

```
In [35]: import numpy as np
import matplotlib.pyplot as plt
```

```
#使う関数の定義.
def derivative(f, x, h):
    return (f(x+h) - f(x)) / h
def func(x):
    return np.sin(x)

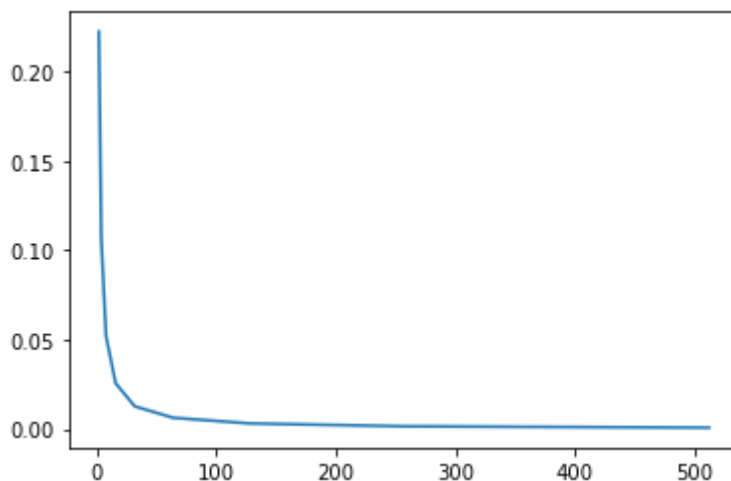
#一回微分の値を数值的に求めよ.
h = 0.000000001
x = 0.3*np.pi
t = derivative(func, x, h)
print(t)

#y=h, z=誤差でグラフを作成.
y = []
z = []

for num in range(1,10):
    num = 2**num
    y.append(num)
    num2 = 1/num
    t = derivative(func, x, num2)
    u = 0.587785252292473 - t
    z.append(u)

print(y)
print(z)
plt.plot(y, z)
plt.show()
```

```
0.5877851538826917
[2, 4, 8, 16, 32, 64, 128, 256, 512]
[0.22226230564168425, 0.10670517445836725, 0.05202725381174089, 0.02565615035576629,
4, 0.012735525353675947, 0.00634423343100432, 0.003166185803134547, 0.00158160412199
10426, 0.000790429111144797]
```



```
In [40]: from sympy import *

#値がπになるかプログラムで確認.
x = symbols('x')
f = 4/(1+x**2)
integrate(f, (x,0,1))
```

```
Out[40]: π
```

```
In [25]: import numpy as np
import matplotlib.pyplot as plt
```

```
#使う関数の定義
def f(x):
    return 4/(1+x**2)

def sigma(func, frm, to):
    result = 0;
    for i in range(frm, to+1):
        result += func(i/10000)
    return result
```

