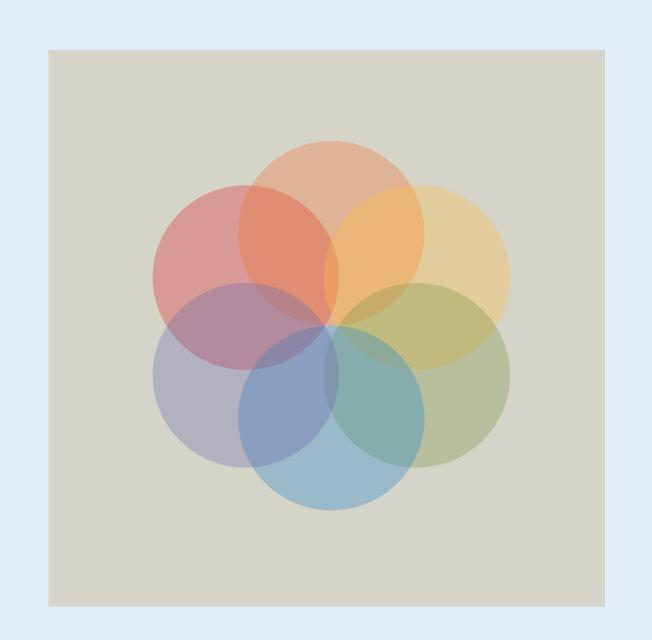
Designing for accessibility















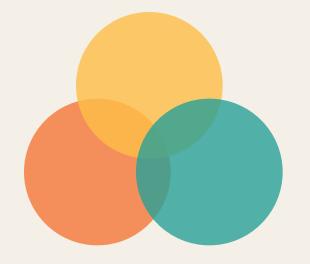
Designing for users on the autistic spectrum



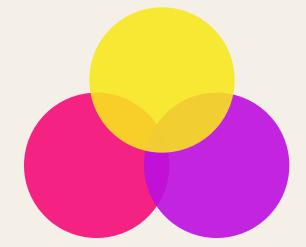
DO...

Don't...

use simple colours



use bright contrasting colours



write in plain language

Do this.

use figures of speech and idioms



use simple sentences and bullets



create a wall of text



make buttons descriptive



make buttons vague and unpredictable



build simple and consistent layouts



build complex and cluttered layouts



Designing for users of screen readers



Do...

Don't...

describe images and provide transcripts for video



only show information in an image or video



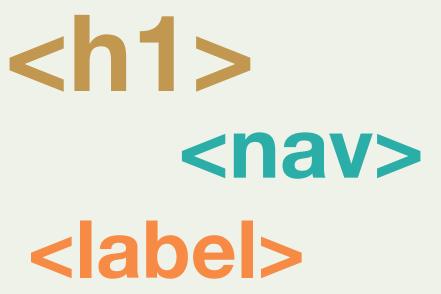
follow a linear, logical layout



spread content all over a page



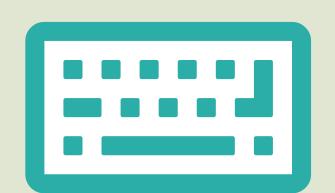
structure content using HTML5



rely on text size and placement for structure



build for keyboardonly use



force mouse or screen use



write descriptive links and headings

Contact us

write uninformative links and headings

Click here



Designing for users with low vision



Do...

Don't...

use good colour contrasts and a readable font size



use low colour contrasts and small font size



publish all information on web pages



bury information in downloads



use a combination of colour, shapes and text



only use colour to convey meaning



follow a linear, logical layout



spread content all over a page



put buttons and notifications in context



separate actions from their context



Submit

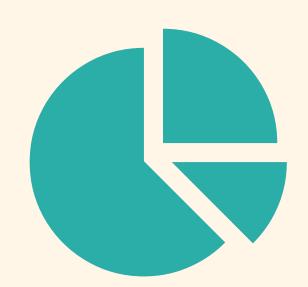


Designing for users with dyslexia



Do...

use images and diagrams to support text



Don't...

use large blocks of heavy text



align text to the left and keep a consistent layout



underline words, use italics or write in capitals



consider producing materials in other formats (for example, audio or video)



force users to remember things from previous pages - give reminders and prompts



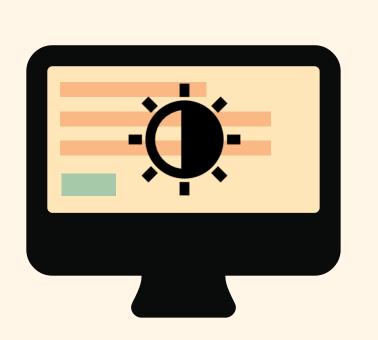
keep content short, clear and simple



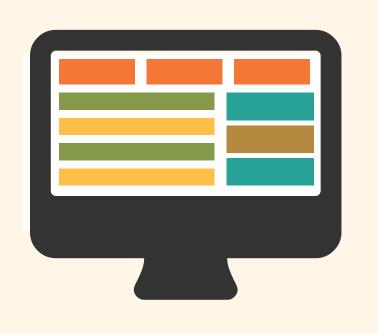
rely on accurate spelling - use autocorrect or provide suggestions



let users change the contrast between background and text



put too much information in one place







Designing for users with physical or motor disabilities



Don't... Do... make large demand clickable actions precision bunch give form interactions fields space together design for make dynamic **Tab** 2 **2**a content that keyboard or speech only requires a lot of 3 **2**b mouse movement use 2c design with have short mobile and Your session time out touchscreen has timed out windows in mind Postcode Address tire users with lots of provide shortcuts typing and scrolling Find address





Designing for users who are D/deaf or hard of hearing



Do...

Don't...

write in plain language

use complicated words or figures of speech



use subtitles or provide transcripts for videos



put content in audio or video only



use a linear, logical layout



make complex layouts and menus



break up content with sub-headings, images and videos



make users read long blocks of content



let users ask for their preferred communication support when booking appointments



don't make telephone the only means of contact for users





Home Office Digital, Data and Technology's goal is to make exceptional services for everyone.

Understanding accessibility means we can build services that work for everyone, whatever their access need.

These posters show how you can make your service accessible for different access needs.

Email <u>access@digital.homeoffice.gov.uk</u> to get involved and help make Home Office services accessible by default.



