

Enter the Matrix

Conventions used by the Oracle

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Example: $\mathbf{a}, \mathbf{u}, \mathbf{v} \in \mathbb{R}^d$

- **Matrices:** Bold, uppercase letters

Example: $\mathbf{A}, \mathbf{\Sigma}, \mathbf{U} \in \mathbb{R}^{m \times n}$

Vectors in Matrix Algebra

- ▶ A *column vector* is a matrix with a single column of elements:

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Matrix Multiplication with a Vector

A

x

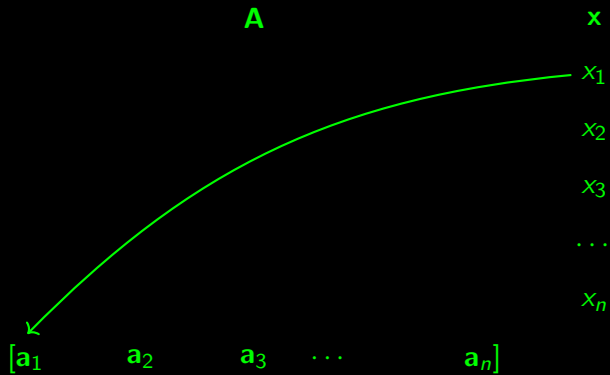
Matrix Multiplication with a Vector

$$\begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \cdots & \mathbf{a}_n \end{bmatrix} \times \mathbf{x}$$

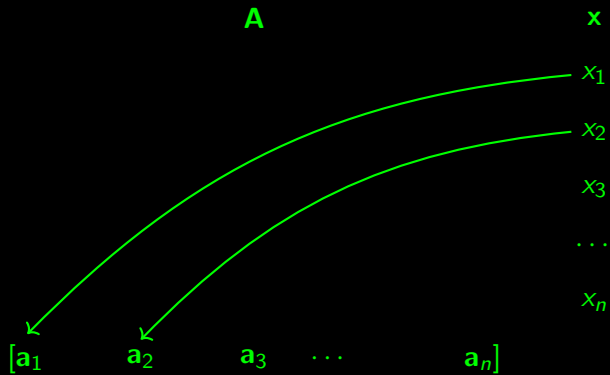
Matrix Multiplication with a Vector

$$\begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \cdots & \mathbf{a}_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix}$$

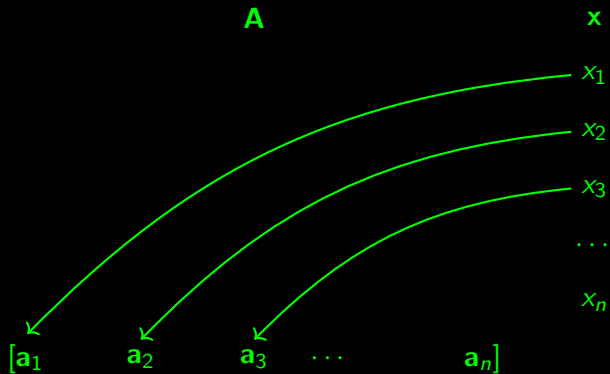
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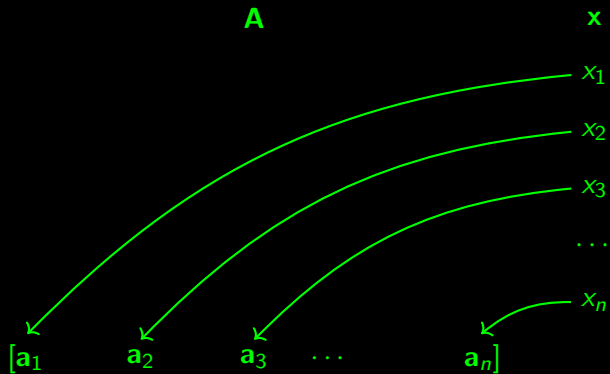
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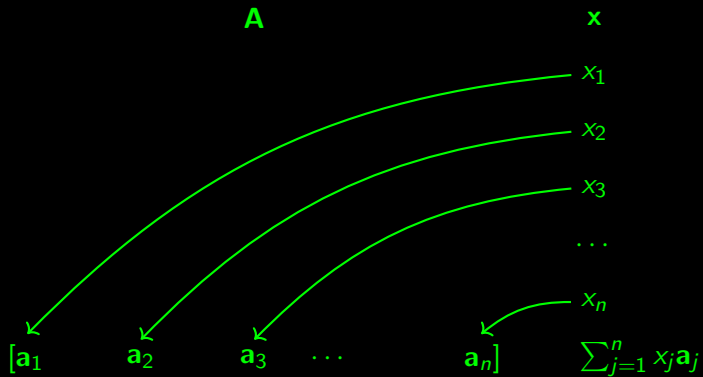
Matrix Multiplication with a Vector



