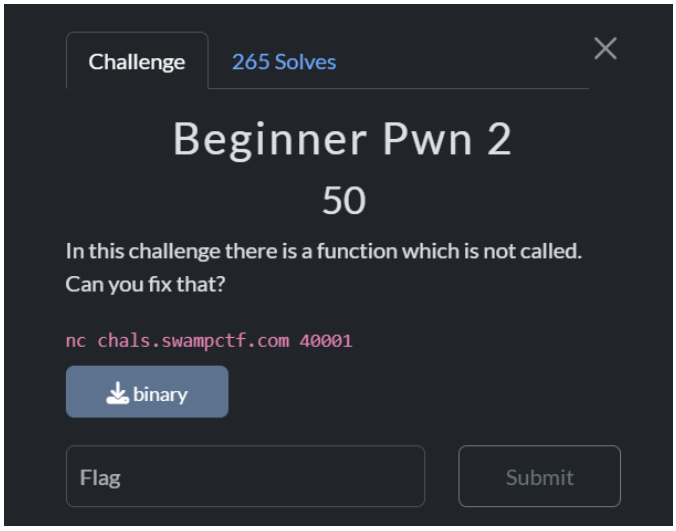
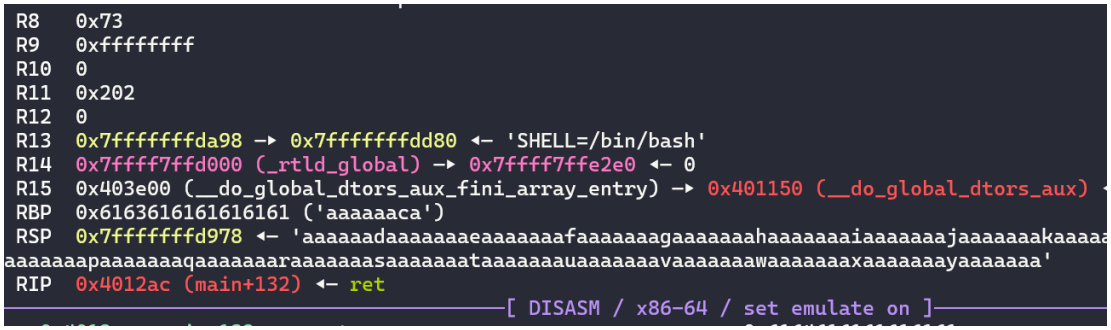
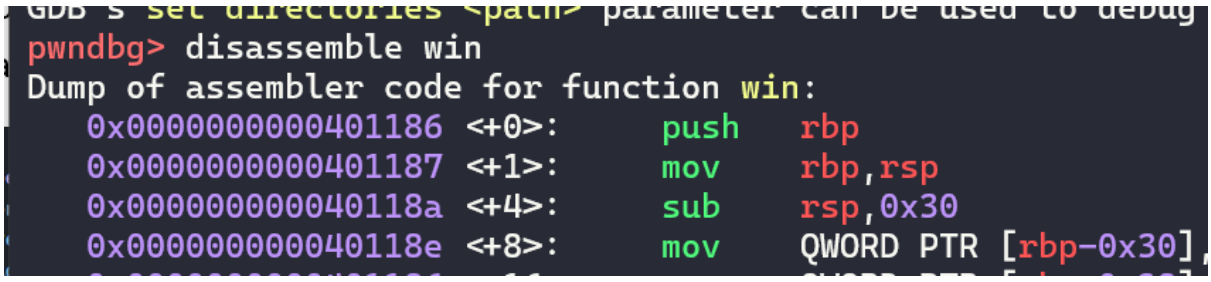


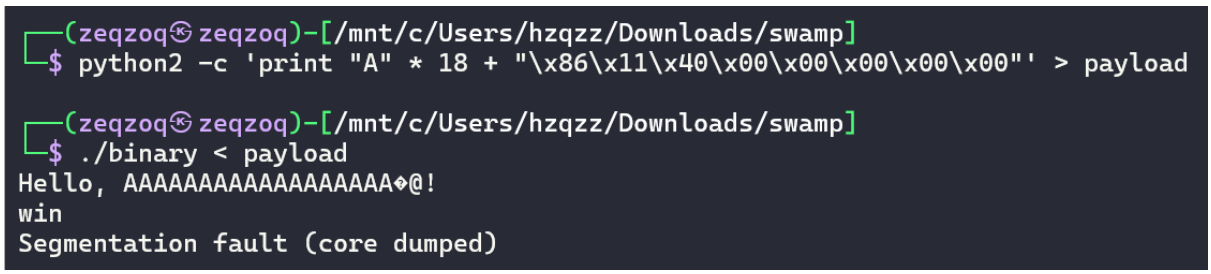
Locally, run cyclic to the binary to find the offset.



The offset should be 18. Find the win function where the flag is.



Craft the payload and test locally



Then pass to server

```
┌──(zeqzoq㉿zeqzoq)-[/mnt/c/Users/hzqzz/Downloads/swamp]
└─$ nc chals.swampctf.com 40001 < payload
Hello, AAAAAAAAAAAAAAAAA◆@!
win
Here is your flag! swampCTF{1t5_t1m3_t0_r3turn!!}
```

Flag: swampCTF{1t5_t1m3_t0_r3turn!!}