

# Major Project Summary Document- Team 4

## Purpose of This Document

This document provides a summary of the documentation of the entire final project. To view a sprint by sprint details, use the Major Project Comprehensive Report - Team 4 document for a more in depth breakdown of this final project.

## Problem Statement

Clubbing in times of COVID! YelpHelp is a company that specializes in recommending bars based on quality and occupancy. YelpHelp approaches you to help design a system that will allow them to recommend a bar that is both cool (to be seen!), as well as secure (not above a given occupancy or density factor). Obviously, everyone can't go to the highest-rated bar, as it would be unsafe. And no one wants to go to the safest bar, i.e, which by definition is the bar where no one else goes! In other words, if there are too many people it's unsafe; if there are too few people at the bar, it's uncool. YelpHelp!

Dependability Implementation: **Security**

Project Management Concept: **Team Work**

Advanced SWE Topic Implementation: **Software Reuse**

# Requirements Engineering

## Non-Functional Requirements

<i>ID</i>	<i>Requirement and Description</i>
NF1	Capability to handle large number of requests (300+)
NF2	Capacity to store large amounts of bar data (100+)
NF3	User friendly I/O interface to interact with data
NF4	Insert data into database within 1 seconds of request
NF5	Remove data from database within 1 seconds of request
NF6	Get list of relevant data from database within 1 second of request
NF7	Allow only authenticated users the ability to add and remove bars
NF8	Recommend a bar within 1 second of request
NF9	Update current traffic of bar within 1 seconds of recommending a bar to a user

## Functional Requirements

<i>ID</i>	<i>Requirement and Description</i>	<i>Backlog ID</i>
F1	Handle user request for adding a bar to the database	
F2	Handle user request for removing a bar from the database	
F3	Handle user request to query bar database and return all relevant data	
F4	Return relevant confirmation/error for each user request	
F5	Implement authenticated users through a log-in system	
F6	Store sensitive data in a properly secured format	
F7	Given user input recommend a bar for them to go to	B2
F8	Keep track of what bars each user has been recommended to	B3
F9	Update wowFactor or capacity of a bar entry	B4

## Assumptions

### Add Bar

- Traffic is not greater than capacity
- The primary keys for bars is names and address
- The primary keys cannot be updated once inserted
- Bars can only be added using this endpoint, they cannot be deleted

### Delete Bar

- The primary keys (name and address) must be provided to delete the bar

### Get Bar

- Bars are returned as an array of JSON objects

### Bar Selection

- Once a bar has been recommended, the individual's information and bar information is stored
- The primary keys of the client are name and phone number
- The users table is cleared every night
- Only one request is allowed per user per night
- Users must provide the following input: name, phone number, minimum wow factor, maximum capacity, preference
- The user must specify a preference (either capacity or wow factor). In the case of a tie, whichever bar has a higher value of the preference attribute the person selects, that bar will be recommended

### View Users

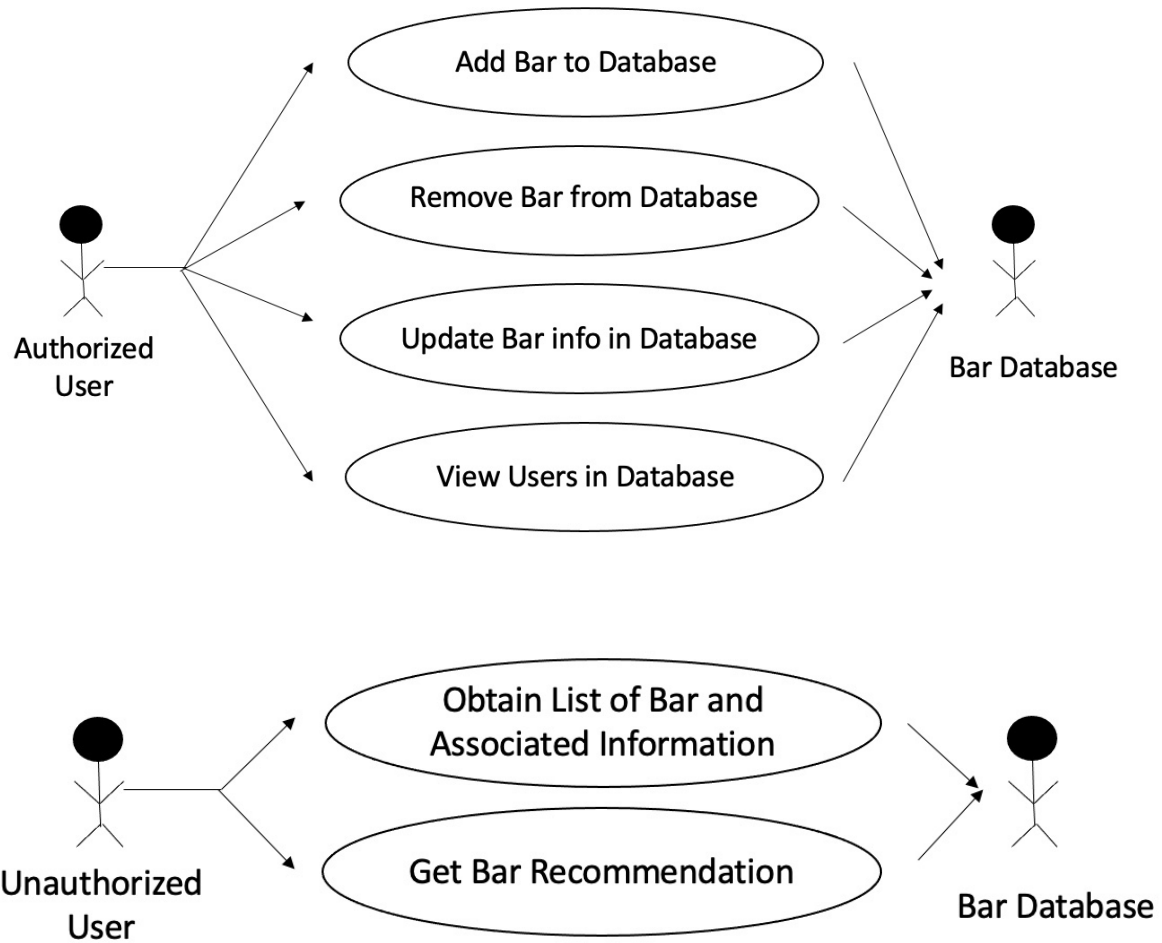
- Users are returned as an array of JSON objects

### Update Bar Data

- The primary keys (bar name and address) cannot be updated once entered
- The current traffic will never be greater than the capacity