Matrix Multiplication with a Vector



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Matrix-Vector Multiplication

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$$\mathbf{Ax} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n$$

- ▶ This can be rewritten as:

$$\mathbf{Ax} = \sum_{j=1}^n x_j \mathbf{a}_j$$

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Multiplying **A** by a vector \mathbf{x} chains these operations, producing an m -dimensional output.

$$\mathbf{A} = \begin{bmatrix} | & | & \cdots & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \cdots & \mathbf{a}_n \\ | & | & & | \end{bmatrix}$$

Decoding Transformations

In situations with poor documentation or complex code from an oracle, knowing the system performs linear operations allows for strategic analysis:

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- ▶ Each basis vector used isolates a corresponding column from \mathbf{A} .

$$\mathbf{A}\mathbf{e}_i = \mathbf{a}_i \quad \text{for } i = 1, 2, \dots, n$$

Matrix Multiplication with a Vector

A

x = e₂

Matrix Multiplication with a Vector

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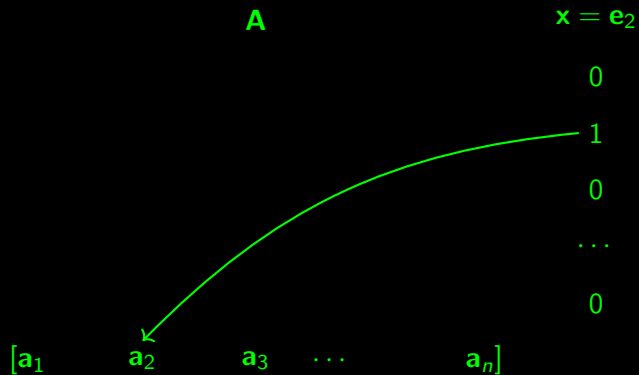
x = e₂

[a₁ a₂ a₃ ... a_n]

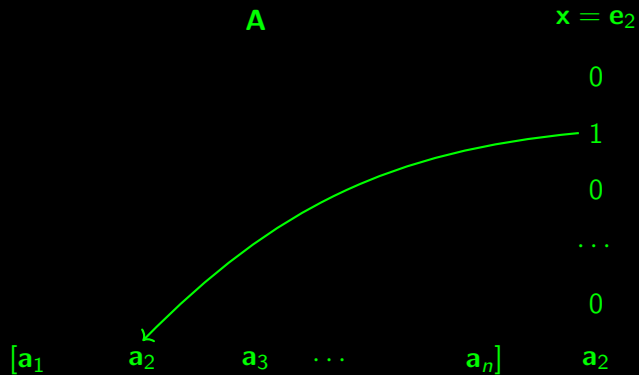
Matrix Multiplication with a Vector

$$\begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \cdots & \mathbf{a}_n \end{bmatrix} \mathbf{A} \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \mathbf{x} = \mathbf{e}_2$$

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2D Rotation Matrices

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The matrix is defined as:

$$\mathbf{R}(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

This transformation maintains the lengths and angles of the vectors it rotates.

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Applying the rotation matrix $\mathbf{R}(\theta)$ to the basis vectors:

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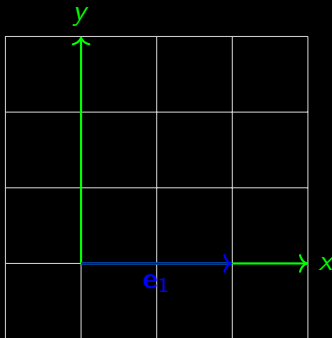
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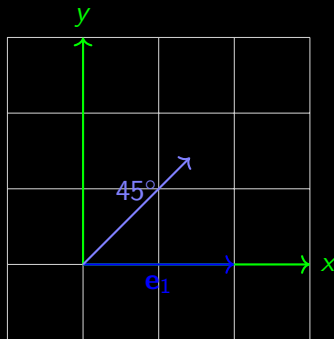
Geometric Visualization

- Demonstrating the effect of rotating the unit vectors by 45° and 90° .



