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Count	Name	Time
1	MUSIC_Ancient_CavemanSong_110BPM_Loop	01:09
2	MUSIC_Ancient_Ritual_PercussionEnsemble_110BPM_Loop	00:17
3	MUSIC_Ancient_Ritual_DriedVeggies_110BPM_Loop	00:17
4	MUSIC_Ancient_Ritual_FrameDrum_110BPM_Loop	00:17
5	MUSIC_Ancient_Ritual_Ropes_110BPM_Loop	00:17
6	MUSIC_Ancient_Ritual_ShamanRitual_110BPM_Loop	00:17
7	MUSIC_Ancient_Ritual_ToyDrumsPotsChairs_110BPM_Loop	00:17
8	MUSIC_Ancient_Ritual_Udu_110BPM_Loop	00:17
9	MUSIC_Ancient_Ritual_WoodPieces_110BPM_Loop	00:17
10	MUSIC_SouthAmericaJungle_PercussionEnsemble_110BPM_Loop	00:17
11	MUSIC_SouthAmericanJungle_Bongo_110BPM_Loop	00:17
12	MUSIC_SouthAmericanJungle_DriedEggplant_110BPM_Loop	00:17
13	MUSIC_SouthAmericanJungle_FrameDrum_110BPM_Loop	00:17
14	MUSIC_SouthAmericanJungle_StyrfoamBox_110BPM_Loop	00:17
15	MUSIC_SouthAmericanJungle_Tambourine_110BPM_Loop	00:17
16	MUSIC_SouthAmericanJungle_TeaCan_110BPM_Loop	00:17
17	MUSIC_SouthAmericanJungle_Udu_110BPM_Loop	00:17
18	MUSIC_Western_Theme_110BPM_Loop	00:52
19	MUSIC_Western_AcousticGuitars1_110BPM_Loop	00:17
20	MUSIC_Western_AcousticGuitars2_110BPM_Loop	00:17
21	MUSIC_Western_Banjo_110BPM_Loop	00:17
22	MUSIC_Western_Harmonical_110BPM_Loop	00:17
23	MUSIC_Western_Harmonica2_110BPM_Loop	00:17
24	MUSIC_Western_Stomps_110BPM	00:17
25	SFX_Bell_Agogo	00:00
26	SFX_Bell_Triangle	00:01
27	SFX_SciFi_Alert_Danger	00:08
28	AMB_SciFi_Wind_Heavy_Loop	00:32
29	AMB_Static_Noise_Crackle	00:02

30	AMB_Soundscape_Magical_Concentrate_Loop	00:10
31	AMB_Soundscape_SciFi_Dangerous_Loop	00:12
32	SFX_Attack_Hit_Swoosh_Sword_1	00:01
33	SFX_Attack_Hit_Swoosh_Sword_2	00:01
34	SFX_Attack_Voice_Male_Swoosh_Swing	00:00
35	SFX_Hit_Ball_Table	00:00
36	SFX_Hit_Ceramic	00:00
37	SFX_Hit_Generic_1	00:00
38	SFX_Hit_Generic_2	00:00
39	SFX_Hit_Leather	00:00
40	SFX_Hit_Metal_Barrel	00:00
41	SFX_Hit_SciFi_Neon	00:01
42	SFX_Hit_Snowball	00:00
43	SFX_Hit_Stab_Knife_1	00:00
44	SFX_Hit_Stab_Knife_2	00:00
45	SFX_Hit_Stab_Knife_3	00:00
46	SFX_Hit_Table_PingPong	00:00
47	SFX_Impact_Bullet_Big	00:03
48	SFX_Impact_Bullet_Muffled	00:01
49	SFX_Impact_Metal_1	00:01
50	SFX_Impact_Metal_2	00:01
51	SFX_Sword_Hit_Generic_1	00:00
52	SFX_Sword_Hit_Generic_2	00:00
53	SFX_Sword_Hit_Generic_3	00:00
54	SFX_Cartoon_Boing_Bounce_1	00:00
55	SFX_Cartoon_Boing_Bounce_2	00:00
56	SFX_Cartoon_Boing_Bounce_3	00:00
57	SFX_Cartoon_Boing_Bounce_4	00:00
58	SFX_Cartoon_Bounce_Boing_Jump	00:01
59	SFX_Cartoon_Bubble_Designed	00:00
