



**Faculty : Mr. Tarek Mizan**

**Lab Instructor: Nazmul Alam Diptu**

Email : nazmul.diptu@northsouth.edu

Class Timing: ST 1:00 PM – 2:30 PM (LIB-611)

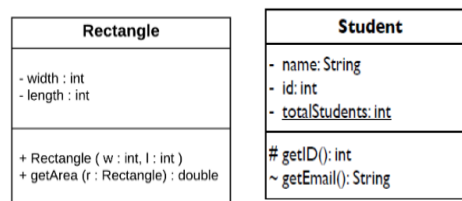
Topic: Objects & Classes

## Objective

1. To use UML graphical notation to describe classes and objects
2. To demonstrate how to define classes and objects
3. To access objects via object reference variables

## A UML class diagram is a picture of

- the classes in an OOP system
- their fields and methods
- connections between the classes that interact or inherit from each other



### visibility

- + public
- # protected
- private
- ~ package (default)
- underline static methods
- omit return\_type on constructors and when return type is void

## Course.java

```

public class Course {

    private String courseName;
    private String[] students;
    private int numberOfStudents;

    public Course(String courseName) {
        this.courseName = courseName;
        students = new String[3];
        numberOfStudents = 0;
    }
}
  
```



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Topic: Loops, Jump

### Tasks:

1.
  - The program I demonstrated using the Course class, was having a fixed size of array. Now, revise the program so that it automatically increases the array size by creating a new larger array and copying the contents of the current array to it.
  - Implement the dropStudent() method.
  - Add a new method named clear() that removes all students from the course.

Now write a test program that creates a course, adds three students, removes one, and displays the students in the course.



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Quiz 02 Time : 30 min

### Tasks:

**⚠ Project Name should be your nsu\_id\_full\_name and project should be placed under insight folder in C drive:** Failing to follow the instruction and any form of academic dishonesty would count as invalid submission.

1. Given a file called input.txt contains a list of texts separated by line. Each line contains two words. Write a method isAnagram(String word1,String word2) which reads words from each line and returns true if words are anagram and false otherwise. From the main method save all valid anagram text in output.txt file separated by a line. Now create a Junit test for this method and perform the necessary tests.

**i An anagram** is a word or phrase formed by rearranging the letters of a different word or phrase, typically using all the original letters exactly once. For example, cat into ate, listen into silent.