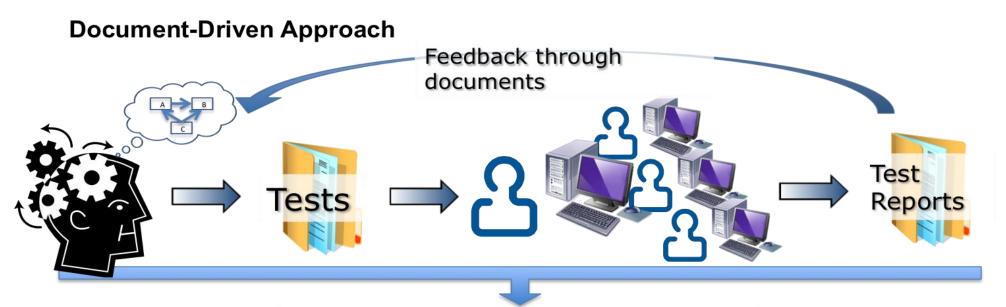
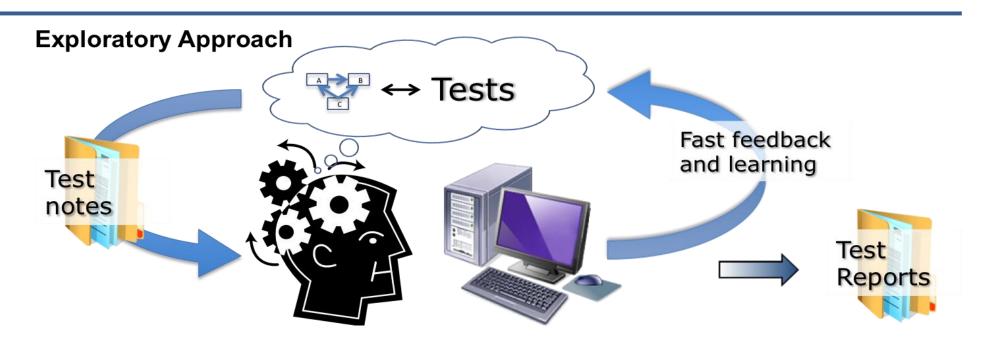
The Effect of Team Exploratory Testing – Experience Report from F-Secure

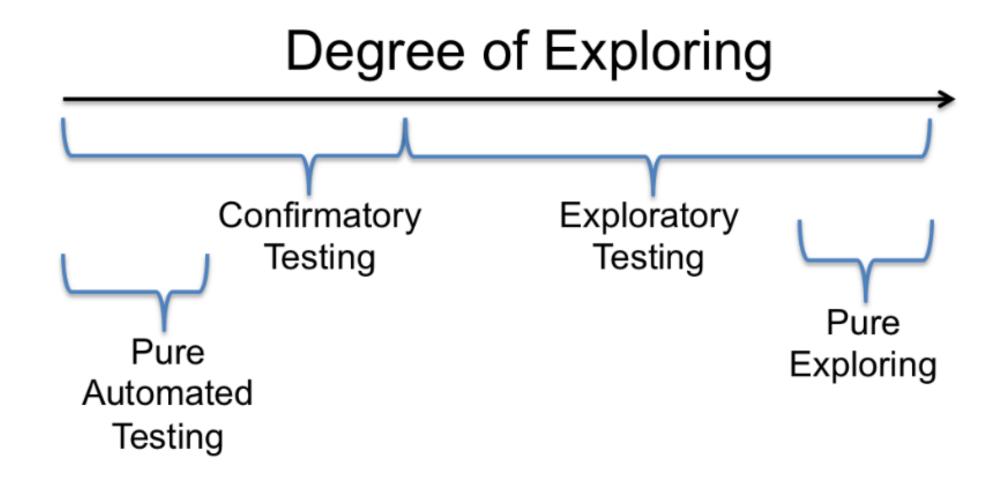
Paula Raappana, F-Secure, Soili Saukkoriipi, F-Secure, Ilkka Tervonen, University of Oulu Mika Mäntylä, University of Oulu What is Exploratory Testing? Is it popular? What about the future?



Knowledge transfer through documents



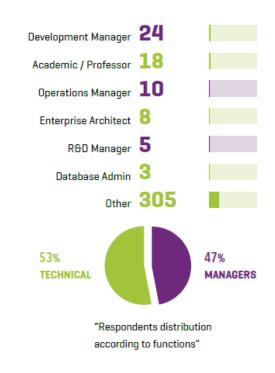
Exploration is not ON/OFF variable



ISTQB survey shows exploratory testing is popular

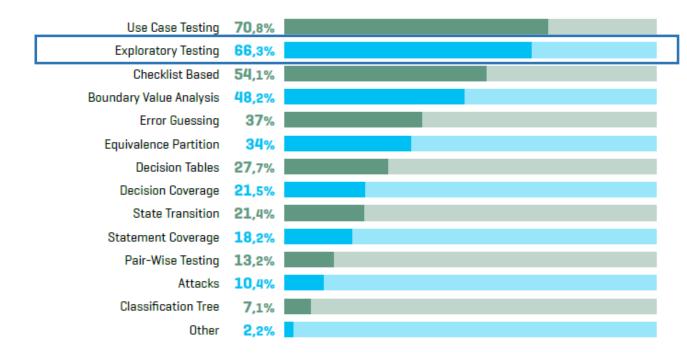
What is your current job title?





