Sub-1:

// F.N 28/9/23

+70-1st class, 60-70-2nd, 50-60-3rd, 45-50-4th

below 45 - fail

Honours - 80, 70-80-1st, 50-60-2nd below 50 fail

sub1:- Tel, sub2:- Hindi, sub3:- Eng, sub4:- Math

sub5:- science.

Ans:-

```
int main()
{                                   int n1, n2, n3, n4, n5;
    printf("enter the sub1 marks:");
    scanf("%d", &n1);
    printf("enter the sub2 marks:");
    scanf("%d", &n2);
    printf("enter the sub3 marks:");
    scanf("%d", &n3);
    printf("enter the sub4 marks:");
    scanf("%d", &n4);
    printf("enter the sub5 marks:");
    scanf("%d", &n5);
```

Statements :

Syntax :

```
If (condition)
{
  // Statements to execute
}
// condition is true
```

Ex :

```
#include <stdio.h>
int main()
{
  int i=10;
  if (i>15)
  {
    printf("10 is greater than 15");
  }
  printf("I'm an Not in if");
}
```

```
#include <iostream>
using namespace std;
int main()
{
  int i=10;
  if (i>15)
  {
    cout << "10 is greater than 15";
  }
  cout << "I am Not in if";
}
```

if else - statement

Syntax : if (condition)

```
{
  // execute this block
  // if condition is true
}
```

else

{

//execute the block

}

//condition is false

int main()

{ int i=20;

if (i<15)

{ printf("i is smaller than 15");

}

else.

{

printf("i is greater than 15");

}

return 0;

}

// include <iostream>

using namespace std;

int main()

{ int i=20;

if (i<15)

cout<<"i is smaller than 15"

else

cout<<"i is greater than 15

return 0;

}

Nested if - else.

Syntax: if (condition)

{

//execute when condition is true

if (condition 2)

{

//execute when condition 2 is true

}else

```
{ //execute when condition2 is false.

}
#include <stdio.h>
int main()
{ int i = 10;
  if (i == 10)
  { //first if statement
    if (i<15)
      printf("i is smaller than 15\n");

    if (i<12)
      printf("i is smaller than 12\n");
    else
      printf("i is greater than 15");

  }
  return 0;
}
```

```
#include <iostream>
using namespace std;
int main()
{ int i=10;
  if (i==10)
  { //First if statement.
    if (i<15)
      cout<<"i is smaller than 15";

    if (i<12)
      cout<<"i is smaller than 12\n";
    else
      cout<<"i is greater than 15";
  }
  return 0;
}
```

if else if ladder

Syntax: if (condition)
    statement;
else if (condition)
    statement;
:
else
    statement

```
#include <stdio.h>
int main()
{ int i=20;
```

```
if (i==10)
  printf("i is 10");
else if (i==15)
  printf("i is 15");
else if (i==20)
  printf("i is 20");
else
printf("i is not present");
}
```

```
#include <iostream>
using namespace std;
int main()
{ int i=20;
if (i==10)
 cout<<"i is 10";
else if (i==15)
  cout<<"i is 15";
else if (i==20)
  cout<<"i is 20";
else
 cout<<"i is not present";
}
```

Switch statement

Syntax

```
Switch (expression){
   case value 1:
        statements;
   case value 2:
        statement;
   .....
   default:
        statements;
}
```

```
#include <stdio.h>
int main()
{
int val=2;
switch (val){
case 1:
```

```
#include <iostream>
using namespace std;
int main()
{
  int val=2;
  switch (val){
  case 1:
   cout<<"case 1 is execut
   break;
  case 2:
   cout<<"case 2 is executed
   break.
  default:
   cout<<"default is excu
   break;
```

```
printf("case 1 is executed");
    break;
case 2;
    printf("case 2 is executed");
    break;
default:
    printf("default cas is executed");
    break;
}
return 0;
}
```

```
}
return 0;
}
```

