spectral energy.min spectral_energy.var spectral_energyband_high.max spectral energyband high.mean spectral_energyband_high.median spectral_energyband_high.min spectral energyband high.var spectral energyband low.max spectral energyband low.mean spectral energyband low.median spectral_energyband_low.min spectral_energyband_low.var spectral_energyband_middle_high.max spectral_energyband_middle_high.mean spectral energyband middle high.median spectral energyband middle high.min spectral energyband middle high.var spectral energyband middle low.max spectral_energyband_middle_low.mean spectral_energyband_middle_low.median spectral energyband middle low.min spectral_energyband_middle_low.var spectral flatness db.max spectral flatness db.mean spectral flatness db.median spectral flatness db.min spectral flatness db.var spectral_flux.max spectral_flux.mean spectral_flux.median spectral flux.min spectral flux.var spectral kurtosis.max spectral kurtosis.mean spectral kurtosis.median spectral kurtosis.min spectral kurtosis.var spectral_rms.max spectral rms.mean

spectral rms.median

spectral rms.min spectral_rms.var spectral_rolloff.max spectral rolloff.mean spectral rolloff.median spectral_rolloff.min spectral rolloff.var spectral skewness.max spectral skewness.mean spectral skewness.median spectral_skewness.min spectral_skewness.var spectral_spread.max spectral_spread.mean spectral spread.median spectral spread.min spectral spread.var spectral strongpeak.max spectral_strongpeak.mean spectral_strongpeak.median spectral strongpeak.min spectral_strongpeak.var zerocrossingrate.max zerocrossingrate.mean zerocrossingrate.median zerocrossingrate.min zerocrossingrate.var percentageofsignal sfx.inharmonicity.max sfx.inharmonicity.mean sfx.inharmonicity.median sfx.inharmonicity.min sfx.inharmonicity.var sfx.oddtoevenharmonicenergyratio.max sfx.oddtoevenharmonicenergyratio.mean sfx.oddtoevenharmonicenergyratio.median sfx.oddtoevenharmonicenergyratio.min sfx.oddtoevenharmonicenergyratio.var sfx.pitch after max to before max energy ratio

sfx.pitch centroid