



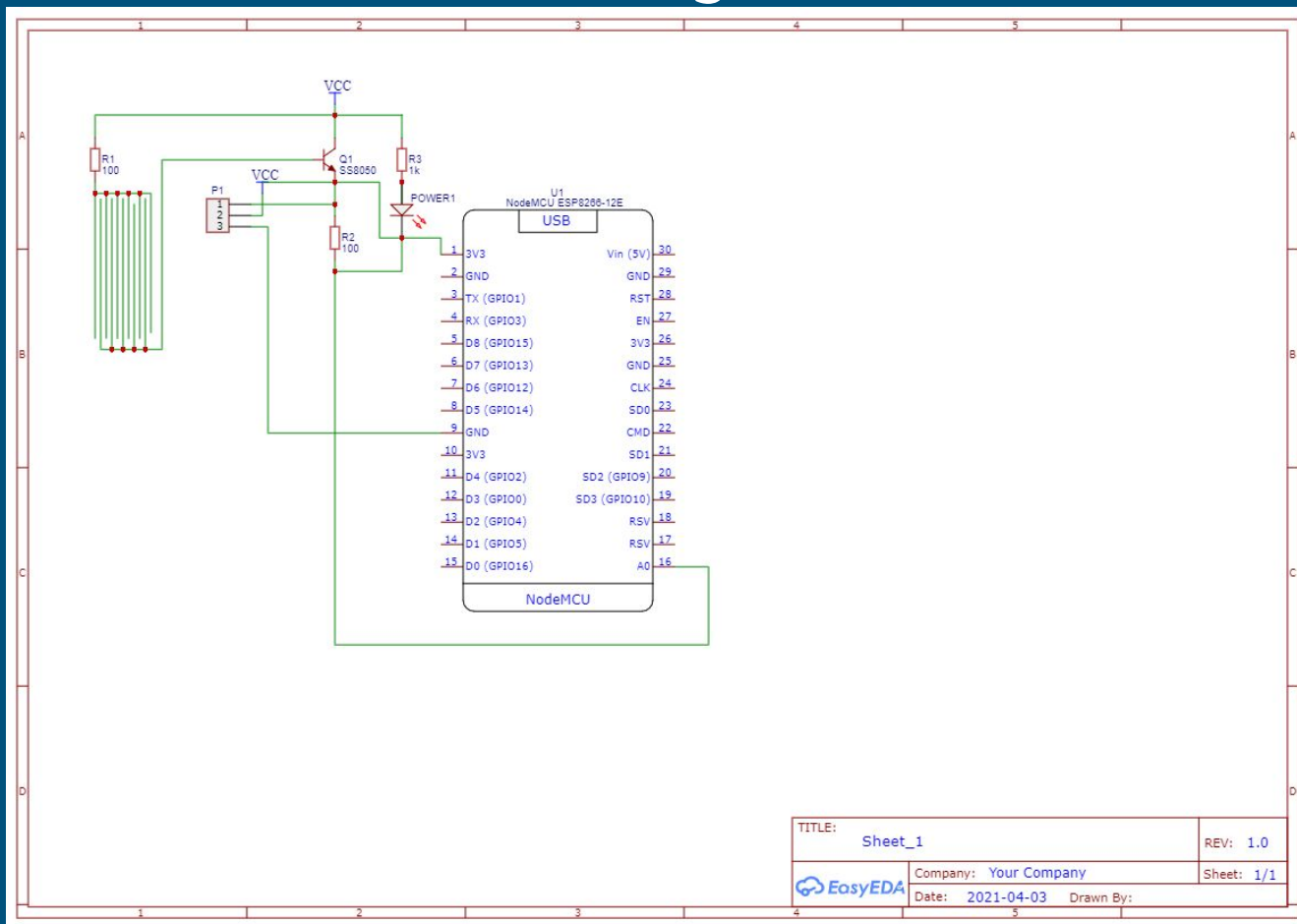
# Water Level Detection Interface with NodeMCU and Blynk



Done by : Alakarthika



# Block Diagram



TITLE: Sheet_1		REV: 1.0
Company: Your Company		Sheet: 1/1
Date: 2021-04-03		Drawn By:

# Introduction

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- This Water level detection interface has been made to interpret the amount of water present on a surface and provide the various levels on an app so that it can be monitored
- It is a simple setup which is easy-to-use and can be used as a gauge of water levels in tanks, rainfall levels etc.
- Due to its connection with an online platform, it is easily usable, and human interaction with the water level becomes negligible.
- This setup can be used for growing plants, i.e, it allows one to make sure that there is no flooding present.