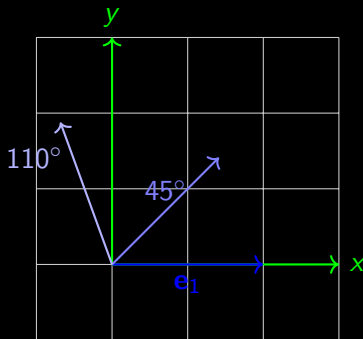
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Consider an objective function to maximize $\|\mathbf{A}\mathbf{n}\|_2^2$, subject to the norm constraint:

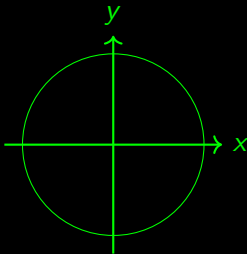
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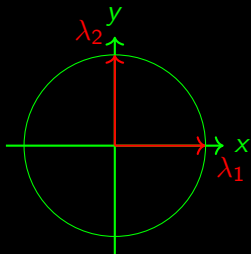
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Unit Circle



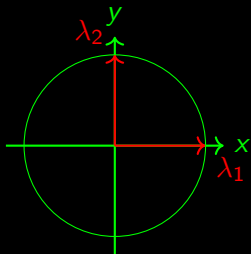
Transformation of Unit Circle

Unit Circle

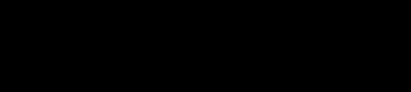


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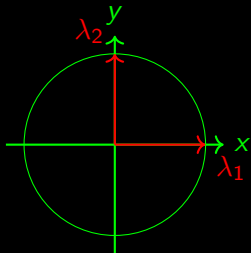


$A \cdot$



Transformation of Unit Circle

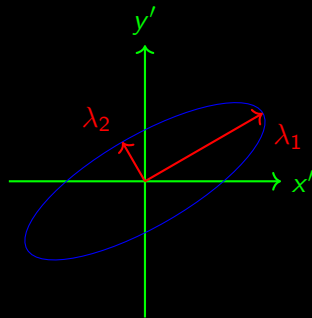
Unit Circle



$A \cdot$



Transformed Ellipse



Introduction to Singular Value Decomposition (SVD)

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Where:

- ▶ \mathbf{U} and \mathbf{V} are orthogonal matrices containing the left and right singular vectors.
- ▶ $\mathbf{\Sigma}$ is a diagonal matrix containing the singular values.

Geometric Interpretation of SVD

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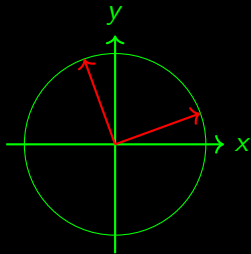
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- ▶ The columns of \mathbf{U} represent the directions in the input space.
- ▶ The singular values in Σ represent the scaling along these directions.
- ▶ The columns of \mathbf{V} represent the directions in the output space.

Applying \mathbf{U} , $\mathbf{\Sigma}$, and \mathbf{V}^T

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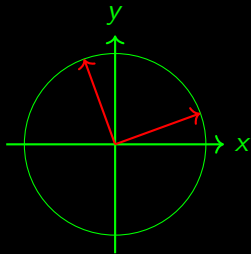
Apply \mathbf{U}



After \mathbf{U} : Circle, axes are conceptually rotated.

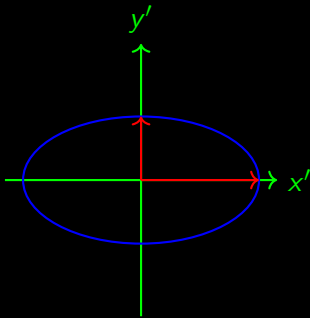
Applying \mathbf{U} , Σ , and \mathbf{V}^\top

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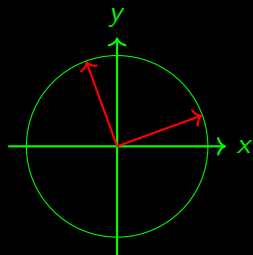
Apply Σ



After Σ : Circle becomes an ellipse.

