

**GTU Department of Computer Engineering  
CSE443 Object Oriented Analysis and Design  
Fall 2021 - Homework 3 Report**

**Akif KARTAL  
171044098**

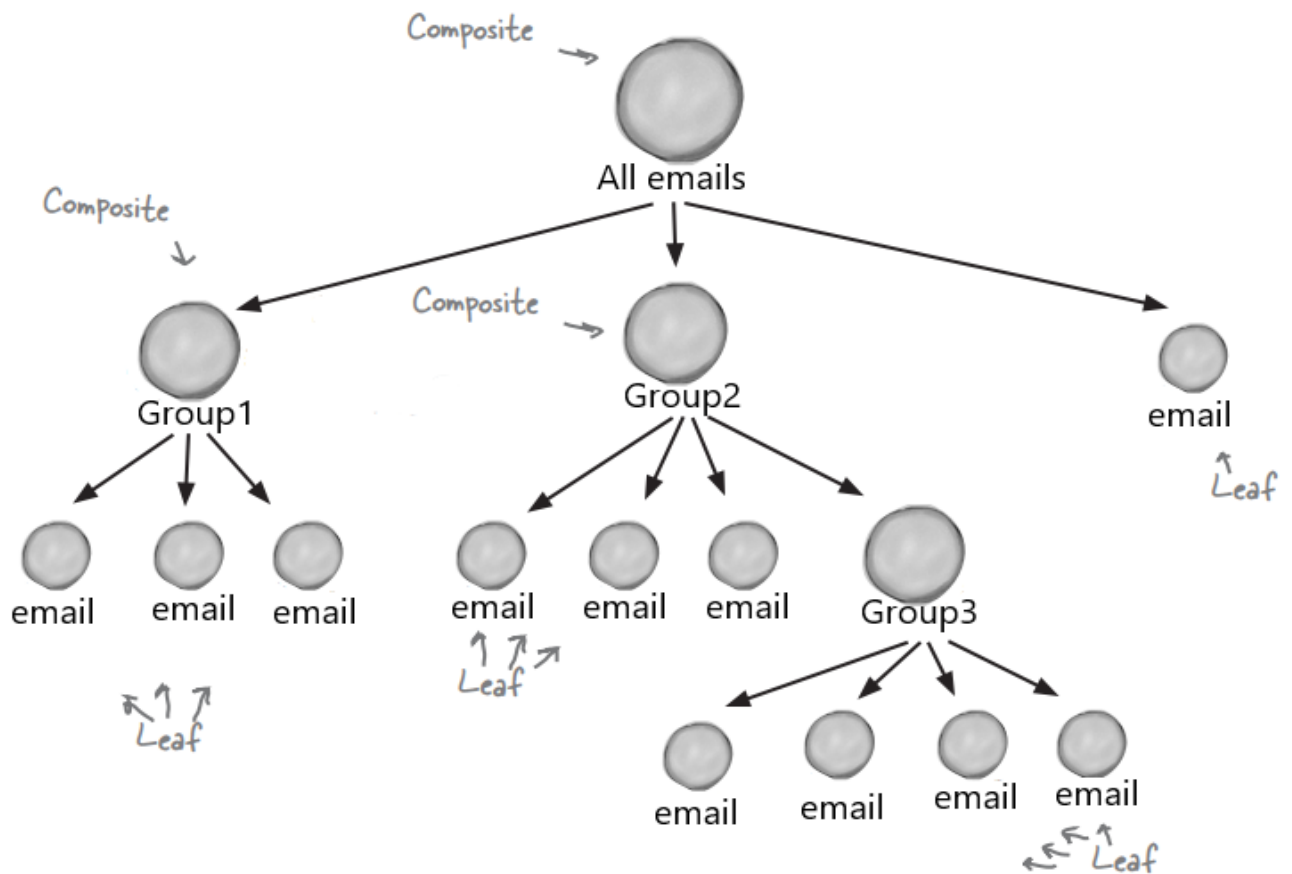
## Question 1

## Question 2 – Composite and Iterator

### Solution

#### 2.1 Understanding the problem

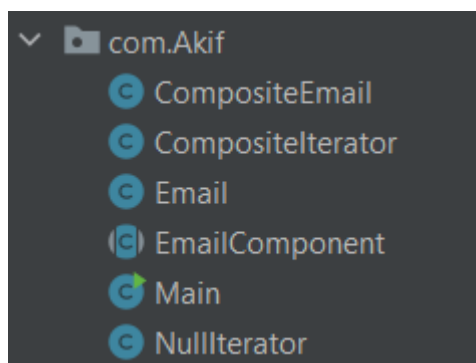
