# TP1 (Image Processing)

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# Exercise 1: Interpretation of frequency content

**Exercise 1: Interpretation of frequency content** 

Picture 1

Two images has been loaded

```
img1 = imread('lenna1.png');
img1;
imshow(img1 );
```



### Picture 2

```
img2 = imread('cameraman.tif')
```

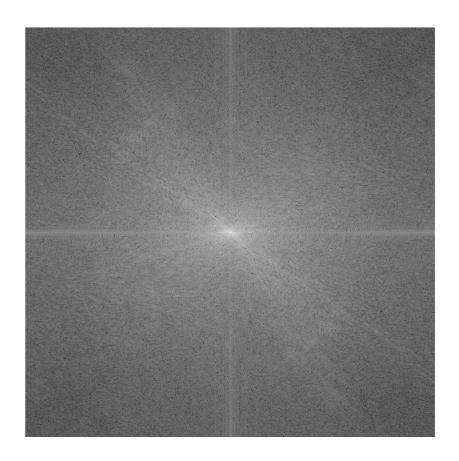
```
img2 = 256 \times 256 uint8 matrix
   156
         159
               158
                      155
                            158
                                  156
                                         159
                                               158
                                                      157
                                                            158
                                                                  158
                                                                         159
                                                                               160 ...
   160
         154
               157
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   156
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                                                                  155
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                                                                               159
   156
         153
               155
                      159
                            159
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                                                                               159
   156
         153
               157
                                  155
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                            153
                                         154
                                               155
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                                                            156
                                                                  155
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   159
         159
               156
                      158
                            156
                                  159
                                         157
                                               161
                                                      162
                                                            157
                                                                  157
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   158
         155
               158
                      154
                            156
                                  160
                                         162
                                               155
                                                      159
                                                            161
                                                                  156
                                                                         161
                                                                               160
   155
         154
               157
                      158
                            160
                                  160
                                         159
                                               160
                                                      158
                                                            161
                                                                  160
                                                                         160
                                                                               158
```

imshow(img2);



#### Fourier transform

```
ft1 = fft2(double(img1))
ft1 = 512 \times 512 complex
10<sup>7</sup> ×
  2.5968 + 0.0000i -0.0360 + 0.2828i
                               0.1536 - 0.0999i -0.0135 + 0.0765i · · ·
 -0.0148 - 0.1135i -0.1394 + 0.1872i -0.1295 - 0.0254i -0.0584 - 0.1888i
 -0.0641 + 0.0022i -0.0286 - 0.0276i 0.0804 - 0.0590i -0.0477 + 0.0770i
  -0.0034 - 0.0573i 0.0179 - 0.0119i
                               0.0356 + 0.0422i -0.0624 - 0.0096i
 -0.0203 - 0.0538i   0.0059 - 0.0219i
                               0.0094 + 0.0047i -0.0258 - 0.0384i 0.0166 + 0.0087i 0.0247 - 0.0221i
  0.0354 - 0.0064i -0.0007 + 0.0135i
                               0.0044 + 0.0080i -0.0010 + 0.0019i
 0.0106 - 0.0200i -0.0168 - 0.0015i 0.0086 - 0.0010i -0.0041 + 0.0001i
FS1 = fftshift(ft1);
S1 = log(1+abs(FS1));
imshow(S1, []);
```

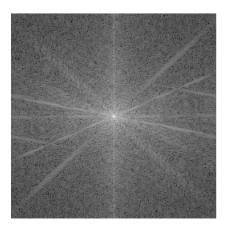


## Inverse fourier transform

```
IFS1 = ifftshift(FS1);
ift1 = ifft2(IFS1);
```

## image 2

```
ft2 = (fft2(double(img2)));
FS2 = fftshift(ft2);
S2 = log(1+abs(FS2));
imshow(S2, []);
```



#### Inverse fourier transform

```
IFS2 = ifftshift(FS2);
ift2 = ifft2(IFS2);
```

#### Where are the low frequencies, the high frequencies, the coefficients having the greatest amplitude?

From the image, it can be seen that the low frequencies are in the center where the high frequencies are outside. The coefficients having the greatest amplitude are in the middle. Low frequencies make up the bulk of the information (areas of low variation in intensity). High frequencies make up the edges and fine detail (areas of high variation in intensity). So, it can be stated that Low frequencies are near the origin and High frequencies are away from the origin.

```
[n,m]=size(f);
x = sum(sum(f))/(m*n);
y = ft1(1,1)/(m*n);
```

