

PCAP – Programming Essentials in Python Quizzes **Module 1 Test Answers**

1. The `\n` digraph forces the `print()` function to:

- output exactly two characters: `\` and `n`
- duplicate the character next to the digraph
- stop its execution
- **break the output line**

2. The meaning of the keyword parameter is determined by:

- its position within the argument list
- its value
- its connection with existing variables
- **the argument's name specified along with its value**

3. The value twenty point twelve times ten raised to the power of eight should be written as:

- 20E12.8
- 20.12E8
- 20.12×10^8
- 20.12E8.0

4. The 0o prefix means that the number after it is denoted as:

- decimal
- binary
- octal
- hexadecimal

5. The **`**`** operator:

- performs exponentiation
- performs duplicated multiplication
- does not exist
- performs floating-point multiplication

6. The result of the following division:

`1 / 1`

- is equal to 1
- cannot be evaluated
- cannot be predicted
- is equal to 1.0

7. Only one of the following statements is false – which one?

- multiplication precedes addition
- the result of the / operator is always an integer value ~~floating~~
- the right argument of the % operator cannot be zero
- the ** operator uses right sided binding

8. Left-sided binding determines that the result of the following expression

1 // 2 * 3

is equal to:

- 0.0
- 4.5
- 0
- 0.16666666666666666

9. One of the following variables' names is illegal – which one?

- true
- tRUE
- True
- TRUE

10. The print() function can output values of:

- any number of arguments (excluding zero)
- just one argument
- any number of arguments (including zero)
- not more than five arguments

11. What is the output of the following snippet?

```
x=1  
y=2  
z=x  
x=y  
y=z  
print(x,y)
```

- 1 2
- 2 1
- 1 1
- 2 2

12. What is the output of the following snippet if the user enters two lines containing 2 and 4 respectively?

```
x=input()  
y=input()  
print(x+y)
```

- 6
- 24
- 4
- 2

13. What is the output of the following snippet if the user enters two lines containing 2 and 4 respectively?

```
x=int(input())
y=int(input())
x=x//y
y=y//x
print(y)
```

- 2.0
- the code will cause a runtime error
- 4.0
- 8.0

14. What is the output of the following piece of code if the user enters two lines containing 2 and 4 respectively?

```
x=int(input())
y=int(input())
x=x/y
y=y/x
print(y)
```

- the code will cause a runtime error
- 8.0
- 4.0
- 2.0

15. What is the output of the following snippet if the user enters two lines containing 11 and 4 respectively?

```
x=int(input())
y=int(input())
x = x % y
x = x % y
y = y % x
print(y)
```

- 3
- 2
- 1
- 4

16. What is the output of the following snippet if the user enters two lines containing 3 and 6 respectively?

```
x=input()  
y=int(input())  
print(x*y)
```

- 36
- 18
- 333333
- 666

17. What is the output of the following snippet?

```
z = y = x = 1  
print(x,y,z,sep='*')
```

- 1 1 1
- x y z
- 1*1*1
- x*y*z

18. What is the output of the following snippet?

```
x = 2 + 3 * 5.  
print(X)
```

- the snippet will cause an execution error
- 17
- 17.0
- 25.0

19. What is the output of the following snippet?

```
x = 1 / 2 + 3 // 3 + 4 ** 2  
print(x)
```

- 17
- 17.5
- 8.5
- 8

20. What is the output of the following snippet if the user enters two lines containing 2 and 4 respectively?

```
x=int(input())  
y=int(input())  
print(x+y)
```

- 4
- 2
- 24
- 6

PCAP – Programming Essentials in Python Quizzes **Module 2 Test Answers**

1. An operator able to check whether two values are equal is coded as:

- =
- ===
- **==**
- !=

2. The value eventually assigned to x is equal to:

```
x = 1
```

```
x = x == x
```

- False
- 1
- **True**
- 0

3. How many stars will the following snippet send to the console?

```
i = 0
while i <= 3 :
    i += 2
    print("*")
```

- two
- zero
- one
- three

4. How many stars will the following snippet send to the console?

```
i = 0
while i <= 5 :
    i += 1
    if i % 2 == 0:
        break
    print("*")
```

- zero
- one
- two
- three

```
In [46]: i = 0
while i <=5:
    i +=1
    print(i)
    if i%2 == 0:
        break
    print("*")
```

```
1
*
2
```

5. How many hashes will the following snippet send to the console?

```
for i in range(1):  
    print("#")  
else:  
    print("#")
```

- one
- **two**
- zero
- three

6. How many hashes will the following snippet send to the console?

```
var = 0  
while var < 6:  
    var += 1  
    if var % 2 == 0:  
        continue  
    print("#")
```

- two
- zero
- one
- **three**

7. How many hashes will the following snippet send to the console?

```
var = 1
while var < 10:
    print("#")
    var = var << 1
```

- eight
- one
- **four**
- two

8. What value will be assigned to the x variable?

```
z = 10
y = 0
x = y < z and z > y or y > z and z < y
```

- 0
- 1
- **True**
- False

In [47]:

```
var = 1
while var < 10:
    print(var)
    print("#")
    var = var << 1
```

```
1
#
2
#
4
#
8
#
```

9. What is the output of the following snippet?

```
a = 1  
b = 0  
c = a & b  
d = a | b  
e = a ^ b  
print(c + d + e)
```

- 1
- 3
- 2
- 0

10. What is the output of the following snippet?

```
lst = [3, 1, -2]  
print(lst[lst[-1]])
```

- 1
- -2
- 3
- -1

11. What is the output of the following snippet?

```
lst = [1,2,3,4]  
print(lst[-3:-2])
```

- [2,3,4]
- [2]
- []
- [2,3]

12. The second assignment:

```
vals = [0, 1, 2]  
vals[0], vals[2] = vals[2], vals[0]
```

- doesn't change the list
- extends the list
- shortens the list
- reverses the list

13. After execution of the following snippet, the sum of all vals elements will be equal to:

```
vals = [0, 1, 2]
vals.insert(0,1)
del vals[1]
```

- 2
- 5
- 3
- 4

14. Take a look at the snippet, and choose the true statement:

```
nums = [1,2,3]
vals = nums
del vals[1:2]
```

- nums is longer than vals
- vals is longer than nums
- **nums and vals are of the same length**
- the snippet will cause a runtime error

15. Which of the following sentences is true?

```
nums = [1,2,3]
vals = nums[-1:-2]
```

- **nums is longer than vals**
- nums and vals are of the same length
- the snippet will cause a runtime error
- vals is longer than nums

```
In [48]: vals = [0, 1, 2]
vals.insert(0,1)
print(vals)
del vals[1]
print(vals)

[1, 0, 1, 2]
[1, 1, 2]
```

```
In [50]: nums = [1, 2, 3]
vals = nums
del vals[1:2]
print(nums)
print(vals)

[1, 3]
[1, 3]
```

```
In [52]: nums = [1,2,3]
vals = nums[-1:-2]
print(nums)
print(vals)

[1, 2, 3]
[]
```

