Lab-07 Report

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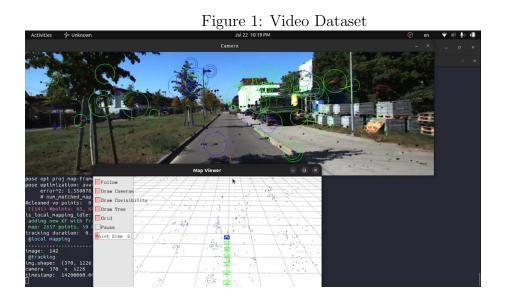
1 PySLAM on Video Datatset

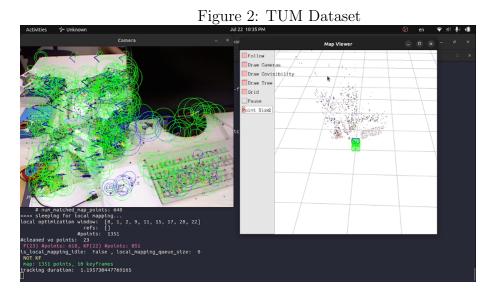
2 PySLAM on TUM Dataset

```
1 //config.ini
2 [DATASET]
3 ; select your dataset (decomment only one of the following lines!)
4 ; type=KITTLDATASET
5 type=TUMDATASET
6 ; type=VIDEO_DATASET
7 ; type=FOLDER_DATASET
8 ; type=LIVE_DATASET
9 ; type=RC_DATASET
10
```

3 PySLAM on Own Video

```
1 //config.ini
2 [DATASET]
3 ; select your dataset (decomment only one of the following lines!)
4 ;type=KITTLDATASET
5 ;type=TUM.DATASET
6 ;type=VIDEO.DATASET
7 ;type=FOLDER.DATASET
8 ;type=LIVE.DATASET
```

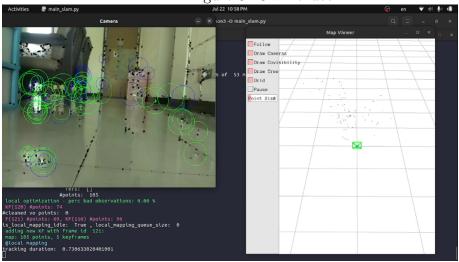




```
9 type=RC_DATASET
10
11 [RC_DATASET]
12 type=video
13 base_path=/mnt/ntfs/Data/code/CV/computer_vision/Labs/
     Data/Lab07/rc_car
14 cam_settings=settings/rc_car.yaml
15 name=car.mp4
16 groundtruth_file=auto
17
1 // rc_c ar.yaml
2 #----
3 # Viewer Parameters
4 #----
5 \# Viewer.on: 1 is ON, 0 is OFF
6 Viewer.on: 1
7
8 Viewer. KeyFrameSize: 0.05
9 Viewer. KeyFrameLineWidth: 1
10 Viewer. GraphLineWidth: 0.9
11 Viewer. PointSize: 1
12 Viewer.LineSize: 1
13 Viewer. CameraSize: 0.08
14 Viewer. CameraLineWidth: 3
15 Viewer. ViewpointX: 0
16 Viewer. ViewpointY: -0.7
17 Viewer. Viewpoint Z: -1.8
18 Viewer. ViewpointF: 500
19
20 #--
21 # Camera Parameters. Adjust them!
22 #-
23
24 #camera matrix:
25 # [[544.06254343
                                   321.767787]
                       0.
26 # [ 0.
                   548.01458 271.29350075]
```

```
27 # [ 0.
                      0.
                                    1.
                                              28 \# distortion coefficients: [0.14004592 -0.61955377]
     0.02033056 \quad 0.01136857 \quad 0.45179258
29
30
31 # Camera calibration and distortion parameters (OpenCV)
32 Camera.fx: 544.06254343
33 Camera. fy: 548.01458
34 Camera.cx: 321.767787
35 Camera.cy: 271.29350075
36
37 Camera.k1: 0.14004592
38 Camera. k2: -0.61955377
39 Camera.p1: 0.02033056
40 Camera.p2: 0.01136857
41 Camera.k3: 0.45179258
42
43 Camera. width: 640
44 Camera.height: 480
45
46 # Camera frames per second
47 Camera. fps: 30.0
48
49 # IR projector baseline times fx (aprox.)
50 Camera. bf: 40.0
51
52 # Color order of the images (0: BGR, 1: RGB. It is
     ignored if images are grayscale)
53 Camera.RGB: 0
55 # Close/Far threshold. Baseline times.
56 ThDepth: 40.0
57
58 # Deptmap values factor
59 DepthMapFactor: 1.0
61 #--
62 # ORB Parameters
63 #---
```

Figure 3: Own Video



64

- $65 \ \# \ \mathrm{ORB} \ \mathrm{Extractor} \colon \ \mathrm{Number} \ \mathrm{of} \ \mathrm{features} \ \mathrm{per} \ \mathrm{image}$
- 66 ORBextractor.nFeatures: 1000

67

- 68 # ORB Extractor: Scale factor between levels in the scale pyramid
- 69 ORBextractor.scaleFactor: 1.2

70

- 71 # ORB Extractor: Number of levels in the scale pyramid
- 72 ORBextractor.nLevels: 8

73

- 74 # ORB Extractor: Fast threshold
- 75 # Image is divided in a grid. At each cell FAST are extracted imposing a minimum response.
- 76 # Firstly we impose iniThFAST. If no corners are detected we impose a lower value minThFAST
- 77 # You can lower these values if your images have low contrast
- 78 ORBextractor.iniThFAST: 20
- 79 ORBextractor.minThFAST: 7

80