

# TcIMPI - TcI Bindings for MPI

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# Chapter 1

## TclMPI User's Guide

This page describes Tcl bindings for MPI. This package provides a shared object that can be loaded into a Tcl interpreter to provide additional commands that act as an interface to an underlying MPI implementation. This allows to run Tcl scripts in parallel via `mpirun` or `mpiexec` similar to C, C++ or Fortran programs and communicate via wrappers to MPI function call.

The original motivation for writing this package was to complement a Tcl wrapper for the LAMMPS molecular dynamics simulation software, but also allow using the VMD molecular visualization and analysis package in parallel without having to recompile VMD and using a convenient API to people that already know how to program parallel programs with MPI in C, C++ or Fortran.

### 1.1 Compilation and Installation

The package currently consist of a single C source file which needs to be compiled for dynamic linkage. The corresponding commands for Linux and MacOSX systems are included in the provided makefile. All that is required to compile the package is an installed Tcl development system and a working MPI installation. Since this creates a dynamically loaded shared object (DSO), both Tcl and MPI have to be compiled and linked as shared libraries (this is the default for Tcl and OpenMPI on Linux, but your mileage may vary). As of May 15 2012 the code has only been tested on 32-bit and 64-bit x86 Linux platforms with OpenMPI.

To compile the package adjust the settings in the Makefile according to your platform, MPI and Tcl installation. For most Linux distributions, this requires installing not only an MPI and Tcl package, but also the corresponding development packages, e.g. on Fedora you need `openmpi`, `openmpi-devel`, `tcl`, and `tcl-devel` and their dependencies. Then type `make` to compile the `tclmpi.so` file. With `make check` you can run the integrated unittest package to see, if everything is working as expected.

To install you can create a directory, e.g. `/usr/local/libexec/tclmpi`, and copy the files `tclmpi.so` and `pkgIndex.tcl` into it. If you then use the command `set auto_path [concat /usr/local/libexec/tclmpi $auto_path]` in your `.tclshrc` or `.vmdrc`, you can load the `tclmpi` wrappers on demand simply by using the command `package require tclmpi`.

### 1.2 Software Development and Bug Reports

The TclMPI code is maintained using git for source code management, and the project is hosted on github at <https://github.com/akohlmeier/tclmpi> From there you can download snapshots of the development and releases, clone the repository to follow development, or work on your own branch through forking it. Bug reports and feature requests should also be filed on github at through the issue tracker at: <https://github.com/akohlmeier/tclmpi/issues>.

## 1.3 Example Programs

The following section provides some simple examples using TclMPI to recreate some common MPI example programs in Tcl.

### 1.3.1 Hello World

This is the TclMPI version of "hello world".

```

1  #!/bin/sh \
2  exec tclsh "$0" "$@"
3  package require tclmpi 0.6
4
5  # initialize MPI
6  ::tclmpi::init
7
8  # get size of communicator and rank of process
9  set comm tclmpi::comm_world
10 set size [::tclmpi::comm_size $comm]
11 set rank [::tclmpi::comm_rank $comm]
12
13 puts "hello world, this is rank $rank of $size"
14
15 # shut down MPI
16 ::tclmpi::finalize
17 exit 0

```

### 1.3.2 Computation of Pi

This script uses TclMPI to compute the value of Pi from numerical quadrature of the integral:

$$\pi = \int_0^1 \frac{4}{1+x^2} dx$$

```

1  #!/bin/sh \
2  exec tclsh "$0" "$@"
3  package require tclmpi 0.6
4
5  # initialize MPI
6  ::tclmpi::init
7
8  set comm tclmpi::comm_world
9  set size [::tclmpi::comm_size $comm]
10 set rank [::tclmpi::comm_rank $comm]
11 set master 0
12
13 set num [lindex $argv 0]
14 # make sure all processes have the same interval parameter
15 set num [::tclmpi::bcast $num ::tclmpi::int $master $comm]
16
17 # run parallel calculation
18 set h [expr {1.0/$num}]
19 set sum 0.0
20 for {set i $rank} {$i < $num} {incr i $size} {
21     set sum [expr {$sum + 4.0/(1.0 + ($h*($i+0.5))**2)}]
22 }
23 set mypi [expr {$h * $sum}]
24
25 # combine and print results
26 set mypi [::tclmpi::allreduce $mypi tclmpi::double \
27     tclmpi::sum $comm]
28 if {$rank == $master} {
29     set rel [expr {abs(($mypi - 3.14159265358979)/3.14159265358979)}]
30     puts "result: $mypi. relative error: $rel"
31 }
32
33 # shut down MPI
34 ::tclmpi::finalize
35 exit 0

```



## Chapter 2

# TclMPI Developer's Guide

This document explains the implementation of the Tcl bindings for MPI implemented in TclMPI. The following sections will document how and which MPI is mapped to Tcl and what design choices were made.

