GIT Department of Computer Engineering CSE 222/505 - Spring 2020 Homework 6 Report

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Q2 REPORT

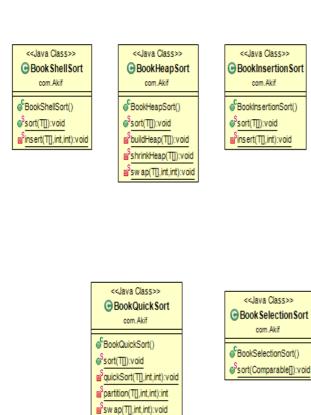
<<Java Class>>

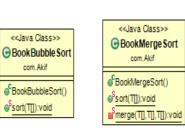
com.Akif

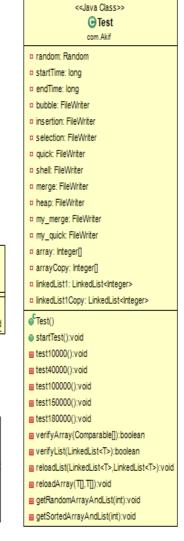
<<Java Class>>

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1. CLASS DIAGRAMS













2. PROBLEM SOLUTION APPROACH

My Problem solution steps are;

- Specify the problem requirements
- Analyze the problem
- Design an algorithm and Program
- Implement the algorithm
- Test and verify the program
- Maintain and update the program

- 1) Specify the problem requirements: I understand the problem.
- 2) Analyze the problem: I identify;
 - Input data
 - Output data
 - Additional requirements and constraints
- 3) **Design an algorithm and Program**: I divide the problem into sub-problems. I listed major steps (sub-problems). I break down each step into a more detailed list. To do these We have to divide this big project into small pieces.
- Implement the algorithm: I wrote the algorithm in Java by converting each step into statements of Java (classes ,methods etc.)

Firstly, I wrote **7 algorithms** from book. After, I wrote the Quick Sort and Merge Sort algorithms such that data is stored in a **linked list**.

Then, I start to write test class to compare algorithms with arrays and list that has different size to compare running time.

To test Selection Sort, Bubble Sort, Insertion Sort, Shell Sort, Merge Sort, Heap Sort and My Merge sort algorithm I apply this process;

- For length of **ten thousand (10000)** I created **20 random** array or list and **1 sorted** array or list I save running time to a file then I calculate the average of them.
- For length of **forty thousand (40000)** I created **20 random** array or list and **1 sorted** array or list I save running time to a file then I calculate the average of them.
- For length of **one hundred thousand (100000)** I created **20 random** array or list and **1 sorted** array or list I save running time to a file then I calculate the average of them.
- For length of **one hundred and fifty thousand (150000)** I created **1 random** array or list and **1 sorted** array or list I save running time to a file then I calculate the average of them. In this size since waiting time is to long about 2 hours, I used 1 random array instead 20.
- For length of **one hundred and eighty thousand (180000).** I created **1 random** array or list and **1 sorted** array or list I save running time to a file then I calculate the average of them. In this size since waiting time is to long about 5 hours, I used 1 random array instead 20.

To test **Quick and My Quick sort** algorithm I used 2 random array since they take too many time. I didn't use sorted array since I got **stackoverflow exception**.

Lastly, I draw a graph by using these values.

- 4) **Test and verify the program:** To test program I wrote the **Test** class in this class, I created random and sorted array for each size and sort them after sorting I checked them **whether sorted or not** if sorting algorithm is fail then I repeat them if it is successful I **returned back array old form(not sorted)** to use same array in other algorithms.
- 5) Maintain and update the program: I keep the program up-to-date

3. TEST CASES

Test ID	Test Case	Test Steps	Test Data	Expected Results	Actual Results	Pass/Fail
T1	Test Selection Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т2	Test Bubble Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т3	Test Insertion Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т4	Test Shell Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т5	Test Merge Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т6	Test Heap Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т7	Test Quick Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т8	Test My Merge Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass
Т9	Test My Quick Sort	 Create Random and Sorted Arrays. Call Method. Verify array is sorted or not. 	100 Random 5 Sorted array	The test is successful	As Expected	Pass

4. RUNNING AND RESULTS

Test ID	Test Result
T1	***Selection Sort*** Book Selection sort time is 431 ms Book Selection sort is successful (true/false): true
T2	***Bubble Sort*** Book Bubble sort time is 1358 ms Book Bubble sort is successful (true/false): true
Т3	***Insertion Sort*** Book Insertion sort time is 458 ms Book Insertion sort is successful (true/false): true
Т4	***Shell Sort*** Book Shell sort time is 27 ms Book Shell sort is successful (true/false): true
Т5	***Merge Sort*** Book Merge sort time is 13 ms Book Merge sort is successful (true/false): true
Т6	***Heap Sort*** Book Heap sort time is 31 ms Book Heap sort is successful (true/false): true
T7	***Quick Sort*** Book Quick sort time is 17 ms Book Quick sort is successful (true/false): true

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***My Merge Sort***

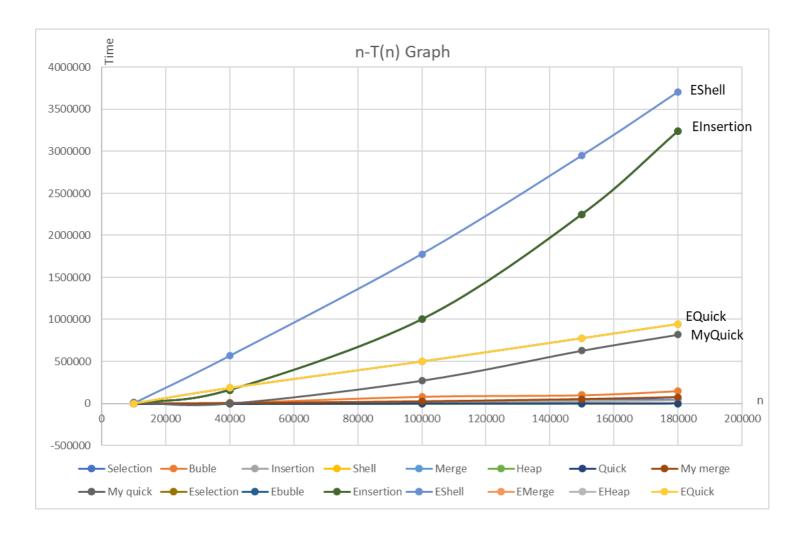
My Merge sort time is 607ms

My Merge sort is successful (true/false): true

***My Quick Sort***

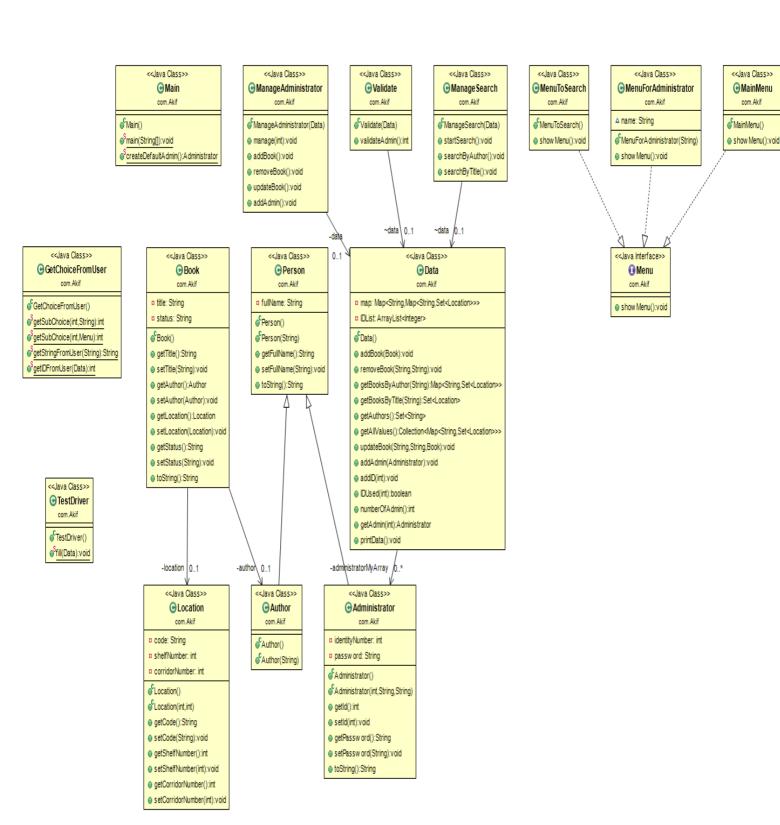
My Quick Sort time is 3349ms

My Quick sort is successful (true/false): true
```



Q3 REPORT

1. CLASS DIAGRAMS



2. PROBLEM SOLUTION APPROACH

My Problem solution steps are;

- Specify the problem requirements
- Analyze the problem
- Design an algorithm and Program
- Implement the algorithm
- Test and verify the program
- Maintain and update the program
- 1) **Specify the problem requirements :** I understand the problem.
- 2) Analyze the problem: I identify;
 - Input data
 - Output data
 - Additional requirements and constraints
- 3) **Design an algorithm and Program**: I divide the problem into sub-problems. I listed major steps (sub-problems). I break down each step into a more detailed list. To do these We have to divide this big project into small pieces.
- Implement the algorithm: I wrote the algorithm in Java by converting each step into statements of Java (classes ,methods etc.)
 - Firstly, I wrote the **Data** class to keep all data about the system. In this class I stored the information about the books **in nested map** and I write operation about the data in this class. Then I wrote all the classes about the system such as Book, Author, Administrator and Menu classes.
 - To perform admin operations I wrote the **ManageAdministrator** class. In this class I wrote operations about the admin of System.
 - To perform search operations I wrote the **ManageSearch** class. In this class I wrote operations about the search for user.
 - 4) **Test and verify the program:** To test program I wrote the **TestDriver** class. In this class I fill the books(map) from a file after filling operation in **Main class in main** method I showed the main menu to the user I did operations based on user's choice.
 - 5) Maintain and update the program: I keep the program up-to-date.

Test ID	Test Case	Test Steps	Test Data	Expected Results	Actual Results	Pass/Fail	
T1	Test Admin Login	1) Run program 2) Go to Admin Panel 3) Enter Password	"171044098"	Admin should Login into Application.	As Expected	Pass	
Т2	Test Add a book	 Run program Go to Admin Panel Enter Password Enter 1 Enter Information 	Leo Tolstoy War and Peace 5 1	The book has added.	As Expected	Pass	
Т3	Test Delete a book	 Run program Go to Admin Panel Enter Password Enter 2 Enter Information 	William Shakespeare Hamlet	The book has deleted.	As Expected	Pass	
Т4	Test Update a book	 Run program Go to Admin Panel Enter Password Enter 3 Enter Information 	William Shakespeare Hamlet William Shakespeare Hamlet2 2 4	The book has updated.	As Expected	Pass	
Т5	Test Add an Admin	 Run program Go to Admin Panel Enter Password Enter 4 Enter Information 	akif kartal 123 456	The admin has added.	As Expected	Pass	
Т6	Test Print all Data	 Run program Go to Admin Panel Enter Password Enter 5 Enter Information 		All Data has printed in a good shape.	As Expected	Pass	