60	SFX_Cartoon_Bubble_Designed_Charge	00:03
61 62	SFX_Cartoon_Bubble_Loop_1 SFX_Cartoon_Bubble_Loop_2	00:03 00:02
63	SFX_Pouring_Water	00:00
64	SFX_Toy_Guiro	00:00
65	SFX_Toy_Squeeze	00:00
66	SFX_Combo_Bonus_Bright_1	00:01
67	SFX_Combo_Bonus_Bright_2	00:01
68	SFX_Combo_Bonus_Bright_3	00:01
69	SFX_Combo_Bonus_Mallet_Low_1	00:00
70	SFX_Combo_Bonus_Mallet_Low_2	00:00
71	SFX_Combo_Bonus_Mallet_Low_3	00:01
72	SFX_Combo_Bonus_Mallet_Tier_1	00:00
73	SFX_Combo_Bonus_Mallet_Tier_2	00:00
74	SFX_Combo_Bonus_Mallet_Tier_3	00:00
75	SFX_Combo_Bonus_Mallet_Tier_4	00:00
76	SFX_Combo_Bonus_Pop_1	00:00

77	SFX_Combo_Bonus_Pop_2	00:00
78	SFX_Combo_Bonus_Pop_3	00:00
79	SFX_Crackle_Break_Big	00:00
80	SFX_Crackle_Break_Long	00:00
81	SFX_Crackle_Break_Single	00:00
82	SFX_Explosion_8Bit_Retro	00:01
83	SFX_Explosion_SciFi	00:01
84	SFX_Explosion_SciFi_Asteroid	00:02
85	SFX_Explosion_SciFi_Impact	00:01
86	SFX_Explosion_SciFi_Ship_Collision	00:03
87	SFX_Cartoon_Footstep_Pop_1	00:00
88	SFX_Cartoon_Footstep_Pop_2	00:00
89	SFX_Cartoon_Footstep_Pop_3	00:00
90	SFX_Footstep_Dirt_1	00:00
91	SFX_Footstep_Dirt_2	00:00
92	SFX_Footstep_Dirt_3	00:00
93	SFX_Footstep_Gravel_1	00:00
94	SFX_Footstep_Gravel_2	00:00
95	SFX_Footstep_Gravel_3	00:00
96	SFX_Footstep_Gravel_Dense_1	00:00
97	SFX_Footstep_Gravel_Dense_2	00:00
98	SFX_Footstep_Gravel_Dense_3	00:00
99	SFX_Footstep_Snow_1 SFX_Footstep_Snow_2	00:00
101	SFX_Footstep_Snow_3	00:00
102	SFX_Footstep_Stone_1	00:00
103	SFX_Footstep_Stone_2	00:00
104	SFX_Footstep_Stone_3	00:00
105	SFX_8bit_Jump_01	00:00
106	SFX_8bit_Jump_02	00:00
107	SFX_8bit_Jump_03	00:00
108	SFX_8bit_Jump_04	00:00
109	SFX_Designed_Jump_Cartoon	00:00
110	SFX_Jump_Generic	00:00
111	SFX_Jump_Land_Generic	00:00
112	SFX_Roll_Rock_Gravel_Loop	00:05
113	SFX_Roll_Synthetic_Plastic_Loop	00:02
114	SFX_Gun_Collision_SciFi_Plasma_Rifle_Projectile	00:01
115	SFX_Gun_Shoot_8bit_Laser_1	00:00
116	SFX_Gun_Shoot_8bit_Laser_2	00:00
117	SFX_Gun_Shoot_Big_Gun	00:00
118	SFX_Gun_Shoot_Pistol_1	00:00
119	SFX_Gun_Shoot_Pistol_2	00:01
120 121	SFX_Gun_Shoot_Pistol_Tight SFX_Gun_Shoot_SciFi_Laser	00:01
121	SFX_Gun_Shoot_SciFi_Plasma_Rifle	00:00
123	SFX_Gun_Shoot_Scier_Plasma_Rille SFX_Gun_Shoot_Shotgun_1	00:00
123	JI A_OUII_JI IOUL_JI IOUGUII_I	00.00

124	SFX_Gun_Rifle_Magazine	00:00
125	SFX_Gun_Shotgun_Pump	00:00
126	SFX_Chargeup_Fillup_Long	00:02
127	SFX_Chargeup_Fillup_Medium	00:01
128	SFX_Chargeup_Fillup_Short	00:00
129	SFX_Collect_Boxy	00:01
130	SFX_Collect_Bright	00:01