16. What is the output of the following snippet?

```
l1 = [1,2,3]
l2 = []
for v in l1:
    l2.insert(0,v)
print(l2)
```

- [3,2,1]
- [1,2,3]
- [3,3,3]
- [1,1,1]

17. What is the output of the following snippet?

```
l1 = [1,2,3]
for v in range(len(l1)):
    l1.insert(1,l1[v])
print(l1)
```

- [1, 2, 3, 3, 2, 1]
- [1, 2, 3, 1, 2, 3]
- [3, 2, 1, 1, 2, 3]
- [1, 1, 1, 1, 2, 3]

```
In [53]: l1 = [1,2,3]
         for v in range(len(l1)):
             l1.insert(1,l1[v])
         print(l1)

[1, 1, 1, 1, 2, 3]
```

18. How many elements does the L list contain?

```
L = [i for i in range(-1,2)]
```

- one
- four
- **three**
- two

19. What is the output of the following snippet?

```
T = [[3-i for i in range (3)] for j in range (3)]
```

```
s = 0
```

```
for i in range(3):
```

```
    s += T[i][i]
```

```
print(s)
```

- 4
- 2
- 7
- **6**

```
In [54]: T = [[3-i for i in range(3)] for j in range(3)]
          print(T)
          s = 0
          for i in range(3):
              s += T[i][i]
          print(s)
```

```
[[3, 2, 1], [3, 2, 1], [3, 2, 1]]
```

```
6
```

20. What is the output of the following snippet?

```
L = [[0, 1, 2, 3] for i in range(2)]  
print(L[2][0])
```

- the snippet will cause a runtime error
- 1
- 2
- 0

PCAP – Programming Essentials in Python Quizzes **Module 3 Test Answers**

1. Which of the following lines properly starts a parameterless function definition?

- function fun():
- def fun:
- fun function():
- **def fun():**

2. A function defined in the following way:

```
def function(x=0):  
    return x
```

- **may be invoked without any argument, or with just one**
- must be invoked without arguments
- must be invoked with exactly one argument
- may be invoked with any number of arguments (including zero)

3. A built-in function is a function which:

- has to be imported before use
- is hidden from programmers
- has been placed within your code by another programmer
- **comes with Python, and is an integral part of Python**

4. The fact that tuples belong to sequence types means:

- they can be modified using the del instruction
- **they can be indexed and sliced like lists**
- they are actually lists
- they can be extended using the .append() method

5. What is the output of the following snippet?

```
def f(x):  
    if x == 0:  
        return 0  
    return x + f(x - 1)  
  
print(f(3))
```

- the code is erroneous
- 3
- 1
- **6**

```
In [55]: def f(x):  
         if x == 0:  
             return 0  
         return x+f(x-1)  
         print(f(3))
```

6. What is the output of the following snippet?

```
def fun(x):  
    x += 1  
    return x
```

```
x = 2  
x = fun(x+1)  
print(x)
```

- the code is erroneous
- 4
- 5
- 3

7. What code would you insert into the commented line to obtain the output that reads:

```
a  
b  
c
```

Code:

```
dct = { }  
lst = ['a','b','c','d']  
for i in range(len(lst) - 1):  
    dct[lst[i]] = ( lst[i], )  
for i in sorted(dct.keys()):  
    k = dct[i]  
# insert your code
```

- `print(k[0])`
- `print(k)`
- `print(k["0"])`
- `print(k['0'])`

8. The following snippet:

```
def func(a,b):  
    return a ** a  
  
print(func(2))
```

- will output 2
- is erroneous
- will return None
- will output 4

```
In [56]: dct = {}  
lst = ["a", "b", "c", "d"]  
for i in range(len(lst)-1):  
    dct[lst[i]] = (lst[i], )  
print(dct)  
  
for i in sorted(dct.keys()):  
    k = dct[i]  
    print(k[0])  
  
{'a': ('a',), 'b': ('b',), 'c': ('c',),}  
a  
b  
c
```

9. The following snippet:

```
def func1(a):  
    return a ** a  
def func2(a):  
    return func1(a)*func1(a)  
print(func2(2))
```

- is erroneous
- will output 2
- will output 4
- will output 16

10. Which of the following lines properly starts a function using two parameters, both with zeroed default values?

- `def fun(a=b=0):`
- `fun fun(a,b=0):`
- `fun fun(a=0,b):`
- `def fun(a=0,b=0):`

11. Which of the following statements is false?

- The None value cannot be used as an argument of arithmetic operators
- The None value can be assigned to variables
- The None value may not be used outside functions
- The None value can be compared with variables

12. What is the output of the following snippet?

```
def fun(x):  
    if x % 2 == 0:  
        return 1  
    else:  
        return  
  
print(fun(fun(2)) + 1)
```

- the code will cause a runtime error
- 1
- None
- 2

```
In [57]: def fun(x):  
         if x % 2 == 0:  
             return 1  
         else:  
             return  
  
         print(fun(fun(2))+1)
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-57-69a7fd67756b> in <module>  
      5         return  
      6  
----> 7 print(fun(fun(2))+1)  
  
TypeError: unsupported operand type(s) for +: 'NoneType' and 'int'
```

13. What is the output of the following snippet?

```
def fun(x):  
    global y  
    y = x * x  
    return y
```

```
fun(2)  
print(y)
```

- 2
- 4
- None
- the code will cause a runtime error

14. What is the output of the following snippet?

```
def any():  
    print(var + 1, end="")  
    var = 1  
    any()  
    print(var)
```

- 22
- 21
- 11
- 12

```
In [58]: def any():  
          print(var+1, end = "")  
          var = 1  
          any()  
          print(var)
```

21

15. Assuming that tuple is a correctly created tuple, the fact that tuples are immutable means that the following instruction:

```
tuple[1] = tuple[1] + tuple[0]
```

- is illegal
- is fully correct
- can be executed if and only if the tuple contains at least two elements
- may be illegal if the tuple contains strings

16. What is the output of the following snippet?

```
list = ['Mary', 'had', 'a', 'little', 'lamb']  
def list(L):  
    del L[3]  
    L[3] = 'ram'  
    print(list(list))
```

- ['Mary', 'had', 'a', 'ram']
- ['Mary', 'had', 'a', 'little', 'lamb']
- the snippet is erroneous
- ['Mary', 'had', 'a', 'lamb']

```
In [61]: list = ['Mary', 'had', 'a', 'little', 'lamb']  
def list(L):  
    del L[3]  
    L[3] = 'ram'  
    print(list(list))
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-61-a3c667d1ae97> in <module>  
      3     del L[3]  
      4     L[3] = 'ram'  
----> 5     print(list(list))  
  
<ipython-input-61-a3c667d1ae97> in list(L)  
      1 list = ['Mary', 'had', 'a', 'little', 'lamb']  
      2 def list(L):  
----> 3     del L[3]  
      4     L[3] = 'ram'  
      5     print(list(list))
```

