

# Annie Kintree

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## Software Engineer in St. Louis, MO

I want to help people form connections, share information, and inspire one another. In this increasingly digital world, being able to adapt to new forms of communication is important. I hope to continue learning and experiencing new things.

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## PROJECT EXPERIENCE

### Choose Your Own Adventure — Browser Game

- Researched new techniques such as saving via cookies, decision trees, and implementing audio
- Used forms so that player choices will affect the outcome of the game
- Planned project the Agile way

## WORK EXPERIENCE

### Graphic Design Contractor — Enterprise Bank & Trust, St. Louis, MO

March 2020 - Present

- Designed, animated, and updated content to meet brand standards
- Managed deadlines
- Discussed project specifications and priorities with coworkers

### Graphic Design Intern — Missouri Botanical Garden, St. Louis, MO

August 2019 - December 2019

- Designed Garden materials, including booklets, social media ads, infographics, menus, and signs
- Filled out print orders
- Used both small and large format printers, and trimmed, mounted, and laminated printed materials
- Interfaced with clients and supervisors to proof projects for approval

### Human Resources, Gallery Worker — Truman State University, Kirksville, MO

August 2016 - May 2019

- Scheduled students' gallery shifts
- Communicated with workers regarding orientation and changes to the schedule
- Answered visitor questions
- Assisted with installation and de-installation of artwork

## EDUCATION

**LaunchCode**, CoderGirl C#/.NET — 2020

**Truman State University**, BFA, Graphic Design — 2019

## SKILLS

### PROGRAMMING LANGUAGES

- C#
- JavaScript
- HTML5/CSS3

### FRAMEWORKS

- .NET
- AngularJS