

18-441 Project 4: HTTP Pseudo Streaming  
Design Doc

- a. For my HTTP server, the system implements a TCP server that receives HTTP GET requests from the localhost IP address and returns HTTP responses of either 200, 206, 404 or 403 depending on the size and availability of the requested file
- b. The system handles multiple client requests by spawning a thread to handle each incoming request and killing the thread once the response is sent.
- c. Libraries used: sys, os, socket, threading and datetime
- d. N/A