method for choosing  $\lambda_t$  and  $\lambda_s$ : we compute the optimal solution for a range of values of these parameters and choose the values which minimize  $\mathcal{L}(\lambda_t, \lambda_s) = -l(y|h) + \sum \|D_{total}h\|$ . This objective is a compromise between the negative log likelihood (-l(y|h)) and the complexity of the solution  $(\sum \|D_{total}h\|)$ . For smoother solutions the value of  $\sum \|D_{total}h\|$  will be smaller but with the cost of larger -l(y|h).

We computed the optimal solution for all the combinations of the following sets of values:  $\lambda_t \in \{1,5,10,20\}$ ,  $\lambda_s \in \{0,.1,1,5,10\}$ . The best combination based on a held out set was  $\lambda_t = 5$  and  $\lambda_s = 1$ . All the analyses in the next section are performed on the solution for these values.

Analysis of trend of temperature volatility The top row of Figure 6 shows the detrended data, the estimated standard deviation and the yearly average of these estimates for two cities in the US. The estimated SD captures the periodic behavior in the variance of the time-series. In addition, the number of linear segments changes adaptively in each time window depending on how fast the variance is changing.

The yearly average of the estimated SD captures the trend in the temperature volatility. For example, we can see that in Bloomington, there is a small positive trend. To determine how the volatility has changed in each location, we subtract the average of the estimated variance in 1992 from the average in the following years and compute their sum. The value of this change in the variance in each location is depicted in the right panel of Figure 6. The left panel of this figure, shows the average estimated variance in each location.

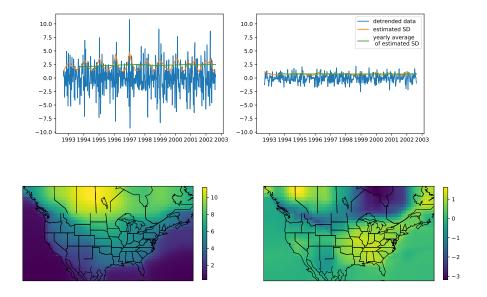


Figure 6: Top row: Detrended data and the estimated SD for Bloomington (left) and San Diego (right). Bottom: the average of the estimated variance over the US (left) and the change in the variance from 1992 to 2002 (right)

It is interesting to note that the trend in volatility is almost zero over the oceans. The most positive trend can be observed in the south-east and the most negative trend has happened in the north-east.

## 5 Discussion

In this paper, we proposed a new method for estimating the variance of spatio-temporal data. The main idea is to cast this problem as a constrained optimization problem where the constraints enforce smooth changes in the variance for neighboring points in time and space. In particular, the solution is piecewise linear in time and piecewise constant in space. The resulting optimization is in the form of a generalized LASSO problem with high-dimension, and so applying the PDIP method directly is infeasible. We therefore developed two ADMM-based algorithms to solve this problem: the consensus ADMM and linearized ADMM.

The consensus ADMM algorithm converges in few hundreds of iterations but each iteration takes much longer than the linearized ADMM algorithm. The appealing feature of the consensus ADMM algorithm is that if it is parallelized on enough number of machines the computation time per iteration remains constant as the problem size increases. The linearized ADMM algorithm, on the other hand converges in few thousands of iterations but each iteration is performed in split second. However, since the algorithm converges in many iterations it is not very appropriate for parallelization. The reason is that after each iteration the solution computed in each machine should be broadcast to the master machine and this operation takes some time which depends on the speed of the network connecting the slave machines to the master. A direction for future research would be to combine these two algorithms in the following way: the problem should be split into the sub-problems (as in the consensus ADMM) but each sub-problem can be solved using linearized ADMM.

We applied the linearized ADMM algorithm to the surface temperature data on a grid over the united states, for years 1992-2002. The results showed that in many locations the variance of the temperature has increased about 1 unit in 10 years.

The goal of this paper, however, is not to make any conclusions about the trend in the variance because we solved the problem only for a grid over the united states and for 10 years of the data. A thorough analysis, needs the full solution over the globe and for a longer time period. The goal of the

paper, was to propose the idea of estimating the trend in variance of spatio-temporal signals using generalized lasso and to investigate the algorithms for solving the resulting optimization problem.

