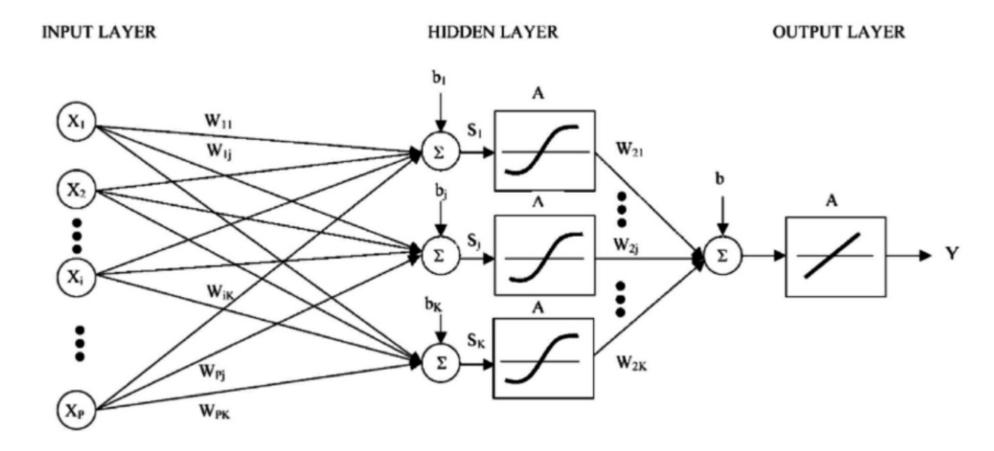


Deep Learning

Elizabeth Savochkina | 14th June



Neural Network Outlook

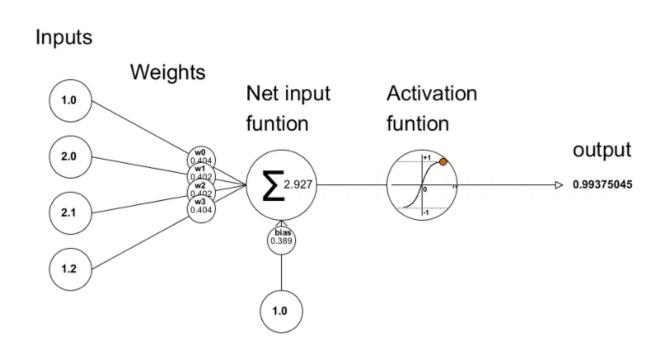


Bias - allows the activation function to be shifted to the left or right, to better fit data

- Only influences the output values, it doesn't interact with the actual input data.
- The role of bias isn't to act as a threshold, but to help ensure the output best fits the incoming signal.

Parts of a Single Neuron

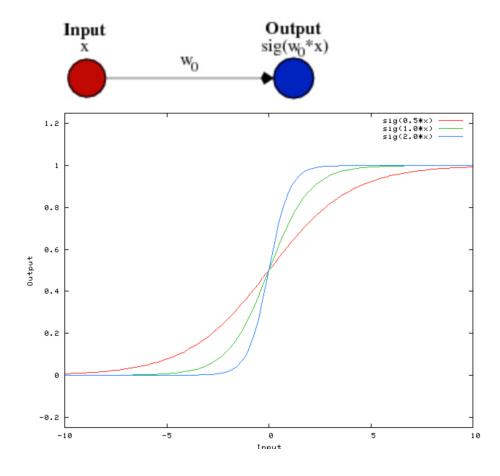
- Like our neurons, the artificial neuron is triggered when encountered sufficient stimuli.
- The neuron combines input from the *data with a set of coefficients (weights)*, that either amplify or dampen that input, *assigning significance* to inputs for the task the algorithm is trying to learn.