Т7	Search by author name	 Run program Go to Search Panel Enter 1 Enter Information 	William Shakespeare	All books of the author in the library will be listed on the screen. Then, whichever book the user chooses, the location(s) of that book will be displayed.	As Expected	Pass
Т8	Search by book fifte	 Run program Go to Search Panel Enter 2 Enter Information 	To Kill a Mockingbird	Author name, location and status will be shown.	As Expected	Pass

4. RUNNING AND RESULTS

Test Result	
Welcome to Library Automation System	
NOTE : Default Admin Information; Password : 171044098	
Please choose one of the option ?	
[1] Go to Admin Panel	
[2] Go to Search Panel	
[0] Exit.	
Answer: 1 Enter your Password: 171044098	
Welcome Administrator Default	
What Do you want to do ?	
[1] Add a book	
[2] Delete a book	
[3] Update a book	
[4] Add an Admin	
	NOTE: Default Admin Information; Password: 171044098 Please choose one of the option? [1] Go to Admin Panel [2] Go to Search Panel [0] Exit. Answer: 1 Enter your Password: 171044098 Welcome Administrator Default What Do you want to do? [1] Add a book [2] Delete a book [3] Update a book

Welcome Administrator Default	
What Do you want to do ?	
what bo you want to do .	
[1] Add a book	
[2] Delete a book	
[3] Update a book	
[4] Add an Admin	
[5] Print all Data	
[0] Main Menu.	
Answer: 1 Enter author full name: Leo Tolstoy Enter title of book: War and Peace Enter corridor number(0-5): 5 Enter shelf number(0-4): 1	
Welcome Administrator Default	
What Do you want to do ?	
[1] Add a book	
[2] Delete a book	
[3] Update a book	

Welcome Administrator Default
What Do you want to do ?
[1] Add a book
[2] Delete a book
[3] Update a book
[4] Add an Admin
[5] Print all Data
[0] Main Menu.
Answer: 2 Enter author Name of Book: William Shakespeare Enter Book Name: Hamlet 1 book removed from library
Welcome Administrator Default
What Do you want to do ?
[1] Add a book
[2] Delete a book
[3] Update a book

Page 1 of 5

T4

[5]	Print all Data	
[0]	Main Menu.	
Answer	·: 3	
Enter	author Name of Book: William Sha	kespeare
	Book Name: Hamlet	
Enter	new information about the book	
Enter	author full name: William Shakes	peare
Enter	title of book: Hamlet2	
Enter	corridor number(0-5): 2	
Enter	shelf number(0-4): 4	
We]	.come Administrator Default	

Welcome Administrator Default What Do you want to do ? [1] Add a book [2] Delete a book [3] Update a book [4] Add an Admin [5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ? [1] Add a book	
[1] Add a book [2] Delete a book [3] Update a book [4] Add an Admin [5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	Welcome Administrator Default
[2] Delete a book [3] Update a book [4] Add an Admin [5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	What Do you want to do ?
[3] Update a book [4] Add an Admin [5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[1] Add a book
[4] Add an Admin [5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[2] Delete a book