131	SFX_Collect_Coin_8bit_1	00:00
132	SFX_Collect_Coin_8bit_2	00:00
133	SFX_Collect_Coin_8bit_3	00:00
134	SFX_Collect_Gem_1	00:00
135	SFX_Collect_Gem_2	00:00
136	SFX_Collect_Gem_3	00:00
137	SFX_Collect_Mallet	00:01
138	SFX_Collect_Stone_1	00:00
139	SFX_Collect_Stone_2	00:00
140	SFX_Collect_Stone_3	00:00
141	SFX_Collect_Stone_4	00:00
142	SFX_Cut_Bread	00:00
143	SFX_Cut_Fruit_Thin	00:00
144	SFX_Cut_Generic	00:00
145	SFX_Cut_Scissors	00:00
146	SFX_Pickup_Book_1	00:00
147	SFX_Pickup_Book_2	00:00
148	SFX_Pickup_Ceramic_1	00:00
149	SFX_Pickup_Ceramic_2	00:00
150	SFX_Pickup_Cloth_1	00:00
151	SFX_Pickup_Cloth_2	00:00
152	SFX_Pickup_Cloth_3	00:00
153	SFX_Pickup_Wood_1	00:00
154	SFX_Pickup_Wood_2	00:00
155	SFX_Pickup_Wood_3	00:00
156	SFX_Drop_Book_1	00:00
157	SFX_Drop_Book_2	00:00
158	SFX_Drop_Ceramic_1	00:00
159 160	SFX_Drop_Ceramic_2 SFX_Drop_Cloth_1	00:00
161	SFX_Drop_Cloth_2	00:00
162	SFX_Drop_Cloth_3	00:00
163	SFX_Drop_Wood_1	00:00
164	SFX_Drop_Wood_2	00:00
165	SFX_Drop_Wood_3	00:00
166	SFX_Placedown_Synthetic_1	00:00
167	SFX_Placedown_Synthetic_2	00:00
168	SFX_Placedown_Synthetic_3	00:00
169	SFX_Placedown_Synthetic_4	00:00
170	SFX_Plug_Insert_1	00:00
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171	SFX_Plug_Insert_2	00:00
172	SFX_Plug_Insert_3	00:00
173	SFX_Plug_Insert_4	00:00
174	SFX_Magical_Potion_Bottle_Break	00:03
175	SFX_Magical_Spell_Buff_Small	00:01
176	SFX_Magical_Spell_Glorious_1	00:03
177	SFX_Magical_Spell_Glorious_2	00:03
178	SFX_Magical_Spell_Reveal_Disappear_Poof	00:02
179	SFX_Magical_Spell_Reveal_Glorious_Ethereal_Divine	00:03
180	SFX_Magical_Spell_Rising	00:02
181	SFX_Magical_Spell_Swoosh	00:02
182	SFX_Magical_Spell_Telekinesis	00:05
183	SFX_Cartoon_Pop_Boing	00:00
184	SFX_Pop_Mouth_1	00:00
185	SFX_Pop_Mouth_2	00:00
186	SFX_Pop_Mouth_3	00:00
187	SFX_Rattle_Item_Boxy_1	00:00
188	SFX_Rattle_Item_Boxy_2	00:00
189	SFX_Rattle_Item_Boxy_3	00:00
190	SFX_Rattle_Item_Crispy_1	00:00
191	SFX_Rattle_Item_Crispy_2	00:00
192	SFX_Rattle_Item_Crispy_3	00:00
193	SFX_Rattle_Item_Plastic_1	00:00
194	SFX_Rattle_Item_Plastic_2	00:00
195	SFX_Rattle_Item_Wooden_1	00:00
196 197	SFX_Rattle_Item_Wooden_2 SFX_Rattle_Item_Wooden_3	00:01
198	SFX_Fail_8bit_1	00:02
199	SFX_Fail_8bit_2	00:02
200	SFX_Fail_8bit_3	00:01
201	SFX_Fail_8bit_4	00:01
202	SFX_Fail_8bit_5	00:01
203	STGR_Fail_1	00:05
204	STGR_Fail_2	00:02
205	STGR_Fail_3	00:03
206	SFX_Success_8bit_1	00:01
207	SFX_Success_8bit_2	00:02
208	SFX_Success_Happy	00:02