The problem is like the following picture;



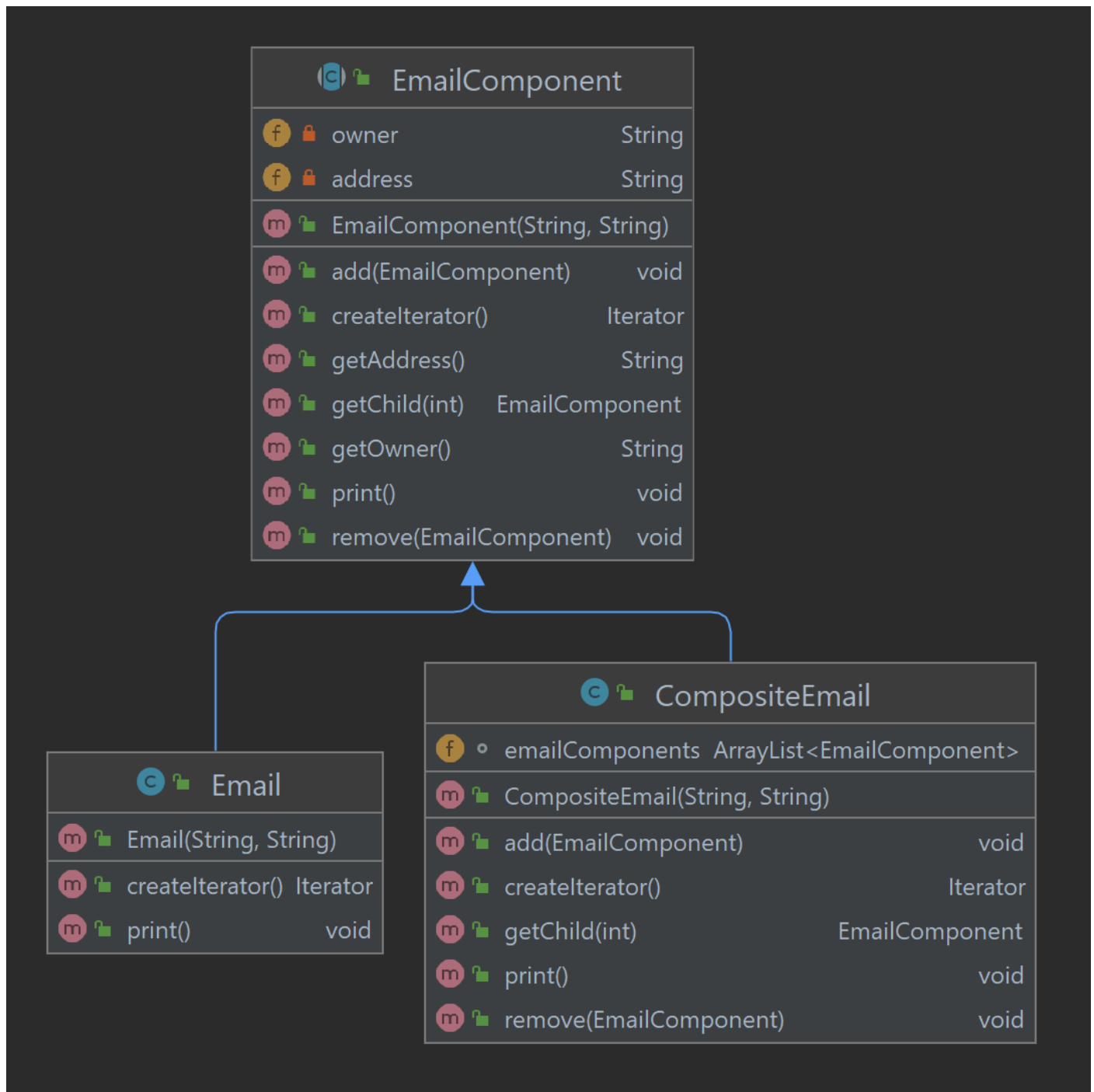
Here, emails contains both address and name of its owner, groups contains an arbitrary number of personal or group addresses also **groups are composite, emails are leaf**.

