1) Since, our pattern "0010" is length of 4 in each step, algorithm will do [N-4+1=n-3] comparison in worst case. Therefore total number of comparison will be (in terms of n); [3.(n-3)] = 3n-9

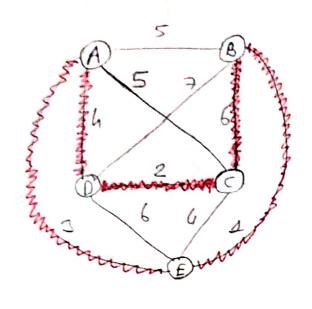
\* Here, in our pattern "0010" contains first 2 Zero then one therefore 3 is coming from here.

- Worst case input of length 3 bits In this case according to brite free algorithm

In this case according to brite free algorithm worst case in put will be 001.

- 2) Brute-Force algorithm for the travelling salesman problem is following:
  - 1) Make a list of all possible hamilton circuits.
  - 2) Calculate the homilton circuit by adding up the weights of its edges.
    - 3) Choose the banillan circuit with the smallest total weight.

\* if we apply these steps following graph;



In this graph since there is a lot of hamilton circuits. I will not be showing each of them instead I will be showing directly, hamilton circuit that has smallest total weight.

Brute Force Algorithm

Start Vertex = A

1. smallest Path is A to E therefore select E = 3, 2. smallest Path is E to B therefore select B = 1

3. smallest Path is B to C therefore select C = 6

4. 1/ 1/ 1/ C to D // 1/ D = 2

5. 1/ 1/ 1/ D to A 1/ 1/ A = 4

Shortest hamilton circuit = A - E - B - C - D - A Total = 16

3) This question require a decrease-by-half algorithm therefore to solve this question we need to find a relationship between  $\log_2(n)$  and  $\log_2(\frac{n}{2})$ . If we observe  $\log_2(\frac{n}{2})$  statement we will see that by logarithm property;  $\log_a(\frac{b}{c}) = \log_a b - \log_a c$ . Thus,  $\log_2(\frac{n}{2}) = \log_2 n - \log_2 2 = \log_2 n - 1$ 

We found a relation which is:
$$\log_2(\frac{n}{2}) = \log_2 n - 1 \quad \text{therefre},$$

$$\log_2 n = \log(\frac{n}{2}) + 1 \quad \text{also} \quad \log_2 1 = 0$$
if we use this relations in our algorithm;

Procedure computeLogBose2(n)

if  $(n = = 1)$ 
 $T(1) = 0 = \frac{1}{100} \text{ return of } \log_2 1 = 0$ 
 $T(n) + 1 = \frac{1}{100} \text{ return computeLogBose2}(\frac{n}{2}) + 1$ 

end if

end

Recurrence relation from algorithm is;

 $T(n) = T(\frac{n}{2}) + 1$ ,  $T(1) = 0$ 

by using moster therem our time efficiency is;

 $f(n) = O(1) \Rightarrow O(n^0 \log^0 n) \Rightarrow k = 0$ 
 $\log_2 n = k \Rightarrow 0 = 0 \text{ therefre}, (cose 2)$ 
 $T(n) = O(n^0 \log^0 n) = O(n^0 \log^0 n)$ 
 $= O(n^0 \log^0 n)$ 
 $= O(n^0 \log^0 n)$ 

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4) Question says "the weight of one of the bottles is set incorrectly" to find this bottle we will use the factory scale such that firstly, we will separate the bottles into two group. Then, by using factory scale we will scale them and which side is heavier or lighter than we will continue with this side by applying same process. But the missing part here is what if the number of bottles is odd? In this case we will choose one of them and we will scale rest two group if their weights are equal then, the incorrect bottle is chosen bottle we don't need to scale anymore.

Analysis of algorithm.

When we observe this algorithm, we will see that this algorithm very similar to the binary search algorithm.

For example, if number of bottle is odd and incorrect bottle is in the middle we can directly find it in constant time as in binary search. Therefore from algorithm our recurrence relation is;

 $T(n) = T(\frac{1}{2}) + 1, T(1) = 0$ 

We solved this relation in previous question our complexity will be  $T(n) = \Theta(\log_2 n)$ 

Best case =  $T_{best}(n) = \Theta(1)$  // if bottle is in middle worst case =  $T_{unst}(n) = \Theta(\log_2 n)$  and number of bottles is add. Average case =  $T_{avg}(n) = \Theta(\log_2 n)$  5) In order to apply a divide and conque algorithm we need to sorted arrays. Therefore firstly, we need to sort these two array. I will use merge sort to sort these array since it has a good performance on sorting. I will Just use merge sort directly in my algorithm. (M and n are sites of arrays)

procedure findxHelper(arr1, arr2, m, n, x)

merge-sort(arr1, m) -> O(mlogm)

merge-sort(arr2, n) -> O(nlogn)

merge-sort(arr2, n) -> O(nlogn)

return findx(arr1, arr2, m, n, x) -> O(logn+logn)

This algorithm first sorts the arrays then calls our main divide and conquer algorithm.

## Divide and Congrer algorithm

In the next divide and conquer algorithm we will assume that x is valid such that x is between I and means that index of first element is I. In this algorithm first we will decide which array will continue on to search according to their current size. By this way we will be dividing our problem. After that, If arrays current index is 0 then we will return xth element of arrays. Lostly, if x is I we simply return minumum of the first element of arrays and arrays. After these controls we will call our function again by dividing problem size.

procedure findx (arrs, arrz, m, n, x) if (m >n) Il decide which array will contine return findx (arr2, arr1, n, m, x) If (m = = 0) //return xth element of army2 return arr2[x-1] if (x ==1) // return minumum of first elements return min (arr1[0], arr2[0]) end if //setup new indexes i = min (m, X/2) // minumum of m and X/2 J= min(n, X/2) // minumum of n and x/2 if (arr1[i-1] > arr2[J-1]) // divide ord conquer return findx(arr1, arr2[j:n], m, n-j, x-j) else return findx (arr1[i:m], arr2, m-i, n, x-i) end if

end

Worst Case analysis of algorithm

operation doesn't terminate until last element of both array. In this case array 1 will be divided logn times and array 2 will be divided logn times. Thus, |T(m,n)| = O(logn + logn)

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Total time complexity of algorithm

In worst case total we have;  $T(\Lambda,m) = O(mlog m) + O(nlog n) + O(log m + log n)$