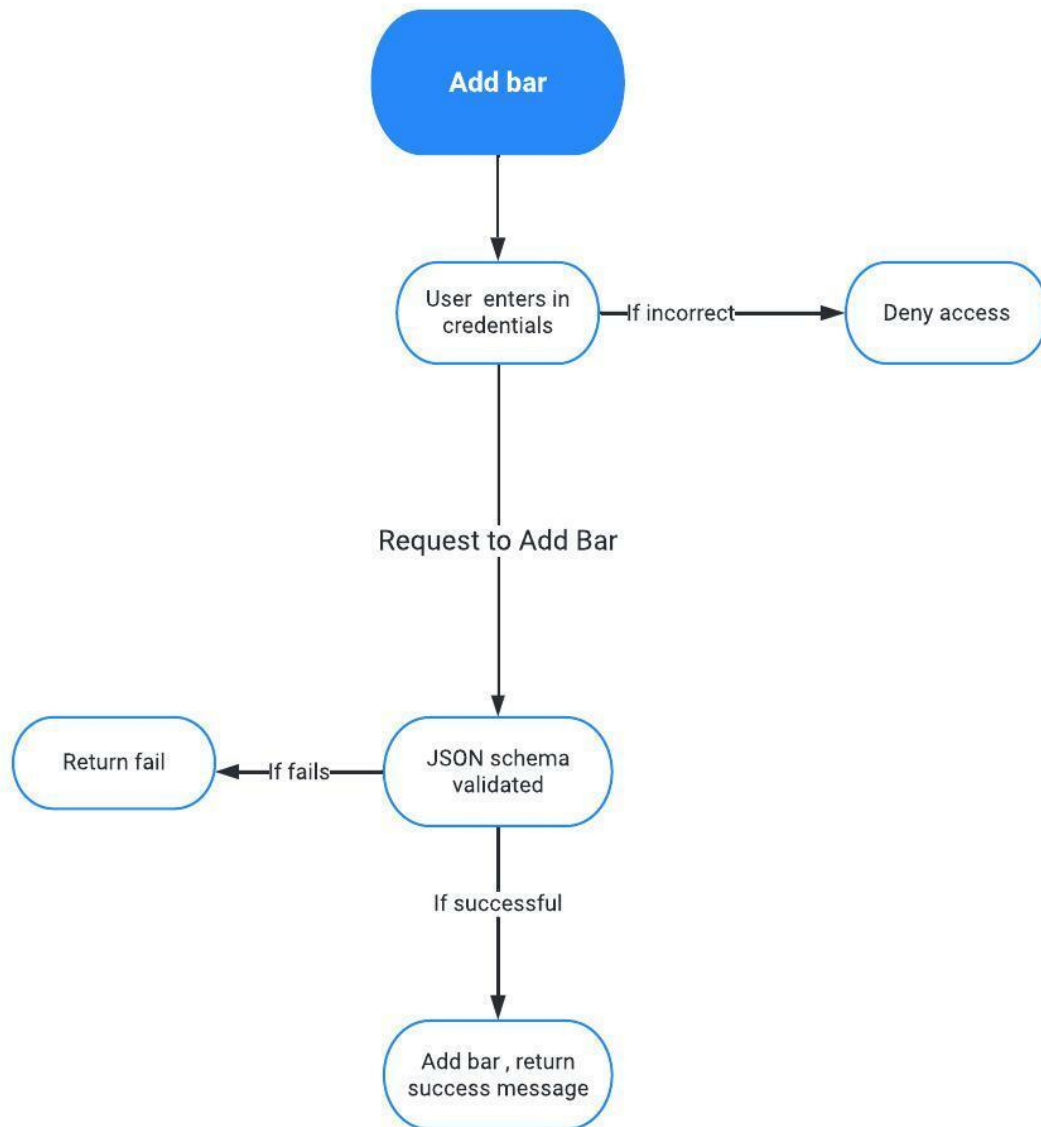
# System Modeling

## Use Cases

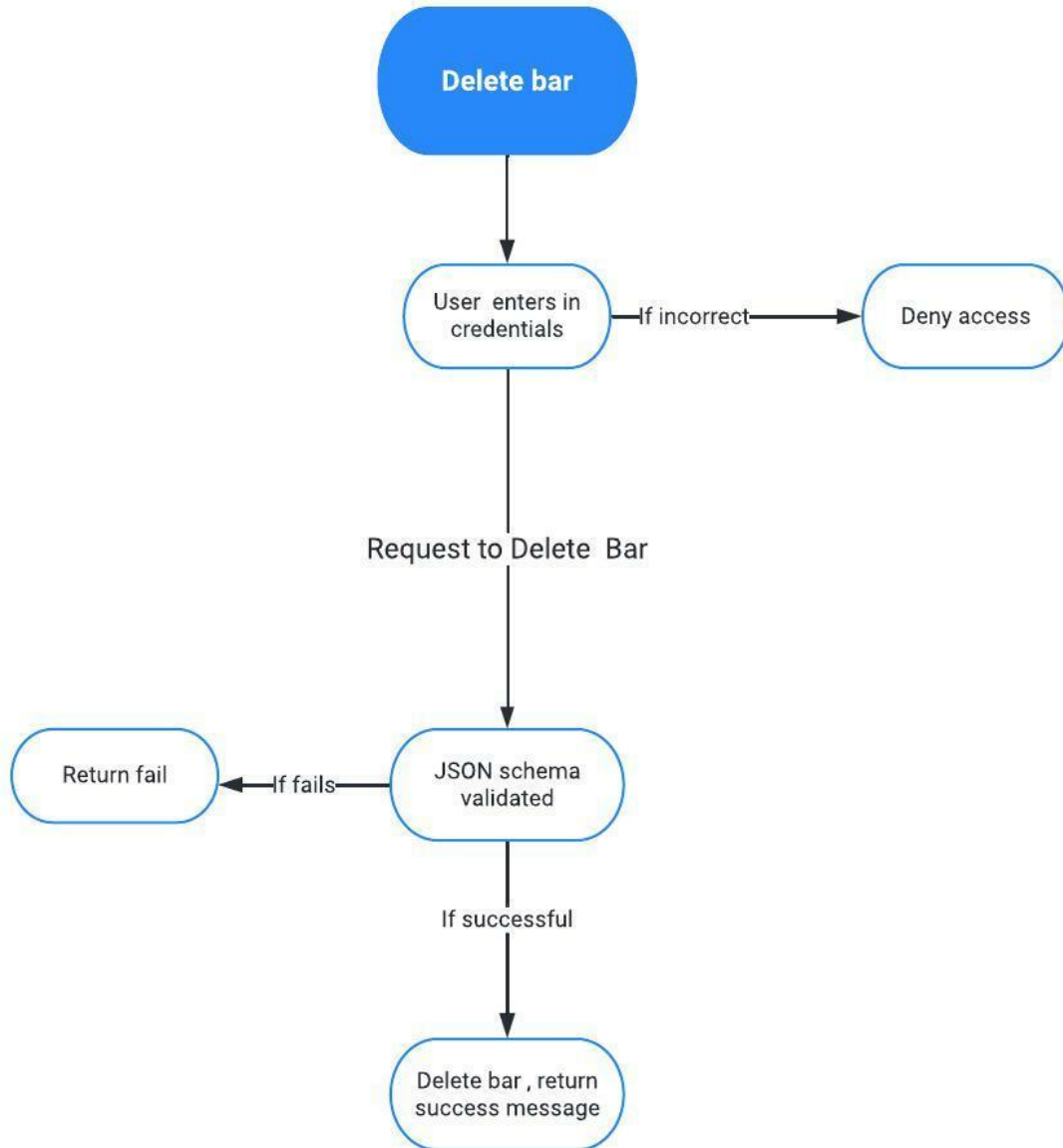


## Conceptual Model

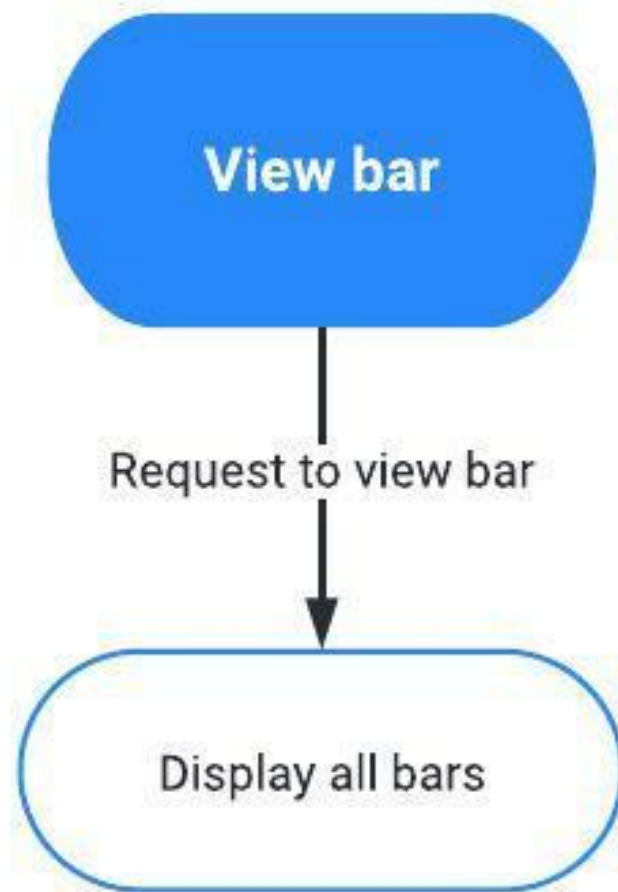