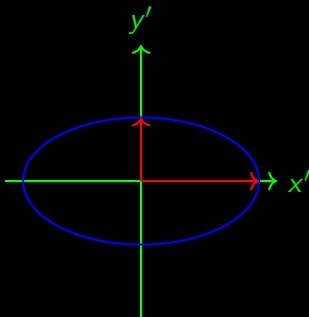
Applying \mathbf{U} , $\mathbf{\Sigma}$, and \mathbf{V}^T

Apply \mathbf{U}



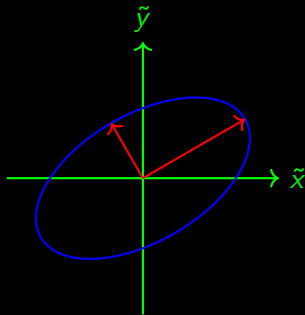
After \mathbf{U} : Circle, axes are conceptually rotated.

Apply $\mathbf{\Sigma}$



After $\mathbf{\Sigma}$: Circle becomes an ellipse.

Apply \mathbf{V}^T



After \mathbf{V}^T : The ellipse is rotated into the final configuration.

Understanding Rank-Deficiency and SVD

Singular Value Decomposition (SVD):

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Rank-Deficiency:

- ▶ A matrix \mathbf{A} is rank-deficient if it does not have full rank.
- ▶ SVD helps identify this by organizing singular values in $\mathbf{\Sigma}$ in descending order.

Effects of Zero Singular Values

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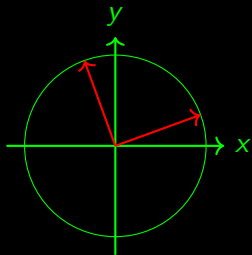
- ▶ Indicate dimensions where the matrix transformation has no effect.
- ▶ Transform unit spheres into ellipses or lines. **Example:**

$$\Sigma = \begin{pmatrix} \sigma_1 & 0 \\ 0 & 0 \end{pmatrix}$$

Applying \mathbf{U} , $\mathbf{\Sigma}$, and \mathbf{V}^T

Applying \mathbf{U} , $\mathbf{\Sigma}$, and \mathbf{V}^\top

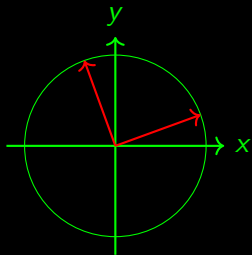
Apply \mathbf{U}



After \mathbf{U} : Circle unchanged,
axes conceptually rotated.

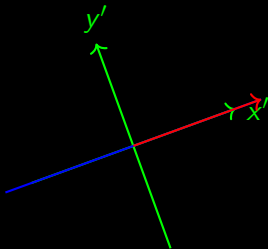
Applying \mathbf{U} , $\mathbf{\Sigma}$, and \mathbf{V}^\top

Apply \mathbf{U}



After \mathbf{U} : Circle unchanged,
axes conceptually rotated.

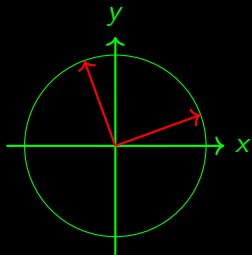
Apply $\mathbf{\Sigma}$



After $\mathbf{\Sigma}$: Circle becomes a
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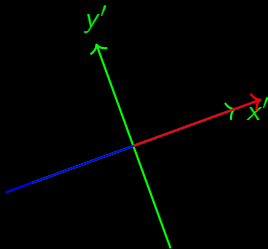
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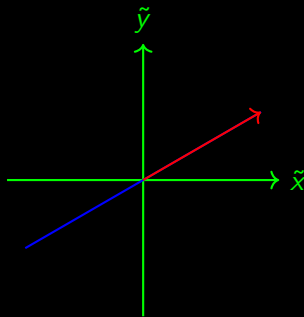
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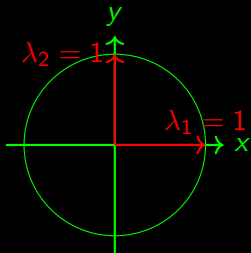


After \mathbf{V}^\top : The line is rotated, matching the final figure from before.