TypeError: 'function' object does not support item deletion

17. What is the output of the following snippet?

```
def fun(x,y,z):  
    return x+2*y+3*z  
  
print(fun(0,z=1,y=3))
```

- 3
- the snippet is erroneous
- 0
- 9

18. What is the output of the following snippet?

```
def fun(inp=2,out=3):  
    return inp * out  
print(fun(out=2))
```

- 6
- 4
- 2
- the snippet is erroneous

19. What is the output of the following snippet?

```
dct = { 'one': 'two', 'three': 'one', 'two': 'three' }  
v = dct['one']  
for k in range(len(dct)):  
    v = dct[v]  
print(v)
```

- two
- three
- ('one', 'two', 'three')
- one

20. What is the output of the following snippet?

```
tup = (1, 2, 4, 8)  
tup = tup[1:-1]  
tup = tup[0]  
print(tup)
```

- the snippet is erroneous
- (2)
- (2,)
- 2

PCAP – Programming Essentials in Python Quizzes **Module 4 Test Answers**

1. Knowing that a function named `fun()` resides in a module named `mod`, choose the proper way to import it:

- `import fun from mod`
- `import fun`
- **`from mod import fun`**
- `from fun import mod`

2. Knowing that a function named `fun()` resides in a module named `mod`, and it has been imported using the following line:

```
import mod
```

choose the way it can be invoked in your code:

- **`mod.fun()`**
- `mod::fun()`
- `fun()`
- `mod->fun()`

3. A function returning a list of all entities available in a module is called:

- `content()`
- `dir()`
- `entities()`
- `listmodule()`

4. The `pyc` file contains:

- `compiled Python code`
- a Python interpreter
- a Python compiler
- Python source code

5. When a module is imported, its contents:

- are executed once (implicitly)
- are executed as many times as they are imported
- are ignored
- may be executed (explicitly)

6. A predefined Python variable, storing the current module name, is called:

- `__modname__`
- `__name__`
- `__mod__`
- `__module__`

7. The following statement:

```
from a.b import c
```

causes the import of:

- **entity c from module b from package a**
- entity a from module b from package c
- entity c from module a from package b
- entity b from module a from package c

8. Entering the try: block implies that:

- the block will be omitted
- all of the instructions from this block will be executed
- **some of the instructions from this block may not be executed**
- none of the instructions from this block will be executed

9. The unnamed except: block:

- **must be the last one**
- cannot be used if any named block has been used
- can be placed anywhere
- must be the first one

10. The top-most Python exception is named:

- **BaseException**
- Exception
- TopException
- PythonException

11. The following statement:

```
assert var == 0
```

- will stop the program when var != 0
- is erroneous
- has no effect

X • will stop the program when var == 0

12. **ASCII** is:

- a predefined Python variable name
- a standard Python module name
- a character name
- short for American Standard Code for Information Interchange

13. UTF-8 is:

- a synonym for “byte”
- a form of encoding Unicode code points
- the 9th version of the UTF standard
- a Python version name

14. UNICODE is a standard:

- honored by the whole universe
- for coding floating-point numbers
- used by coders from universities
- like ASCII, but much more expansive

15. The following code

```
x = '\'
```

```
print(len(x))
```

prints:

- 1
- 0
- 3
- 2

```
In [63]: x = '\'  
print(len(x))
```

1

16. The following code:

```
print(ord('c') - ord('a'))
```

prints:

- 3
- 2
- 0
- 1

17. The following code

```
print(chr(ord('z') - 2))
```

prints:

- x
- a
- z
- y

18. The following code

```
print(3 * 'abc' + 'xyz')
```

prints:

- **abccabccxyz**
- abccabccxyzxyz
- xyzxyzxyzxyz
- abccxyzxyzxyz

19. The following code

```
print('Mike' > "Mikey")
```

prints:

- 0
- **False**
- 1
- True

20. The following code:

```
print(float("1,3"))
```

- prints 1,3
- prints 1.3
- raises a ValueError exception
- prints 13

PCAP – Programming Essentials in Python Quizzes **Module 5 Test Answers**

1. A data structure described as LIFO is actually a:

- list
- heap
- tree
- **stack**

2. If the class's constructor is declared as below, which one of the assignments is valid?

```
class Class:
```

```
def __init__(self):
```

```
pass
```

- object = Class(object)
- object = Class(self)
- object = Class
- **object = Class()**

3. If there is a superclass named A and a subclass named B, which one of the presented invocations should you put instead of a comment?

```
class A:
```

```
def __init__(self):
```

```
self.a = 1
```

```
class B:
```

```
def __init__(self):
```

```
# put selected line here
```

```
self.a = 2
```

- `__init__()`
- `A.__init__()`
- `A.__init__(self)`
- `A.__init__(1)`

4. What will be the effect of running the following code?

```
class A:
```

```
def __init__(self,v):
```

```
self.__a = v + 1
```

```
a = A(0)
```

```
print(a.__a)
```

- it will print 0
- it will print 2
- it will print 1
- it will raise an `AttributeError` exception

In [64]:

```
class A:
    def __init__(self, v):
        self.__a = v + 1
a = A(0)
print(a.__a)
```

```
-----
AttributeError                                Traceback (most recent call last)
<ipython-input-64-e11218672e65> in <module>
      3         self.__a = v + 1
      4 a = A(0)
----> 5 print(a.__a)
```

```
AttributeError: 'A' object has no attribute '__a'
```

5. What will be the output of the following code?

```
class A:
    def __init__(self,v = 1):
        self.v = v
    def set(self,v):
        self.v = v
        return v
a = A()
print(a.set(a.v + 1))
```

- 3
- 0
- 1
- 2

6. What will be the output of the following code?

```
class A:
    X = 0
    def __init__(self,v = 0):
        self.Y = v
        A.X += v
a = A()
b = A(1)
c = A(2)
print(c.X)
```

- 0
- 2
- 3
- 1

```
In [65]: class A:
          X = 0
          def __init__(self, v=0):
              self.Y = v
              A.X += v
          a = A()
          b = A(1)
          c = A(2)
          print(c.X)
```

3

7. What will be the output of the following code?

```
class A:  
  
    A = 1  
  
print(hasattr(A,'A'))
```

- 0
- False
- 1
- True

8. What will be the result of executing the following code?

```
class A:  
  
    def __init__(self):  
  
        pass  
  
a = A(1)  
  
print(hasattr(a,'A'))
```

- it will print False
- it will print 1
- it will print True
- it will raise an exception

```
In [66]: class A:  
         A = 1  
  
         print(hasattr(A, 'A'))  
  
True
```

```
In [67]: class A:  
         def __init__(self):  
             pass  
         a = A(1)  
         print(hasattr(a, 'A'))  
  
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-67-3280eaa3c065> in <module>  
      2     def __init__(self):  
      3         pass  
----> 4 a = A(1)  
      5 print(hasattr(a, 'A'))  
  
TypeError: __init__() takes 1 positional argument but 2 were given
```

