

# Deep Learning Introduction

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Elizabeth Savochkina | 13<sup>th</sup> June



# Shape of a Day

**Registration**  
9.00am to 9.30am

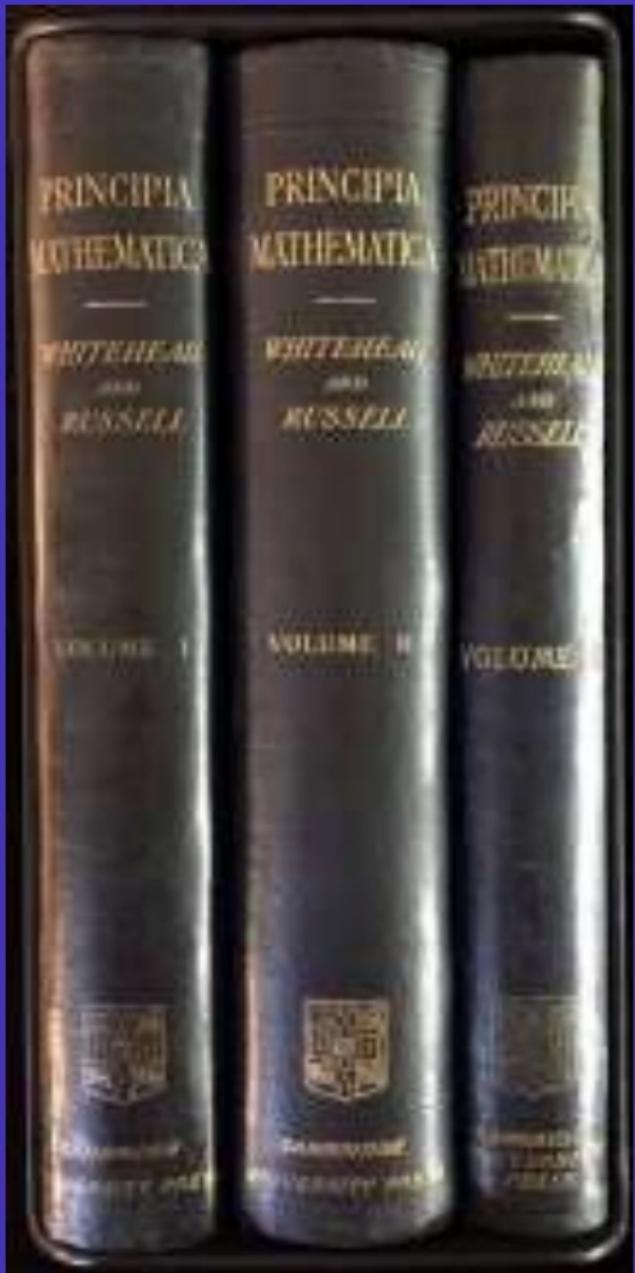
**Deep Learning  
Introduction**  
9.30am to 11.00am

**Workshop:  
SVMs and Decision trees**  
11.00am to 11.30am

**Break 11.30am to 13.30 pm**

**Workshop:  
Continuation**  
13.30pm to 14.30pm

**Capstone Project work**  
14.30pm to 15.30pm



126

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\*4.6.  $\vdash p \supset q \cdot \equiv$

$$*4.61. \vdash : \sim(p \supset q) \cdot \equiv$$

$$*4.62. \vdash : p \supset \sim q \cdot \equiv$$

[M] 2+<sub>2</sub>-2<sub>1</sub>-2<sub>1</sub>-2<sub>1</sub>-2<sub>1</sub>

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www.BeaconSoftware.com

20-a-p-2-p-q-2-p-p-2-p-q

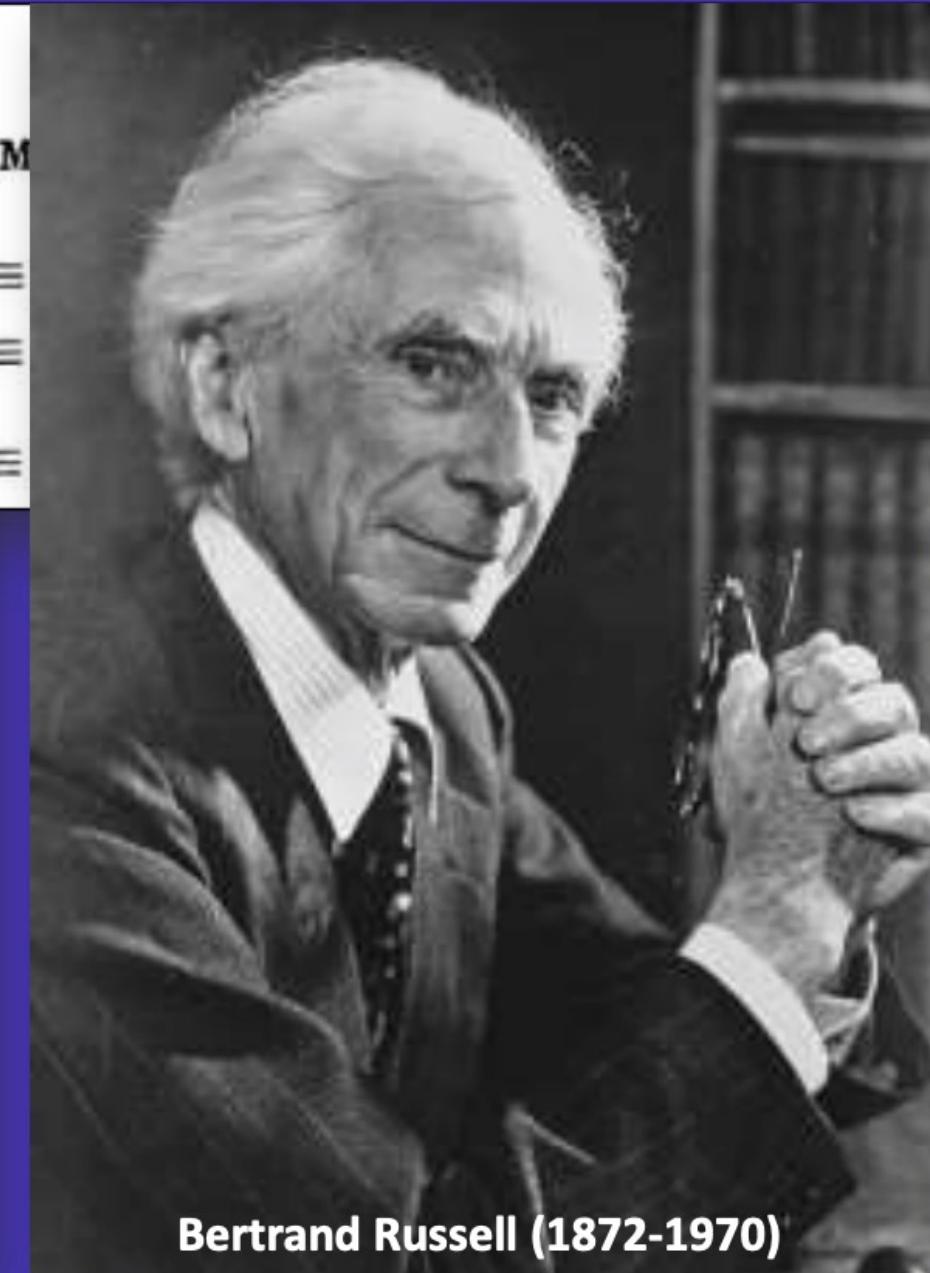
2010-11-29 2010-11-29

more progressive or reasonably good. It enables us to measure evaluation rates on experiments which are an advantage if one wishes

qualitative logic as far as possible by ordinary algebra. But we can't do this if logic is regarded as an instrument of proof; we need linguistic tools specially constructed to subserve egocentrism. Similar considerations apply to the following properties:

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**Table 1.** Summary of the results of the experiments on the effect of the addition of  $\text{Na}_2\text{SO}_4$  on the properties of the polyacrylate gel.



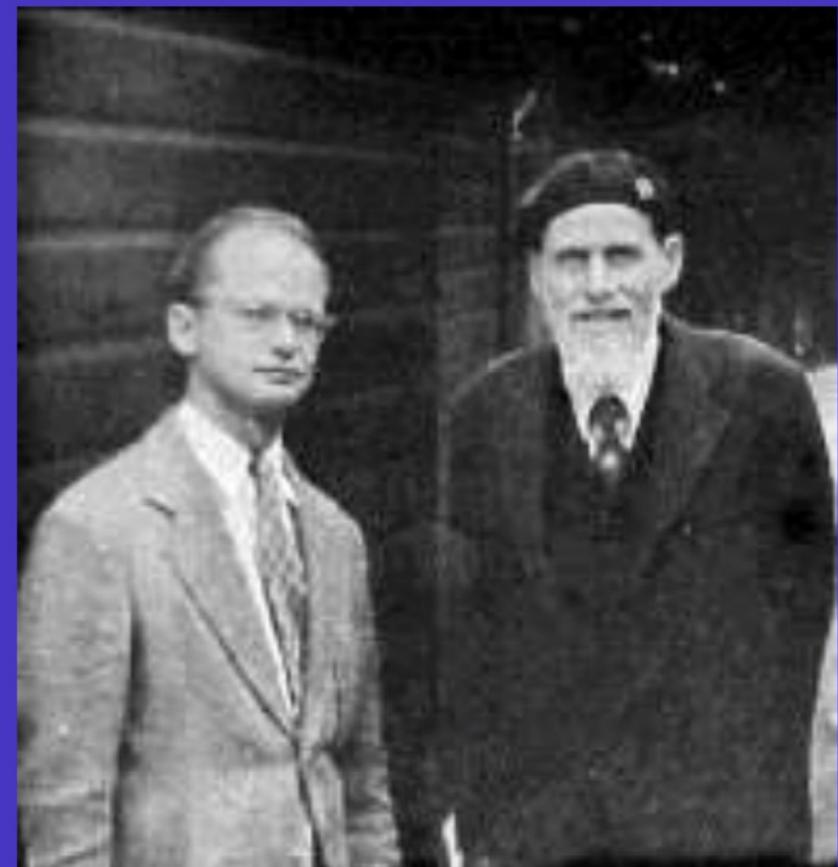
## Bertrand Russell (1872-1970)



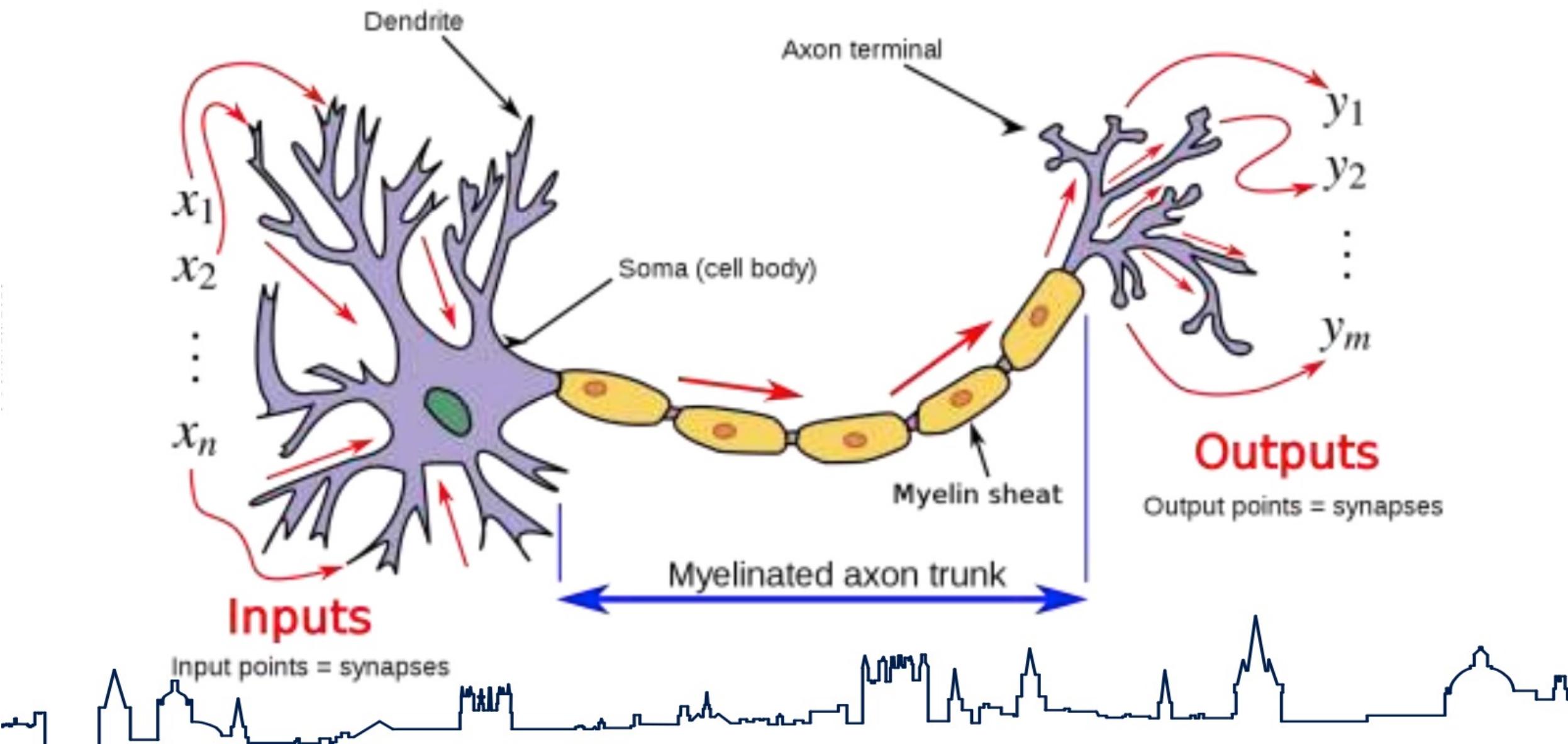
**Walter Pitts (1923 – 1969)**



**Warren Sturgis McCulloch  
(1898 – 1969)**



# McCulloch and Pitts Attempted to Model Neurons



# McCulloch-Pitts Model

Excitatory Inputs    Weight (W)

$V_1$

$V_2$

$V_3$



Inhibitory Input



Weight (W)

Output ( $V_j$ )

Activation Function : Threshold ( $\theta$ )

$$V_j = \begin{cases} 1 & \text{if } \sum W \cdot V_i \geq \theta \text{ AND no Inhibit} \\ 0 & \text{otherwise} \end{cases}$$

*“Introducing the Perceptron -  
A machine which senses,  
recognizes, remembers and  
responds like the  
human mind”*

Vol. 28, No. 2, Summer 1958



## research trends

CORNELL AERONAUTICAL LABORATORY INC., WATERTOWN, N.Y. 13601

The Design of an



# AUTOMATON

By Frank Rosenblatt

Including the perceptron - A machine which can see, recognize, remember and respond like the human mind.

**S**HORTLY since the concept of "intelligent machines" appeared from time to time, a fascinating process is the design of such devices. But we can hope, please, to leave the technical side of "intelligence" - or machines capable of perceiving, recognizing, and responding, to common objects and human action - to control.

Instead of this, let us hope that a research team is engaged in the understanding of the physical mechanisms which make the human experience and intelligence. The problem of the source of these properties is so basic, so crucial, so yet-to-be-solved, that no scientific progress and philosophy, and hence the process of the sciences, cannot neglect it for one moment.

This understanding of the problem has a great package to offer in both the development of physics today. We have made a plausible description of the problem, which requires an understanding of interacting interactions, and a more detailed knowledge about cause in the human aspect. They are both approaches to one important set of problems for which the mechanism of the nervous system and its function.

We believe that the major problem is this: how can we understand the function of the nervous system?