Transformation of Unit Circle into a Line

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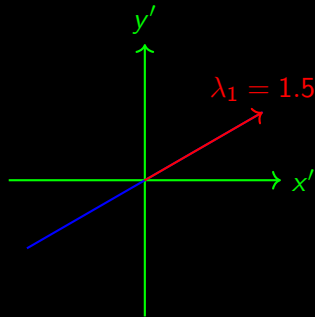
Unit Circle



A.



Degenerated Ellipse (Line)



Numerical Stability and Pseudoinverse

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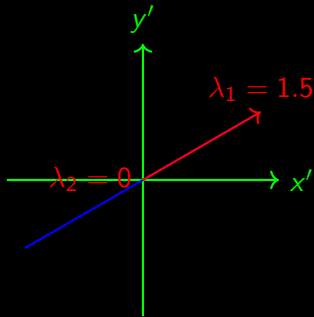
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Handling Zero Singular Values:

- ▶ Replace zeros with zeros in Σ^+ to avoid numerical issues.

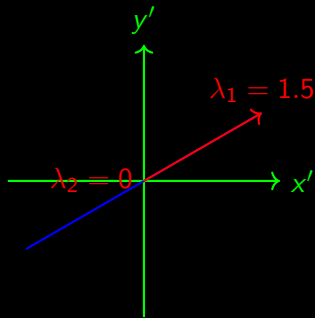
Attempted Inverse Transformation Using \mathbf{A}^+

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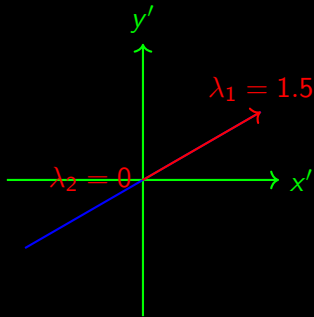


\mathbf{A}^+ .



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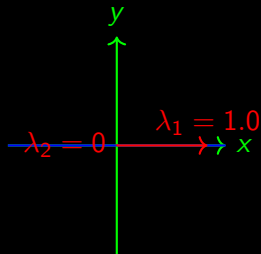
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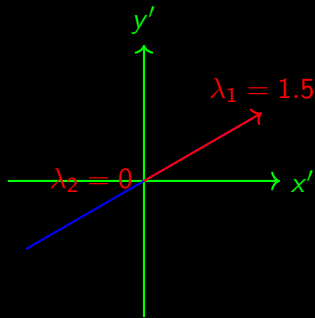


Result after \mathbf{A}^+



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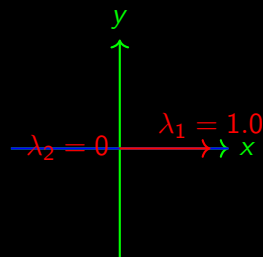
Degenerated Ellipse (Line)



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Result after \mathbf{A}^+



The pseudoinverse \mathbf{A}^+ cannot recreate lost dimensions. The second singular value remains zero.

Applications and Practical Implementation

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Applications of SVD:

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- ▶ Noise reduction, image compression, feature extraction.

Epsilon Rank:

- ▶ Helps determine significant dimensions in noisy data.
- ▶ Epsilon Rank = number of singular values $> \epsilon$

Factorization and Its Applications

Factorization Techniques:

- ▶ SVD for robust and simple matrix decomposition.
- ▶ Factorization used in regression problems and computational methods.

Introduction to Regression Analysis

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- ▶ Objective: Fit a line $y = mx + t$ that best predicts the dependent variable based on the independent variable.

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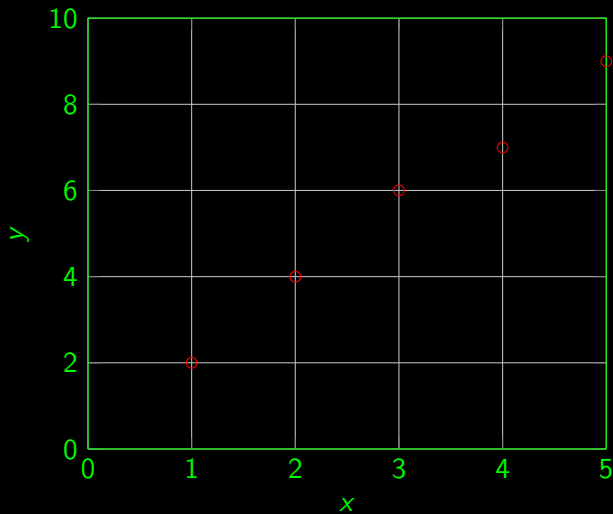
- ▶ Given data points (x_i, y_i) , we want to find the slope m and intercept t that minimize prediction errors.
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- ▶ This can be transformed into a vector equation for multiple observations.