9. What will be the result of executing the following code?

```
class A:
    def __str__(self):
        return 'a'

class B(A):
    def __str__(self):
        return 'b'

class C(B):
    pass

o = C()

print(o)
```

- it will raise an exception
- it will print a
- it will print c
- **it will print b**

10. What will be the result of executing the following code?

```
class A:
    pass

class B(A):
    pass

class C(B):
    pass

print(issubclass(C,A))
```

- it will raise an exception
- **it will print True**
- it will print 1
- it will print False

```
In [68]: class A:
          def __str__(self):
              return 'a'
          class B(A):
              def __str__(self):
                  return 'b'
          class C(B):
              pass

          o = C()
          print(o)
```

b

```
In [69]: print(issubclass(C,A))
```

True

11. What will be the result of executing the following code?

```
class A:
    def a(self):
        print('a')
class B:
    def a(self):
        print('b')
class C(B,A):
    def c(self):
        self.a()
o = C()
o.c()
```

- it will print c
- it will print a
- it will raise an exception
- **it will print b**

12. What will be the result of executing the following code?

```
class A:
    def __str__(self):
        return 'a'
class B(A):
    def __str__(self):
        return 'b'
class C(B):
    pass
o = C()
print(o)
```

- **it will print b**
- it will raise an exception
- it will print a
- it will print c

```
In [70]: class A:
          def a(self):
              print('a')
          class B:
              def a(self):
                  print('b')
          class C(B,A):
              def c(self):
                  self.a()
          o = C()
          o.c()
```

b

13. What will be the result of executing the following code?

```
class A:
    v = 2
class B(A):
    v = 1
class C(B):
    pass
o = C()
print(o.v)
```

- it will print an empty line
- it will print 2
- it will raise an exception
- **it will print 1**

14. What will be the result of executing the following code?

```
def f(x):
    try:
        x = x / x
    except:
        print("a",end="")
    else:
        print("b",end="")
    finally:
        print("c",end="")
f(1)
f(0)
```

- it will print bcac
- **it will print bcac**
- it will print acac
- it will raise an unhandled exception]

```
In [71]: def f(x):
          try:
              x = x/x
          except:
              print("a", end = "")
          else:
              print("b", end = "")
          finally:
              print("c", end = "")

          f(1)
          f(0)

          bcac
```

15. What will be the result of executing the following code?

```
try:  
    raise Exception(1,2,3)  
except Exception as e:  
    print(len(e.args))
```

- it will print 2
- it will print 1
- it will raise an unhandled exception
- **it will print 3**

```
In [72]: try:  
          raise Exception(1, 2, 3)  
        except Exception as e:  
            print(len(e.args))  
3
```

16. What will be the result of executing the following code?

```
class Ex(Exception):
    def __init__(self,msg):
        Exception.__init__(self,msg + msg)
        self.args = (msg,)
try:
    raise Ex('ex')
except Ex as e:
    print(e)
except Exception as e:
    print(e)
```

- it will raise an unhandled exception
- it will print an empty line
- it will print exex
- **it will print ex**

```
In [73]: class Ex(Exception):
          def __init__(self, msg):
              Exception.__init__(self, msg+msg)
              self.args = (msg,)
          try:
              raise Ex('ex')
          except Ex as e:
              print(e)
          except Exception as e:
              print(e)
```

ex

17. What will be the result of executing the following code?

```
class l:
    def __init__(self):
        self.s = 'abc'
        self.i = 0
    def __iter__(self):
        return self
    def __next__(self):
        if self.i == len(self.s):
            raise StopIteration
        v = self.s[self.i]
        self.i += 1
        return v
for x in l():
    print(x,end="")
```

- it will print cba
- it will print 210
- it will print 012
- **it will print abc**

```
In [74]: class l:
          def __init__(self):
              self.s = 'abc'
              self.i = 0
          def __iter__(self):
              return self
          def __next__(self):
              if self.i == len(self.s):
                  raise StopIteration
              v = self.s[self.i]
              self.i += 1
              return v
          for x in l():
              print(x, end="")
```

abc

18. What will be the result of executing the following code?

```
def l():  
    s = 'abcdef'  
    for c in s[::2]:  
        yield c  
for x in l():  
    print(x,end="")
```

- it will print an empty line
- it will print bdf
- it will print abcdef
- **it will print ace**

```
In [75]: def l():  
          s = 'abcdef'  
          for c in s[::2]:  
              yield c  
  
          for x in l():  
              print(x, end='')  
  
ace
```

19. What will be the result of executing the following code?

```
def l(n):  
    s = '+'  
    for i in range(n):  
        s += s  
    yield s  
for x in l(2):  
    print(x,end="")
```

- it will print +
- it will print +++
- **it will print ++++++**
- it will print ++

```
In [76]: def l(n):  
          s = '+'  
          for i in range(n):  
              s += s  
              yield s  
  
          for x in l(2):  
              print(x, end = '')  
  
++++++
```

20. What will be the result of executing the following code?

```
def o(p):  
    def q():  
        return *** * p  
    return q  
r = o(1)  
s = o(2)  
print(r) + s()
```

- it will print ***
- it will print **
- it will print ****
- it will print *

In [77]:

```
def o(p):  
    def q():  
        return *** * p  
    return q  
  
r = o(1)  
s = o(2)  
print(r) + s()  
  
***
```

21. When a file is opened in read mode, it:

- it must exist (an exception will be raised otherwise)
- it cannot exist (it has to be created every time)
- it will be deleted if it exists
- it doesn't have to exist (it will be created if absent)

22. If you want to open a text file in append mode, you would use the following mode string:

- t+a
- at
- a+t
- at+

23. The sys.stdin stream is normally associated with a:

- null device
- keyboard
- printer
- screen

24. The strerror function comes from the OS module, and it's designed to:

- raise a string exception
- translate an error description from one language to another
- translate an error description into an error number
- translate an error number into an error description

25. If s is a stream opened in read mode, the following line

```
q = s.read(1)
```

will:

- read 1 buffer from the stream
- read 1 kilobyte from the stream
- read 1 character from the stream
- read 1 line from the stream

26. How does the readlines() method operate when the end of file occurs?

• read() line from the stream

26. How does the readline() method react when the end-of-file occurs?

- it returns eof
- it returns -1
- **it returns an empty string**
- it raises an exception

27. The readlines() method returns a:

- **list**
- dictionary
- tuple
- string

28. Assuming that the open() invocation has gone successfully, the following snippet will:

```
for x in open('file','rt'):
```

```
print(x)
```

- **read the file line by line**
- read the file character by character
- cause an exception
- read the whole file at once

