```
#include "SSD1306Wire.h"
#include <WiFi.h>
#include <WiFiMulti.h>
#include <FirebaseESP32.h>
WiFiMulti wifiMulti;
#define SCREEN_WIDTH 128 // OLED display width, in pixels
#define SCREEN_HEIGHT 64 // OLED display height, in pixels
#define SDA 21
#define SCL 22
//LED PIN
#define GREEN
               25
#define RED
            26
#define YELLOW
               27
#define BUZZER_PIN
                   12
const int trigPin = 5;
const int echoPin = 18;
// Declaration for an SSD1306 display connected to I2C (SDA, SCL pins)
SSD1306Wire display(0x3c, SDA, SCL);
```

```
#define FIREBASE_HOST "https://esp32andfirebase-36454-default-rtdb.firebaseio.com/"
#define FIREBASE_AUTH "qAFt9dUyDhj5zd62N2VbeOM10LSYrGZdncDqTHmm"
//#define WIFI_SSID "Tenda_B5D145_5G"
//#define WIFI_PASSWORD "bodycalm485"
//Define FirebaseESP32 data object
FirebaseData firebasedata;
FirebaseJson json;
//define sound speed in cm/uS
#define SOUND_SPEED 0.034
#define CM_TO_INCH 0.393701
long duration;
int distanceCm;
int distanceInch;
int range = 20;//range of max water distance
//prototype
void ultrasonic();
void oled();
void hantar ();
void setup() {
 Serial.begin(115200);
 delay(10);
  wifiMulti.addAP("saldilah@unifi", "820304105332");
```

wifiMulti.addAP("AK", "farhannoob");

```
wifiMulti.addAP("Akmal", "msu123456789");
  wifiMulti.addAP("$.DURKA*", "vkqt7155");
     Serial.println("Connecting Wifi...");
  //WiFi.begin();
  if(wifiMulti.run() == WL_CONNECTED) {
    Serial.println("");
    Serial.println("WiFi connected to");
    Serial.println(WiFi.SSID());
    Serial.println("IP address: ");
    Serial.println(WiFi.localIP());
  }
   Firebase.begin(FIREBASE_HOST, FIREBASE_AUTH);
Firebase.reconnectWiFi(true);
//Set database read timeout to 1 minute (max 15 minutes)
Firebase.setReadTimeout(firebasedata, 1000*60);
//tiny, small, medium, large and unlimited.
//Size and its write timeout e.g. tiny (1s), small (10s), medium (30m) and large (60m).
Firebase.setwriteSizeLimit(firebasedata, "tiny");
 pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
 pinMode(echoPin, INPUT); // Sets the echoPin as an Input
 // Initialising the UI will init the display too.
  display.init();
```

```
display.flipScreenVertically();
  display.setFont(ArialMT_Plain_10);
//INITIALIZE LED AND ALARM//
 pinMode(BUZZER_PIN, OUTPUT);
 pinMode(RED, OUTPUT);
 pinMode(GREEN, OUTPUT);
 pinMode(YELLOW, OUTPUT);
//WIFI//
}
void loop() {
 if(wifiMulti.run() != WL_CONNECTED) {
     Serial.println("WiFi not connected!");
     delay(1000);
   }
 delay(1000);
 ultrasonic();
delay(100);
// clear the display
display.clear();
oled();
display.display();
 delay(100);
 hantar();
```

```
}
```

```
void ultrasonic(){
 digitalWrite(trigPin, LOW);
 delayMicroseconds(2);
// Sets the trigPin on HIGH state for 10 micro seconds
 digitalWrite(trigPin, HIGH);
 delayMicroseconds(12);
 digitalWrite(trigPin, LOW);
// Reads the echoPin, returns the sound wave travel time in microseconds
 duration = pulseIn(echoPin, HIGH);
// Calculate the distance
 distanceCm = duration * SOUND_SPEED/2;
// Convert to inches
 distanceInch = distanceCm * CM_TO_INCH;
// Prints the distance in the Serial Monitor
 Serial.print("Distance (cm): ");
 Serial.println(distanceCm);
 Serial.print("Distance (inch): ");
 Serial.println(distanceInch);
 //Alarm and LED configuration
```

```
if(distanceCm <= 2){
  Serial.println("DANGER!!!");
  digitalWrite(RED, HIGH);
  digitalWrite(GREEN, LOW);
  digitalWrite(YELLOW, LOW);
  digitalWrite(BUZZER_PIN, HIGH);
  delay(100);
}
 else if (distanceCm < 6 && distanceCm > 3){
  Serial.println("CAUTION!!");
  digitalWrite(YELLOW,HIGH);
  digitalWrite(GREEN, LOW);
  digitalWrite(RED, LOW);
  delay(500);
  digitalWrite(BUZZER_PIN, LOW);
  digitalWrite(YELLOW, LOW);
  digitalWrite(GREEN, LOW);
  digitalWrite(RED, LOW);
  delay(100);
 }else {
  Serial.println("GOOD : ]");
  digitalWrite(BUZZER_PIN, LOW);
  digitalWrite(GREEN,HIGH);
  digitalWrite(RED, LOW);
  digitalWrite(YELLOW, LOW);
  delay(100);
}
}
```

void hantar (){

```
int Sdata = distanceCm;
 delay (100);
json.set("/distance", Sdata);
json.set("/Location", "MSU");
 Firebase.updateNode(firebasedata, "/water Level", json);
 if(distanceCm <= 3){
  json.set("/warning","DANGER!!! ");
  Firebase.updateNode(firebasedata, "/water Level", json);
  delay(100);
 } else if (distanceCm < 9 && distanceCm > 3){
  json.set("/warning","CAUTION!!");
  Firebase.updateNode(firebasedata, "/water Level", json);
  delay(100);
 }else{
  json.set("/warning","GOOD :]");
  Firebase.updateNode(firebasedata, "/water Level", json);
  delay(100);
}
}
void oled(){
 display.setTextAlignment(TEXT_ALIGN_LEFT);
 display.setFont(ArialMT_Plain_16);
 display.drawString(0, 0, "Distance in CM");
 String myString = String(distanceCm);
 display.setTextAlignment(TEXT_ALIGN_CENTER);
```

```
display.setFont(ArialMT_Plain_16);
 display.drawString(20, 20, myString);
 if(distanceCm <= 3){
  display.setTextAlignment(TEXT_ALIGN_CENTER);
  display.setFont(ArialMT_Plain_10);
  display.drawString(40, 45, "DANGER!!!");
 } else if(distanceCm < 9 && distanceCm > 3){
  display.setTextAlignment(TEXT_ALIGN_CENTER);
  display.setFont(ArialMT_Plain_10);
  display.drawString(60, 45,"CAUTION!!" );
 }else{
  display.setTextAlignment(TEXT_ALIGN_CENTER);
  display.setFont(ArialMT_Plain_10);
  display.drawString(60, 45,"GOOD : ]" );
}
}
```