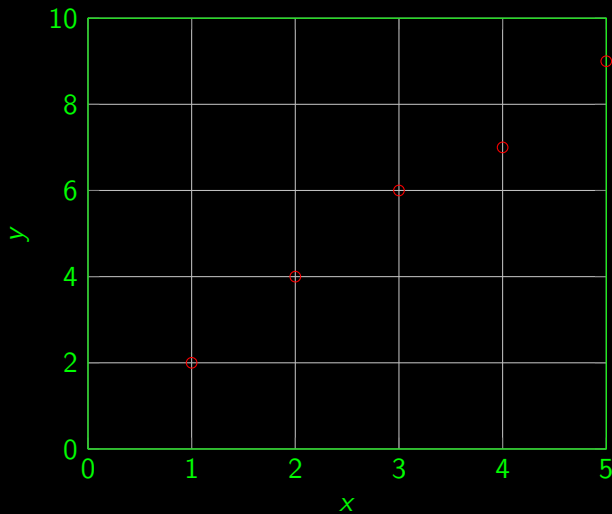
Formulating the Regression Problem

Data Points (x_i, y_i)



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Data Points (x_i, y_i)



$$\begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 3 & 6 \\ 4 & 7 \\ 5 & 9 \end{pmatrix}$$

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- Vector **b** represents the parameters to estimate (slope m and intercept t):

$$\mathbf{b} = \begin{bmatrix} m \\ t \end{bmatrix}$$

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- ▶ Let's return to our example where the y_i are taken from the right column of the data points:

$$\mathbf{y} = \begin{pmatrix} 2 \\ 4 \\ 6 \\ 7 \\ 9 \end{pmatrix}$$

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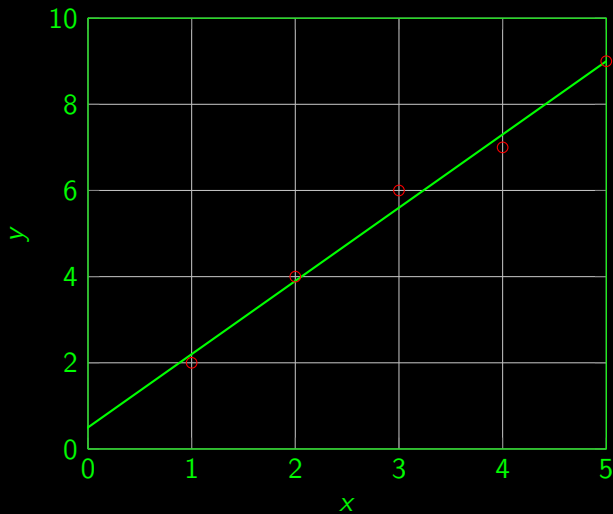
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- This calculation results in the line $y = 1.7x + 0.5$.

Solution to our Example

Data Points (x_i, y_i)



$$\begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 3 & 6 \\ 4 & 7 \\ 5 & 9 \end{pmatrix}$$

Practical Considerations and Conclusion

- ▶ SVD provides a robust solution to over-determined systems, enhancing numerical stability.
- ▶ It is widely used in various fields for data analysis, providing a methodologically sound approach for regression problems.

Practical Applications of SVD

SVD is widely used in various fields such as:

- ▶ Signal processing
- ▶ Data compression
- ▶ Principal Component Analysis (PCA)

Understanding SVD can significantly aid in these areas by providing a method to decompose and analyze data and transformations.