#### **Exercise 2: Properties of the Fourier transform**

1. Linearity. Warning: please handle typing correctly before each arithmetic operation.

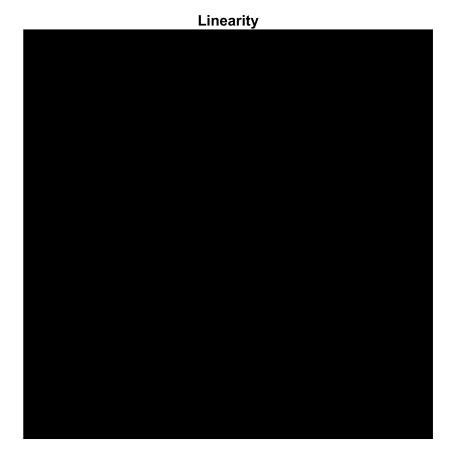
```
img3 = imread('image1.gif');
img4 = imread('image2.gif');

linear1 =fft2((img3))+fft2((img4));
total_image = double(img3)+double(img4);
linear2 =fft2(total_image);

diff = linear2-linear1;
imshow(diff);
```

Warning: Displaying real part of complex input.

```
title("Linearity")
```



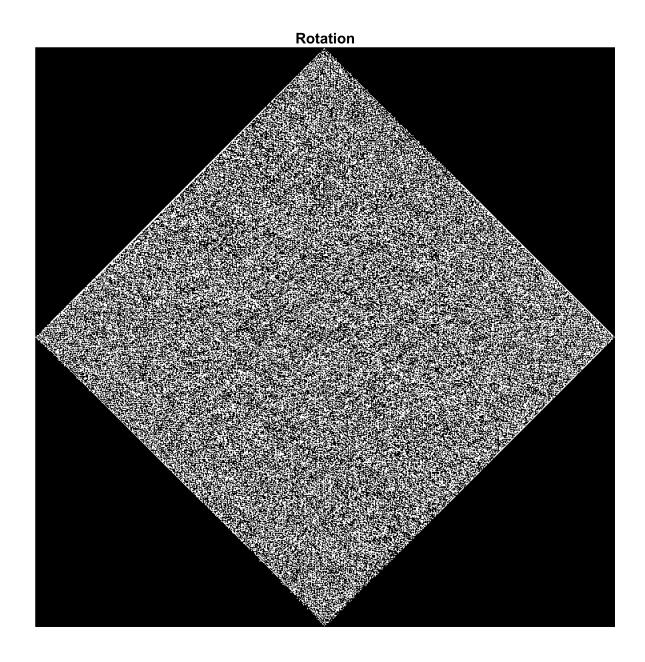
Since the difference is almost zero, the picture is almost black.

2. Rotation. Hint: we can use imrotate.

```
angle = 45;
g = imrotate(fft2(img3), angle);
imshow(g);

Warning: Displaying real part of complex input.

title("Rotation")
```



As it can be seen from the picture that there are four triangle made of black color appeared in the four corner.

3. What is the result of the Fourier transform of  $I(x, y) \times (-1)^{x+y}$ ? What property of the Fourier transform is revealed?

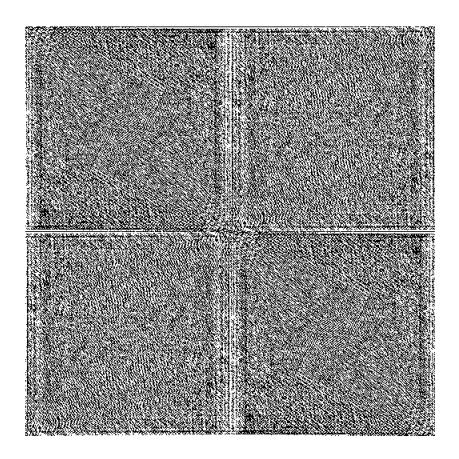
```
0
          0
               0
                    0
                          0
                               0
                                          0
                                                    0
                                                         0
                                                               0
     0
                                               0
0
     0
          0
               0
                    0
                          0
                               0
                                    0
                                          0
                                               0
                                                    0
                                                         0
                                                               0
0
     0
          0
               0
                    0
                               0
                                    0
                                          0
                                               0
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                                                               0
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          0
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                    0
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0
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0
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                                               0
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          0
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                                               0
                                                         0
     0
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                          0
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                                          0
                                               0
                                                    0
                                                         0
                                                               0
0
                          0
                                                         0
                                                               0
```

imshow(result)



```
for c = 1:n
     for r = 1:m
         result(r,c) = img1(r,c) *((-1).^(r+c));
     end
end
imshow(fft2((result)))
```

Warning: Displaying real part of complex input.



