## **AIES Workshop 2021**

**Artificial Intelligence and Entertainment Science** 

## **Call for Extended Abstracts**

November 2~5\*

(Virtual Workshop)

Theme: "Towards Empathic Entertainment Technology"

The first AIES workshop, conducting in conjunction with IFIP-ICEC conference (<a href="https://www.ifip-icec.org">https://www.ifip-icec.org</a>), aim to establish a discussion panel at the intersections of AI and entertainment science areas. By utilizing entertainment computing activities to tackle niche areas of empathic entertainment, intertwining empathic computing and entertainment science can establish a unique approach to humanizing AI applications.

The organizing committee is delighted to call the participant to submit **two (2) page extended abstracts**. **Accepted** abstracts will be asked to **present** in the workshop and be published in a **special issue journal\***. This workshop explores the following topics, which include, but are not limited to:

- Theoretical contributions leading to empathic entertainment;
- Presentation & experience of empathic AI agent and empathic simulation;
- Perception & acceptance of empathic experience and its entertainment;
- Human-Al interactions and empathic play in games or non-game context;
- **Examples** of entertainment medium for better empathetic experience, empathic game design or processes, and empathic Al-based support tools;

## **Important Deadline:**

Workshop Open For Submission (July 15, 2021) Extended Abstract Due Date (Sep 30, 2021) Notification of Acceptance (Oct 07, 2021) Workshop Event (Nov 2~5\*, 2021)

## Organized By:







More Info Here:



https://aies.info/