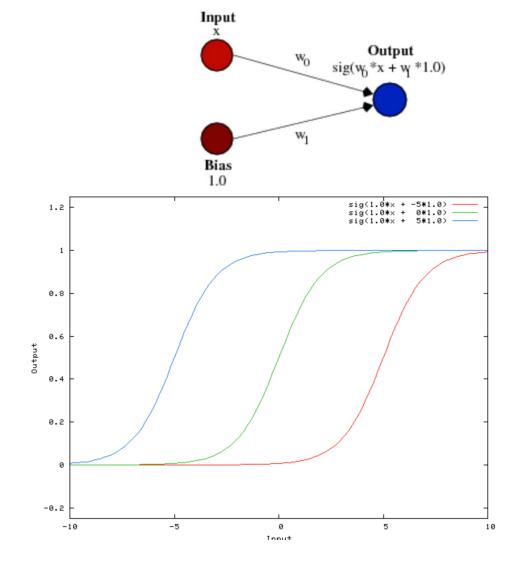
Weights

- Control the signal/strength of neuron fired (randomly initialized and fixed)
- Granting greater or lesser meaning to the input going inside the neuron → to the output coming out
- The goal of neural network training algorithms is to determine the "best" possible set of weight values for the problem to resolve
- Weights are not being adjusted correctly when our model overfits

Bias



- Changing the weight w₀ essentially changes the "steepness" of the sigmoid
- BUT if you wanted output 0 when x is 2 –
 we need to shift the curve



$$x_j = \sum_i y_i w_{ji}$$

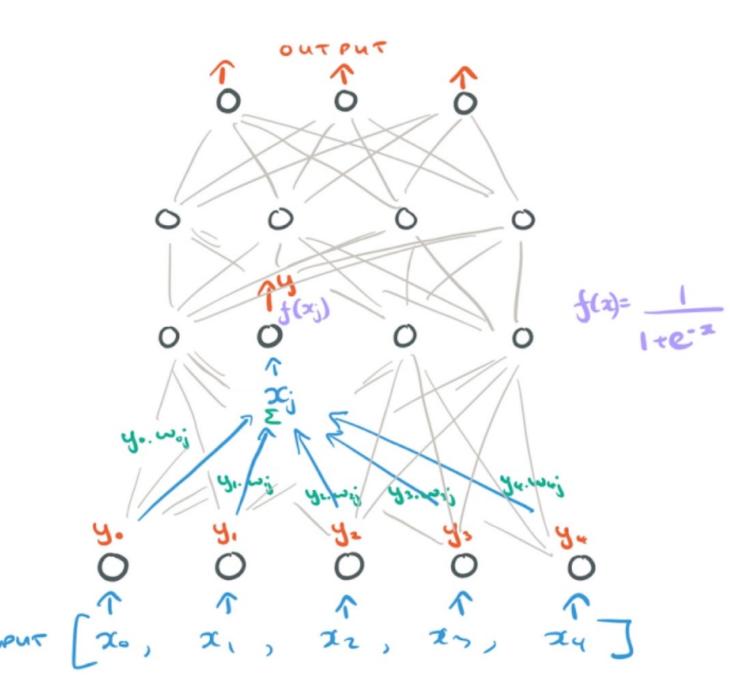
$$y_j = \frac{1}{1 + e^{-x_j}}$$

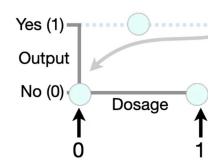
i,j: units (j is connected to i)