29. The byte array class can create objects which are designed to:

- build arrays 1 byte in size
- convert tuples into lists
- convert lists into tuples
- **store amorphic data organized in bytes**

30. If you want to fill a byte array with data read in from a stream, you use the:

- read() method
- **readinto() method**
- readfrom() method
- readbytes() method

PCAP – Programming Essentials in Python Quizzes **Summary Test 1 Answers**

1. What is the output of the following snippet?

```
l1 = [1,2]

for v in range(2):

    l1.insert(-1,l1[v])

print(l1)
```

- [1, 2, 2, 2]
- **[1, 1, 1, 2]**
- [1, 2, 1, 2]
- [1, 1, 2, 2]

2. The meaning of a positional argument is determined by:

- the argument's name specified along with its value
- its connection with existing variables
- its value
- **its position within the argument list**

3. Which of the following sentences are true? Choose all that apply.

```
nums = [1,2,3]
vals = nums
```

- vals is longer than nums
- ✗ • nums is longer than vals
- **nums and vals are different names of the same list**
- nums and vals are different lists

4. An operator able to check whether two values are not equal is coded as:

- not ==
- <>
- **!=**
- /=

5. The following snippet:

```
def func1(a):  
    return None  
  
def func2(a):  
    return func1(a)*func1(a)  
  
print(func2(2))
```

- will output 2
- **will cause a runtime error**
- will output 4
- will output 16

6. The result of the following division:

```
1 // 2
```

- cannot be predicted
- is equal to 0.5
- is equal to 0.0
- **is equal to 0**

```
In [3]: def func1(a):  
        return None  
        def func2(a):  
            return func1(a)*func1(a)  
        print(func2(2))  
  
.....  
TypeError                                 Traceback (most recent call last)  
<ipython-input-3-4f13d978db0c> in <module>  
      3 def func2(a):  
      4     return func1(a)*func1(a)  
----> 5 print(func2(2))  
  
<ipython-input-3-4f13d978db0c> in func2(a)  
      2     return None  
      3 def func2(a):  
----> 4     return func1(a)*func1(a)  
      5 print(func2(2))  
  
TypeError: unsupported operand type(s) for *: 'NoneType' and 'NoneType'
```

7. The following snippet:

```
def func(a,b):  
    return b ** a  
  
print(func(b=2,2))
```

- will output 4
- **is erroneous**
- will return None
- will output 2

8. What value will be assigned to the x variable?

```
z = 0  
y = 10  
x = y < z and z > y or y > z and z < y
```

- 0
- False
- 1
- **True**

9. One of the following variables' names is illegal – which one?

- in_
- IN
- in
- ln

10. What is the output of the following snippet?

```
list = [x*x for x in range(5)]  
def fun(L):  
    del L[L[2]]  
    return L  
  
print(fun(list))
```

- [0, 1, 4, 16]
- [1, 4, 9, 16]
- [0, 1, 4, 16]
- [0, 1, 4, 9]

11. What is the output of the following piece of code?

```
x=1
y=2
x, y, z = x, x, y
z, y, z = x, y, z
print(x,y,z)
```

- 1 1 2
- 1 2 2
- 2 1 2
- 1 2 1

12. What will the output of the following snippet?

```
a = 1
b = 0
a = a ^ b
b = a ^ b
a = a ^ b
print(a,b)
```

- 0 1
- 1 0
- 0 0
- 1 1

In [4]: # ^ 代表 XOR 运算

```
a = 1
b = 0
a = a ^ b
b = a ^ b
a = a ^ b
print(a, b)
```

0 1

13. What is the output of the following snippet?

```
def fun(x):  
    if x % 2 == 0:  
        return 1  
    else:  
        return 2  
  
print(fun(fun(2)))
```

- None
- 1
- the code will cause a runtime error
- 2

14. Take a look at the snippet and choose the true statement:

```
nums = [1,2,3]  
vals = nums  
del vals[:]
```

- **nums and vals are different names of the same list**
- vals is longer than nums
- the snippet will cause a runtime error
- nums and vals are different lists

```
In [6]: nums = [1, 2, 3]  
vals = nums  
del vals[:]  
print(nums)  
print(vals)
```

```
[]  
[]
```

15. What is the output of the following piece of code if the user enters two lines containing 3 and 2 respectively?

```
x=int(input())  
y=int(input())  
x = x % y  
x = x % y  
y = y % x  
print(y)
```

- 2
- 1
- 0
- 3

16. What is the output of the following piece of code if the user enters two lines containing 3 and 6 respectively?

```
y=input()  
x=input()  
print(x+y)
```

- 6
- 3
- 36
- 63

17. What is the output of the following piece of code?

```
print("a","b","c",sep="sep")
```

- abc
- asepbsepcsep
- asepbsepc
- a b c

18. What is the output of the following piece of code?

```
X = 1 // 5 + 1 / 5  
print(X)
```

- 0.4
- 0.0
- 0.2
- 0

19. Assuming that the tuple is a correctly created tuple, the fact that tuples are immutable means that the following instruction:

```
tuple[1] = tuple[1] + tuple[0]
```

- is fully correct
- is illegal
- may be illegal if the tuple contains strings
- can be executed if and only if the tuple contains at least two elements

20. What is the output of the following piece of code if the user enters two lines containing 2 and 4 respectively?

```
x=float(input())  
y=float(input())  
print(y ** (1/x))
```

- 4.0
- 2.0
- 1.0
- 0.0

21. What is the output of the following snippet?

```
dct = { 'one':'two', 'three':'one', 'two':'three' }  
v = dct['three']  
for k in range(len(dct)):  
    v = dct[v]  
print(v)
```

- two
- three
- one
- ('one', 'two', 'three')

22. How many elements does the L list contain?

```
L = [i for i in range(-1,-2)]
```

- 1
- 2
- 0
- 3

23. Which of the following lines improperly invokes the function defined as:

```
def fun(a,b,c=0)
```

Choose all that apply.