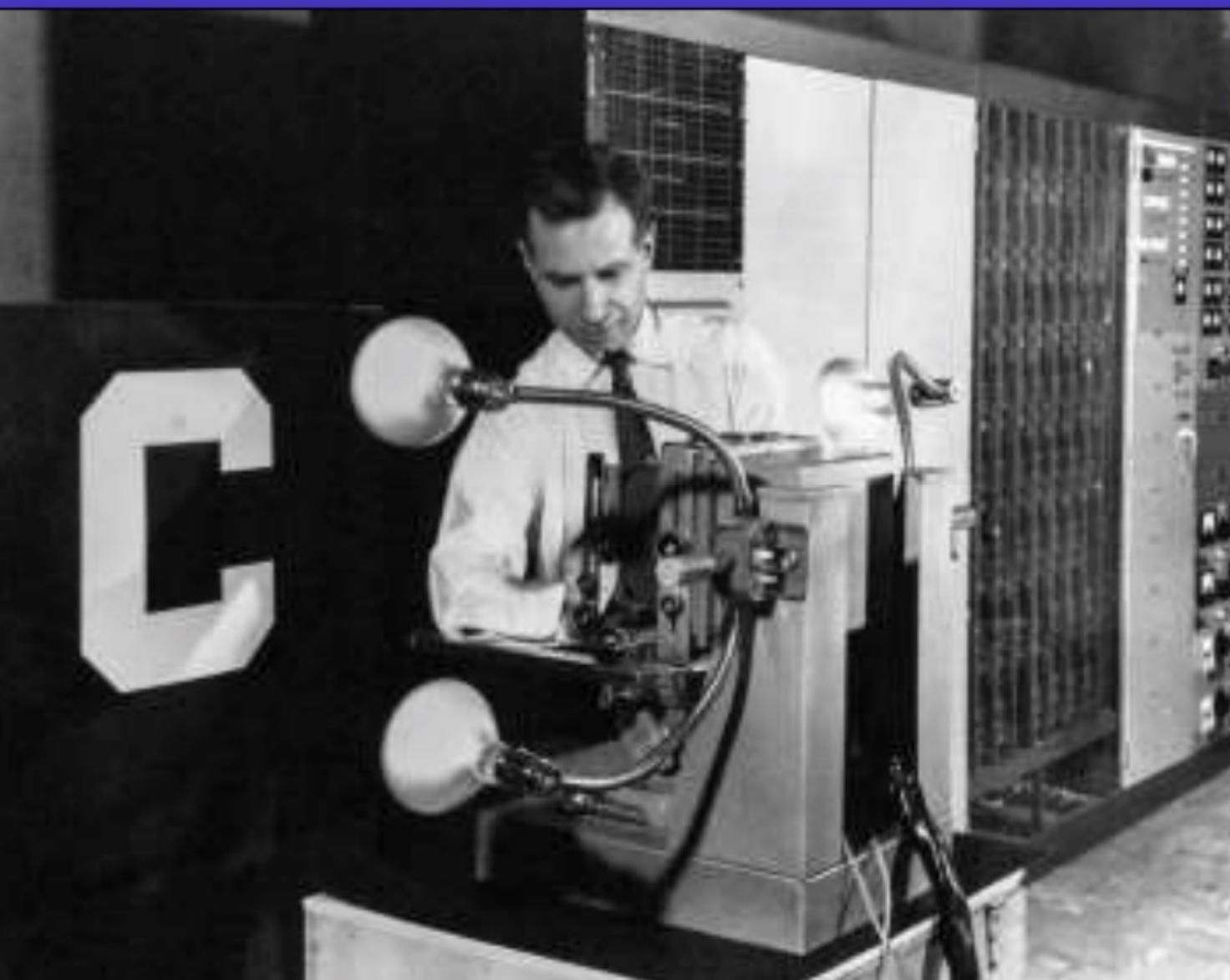
From an early stage in history all the human race has tried to understand itself in the world around us by means of science.

Human knowledge of organisms and machines seems to be the best way of understanding, because plants are non-sentient, but animals, perceptrons, and the learning of information by the most normal and most intelligent plants, show that there is a very great deal of common ground.

There is much information in psychology about man and in the mechanics of animal perception, provided we know the source of cause in the nervous system, which gives the great-much-needed explanation of human and the grossly-odd and "crazy happenings" we can observe.

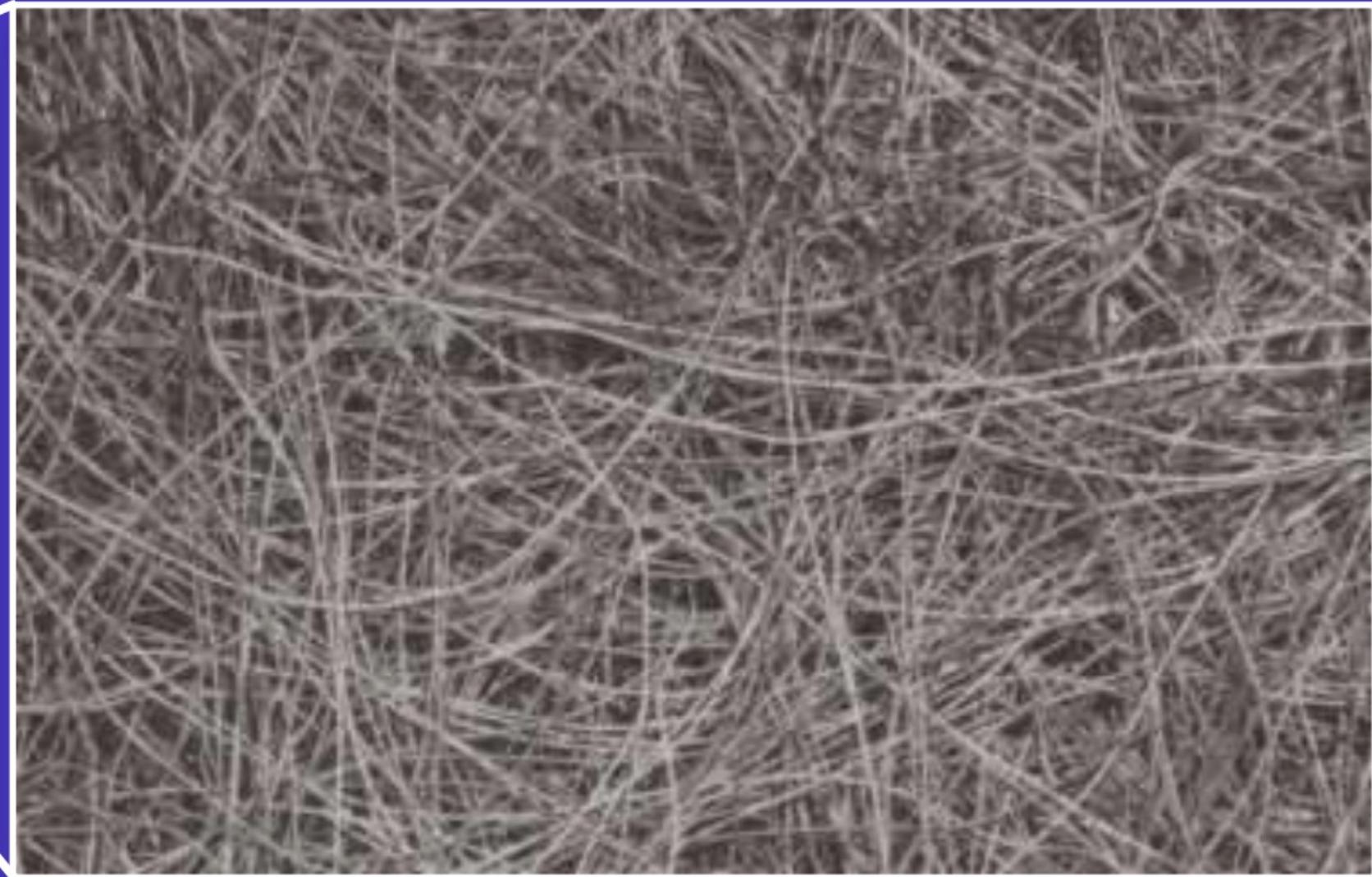
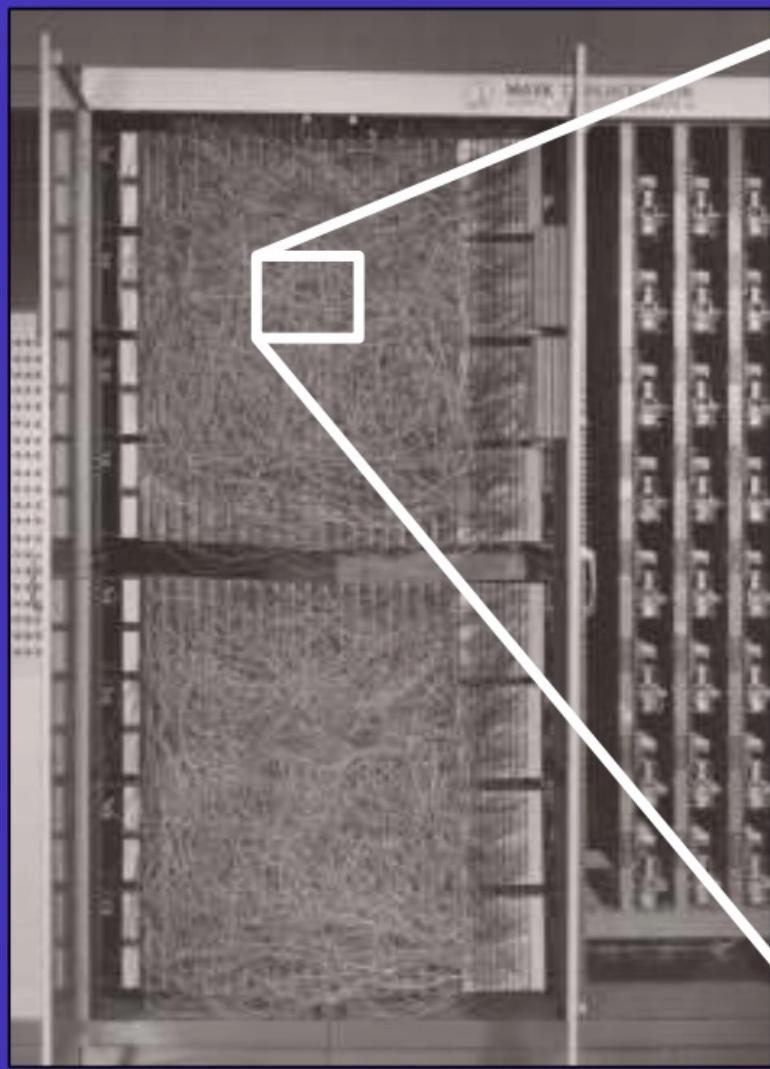
### Writings, New & Old

In 1951, after having built a classifying and learning machine, an extremely simple perceptron which had been designed to solve a problem of circuit analysis, I presented my paper at a joint 4th Annual International Conference on the subject of the theory of living systems. The paper left from me, and the general applications of psychology from me,



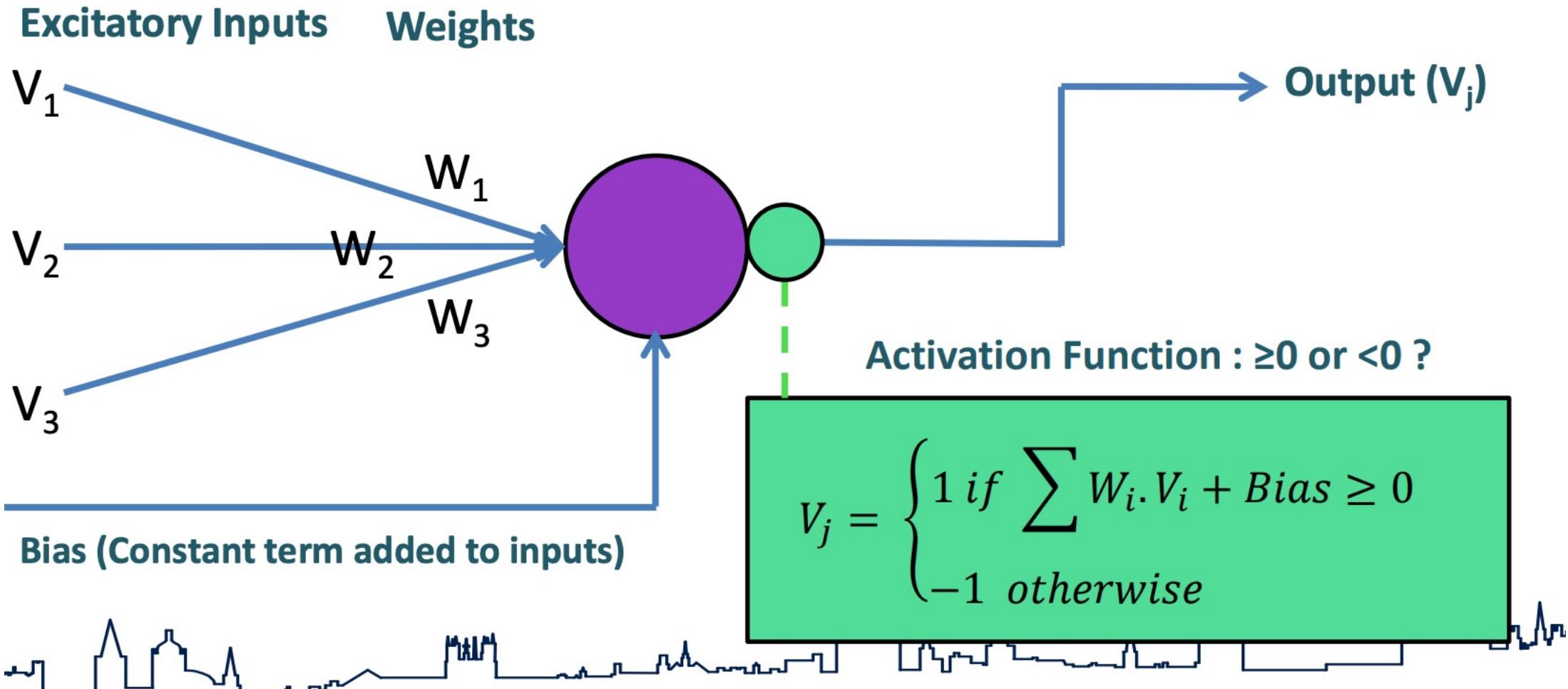
Cornell Aeronautical Laboratory,  
Research Trends, Summer 1958

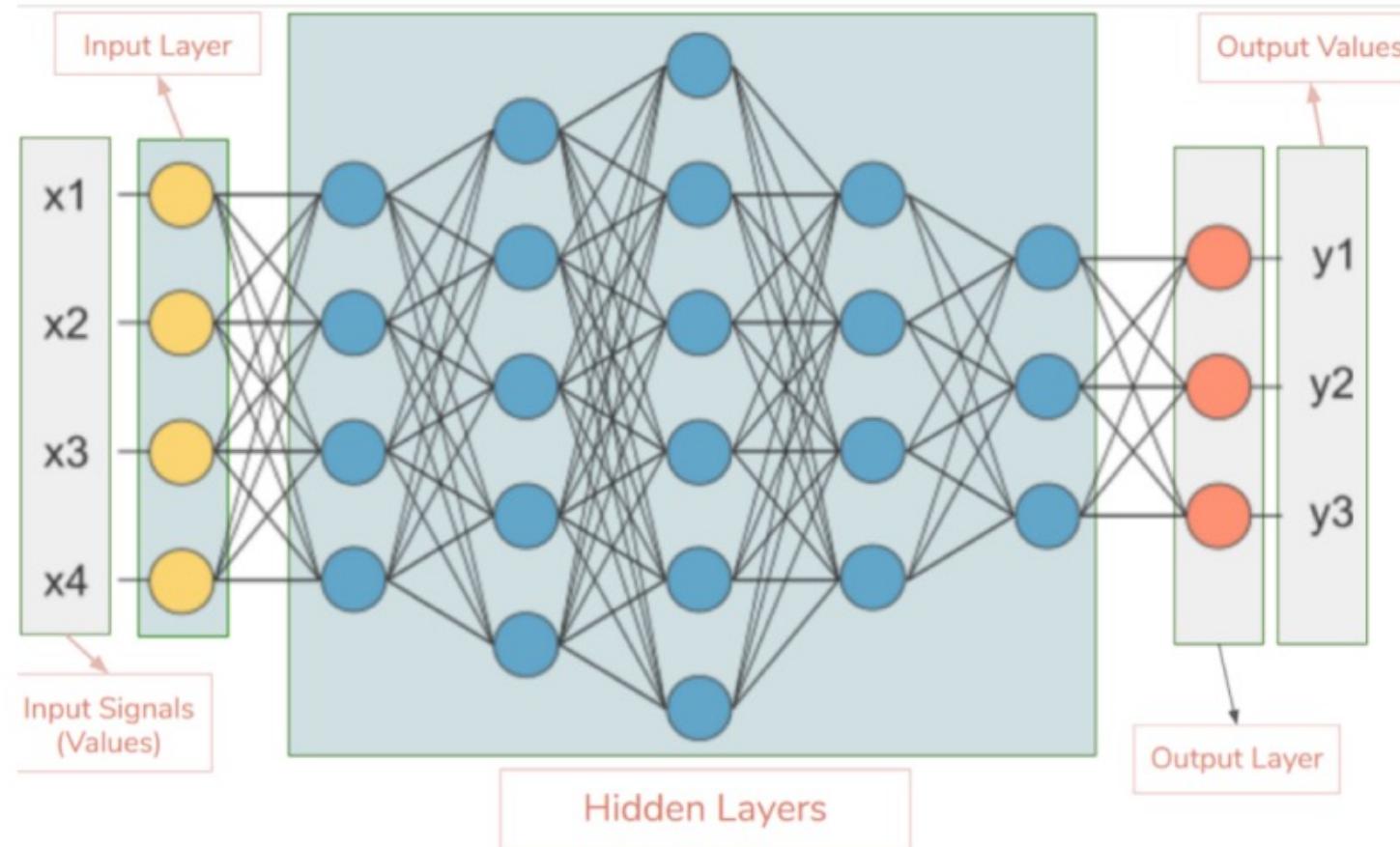
Frank Rosenblatt (1928 - 1971)  
Demonstrating the Mark 1 Perceptron