x_i: total input of unit j

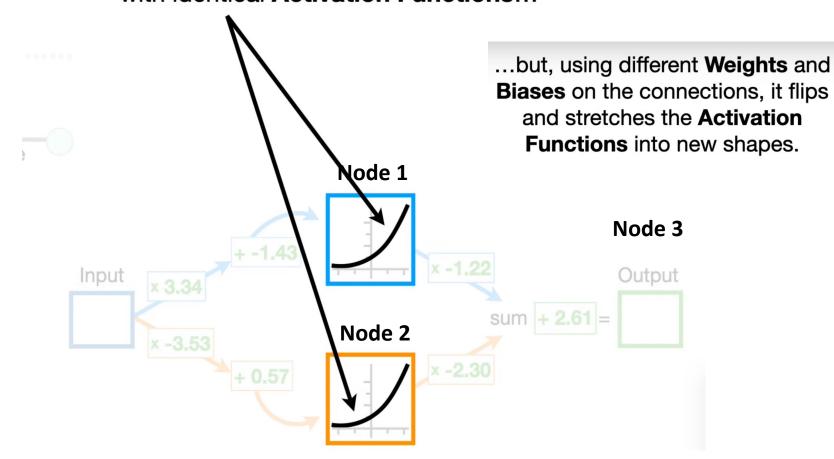
yi: total output of unit j

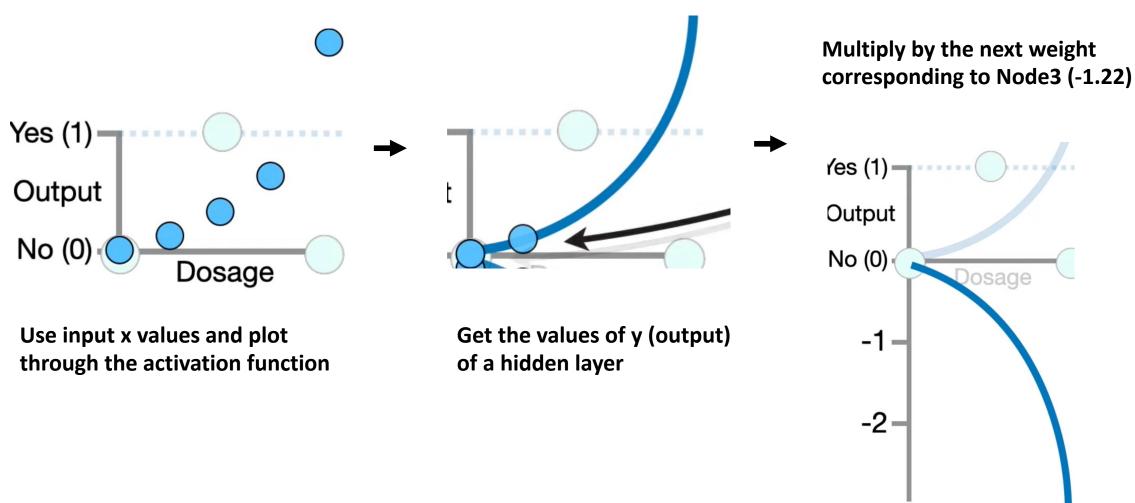
w_{ii}: weight between two units





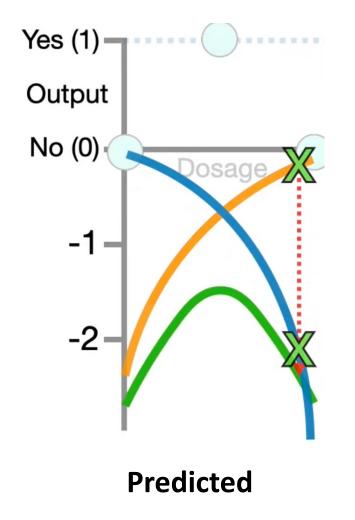
Remember, the **Neural Network** starts with identical **Activation Functions**...





