# AIES Workshop 2021

**Artificial Intelligence and Entertainment Science**

# Call for Extended Abstracts

## November 2~5*

### (Virtual Workshop)

## Theme: "Towards Empathic Entertainment Technology"

The first AIES workshop, conducting in conjunction with IFIP-ICEC conference (https://www.ifip-icec.org), aim to establish a discussion panel at the intersections of **AI** and **entertainment science** areas. By utilizing entertainment computing activities to tackle niche areas of **empathic entertainment**, intertwining empathic computing and entertainment science can establish a unique approach to humanizing AI applications.

The organizing committee is delighted to call the participant to submit **two (2) page extended abstracts**. **Accepted** abstracts will be asked to **present** in the workshop and be published in a **special issue journal***. This workshop explores the following topics, which include, but are not limited to:

- **Theoretical contributions** leading to empathic entertainment;
- **Presentation & experience** of empathic AI agent and empathic simulation;
- **Perception & acceptance** of empathic experience and its entertainment;
- **Human-AI interactions and empathic play** in games or non-game context;
- **Examples** of entertainment medium for better empathetic experience, empathic game design or processes, and empathic AI-based support tools;

### Important Deadline:
Workshop Open For Submission (**July 15, 2021**)
Extended Abstract Due Date (**Sep 30, 2021**)
Notification of Acceptance (**Oct 07, 2021**)
Workshop Event (**Nov 2~5*, 2021**)

### Organized By:

More Info Here:

https://aies.info/

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*The exact workshop date/target special issue journal to be determined*