# Rosenblatt Perceptron

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**Neuron (x) is characterized by its WEIGHT, BIAS and ACTIVATION FUNCTION**

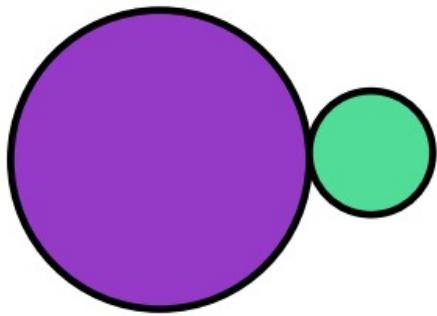
$$x = (\text{weight} * \text{input}) + \text{bias}$$

\*Bias and weights explained later in slides

Next, activation function is applied →

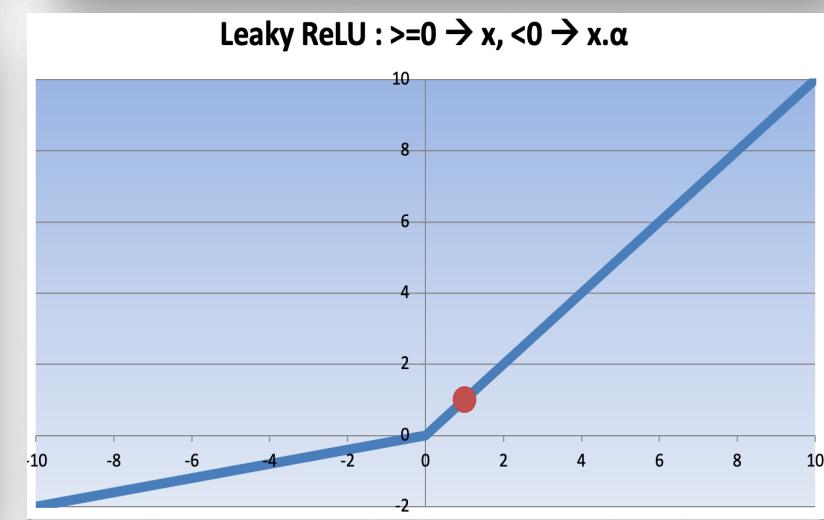
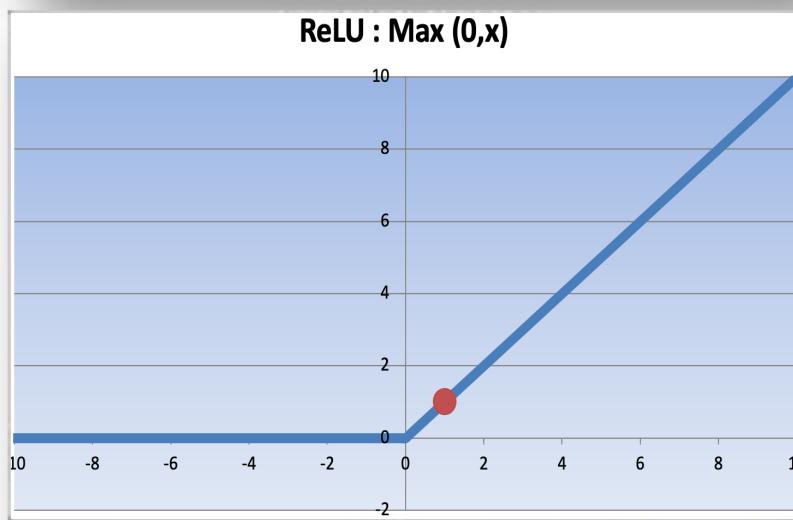
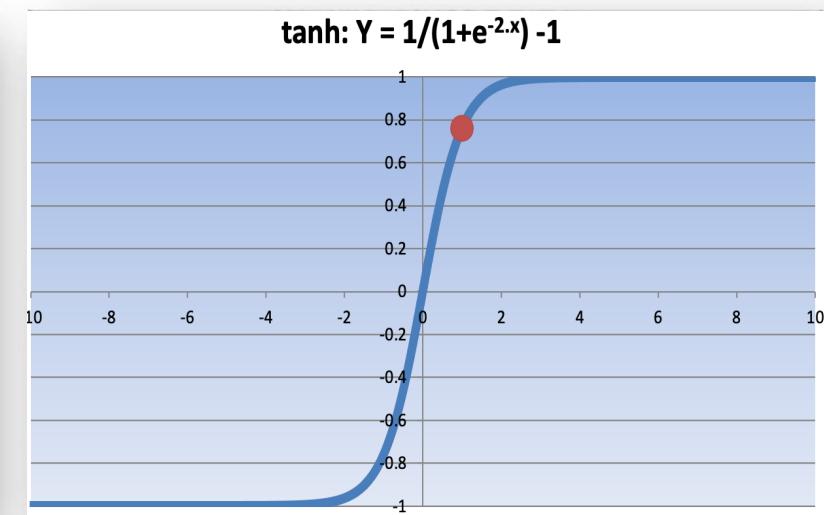
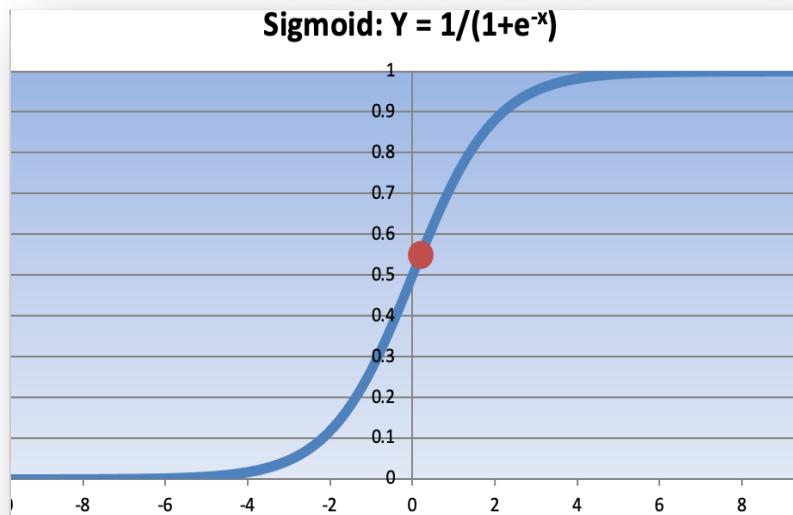
$$Y = \text{Activation}(\sum(\text{weight} * \text{input}) + \text{bias})$$

# Different Activation Functions



**Many options for  
Activation Function**

**Each has advantages  
and disadvantages**



# Activity : Understanding Activation Functions

Purpose	Activity	Debrief
<ul style="list-style-type: none"><li>• Build an understanding of Activation functions and their behaviour</li></ul>	<ul style="list-style-type: none"><li>• Download the simple NN Excel spread sheet</li><li>• Open the 'Activation Function' tab</li><li>• Move the slider up and down and watch the four different functions</li><li>• Notice how they each have different behaviour</li></ul>	<ul style="list-style-type: none"><li>• Think about these functions and their behaviour</li><li>• Play with these after the lecture session .. As we will refer to these functions later in the course</li></ul>
<h3>Groupings</h3> <p><u>Individuals</u> .. You may send messages to other course members / team if you wish</p>		<h3>Time and Tools</h3> <p><b>Time :</b> 5 mins <b>Tools:</b></p>



# Can we do without an Activation Function?

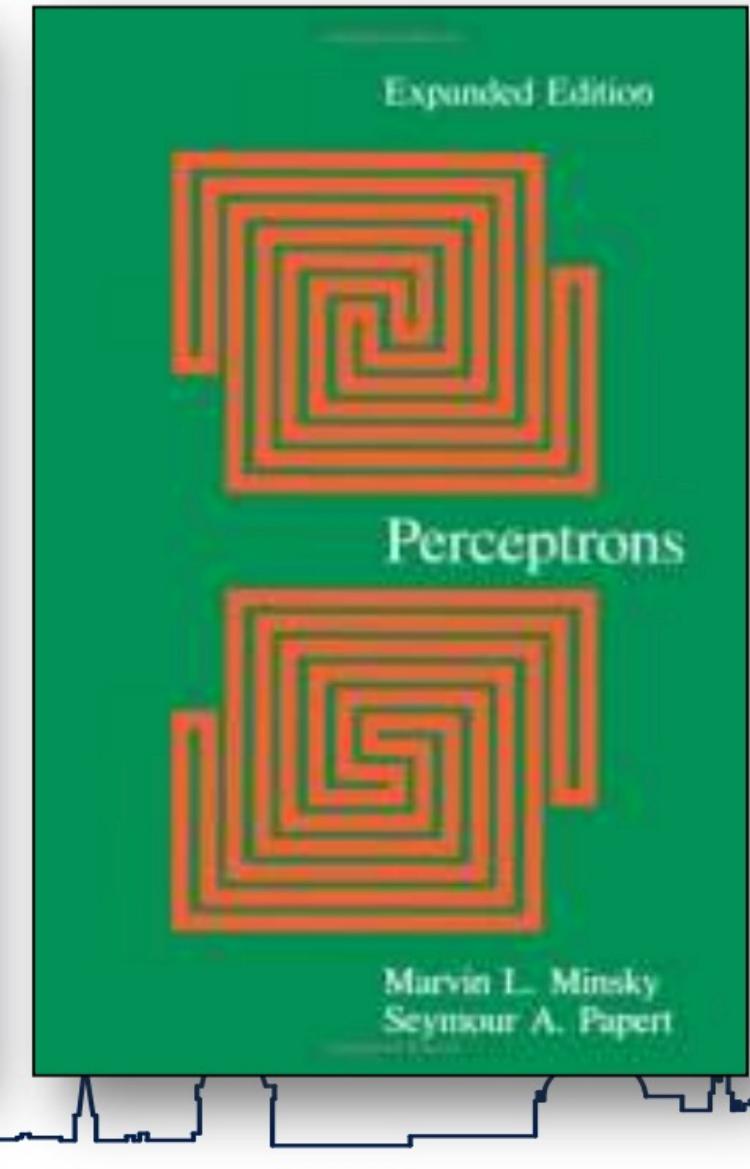
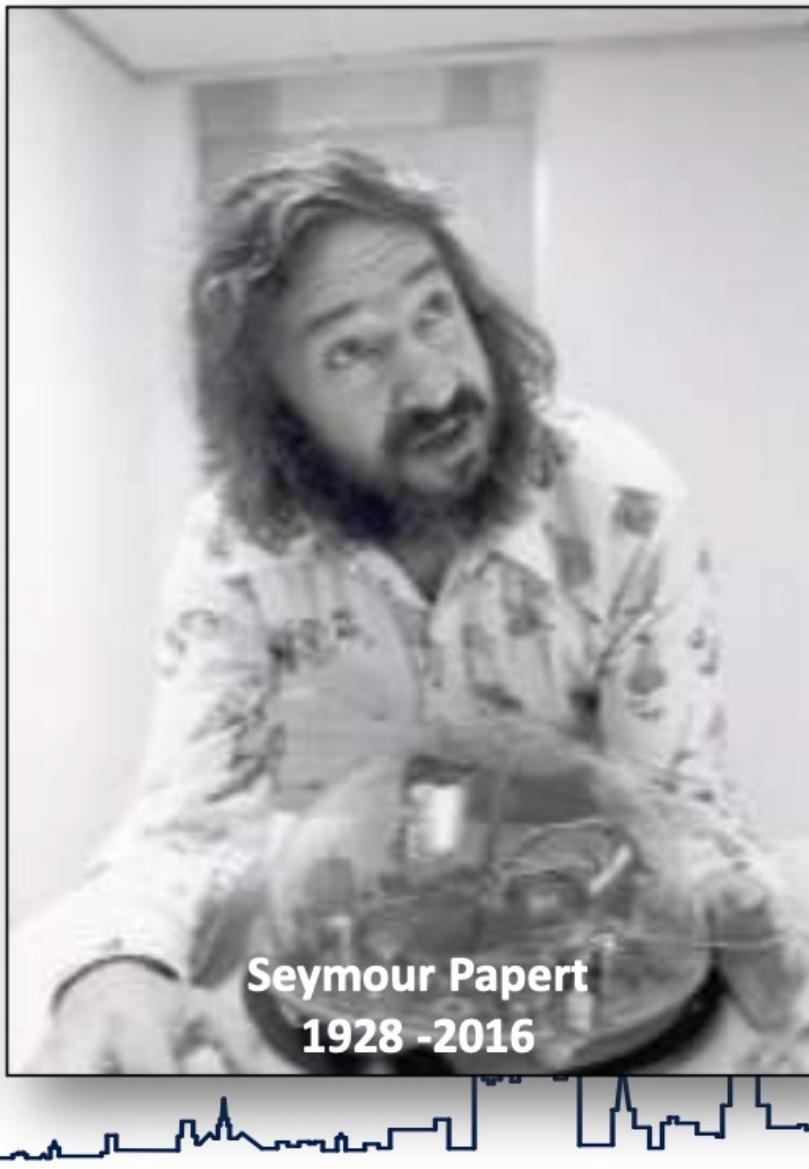
- Activation function introduces an additional step at each layer during forward propagation.
- It is making the model complex. Why use it?

Neural Net without activation functions:

$$x = (\text{weight} * \text{input}) + \text{bias} \rightarrow mx + c$$

- Every neuron performs a linear transformation on the inputs using the weights and biases
- The network is less powerful → cannot learn the complex patterns from the data
- Essentially a linear regression model

# 1969 : Minsky and Papert Reject the Perceptron Mark 1



# Minsky and Papert : “It can’t even do an XOR function!”\*

x1	x2	XOR
0	0	0
1	0	1
0	1	1
1	1	0

- Minsky and Papert’s book had a big negative impact on perception research
- The book was widely interpreted as arguing that networks of neurons could not implement some simple Boolean functions
- Strictly speaking the book does not argue that – their criticism is much more restricted
- ... but maybe they did believe this limitation ..

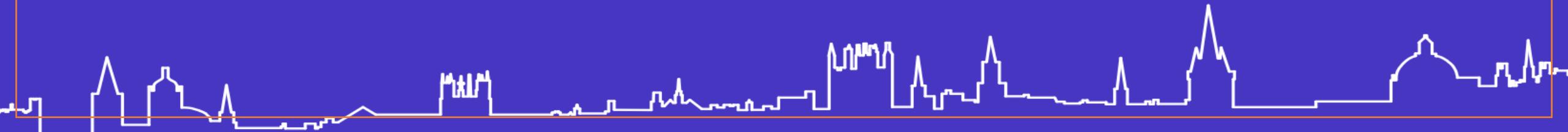


*“Virtually nothing is known about the computational capabilities of [a multi-layer neural network]. We believe that it can do little more than can a low order perceptron.”*

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# Can a Multi-layer Network perform an XOR function?

