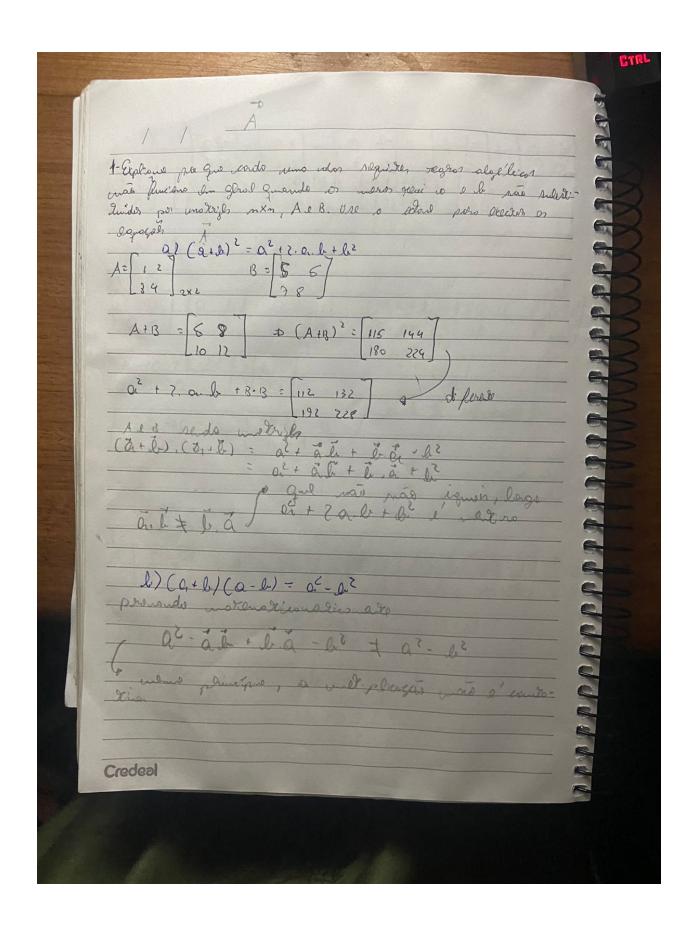
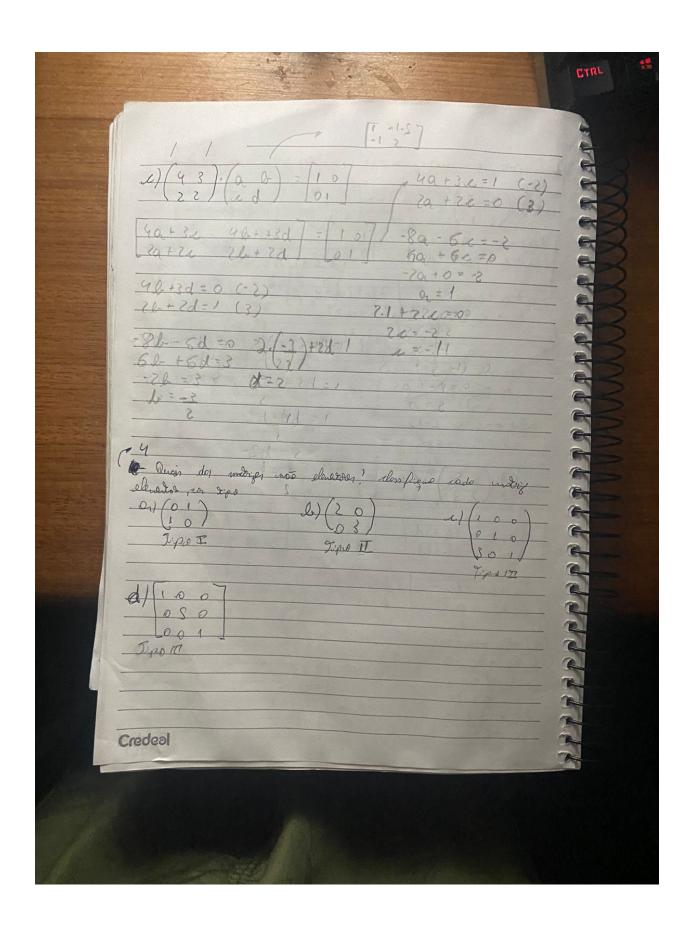
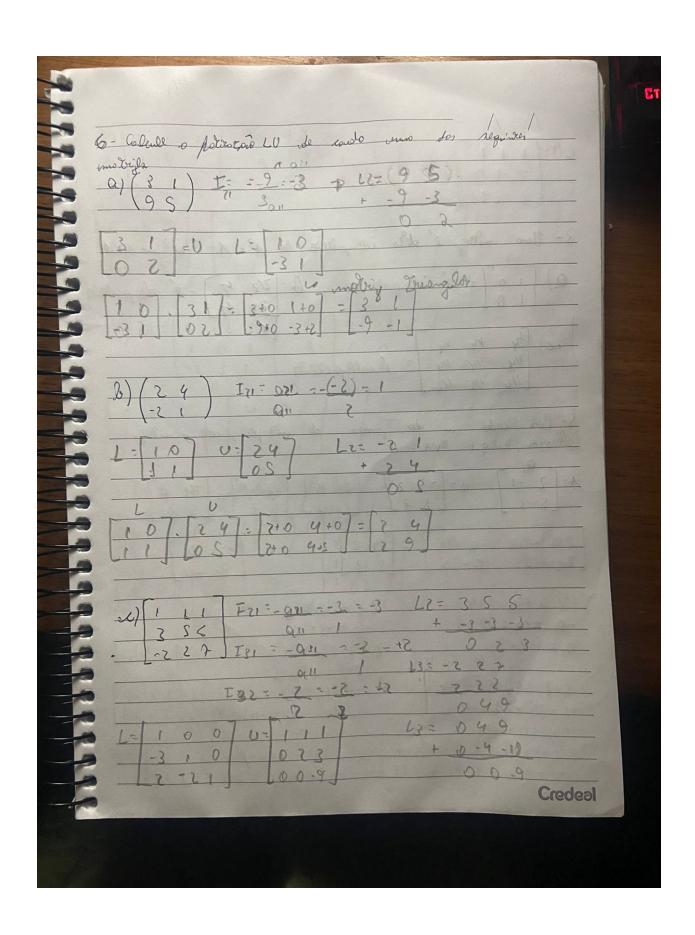
Nome: William Cardoso Barbosa

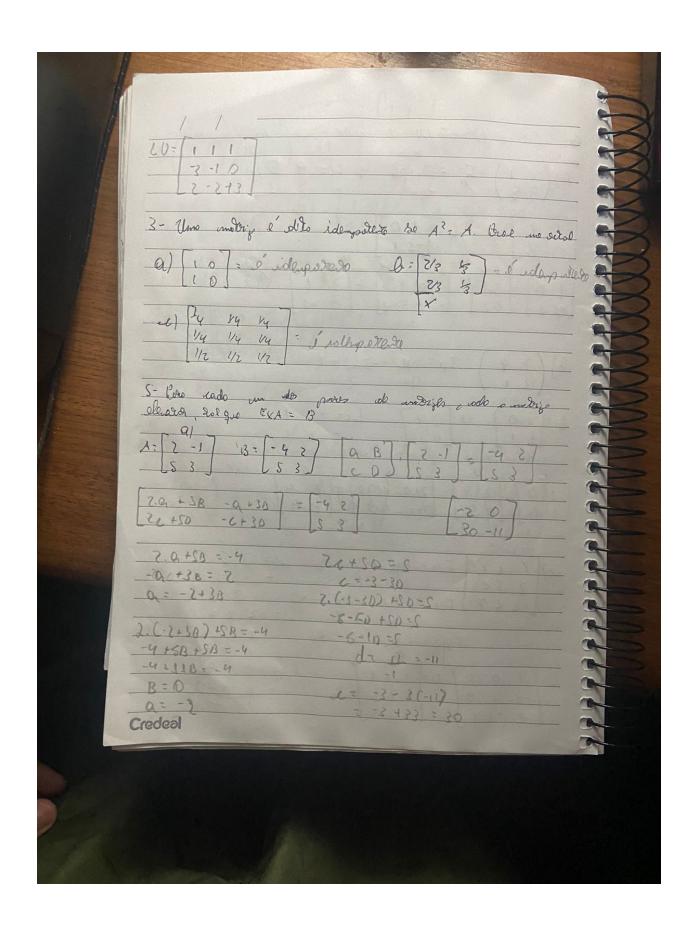
Curso: Ciência da Computação

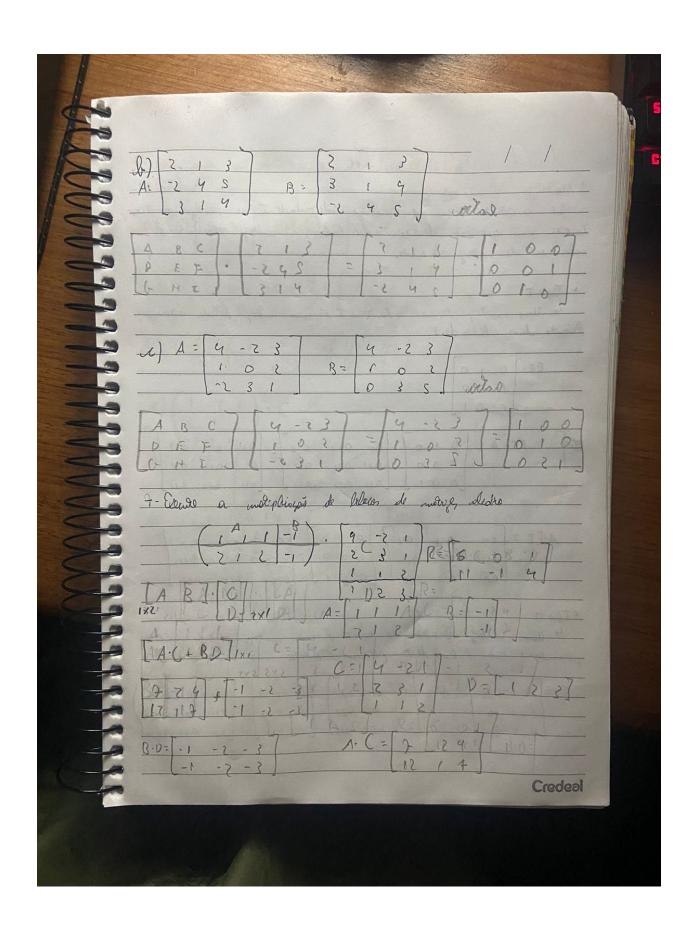


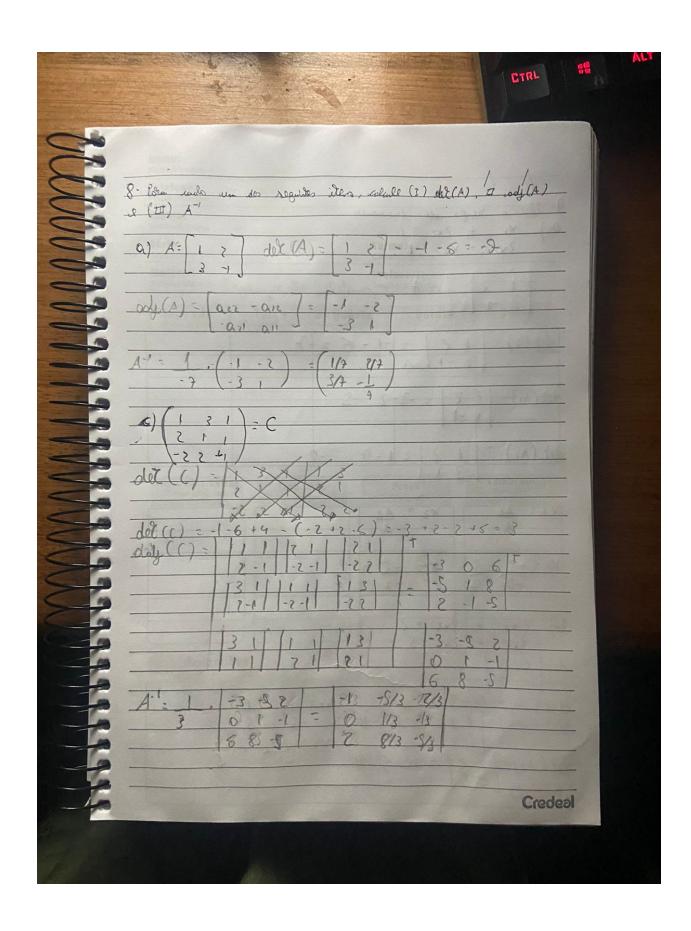
of reland	along inverse prono lando um dos mentrodos
1 (3 s) -3.1 = -2 = 0 -3.1 = 0 -3.1 = 0 -3.1 = 0 -3.1 = 0 -3.1 = 0 -3.1 = 0 -3.1 = 0 -3	(a a) = (1)