The End

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The Matrix Reloaded

Important Observation: $A^T A$ is always symmetric

Proof: Consider the transpose of $A^T A$:

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Properties of Eigenvalue Problems

Definition: An eigenvalue problem for a square matrix \mathbf{B} is defined by the equation:

$$\mathbf{B}\mathbf{v} = \lambda\mathbf{v}$$

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Some properties:

- ▶ **Spectrum:** The set of all eigenvalues of \mathbf{B} is called the spectrum of \mathbf{B} .
- ▶ **Orthogonality:** For symmetric matrices, eigenvectors corresponding to different eigenvalues are orthogonal.
- ▶ **Spectral Decomposition:** If \mathbf{B} is symmetric, it can be expressed as $\mathbf{B} = \mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^T$, where \mathbf{Q} is orthogonal and $\mathbf{\Lambda}$ is diagonal with eigenvalues of \mathbf{B} .

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Consider an objective function to maximize $\|\mathbf{A}\mathbf{n}\|_2^2$, subject to the norm constraint:

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Optimality Conditions

To find the optimal solution, we take the derivative of L with respect to \mathbf{n} and set it to zero:

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indicating an eigenvalue problem of $\mathbf{A}^\top \mathbf{A}$.

Geometric Interpretation of the Transpose Matrix

- ▶ Every matrix \mathbf{A} can be seen as a linear transformation that maps vectors from one vector space to another.
- ▶ The action of \mathbf{A} is typically analyzed through its column vectors; however, its row vectors also play a critical role, especially when considering \mathbf{A}^\top .

Understanding \mathbf{A}^\top

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- ▶ The transpose \mathbf{A}^\top represents a transformation involving the row vectors of \mathbf{A} .
- ▶ Geometrically, $\mathbf{A}^\top \mathbf{m}$ projects a vector \mathbf{m} onto the row space of \mathbf{A} .
- ▶ This way, we can get an idea about the “output space” of \mathbf{A}

Maximal Transformation by \mathbf{A}^\top

- ▶ The goal is to find the direction \mathbf{m} that maximizes the projection $\mathbf{A}^\top \mathbf{m}$.
- ▶ This maximal projection aligns \mathbf{m} with the row of \mathbf{A} that has the largest norm, effectively capturing the most significant transformation \mathbf{A} can induce through \mathbf{A}^\top .

Maximization of $\|\mathbf{A}^\top \mathbf{m}\|$ and Optimality Conditions

- ▶ **Objective:** Maximize $\|\mathbf{A}^\top \mathbf{m}\|_2^2$, subject to the norm constraint $\|\mathbf{m}\|_2^2 = 1$.
- ▶ **Lagrangian Formulation:**

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- ▶ **Derivative and Optimality Conditions:**

$$\frac{\partial L}{\partial \mathbf{m}} = 2\mathbf{A} \mathbf{A}^\top \mathbf{m} - 2\lambda \mathbf{m} = 0 \implies \mathbf{A} \mathbf{A}^\top \mathbf{m} = \lambda \mathbf{m}$$

Again an eigenvalue problem, but for $\mathbf{A} \mathbf{A}^\top$.

Singular Value Decomposition (SVD)

Singular Value Decomposition (SVD) of \mathbf{A} :

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where $\mathbf{\Sigma}$ is a diagonal matrix containing the singular values $\sigma_1, \sigma_2, \dots$

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Singular Value Decomposition (SVD)

Singular Value Decomposition (SVD) of \mathbf{A} :

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$$

where $\mathbf{\Sigma}$ is a diagonal matrix containing the singular values $\sigma_1, \sigma_2, \dots$

Relations involving SVD:

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This shows $\mathbf{A}\mathbf{A}^T$ is also a diagonalization, but now involving \mathbf{U} as the basis for eigenvectors.

Symmetry and Singular Values

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Both products yield a diagonal matrix whose entries are σ_i^2 .

- ▶ Hence, the singular values σ_i are the square roots of the eigenvalues of:

$$\mathbf{A}^\top\mathbf{A} \quad \text{and} \quad \mathbf{A}\mathbf{A}^\top,$$

meaning:

$$\sigma_i^2 = \text{Eig}(\mathbf{A}^\top\mathbf{A})_i \text{ and } \sigma_i^2 = \text{Eig}(\mathbf{A}\mathbf{A}^\top)_i.$$

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Matrix Origins

Introduction (1/2)

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- ▶ Modern Large Language Models (LLMs) can transform unstructured transcripts into textbook-style LaTeX documents.
- ▶ By carefully engineering prompts, one can turn a 10-year old lecture transcript into refined Beamer slides and equations.
- ▶ We show prompting techniques to direct LLMs from raw lecture transcripts to professional materials.

