

Final Presentation

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Introduction

Can we predict top fantasy point performers in the NFL using publicly available advanced metrics?

- ▶ Training set: 2018-2020 seasons; Testing set: 2021 season
- ▶ Data scraped from pro-football-reference.com
- ▶ Tried range of models to predict point-worthy statistics:

Stat	Pts
PassYds	0.04
PassTD	4.00
PassInt	-1.00
RushYds	0.10
RushTD	6.00
Rec	1.00
RecYds	0.10
RecTD	6.00
FL	-2.00

Passing Analysis pt. 1

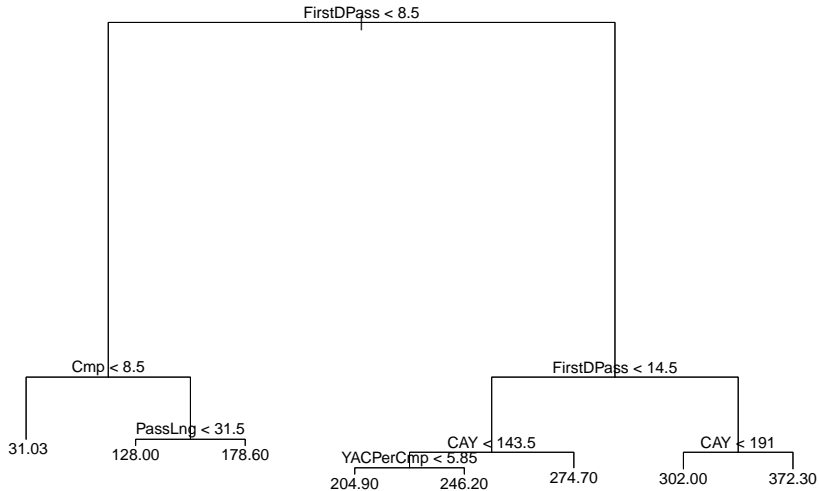
Models that were used:

- ▶ Multiple Linear Regression (MLR)
- ▶ LASSO
- ▶ Principal Component Analysis/Regression
- ▶ Tree
- ▶ Bagging

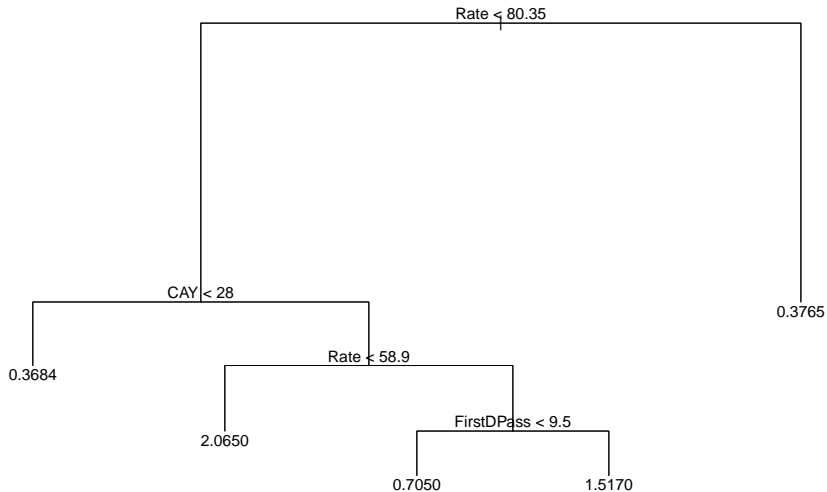
Predictors: Cmp, PassAtt, Sk, YdsLost, PassLng, Rate, FirstDPass, FirstDPassPer, CAY, YACPerCmp, PassDrops, BadThrow, BadPer

Dropped PassYAC (multicollinearity)

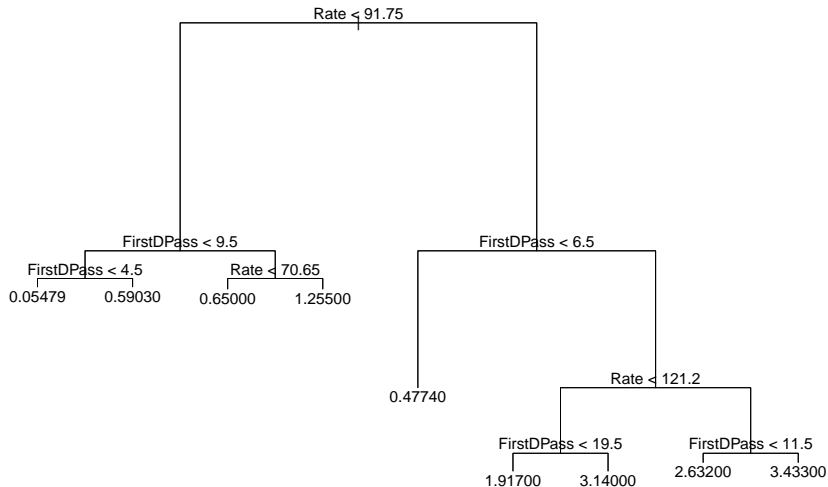
Tree (Passing Yards)



Tree (Interceptions)



Tree (Passing Touchdowns)



Passing Analysis MSE Matrix

```
## # A tibble: 4 x 6
##   Model      MLR    LASSO      PCR      Tree Bagging
##   <chr>    <dbl>    <dbl>    <dbl>    <dbl>    <dbl>
## 1 PassYds 420.    429.    691.    1641.    168.
## 2 PassInt 0.513    0.515    0.656    0.51     0.305
## 3 PassTD  0.374    0.647    0.788    0.609    0.468
## 4 FL      0.191    0.211    0.193    0.201    0.21
```

Receiving Analysis

Predictors: Tgt, RecLng, Fmb, FirstDRec, RecYBC, YBCPerR, RecYAC, YACPerR, ADOT, RecBrkTkl, RecPerBr, RecDrop, DropPerRec, RecInt, Rat

- ▶ Goal of simplicity and predictive accuracy
- ▶ RecYAC dropped
- ▶ Correlation matrix and VIF scores to identify multicollinearity (FirstDRec, RecYBC, YBCPerR, YACPerR, DropPerRec)

Dimension Reduction and Variable Selection

- ▶ Best Subset -> 3-5 predictors
- ▶ LASSO -> 5-10 predictors
- ▶ PC regression -> 7-8 principal components
- ▶ Pruned trees -> 2 terminal nodes for RecTD and 6-7 otherwise
- ▶ Bagging and Random Forest -> 1 important variable for RecTD and 4-5 otherwise
- ▶ Tgt and Rat predictors appear often

Receiving Results

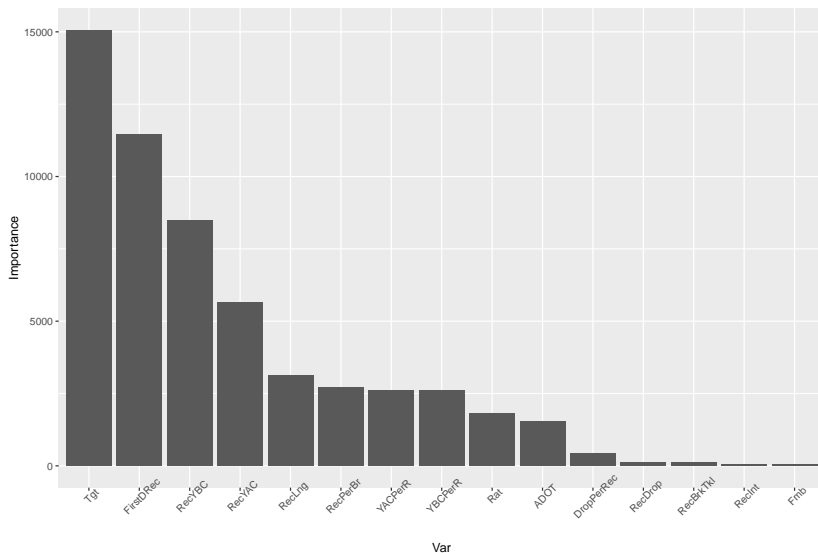
Model	MLR	Subset	LASSO	PCR	Tree
Rec	0.513	0.532	0.587	0.607	1.178
RecYds	64.832	71.766	84.867	47.466	191.374
RecTD	0.094	0.107	0.077	0.153	0.104

Model	Boost	Bag	RF
Rec	0.398	0.154	0.135
RecYds	50.249	17.797	22.757
RecTD	0.086	0.048	0.057

Receptions Model

Rec: Random forest model chosen with Tgt, FirstDRec, RecYAC, RecYBC, Rat

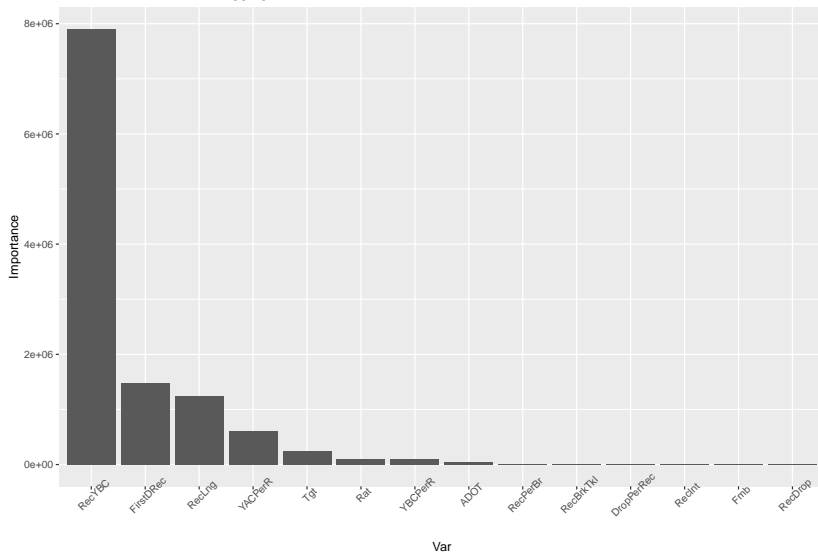
Variable Selection with Random Forest



Receiving Yards Model

RecYds: Bagged tree model chosen with RecYBC, FirstDRec, RecLng, YACPerR

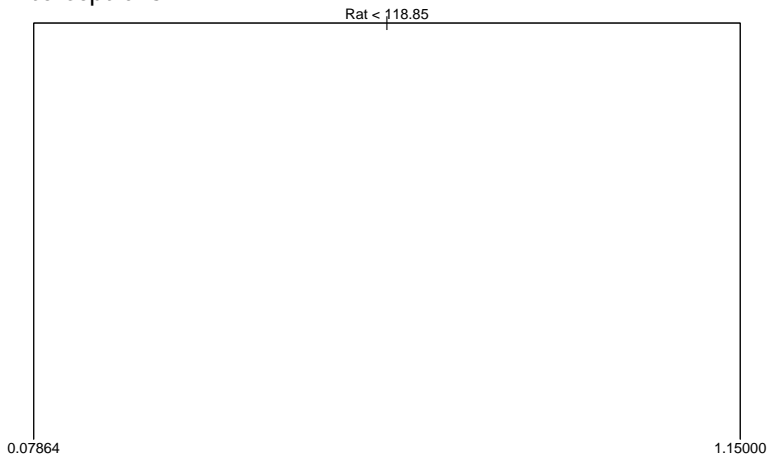
Variable Selection with Bagging



Receiving TDs Model

RecTD: Tree model chosen with only Rat as a predictor

- QBR uses frequencies of completions, yards, touchdowns, and interceptions



Rushing Analysis pt. 1

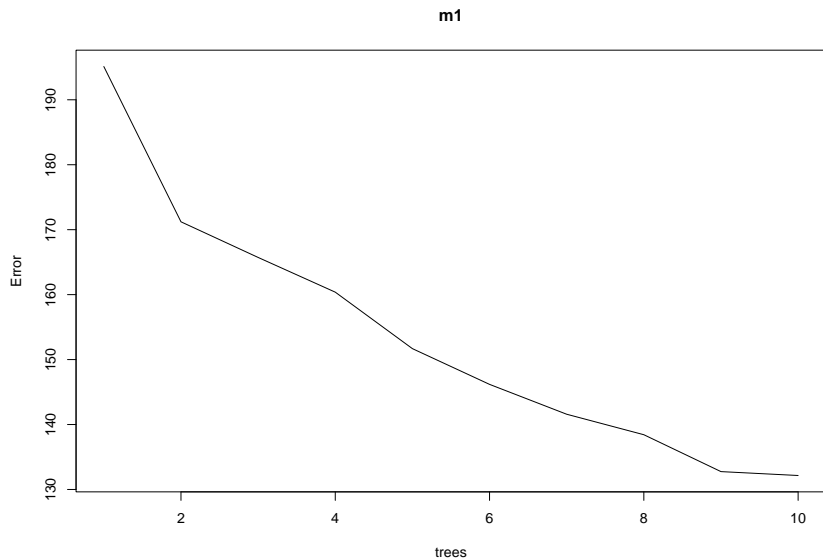
Rushing Predictors: RushYds, RushTD, FL

- ▶ Started out with a number of predictors but determined that these 3 were the most important in this case.
- ▶ When analyzing rushing data, we found that there are a lot of variables that are colinear.
- ▶ One example of a predictor that I did not end up needing is 'FirstDRush'. This variable does not lead to fantasy points and relates closely with 'RushYds'.