#### 2.2 Class Diagram

##### 2.2.1 Classes in my solution



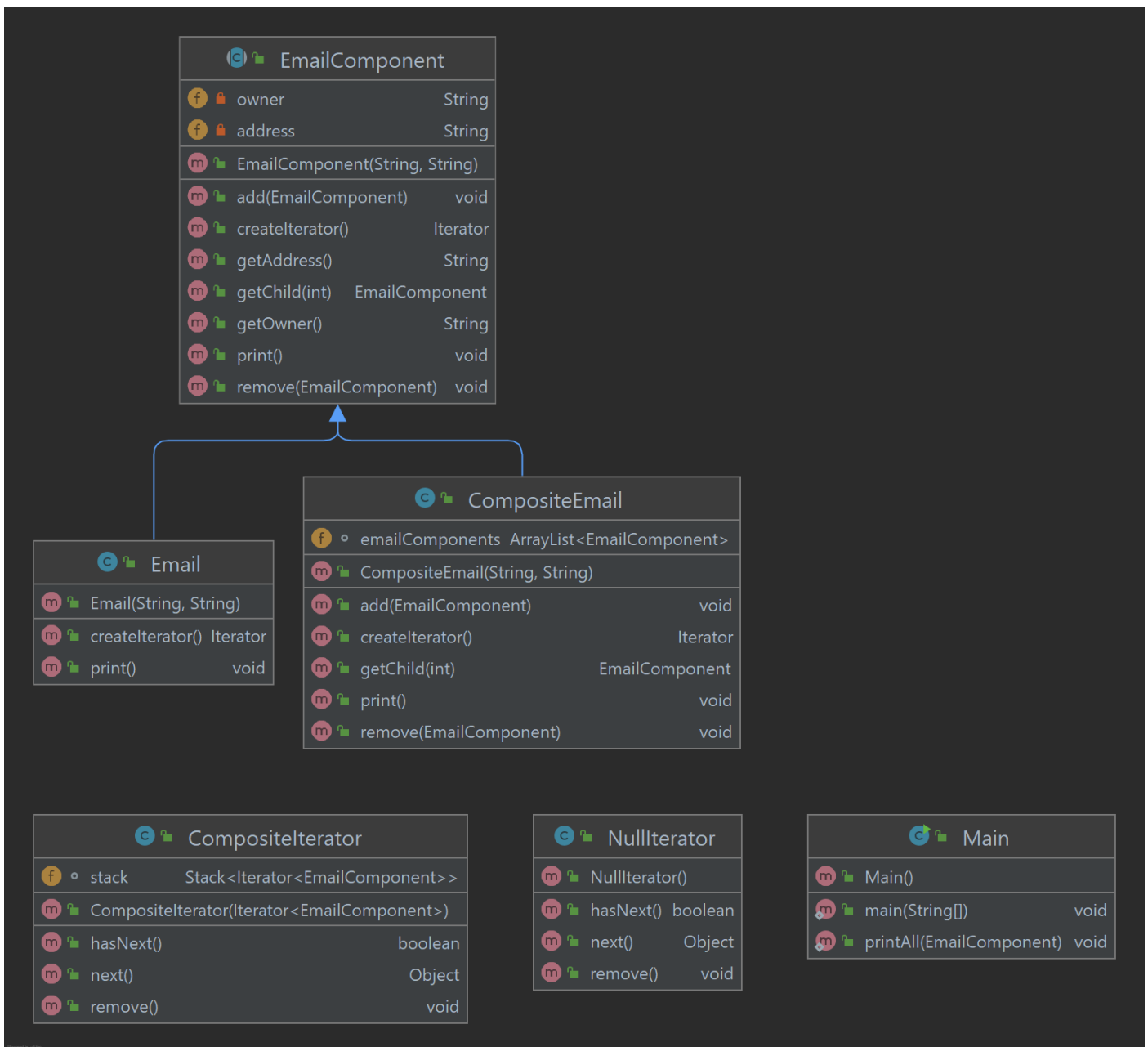
### 2.2.2 Composite Pattern Class Diagram



