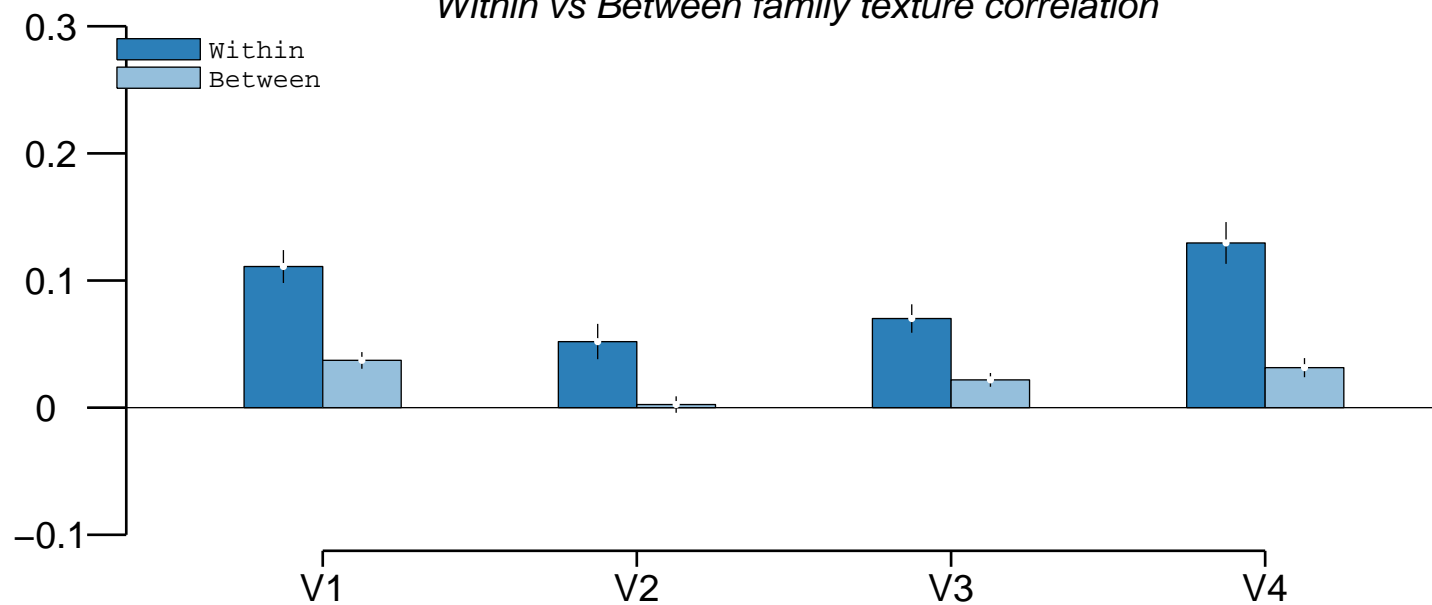


*Within vs Between family texture correlation*



*Within vs Between family texture correlation, split by texture family*