- fun(b=1):
- fun(a=1,b=0,c=0):
- fun(a=0,b=0):
- fun(0,1,2):

24. What is the output of the following snippet?

```
def fun(x,y):  
    if x == y:  
        return x  
    else:  
        return fun(x,y-1)  
  
print(fun(0,3))
```

- 0
- 1
- the snippet will cause a runtime error
- 2

25. How many stars will the following snippet send to the console?

```
i = 0  
while i < i + 2 :  
    i += 1  
    print("")  
else:  
    print("")
```

- the snippet will enter an infinite loop
- zero
- one
- two

26. What is the output of the following snippet?

```
tup = (1, 2, 4, 8)  
tup = tup[-2:-1]  
tup = tup[-1]  
print(tup)
```

- 4
- (4)
- 44
- (4,)

27. What is the output of the following snippet?

```
dd = { "1":"0", "0":"1" }
for x in dd.vals():
    print(x,end="")
```

- 1 0
- the code is erroneous
- 0 0
- 0 1

28. What is the output of the following snippet?

```
dct = {}
dct['1'] = (1,2)
dct['2'] = (2,1)
for x in dct.keys():
    print(dct[x][1],end="")
```

- 21
- (1,2)
- (2,1)
- 12

29. What is the output of the following snippet?

```
def fun(inp=2,out=3):
    return inp * out
print(fun(out=2))
```

- 2
- the snippet is erroneous
- 6
- 4

30. How many hashes will the following snippet send to the console?

```
lst = [[x for x in range(3)] for y in range(3)]
for r in range(3):
    for c in range(3):
        if lst[r][c] % 2 != 0:
            print("#")
```

- zero
- three
- nine
- six

PCAP – Programming Essentials in Python Quizzes **Summary Test 2 Answers**

1. Knowing that a function named `f()` resides in a module named `m`, and was imported using the following statement

```
from mod import fun
```

choose the right way to invoke it:

- `fun()`
- `mod.fun()`
- `mod::fun()`
- `mod:fun()`

2. What output will appear after running the following snippet?

```
import math  
  
print(dir(math))
```

- an error message
- a string containing the fully qualified name of the module
- **a list of all the entities residing in the math module**
- the number of all the entities residing in the math module

3. The compiled Python bytecode is stored in files having names ending with:

- py
- pyb
- pc
- **pyc**

4. Assuming that all three files, a.py, b.py, and c.py reside in the same folder, what will be the output produced by running the c.py file?

```
# file a.py  
  
print("a",end="")
```

```
#file b.py  
  
import a  
  
print("b",end="")
```

```
#file c.py  
  
print("c",end="")  
  
import a  
  
import b
```

- cba
- abc
- bac
- **cab**

5. What will be the output of the following code, located in file p.py?

```
print(__name__)
```

- p.py
- main
- __p.py__
- __main__

6. The following statement

```
from a.b import c
```

causes the import of:

- entity a from module b from package c
- entity b from module a from package c
- entity c from module b from package a
- ✗ • entity c from module a from package b

7. If there are more than one except: branches after the try:, we can say that:

- one or more of the try: blocks will be executed
- none of the try: blocks will be executed
- **not more than one try: block will be executed**
- exactly one of the try: blocks will be executed

8. What will be the output of the following snippet?

```
try:      raise Exception  except BaseException:
```

```
    print("a")
```

```
except Exception:
```

```
    print("b")
```

```
except:
```

```
    print("c")
```

- c
- b
- it will cause an error
- **a**

```
In [7]: try:
        raise Exception
except BaseException:
    print("a")
except Exception:
    print("b")
except:
    print("c")
```

a

9. The following line of code:

```
for line in open('text.txt','rt'):
```

- is valid as open returns an iterable object
- is invalid as open returns a non-iterable object
- is invalid as open returns nothing
- may be valid if line is a list

10. What will be the output of the following snippet?

```
try:
```

```
    raise Exception
```

```
except:
```

```
    print("c")
```

```
except BaseException:
```

```
    print("a")
```

```
except Exception:
```

```
    print("b")
```

- a
- c
- b
- it will cause an error

In [8]:

```
try:
```

```
    raise Exception
```

```
except:
```

```
    print("c")
```

```
except BaseException:
```

```
    print("a")
```

```
except EXception:
```

```
    print("c")
```

File "<ipython-input-8-82d9ac5b3a6b>", line 5

```
except BaseException:
```

SyntaxError: default 'except:' must be last

11. The following statement:

```
assert var != 0
```

- will stop the program when var == 0
- is erroneous
- has no effect
- ✗ will stop the program when var != 0

12. The following code prints:

```
x = "\\\\"
```

```
print(len(x))
```

- 2
- 1
- 3
- the code will cause an error

```
In [13]: var = 0
         assert var != 0, "var is zero"
```

```
.....
AssertionError                                Traceback (most recent call last)
<ipython-input-13-8921ba318746> in <module>
      1 var = 0
----> 2 assert var != 0, "var is zero"

AssertionError: var is zero
```

```
In [14]: x = "\\\\"
         print(x)
         print(len(x))
```

```
\\
2
```

13. The following code prints:

```
x = "\\\"  
  
print(len(x))
```

- 3
- the code will cause an error
- 1
- 2

14. The following code prints:

```
print(chr(ord('p') + 2))
```

- s
- t
- q
- r

15. The following code:

```
print(float("1.3"))
```

- raises a ValueError exception
- prints 13
- prints 1,3
- 1.3

16. If the class's constructor is declared as below, which one of the assignments is invalid?

```
class Class:

    def __init__(self, val=0):

        pass
```

- object = Class(None)
- object = Class(1)
- object = Class()
- object = Class(1,2)

17. What will be output of the following code?

```
class A:

    def __init__(self, v = 2):

        self.v = v

    def set(self, v = 1):

        self.v += v

        return self.v
```

```
a = A()

b = a

b.set()

print(a.v)
```

- 0
- 3
- 1
- 2

18. What will be output of the following code?

```
class A:

    A = 1

    def __init__(self):

        self.a = 0

print(hasattr(A, 'a'))
```

- 1
- **False**
- 0
- True

19. What will be the result of executing the following code?

```
class A:

    pass

class B(A):

    pass

class C(B):

    pass

print(issubclass(A,C))
```

- **it will print False**
- it will print True
- it will print 1
- it will raise an exception

20. The `sys.stderr` stream is normally associated with:

- the keyboard
- a null device
- the screen
- the printer

21. What will be the effect of running the following code?

```
class A:

    def __init__(self,v):

        self.__a = v + 1

a = A(0)

print(a.__a)
```

- it will print 1
- it will print 2
- it will raise an `AttributeError` exception
- it will print 0

22. What will be the result of executing the following code?

```
class A:

    def __init__(self):

        pass

a = A(1)

print(hasattr(a,'A'))
```

- it will print True
- it will raise an exception
- it will print False
- it will print 1

23. What will be the result of executing the following code?

```
class A:

    def a(self):

        print('a')

class B:

    def a(self):

        print('b')

class C(B,A):

    def c(self):

        self.a()

o = C()

o.c()
```

- it will print c
- it will raise an exception
- **it will print b**
- it will print a

24. What will be the result of executing the following code?

```
try:

    raise Exception(1,2,3)

except Exception as e:

    print(len(e.args))
```

- it will print 2
- it will print 1
- it will raise an unhandled exception
- **it will print 3**

25. What will be the result of executing the following code?

```
def I(n):  
    s = '+'  
  
    for i in range(n):  
        s += s  
  
        yield s  
  
for x in I(2):  
    print(x, end="")
```

In [15]:

```
def I(n):  
    s = '+'  
    for i in range(n):  
        s += s  
        yield s  
  
for x in I(2):  
    print(x, end='')  
  
++++++
```

- it will print ++
- it will print ++++++
- ✗ • it will print +
- it will print +++