Its showing the property of translation.

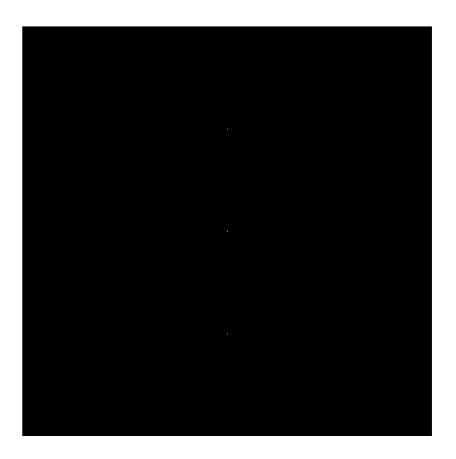
Exercise 3: Fourier transform of basic images

### 1. A sinusoid function

```
u0=0.25;
v0= 0;
M=512;
N=512;
f = zeros(M, N);
for c = 1:N
for r = 1:M
f(r, c) = 255*(sin(2*pi*(u0*r + v0*c))+1)/2;
end
end
imshow(f)
```

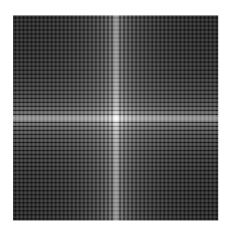
```
ft1 = fft2(double(f))
```

```
ft1 = 512 \times 512 \text{ complex}
10<sup>7</sup> ×
  3.3423 + 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i · · ·
 -0.0000 + 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
                                        0.0000 + 0.0000i
 -0.0000 - 0.0000i
                     0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
                                        0.0000 + 0.0000i
 -0.0000 - 0.0000i
                     0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
                                        0.0000 + 0.0000i
 -0.0000 - 0.0000i
                     0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
                     0.0000 + 0.0000i
  0.0000 - 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
 -0.0000 + 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
 -0.0000 - 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
  0.0000 - 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
  0.0000 + 0.0000i
                     0.0000 + 0.0000i
                                        0.0000 + 0.0000i
                                                           0.0000 + 0.0000i
FS1 = fftshift(ft1);
S2 = log(1+abs(FS1));
imshow(S2, []);
```



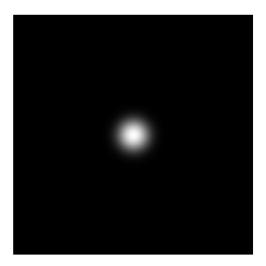
## A gate function (image of a rectangle)

```
I = zeros(256,256);
I(100:150,100:150) = 255;
ft1 = fft2(double(I));
FS1 = fftshift(ft1);
S2 = log(1+abs(FS1));
imshow(S2, [])
```

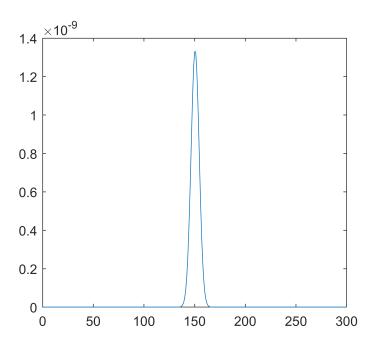


### Gaussian

```
h = fspecial('gaussian',300, 4);
x = fftshift(fft2(double(h)));
y1 = abs(x);
im2 = log(1+y1);
figure(15)
imshow(im2, [])
```



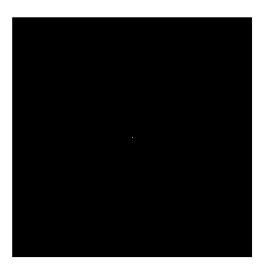
```
plot(h(128, :))
```



## Uniform average filter

```
avg = fspecial('average', 300);

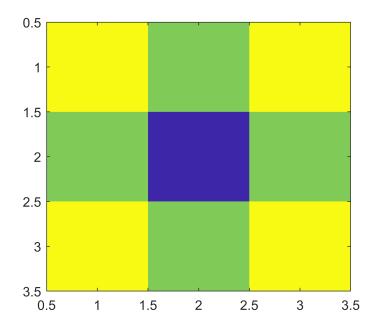
x = fftshift(fft2(double(avg)));
y1 = abs(x);
im2 = log(1+y1);
figure(16)
imshow(im2, [])
```



The average filter is utilized for smoothing images. It also reduces the variation of the intensity. So, it can be said that it is used for noise reduction. The average filter simplify the greyscale images.