### 2.1 Overall Design and Differences to the MPI C-bindings

To be consistent with typical Tcl conventions all commands and constants in lower case and prefixed with `tclmpi`, so that clashes with existing programs are reduced. This is not yet set up to be a proper namespace, but that may happen at a later point, if the need arises. The overall philosophy of the bindings is to make the API similar to the MPI one (e.g. maintain the order of arguments), but don't stick to it slavishly and do things the Tcl way wherever justified. Convenience and simplicity take precedence over performance. If performance matters that much, one would write the entire code C/C++ or Fortran and not Tcl. The biggest visible change is that for sending data around, receive buffers will be automatically set up to handle the entire message. Thus the typical "count" arguments of the C/C++ or Fortran bindings for MPI is not required, and the received data will be the return value of the corresponding command. This is consistent with the automatic memory management in Tcl, but this convenience and consistency will affect performance and the semantics. For example calls to `tclmpi::bcast` will be converted into *two* calls to `MPI_Bcast()`; the first will broadcast the size of the data set being sent (so that a sufficiently sized buffers can be allocated) and then the second call will finally send the data for real. Similarly, `tclmpi::recv` will be converted into calling `MPI_Probe()` and then `MPI_Recv()` for the purpose of determining the amount of temporary storage required. The second call will also use the `MPI_SOURCE` and `MPI_TAG` flags from the `MPI_Status` object created for `MPI_Probe()` to make certain, the correct data is received.

Things get even more complicated with non-blocking receives. Since we need to know the size of the message to receive, a non-blocking receive can only be posted, if the corresponding send is already pending. This is being determined by calling `MPI_Iprobe()` and when this shows no (matching) pending message, the parameters for the receive will be cached and the then `MPI_Probe()` followed by `MPI_Recv()` will be called as part of `tclmpi::wait`. The blocking/non-blocking behavior of the Tcl script should be very close to the corresponding C bindings, but probably not as efficient.

### 2.2 TclMPI Support Functions

Several MPI entities like communicators, requests, status objects cannot be represented directly in Tcl. For TclMPI they need to be mapped to something else, for example a string that will uniquely identify this entity and then it will be translated into the real object it represents with the help of the following support functions.

#### 2.2.1 Mapping Communicators

MPI communicators are represented in TclMPI by strings of the form `"tclmpi::comm%d"`, with `"%d"` being replaced by a unique integer. In addition, a few string constants are mapped to the default communicators that are defined

in MPI. These are `tclmpi::comm_world`, `tclmpi::comm_self`, and `tclmpi::comm_null`, which represent `MPI_COMM_WORLD`, `MPI_COMM_SELF`, and `MPI_COMM_NULL`, respectively.

Internally the map is maintained in a simple linked list which is initialized with the three default communicators when the plugin is loaded and where new communicators are added at the end as needed. The functions `mpi2tcl_comm` and `tcl2mpi_comm` are then used to translate from one representation to the other while `tclmpi_add_comm` will append a new communicator to the list.

## Chapter 3

# Namespace Index

### 3.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

<a href="#">tclmpi</a> . . . . .	11
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## Chapter 4

# Data Structure Index

### 4.1 Data Structures

Here are the data structures with brief descriptions:

<a href="#">tclmpi_comm_t</a>	19
<a href="#">tclmpi_req_t</a>	20



## Chapter 5

# File Index

### 5.1 File List

Here is a list of all documented files with brief descriptions:

<a href="#">_tclmpi.c</a>	23
<a href="#">tclmpi.tcl</a>	52
tests/ <a href="#">harness.tcl</a>	53





## Chapter 6

# Namespace Documentation

### 6.1 tclmpi Namespace Reference

#### Functions

- [init](#)
- [finalize](#)
- [abort](#) comm errorcode
- [comm\\_size](#) comm
- [comm\\_rank](#) comm
- [comm\\_split](#) comm color key
- [barrier](#) comm
- [bcast](#) data type root comm
- [allreduce](#) data type op comm
- [send](#) data type dest tag comm
- [isend](#) data type dest tag comm
- [recv](#) type source tag comm?status?
- [irecv](#) type source tag comm
- [probe](#) source tag comm?status?
- [iprobe](#) source tag comm?status?
- [wait](#) request?status?