conditional operator :-

Syntax: (condition)?
[true - statements]:
[false - statements];

```
#include <stdio.h>
int main()
{ int val;
  int flag = 0;
  val = flag == 0 ? 25 : -25;
  printf("value of val when flag is 0:
  %d\n", val);
  flag = 1;
val = flag == 0 ? 25 : -25;
printf("value of val when flag is not
  0: %d", val);
  return 0;
}
```

```
#include <iostream>
using namespace std;
int main()
{
  int val;
  int flag = 0;
val = flag == 0 ? 25 : -25;
cout << "value of val when flag is
  0: " << val << endl;
flag = 1;
val = flag == 0 ? 25 : -25;
cout << "value of val when flag is
  not 0: " << val;
return 0;
}
```

Jump Statements

A) break

Syntax

```
break;
```

```
#include <stdio.h>
void findelement(int arr[], int sz, int key)
{
  for(int i=0; i<sz; i++)
  {
    if(arr[i]==key)
    {printf("element found at position: %d",
          (i+1));
      break;
    }
  }
main()
int arr[]={1,2,3,4,5,6}
int n=6
int key=3;
findelement(arr, n, key);
return 0;
```

```
#include <iostream>
using namespace std;
void findElement(int arr[], in
                 sz, int key
{
  for(int i=0; i<sz; i++) {
    if(arr[i]==key) {
      cout<<"element found at po
          <<(i+1);
    }
  }
}
int main()
{ int arr[]={1,2,3,4,5,6};
  int n=6
  int key=3
  findElement(arr,n,key);
  return 0;
}
```

B:) ~~Break~~ continue

Syntax :-

```
continue;
```

```
#include <stdio.h>
int main()
{
for (int i=1; i<=10; i++)
{
  if (i==6)
     continue;
  else
     printf("%d ", i);
}
return 0;
}
```

```
#include <iostream>
using namespace std;
int main()
{
for (int i=1; i<=10; i++)
{
  if (i==6)
     continue;
  else
     cout << i << " ";
}
return 0;
}
```

goto :-

Syntax goto :-

Syntax 1	Syntax 2.
goto label;	label:
;	:
;	:
;	:
label;	goto
label;	

```
#include <stdio.h>
int main()
{
int n=1;
label:
  printf("%d", n);
  n++;
  if (n<=10)
     goto label;
}
```

```
#include <iostream>
using namespace std;
{
int n=1;
label:
  cout << n << " ";
  n++;
  if (n<=10)
     goto label;
}
int main()
{
printNumber();
```

```
goto label;
}
int main()
{
    print Numbe();
    return 0;
}
```

```
return 0;
}
```

D) Return

Syntax:

return [expression];

```
#include <stdio.h>
int sum(int a, int b)
{
    int s1=a+b;
    return s1;
}
void print(int s2)
{
    printf("the sum is :%d",s2);
    return;
}
int main()
{
    int num1=10;
    int num2=10;
    int sum=sum(num1,num2)
    print(sum-g);
    return 0;
}
```

```
#include <iostream>
using namespace std;
void printNumbe()
{
    int n=1;
label;
    cout<<n<<" ";
    n++;
    if (n<=10)
        goto label;
}
int main()
{
    printnumbey();
    return 0;
}
```

Keywords :- (C)

auto	break	const
case	char	continue
default	do	double
else	enum	extern
float	for	goto
if	int	long
register	return	short
signed	sizeof	static
struct	switch	static
struct	unsigned	void
volatile	while	

→ Adding two numbers

→ Swap two numbers.