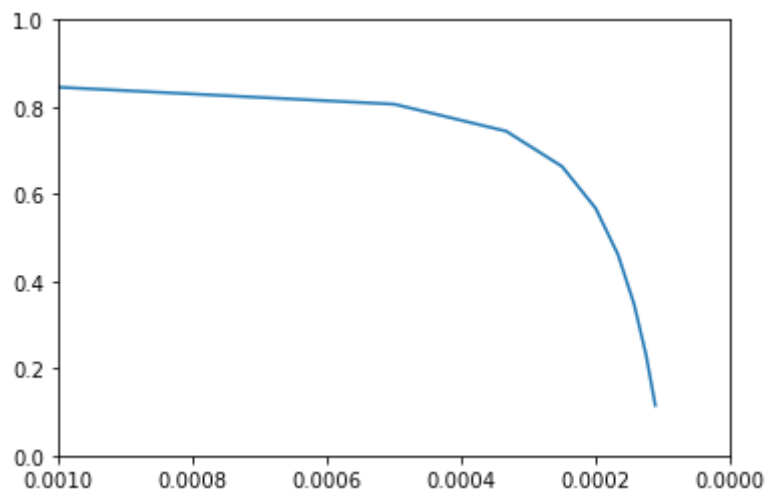
```
#y=h, z=誤差でグラフ作成
```

```
y = []
z = []
```

```
for num in range(1, 10000, 1000):
    h = 1/num
    y.append(h)
    t = h*sigma(f, 1, num)
    u = t-np.pi
    z.append(u)
```

```
print(y)
print(z)
plt.plot(y, z)
plt.xlim([0.001, 0])
plt.ylim([0, 1])
plt.show()
```

```
[1.0, 0.000999000999000999, 0.0004997501249375312, 0.0003332222592469177, 0.00024993
751562109475, 0.0001999600079984003, 0.00016663889351774705, 0.00014283673760891302,
0.00012498437695288088, 0.00011109876680368848]
[0.8584073064102076, 0.845107255210646, 0.806229167737933, 0.7443707410824203, 0.663
3129301754144, 0.5674063631456274, 0.4610054957834291, 0.3480609884543018, 0.2318976
5609060276, 0.11514756977529172]
```



```
In [7]: import numpy as np
import matplotlib.pyplot as plt
```

```
#解きたい方程式
def func_f(x):
    return x**2-4*x
```

```
kon = (4+np.sqrt(4**2-4*1*0))/2*1
kon2 = (4-np.sqrt(4**2-4*1*0))/2*1
```

```

print("kon: {:.3f}".format(kon))
print("kon2: {:.3f}".format(kon2))

#二分法
def bisection(func_f, x_min, x_max, error=1e-10, max_loop=100):

    num_calc = 0
    print("{:3d}: {:.15f} <= x <= {:.15f}".format(num_calc, x_min, x_max))

    while(True):
        x_mid = (x_max + x_min) / 2.0

        if (0.0 < func_f(x_mid) * func_f(x_max)):
            x_max = x_mid
        else:
            x_min = x_mid

        num_calc += 1
        print("{:3d}: {:.15f} <= x <= {:.15f}".format(num_calc, x_min, x_max))

        if ((x_max - x_min <= error) or max_loop <= num_calc):
            break

    print("x = {:.15f}".format(x_mid))

    return x_mid

#可視化
def visualization(func_f, x_min, x_max, x_solved):

    exact_x = np.arange(x_min, x_max, (x_max - x_min) / 500.0)
    exact_y = func_f(exact_x)

    plt.plot(exact_x, exact_y)
    plt.scatter(x_solved, 0.0)
    plt.axhline(0, color=' #000000')
    plt.text(x_solved, 0.0, "$x$ = {:.9f}".format(x_solved), va='bottom', color=' #000000')
    plt.show()

#メイン実行部
if (__name__ == '__main__'):
    solution = bisection(func_f, -1.0, 100)

    visualization(func_f, solution - 1.0, solution + 1.0, solution)

```

kon:4. 000000

kon2:0. 000000

```
0: -1.0000000000000000 <= x <= 100.0000000000000000
1: -1.0000000000000000 <= x <= 49.5000000000000000
2: -1.0000000000000000 <= x <= 24.2500000000000000
3: -1.0000000000000000 <= x <= 11.6250000000000000
4: -1.0000000000000000 <= x <= 5.3125000000000000
5: 2.1562500000000000 <= x <= 5.3125000000000000
6: 3.7343750000000000 <= x <= 5.3125000000000000
7: 3.7343750000000000 <= x <= 4.5234375000000000
8: 3.7343750000000000 <= x <= 4.1289062500000000
9: 3.9316406250000000 <= x <= 4.1289062500000000
10: 3.9316406250000000 <= x <= 4.0302734375000000
11: 3.980957031250000 <= x <= 4.0302734375000000
12: 3.980957031250000 <= x <= 4.0056152343750000
13: 3.993286132812500 <= x <= 4.0056152343750000
14: 3.999450683593750 <= x <= 4.0056152343750000
15: 3.999450683593750 <= x <= 4.002532958984375
16: 3.999450683593750 <= x <= 4.000991821289062
17: 3.999450683593750 <= x <= 4.000221252441406
18: 3.999835968017578 <= x <= 4.000221252441406
19: 3.999835968017578 <= x <= 4.000028610229492
20: 3.999932289123535 <= x <= 4.000028610229492
21: 3.999980449676514 <= x <= 4.000028610229492
22: 3.999980449676514 <= x <= 4.000004529953003
23: 3.999992489814758 <= x <= 4.000004529953003
24: 3.999998509883881 <= x <= 4.000004529953003
25: 3.999998509883881 <= x <= 4.000001519918442
26: 3.999998509883881 <= x <= 4.000000014901161
27: 3.999999262392521 <= x <= 4.000000014901161
28: 3.999999638646841 <= x <= 4.000000014901161
29: 3.999999826774001 <= x <= 4.000000014901161
30: 3.999999920837581 <= x <= 4.000000014901161
31: 3.999999967869371 <= x <= 4.000000014901161
32: 3.999999991385266 <= x <= 4.000000014901161
33: 3.999999991385266 <= x <= 4.000000003143214
34: 3.999999997264240 <= x <= 4.000000003143214
35: 3.999999997264240 <= x <= 4.000000000203727
36: 3.999999998733983 <= x <= 4.000000000203727
37: 3.999999999468855 <= x <= 4.000000000203727
38: 3.999999999836291 <= x <= 4.000000000203727
39: 3.999999999836291 <= x <= 4.00000000020009
40: 3.999999999928150 <= x <= 4.00000000020009
```

x = 3.999999999928150