#### Variables

- [auto](#)  
*constant for automatic data type*
- [int](#)  
*constant for integer data type*
- [intint](#)  
*constant for integer pair data type*
- [double](#)  
*constant for double data type*
- [dblint](#)  
*constant for double/int pair data type*
- [comm\\_world](#)  
*constant for world communicator*
- [comm\\_self](#)  
*constant for self communicator*

- [comm\\_null](#)  
*constant empty communicator*
- [any\\_source](#)  
*constant to accept messages from any source rank*
- [any\\_tag](#)  
*constant to accept messages with any tag*
- [sum](#)  
*summation operation*
- [prod](#)  
*product operation*
- [max](#)  
*maximum operation*
- [min](#)  
*minimum operation*
- [land](#)  
*logical and operation*
- [band](#)  
*bitwise and operation*
- [lor](#)  
*logical or operation*
- [bor](#)  
*bitwise or operation*
- [lxor](#)  
*logical xor operation*
- [bxor](#)  
*bitwise xor operation*
- [maxloc](#)  
*maximum and location operation*
- [minloc](#)  
*minimum and location operation*
- [undefined](#)  
*constant to indicate an undefined number*
- [version](#)  
*version number of this package*

### 6.1.1 Detailed Description

TclMPI wrapper

### 6.1.2 Function Documentation

#### 6.1.2.1 `tclmpi::abort comm errorcode`

Terminates the MPI environment from Tcl

Parameters

<i>comm</i>	Tcl representation of an MPI communicator
<i>errorcode</i>	an integer that will be returned as exit code to the OS

This command makes a best attempt to abort all tasks sharing the communicator and exit with the provided error code. Only one task needs to call `tclmpi::abort`. This command terminates the program, so there can be no return value.

For implementation details see `TclMPI_Abort()`.

#### 6.1.2.2 tclmpi::allreduce data type op comm

Combines data from all processes and distributes the result back to them

##### Parameters

<i>data</i>	data to be reduced (Tcl data object)
<i>type</i>	data type to be used (string constant)
<i>op</i>	reduction operation (string constant)
<i>comm</i>	Tcl representation of an MPI communicator

##### Returns

data resulting from the reduction operation

This command performs a global reduction operation *op* on the provided data object across all processes participating in the communicator *comm*. If data is a list, then the reduction will be done across each respective entry of the same list index. The result is distributed to all processes and used as return value of the command. This command only supports the data types `tclmpi::int` and `tclmpi::double` and `tclmpi::intint` for operations `tclmpi::maxloc` and `tclmpi::minloc`. The following reduction operations are supported: `tclmpi::max` (maximum), `tclmpi::min` (minimum), `tclmpi::sum` (sum), `tclmpi::prod` (product), `tclmpi::land` (logical and), `tclmpi::band` (bitwise and), `tclmpi::lor` (logical or), `tclmpi::bor` (bitwise or), `tclmpi::lxor` (logical exclusive or), `tclmpi::bxor` (bitwise exclusive or), `tclmpi::maxloc` (max value and location), `tclmpi::minloc` (min value and location). This function call is an implicit synchronization.

For implementation details see `TclMPI_Allreduce()`.

#### 6.1.2.3 tclmpi::barrier comm

Synchronize MPI processes

##### Parameters

<i>comm</i>	Tcl representation of an MPI communicator
-------------	---

Blocks the caller until all processes sharing the communicator have called it; the call returns at any process only after **all** processes have entered the call and thus effectively synchronizes the processes. This function has no return value.

For implementation details see `TclMPI_Barrier()`.

#### 6.1.2.4 tclmpi::bcast data type root comm

Broadcasts data from one process to all other processes on the communicator

##### Parameters

<i>data</i>	data to be broadcast (Tcl data object)
<i>type</i>	data type to be used (string constant)
<i>root</i>	rank of process that is providing the data (integer)
<i>comm</i>	Tcl representation of an MPI communicator

**Returns**

data that was broadcast

This command broadcasts the provided data object (list or single number or string) from the process with rank root on the communicator comm to all processes sharing the communicator. The data argument has to be present on all processes but will be ignored on all but the root process. The data resulting from the broadcast will be stored in the return value of the command on **all** processes. This is important when the data type is not `tclmpi::auto`, since using other data types may incur an irreversible conversion of the data elements. This function call is an implicit synchronization.

