1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. The three Kickstarter categories with the most campaigns are theater, music, and technology.
   2. Within this limited data set, December had the least amount of campaigns and is the only month where more campaigns failed (does not include canceled) than succeeded.
   3. Out of the 41 sub-categories, 19 sub-categories have never had a successful campaign. These 19 sub-categories only have failed and canceled campaigns.
2. What are some limitations of this dataset?
   1. This data only represents 1.33% of Kickstarter’s total amount of campaigns.
   2. It could also be useful if the data provided information on the average donor for each campaign (location, donation amount, gender, etc.) to see if there are trends based on donors, so organizations looking at starting a campaign may have a better idea on how and where to market their campaign for maximum donations.
3. What are some other possible tables and/or graphs that we could create?
   1. A table that shows the percentage of campaigns that are successful, failed, canceled, or live for each category and sub-category.
   2. A table that shows the number of campaigns that are successful, failed, canceled, or live based on geography (country, state, etc.).
   3. A table that compares the goal amount and the state of campaigns (successful, failed, canceled, or live). Edit: I wrote this before doing the bonus question. I would like to add that I believe it would be useful to convert all of the currencies to a single currency when comparing this data.