

VRE::VRE_Device::CopyBuffer
ToImage

```
graph LR; A[VRE::VRE_Device::CopyBufferToImage] --> B[VRE::VRE_Device::BeginSingleTimeCommands]; A --> C[VRE::VRE_Device::EndSingleTimeCommands];
```

VRE::VRE_Device::BeginSingle
TimeCommands

VRE::VRE_Device::EndSingle
TimeCommands