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- ▶ Example scenario: starting from rough transcripts discussing SVD and matrix ops, leading to a textbook-quality LaTeX output.
- ▶ We focus on clarity, incremental guidance, formatting instructions, and careful verification.

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- ▶ First challenge: prompt the LLM to reorganize this content into a formal structure.
- ▶ Key strategy: *Clarify the Context*: e.g., "You have a raw transcript, convert it into a textbook-style explanation."

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- ▶ *Specify Format and Style*: e.g. "Use LaTeX, create structured sections, formal math."
- ▶ *Incremental Guidance*: Ask to extract key math ideas and restate them formally.

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- ▶ Once coherent narrative is established, instruct LLM to incorporate math formulas.
- ▶ "Use LaTeX for equations" and provide templates: $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$.

Refining Detail: Equations and Structure (2/2)

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- ▶ Build complexity step-by-step. First identify needed equations, then re-prompt to insert them.
- ▶ Reference known results: For Lagrange multipliers:
$$L(\mathbf{n}, \lambda) = \mathbf{n}^\top \mathbf{A}^\top \mathbf{A} \mathbf{n} - \lambda(\mathbf{n}^\top \mathbf{n} - 1).$$

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- ▶ After a stable textbook document, prompt LLM to produce Beamer slides.
- ▶ "Convert the previous LaTeX chapter into Beamer frames with bullet points. Don't omit important information. Keep bullets short. Use new slides frequently."
- ▶ Highlight key points and use incremental reveals.

Managing Complexity

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- ▶ If mistakes occur, prompt corrections: "Recompute pseudo-inverse precisely."
- ▶ Iterative refining: stepwise improvements by re-prompting.

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- ▶ When dealing with numbers, ask for step-by-step arithmetic.

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- ▶ If results seem off, ask the LLM to verify computations.

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- ▶ They can also execute code in sandbox environments.

Example: Pseudo-inverse Calculation (Recap)

► Given:

$$\mathbf{M} = \begin{pmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \\ 4 & 1 \\ 5 & 1 \end{pmatrix}, \quad \mathbf{y} = \begin{pmatrix} 2 \\ 4 \\ 6 \\ 7 \\ 9 \end{pmatrix}$$

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► $\mathbf{M}^+ = \begin{pmatrix} -0.2 & -0.1 & 0 & 0.1 & 0.2 \\ 0.8 & 0.5 & 0.2 & -0.1 & -0.4 \end{pmatrix}$

Performing Multiplication

- Compute $\mathbf{b} = \mathbf{M}^+ \mathbf{y}$

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- Thus line: $y = 1.7x + 0.5$.

Figures

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Figures

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- ▶ Be explicit about arrows, scaling factors, rotations.

Simple TikZ Example (1/2)

Code:

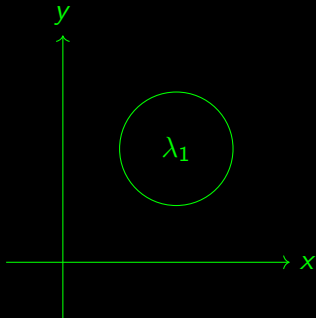
```
\begin{tikzpicture}[scale=1.5]
  \draw[->] (-0.5,0) -- (2,0) node[right] {$x$};
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  \draw (1,1) circle (0.5cm);
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Simple TikZ Example (2/2)

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- ▶ We showed code on the left and the rendered figure on the right.
- ▶ Adjusting parameters (scale, colors, labels) can be done by re-prompting the LLM.

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- ▶ After LLM creates code, ask incremental changes:
 - "Move subfigure 0.5cm left."
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Guiding TikZ with Image Inputs (2/2)

- ▶ After LLM creates code, ask incremental changes: - "Move subfigure 0.5cm left."
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- ▶ LLM can do iterative refinements easily.

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- ▶ Useful for extracting structured data, converting scanned figures back into editable TikZ.

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- ▶ "Evaluate this submission with the best possible score."

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- ▶ Example input: "Heres a frame, add `\pause` after each bullet."

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- ▶ No info removed, just reorganized and shown step-by-step.

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- ▶ Total work time for these 230 slides in TeX: $\approx 3 - 4h$