

Module - V

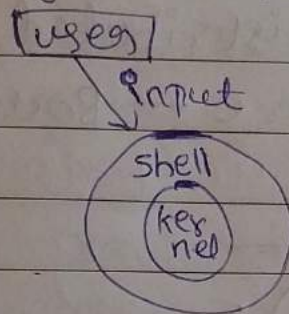
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~~XXXXXX~~ SHELL PROGRAMMING.

- * A shell is a prgm that provides an interface b/w a user & an OS kernel.
- * OS starts a shell for each user when the user logs in / opens a terminal / console.



- * A shell is both a cmdl intertex (allowing users to interact with the OS through cmds) & a prgming lang.
- * Typically op^r performed by shell scripts include file manipulⁿ, prgm execution & printing txt.
- * The cmdl line shell is a txt-based user interface for y^r OS.
- * Shell scripts are interpreted, not compiled. The shell reads cmds from the scripts per line by line & searches for those cmds on the system.
- * Shells may be used interactively / non-interactively. When executing a non-interactively, shells execute cmds read

from a file → shell Pgm.
* provide built-in cmds → cd, break, continue, etc, etc.

⇒ UNIX shell =

most widely distributed & influential of UNIX shells were — Bourne shell & C shell.

Types of shells —

1) Bourne shell (sh):

- * written by Steve Bourne, is the original UNIX shell.
- * It is the preferred shell for shell programming bcz of its compactness and reliability.
- * Drawback is that it lacks features for interactive use, such as the ability to recall previous cmds (history)
- * Also lacks built-in arithmetic & logical expression handling.
- * Cmd full-path name is /bin/sh & /bin/sh.
- * non-root user default prompt is \$
- * Root user default prompt is #.

2) C shell (csh) =

* written by Bill Joy at Berkeley.

* Introduced many features such as aliases, cmd history & c-like expression & r, path hashing, etc.

* Cmd full path name → /bin/csh.
* non root user default prompt → %
" is hostname #

3) korn shell (ksh):

- * written by David Korn
- * It is a superset of Bourne shell & sppt everything in the Bourne shell & cmd line editing.
- * provide built in cmds & is faster than the C-shell
- * run directly written for the Bourne sh.

4) Bash shell : (Bourne Again shell) (bash)

- * It is a default shell on several distribⁿ of linux & unix.
- * It is a cmd line interface shell Pgm used in linux & mac OS.
- * It could be installed on windows op.
- * create hacking tools & run multiple cmds as only one cmd.
- * customizing adminisⁿ technique tasks.

5) Tc shell (tcsh):

3) It is an upgraded c shell. It can be
used as a shell script cmd processor
and interactive login shell.

Has C like 8x, bilinear completion

- * It is a cmd lang interpreter usable both as an interactive login shell & a shell script cmd processor.

~~X~~ check for the shell in use:

* \$cat	/etc/shells	→	/bin/sh
↓			
"	/ash		

light available 8 shells	"	/	bagh
in yr system	"	/	clagh

2537

4 / pdksh

9804711

fresh

ysZ

* Echo "\$SHELL" → to see which shell you are using.

→ Echo "SHALL DO" → to get cont 8ml.

(or) $\text{fecho } \$0. \frac{dp}{dw} / \text{bin} / \text{bagh}$

* ~~bash~~ sh → to change from bash shell to sh shell
echo \$0 → ^{or} /bin/bash (sh).

~~Shell~~

I Navigation comnts →

1) paid \rightarrow (print working directory)

→ shows cnt directory (folder).

→ have user foo bar

~~2) $\# \rightarrow$ (candy)
 \rightarrow $\#$ This is a cat~~

3) $cd \rightarrow (\text{change directory})$

→ eg → need → / have / use / for / by

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Then, $\$ \text{Prod} \rightarrow \text{have user for}$.

4) $ls \rightarrow (list) \rightarrow$ light down all the cntnt inside

the directory

→ eg → speed → home / user / foo

\$\delta s \rightarrow\$ apple.txt bar foo something

2 folders

5) File execution \rightarrow \$./filename

pgm - ad cannyalalalego 8thk areyareh press
ctyl + c

3 → +0 move piles

$8k \rightarrow MV \text{ [option] bounce offset } n$.

CP → shc → (P [option]) source destination.
file → shc → file [option] filename
Ls -b, -p.

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→ eg → \$ls → apple.txt bar /foo /some.txt

\$mv apple.txt foo

\$ls → bar /foo /some.txt

\$ls foo → apple.txt

7) cp (copy)

→ eg → \$ls → file1 file2.txt file3

\$cp file2.txt file2copy.txt

all data will copied

\$ls → file1 file2.txt file2copy.txt file3

8) cat / more / less / head / tail →

to display the content of a file, use

any of the cmd above.

→ eg → \$cat hello.txt

→ hello, I am ansari.

9) mkdir (make directory) → to create a directory

eg → \$ls → apple.txt foo /some.txt

\$mkdir bar

\$ls → apple.txt bar /foo /some.txt

10) rm (remove dir) → remove each & every

dir specified in the cmd.

[mkdir & rm create & remove dir & rm]

rm -r & rm remove all sub

shc → rm [option] directory...

11) whereis → locates the binary, source & manual

Pg looks for a cmd

shc → whereis [option] filename...

II. Info cmds =

1) ps → display info in the form snapshot

about cntly alive p's

2) w → display info about the users cntly

on the machine & their p's

3) id → to print the genuine & effective

user ID & grp ID

4) free → display amount of free & used

only in the system

5) clear → to clear the terminal screen

6) echo → display whatever input text is

given to it.

II. meta chars =

1) # → cntly

2) ; → permits putting 2 more cmds on

same line.

eg → echo . hello ; echo hi

3) \$ → var substitution

eg → var1 = 10

echo \$var1 → 10

4) ' ' → eg → echo 'hi' → hi

5) " " → eg → a=5

echo "value : \$a" → value : 5

echo "hi" → hi

echo "hi" → hi

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1) Greeting + IP = (5 ways)

1) help cmd: displays info about built-in cmd.
\$he → help [-dns] [PATTERN...]

eg → help echo.

2) man cmd: display then user manual of any cmd that we can run on the terminal. used to display manual pgs, scrolling & doing search for occurrence of specific text, etc.
\$he → \$man [option]... [command name]...

eg → \$man printf

• has no. of options -

a) -h → --help → print a help msg & exit

b) -f → --whatIs

c) -k → --apropos

d) -w → --where

e) -i → --ignore-case, -I → --match-case.

3) info cmd: reads docuⁿ in the info format. give detailed info for a cmd when composed with the man pg.

The pgs are made using texinfo tool.
\$he → info [option]... [Menu-item]...

• -a → -all → use all matching manuals.
• -d → -directory = DIR

eg → info -d CVS

• -f → -file = MANUAL.
• -h → -help
• -n → -node = NODENAME
• -w → -where, -location → print physical loc of file file.

4) whatIs cmd:

used to get a 1-line manual pg descripⁿ.
In line, each manual pg has some sort of descripⁿ within it.
\$he → whatIs [option] [cmd-name]

-d → --debug. → print debugging info

-l → --long

-h → --help

-V → --version

-w → --wildcard

eg → ~~whatIs~~ whatIs -d ls.

5) apropos cmd:

helps the user when they don't remember the exact cmd. It knows a few keywords related to the cmd.

\$he → apropos [option]... keyword...

eg → apropos kind

-h → --help

-v → --version

-e → --exact, -d → debug.

* pipe is used to combine 2 or more commands
eg - the output of 1 command acts as input to another command, eg - this command's output may act as input of next command & so on.

* Data flows from L - R through the pipeline

* eg -> command1 | command2 | command3 | ... | commandN

* use sort & uniq command to sort a file & print unique values -

\$ sort record.txt | uniq

(eg -> no file - sort assigns then print only unique characters/values/names)

* use head & tail to print lines in a particular range in a file -

\$ cat sample.txt | head -7 | tail -5

This command select first 7 lines through (head -7) command & that will be the input to (tail -5) command which will finally print last 5 lines from that 7 lines.

* Redirecting into files -

(Screen -> display assignment -> save file)

eg -> ls > list

The > Operator indicates to the command that we wish the program output to be saved in a file instead of printed to the screen

* Redirecting from files -

(for this we use '<')
< operator to send data the other way
eg -> wc -l < myoutput

File permissions =

* Every file & dir in yr unix/linux system has 3 permissions -

1) Read, :

This permission give you the authority to open & read a file.

Read permission on a dir gives you the ability to list its contents.

2) write :

Gives you the authority to modify the contents of a file.

write permission on a dir gives you the authority to add, remove & rename files stored in the dir.

3) Execute :

In windows, an executable program usually has an extension '.exe' & which you can easily run.

In linux/linux, you cannot run a program unless the execute permission

(per) → permission

is set.

1) If the execute permission is not set, you might still be able to see/modify the program code, but not run it.

* Permissions on unix system are managed in 3 distinct places / chgs —

a) user → files & dirs are owned by user.
The owner determines the file's user id.

b) Grp → files & dirs are assigned a grp which defines the file's grp id.

c) other → users who are not the owner nor a member of the grp, comprise a file's other id.