For implementation details see [TclMPI\\_Bcast\(\)](#).

**6.1.2.5 tclmpi::comm\_rank comm**

Returns the rank of the current process in an MPI communicator

**Parameters**

<i>comm</i>	Tcl representation of an MPI communicator
-------------	---

**Returns**

rank on the communicator (integer between 0 and size-1)

This function gives the rank of the process in the particular communicator. Many programs will be written with a manager-worker model, where one process (such as the rank-zero process) will play a supervisory role, and the other processes will serve as compute nodes. In this framework, `tclmpi::comm_size` and `tclmpi::comm_rank` are useful for determining the roles of the various processes of a communicator.

For implementation details see [TclMPI\\_Comm\\_rank\(\)](#).

**6.1.2.6 tclmpi::comm\_size comm**

Returns the number of processes involved in an MPI communicator

**Parameters**

<i>comm</i>	Tcl representation of an MPI communicator
-------------	---

**Returns**

number of MPI processes on communicator

This function indicates the number of processes involved in a communicator. For `tclmpi::comm_world`, it indicates the total number of processes available. This call is often used in combination with `tclmpi::comm_rank` to determine the amount of concurrency available for a specific library or program. `tclmpi::comm_rank` indicates the rank of the process that calls it in the range from 0...size-1, where size is the return value of `tclmpi::comm_size`.

For implementation details see [TclMPI\\_Comm\\_size\(\)](#).

**6.1.2.7 tclmpi::comm\_split comm color key**

Creates new communicators based on "color" and "key" flags

**Parameters**

<i>comm</i>	Tcl representation of an MPI communicator
<i>color</i>	subset assignment (non-negative integer or <code>tclmpi::undefined</code> )
<i>key</i>	relative rank assignment (integer)

### Returns

Tcl representation of the newly created MPI communicator

This function partitions the group associated with `comm` into disjoint subgroups, one for each value of `color`. Each subgroup contains all processes of the same color. Within each subgroup, the processes are ranked in the order defined by the value of the argument `key`, with ties broken according to their rank in the old group. A new communicator is created for each subgroup and returned in `newcomm`. A process may supply the color value `tclmpi::undefined`, in which case the function returns `tclmpi::comm_null`. This is a collective call, but each process is permitted to provide different values for `color` and `key`.

The following example shows how to construct a communicator where the ranks are reversed in comparison to the world communicator.

```
1 set comm tclmpi::comm_world
2 set size [::tclmpi::comm_size $comm]
3 set key -[::tclmpi::comm_rank $comm]
4 set revcomm [::tclmpi::comm_split $comm 1 $key]
```

For implementation details see [TclMPI\\_Comm\\_split\(\)](#).

#### 6.1.2.8 tclmpi::finalize

Shut down the MPI environment from Tcl

This command closes the MPI environment and cleans up all MPI states. All processes must call this routine before exiting. Calling this function before calling `tclmpi::init` is an error. After calling this function, no more TclMPI commands including `tclmpi::finalize` and `tclmpi::init` may be used. This command takes no arguments and has no return value.

For implementation details see [TclMPI\\_Finalize\(\)](#).

#### 6.1.2.9 tclmpi::init

Initialize the MPI environment from Tcl

This command initializes the MPI environment. Needs to be called before any other TclMPI commands. MPI can be initialized at most once, so calling `tclmpi::init` multiple times is an error. Like in the C bindings for MPI, `tclmpi::init` will scan the argument vector, the global variable `$argv`, for any MPI implementation specific flags and will remove them. The global variable `$argc` will be adjusted accordingly. This command takes no arguments and has no return value.

For implementation details see [TclMPI\\_Init\(\)](#).