[5] Print all Data [0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[3] Update a book
[0] Main Menu. Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[4] Add an Admin
Answer: 4 Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[5] Print all Data
Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456 Your Administrator has added Successfully! Welcome Administrator Default What Do you want to do ?	[0] Main Menu.
What Do you want to do ?	Enter a full Name: akif kartal Enter your ID as Number: 123 Enter a password: 456
	Welcome Administrator Default

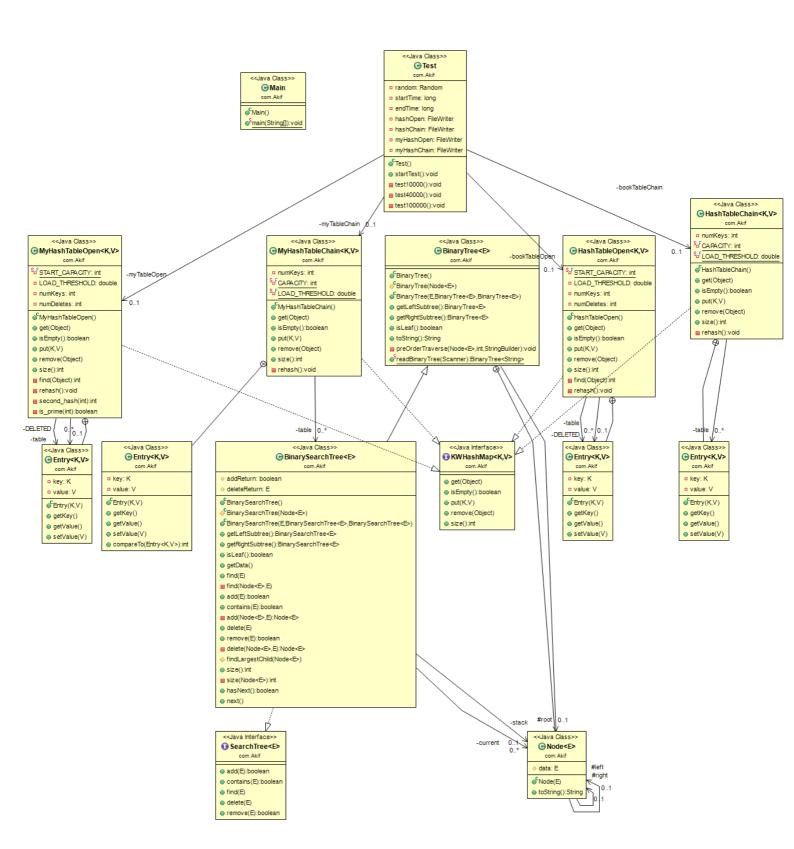
Welcome Administrator Default	
What Do you want to do ?	
[1] Add a book	
[1] Add a book	
[2] Delete a book	
[3] Update a book	
[4] Add an Admin	
[5] Print all Data	
[0] Main Menu.	
Answer: 5	
Authors:	
[1] James Joyce Books:	
[1] Finneganın Vahı Locations:	
[1] c4s1.8353	
[1] C451.8353 [2] Ulysses	
Locations:	
[1] c1s1.6691	
[2] Harper Lee	
Books:	
[1] To Kill a Mockingbird	
Locations:	
[1] c1s3.9933	
[3] Marcel Proust	
Books:	
[1] In Search of Lost Time	
Locations:	
[1] c0s1.4523	
[4] Marcel Proust	
Books:	
[1] time regained	

Locations: [1] c4s3.5255 [5] Fyodor Dostoyevsky Books: [1] Karamazov Kardeşler Locations: [1] c3s3.1 [2] Crime and Punishment Locations: [1] c0s3.6618 [6] Franz Kafka Books: [1] The Trial Locations: [1] c2s3.5605 [7] Miguel de Cervantes Books: [1] Don Quixote Locations: [1] c2s0.7906 [8] Herman Melville Books: [1] Moby Dick Locations: [1] c3s1.869 [9] F. Scott Fitzgerald Books: [1] The Great Gatsby Locations: [1] c2s5.6078 [10] William Shakespeare Books: [1] Hamlet2 Locations: [1] c4s2.2609 [2] Venus and Adonis Locations; [1] c1s2.66BB [3] The Passionate Pilgrim Locations: [1] c3s2.643 [4] A Lover's Complaint Locations: [1] c2s2.7974 [11] Leo Tolstoy Books: [1] War and Peace Locations: [1] c1s5.897
[2] c1s5.3942
[2] The Prisoner of the Caucasus Locations: [1] c3s5.2635

T7	Please choose one of the option ? [1] Go to Admin Panel [2] Go to Search Panel [0] Exit. Answer: 2 Welcome to Search Screen Please choose one of the search option ? [1] Search by author name [2] Search by book title [3] Print All Authors and Books [0] Main Menu. Answer: 1 Enter author Name of Book: William Shakespeare Books: [1] Hamlet2 [2] Venus and Adonis [3] The Passionate Pilgrim [4] A Lover's Complaint [0] Return Back Choose a book to see location: 1 Locations: [1] c4s2.2609 Welcome to Search Screen	
T8	Welcome to Search Screen Please choose one of the search option ? [1] Search by author name [2] Search by book title [3] Print All Authors and Books [0] Main Menu. Answer: 2 Enter Book Name: To Kill a Mockingbird Author: Harper Lee Locations: [1] c1s3.9933 Status: Available	

Q4 REPORT

1. CLASS DIAGRAMS



2. PROBLEM SOLUTION APPROACH

My Problem solution steps are;

- Specify the problem requirements
- Analyze the problem
- Design an algorithm and Program
- Implement the algorithm
- Test and verify the program
- Maintain and update the program
- 1) Specify the problem requirements: I understand the problem.