Rushing Analysis pt. 2

- ▶ Machine Learning Models:
 - ▶ The models I ended up using were Multiple Linear Regression, Lasso, PCR, Bagging, and Boosting
 - ▶ PCR ended up giving values that were not as useful for our rushing experimentation.
 - ▶ MLR provided the best MSE values for RushTD and FL (Fumbles lost)
 - ▶ Bagging gave the best value for RushYds
 - ▶ Thus these models were selected for final testing.

Rushing Analysis pt. 3



Fumbles Analysis

- ▶ Three different models chosen for FL from three different predictor sets:
 - ▶ MLR model using passing data: $MSE=0.19$
 - ▶ Tree model using receiving data: $MSE=0.03$
 - ▶ MLR model using rushing data: $MSE=0.08$
- ▶ Best overall was a 2-node tree model using Fmb as a predictor

Validation

- ▶ Prediction performed on averaged data set of each player's last 17 games
- ▶ Resulted in an expected 'typical performance' for MSE calculations

Stat	MSE
PassYds	1647.63
PassTD	0.18
PassInt	0.98
RushYds	259.96
RushTD	0.12
Rec	3.84
RecYds	640.48
RecTD	0.20
FL	0.05
fanPts	50.29

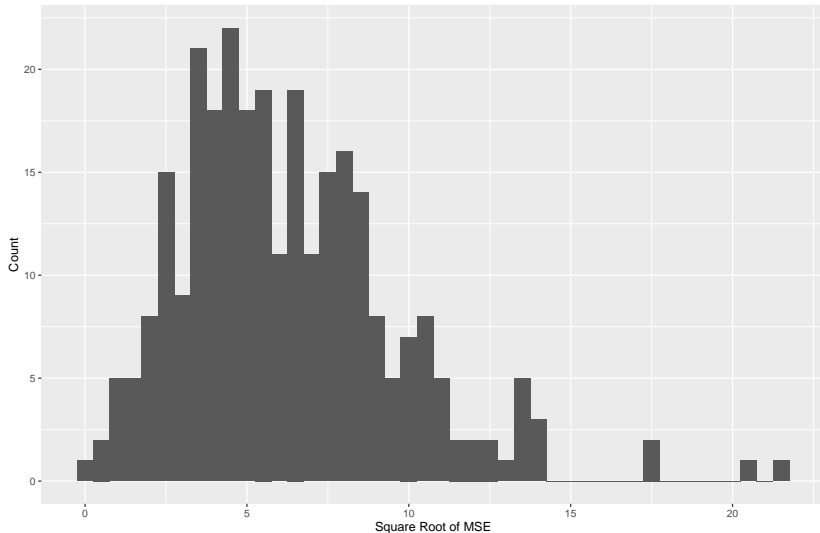
Results

	Player	Pos	fanPts	MSE
223	Lamar Jackson	QB	30.00	103.62164
65	Christian McCaffrey	RB	26.10	90.37000
222	Kyler Murray	QB	25.56	72.31625
282	Patrick Mahomes	QB	24.22	97.51247
307	Russell Wilson	QB	23.68	105.13337
192	Josh Allen	QB	22.50	70.22672
77	Dak Prescott	QB	22.46	71.10427
134	Gardner Minshew II	QB	21.84	457.96000
4	Aaron Rodgers	QB	21.42	66.35480
107	Derek Carr	QB	21.42	45.94648
308	Ryan Fitzpatrick	QB	21.28	422.71360

MSE

Distribution of Errors

Players used as unit for MSE calculation



Future Efforts

- ▶ Use bootstrap or MC methods to generate large sample size
- ▶ Assume a discrete (Poisson?) distribution for Rec, TD, Int, FL
- ▶ Other factors to consider:
 - ▶ Expectation of injury
 - ▶ Strength of opponent