### Add Bar



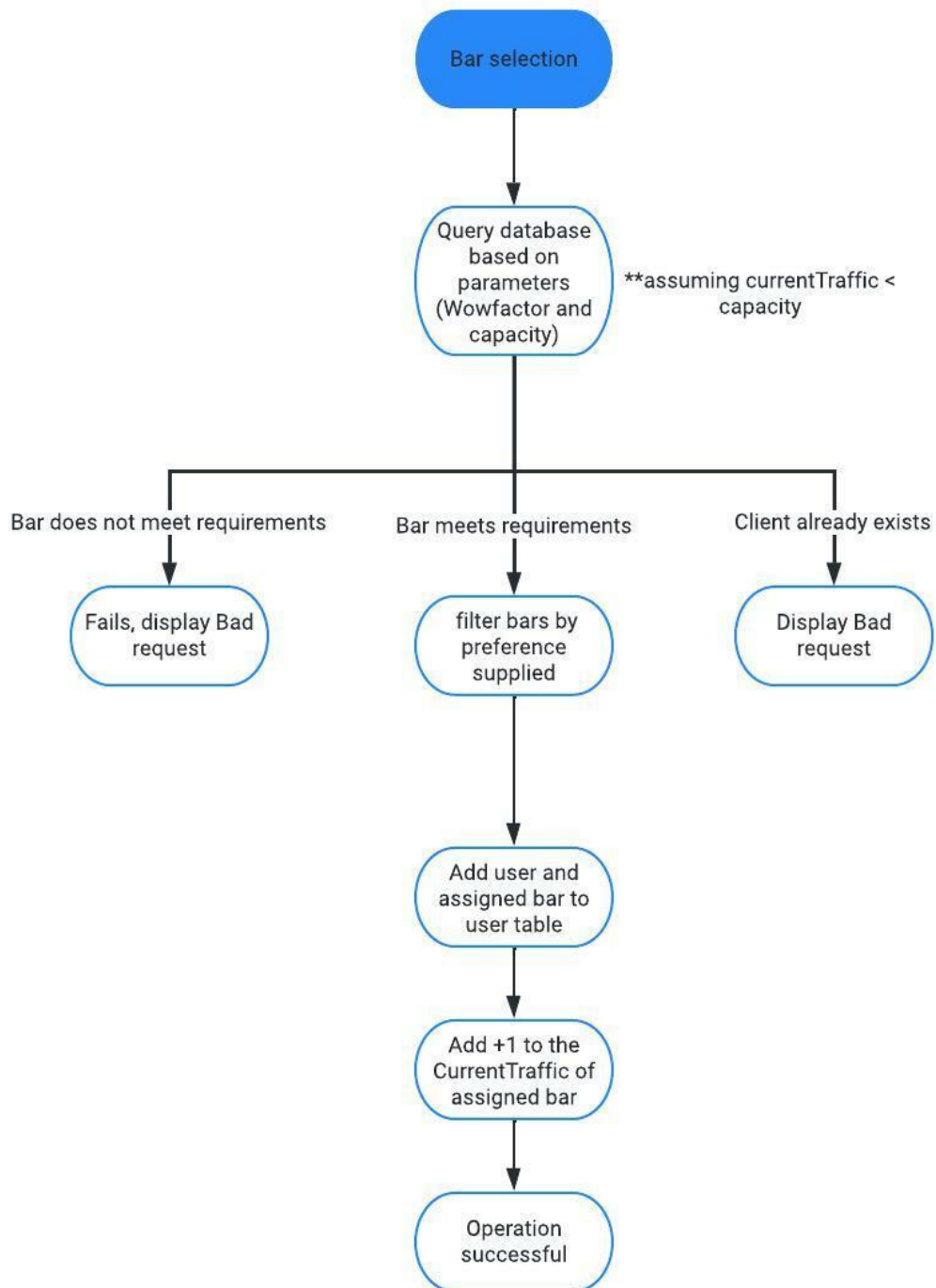
## Delete Bar



Get Bar

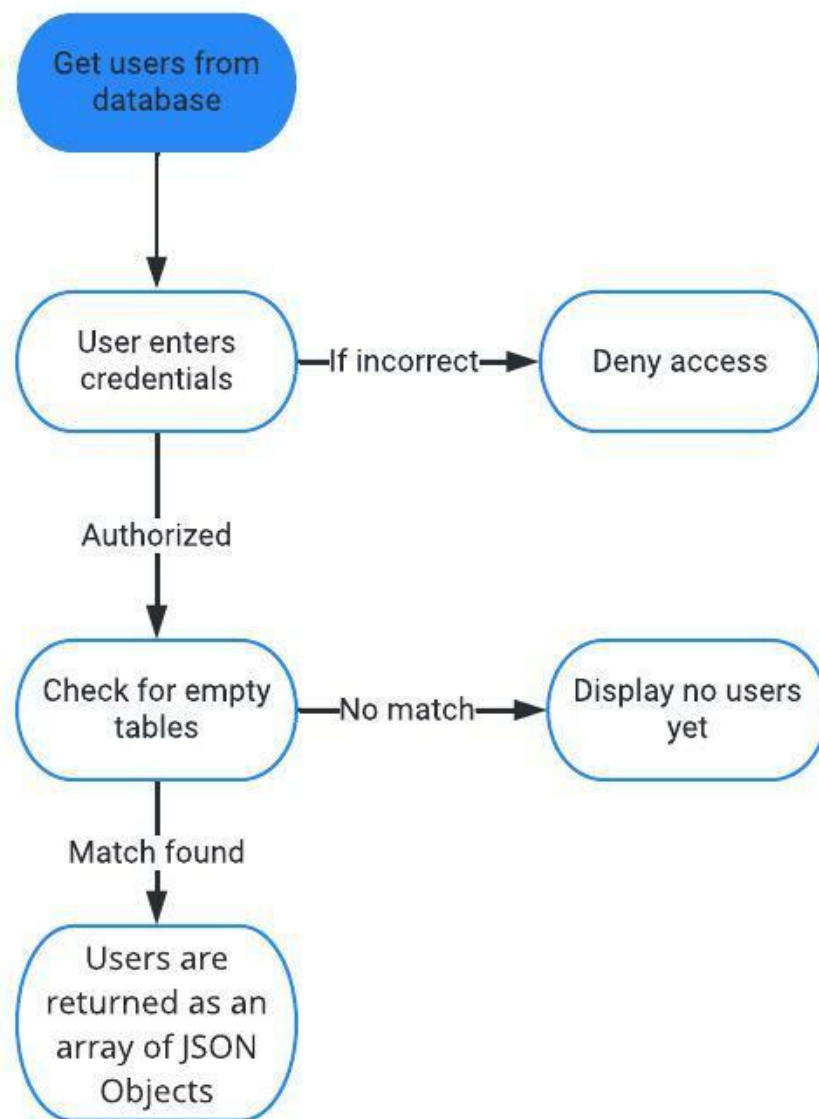


## Bar Selection

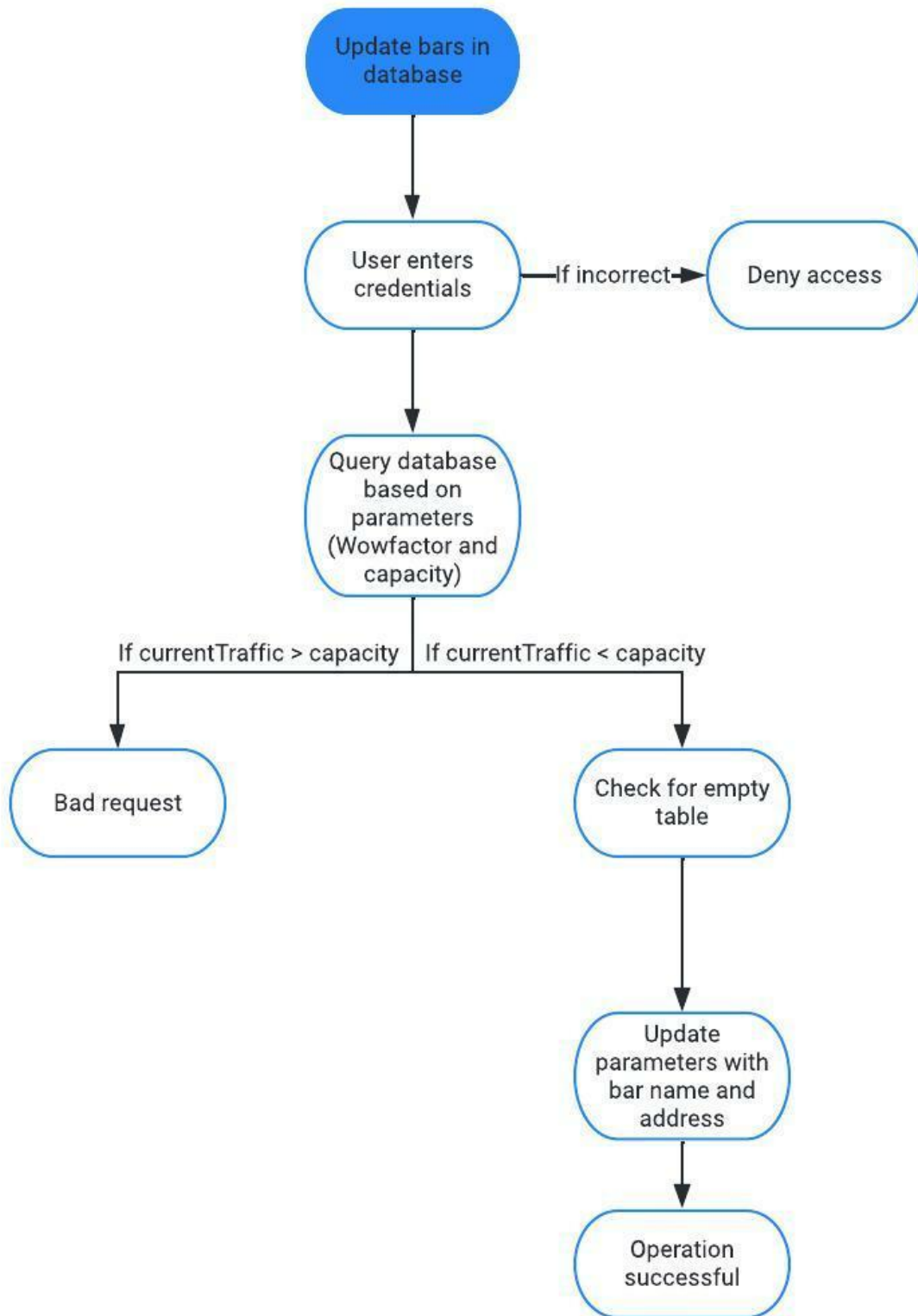




