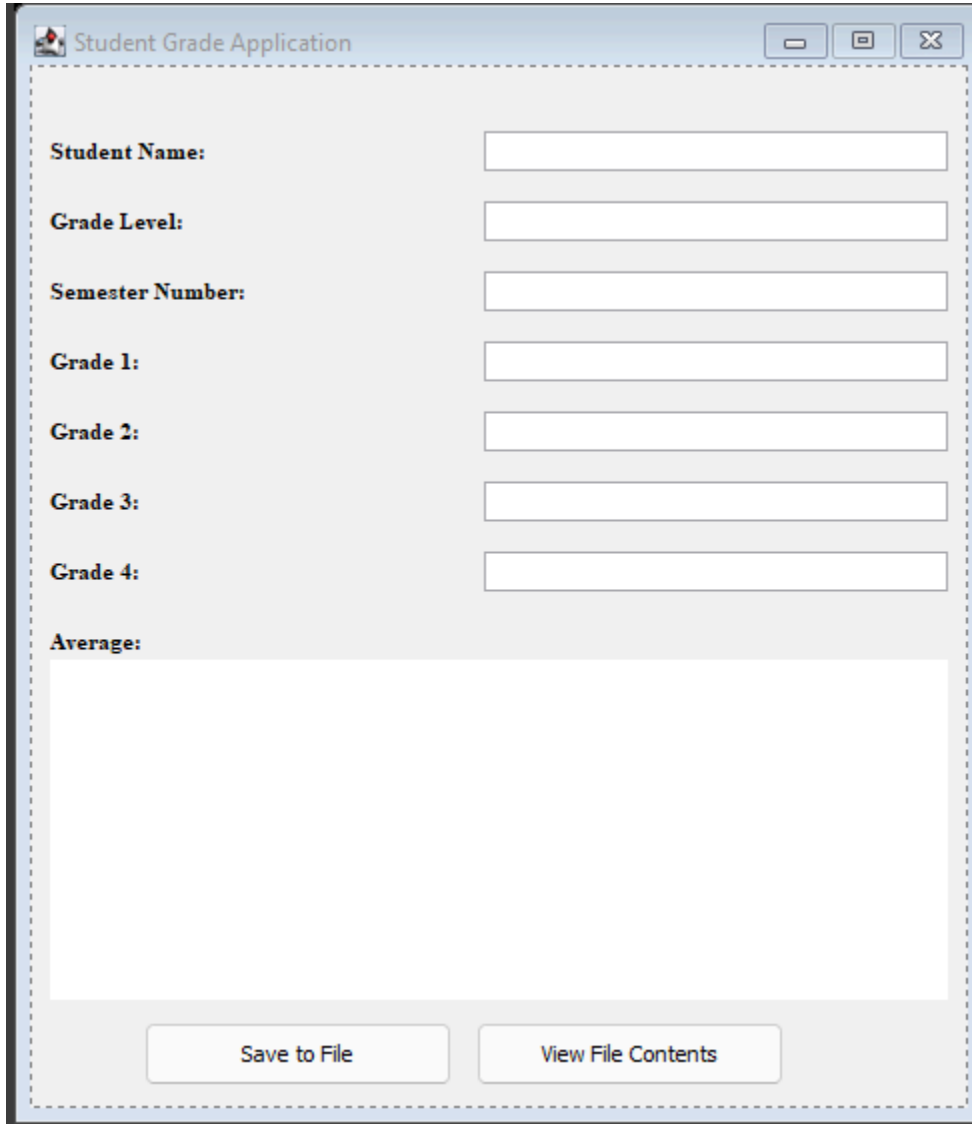


**Credit Name: CSE 2130- File Structure and Exception Handling**

**Assignment: studentSemesterAverageGUI**

**How has your program changed from planning to coding to now? Please Explain**

The image shows a Java Swing window titled "Student Grade Application". It features a light gray background with a dashed border. The window contains several text input fields and labels. The labels are "Student Name:", "Grade Level:", "Semester Number:", "Grade 1:", "Grade 2:", "Grade 3:", "Grade 4:", and "Average:". Each label is followed by a text input field. The "Average:" label is followed by a larger text area. At the bottom of the window, there are two buttons: "Save to File" and "View File Contents".