#### 6.1.2.10 tclmpi::iprobe source tag comm ?status?

Non-blocking test for a message

### Parameters

<i>source</i>	rank of sending process or <a href="#">tclmpi::any_source</a>
<i>tag</i>	message identification tag or <a href="#">tclmpi::any_tag</a>
<i>comm</i>	Tcl representation of an MPI communicator
<i>status</i>	variable name for status array (string)

### Returns

1 or 0 depending on whether a pending request was detected

This function allows to check for an incoming message on the communicator `comm` without actually receiving it. Unlike `tclmpi::probe`, this call is non-blocking, i.e. it will return immediately and report whether there is a message

pending or not in its return value (1 or 0, respectively). Instead of a specific source rank, the constant `tclmpi::any_source` can be used and similarly `tclmpi::any_tag` as tag, to test for send requests from any rank or tag, respectively. The (optional) status argument would be the name of a variable in which status information about the message will be stored in the form of an array. This associative array has the entries `MPI_SOURCE` (rank of sender), `MPI_TAG` (tag of message), `COUNT_CHAR` (size of message in bytes), `COUNT_INT` (size of message in `tclmpi::int` units), `COUNT_DOUBLE` (size of message in `tclmpi::double` units).

For implementation details see `TclMPI_Iprobe()`.

#### 6.1.2.11 `tclmpi::irecv` type source tag comm

Initiate a non-blocking receive

##### Parameters

<i>type</i>	data type to be used (string constant)
<i>source</i>	rank of sending process or <code>tclmpi::any_source</code>
<i>tag</i>	message identification tag or <code>tclmpi::any_tag</code>
<i>comm</i>	Tcl representation of an MPI communicator

##### Returns

Tcl representation of generated MPI request

This procedure provides a non-blocking receive operation, i.e. it returns **immediately**. The call does not return any data but a request handle of the form `tclmpi::req#`, with # being a unique integer number. This request handle is best stored in a variable and needs to be passed to a `tclmpi::wait` call to wait for completion of the receive and pass the data to the calling code as return value of the wait call. The type argument has to match that of the corresponding send command. Instead of a specific source rank, the constant `tclmpi::any_source` can be used and similarly `tclmpi::any_tag` as tag, to not select on source rank or tag, respectively.

For implementation details see `TclMPI_Irecv()`.

#### 6.1.2.12 `tclmpi::isend` data type dest tag comm

Perform a non-blocking send

##### Parameters

<i>data</i>	data to be sent (Tcl data object)
<i>type</i>	data type to be used (string constant)
<i>dest</i>	rank of destination process (non-negative integer)
<i>tag</i>	message identification tag (integer)
<i>comm</i>	Tcl representation of an MPI communicator

##### Returns

Tcl representation of generated MPI request

This function performs a regular **non-blocking** send to process rank dest on communicator comm. The choice of data type determines how data is being sent and thus unlike in the C-bindings the corresponding receive has to use the same data data type. As a non-blocking call, the function will return immediately. The return value is a string representing the generated MPI request and it can be passed to a call to `tclmpi::wait` in order to wait for its completion and release all reserved storage associated with the request.

For implementation details see `TclMPI_Isend()`.

## 6.1.2.13 tclmpi::probe source tag comm ?status?

Blocking test for a message

## Parameters

<i>source</i>	rank of sending process or <a href="#">tclmpi::any_source</a>
<i>tag</i>	message identification tag or <a href="#">tclmpi::any_tag</a>
<i>comm</i>	Tcl representation of an MPI communicator
<i>status</i>	variable name for status array (string)

## Returns

empty

This function allows to check for an incoming message on the communicator *comm* without actually receiving it. Nevertheless, this call is blocking, i.e. it will not return unless there is actually a message pending that matches the requirements of source rank and message tag. Instead of a specific source rank, the constant [tclmpi::any\\_source](#) can be used and similarly [tclmpi::any\\_tag](#) as tag, to accept send requests from any rank or tag, respectively. The (optional) status argument would be the name of a variable in which status information about the message will be stored in the form of an array. This associative array has the entries MPI\_SOURCE (rank of sender), MPI\_TAG (tag of message), COUNT\_CHAR (size of message in bytes), COUNT\_INT (size of message in [tclmpi::int](#) units), COUNT\_DOUBLE (size of message in [tclmpi::double](#) units).

For implementation details see [TclMPI\\_Probe\(\)](#).