## View Users

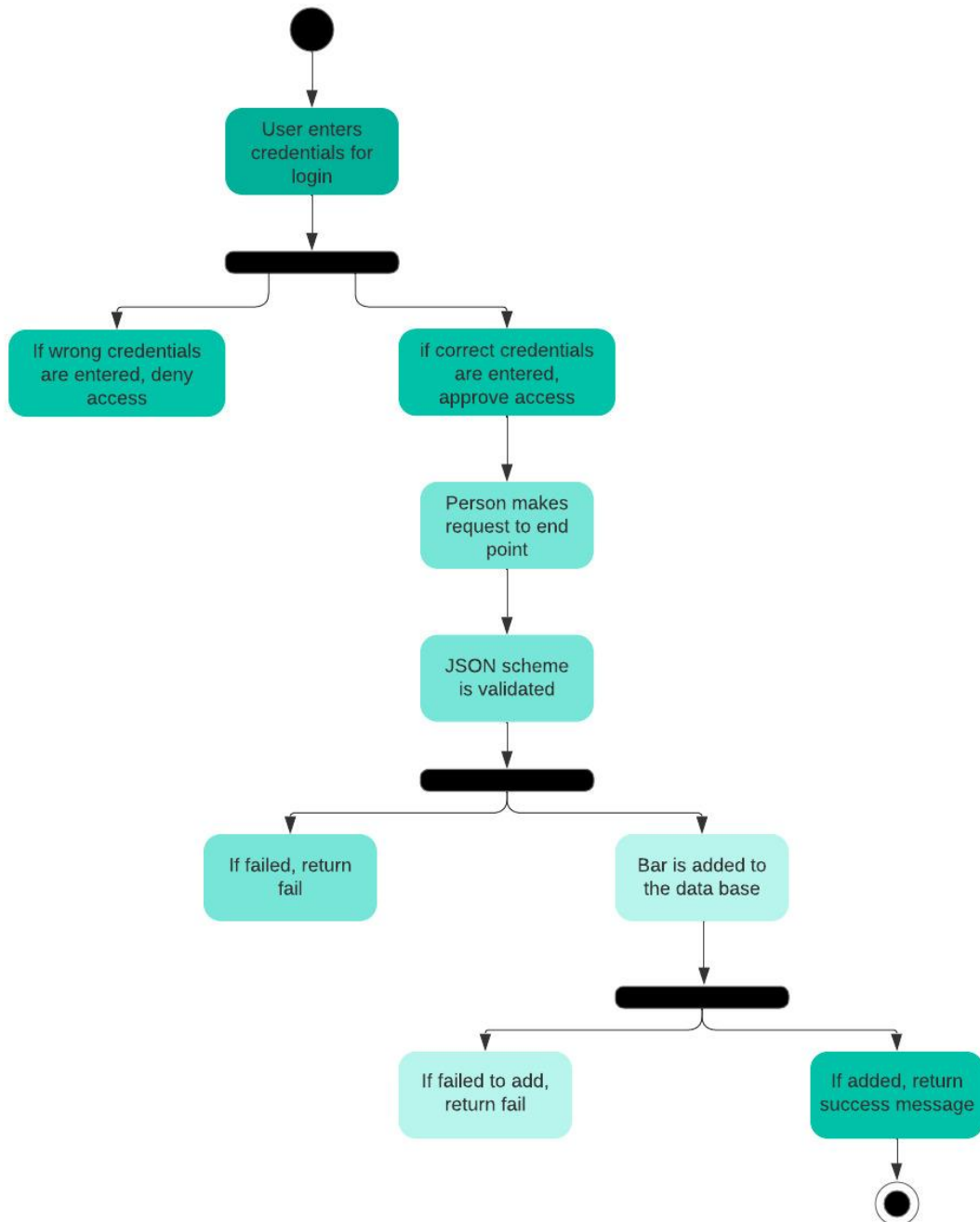


## Update Bar Data

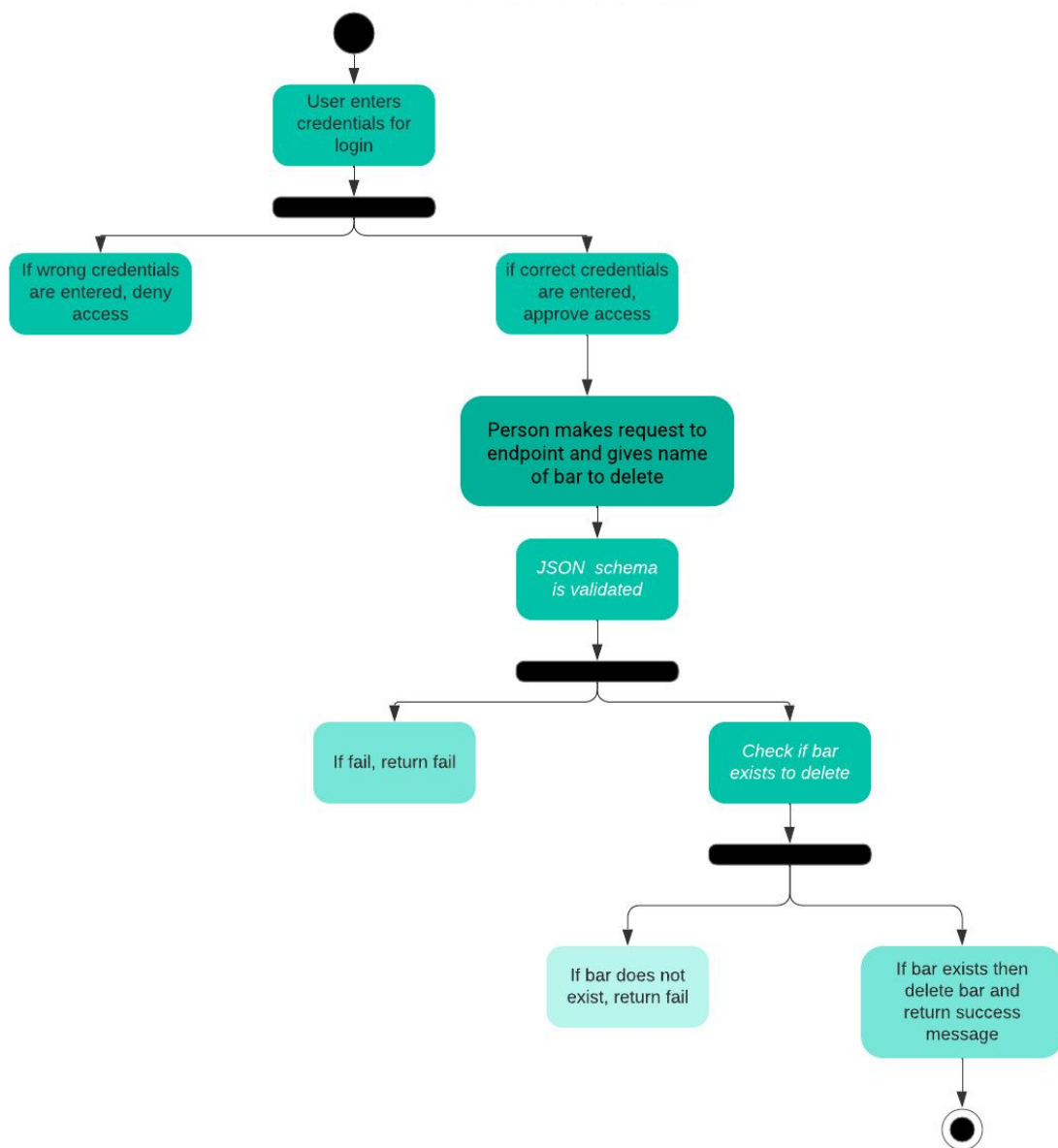


## Activity Diagram (Logical View)

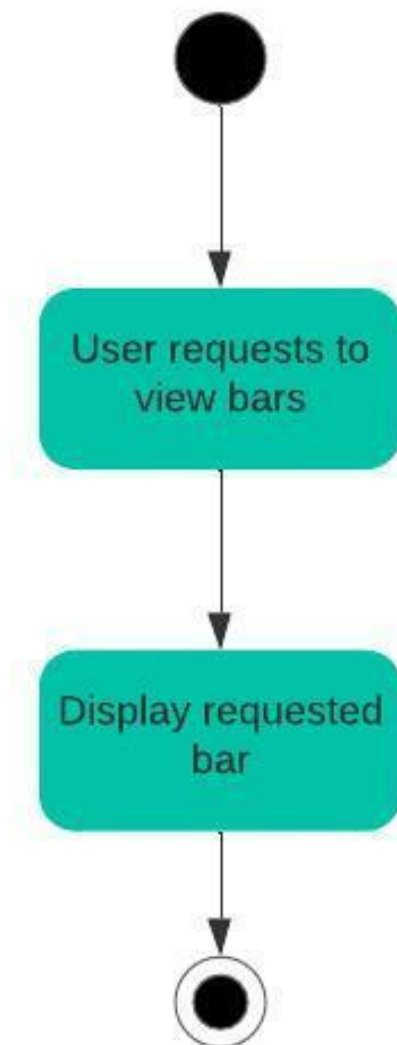