***As usual with a GUI, I started by designing the interface: I declared and labelled text fields and JLabels to outline the inputs that need to be entered. I added a JLabel next to the 'Average: ' to be the location where the student's average grade is recorded.***

***Then i used a JTextArea as the region where the file contents can be displayed. It was important to use a text area rather than any other component because we need separate people's info to be on new lines.***

```

public class StuInfo {
    String Name,gr1,gr2,gr3,gr4,grl,semNo;

    DecimalFormat df = new DecimalFormat("0.00");

    public StuInfo(String name, String g1,String sem, String g1,String g2,String g3,String g4)
    {
        Name = name;
        gr1 = g1;
        gr2 = g2;
        gr3 = g3;
        gr4 = g4;
        grl = g1;
        semNo = sem;
    }
}

```

*I then created a new class which holds and processes the Student's information.*

*It takes in all the relevant information from the main GUI as parameters and will then use it for the following actions.*

```

public String getAvg()
{
    double avg = 0.25*(Double.parseDouble(gr1)+Double.parseDouble(gr2)+Double.parseDouble(gr3)+Double.parseDouble(gr4));

    return df.format(avg) + "%";
}

```

*We use it to calculate the average by adding all 4 entries and dividing by 4 (or multiply by 0.25). We format it to 2 decimal places as concatenate it with a '%' symbol. Using the decimal format converts the average value from a double to a string as we need it to be.*

```

public String getInfo()
{
    return "Name:" + Name + ", Grade Level: " + gr1 + " , Semester: " + semNo +
           " , Grades: " + gr1 +", " + gr2 + " , " + gr3 + " , " + gr4 + " , Average: " + getAvg();
}

```

*Now we have the getInfo() method which concatenates all the information into a single line.*

```

File file = new File("C:\\Users\\Aryan Kapoor\\git\\cs30p32025-ak0122\\Chapter11\\src\\Mastery\\StudentInfo");

```

*Then we link a file where we will write and read information to and from.*

```

saveBtn.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e)
    {

        student = new StuInfo(name.getText(), grade.getText(), semNo.getText(), grade1.getText(), grade2.getText(), grade3.getText(), grade4.getText());
        avgScore.setText(student.getAvg());
        String info = student.getInfo();
    }
}

```

*Then we set up the actions when we click the save button. We create a StuInfo object with all the information. We print the average score on the JLabel by using the getAvg*

*method from the StuInfo class. Then we also create an info variable with our student's information formatted in the way we need.*

```
try {  
  
    out = new FileWriter(file,true);  
    writeFile = new BufferedWriter(out);  
  
    writeFile.write(info);  
    writeFile.newLine();  
  
    writeFile.close();  
    out.close();  
  
    JOptionPane.showMessageDialog(frmStudentGradeApplication,  
        "Successfully written to file!",  
        "Success",  
        JOptionPane.INFORMATION_MESSAGE);  
}
```

*Then we set up a bufferedWriter so we can efficiently write strings to the file. We then write out our formatted information to the file and then create a new line for the next student.*

*Afterwards, we close our file writing objects.*

*Lastly for this button, we created a popup window by using a JOptionPane which links to our main frame and displays the information "Successfully written to file!"*

```
catch(FileNotFoundException e2)
{
    System.out.println("File was not found.");
}

catch(IOException e2)
{
    System.out.println("Error reading the file.");
}

name.setText(null);
grade.setText(null);
semNo.setText(null);
grade1.setText(null);
grade2.setText(null);
grade3.setText(null);
grade4.setText(null);
avgScore.setText(null);
```

*We ensure all exceptions are handled correctly and then we set our text fields to blank values for the next person*

*Now we move on to our view file contents button:*

```

fileContentBtn.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {

        try {

            in = new FileReader(file);
            readFile = new BufferedReader(in);

            String line;
            String output = "";

            while(((line = readFile.readLine()) != null))
            {
                output += (line+"\n");
            }
            avgText.setText(output);
        }
    }
});

```

*We set up a bufferedReader for efficient reading of the file.*

*We declare a variable for our current line while the bufferedReader reads and for the output we will show the user. We have a while loop which runs while our file line is not null. In the loop, we add each line read to the output variable with a newline between each student entry. After the loop is done we set the text area with the information to the output variable's contents.*

```

    } catch (FileNotFoundException e1)
    {
        System.out.println("File Not Found.");
        e1.printStackTrace();
    } catch (IOException e1)
    {
        System.out.println("Error reading the file.");
    }
}

```

*We lastly handle all exceptions.*