

Coffee Shop Application

Mobile Application Development

(Group 326)

420-C05-MT MOBILE PROGRAMMING FOR IOS

Submitted By: Submitted To:

Adnanuddin Khaja (2094115)

Prof. Mohammad Ali Hasheminezhad

Prabhjeet Kaur (2093731)

Yuvraj Sharma (2096337)

Gurwinder Singh Sandhu (2092982)

Table of Contents

Introduction	3
Scope	
Functional requirements	4
Activity Diagram	5
Use Case Diagram	6
Class diagram	7
Sequence Diagram	8
Screen Flow	10

Introduction:

The Coffeeshop application is a Java-based application which is used to order coffee and some cookies for users. User needs to create profile in order to use the application which contains flyers, featured beverages and categories for coffee and snacks. The user can choose the product of his choice and see a description of any item. In the description section users can also choose the size of and quantity of the item. There is also the option for the users to choose the option from delivery or the pickup as per their convenience.

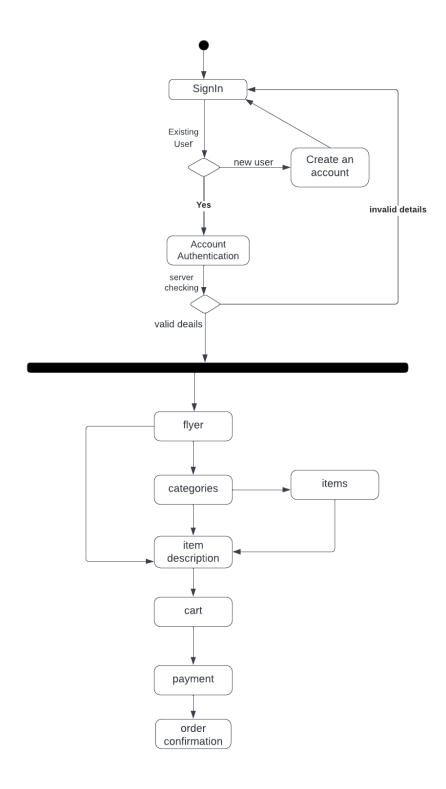
Scope:

Main purpose of our application is to provide people who are busy in their life and always in a hurry to have breakfast for them. Our application helps them to have some coffee and cookies for breakfast. Moreover, by using our app, they can order coffee and some snacks for delivery while they are at work or at home. The work for this project is equally divided between the team. We have discussed where to start and where to improve.

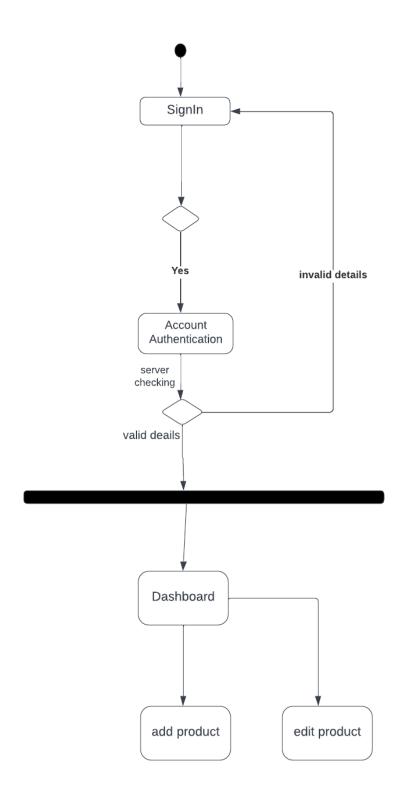
Functional Requirements:

- Dashboard
- Sign In with google
- Sign in as admin
- Signup
- Forget password
- Categories
- Product list
- Product description
- Cart shipping
- Checkout
- Order list
- Different dashboard for admin
- Admin can add and edit products.

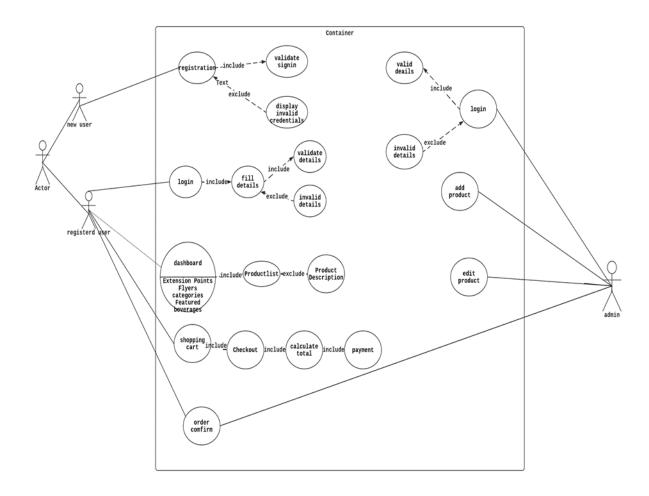
Activity Diagram(User):



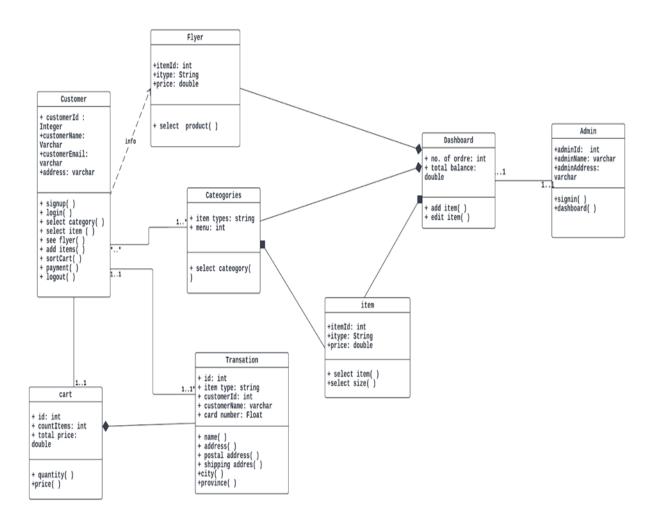
Activity Diagram(Admin):



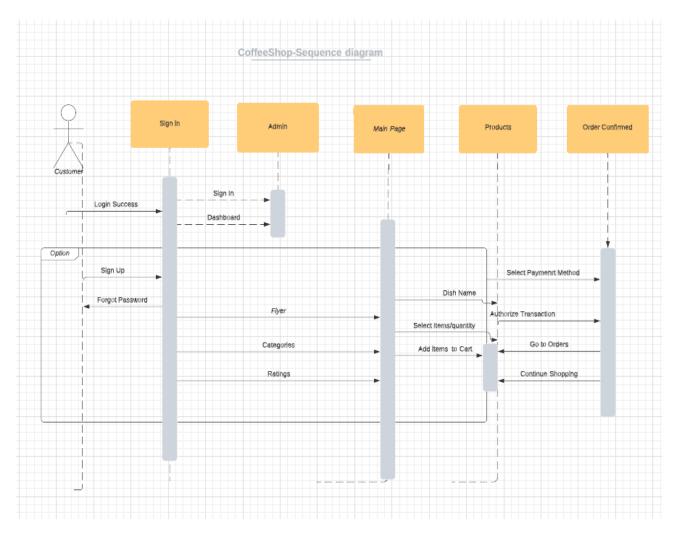
Use case:



Class diagram:



Sequence Diagram:



Screen Flow:







