

CAREER OBJECTIVE

Enthusiastic and dedicated Computer
Engineering student with a strong foundation
in game development and web development.
Proficient in programming languages, 3D/2D
game design, and web technologies, with
hands-on experience in Godot and
frameworks like ASP.NET. Seeking
opportunities to apply creative problemsolving and technical skills in both fields,
aiming to contribute to engaging digital
experiences and dynamic applications within
a forward-thinking organization.

SKILLS

- · Godot, MonoGame
- C#, C++, Python, GDScript
- ASP.NET, MAUI, Avalonia, WPF
- · MongoDB, PostgreSQL
- · AWS, Azure
- · Linux SysAdmin
- Arduino

CONTACT

Email: akoclo19@gmail.com LinkedIn: linkedin.com/in/akoc1 Personal Website: akoc1.github.io

Games: hyaden.itch.io

EDUCATION

Korkut Ata University (2023-Present)

Bachelor of Science in Computer Engineering

PROJECTS

Wovie Jam 4.0 - PC Game

My first game "Panzo" ranked 77th among a thousand participants in Wovie Jam 4.0.

Magara Jam #4 - PC Game

The second game I made was "Bir Şeyler Ters Gibi?" which qualified for the second round in Magara Jam.

Magara Jam #5 - PC Game

I have also participated in Magara Game Jam 2023 physically in Istanbul.

Tic Tac Toe - Mobile Game

I've just launched my visually striking, one-of-a-kind Tic-Tac-Toe game on the Play Store!

https://play.google.com/store/apps/details?id=com.peacefulroute.tictactoe

Commercial Website for a Clinic

I made a website for a local clinic located in Ankara. I've used C# and ASP.NET framework.

www.polatliatomserum.com

CERTIFICATES AND/OR EVENTS ATTENDED

Özgür Yazılım Kampı - Linux SysAdmin Course Event happened in Bolu İzzet Baysal University

Participated in Magara Game Jam #5 2023 physically in Istanbul

Event happened in StartGate building in Sariyer/Istanbul