## 6.1.2.14 tclmpi::recv type source tag comm ?status?

Perform a blocking receive

## Parameters

<i>type</i>	data type to be used (string constant)
<i>source</i>	rank of sending process or <a href="#">tclmpi::any_source</a>
<i>tag</i>	message identification tag or <a href="#">tclmpi::any_tag</a>
<i>comm</i>	Tcl representation of an MPI communicator
<i>status</i>	variable name for status array (string)

## Returns

the received data

This procedure provides a blocking receive operation, i.e. it only returns **after** the message is received in full. The received data will be passed as return value. The type argument has to match that of the corresponding send command. Instead of using a specific source rank, the constant [tclmpi::any\\_source](#) can be used and similarly [tclmpi::any\\_tag](#) as tag. This way the receive operation will not select a message based on source rank or tag, respectively. The (optional) status argument would be the name of a variable in which status information about the receive will be stored in the form of an array. The associative array has the entries MPI\_SOURCE (rank of sender), MPI\_TAG (tag of message), COUNT\_CHAR (size of message in bytes), COUNT\_INT (size of message in [tclmpi::int](#) units), COUNT\_DOUBLE (size of message in [tclmpi::double](#) units).

For implementation details see [TclMPI\\_Recv\(\)](#).

## 6.1.2.15 tclmpi::send data type dest tag comm

Perform a blocking send

## Parameters

<i>data</i>	data to be sent (Tcl data object)
<i>type</i>	data type to be used (string constant)
<i>dest</i>	rank of destination process (non-negative integer)
<i>tag</i>	message identification tag (integer)
<i>comm</i>	Tcl representation of an MPI communicator

This function performs a regular **blocking** send to process rank *dest* on communicator *comm*. The choice of data type determines how data is being sent and thus unlike in the C-bindings the corresponding receive has to use the same data type. As a blocking call, the function will only return when all data is sent. This function has no return value.

For implementation details see [TclMPI\\_Send\(\)](#).

6.1.2.16 `tclmpi::wait request ?status?`

Wait for MPI request completion

## Parameters

<i>request</i>	Tcl representation of an MPI request
<i>status</i>	variable name for status array (string)

## Returns

empty or received data that was associated with the request

This function takes a communication request created by a non-blocking send or receive call ([tclmpi::isend](#) or [tclmpi::irecv](#)) and waits for its completion. In case of a send, it will merely wait until the matching communication is completed and any resources associated with the request will be released. If the request was generated by a non-blocking receive call, [tclmpi::wait](#) will hand the received data to the calling routine in its return value. The (optional) status argument would be the name of a variable in which the resulting status information will be stored in the form of an associative array. The associative array will have the entries MPI\_SOURCE (rank of sender), MPI\_TAG (tag of message), COUNT\_CHAR (size of message in bytes), COUNT\_INT (size of message in [tclmpi::int](#) units), COUNT\_DOUBLE (size of message in [tclmpi::double](#) units).

For implementation details see [TclMPI\\_Wait\(\)](#).



## Chapter 7

# Data Structure Documentation

### 7.1 tclmpi\_comm\_t Struct Reference

#### Data Fields

- const char \* [label](#)
- MPI\_Comm [comm](#)
- int [valid](#)
- tclmpi\_comm\_t \* [next](#)

#### 7.1.1 Detailed Description

Linked list entry to map MPI communicators to strings.

Linked list entry type for managing MPI communicators

#### 7.1.2 Field Documentation

##### 7.1.2.1 MPI\_Comm tclmpi\_comm\_t::comm

MPI communicator corresponding of this entry

##### 7.1.2.2 const char\* tclmpi\_comm\_t::label

String representing the communicator in Tcl

##### 7.1.2.3 tclmpi\_comm\_t\* tclmpi\_comm\_t::next

Pointer to next element in linked list

##### 7.1.2.4 int tclmpi\_comm\_t::valid

Non-zero if communicator is valid

The documentation for this struct was generated from the following file:

- [\\_tclmpi.c](#)

## 7.2 tclmpi\_req\_t Struct Reference

### Data Fields

- const char \* [label](#)
- void \* [data](#)
- int [len](#)
- int [type](#)
- int [source](#)
- int [tag](#)
- MPI\_Request \* [req](#)
- MPI\_Comm [comm](#)
- tclmpi\_req\_t \* [next](#)

### 7.2.1 Detailed Description

Linked list entry to map MPI requests to "tclmpi::req%d" strings.