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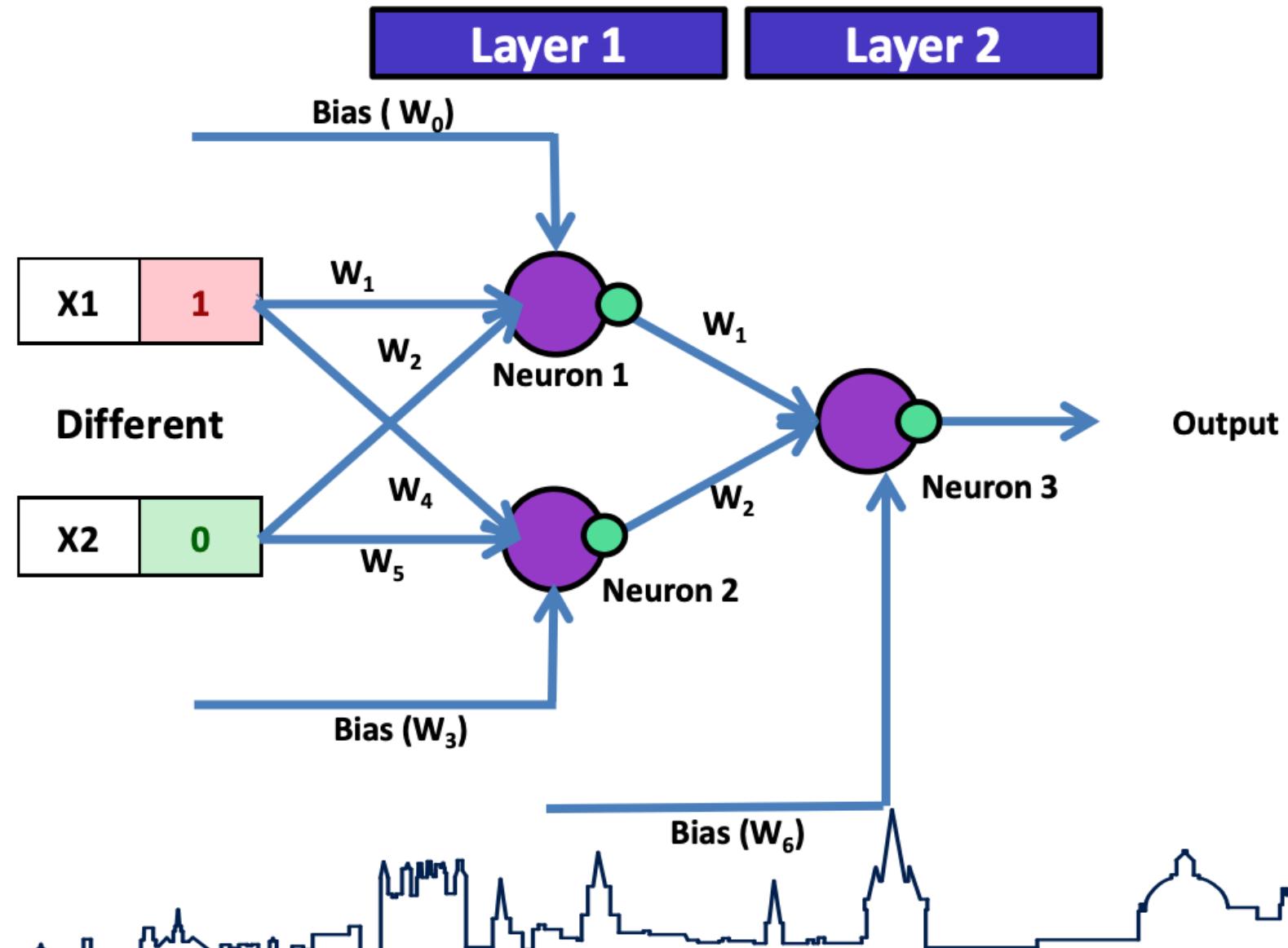
# Experimenting with Multiple Layers

## Modelling Problem

If the two inputs are the same,  
then output a “0”

If the two inputs are different,  
then output a “1”

Input Data		Label
x1	x2	y
0	0	0
1	0	1
0	1	1
1	1	0



Weights for the Neuron Inputs



X1	1
----	---

Different

X2	0
----	---

Input Data		Label
X1	X2	Y
0	0	0
1	0	1
0	1	1
1	1	0

Neuron 1		
Weight Name	Weight	Activation
W0 (Bias)	-11.0000	
W1	3.8000	-22.000
W2	-14.8000	0.000

Weight Controls - Neuron 1

W0 (Bias)	<input type="range"/>
W1	<input type="range"/>
W2	<input type="range"/>

Neuron 2		
Weight Name	Weight	Activation
W3 (Bias)	2.4000	
W4	1.8000	18.60
W5	14.4000	1.00

Weight Controls Neuron 2

W3 (Bias)	<input type="range"/>
W4	<input type="range"/>
W5	<input type="range"/>

# Experimenting in Excel

Slider controls make setting weights easier and quicker

Neuron 3		
Weight Name	Weight	Activation
W6 (Bias)	3.2000	
W7	11.0000	-12.200
W8	-15.4000	0.000

Weight Controls Neuron 3		
W6 (Bias)	<input type="range"/>	
W7	<input type="range"/>	
W8	<input type="range"/>	

Prediction	Right or Wrong?
0	✓
0	✗
0	✗
0	✓



# Activity : Can you ‘tune’ this network?

## Purpose

- Build an understanding of how NNs work
- Understand the computational effort required to fit (tune) a NN

## Groupings

Individuals .. You may send messages to other course members / team if you wish

## Activity

- Download the simple NN Excel spread sheet
- Open the ‘XOR’ tab
- Move the sliders up and down to adjust (tune / fit) the model
- Your goal is to get 4 green ticks in the ‘Right or Wrong’ column
- Play with the model until you understand it

## Debrief

- How much effort does it take to tune / fit the model?
- How much more effort would it take if there were thousands of neurons in the model?
- Do you think that this could be done by a human using random movements of the sliders?

## Time and Tools

**Time :** 10 mins  
**Tools:**

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# The end of the story?

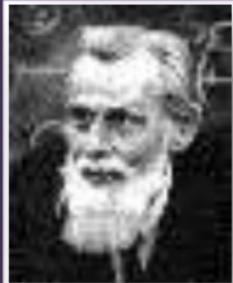
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**Walter  
Pitts**

- Pitts remained at MIT but became increasingly socially isolated
- In 1959 he co-wrote a book that proved that analogue processing in the eye were significant contribution to vision
- The result lead him to burn his PhD thesis along with years of unpublished research
- Died in 1969 of alcoholism



**Warren  
Sturgis  
McCulloch**

- Warren Sturgis McCulloch had a wide range of interests:
- Wrote books of poetry
- Architected buildings
- A founding member of the American Society for Cybernetics
- Happily married with three children



**Frank  
Rosenblatt**

- Frank Rosenblatt had wide scientific and social interest:
- He taught Psychology and Neuro-biology
- Researched transfer of learning in rats
- Built an astronomical observatory and proposed a method for detecting satellites
- Very active in politics
- Died on his 43 birthday in a boating accident



**Marvin  
Minsky**

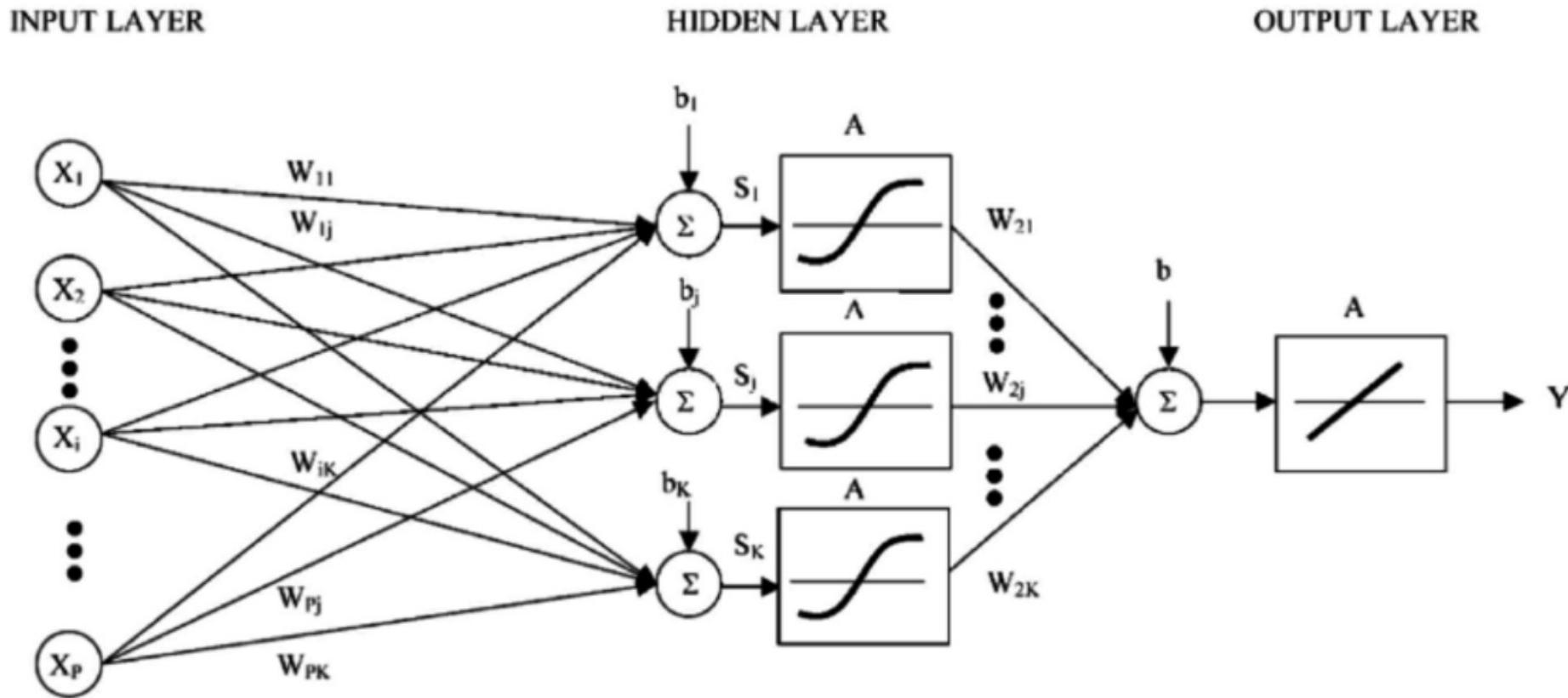
- Co-founder of MIT's AI Laboratory
- Won a Turing award in 1969
- Invented the first head-mounted graphical display
- Invented the 'confocal microscope'
- In 1951 built the first randomly wired Neural Network
- He was an adviser on Stanley Kubrick's movie 2001: A Space Odyssey



**Seymour  
Papert**

- Born in South-Africa
- Completed a PhD in mathematics in South Africa then a second PhD at Cambridge in the UK
- Joined MIT in 1963
- Co-inventor of the logo programming language
- Co-director of the MIT AI laboratory
- Collaborated with Lego to develop their 'mindstorms' robotics construction sets

# Neural Network Outlook



**Bias** - allows the **activation function** to be **shifted to the left or right**, to better fit data

- Only influences the output values, it doesn't interact with the actual input data.
- The role of bias isn't to act as a threshold, but to help ensure the output **best fits the incoming signal**.

**Weights** – control the signal/strength of neuron fired (randomly initialized and fixed)

- Weights are not being adjusted correctly when our model overfits.

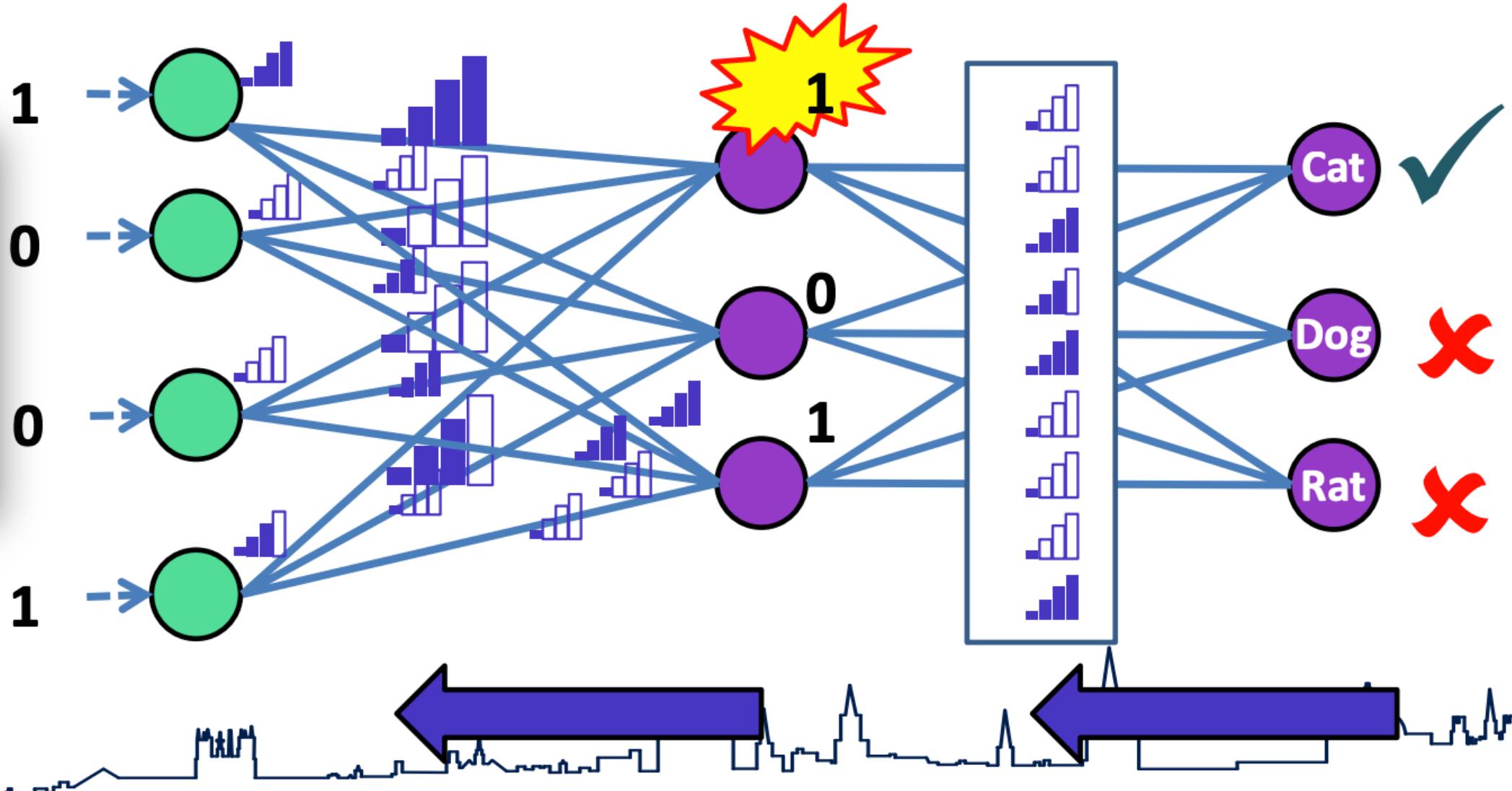
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# Back Propagation : Automatically Fitting Neural Networks

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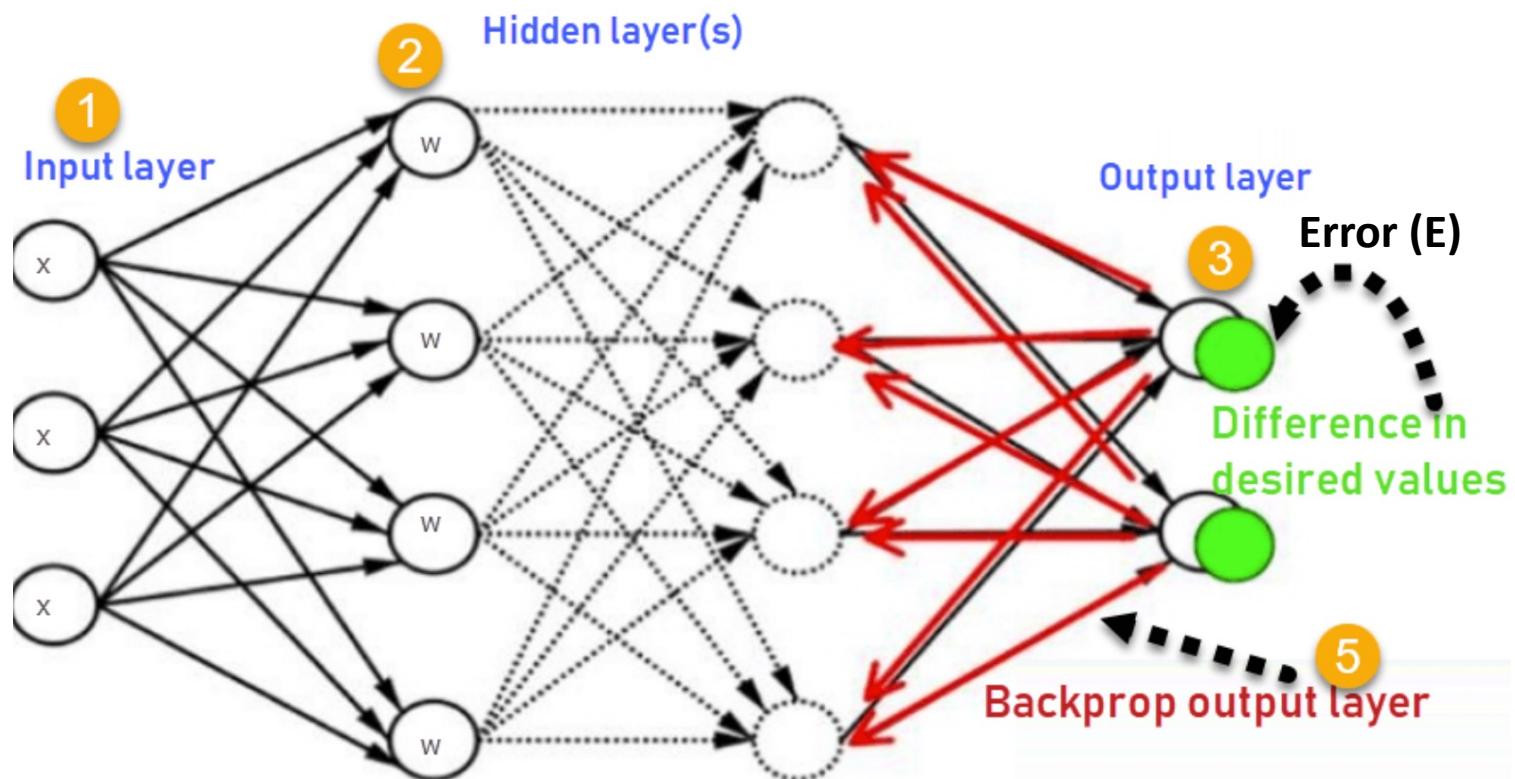


# Back-propagation: Automatic Fitting of Neural Networks



# Backpropagation

The procedure repeatedly adjusts the weights of the connections in the network so as to minimize a measure of the difference between the actual output vector of the net and the desired output vector. (Rosenblatt, F)



# Convolution

Oxford Learner's Dictionaries

Dictionaries ▾ Grammar ▾ Word Lists ▾

## convolution *noun*

▶ /,kɒnvə'lu:ʃn/

▶ /,ka:nvə'lu:ʃn/

[usually plural] *(formal)*

1 ★ a thi

\* the oxford companion to literature

1. The action of folding (*obsolete*), coiling, twisting, or winding together; the condition of being coiled or convoluted.