Add Bar



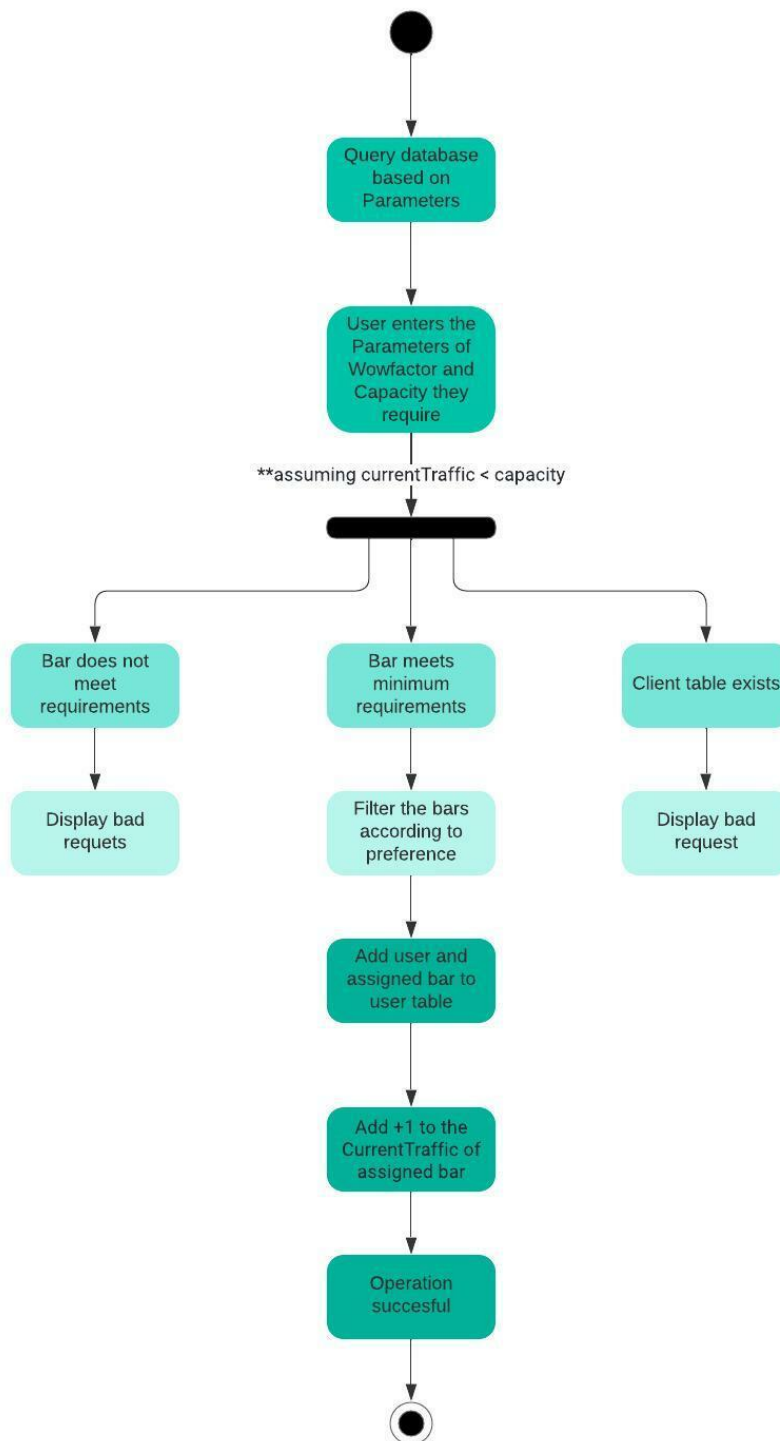
## Delete Bar



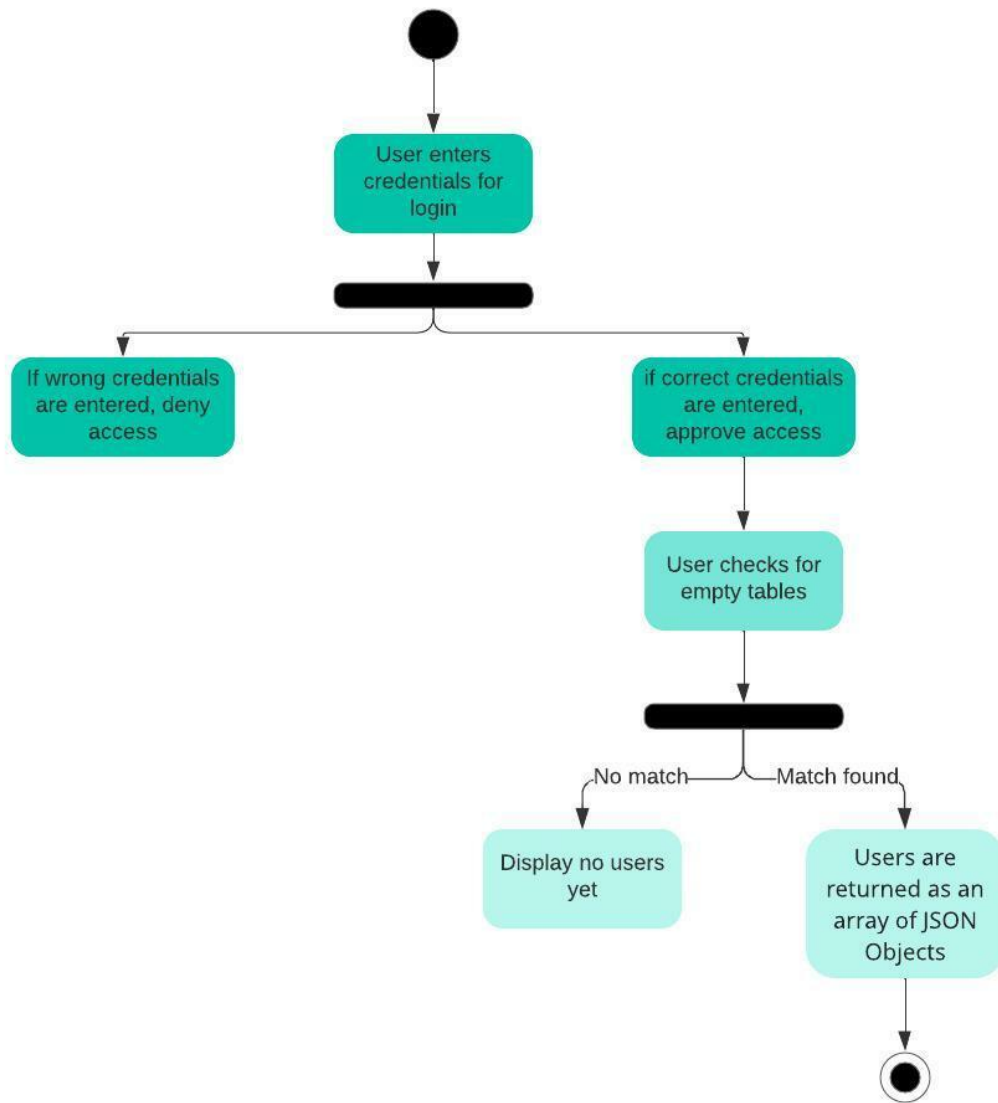
Get Bar



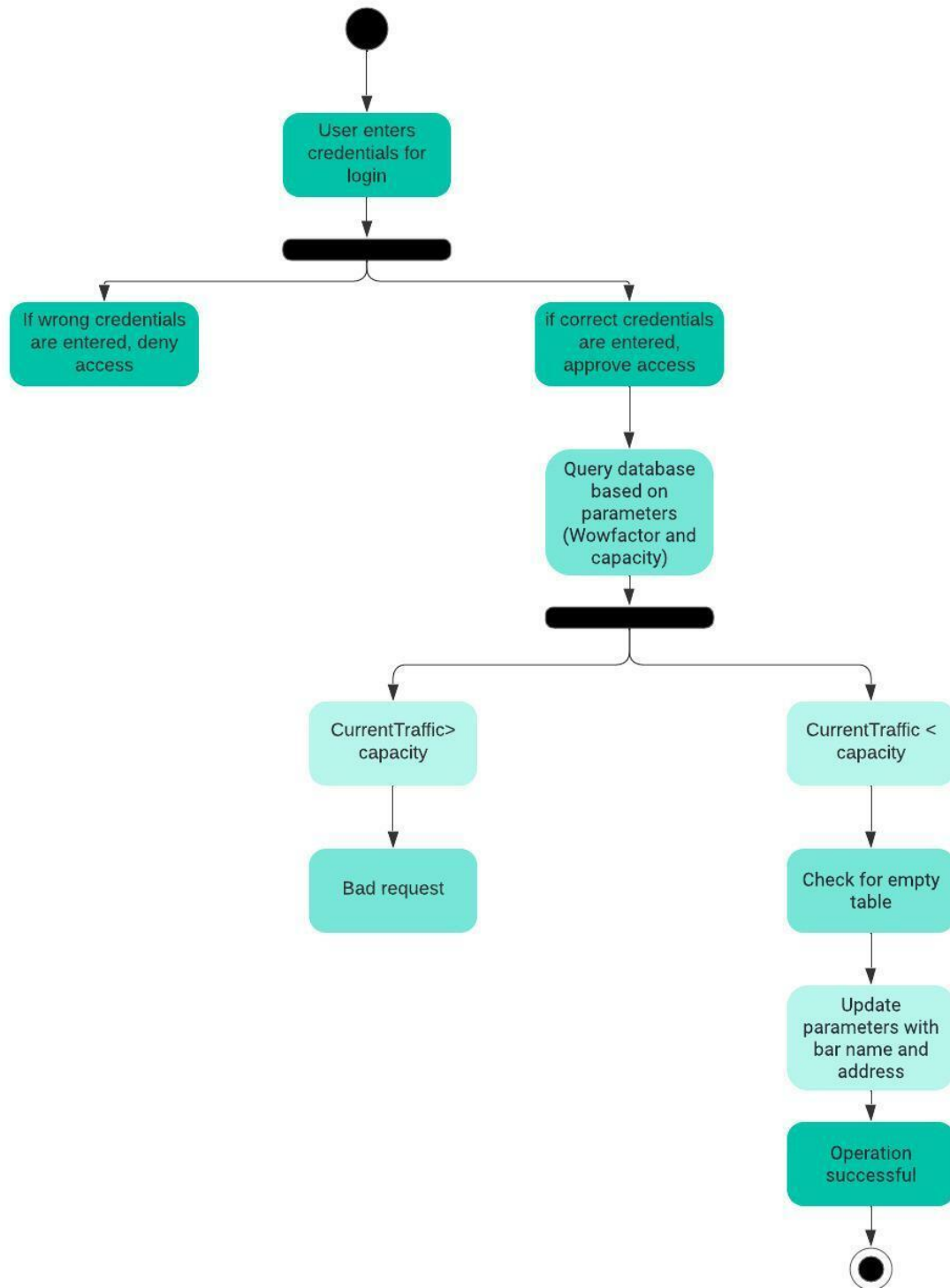