Linked list entry type for managing MPI requests

### 7.2.2 Field Documentation

#### 7.2.2.1 MPI\_Comm tclmpi\_req\_t::comm

communicator for non-blocking receive

#### 7.2.2.2 void\* tclmpi\_req\_t::data

pointer to send or receive data buffer

#### 7.2.2.3 const char\* tclmpi\_req\_t::label

identifier of this request

#### 7.2.2.4 int tclmpi\_req\_t::len

size of data block

#### 7.2.2.5 tclmpi\_req\_t\* tclmpi\_req\_t::next

pointer to next struct

#### 7.2.2.6 MPI\_Request\* tclmpi\_req\_t::req

pointer MPI request handle generated by MPI

#### 7.2.2.7 int tclmpi\_req\_t::source

source rank of non-blocking receive

#### 7.2.2.8 int tclmpi\_req\_t::tag

tag selector of non-blocking receive

#### 7.2.2.9 int tclmpi\_req\_t::type

data type of send data

The documentation for this struct was generated from the following file:

- [\\_tclmpi.c](#)

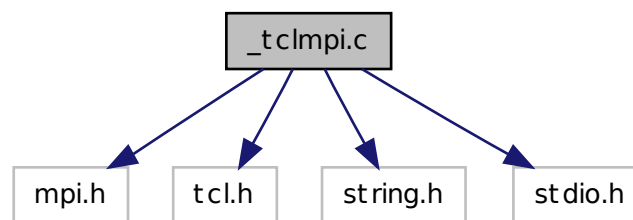


## Chapter 8

# File Documentation

### 8.1 \_tclmpi.c File Reference

```
#include <mpi.h>
#include <tcl.h>
#include <string.h>
#include <stdio.h>
Include dependency graph for _tclmpi.c:
```



### Data Structures

- struct `tclmpi_comm_t`
- struct `tclmpi_req_t`

### Macros

- `#define TCLMPI_INVALID -1`
- `#define TCLMPI_NONE 0`
- `#define TCLMPI_AUTO 1`
- `#define TCLMPI_INT 2`
- `#define TCLMPI_INT_INT 3`
- `#define TCLMPI_DOUBLE 4`
- `#define TCLMPI_DOUBLE_INT 5`

## Functions

- static const char \* [mpi2tcl\\_comm](#) (MPI\_Comm comm)
- static MPI\_Comm [tcl2mpi\\_comm](#) (const char \*label)
- static const char \* [tclmpi\\_add\\_comm](#) (MPI\_Comm comm)
- static const char \* [tclmpi\\_add\\_req](#) ()
- static tclmpi\_req\_t \* [tclmpi\\_find\\_req](#) (const char \*label)
- static int [tclmpi\\_del\\_req](#) (tclmpi\_req\_t \*req)
- static int [tclmpi\\_datatype](#) (const char \*type)
- static int [tclmpi\\_errcheck](#) (Tcl\_Interp \*interp, int ierr, Tcl\_Obj \*obj)
- static int [tclmpi\\_comcheck](#) (Tcl\_Interp \*interp, MPI\_Comm comm, Tcl\_Obj \*obj0, Tcl\_Obj \*obj1)
- static int [tclmpi\\_typecheck](#) (Tcl\_Interp \*interp, int type, Tcl\_Obj \*obj0, Tcl\_Obj \*obj1)
- int [TclMPI\\_Init](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Finalize](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Abort](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Comm\\_size](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Comm\\_rank](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Comm\\_split](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Barrier](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Bcast](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Allreduce](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Send](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Isend](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Recv](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Irecv](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Probe](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Iprobe](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [TclMPI\\_Wait](#) (ClientData nodata, Tcl\_Interp \*interp, int objc, Tcl\_Obj \*const objv[])
- int [\\_tclmpi\\_init](#) (Tcl\_Interp \*interp)

## Variables

- static tclmpi\_comm\_t \* [first\\_comm](#) = NULL
- static tclmpi\_comm\_t \* [last\\_comm](#) = NULL
- static int [tclmpi\\_comm\\_cntr](#) = 0
- static MPI\_Comm [MPI\\_COMM\\_INVALID](#)
- static tclmpi\_req\_t \* [first\\_req](#) = NULL
- static int [tclmpi\\_req\\_cntr](#) = 0
- static char [tclmpi\\_errmsg](#) [MPI\_MAX\_ERROR\_STRING]
- static int [tclmpi\\_init\\_done](#) = 0

### 8.1.1 Detailed Description

### 8.1.2 Macro Definition Documentation

#### 8.1.2.1 #define TCLMPI\_AUTO 1

the tcl native data type (string)