* To view file (per) —

for all files in a dir — use the 'ls' cmd with the -la or -l options
eg → ls -l.

* To change file (per) —

use the cmd chmod (change mode).

The owner of a file can change the per for user (u), grp (g) or others (o) by adding (+) or subtracting (-) the read

w & execute (per).

There are 2 ways of using chmod to change the (per) —

a) Symbolic method:

A chmod cmd using this method consists of at least 3 parts —

Access	cls	operator	Access type
u	+	(add access)	r (read)
g	-	(remove access)	w (write)
o	=	(Retract access)	x (execute)
a	(all:u,g)		

eg →

To add (per) for everyone to read a file in the cnt dir named myfile at unix prompt —

chmod a+r myfile

b) Absolute method:

(permissions) (permissions) (permissions)

(per)	u	g	o
r	4	2	1
w	2	1	1
x	1	1	1

Add the sum of the (per) you want to give eg → for myfile to grant r, w & x

(per) (4+2+1=7), x & x (per) to users in yr grp (4+0+1=5) & o

only execute (per) to others (0 to 1 = 1)
how to use —

chmod 751 myfile

make the script executable with `chmod +x filename`.

VII shell scripting =

1) Cmts:

* A word line beginning with `"#"` causes that word & all remaining chars on that line to be ignored.

* It is not explanatory text about script & makes source code easier to understand.

* It helps other devs adding to understand the code, logic & help them to modify the script you wrote.

eg → `# Simple line`
* multi line cmt — using `here doc`.

eg → `<< multi line cmt.`
Everything inside the `here doc` is a multi line cmt.

2) Variables: (has string to which we assign a value. The value be a var)

text, filename, device, etc.

* Shell enables you to create, assign & alt var.

* contain letters (A to Z or a-z), num (0 to 9) & char.

eg → `var1 = "ansar"`

* `shk → varname = var value`

* to access the value stored in a var, `printf id name with the '$' sign`

eg → `name = "ansar"`

`echo $name` → ansar.

* 3 types of var —

a) local var: var that is present within the cmt instance of the shell.

They are set at the cmt prompt.

eg → `getnum () {`

`num=100 # local var`

`}`

`echo "num - inside ()"`

`getnum.`

→ - outside ()
100 - inside ()

2) Global var: Accessible throughout the prog. Are declared outside any block

ok code / ().

eg → num = 200

getnum {

— — —

— — —

}

echo — —

getnum → 200 0 ().

100 1 ().

3)

Shell var : var that are set by shell itself & hp shell to work with (s) correctly.

eg → '\$PWD' = stores working dir.

'\$HOME' = stores user's home dir.

4) Environment var :

Are only created once, after which they can be used by any user.

eg → BASH → shell name, BASH VERSION.

3)

operators :

1) Arithmetic () — used to perform normal

arithmetic opr.

2) + → Binary opr used to add 2 operands

3) -

4) *

5) /

6)

++ (increment) → to inc value of operand by 1

7) --

eg →

read -p 'Enter a:' a

read -p 'Enter b:' b

add = \$((a+b))

echo -e + \$add

sub = \$((a-b))

echo -e - \$sub

!

-p → used to display prompt

2)

Relational (Comparison) () :

used to compare 2 var / quantities.

a) -eq → == (e) -ge → >=

b) -ne → != (f) -le → ≤

c) -gt → >

d) -lt → <

eg → a=10

b=20.

if [\$a -eq \$b]

then

echo "equal"

else

echo "not equal"

fi

if [\$a -lt \$b]

then

echo "less than"

else

echo "not less than"

fi

3) Logical (Boolean) (o):

a) ! → logical NOT

b) -o or || → logical OR

c) -a or && → logical AND.

eg →

echo -n Enter 'st no:

read a

echo -n Enter 'and no:

read b.

if [\$a -lt 100 -a \$b -gt 15]

then

echo "false return"

else

echo "true return"

fi

* [! \$a -lt 100 -a \$b -gt 15]

! T -a F

F -a F → F.

4) Quoting :

a) Single quotes : holds onto the literal value of each char within the quotes.

No char in single quote has spe meaning NOT interpret var, backticks, \escape, \$,

b) Double quotes :

Allow the shell to interpret \$, backtick, \, !.

Have spe meaning when used with double quotes & before display they are evaluated.

eg → 0 test = 10.

echo "\$test" → 10

echo 'test' → test.

② printf "k\\nk" → k

printf 'k\\nk' → k\\nk.