# Hardware and Software Used

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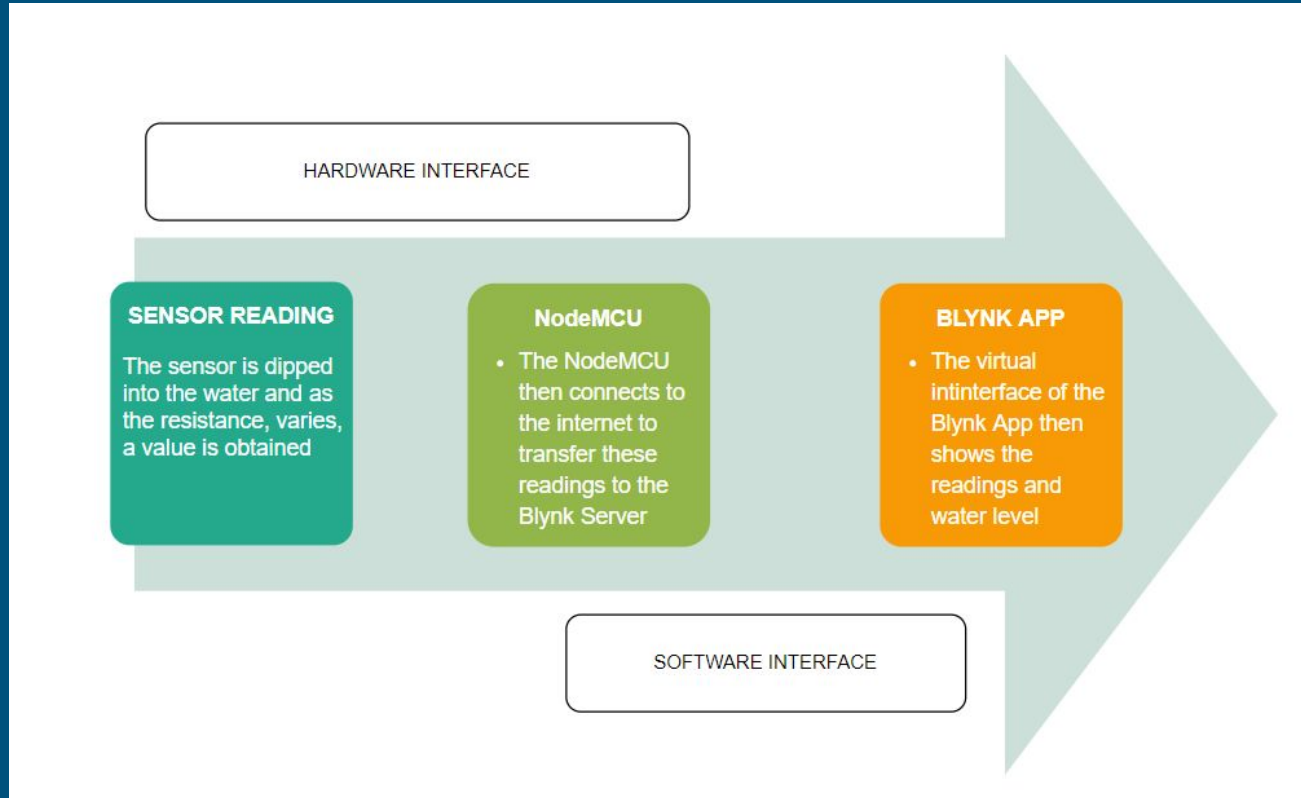
## Hardware:

1. NodeMCU ESP8266 Wifi Module: low cost, open-source IoT platform-based microcontroller
2. Water level sensor: series of exposed parallel conductors, whose resistance varies according to the water level

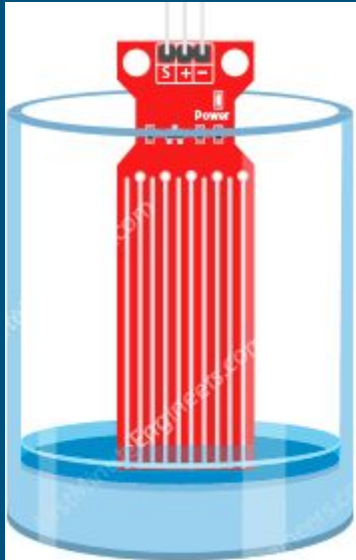
## Software Used:

1. Arduino IDE: is a cross-platform application (for Windows, macOS, Linux) that is written in functions from C and C++, used to write and upload programs to Arduino compatible boards
2. Blynk App: designed for IoT, It can control hardware remotely, it can display sensor data, it can store data, visualize it etc.

# Program Flowchart

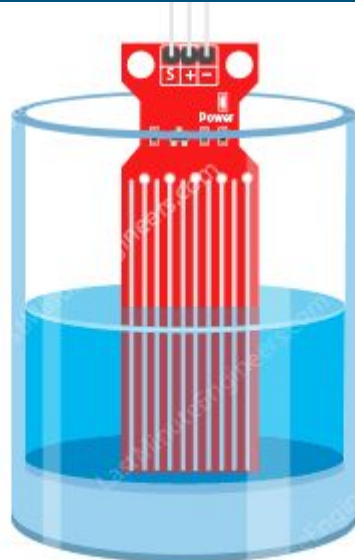


# Water level Sensor Calibration



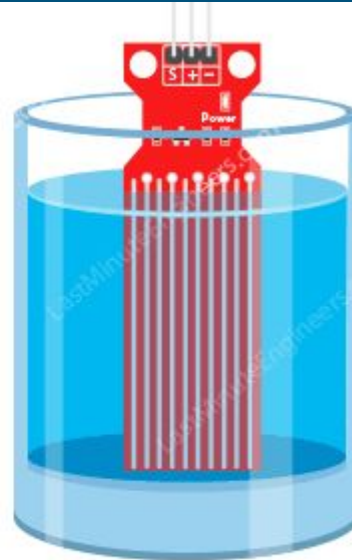
Status: Dry

Test reading :~1



Status: Partially submerged

Test reading :~500

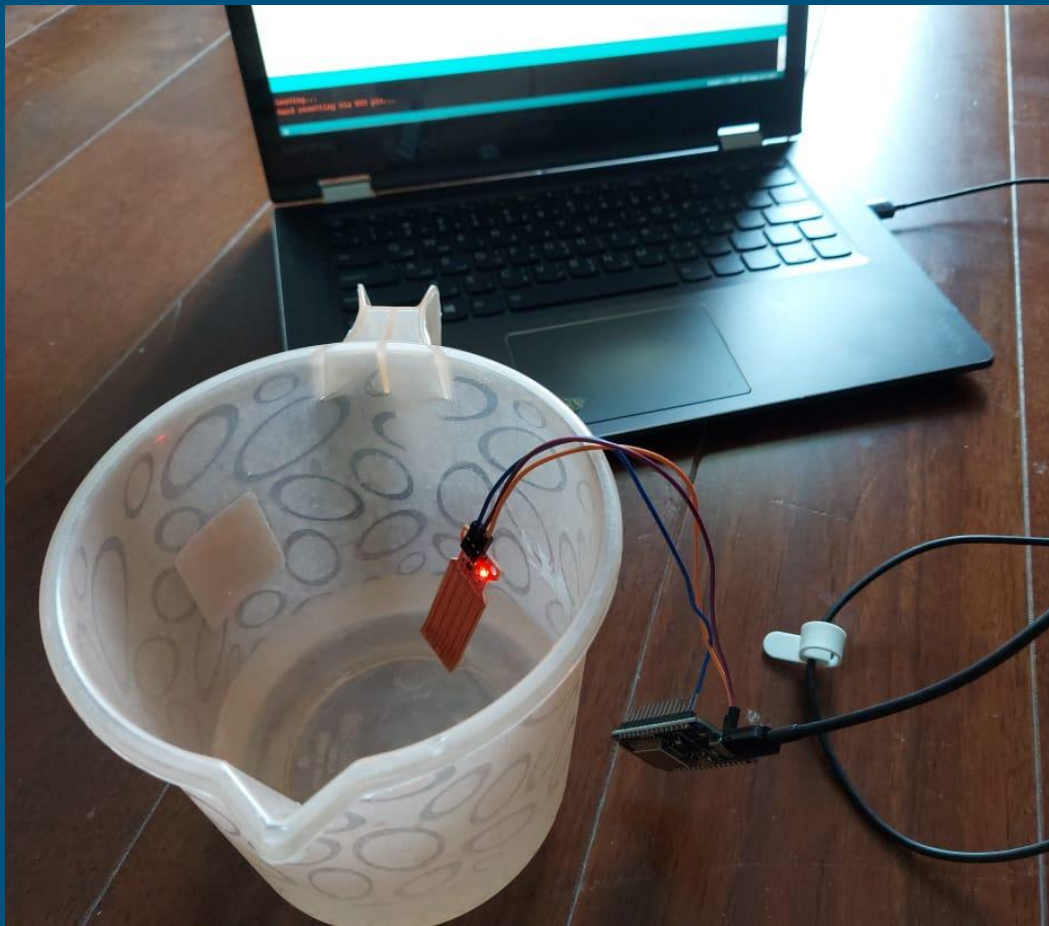


Status: Fully submerged

Test reading :~650

Lower Limit: 300  
Upper Limit: 600

# Setup



# Outputs Obtained(from Arduino IDE)

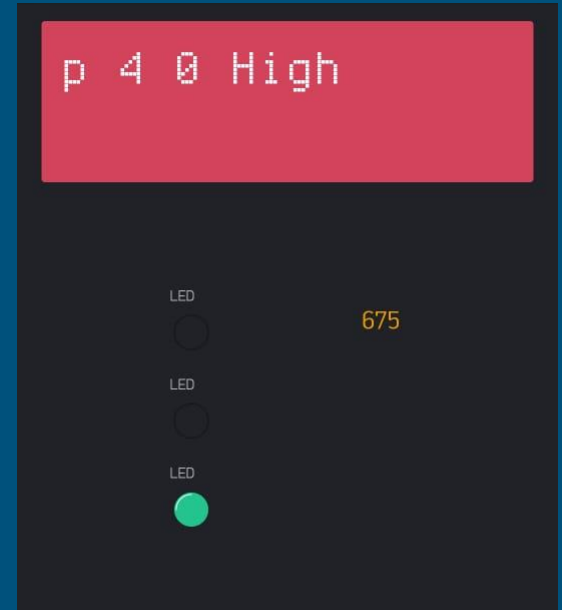
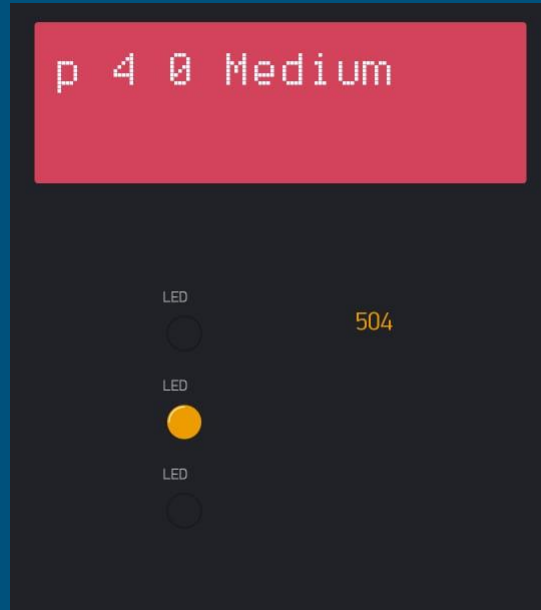
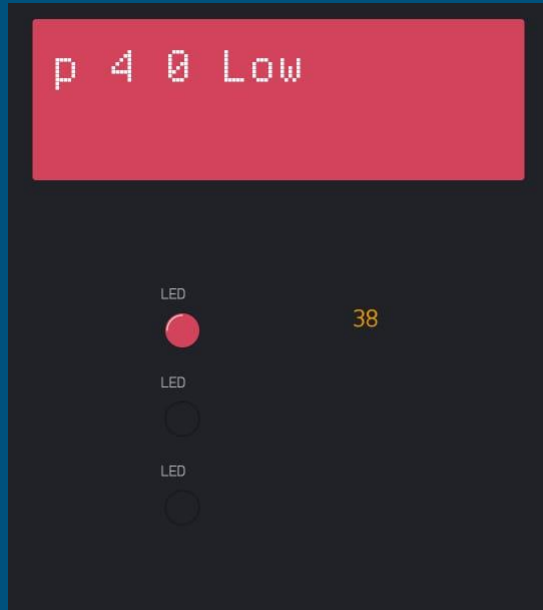
```
COM13
|