Here, EmailComponent class is abstract class, Email is leaf class and CompositeEmail is a composite class with add, remove and get methods.

### 2.2.3 Full Class Diagram

Here, we will see full diagram note that I used iterator design pattern to traverse all tree easily as expected in homework pdf file.



Here, Composite iterator implements **java.util iterator** interface to use in composite email class. NullIterator class is used in Email leaf class. Main class is for test purpose.

## 2.3 Test Results

Check Main.java class and run to see results. A part of result is following;

```

Owner: GTU Ceng ALL
-----
akif.kartal2017@gtu.edu.tr Akif Kartal
djuro2017@gtu.edu.tr Djuro RADUSINOVIC
mustafa.tokgoz2017@gtu.edu.tr Mustafa TOKGÖZ
m.karakaya2018@gtu.edu.tr Muhammed Emin KARAKAYA
m.kurtcebe2018@gtu.edu.tr Mehdi KURTCEBE
sinan.sari2016@gtu.edu.tr Sinan SARI
hboubati@gtu.edu.tr Alp Eser
-----
  
```

## Question 3 – Concurrency patterns

### Solution

#### 3.1 Understanding the synchronization barrier problem

In order to solve this problem, we will apply following solution in 2 different ways with java;

**Example: synchronization barrier** with N threads.

Condition variable `c`, mutex `m`, `arrived = 0`

```
lock (m)
++arrived
if(arrived < N)    // if this thread is not last
    cwait(c,m)    // then wait for others
else
    broadcast(c)   // i'm last, awaken the other N-1
unlock (m)
```

#### Some notes on my solution

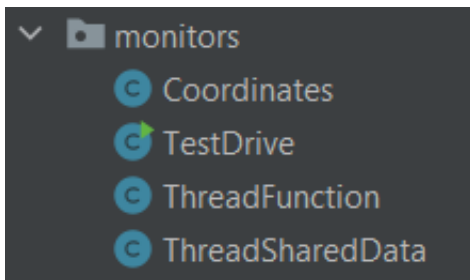
- In order to **create thread** in java I will use **Runnable interface** for both solutions.
- Note that, since all threads works with different portion of the matrix which means different buffer, we don't have any synchronization problem other than synchronization barrier.
- I will explain my solutions with simple example. You can check the source code after reading.

#### 3.2 Using Java's synchronized

##### 3.2.1 Classes in my solution

## 3.3 Using mutex(es) and monitor(s)

### 3.3.1 Classes in my solution



\*These are general classes in my solution. Note that all threads **will use same thread function** with different coordinates.