Which are the most adopted test techniques?

[Multiple answers were allowed.]



Different testing types [1] – What is the future

| | Exploratory Testing | Confirmatory Testing | | |
|-----------------------|--|---|---|--|
| | Performed by | human testers | Automated | |
| Testing philosophy | Testing is a knowledge intensive and creative activity requiring skills. | Testing is a mechanic and repetitive activity that can be described in explicit instructions. | Testing is automated and repeatable to provide fast feedback to development | |
| | automate or outsource owledge and skill needs, | • | | |

To be automated or performed by low wage workers

[1] Itkonen, J., Mäntylä, M. V., Lassenius, C., "Test Better by Exploring: Harnessing Human Skills and Knowledge", IEEE Software, (accepted May/2015) [2] Itkonen, J., Mantyla, M. V., Lassenius, C. (2013). The role of the tester's knowledge in exploratory software testing. *Software Engineering, IEEE Transactions on*, 39(5), 707-724.

see [2]

[3] Mäntylä M. V., Adams B., Khomh F., Engström, E. and Petersen K., "On Rapid Releases and Software Testing: A Case Study and a Semi-Systematic Literature Review", Empirical Software Engineering, vol. 20, issue 5, Oct 2015, pp. 1384-1425

Rapid releases -> increased regression testing [3]

Study

RQs

- RQ1: How does using the team exploratory testing approach affect the testing results?
- RQ2: How are TET-sessions experienced by the participants?

What is Team Exploratory Testing?

- -Different skills and backgrounds
- Roles
- Nominated leader
- Common goal
- Common working method, ET
- Common outputs

Team

- Uninterrupted
- Reviewable
- Chartered
- Focused
- Has facilitator and leader
- Arranged regularly

TET session

- Framework for managing and controlling TET sessions
- Phases: preparation, session, and completion
- Controlled by the team

TET session approach

What is Team Exploratory Testing?

Preparation

- Giving values to the parameters
 - Goal(s)
 - Participants
 - · Target software
 - Focus area
 - Time
 - Tools
 - Test techniques
 - Testing environment
 - Training
 - Reporting

Completion

- Report investigation
 - · Enhancement idea reporting
 - Defect reporting
 - · Test case creation/updating
 - Weak test area recognition
- Session reporting
- · Asking and giving feedback
- Updating the approach
- Follow up

Session

- · Introductions and support
- Exploratory testing
 - Giving and getting feedback
 - Changing information and learning
 - Socializing
 - Reporting results

TET session process

RQ1: ...testing results? Defects found & Efficiency

| Source | F-Secure - TET sessions | F-Secure Other testing | ET test sessions Case A/B [14] | Sub-system and System testing in Testing phase T1/T2/T3/T4 [28] |
|-------------------------------|-------------------------|------------------------------|---|---|
| Defects found | 115 | 427 | 169 / 34 | 20/12/24/0 |
| Effective testing hours | 116.5 | 1761.5 | 36 / 4 | 32/570/3150/160 |
| Efficiency (defects per hour) | 0.99 | 0.24 | 4.8 / 8.7 | 0.63/0.021/0.0076/0.0 |

RQ1: ...testing results? Defect severity

| Defect type | TET session | Other testing | |
|--------------|-------------|---------------|--|
| Show stopper | 0.9% | 1.6% | |
| Urgent | 2.6% | 4.4% | |
| High | 20.9% | 31.9% | |
| Medium | 53.9% | 42.9% | |
| Low | 20.9% | 18.3% | |
| Enhancement | 0.0% | 0.5% | |
| Undefined | 0.9% | 0.5% | |

RQ1: ...testing results? Defect type

| Defect categories | TET | non-TET |
|-----------------------------|-----|---------|
| Enhancement | 4% | 1% |
| Inconsistency | 9% | 2% |
| Localization | 4% | 7% |
| Documentation and guidance | 5% | 5% |
| Usability | 24% | 14% |
| UI | 28% | 18% |
| Functionality | 22% | 40% |
| Performance and reliability | 3% | 8% |
| Technical | 1% | 6% |

RQ2 ... participant experiences? Benefits Drawbacks

Benefits

- "immediate discussions",
 "instant feedback", "I can ask",
- "colleagues collaborating in the same room" and "communality"
- "insight from non-testers on how applications are used" "broader look at the application"

Drawbacks

- vague defect descriptions:
 "Home view does not look good, it should look better".
- Test-sessions require arranging and after work

RQ2 ... participant experiences?

Suitable for testing

- For full features
- Regression related defects
- The exploratory testing flow is more random in the nature so it is not uncommon to make a discovery that would not have been made in actual structured regression testing.

Non-suitable for testing

- functions that require a lot of steps
- long running functions or
- testing that requires backend, device side or remote service configurations

Paper Summary

- Quantitative data of TET
 - High efficiency
 - More usage and usability related problems
- Qualitative findings pros
 - Feedback & Discussions
 - Many defects found
 - Insight from non-testers & Broader view
 - For testing full features
- Qualitative findings cons
 - Requires effort in set-up and after-work
 - Vague defect descriptions
 - Not for tests that take long time to execute



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