Water Level: Low
8
Water Level: Low
8
Water Level: Low
8
Water Level: Low
8
Water Level: Low
8
Water Level: Low
15
Water Level: Low
15
Water Level: Low
|
☐ Autoscroll ☐ Show timestamp
```

```
COM13
|
Water Level: Medium
557
Water Level: Medium
564
Water Level: Medium
571
Water Level: Medium
573
Water Level: Medium
578
Water Level: Medium
578
Water Level: Medium
579
Water Level: Medium
|
☐ Autoscroll ☐ Show timestamp
```

```
COM13
|
Water Level: High
662
Water Level: High
681
Water Level: High
688
Water Level: High
688
Water Level: High
690
Water Level: High
686
Water Level: High
686
Water Level: High
|
☐ Autoscroll ☐ Show timestamp
```



# Outputs Obtained(from Blynk App)



# Conclusion

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- The water level sensor provides an easy method to find out the depth of water present in an area.
- The NodeMCU allows easy connectability to an online platform thus allowing easy establishment of remote access to the said water-filled area
- Using this setup, one can easily monitor the water-level even when they are not present.
- This setup can be easily used by gardeners/farmers to monitor their plants and prevent flooding/water excess in their pots/fields.

# References

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1. <https://lastminuteengineers.com/water-level-sensor-arduino-tutorial/>
2. <https://community.blynk.cc/t/how-to-turn-on-widget-leds/643>
3. <https://docs.blynk.cc/>

NodeMCU and Water Level Sensor purchased from:

1. [https://www.amazon.in/Easy-Electronics-NodeMcu-Development-Board/dp/B06XYRS6KC/ref=sr\\_1\\_3?dchild=1&keywords=nodemcu&qid=1617466380&sr=8-3](https://www.amazon.in/Easy-Electronics-NodeMcu-Development-Board/dp/B06XYRS6KC/ref=sr_1_3?dchild=1&keywords=nodemcu&qid=1617466380&sr=8-3)
2. [https://www.amazon.in/Robodo-Electronics-SEN18-Detection-Arduino/dp/B0787HGY19/ref=sr\\_1\\_1?crid=Z0J5C0PXEFI0&dchild=1&keywords=water+level+sensor+for+arduino&qid=1617466419&srefix=water+level+se%2Caps%2C314&sr=8-1](https://www.amazon.in/Robodo-Electronics-SEN18-Detection-Arduino/dp/B0787HGY19/ref=sr_1_1?crid=Z0J5C0PXEFI0&dchild=1&keywords=water+level+sensor+for+arduino&qid=1617466419&srefix=water+level+se%2Caps%2C314&sr=8-1)

THANK  
YOU