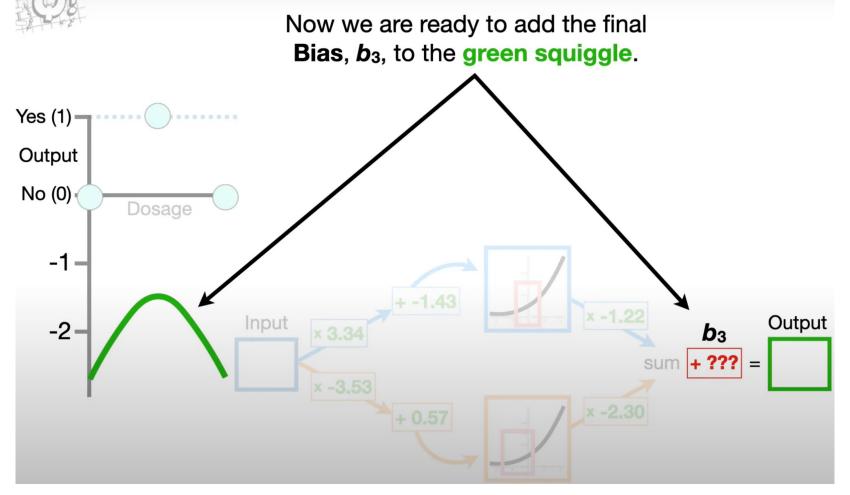
^{*}Do the same for bottom Node 2

Add both Nodes and their weights + bias=0 to get Node3

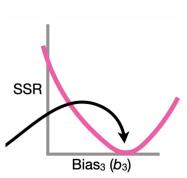


Yes (1) = Output No (0) Dosage It is offset

Actual



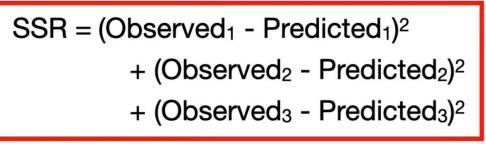
- In most cases the bias is set to 0 at the beginning of training
- The predicted curve is far from real point the Sum of the Squared Residuals (SSR) is big
- Bias is added to shift the curve up and find the lowest SSR point = minimize the error
- The lowest point on the SSR curve is the bias used at Node3

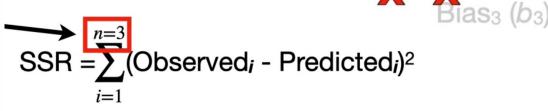


Bias₃ (b₃)

SSR

- Instead of adding all the bias values to calculating the lowest point of the curve (minimum error)
- We use Gradient Descent to find it quickly
- That means we need to find the derivative of SSR (error/loss) with respect to Bias (b₃)
- Derivative = the direction of our slope





Bia



$$\frac{d SSR}{d b_3} = \frac{d SSR}{d Predicted} \times \frac{d Predicted}{d b_3}$$
 (Chain rule)

Predicted_i = green squiggle_i = blue + orange + b₃

$$\frac{d SSR}{d b_3} = \sum_{i=1}^{n=3} -2 \times (Observed_i - Predicted_i) \times 1$$

$$\frac{d SSR}{d b_3} = \frac{d SSR}{d Predicted} \times \frac{d Predicted}{d b_3}$$
 (Chain rule)

$$\frac{d SSR}{d b_3} = \sum_{i=1}^{n=3} -2 \times (Observed_i - Predicted_i) \times 1$$

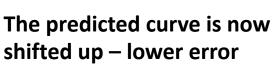
LR = 0.1

Step Size = -2

New bias:

New $b_3 = Old b_3 - Step Size = 0 + 2 = 2$

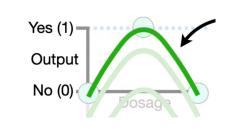
Yes (1) Output No (0) Josage

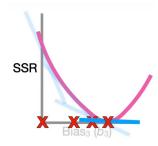


Bias₃ (b₃)

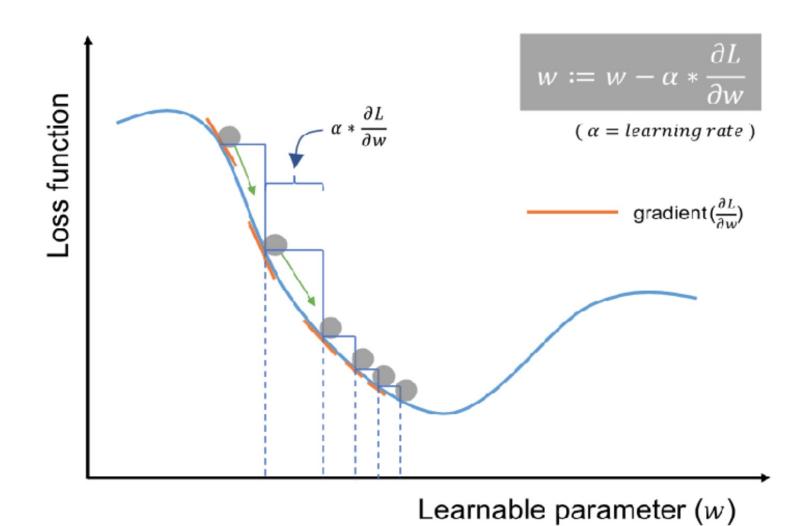
Get the new gradient/direction of the slope:

• Plug in x values into the d SRR/s b_3 = etc keep plugging until reached minimum loss





Taking the first derivative of any function gives direction (slope) to which we
move our position to achieve minimum function value (minimum loss).



Activation Functions