OED | Oxford English Dictionary  
*The definitive record of the English language*

## convolution, *n.*

View as: Outline | Full entry

Quotations: Show all | Hide all | Keywords

Pronunciation: \* /kɒnvə'lu:ʃn/

Frequency (in current use):

Etymology: noun of action < Latin *convolut-*, participial stem of *convolvere* to roll together; see **CONVOLVE** I. (from L.)

# The story continues ...

## Learning representations by back-propagating errors

1986

[David E. Rumelhart](#), [Geoffrey E. Hinton](#) & [Ronald J. Williams](#)

[Nature](#) 323, 533–536 (1986) | [Cite this article](#)

89k Accesses | 12831 Citations | 251 Altmetric | [Metrics](#)

### Abstract

We describe a new learning procedure, back-propagation, for networks of neurone-like units. The procedure repeatedly adjusts the weights of the connections in the network so as to minimize a measure of the difference between the actual output vector of the net and the desired output vector. As a result of the weight adjustments, internal ‘hidden’ units which are not part of the input or output come to represent important features of the task domain, and the regularities in the task are captured by the interactions of these units. The ability to create useful new features distinguishes back-propagation from earlier perceptron-convergence procedure<sup>1</sup>.

$$x_j = \sum_i y_i w_{ji}$$



David E. Rumelhart



Geoffrey E. Hinton



Ronald J. Williams



# Critique of Hinton's Honda Prize

## Critique of Honda Prize for Dr. Hinton

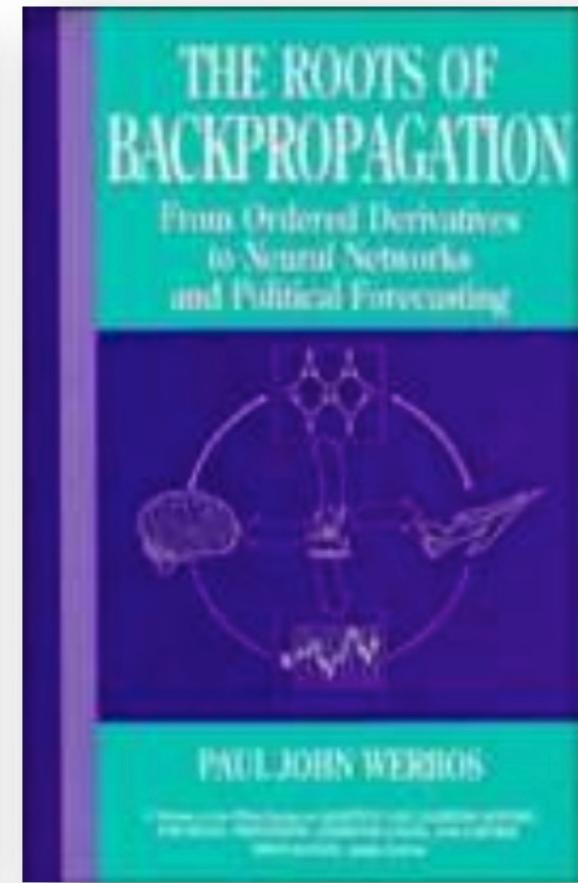
I. Honda: "Dr. Hinton has created a number of technologies that have enabled the broader application of AI, including the backpropagation algorithm that forms the basis of the deep learning approach to AI."

**Critique:** Hinton and his co-workers have made certain significant contributions to deep learning, e.g., [\[BM\]](#) [\[CDI\]](#) [\[RMSP\]](#) [\[TSNE\]](#) [\[CAPS\]](#). However, the claim above is plain wrong. He was 2nd of 3 authors of an article on backpropagation [\[RUM\]](#) (1985) which failed to mention that 3 years earlier, Paul Werbos proposed to train neural networks (NNs) with this method (1982) [\[BP2\]](#). And the article [\[RUM\]](#) even failed to mention Seppo Linnainmaa, the inventor of this famous algorithm for credit assignment in networks [\[BP1\]](#) (1970), also known as "reverse mode of automatic differentiation." (In 1960, Kelley already had a precursor thereof in the field of control theory [\[BPA\]](#); compare [\[BPB\]](#) [\[BPC\]](#).) See also [\[R7\]](#).

Critique of Hinton winning the Honda Prize by Jürgen Schmidhuber



Paul Werbos



His PhD thesis described back-propagation in 1974!

<https://people.idsia.ch/~juergen/critique-honda-prize-hinton.html>



Image source: By Rolf Kickuth - Own work, CC BY-SA 4.0, <https://commons.wikimedia.org/w/index.php?curid=102165921>

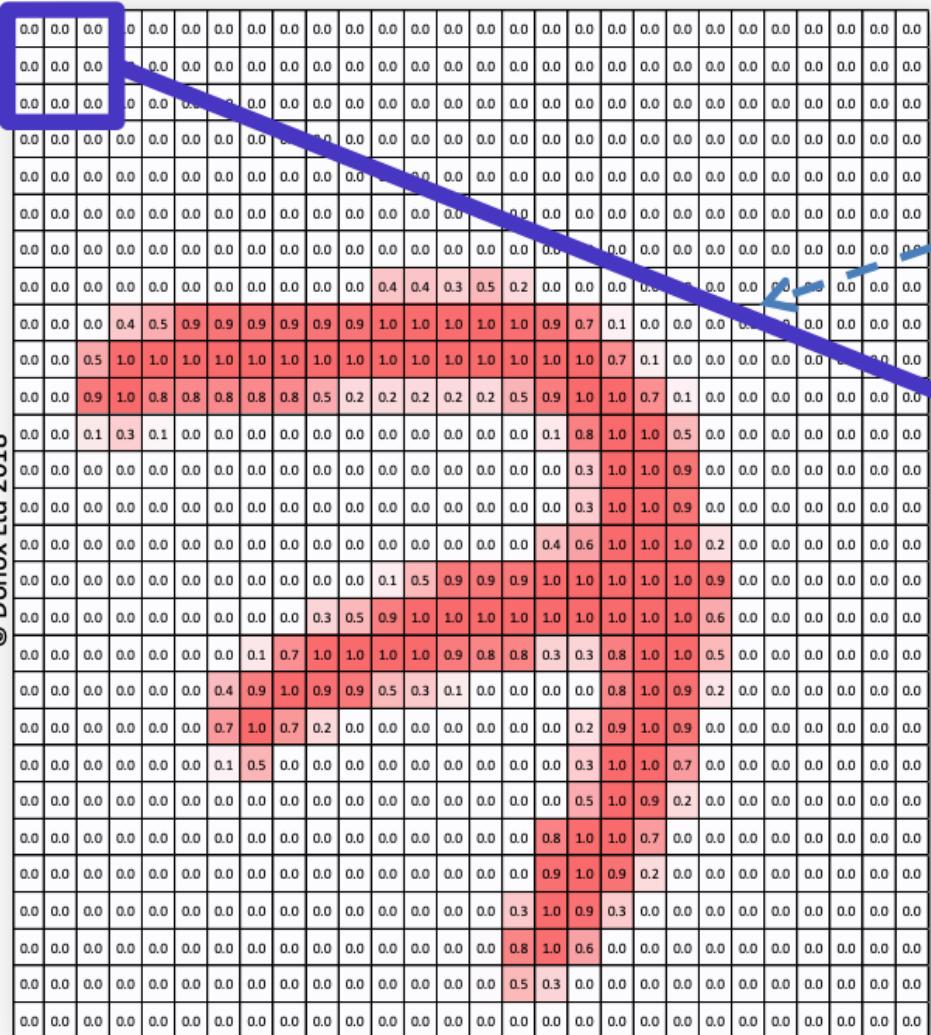
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**Bonus Slides:**  
**Layers of Densely connected**  
**Neurons are not the only option**

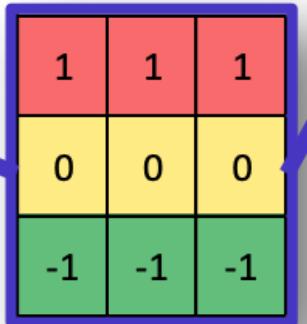
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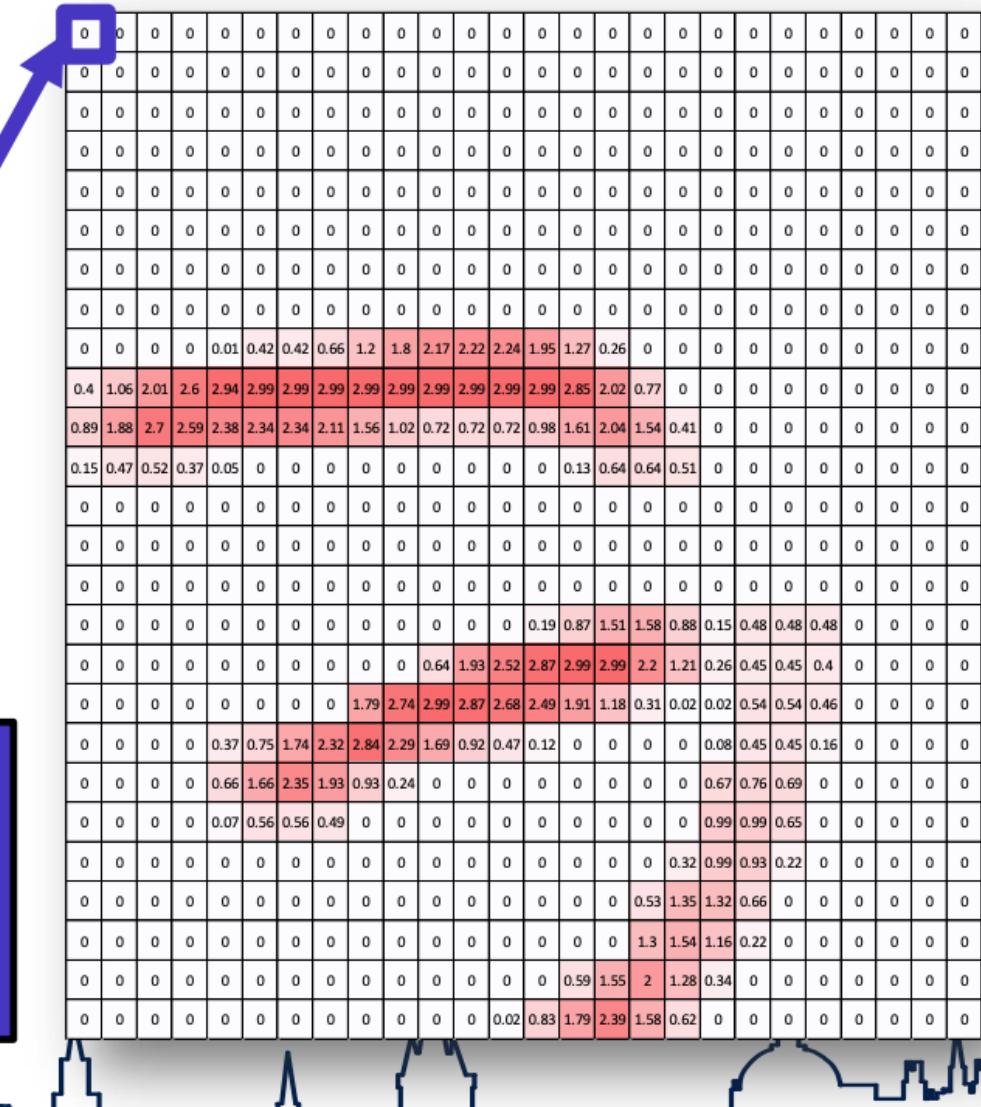
# Convolutions are Filters / ‘Feature Detectors’



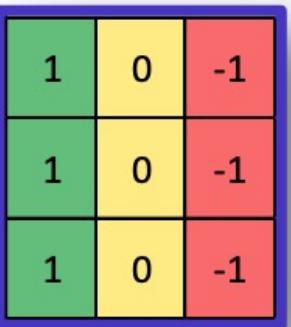
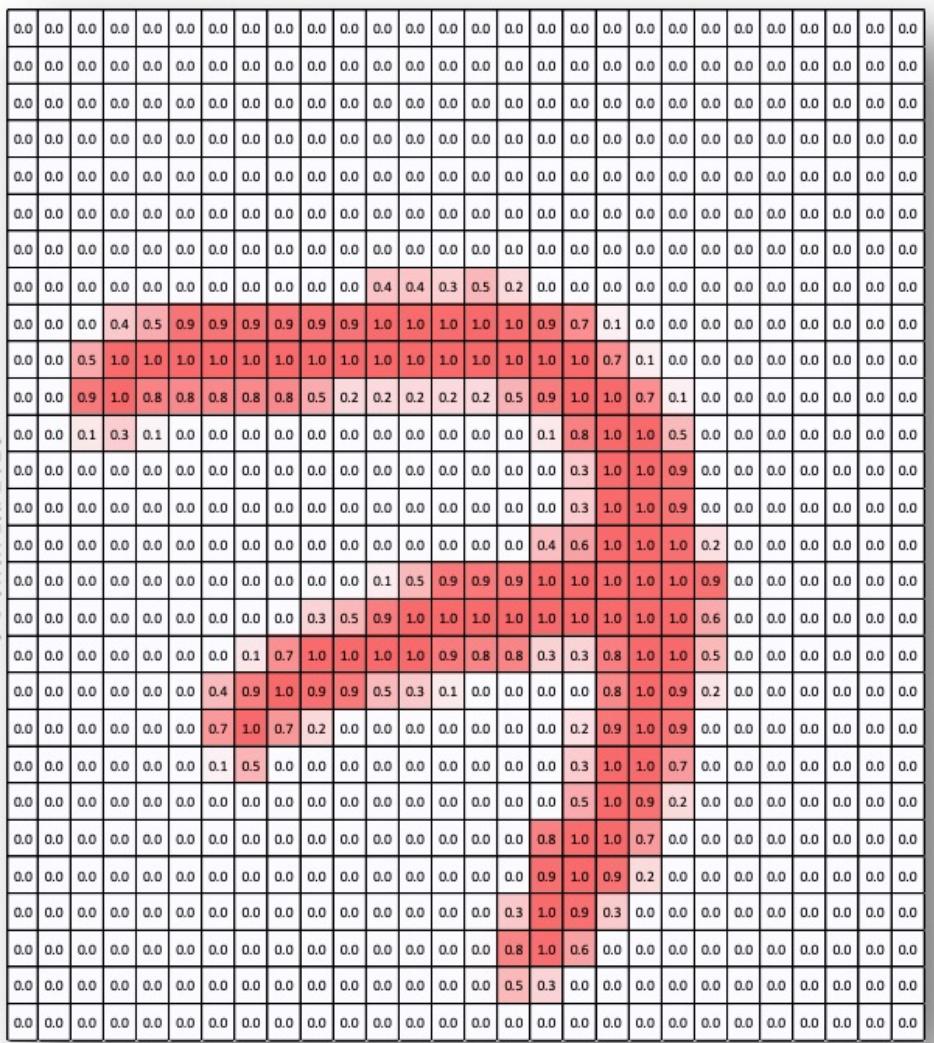
## Dot Product