## A Laplacian filter

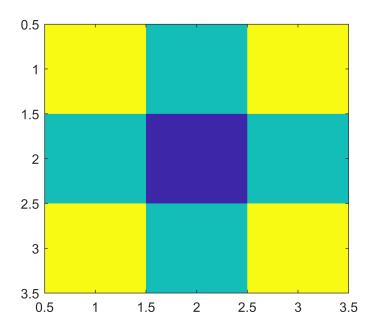
Here the alpha has been changed twice to see the difference between the two different filter.



```
h_L = fspecial('laplacian',0)
```

```
h_L = 3×3
0 1 0
1 -4 1
```

```
Y5 = fftshift(fft2(h_L));
imagesc(abs(Y5))
```



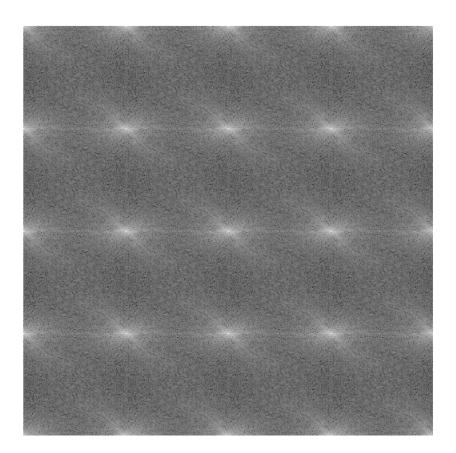
#### Exercise 4: Fourier transform and convolution

```
L = fspecial('laplacian')
L = 3 \times 3
    0.1667
              0.6667
                        0.1667
   0.6667
             -3.3333
                        0.6667
    0.1667
              0.6667
                        0.1667
img8 =conv2(img1,L,'same')
img8 = 512 \times 512
-248.5000 -137.1667 -140.5000 -139.5000 -132.5000 -131.3333 -134.0000 -131.0000 ...
                       -0.1667
-135.0000
            -0.8333
                                   0.0000
                                             2.0000
                                                        2.8333
                                                                  0.1667
                                                                            4.3333
-134.3333
            -0.8333
                       -0.8333
                                   0.6667
                                             0.1667
                                                       1.1667
                                                                  1.6667
                                                                            5.0000
-136.8333
                                  -2.5000
                                            -1.0000
                                                                 -0.8333
                                                                            5.0000
              0.6667
                       -0.1667
                                                       0.6667
-139.1667
             -3.5000
                                   0.5000
                                            -1.0000
                                                                 -1.0000
                       -1.8333
                                                      -2.6667
                                                                            6.3333
-141.3333
              0.6667
                        0.8333
                                  -0.6667
                                            -0.1667
                                                       -1.1667
                                                                 -0.8333
                                                                            3.5000
-137.8333
              1.6667
                        1.1667
                                   0.8333
                                            -1.8333
                                                      -2.6667
                                                                  1.5000
                                                                            4.5000
-138.5000
                        2.0000
             -5.0000
                                   5.1667
                                             3.5000
                                                       1.3333
                                                                  1.0000
                                                                           11.8333
-121.6667
             10.3333
                        5.6667
                                  -7.0000
                                            -8.5000
                                                       -1.5000
                                                                 -1.6667
                                                                           -5.0000
-133.5000
              3.6667
                        2.8333
                                  -2.8333
                                            -4.0000
                                                        2.1667
                                                                  3.8333
                                                                            6.3333
imshow(img8)
```



### **Exercise 5: Sampling**

```
A = zeros (4,4);
A(1,1) = 1;
B = repmat (A, 512/4,512/4);
img6 = B.*double(img1)
img6 = 512 \times 512
  136
        0
              0
                      134
                             0
                                          141
                                                 0
                                                              133 ...
                     0
    0
        0
             0
                  0
                                      0
                                            0
                                                 0
                         0 0 0 0
0 0 0 0
0 0 0 140
0 0 0 0
           0
                0
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    0
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                                                0 0 0 0
0 0 131
    0
        0
           0 0
                      0
       0 0 0 136
  138
       0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 135
                                                0 0 0
                                                             0
    0
                                                0 0 0
                                                               0
                                                      0 0
                                           0
                                                             0
  128
                                          138
                                                             134
x = fftshift(fft2(img6));
y1 = abs(x);
im2 = log(1+y1);
```



Exercise 6 : Filtering in the frequency domain