- it will print ++

26. What will be the result of executing the following code?

```
class I:

    def __init__(self):

        self.s = 'abc'

        self.i = 0

    def __iter__(self):

        return self

    def __next__(self):

        if self.i == len(self.s):

            raise StopIteration

        v = self.s[self.i]

        self.i += 1

        return v

for x in I():

    print(x, end="")
```

```
In [16]: class I:

        def __init__(self):
            self.s = 'abc'
            self.i = 0

        def __iter__(self):
            return self

        def __next__(self):
            if self.i == len(self.s):
                raise StopIteration
            v = self.s[self.i]
            self.i += 1
            return v

    for x in I():
        print(x, end='')
```

abc

- 012
- abc
- cba
- 210

27. What will be the result of executing the following code?

```
def o(p):  
    def q():  
        return '*' * p  
    return q  
  
r = o(1)  
  
s = o(2)  
  
print(r() + s())
```

- it will print ****
- it will print **
- **it will print *****
- it will print *

28. If **s** is a stream opened in read mode, the following line will:

```
q = s.read(1)
```

- **read 1 character from the stream**
- read 1 kilobyte from the stream
- read 1 line from the stream
- read 1 buffer from the stream

29. Assuming that the `open()` invocation has gone successfully, the following snippet will:

```
for x in open('file', 'rt'):  
    print(x)
```

- read the file character by character
- cause an exception
- read the whole file at once
- **read the file line by line**

30. If you want to fill a byte array with data read in from a stream, you'd use:

- **the `readinto()` method**
- the `read()` method
- the `readbytes()` method
- the `readfrom()` method

PCAP – Programming Essentials in Python Quizzes Final Test Answers

1. The meaning of the keyword argument is determined by:

- its position within the argument list
- its value
- its connection with existing variables
- **the argument's name specified along with its value**

2. Which of the following sentences is true?

```
str1 = 'string'
```

```
str2 = str1[:]
```

- **str1 and str2 are different (but equal) strings**
- str2 is longer than str1
- ">str1 and str2 are different names of the same string
- str1 is longer than str2



Python



*args

- ***args** is a special syntax that can accept a number of arguments pass to a function and treat those as a **tuple**.

@codefires

- Example:

```
def arg(*args):
    print(args)
    print(type(args))

arg(1,2,3,4,5,6,7,8)
```

Output:

```
(1,2,3,4,5,6,7,8)
<class 'tuple'>
```

**kwargs

- ****kwargs** are similar to ***args**, a special syntax which can accept a number of argument pass to function but ****kwargs** treats the passed argument as a **Dictionary**.

- Example:

```
def kw(**kwargs):
    print(kwargs)
    print(type(kwargs))

kw(x='hello', y='world', z=4)
```

Output:

```
{'x': 'hello', 'y': 'world',
 'z': 4}
<class 'dict'>
```

3. An operator able to check whether two values are equal, is coded as:

- =
- ==
- ===
- is

4. The following snippet:

```
def f(par2,par1):  
  
    return par2 + par1  
  
print(f(par2=1,2))
```

- will output 2
- will output 3
- will output 1
- is erroneous

Doing that, using a keyword argument before you've assigned all the positional arguments you need, is not allowed. Since Python does allow positional use of keyword arguments, there's a few ways to fix this. For example:

```
def some_function(a, b, c=0, d=1):  
    pass  
  
# these are OK  
some_function(10, 20)  
some_function(10, b=20)  
some_function(10, 20, 30)  
some_function(10, 20, d=40)  
  
# this is not OK  
some_function(10, b=20, 30)  
# this is the fix:  
some_function(10, b=20, c=30)
```

<https://stackoverflow.com/questions/64255034/positional-argument-follow-keyword-argument>

5. What value will be assigned to the x variable?

```
z = 2
```

```
y = 1
```

```
x = y < z or z > y and y > z or z < y
```

- 0
- True
- 1
- False

6. What will be the output of the following snippet?

```
str = 'abcdef'
```

```
def fun(s):
```

```
    del s[2]
```

```
    return s
```

```
print(fun(str))
```

- abcef
- the program will cause an error
- abdef
- acdef

7. What will be the output of the following piece of code?

```
x, y, z = 3, 2, 1

z, y, x = x, y, z

print(x,y,z)
```

- 2 1 3
- 1 2 3
- 1 2 2
- 3 2 1

8. What will be the output of the following snippet?

```
a = True

b = False

a = a or b

b = a and b

a = a or b

print(a,b)
```

- True False
- True True
- False False
- False True

9. What will be the output of the following snippet?

```
def fun(x):  
    return 1 if x % 2 != 0 else 2  
  
print(fun(fun(1)))
```

- 2
- the code will cause a runtime error
- 1
- None

10. What will be the output of the following line?

```
print(len((1,)))
```

- 0
- the code is erroneous
- 2
- 1

11. What will be the output of the following piece of code?

```
d = { 1:0, 2:1, 3:2, 0:1 }
```

```
x = 0
```

```
for y in range(len(d)):
```

```
    x = d[x]
```

```
print(x)
```

- the code will cause a runtime error
- 2
- 0
- 1

12. What will be the output of the following piece of code:

```
y=input()
```

```
x=input()
```

```
print(x+y)
```

if the user enters two lines containing 1 and 2 respectively?

- 21
- 12
- 2
- 3

13. What will be the output of the following piece of code?

```
print("a","b","c",sep=" ")
```

- a'b'c
- abc
- a b c
- the code is erroneous

14. What will be the output of the following piece of code?

```
v = 1 + 1 // 2 + 1 / 2 + 2
```

```
print(v)
```

- 4.0
- 3.5
- 3
- 4

15. What will be the output of the following code?

```
t = (1,)
```

```
t = t[0] + t[0]
```

```
print(t)
```

- (1,)
- 1
- (1, 1)
- 2

16. What will be the output of the following piece of code?

```
x = 16

while x > 0:

    print('*',end=" ")

    x //= 2
```

- *****
- ***
- *
- the code will enter an infinite loop

17. What will be the output of the following snippet?

```
d = { 'one':1, 'three':3, 'two':2 }

for k in sorted(d.values()):

    print(k,end=' ')
```

- 1 2 3
- 3 2 1
- 2 3 1
- 3 2 1

18. What will be the output of the following snippet?

```
print(len([i for i in range(0,-2)]))
```

- 0
- 2
- 3
- 1

19. Which of the following lines properly invokes the function defined as:

```
def fun(a,b,c=0) ?
```

- fun(0):
- fun(b=0,b=0):
- fun(1,c=2):
- fun(a=1,b=0,c=0):

20. What will be the output of the following snippet?

```
l = [1,2,3,4]

l = list(map(lambda x: 2*x,l))

print(l)
```

- 10
- the snippet will cause a runtime error
- 1 2 3 4
- 2 4 6 8

21. How many stars will the following snippet send to the console?

```
i = 4

while i > 0 :

    i -= 2

    print("*")

    if i == 2:

        break

else:

    print("*")
```