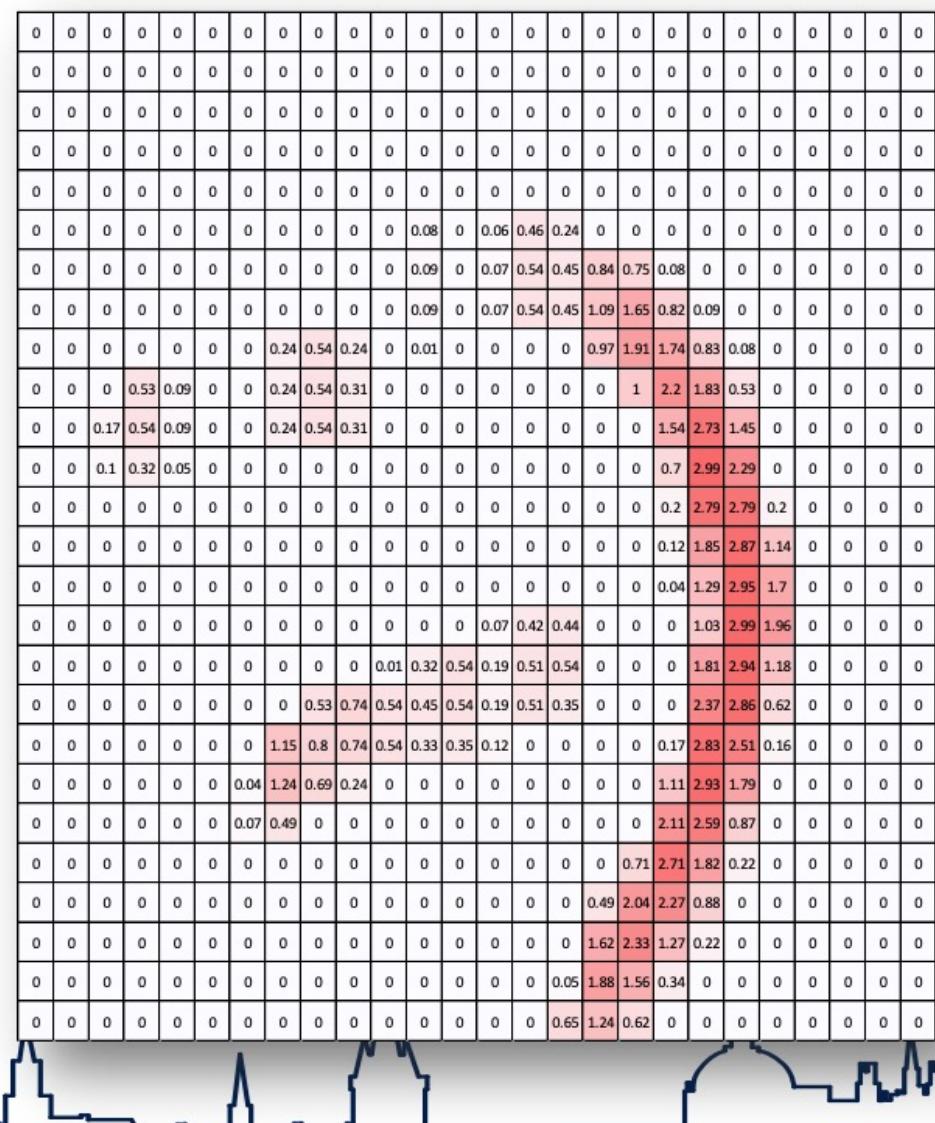
This ‘kernel’ emphasises horizontal features



## Convolutions are Filters / ‘Feature Detectors’



This one  
emphasises vertical  
features





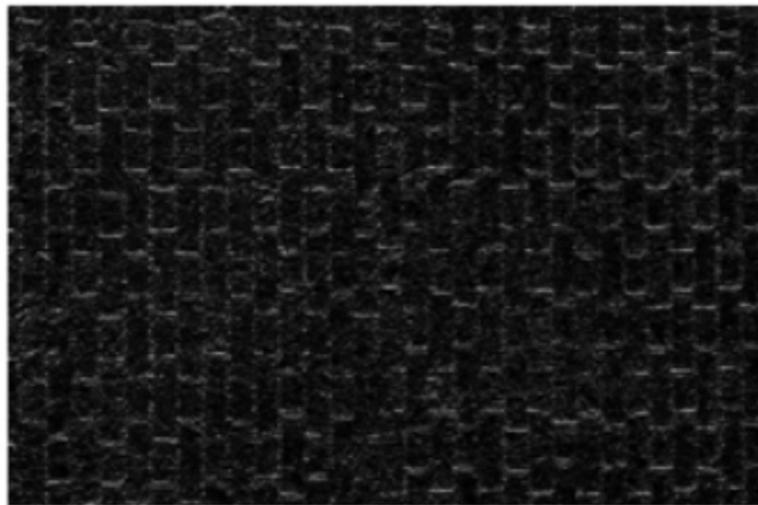




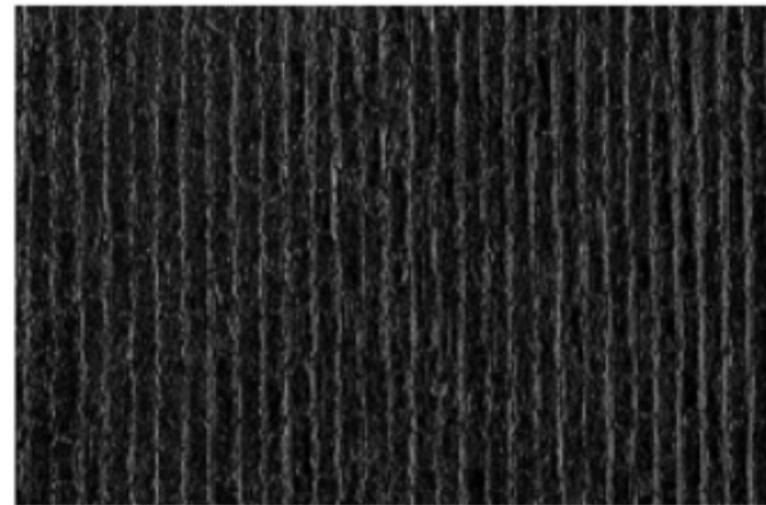
original image



horizontal edge detection



vertical edge detection

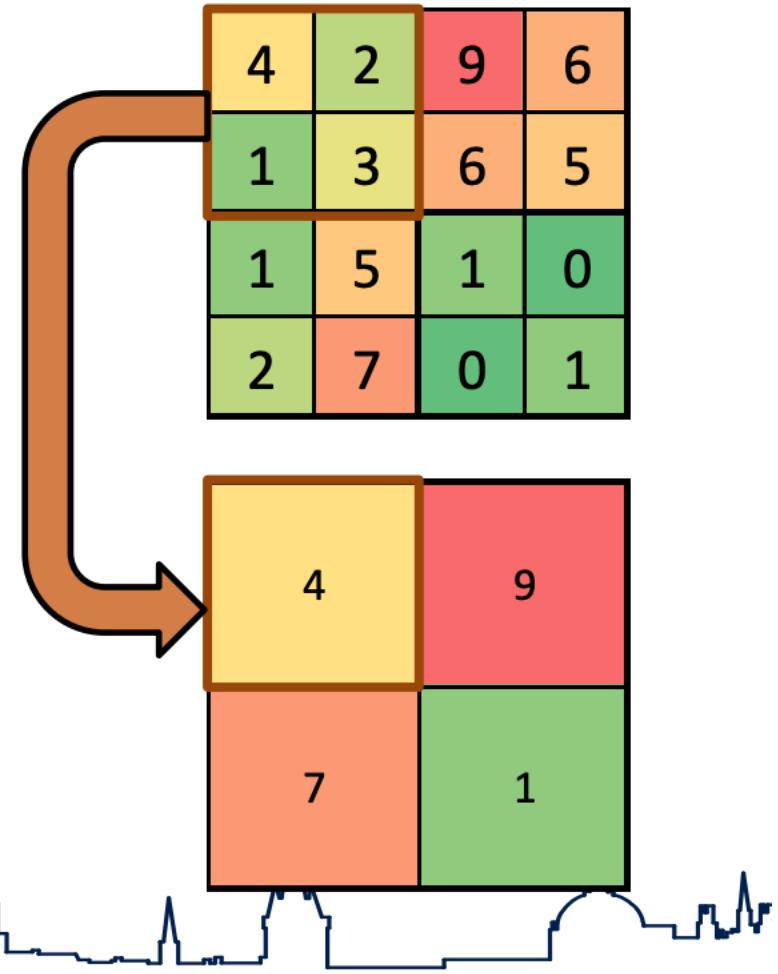


**Note:** In convolutional neural networks, the filters are learned the same way as hyperparameters through backpropagation during the training process.

# Max-Pooling : Largest number in an array

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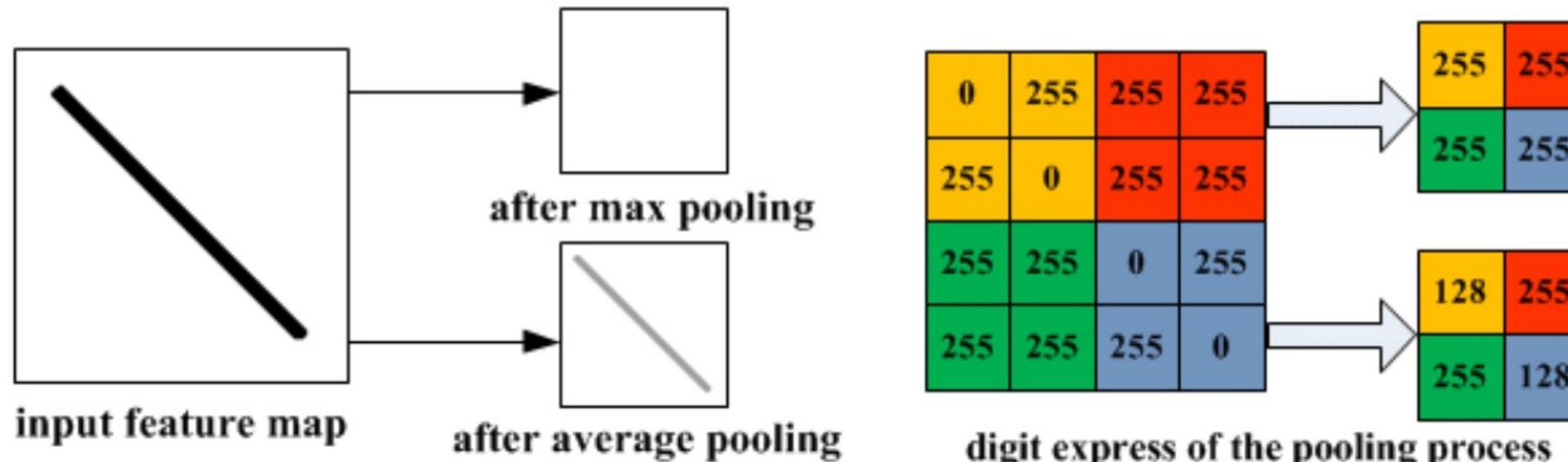
- Max Pooling selects the largest number in an area of the previous layer
- This reduces the amount of computational effort required in later layers
- Also reduces the tendency to over-fit



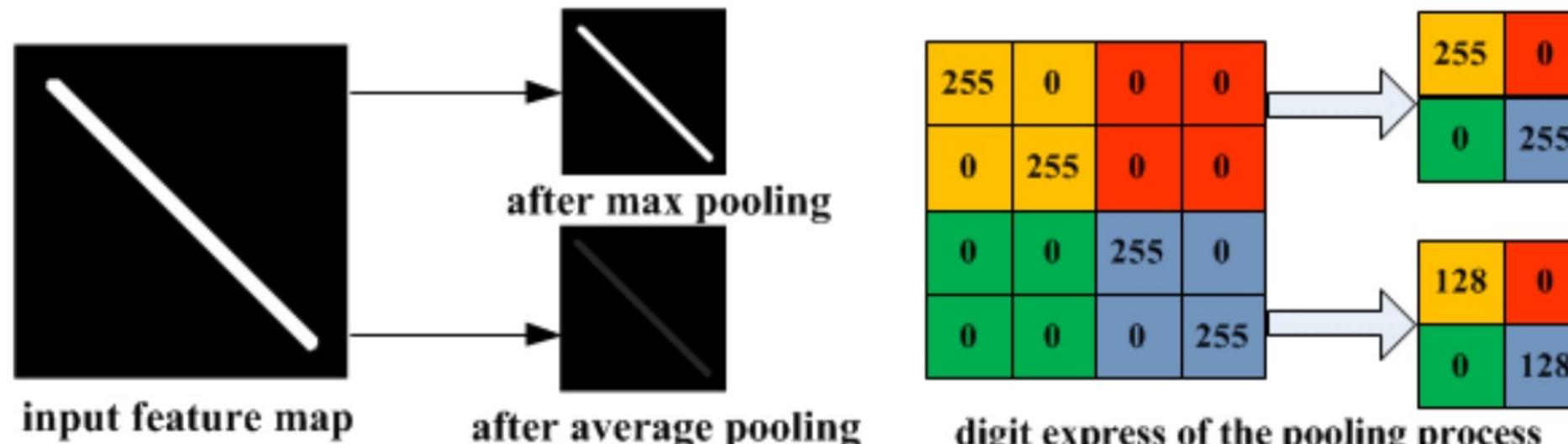
12	20	30	0
8	12	2	0
34	70	37	4
112	100	25	12

$2 \times 2$  Max-Pool

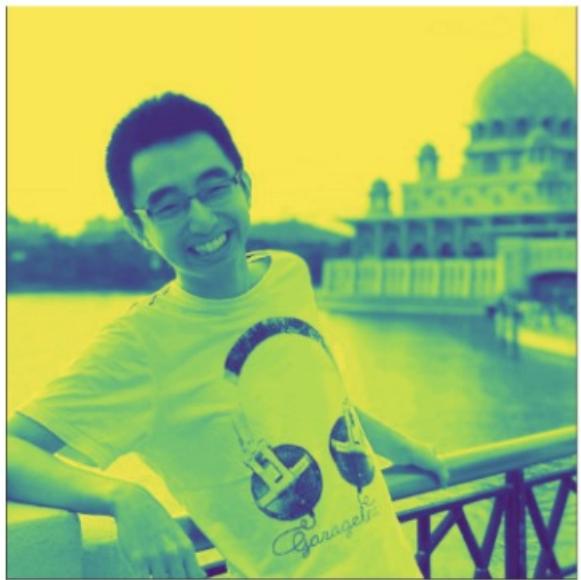
20	30
112	37



(a) Illustration of max pooling drawback



(b) Illustration of average pooling drawback



original image



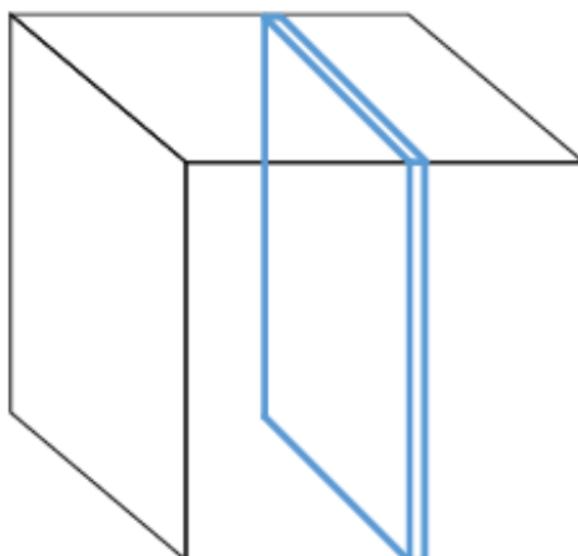
average pooling

← intermediate states? →



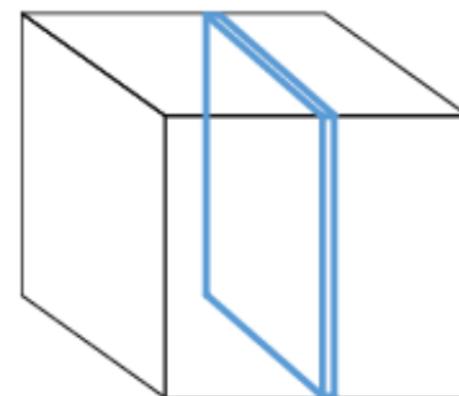
max pooling

$224 \times 224 \times 64$



pool

$112 \times 112 \times 64$



224



224

downsampling

112



112

# Augmenting Data

- If we have a shortage of data .. When can sometimes ‘augment’ it
- That is, systematically transform it
- This can also help to build models that generalise better



# Architectures for Convolutional Neural Network

## Input data

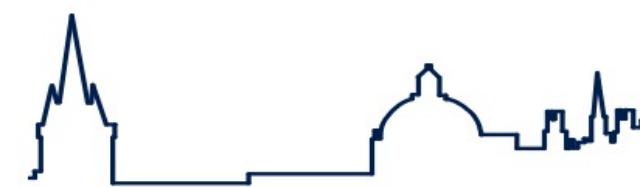
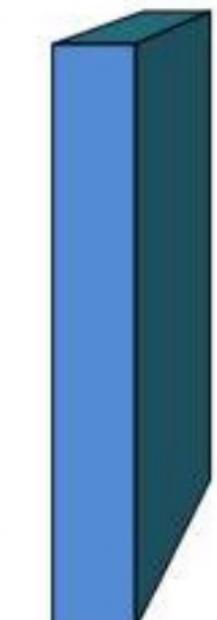
In this case a 28x28 pixel, grey-scale image of the number 4