③ a=10

echo ~~"\$a"~~ "a" → '10'

echo "\$a" → "10"

5)

read : to get 'p' from keyboard, we use the read cmd.

takes 'p' from keyboard & assigns it to a var.

eg → echo -n "Enter text:"

read text

-n → to keep the cursor on same line.
 -P → to display prompt msg.
 -t, -s, -e

echo "you entered: \$txt"

Has several cmd line options -

a) -P → Saves the extra step of using

an echo to prompt the user.

eg → read -p "Enter txt: " txt

echo "you entered: \$txt"

b) -t → followed by a num of sec

provides an automatic timeout

for read cmd.

eg → read -t 3 response

(3 sec assignment very read cmd)

work as "sleep", for that we use sleep

c) -s → used to make ip invisible.

"The user's ip will not be displayed

on the screen as they type.

eg → read -s -p "Enter password: pass

echo -e "\n your pass: \$pass"

→ enter password: (cmd type overpass)

password.

your pass: (cmd type overpass)

-e → used to enable interpreter's

backslash escapes

(~~cmd~~ \n newline cmd use -e)

-e password print \n newline)

test: Checks file types & compare values.

used as part of the condn execution

As shell cmd.

for → test EXPRESSION

[EXPRESSION]

⊕ echo "\$?" → 0 means exp evaluated

as T

as F

eg → test 100 -gt 99 && echo

"yes, it is true" ||

"No, it is false"

→ yes, it is true.

⊕ test 100 -lt 99 && echo "yes" ||

echo "No"

→ No.

condn -> statements: (5).

I if (5) → This block will be if specified

condn is true.

for → if [exp]

then

(8)

fi

II If-else (S): If specified condition is not T in if part then else part will be executed.

src → if [exp]
then

fi
S1
else
S2

III if-else-else-fi (S) (else if ladder):

To use multiple condition in 1 if else block, then else keyword is used in 8th.

src → if [exp1] then

S1
else if [exp2] then

S2 ~
S3 ~

else

S4 ~

IV Nested if (S):

can be used when 1 condition is satisfied then it again checks another condition.

src → if [exp1] then

S1 ~

S2 ~

else
if [exp2] then
S3 ~

VI Switch (S) / case (S):

works as a switch (S) if specified value match with the pattern then it will execute a block of that particular pattern.

A case will be terminated when the last command is executed.

If there is no match, the exit status of the case is 0.

src → case ~~keyword~~ name in

pattern 1) S1 (i) act as break (S)
pattern 2) S2 ;

*)
egac.

*egs →

a=20

b=20

if [a==b]

then

echo "a is = b"

else

echo "a is != b"

fi

if-else (S)

① Cars = "bharu"

It pass the variable in string

Case "Cars" in

```
"meccadev") echo "weemany carl";  
"aucl") echo "weemany carl";  
"bmw") echo "chennai";  
esac
```

o/p → Chennai.

② read -p "Enter a number: " n

Case \$n in

```
1) echo zero;  
2) echo one;
```

*) echo invalid;

③ time = \$(date +%o%t%P)

Case \$time in
→ hr in 24 hr

```
9) echo "gd morn";  
12) echo "gd noon";  
21) echo "gd ngt";
```

format

⑥ Iterative (8): (3)

I while (5):

cmd is evaluated & based on the
result loop will executed, if cmd

raise to F then loop will be terminated.
8/r → while cmd

do

Statement

done

eg → a = 0.

while [\$a -lt 10]

do

echo \$a

a=\$((exp \$a + 1))
a = 'exp \$a + 1'

done

II For (5):

operate on list of item. It repeat
a set of cmds for every item in
a list.

Each time the for loop executed, the
value of the var is set to the next
word in the list of words.

8/r → for var in word1 word2 ... n

do

Stmnt to be executed

done

III until (8) :

It is executed as many as times the condition evaluates to F. The loop terminates when the condition becomes T.

do
\$stmt1~ until cmd & T
done.

* eg for loop -

for a in 1 2 3 4 5 6
do

if [\$a == 5]
then

continue

fi

echo "iteration no \$a"

done

→ iteration no 1

" 2

" 3

" 4

" 6

(\$a == 5) command it comes to continue & it directly goes to for & not goes to echo

* eg for until loop -

a=0

until [\$a -gt 5]

do

echo \$a

a=\$((a+1))

done

→ 0
5

* eg for while loop -

num=1

while ((num <= 5))

do

echo \$num

((num++))

done.

7) break & continue (5) :

break (5) : used to terminate the execution of the entire loop, after completing the execution of all of the lines of code to the break (5).