## Bar Selection



## View Users

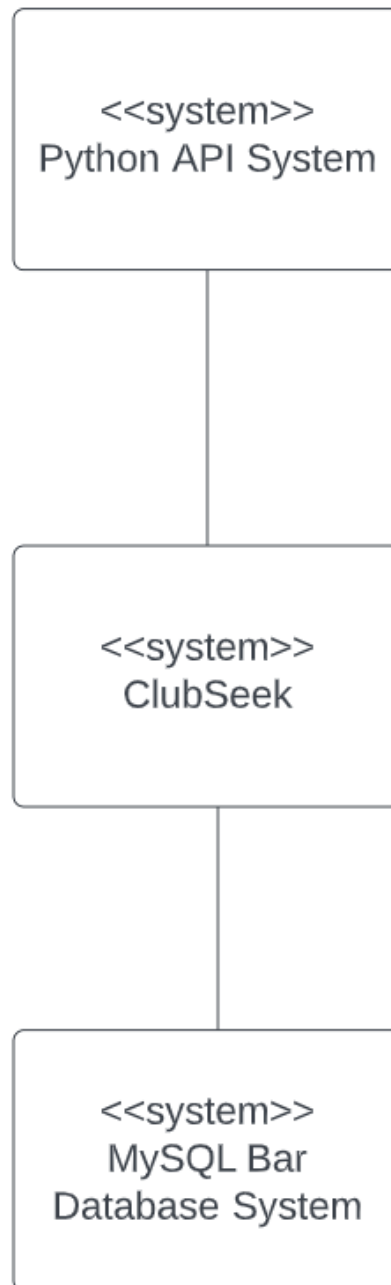


## Update Bar Data

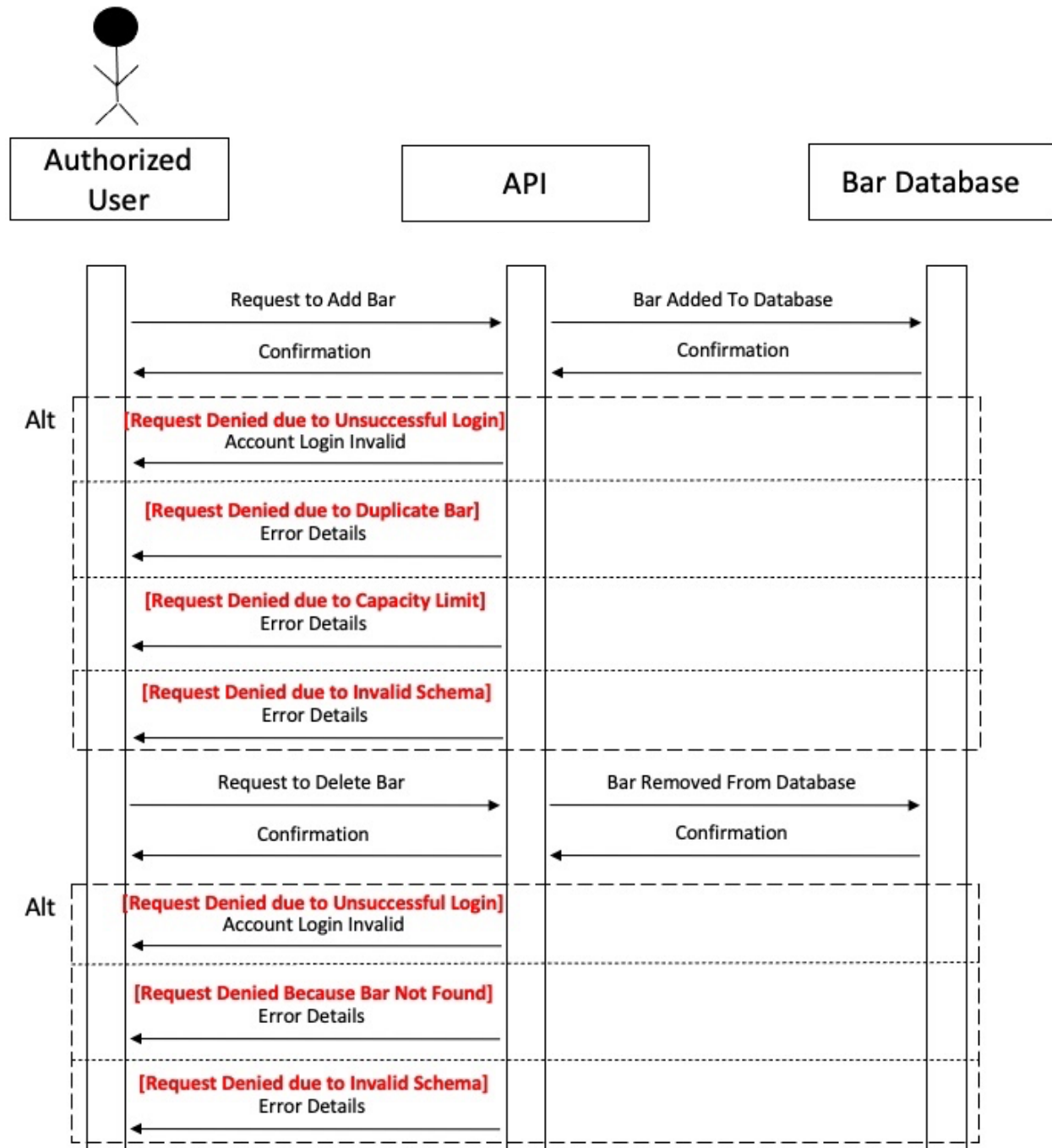


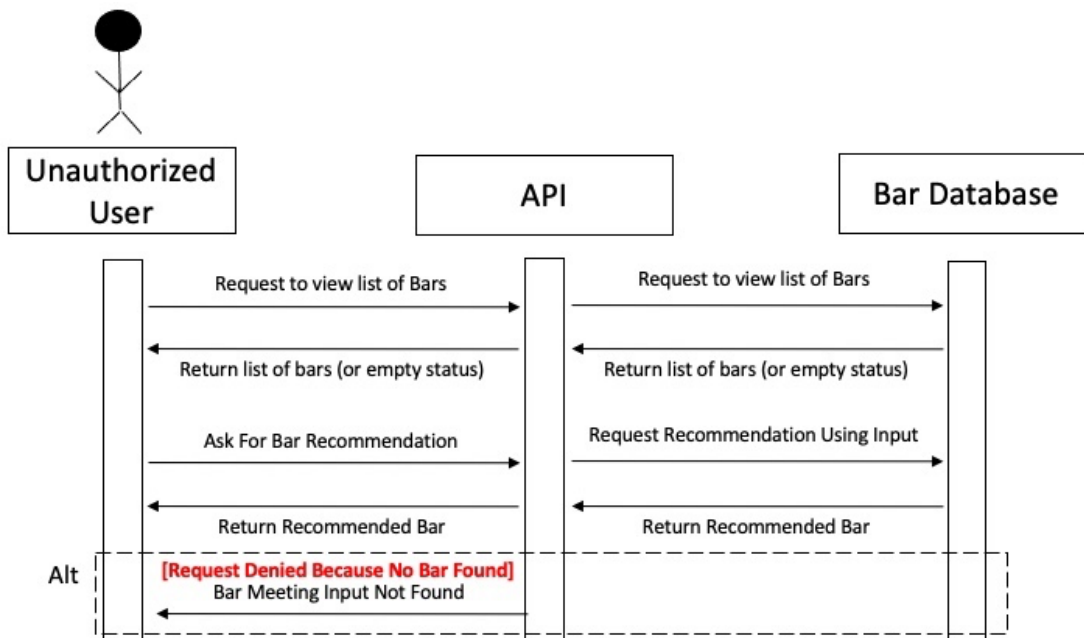