→ largest among 3 numbers

→ find even (or) odd

Find the sum of all the natural numbers from 1 to n

1.) PP: Adding two numbers

```
#include <iostream>
using namespace std;
int main()
{
  int num1, num2, sum;
  cout << "enter two num:";
  cin >> num1 >> num2;
  sum = num1 + num2;
  cout << num1 << "+" num2 << "=" << sum;
}
```

2.) Swapping of two numbers

```
#include <iostream>
using namespace std;
int main()
{
  int a, b, temp;
```

```
cout << "before swapping" << endl;
cout << "a=" << a << ", b=" << b << endl;
temp = a;
a = b;
b = temp;
cout << "after swapping" << endl;
cout << "a=" << a << ", b=" << b << endl;
return 0;
}
```

largest among 3 numbers

```
#include <iostream>
using namespace std;
int main()
{
int n1, n2, n3;
cout << "enter three nums:";
cin >> n1 >> n2 >> n3;
if (n1 >= n2 && n1 >= n3)
    cout << "largest num: " << n1;
else if (n2 >= n1 && n2 >= n3)
    cout << "largest num: " << n2;
```

else

cout << largest num : " << n3;

return 0;

Sum of all natural numbers

---

pgm:

```
#include <iostream>.

using namespace std;

int main() {

int n, s=0;

cout << " enter num; ";

cin >> n;

for (int i=1; i<=n ; i++) {

        s += i;

}

cout << " sum = " << s;

}
```

odd (or) even :-

```
#include <iostream>
using namespace std;
int main() {
  int a;
cout << "enter integer";
  cin >> a
if (a%2 == 0) {
cout << "given num is even"; }
else
cout << "given num is odd"; }
```

→ pgm to find factorial of a given number.

→ Display fibonacci series.

→ reverse a number

→ checking prime num (or) not

→ multiply two num

---

pgm to factorial of given num :

```
#include <iostream>
using namespace std;
int main()
{
    int n;
    long factorial = 1
    cout << " enter the number >>
    cin >>n;
    if (n<0)
        cout << " error ! factorial of a negative num doesn't exist";
    else {
        for(int i=1; i<=n; i++)
            factorial *= i;
        }
        cout<< " factorial of "<<n<<"="<<factorial;
    }
    return 0;
}.
```

fibinocci series :-

```
#include <iostream>
using namespace std;
int main()
{
  int fibinocii(int n)
  {
    if (n==0)
      return 0;
    else if(n==1)
      return 1;
    else
      return (fibonacci(n-1)+ fibonacci(n-2));
  }
int main(){
    int n;
    cout<<" enter the number of terms: ";
    cin >>n;
    cout <<"fibonacci series: ";
    for (int i=0;i<n;i++){
      cout <<fibonacci(i)<<" ";
```

```
}
return 0;
}
```

Reverse a number :

```
#include <iostream>
using namespace std;
int main()
{
int reverse_num(int num) {
int n, reversed_number = 0, remainder;
cout << "enter an integer: ";
cin >> n;
while (n != 0) {
    remainder = n % 10;
    reversed_number = reversed_number * 10 + remainder;
    n /= 10;
}
cout << "reversed number = " << reversed_number;
return 0;
}
```

Prime Number :-

```
#include <iostream>
using namespace std;
int main()
{
    int n
    if (n <=1) {
        return false;
    }
    for (int i= 2; i <=sqrt(n); i++) {
        if (n % i ==0) {
            return false;
        }
    }
    return true
}
int main (){
    int n;
    cout << " enter a positive number : ";
    cin >> n;
    if (is prime(n)){
        cout <<n << " is a prime number. " ;}
```

```
else {
    cout << n << " is not a prime number";
}
return 0;
}
```

multiplication of two numbers :

```
#include <iostream>
using namespace std;
int main() {
    int num1, num2, product;
    cout << "enter the numbers: ";
    cin >> num1 >> num2;
    product = num1 * num2;
    cout << "product = " << product;
    return 0;
}
```

function to find a length of string in C++

```
#include <iostream>
#include <string>
using namespace std;
int main() {
    string str = "Hellow, world";
    int length = str.length();
    cout << "The length of the string is: " << length;
    return 0;
}
```