- 2
- 0
- 1
- the snippet will enter an infinite loop

22. What will be the output of the following snippet?

```
t = (1, 2, 3, 4)

t = t[-2:-1]

t = t[-1]

print(t)
```

- 33
- (3)
- 3
- (3,)

23. What will be the output of the following snippet?

```
d = {}  
  
d['2'] = [1,2]  
  
d['1'] = [3,4]  
  
for x in d.keys():  
  
    print(d[x][1],end="")
```

- 24
- 13
- 42
- 31

24. What will be the output of the following snippet?

```
def fun(d,k,v):  
  
    d[k]=v  
  
dc = {}  
  
print(fun(dc,'1','v'))
```

- None
- 1
- the snippet is erroneous
- v

25. How many empty lines will the following snippet send to the console?

```
l = [[c for c in range(r)] for r in range(3)]  
  
for x in l:  
  
    if len(x) < 2:  
  
        print()
```

- 1
- 0
- 2
- 3

26. Knowing that the function named `m()` resides in the module named `f`, and the code contains the following import statement, choose the right way to invoke the function:

```
from m import f
```

- the import statement is invalid
- `mod.fun()`
- `mod:fun()`
- `fun()`

27. The package directory/folder may contain a file intended to initialize the package. Its name is:

- `__init__.py`
- `init.py`
- `__init.py__`
- `__init__`

28. The folder created by Python used to store pyc files is named:

- `__pycfiles__`
- `__pyc__`
- `__pycache__`
- `__cache__`

29. What will be the output of the following code, located in the file `module.py`?

```
print(__name__)
```

- `main`
- `__module.py__`
- `module.py`
- `__main__`

30. If you want to tell your module's users that a particular variable should not be accessed directly, you may:

- start its name with a capital letter
- use its number instead of its name
- start its name with `_` or `__`
- build its name with lowercase letters only

31. If there is a `finally:` branch inside the `try:` block, we can say that:

- it won't be executed if no exception is raised
- it will always be executed
- branches is executed
- it will be executed when there is no else: branch

32. What will be the output of the following snippet?

```
try:

    raise Exception

except BaseException:

    print("a",end="")

else:

    print("b",end="")

finally:

    print("c")
```

- a
- ab
- bc
- **ac**

33. What will be the output of the following snippet?

```
class A:

    def __init__(self,name):

        self.name = name

a = A("class")

print(a)
```

- a number
- **a string ending with a long hexadecimal number**
- class
- name

34. What will be the output of the following snippet?

```
try:

    raise Exception

except:

    print("c")

except BaseException:

    print("a")

except Exception:

    print("b")
```

- it will an cause error
- b
- c
- a

35. What will be the output of the following snippet?

```
class X:

    pass

class Y(X):

    pass

class Z(Y):

    pass

x = X()

z = Z()

print(isinstance(x,Z),isinstance(z,X))
```

- False False
- True True
- True False
- False True

36. The following code prints:

```
x = "\n"

print(len(x))
```

- 1
- the code will cause an error
- 2
- 3

37. The following code prints:

```
x = """

"""

print(len(x))
```

- 2
- 1
- the code will cause an error
- 3

38. If the class constructor is declared as below, which one of the assignments is valid?

```
class Class:

    def __init__(self):

        pass
```

- object = Class(None)
- object = Class(1)
- object = Class(1,2)
- object = Class()

39. What will be the output of the following code?

```
class A:

    A = 1

    def __init__(self,v = 2):

        self.v = v + A.A

        A.A += 1

    def set(self,v):

        self.v += v

        A.A += 1

        return

a = A()

a.set(2)

print(a.v)

. 7
. 5
. 1
. 3
```

40. What will be the output of the following code?

```
class A:

    A = 1

    def __init__(self):

        self.a = 0

print(hasattr(A, 'A'))

. True
. 0
. 1
. False
```

41. What will be the result of executing the following code?

```
class A:

    pass

class B:

    pass

class C(A,B):

    pass

print(issubclass(C,A) and issubclass(C,B))
```

- it will print True
- it will raise an exception
- it will print an empty line
- it will print False

42. The `sys.stdout` stream is normally associated with:

- the screen
- a null device
- the keyboard
- the printer

43. What will be the effect of running the following code?

```
class A:

    def __init__(self,v):

        self._a = v + 1

a = A(0)

print(a._a)
```

- it will print 0
- it will print 1
- it will print 2
- it will raise an AttributeError exception

44. What will be the result of executing the following code?

```
class A:
    def __init__(self):
        pass

    def f(self):
        return 1

    def g():
        return self.f()
```

```
a = A()
print(a.g())
```

- it will print 0
- it will print True
- it will print 1
- **it will raise an exception**

```
In [28]: class A:
def __init__(self):
    pass
def f(self):
    return 1
def g():
    return self.f()
a = A()
print(a.g())

-----
TypeError                                 Traceback (most recent call last)
<ipython-input-28-b026fde42ffc> in <module>
      7     return self.f()
      8 a = A()
----> 9 print(a.g())

TypeError: g() takes 0 positional arguments but 1 was given
```

```
In [29]: # 應該要修改為如下，才不會報錯
class A:
    def __init__(self):
        pass
    def f(self):
        return 1
    def g(self):
        return self.f()
a = A()
print(a.g())
1
```

45. What will be the result of executing the following code?

```
class A:
    def a(self):
        print('a')

class B:
    def a(self):
        print('b')

class C(A,B):
    def c(self):
        self.a()

o = C()
o.c()
```

- it will print b
- **it will print a**
- it will raise an exception
- it will print c

46. The Exception class contains a property named args, and it is a:

- string
- **tuple**
- list
- dictionary

47. What will be the result of executing the following code?

```
def I(n):  
    s = ""  
    for i in range(n):  
        s += '*'  
    yield s  
for x in I(3):  
    print(x, end="")
```

```
In [30]: def I(n):  
s = ''  
for i in range(n):  
s += '*'  
yield s  
  
for x in I(3):  
print(x, end='')  
  
*****
```

- it will print ***
- it will print ****
- it will print *
- **it will print *******

48. What will be the result of executing the following code?

```
def a(x):  
    def b():  
        return x + x  
    return b  
x = a('x')  
y = a('')  
print(x() + y())
```

```
In [31]: def a(x):  
def b():  
return x + x  
return b  
  
x = a('x')  
y = a('')  
  
print(x() + y())  
  
xx
```

- it will print xxxxxx
- it will print x
- **it will print xx**
- it will print xxxx

49. If `s` is a stream opened in read mode, the following line

```
q = s.readlines()
```

will assign `q` as a:

- string
- dictionary
- **list**
- tuple

50. If you want to write a byte array's content to a stream, you'd use:

- **the `write()` method**
- `writebytearray()` method
- the `writfrom()` method
- `writeto()` method