[3.0,+3.c, 30.+	[] [] []
3.a+e 3le+	
1 5/15+	
7.0+20=1	1 7l+12d=0 - 7l+2(1-3l=)=0
f 3a+c=0	130+d=1 70+2-50=0
	5 1
to = -3a)=1 d=1-3.(-2)
ta-6a=1	d=1+6=7
9=1	
-3.10-6=0	
-3=C	
	· (a b) = (10)
	(cd) [01]
39+Sx 30+	Sd = [-3 S]
130+3c 30+	
	2 h+S d = 0
- 20+3c=0	1, 2l+3d=1
5-=201-60-100=-2	(-2)-6b-10d-0
(3) 6a +9c -0	(8) 6b +9d=3
5.10-0	7=-3
7.0+3.7:0	2l+3.(-3)=1
20 +8=0	7.4-9=1
50 =-2	Credeal 2 = 10











1 1 went of the same of the sa
9- Use a regla de Grantier Or) X, + 2 x2 = 3 3 x1 - x2 = 1
The state of the s
der (A) = 1 7 - 1 - 6 = -7
dei(A1)= 3 ? = -3-2=-S
old (Az) = 1 3 = 1-9 = -8
XI = Az Az Az Az Az
-7 7 -2 -2 x8 - 8
1) 2x1 + 3x2 = 7 3x1 + 2x2 = 5 A= 2 3
$\frac{ 3 _{2}}{ 0 _{2}(A) = Q - 9 = Q} = \frac{ 2 _{2} - Q - 2 _{2}}{ 0 _{2}(A) + 2 _{2}}$ $\frac{ 0 _{2}(A) - 2 _{2}}{ 0 _{2}(A) + 2 _{2}} = \frac{ 2 _{2} - 2 _{2}}{ 0 _{2}(A) + 2 _{2}}$
det (Az/= 2 z/ = 10-5=4
CI GOOD!