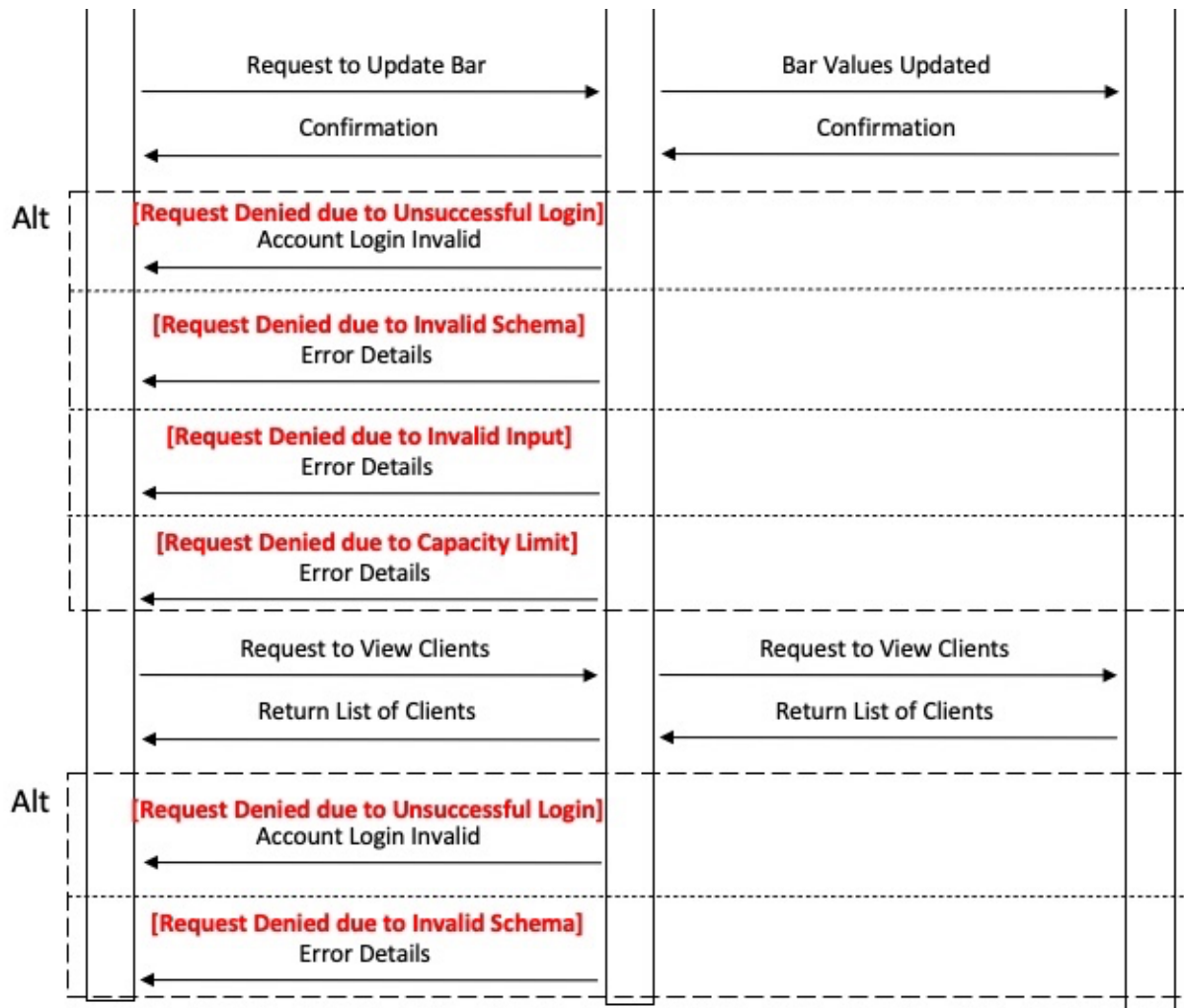


## Context Model



## Sequence Diagram (Process View)

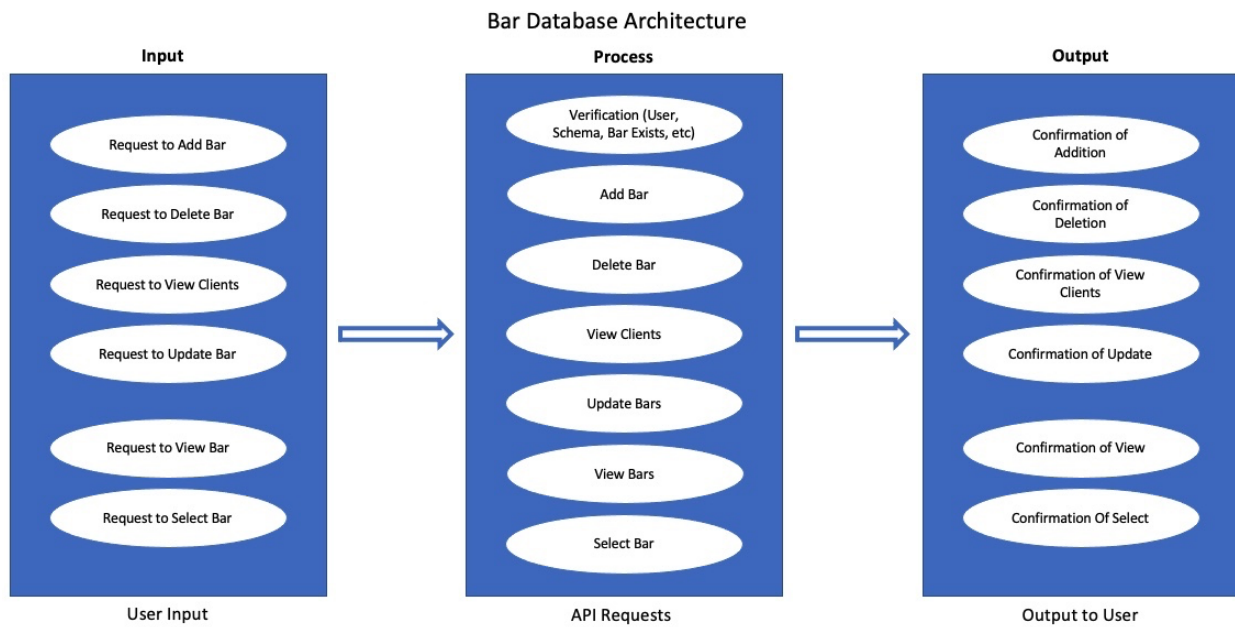
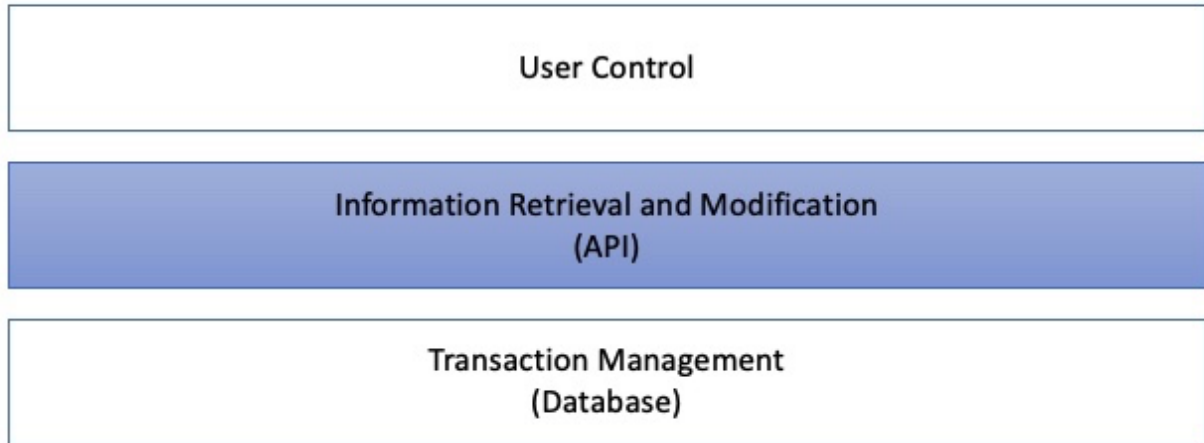