- Analyze the problem: I identify;
 - Input data
 - Output data
 - Additional requirements and constraints
- 3) **Design an algorithm and Program**: I divide the problem into sub-problems. I listed major steps (sub-problems). I break down each step into a more detailed list. To do these We have to divide this big project into small pieces.
- Implement the algorithm: I wrote the algorithm in Java by converting each step into statements of Java (classes ,methods etc.)
 - Firstly, I wrote the HashTableOpen and HashTableChain classes from the book. To write this class I wrote **KWHashMap** interface from the book.
 - Then I start to write New version of HashTableChain such that It uses chaining with binary tree instead of linked list. As a binary tree I wrote a complete Binary Search Tree Class. For this class I wrote BinaryTree class and SearchTree interface.
 - After, I start to write New version of HashTableOpen such that It uses an alternative probing method called **double hashing** where a second hash function is used to calculate subsequent probe locations (hash(x) + i*second hash(x)).
 - 4) **Test and verify the program:** To test program I wrote the **Test** Class. In this class, I fill the tables random numbers and I get 2 number from table and I save operation tine to a file. After all operations are done by using this times I draw a graph. I fill tables with size 10000, 40000 and 100000.
 - 5) Maintain and update the program: I keep the program up-to-date.

3. TEST CASES

Test ID	Test Case	Test Steps	Test Data	Expected Results	Actual Results	Pass/Fail
T1	Test MyHashTableOpen Class	Call the method with proper parameter	10000 random number 40000 random number 100000 random number	The table is created correct way	As Expected	Pass
Т2	Test MyHashTableChain Class	Call the method with proper parameter	10000 random number 40000 random number 100000 random number	The table is created correct way	As Expected	Pass
Т3	Test HashTableOpen Class	Call the method with proper parameter	10000 random number 40000 random number 100000 random number	The table is created correct way	As Expected	Pass
T4	Test HashTableChain Class	Call the method with proper parameter	10000 random number 40000 random number 100000 random number	The table is created correct way	As Expected	Pass

4. RUNNING AND RESULTS

Test ID	Test Result
T1	***My HashOpenTable with 10000 element*** 650th key of open table: 235 900th key of open table: 291 Book HashOpenTable put 10000 element and get 2 element time: 13 ms
T2	***My HashChainTable with 10000 element*** 650th key of open table: 274 900th key of open table: 259 Book HashOpenTable put 10000 element and get 2 element time: 40 ms
Т3	***Book HashOpenTable with 10000 element*** 650th key of open table: 775 900th key of open table: 391 Book HashOpenTable put 10000 element and get 2 element time: 18 ms
Т4	***Book HashChainTable with 10000 element*** 650th key of open table: 651 900th key of open table: 22 Book HashOpenTable put 10000 element and get 2 element time: 31 ms