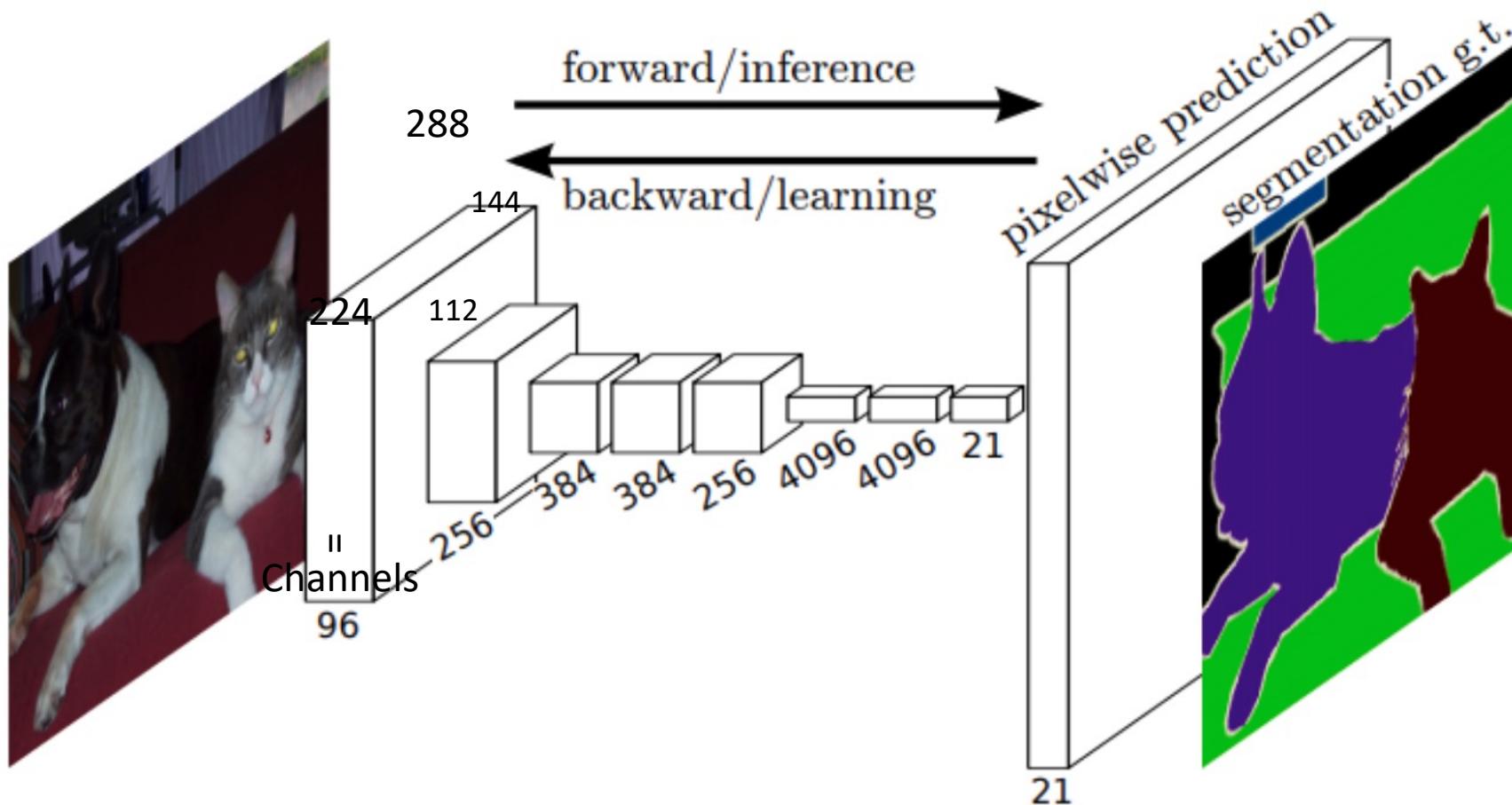
## Convolutional Neural Network

A Series of layers ..

Each layer might be a convolution, a densely connected array of 'neurons', a max-pool or other types of filter / processing

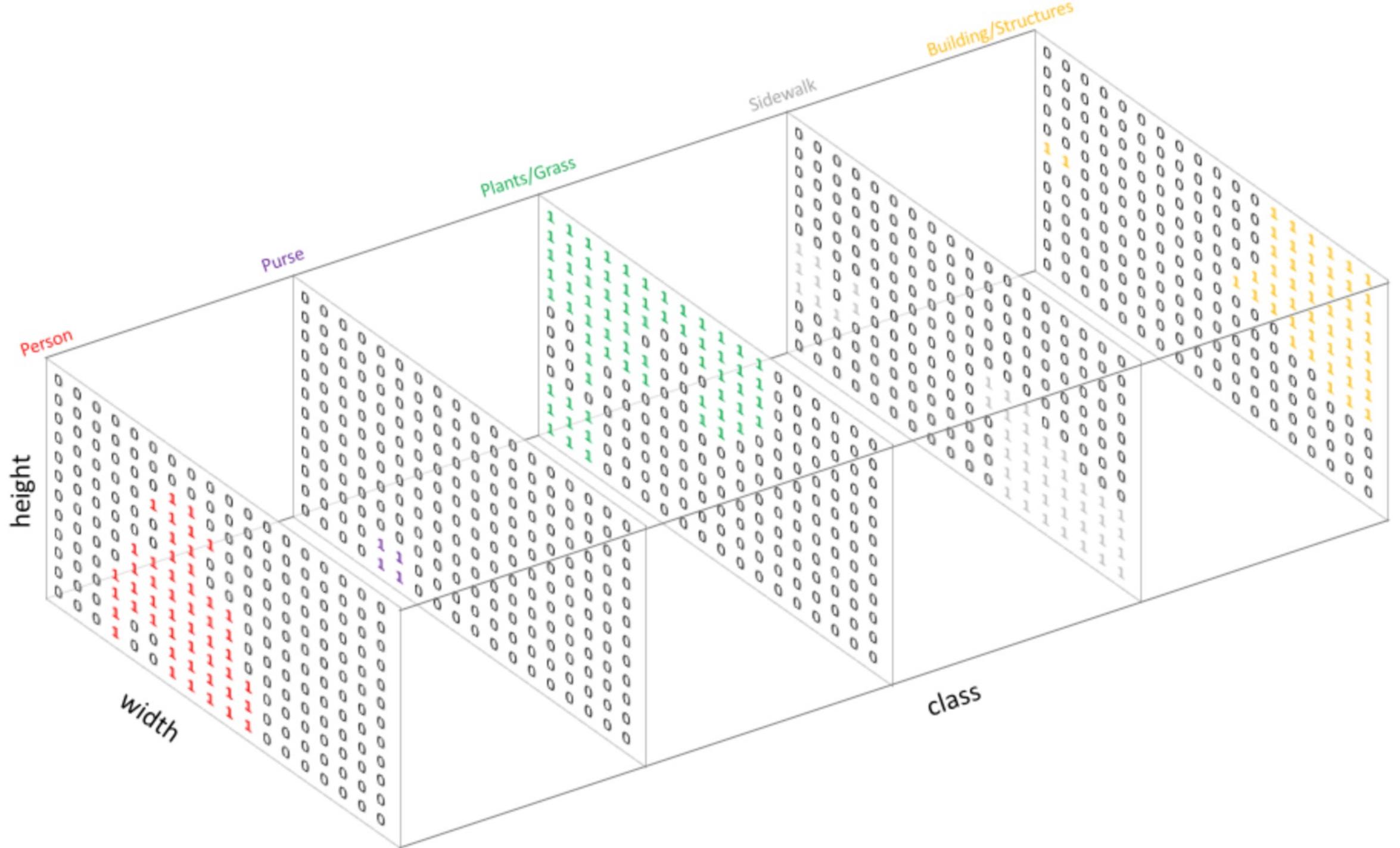


# Segmentation



- What do you see happen to an image with its size and depth?

Make network deep and *work at a lower spatial resolution* for many of the layers.



# Representing the task

Simply, our goal is to take either a RGB color image ( $height \times width \times 3$ ) or a grayscale image ( $height \times width \times 1$ ) and output a segmentation map where each pixel contains a class label represented as an integer ( $height \times width \times 1$ ).



segmented

- 1: Person
- 2: Purse
- 3: Plants/Grass
- 4: Sidewalk
- 5: Building/Structures

Input

3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
5	5	3	3	3	3	3	3	1	1	1	1	1	3	3	3	5	5	5	5	5	5
4	4	3	4	1	1	1	1	1	1	1	1	1	1	1	4	4	4	5	5	5	5
4	4	3	4	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	5	5	5
4	4	4	1	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4	4
3	3	3	1	1	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4
3	3	3	1	2	2	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4
3	3	3	1	2	2	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4

Semantic Labels



- 0: Background/Unknown
- 1: Person
- 2: Purse
- 3: Plants/Grass
- 4: Sidewalk
- 5: Building/Structures

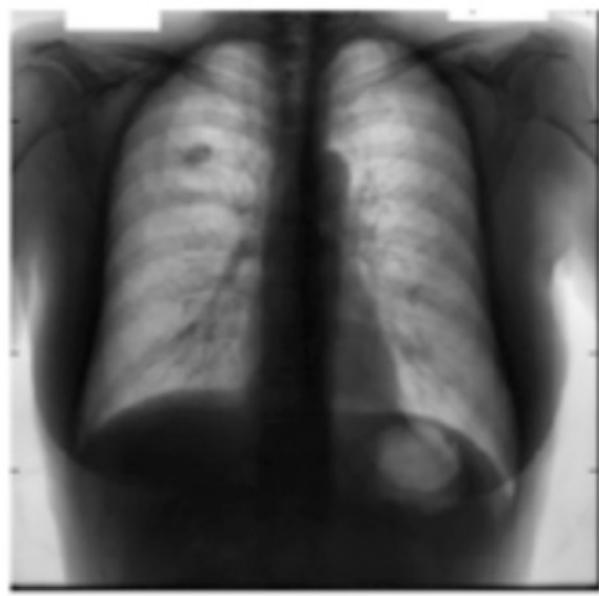


predict

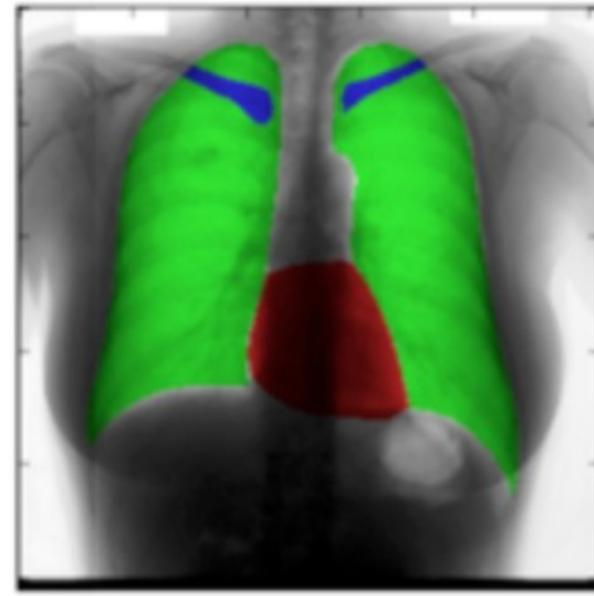


Person  
Bicycle  
Background

An example of semantic segmentation, where the goal is to predict class labels for each pixel in the image. ([Source](#))

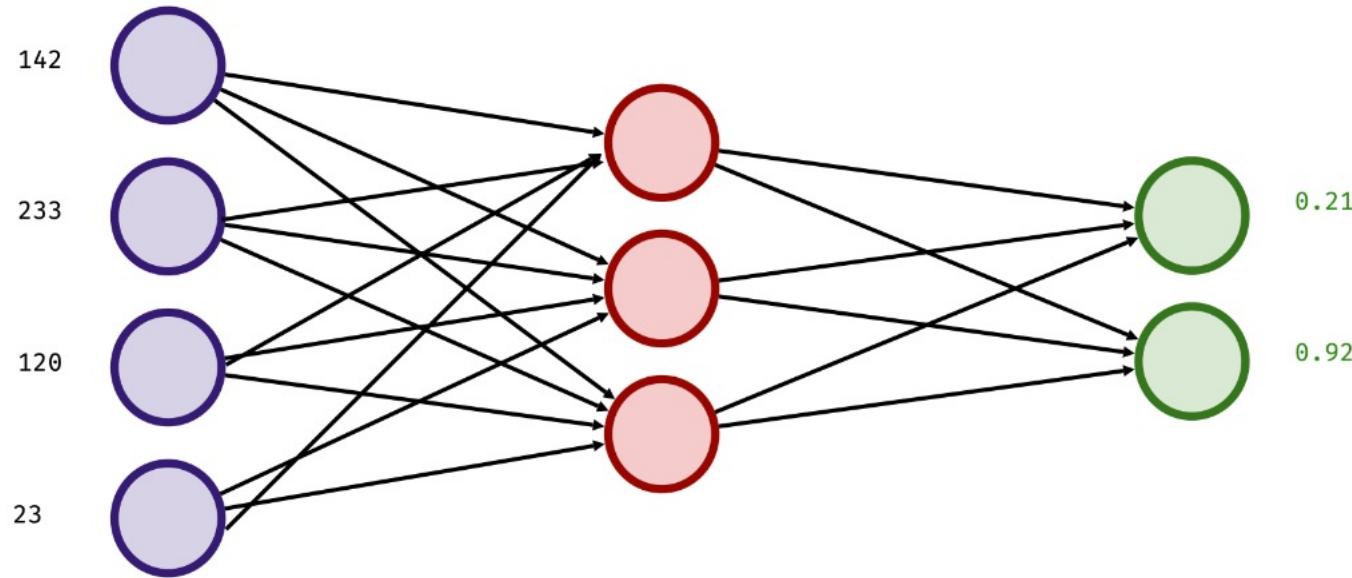


Input Image



Segmented Image

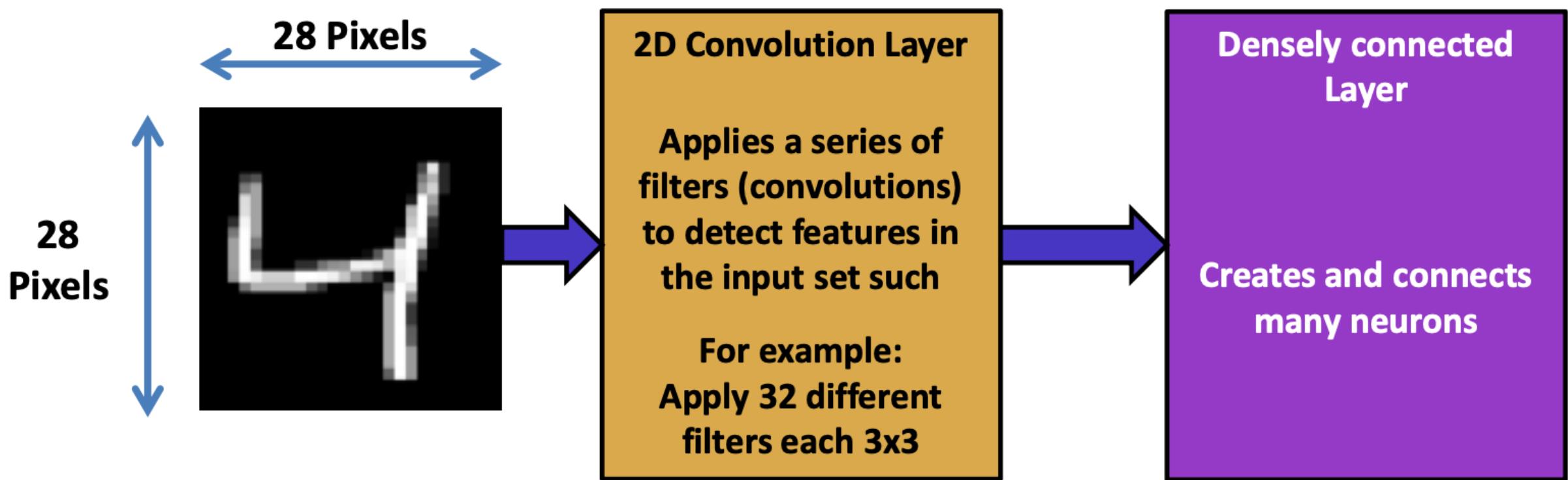
## Densely Connected layers or Fully-connected layers



$$\text{Output} = \text{Activation}(\text{dot}(\text{input}, \text{kernel}) + \text{bias})$$

- A layer that is deeply connected with its preceding layer
- Neurons of the layer are connected to every neuron of its preceding layer
- A neuron changes if any of the neurons from the preceding layer changed
- Most common layer used in ANNs