## 332 6 Appendix

333 TODO: put this in nips appendix format

In this Appendix we give more details on performing the x-update step in Equation 6. We need to solve the following optimization problem:

$$\hat{x} := \underset{x}{\operatorname{argmin}} \left( \sum_{j=1}^{n_b} (x_j + y_j^2 e^{-x_j}) + (\rho/2) \|x - \tilde{z} + u\|_2^2 + \Lambda^\top |Dx| \right)$$

where  $n_b$  is the number of local variables in each sub-cube in Figure 1, and for ease of notation we have dropped the subscript i and superscript m. Let  $f(x) = \sum_{j=1}^{n_b} (x_j + y_j^2 e^{-x_j}) + (\rho/2) \|x - \tilde{z} + u\|_2^2$ .

As it was explained in Section 2.1, the dual of this optimization problem is:  $\min_{\nu} f^*(-D^{\top}\nu)$  with the constraints  $|\nu_k| \leq \Lambda_k$ . So to use PDIP we first need to compute the conjugate function  $f^*(\cdot)$ . We have:

$$f^*(\xi) = \max_{x} \quad \xi^{\top} x - f(x)$$

$$= \max_{x} \quad \sum_{j=1}^{n_b} (\xi_j x_j - x_j - y_j^2 e^{-x_j} - (\rho/2)(x_j - \tilde{z}_j + u_j))$$

Setting the derivative of the terms inside the summation to 0, we obtain:

$$\xi_j - y_j^2 e^{-x_j^*} - \rho x_j^* + \rho(\tilde{z}_j - u_j) = 0$$
(9)

where  $x^*$  is the maximizer in 6. Then, it can be shown that  $x_j^*$  which satisfies (9) can be obtained as follows:

$$x_j^* = \mathcal{W}\left(\frac{y_j^2}{\rho}e^{\phi_j}\right) - \phi_j$$
$$\phi_j = \frac{1 - \xi_j - \rho(\tilde{z}_j - u_j)}{\rho}$$

In this equation,  $\mathcal{W}(\cdot)$  is the *Lambert function* [5]. Finally, the conjugate function is:  $f^*(\xi) = \sum_{j=1}^{n_b} (\xi_j x_j^* - x_j^* - y_j^2 e^{-x_j^*} - (\rho/2)(x_j^* - \tilde{z}_j + u_j)).$ 

To use PDIP, we also need to evaluate  $\nabla f^*$  and  $\nabla^2 f^*$ . First note that  $\frac{\partial \mathscr{W}(q)}{\partial q} = \frac{\mathscr{W}(q)}{q(1+\mathscr{W}(q))}$  and  $\frac{\partial^2 \mathscr{W}(q)}{\partial q^2} = -\frac{\mathscr{W}^2(q)(\mathscr{W}(q)+q)}{q^2(1+\mathscr{W}(q))^3}$ . Using the chain rule we get:

$$\frac{\partial f^*(\xi)}{\partial \xi_j} = x_j^* + \frac{\partial x_j^*}{\partial \xi_j} \left[ \xi_j - 1 + y_j^2 e^{-x_j^*} + \rho(\tilde{z}_j - u_j - x_j^*) \right]$$

where we have:

$$\frac{\partial x_j^*}{\partial \xi_j} = \frac{1}{\rho(1 + \mathcal{W}((y_j^2/\rho)e^{-\phi_j}))}$$

By some tedious but straightforward computation we can obtain the second derivatives:

$$\frac{\partial^2 f^*(\xi)}{\partial \xi_j^2} = \frac{\partial x_j^*}{\partial \xi_j} - \rho \frac{\partial^2 x_j^*}{\partial \xi_j^2} \left[ \phi_j + x_j^* - \tilde{z}_j + u_j \right] + \frac{\partial x_j^*}{\partial \xi_j} \left[ 1 - y_j^2 \frac{\partial x_j^*}{\partial \xi_j} e^{-x_j^*} - \rho \frac{\partial x_j^*}{\partial \xi_j} \right]$$

$$\frac{\partial^2 x_j^*}{\partial \xi_j^2} = \frac{\mathcal{W}((y_j^2/\rho)e^{-\phi_j})}{\rho^2 (1 + \mathcal{W}((y_j^2/\rho)e^{-\phi_j}))^3}$$

- 350 Having computed the conjugate function and its gradient and Jacobian, now we can use a number
- of convex optimization software packages which have an implementation of PDIP to perform the
- 352 x-update step inside the ADMM loop. We chose the python API of the cvxopt [1] package.

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