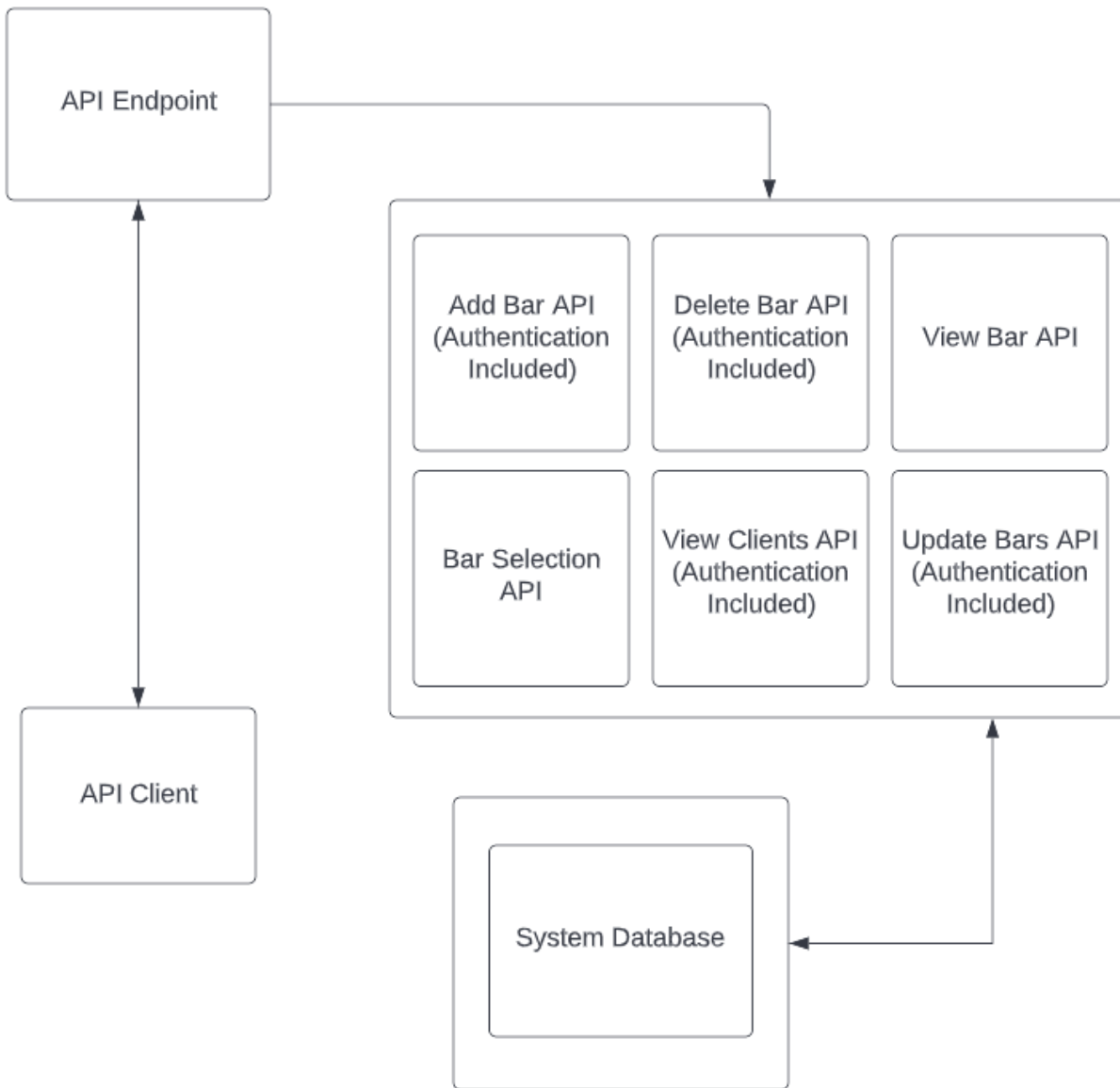
# Architectural Modeling:

## Process Model

### Overall Project Architecture



## Component Diagram



## Specification

### Add Bar

<b>Function</b>	Adds bar to the database
<b>Description</b>	Adds a bar to the database. Includes the following fields: name, wow factor, capacity, current traffic, and address
<b>Inputs</b>	User credentials
<b>Source</b>	Existing database of the bar
<b>Outputs</b>	Operation Successful A bar has traffic that exceeds capacity A bar already exists in the database Authentication credits missing or invalid
<b>Destination</b>	API file
<b>Action:</b>	Takes user input and credentials and inputs name, wow factor, capacity, current traffic, and address of the bar
<b>Requires</b>	User input
<b>Precondition</b>	User credentials, bar should exist
<b>Postcondition</b>	Displays added bar
<b>Side effects</b>	None

### Delete Bar

<b>Function</b>	Deletes bar from database
<b>Description</b>	Deletes bar name, wow factor, capacity, current traffic, and address from database
<b>Inputs</b>	User credentials
<b>Source</b>	Existing bars in database
<b>Outputs</b>	Operation Successful There is no bar with the following name or address Authentication credits missing or invalid
<b>Destination</b>	API file
<b>Action:</b>	Removes a bar and all its relevant data from the database
<b>Requires</b>	User input
<b>Precondition</b>	User credentials, bar should exist
<b>Postcondition</b>	Deletes bar
<b>Side effects</b>	None

## Get Bar

<b>Function</b>	Gets requested bar
<b>Description</b>	Displays the bar that is requested by the user
<b>Inputs</b>	Bar name and address
<b>Source</b>	Existing bar database
<b>Outputs</b>	Operation Successful No Clients or Bars to Return
<b>Destination</b>	API file
<b>Action:</b>	Returns an array of all the bars stored in the database in a JSON object
<b>Requires</b>	Bar name and address
<b>Precondition</b>	User input
<b>Postcondition</b>	Array of JSON objects
<b>Side effects</b>	None

## Bar Selection

<b>Function</b>	Matches user to a bar based on parameters
<b>Description</b>	Uses parameters like <u>wowfactor</u> and capacity to match users with the bar they would like
<b>Inputs</b>	User name, phone number, wowfactor, capacity, preference
<b>Source</b>	Existing bar database
<b>Outputs</b>	Operation Successful No bars meet minimum requirements A client already exists at the users table
<b>Destination</b>	API file
<b>Action:</b>	This API finds the best bar for an individual based on capacity and <u>wowfactor</u> . In the case of a tie, whichever parameter was preferred, the bar with a higher value of the preferred parameter will be returned
<b>Requires</b>	User name, phone number, existing bar, capacity, wowfactor, preference
<b>Precondition</b>	currentTraffic < capacity (assumed)
<b>Postcondition</b>	Displaying the bar match
<b>Side effects</b>	None

## View Users

<b>Function</b>	Gets users from the database
<b>Description</b>	Displays existing users in the database at tables
<b>Inputs</b>	User credentials
<b>Source</b>	Existing bar database
<b>Outputs</b>	Operation Successful No clients or bars to return Authentication credentials missing or invalid
<b>Destination</b>	API file
<b>Action:</b>	Checks for empty tables
<b>Requires</b>	User credentials, existing bar and users at tables
<b>Precondition</b>	Authorized
<b>Postcondition</b>	Displaying the users at tables
<b>Side effects</b>	None

## Update Bar Data

<b>Function</b>	Updates information of the bars
<b>Description</b>	Based on parameters, user is able to check for empty tables and update the parameters with bar name and address
<b>Inputs</b>	User credentials, wowfactor, capacity
<b>Source</b>	Existing bar database
<b>Outputs</b>	Operation successful, bar updated Bad request
<b>Destination</b>	API file
<b>Action:</b>	If currentTraffic < capacity, checks for empty tables and user is able to update information If currentTraffic > capacity, bad request
<b>Requires</b>	User authorization, parameters
<b>Precondition</b>	currentTraffic < capacity
<b>Postcondition</b>	Bar is updated
<b>Side effects</b>	None



# Software Testing

## Unit Testing

<i>Name</i>	<i>Description</i>	<i>RQ #</i>
test_verify_password()	Verify that a correct username and password returns True	F5
test_verify_password_fail()	Verify that a incorrect username and password returns True	F5
test_bar_greatest_wow()	Verify that Bar with highest Wow Factor from a list of Bars	F7
test_bar_lowest_traffic()	Verify that Bar with lowest traffic from a list of Bars	F7

## Component Testing

<i>Name</i>	<i>Description</i>	<i>RQ #</i>
test_Add_In_Database	This test tested whether the schema requests for adding an entry to the bar database was correct. It also showed that we were able to successfully view the contents of the database without interfacing with the Python API.	
test_Del_In_Database	This test tested whether the schema requests for deleting an entry to the bar database was correct, and that we were able to successfully delete entries from the bar database.	
test_update_bar_on_selection_speed	This test successfully proved that our system would meet the nonfunctional requirement of updating the currentTraffic of a bar entry after adding a user to it within 1 second.	NF9

## System Testing

<i>Name</i>	<i>Description</i>	<i>RQ #</i>
test_bar_adding()	Test for proper functionality of the addBar API	F1 NF4
test_bar_updating_bar()	Test for proper functionality of the updateBar API	NF4
test_bar_bad_update()	Test that request is denied if currentTrafficChange>capacity	
test_bar_selection()	Test for proper functionality of the selectBar API	NF4 NF6 NF8 NF9
test_bar_selection_duplicate_Request()	Test that selectBar API only allows one user per night	
test_bar_selection_no_avail_Bars()	Test that selectBar does not recommend Bar if minimum requirements are not met	
test_view_clients()	Test for proper functionality of the viewUser API	NF6
test_view_clients_no_auth()	Test for proper functionality of Authentication in viewUser API	NF7
test_bar_deleting_bar_without_auth()	Test for proper functionality of Authentication in deleteBar API	NF7
test_bar_deleting_bar()	Test for proper functionality of the deleteBar API	NF5
test_bar_fail_deleting_bar()	Test for error message when a Bar matching the request does not exist in the request	
test_bar_add_300_bars()	Test that API and DB can handle 300 consecutive requests	NF2 NF4 NF1
test_view_300_bars()	Test that API and DB can handle large requests	NF6
test_bar_selection_with_many_bars()	Test for proper functionality of the selectBar API with multiple Bars	NF8 NF9

## Project Backlog

<i>ID</i>	<i>Requirement and Description</i>	<i>Implemented?</i>
B1	Add a secondary database that keeps track of all queries and requests made to the database	
B2	Create an algorithm to recommend a bar to a user based on given parameters	Y
B3	Keep track of users and what bars they have been recommended	Y
B4	Update the current traffic of the bar that is recommended to the user	Y
B5	Deploy containers to Kubernetes for fault tolerance and high availability	
B6	Develop a front end to provide a UI before mass-market release	