### 3.3.2 Shared Data between Threads

```
5 import java.util.concurrent.atomic.AtomicInteger;
6 import java.util.concurrent.locks.Condition;
7 import java.util.concurrent.locks.ReentrantLock;
8
9 public class ThreadSharedData {
10     //private ComplexNumber[][] matrixA;
11     //private ComplexNumber[][] matrixB;
12     //private ComplexNumber[][] matrixSum;
13     private AtomicInteger arrived;
14     private ReentrantLock mutex;
15     private Condition cond;
16
17     public ThreadSharedData(AtomicInteger arrived, ReentrantLock mutex, Condition cond) {
18         this.arrived = arrived;
19         this.mutex = mutex;
20         this.cond = cond;
21     }
22 }
```

\*Atomic integer is much better between threads in java.

### 3.3.3 Example Thread Class

```

3 ▼ public class ThreadFunction implements Runnable{
4     private ThreadSharedData data;
5     private Coordinates coordinates;
6
7 ▼     public ThreadFunction(ThreadSharedData data ,Coordinates coordinates) {
8         this.data = data;
9         this.coordinates = coordinates;
10    }
11
12    @Override
13 ▼    public void run() {
14        System.out.println("Task1 -> XStart: " + coordinates.getXLow() + " YStart: " + coordinates.getYLow());
15        data.getMutex().lock(); // lock(m)
16 ▼        try{
17            data.getArrived().getAndIncrement(); // ++arrived
18            if(data.getArrived().get() < 4){
19                data.getCond().await(); // cwait(c,m)
20            }
21            else{
22                data.getCond().signalAll(); // broadcast(c)
23            }
24        } catch (InterruptedException e) {
25            e.printStackTrace();
26        } finally {
27            data.getMutex().unlock(); // unlock(m)
28        }
29        System.out.println("Task2 -> XStart: " + coordinates.getXLow() + " YStart: " + coordinates.getYLow());
30    }
31 }

```

\*Here, we are injecting shared data and coordinates. Also we are overriding run method from runnable interface. See the comments of critical codes. This is java version of synchronization barrier problem solution.

### 3.3.4 Creating Threads and Testing



```

7 ▼ public class TestDrive {
8 ▼     public static void main(String[] args) {
9         // create thread shared data
10        ReentrantLock mutex = new ReentrantLock();
11        Condition cond= mutex.newCondition();
12        AtomicInteger arrivedCount = new AtomicInteger(0);
13
14
15        //set common data
16        ThreadSharedData data= new ThreadSharedData(arrivedCount,mutex,cond);
17
18        //create threads and inject shared data and its responsible coordinates in matrix
19        Thread thread0 = new Thread(new ThreadFunction(data,new Coordinates(0,4096,0,4096)));
20        Thread thread1 = new Thread(new ThreadFunction(data,new Coordinates(0,4096,4096,8192)));
21        Thread thread2 = new Thread(new ThreadFunction(data,new Coordinates(4096,8192,0,4096)));
22        Thread thread3 = new Thread(new ThreadFunction(data,new Coordinates(4096,8192,4096,8192)));
23
24        //start threads
25        thread0.start();
26        thread1.start();
27        thread2.start();
28        thread3.start();
29    }
30 }

```

### 3.3.5 Output

```

Task1 -> XStart: 4096 YStart: 4096
Task1 -> XStart: 0 YStart: 4096
Task1 -> XStart: 4096 YStart: 0
Task1 -> XStart: 0 YStart: 0
Task2 -> XStart: 4096 YStart: 0
Task2 -> XStart: 4096 YStart: 4096
Task2 -> XStart: 0 YStart: 4096
Task2 -> XStart: 0 YStart: 0

```

\*As you can see all task2s **didn't start** all task1s are finished.

## 3.4 Calculating A+B and Discrete Fourier Transform

### 3.4.1 A+B

### 3.4.2 Discrete Fourier Transform Formula

$$\begin{aligned} X_k &= \sum_{n=0}^{N-1} x_n \cdot e^{-\frac{i2\pi}{N}kn} \\ &= \sum_{n=0}^{N-1} x_n \cdot \left[ \cos\left(\frac{2\pi}{N}kn\right) - i \cdot \sin\left(\frac{2\pi}{N}kn\right) \right], \end{aligned} \quad (\text{Eq.1})$$