# **Ethan Akiyama**

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## **SUMMARY**

Passionate game design student with a broad and unique combination of experience in tech and non-tech positions. Experienced in providing quality assurance to both web and mobile applications. Able to relate well with diverse populations and age groups. Excellent problem solver with a thirst for continuous learning.

## **EXPERIENCE**

#### **Quality Assurance Engineering**

2021-2023

Arrived Workforce Connections

Fresno, CA

- · Remote, part-time experience in manual testing and setting up automatic testing frameworks
- · Contributed to this startups staffing software that was subsequently sold to LiveHire
- Helped develop 2 end-to-end testing frameworks that roughly halved amount of time required for regression testing

# **PROJECTS**

Fugue Spring 2025

Computer Science: Game Design, University of California, Santa Cruz

Javascript, Phaser

- · Gained experience with game programming, sound design, and visual effects while creating a musical platformer
- · Utilized Phaser and Javascript to create and link scenes together and control audio and visual effects
- · Created an original soundtrack to accompany gameplay

Nozama Driver Winter 2024

Computer Science: Game Design, University of California, Santa Cruz

Gdevelop

- Acquired practical experience storyboarding an arcade-style delivery driver game named Nozama Driver
- Led 2 fellow students and managed the scope of the project while manufacturing gameplay loops and tailoring gameplay experience via game mechanics
- Utilized GitHub to code collaboratively and GDevelop to create the game

## **EDUCATION**

University of California, Santa Cruz

B.S. in Computer Science: Game Design. Expected Graduation: 2026

Santa Cruz, CA

2024 - 2026

Cabrillo College Aptos, CA

Relevant Coursework: C++ and Python programming, Mobile applications 2021 – 2024

### TECHNICAL SKILLS

Programming Languages: Python, C, C++, Java, Javascript, RISC-V Assembly

Tools: Jira, Android Studio, Git, Docker, Gdevelop, Phaser

## **EXTRACURRICULARS**

· Member: Game Design Art Collaboration (GDA) Club, UCSC

· Member: UCSC Muay Thai Club

· Trombone Player: Soquel High School