209	SFX_Success_Mallet	00:02
210	SFX_Success_Mallet_Fast_1	00:01
211	SFX_Success_Mallet_Fast_2	00:02
212	SFX_Success_Upgrade	00:01
213	STGR_Success_Funky	00:03
214	STGR_Success_Orchestral	00:04
215	SFX_UI_Click_8bit	00:00
216	SFX_UI_Click_Aqua	00:00
217	SFX_UI_Click_Bouncy_Wet	00:00

218	SFX_UI_Click_Chimy	00:01
219	SFX_UI_Click_Negative	00:00
220	SFX_UI_Click_Paper	00:00
221	SFX_UI_Click_Plastic	00:00
222	SFX_UI_Click_Pop_Wood_1	00:00
223	SFX_UI_Click_Pop_Wood_2	00:00
224	SFX_UI_Click_Pop_Wood_3	00:00
225	SFX_UI_Click_SciFi_Digital_Generic_1	00:00
226	SFX_UI_Click_SciFi_Dirty_Negative_1	00:00
227	SFX_UI_Click_SciFi_Movement_Open_1	00:00
228	SFX_UI_Click_SciFi_Thick_Negative_Close_1	00:00
229	SFX_UI_Click_SciFi_Thin_Select_1	00:00
230	SFX_UI_Swipe_Swoosh_1	00:00
231	SFX_UI_Swipe_Swoosh_2	00:00
232	SFX_UI_Swipe_Swoosh_3	00:00
233	SFX_UI_Swipe_Swoosh_4	00:00
234	SFX_UI_Swipe_Swoosh_5	00:00
235	SFX_Countdown_Bleep_Digital	00:03
236	SFX_Countdown_Clock_Mechanical_Loop	00:02
237	SFX_Countdown_Cute_Loop	00:02
238	SFX_Countdown_Mechanic_Loop	00:02
239	SFX_Countdown_Synthetic_A_1	00:01
240	SFX_Countdown_Synthetic_A_2	00:01
241	SFX_Countdown_Synthetic_A_Loop	00:02
242	SFX_Countdown_Synthetic_B_Loop	00:02
243	SFX_UI_Confirm_Bright SFX_UI_Confirm_Plucky	00:01
244	SFX_UI_Confirm_Rich_Chime	00:01
246	SFX_UI_Decline_1	00:00
247	SFX_UI_Decline_2	00:00
248	SFX_UI_Notification_1	00:02
249	SFX_UI_Notification_2	00:00
250	SFX_UI_Notification_Bell	00:01
251	SFX_UI_Notification_Soft	00:00
252	SFX_Bonus_Chest_Magical_Open	00:02
253	SFX_Bonus_Chest_Magical_Reveal	00:02
254	SFX_Alarm_Car_Siren_Loop_1	00:02
255	SFX_Alarm_Car_Siren_Loop_2	00:00
256	SFX_Engine_Cartoon_Gas_On	00:02
257	SFX_Engine_Cartoon_Loop	00:04
258	SFX_Engine_SciFi_Ship_Loop	00:06
259	SFX_Vox_Female_Attack	00:00
260	SFX_Vox_Female_Breath	00:02
261	SFX_Vox_Female_Grunt	00:01
262	SFX_Vox_Female_Laugh	00:00
263	SFX_Vox_Female_Pain_Ouch	00:00
264	SFX_Vox_Female_Scream	00:00

265	SFX_Vox_Female_Suprised	00:00
266	SFX_Vox_Male_Grunt_1	00:00
267	SFX_Vox_Male_Grunt_2	00:00
268	SFX_Vox_Male_Happy_1	00:00
269	SFX_Vox_Male_Happy_2	00:00
270	SFX_Vox_Male_Heroic	00:01
271	SFX_Vox_Male_Killed	00:01
272	SFX_Vox_Male_Laugh	00:01
273	SFX_Vox_Male_Stupid	00:00
274	SFX_Vox_Male_Thoughtful	00:01
275	SFX_Vox_Monster_BossDefyingRoar	00:04
276	SFX_Vox_Zombie_Hissy_GrowlingAttack_Slow	00:00
277	SFX_Vox_Zombie_Hissy_IdleMoaning	00:01
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