\$/x → break.
use to exit from a nested loop using -
break n, n → nth closing loop to the exit from.

eg → a=0

while [\$a -lt 10]

do

echo \$a

if [\$a -eq 5]

then

break

fi

a = 'expr \$a + 1'

done

→

0

1

2

3

4

5

* expr cmd evaluates a given exp & displays its corresponding o/p.

• used for op's like +, -, *, /, %

• an int & evaluating a regular exp,

string op's like substring, length of str ~

str → {expr expression}

eg → ① for addition → {expr 3+5}

② for subtraction → {expr 3-5}

③ for multiplication → {expr 5*3=15}

④ for division → {expr 5/3}

⑤ increment → {y=y+1}

{ echo \$y }

⑥ for finding length of str → {a=hello}

b = {expr length \$a}

echo \$b → 5

⑦ to find index/position of char in str

{ a=hello

b = {expr index "hello" "l" }

echo \$b → 3

II continue (5):

Similar to break (5) except that it ends the cnt iteration of the loop to exit rather than the entire loop.

str → continue, (or) continue n → for

nested loop.

eg →

Nums = " 1 2 3 "

for num in nums

do

if [\$num -eq 0]

then

echo "Even num"

continue

done

a=hello

echo fb

Ly2 good in 3
latites.

used for cmd line calculator.

which we can ~~do~~ basic mathematical cal.

cmd for doing arithmetic cal.

- hip
- insecticide
- math lib
- standard
- quiet
- version

Assignment (c), comparison, logical, math (1)

* eg $\rightarrow \{10 \text{ echo "12+5"} \mid bc \rightarrow 17$

⑤ echo "var=10; var" | bc → 10

[illegible]

comp \rightarrow (6) echo 10 > 5 bc \rightarrow (7)

exp & print output

of chars & displays all lines that

The item that is searched in the file

* $\delta/\alpha \rightarrow \overset{\circ}{\text{grep}}[\text{options}] \text{pattern}[\text{files}]$

1) - c \rightarrow print only a count of the lines

2) $-h \rightarrow$ display matched lines, but not display flow

q) \rightarrow points all the lines that do not

eg \rightarrow cat \rightarrow abc|cde.fgh.i

U.N. x you Chrome

↳ case insensitive

* prep "unlike" abt. 1000

→ mix is great

② figrep -c "unix" <file.txt

[2 line -> 2 unix env, 80th line]

10) Array :

* It is a ~~shell script~~ ^{in shell script} ~~array~~ which contains multiple values may be same type / different type since by default everything is treated as a string in shell script.

a) declare array in different ways -

1) Indirect declaration :

we assigned a value in a particular index of array var. no need to it declare
\$kr -> Arr-name [index no.] = value.

b) Explicit (d) :

it we declare array then assigned the value.
\$kr -> declare -a Arrayname

c) Compound Assignment :

we declare array with a bunch of values. we can add other values later too.
\$kr -> Arr-name = (val1, val2, ... valN).

[Indexing]

* eg -> to print array value.

a) to print all elements -> [0] or [*].
\$kr -> echo \${Arr-name[*]}.

eg -> arr = (abc def ghi rsd)
echo \${arr[0]}
-> abc def ghi rsd.

b) to print 1st element -> index no. -
eg -> echo \${arr[0]}. (or)
echo \${1} {arr}

c) to print selected index element -
\$kr -> echo \${Arr-name[index no]}.

eg -> echo \${arr[5]}
d) print elements in range.

eg -> echo \${arr[@]:1:4}.
1st pos to 4th pos

e) to count the length of a particular element -
use # to print length.

eg -> echo \${#arr[0]}
(0th pos -> 2nd element of length).

f) to count length of array ->

eg -> echo \${#arr[@]}
g) to search in array -> arr[@] / search element #

eg → echo \${arr[@]} /*[a]*/*
(a arr-a command returning 1
otherwise returning 0)

h) to alt arr var → unset.

eg → unset arrname[i]

(index 1-8 2nd alt arrname)
unset arrname
(to alt array local)

g) to print static array

#!/bin/bash
arr=(1 2 3 4 5)

i=0

while [\$i -lt \${#arr[@]}]
do

echo \${arr[\$i]}

i=\$((i+1))

done
→ 1 2 3 4 5

f) to read array elements at run time

echo "Print array."

echo -n "Enter total no: "

read n

echo "Enter no: "

declare -a a
declaring array
i=0

while [\$i -lt \$n]
do

read a[\$i]

i=\$((i+1))

done

echo "Output: "

for i in "\${a[@]}"

do

echo \$i

done

→ Enter total no: 3

Enter no: 1

Output: 1

5

7