# More Complex Inputs: Grey-scale Images



```
model.add(  
    keras.Input(  
        shape=(28, 28)  
)
```

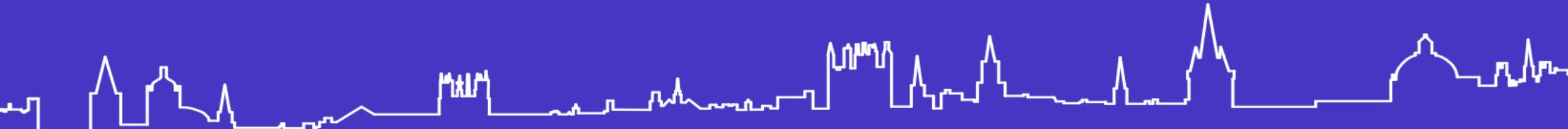
```
model.add(  
    layers.Conv2D(32, (3,3))  
)
```

```
model.add(  
    Dense(100,  
          activation='relu'))
```

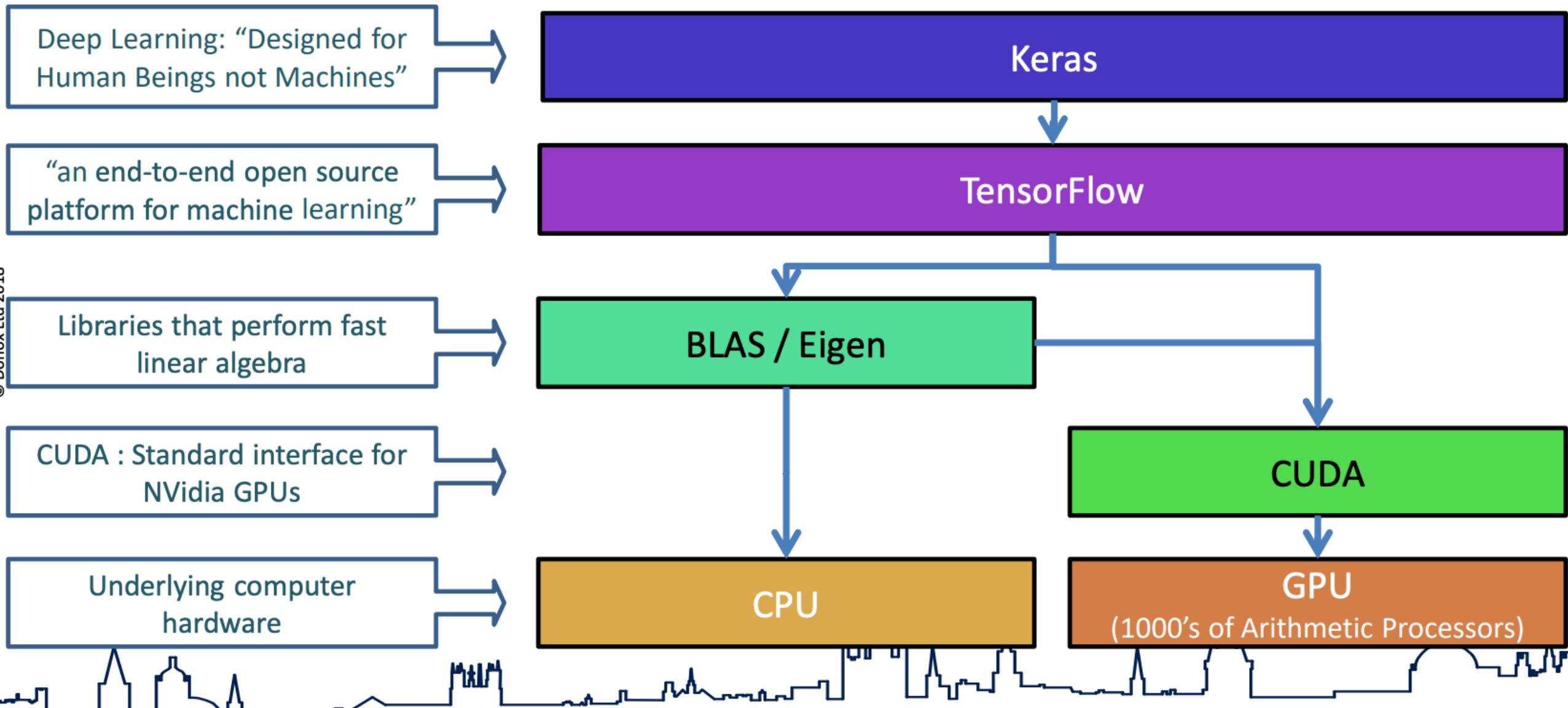
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# Libraries to Create and Fit Neural Networks

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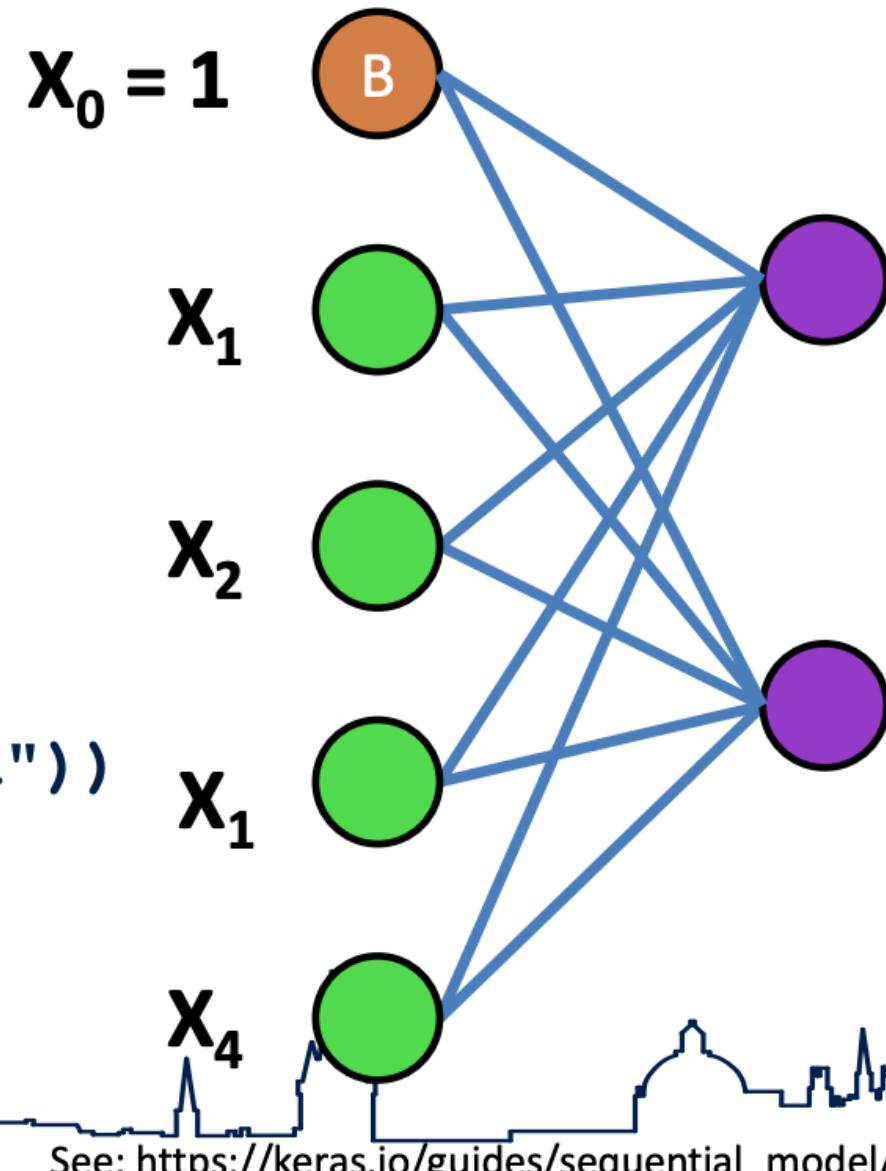


# One of Several Deep Learning Library Stacks



# Keras Enables CNNs to be built quickly

```
import tensorflow as tf from tensorflow  
import keras from tensorflow.keras  
import layers  
  
model = keras.Sequential()  
model.add(keras.Input(shape=(4,)))  
model.add(layers.Dense(2, activation="relu"))
```



See: [https://keras.io/guides/sequential\\_model/](https://keras.io/guides/sequential_model/)

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# Pre-trained Neural Networks

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# Pre-trained Networks for Image Classification



Demos: W2-02-04, W2-02-05

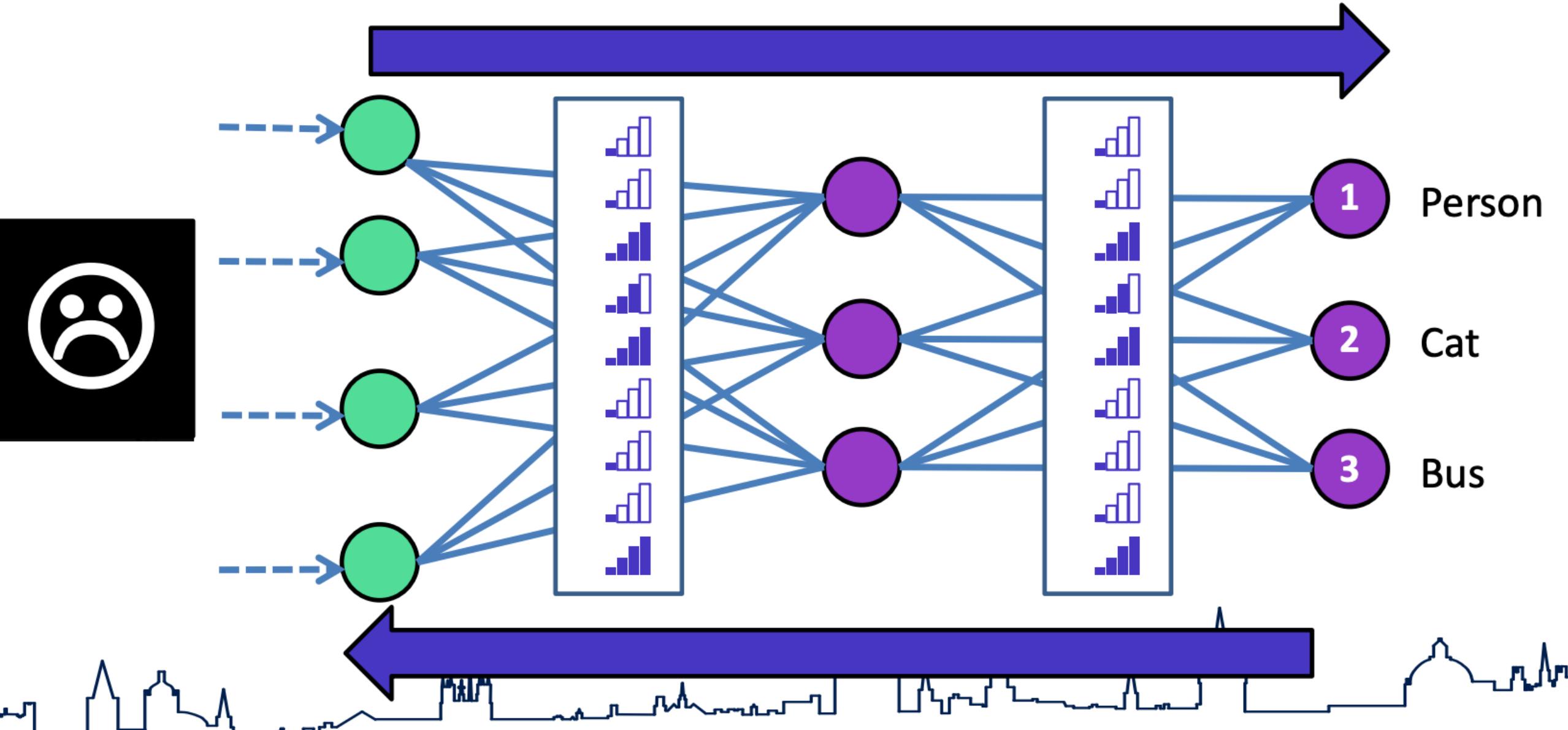
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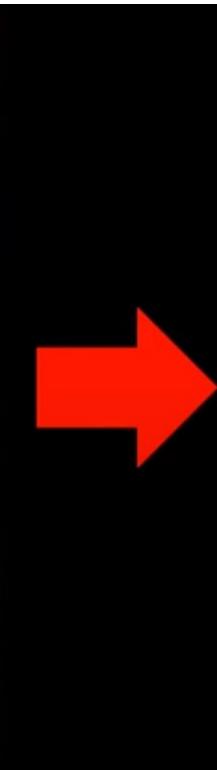
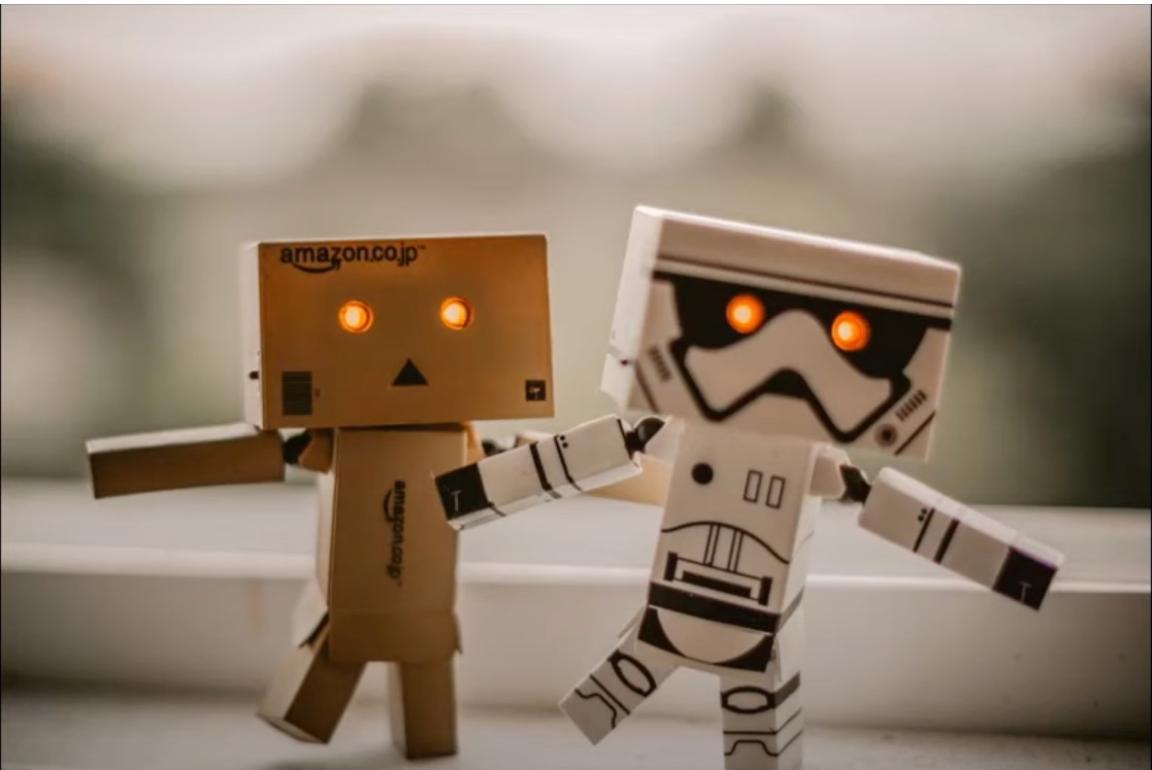
# Gaining insights into CNN Structure using Google DeepDream

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# Use a Pre-trained Neural Network to Modify the Image









# References

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- How to read the notation in Russel and Whitehead’s “Principia Mathematica”:  
<https://plato.stanford.edu/entries/pm-notation/>
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- Advantages and disadvantages of various activation Functions
  - <https://medium.com/analytics-vidhya/activation-functions-all-you-need-to-know-355a850d025e>
- Eigen library for Linear Algebra: [https://eigen.tuxfamily.org/index.php?title=Main\\_Page](https://eigen.tuxfamily.org/index.php?title=Main_Page)
- BLAS (Basic Linear Algebra Sub-programmes):
  - [https://en.wikipedia.org/wiki/Basic\\_Linear\\_Algebra\\_Subprograms](https://en.wikipedia.org/wiki/Basic_Linear_Algebra_Subprograms)
- Building sequential models in Keras: [https://keras.io/guides/sequential\\_model/](https://keras.io/guides/sequential_model/)
- Website used to generate the deepdream images of Rob’s VW Camper:
  - <https://deepdreamgenerator.com/>
- Who invented back-propagation?:
  - <https://medium.com/syncedreview/who-invented-backpropagation-hinton-says-he-didnt-but-his-work-made-it-popular-e0854504d6d1>

# References

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- On the controversy of Minsky and Papert's book on Perceptrons:
  - [https://en.wikipedia.org/wiki/Perceptrons\\_\(book\)](https://en.wikipedia.org/wiki/Perceptrons_(book))