#### 8.1.2.2 #define TCLMPI\_DOUBLE 4

floating point data type

#### 8.1.2.3 #define TCLMPI\_DOUBLE\_INT 5

data type for double/integer pair

#### 8.1.2.4 #define TCLMPI\_INT 2

data type for integers

#### 8.1.2.5 #define TCLMPI\_INT\_INT 3

data type for pairs of integers

#### 8.1.2.6 #define TCLMPI\_INVALID -1

not ready to handle data

#### 8.1.2.7 #define TCLMPI\_NONE 0

no data type assigned

### 8.1.3 Function Documentation

#### 8.1.3.1 int \_tclmpi\_Init ( Tcl\_Interp \* *interp* )

register this plugin with the Tcl interpreter

##### Parameters

<i>interp</i>	current Tcl interpreter
---------------	-------------------------

##### Returns

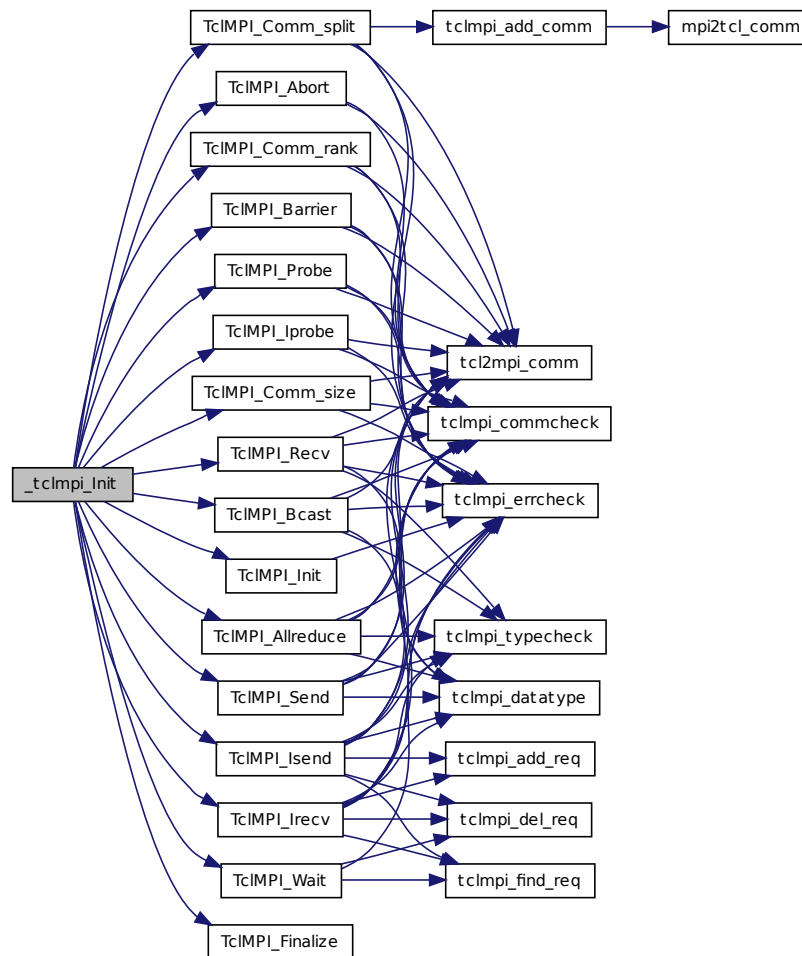
TCL\_OK or TCL\_ERROR

This function sets up the plugin to register the various MPI wrappers in this package with the Tcl interpreter.

Depending on the USE\_TCL\_STUBS define being active or not, this is done using the native dynamic loader interface or the Tcl stubs interface, which would allow to load the plugin into static executables and plugins from different Tcl versions.

In addition the linked list for translating MPI communicators is initialized for the predefined communicators [tclmpi::comm\\_world](#), [tclmpi::comm\\_self](#), and [tclmpi::comm\\_null](#) and its corresponding MPI counterparts.

Here is the call graph for this function:



### 8.1.3.2 static const char\* mpi2tcl\_comm ( MPI\_Comm *comm* ) [static]

Translate an MPI communicator to its Tcl label.

#### Parameters

<i>comm</i>	an MPI communicator
-------------	---------------------



**Returns**

the corresponding string label or NULL.

This function will search through the linked list of known communicators until it finds the (first) match and then returns the string label to the calling function. If a NULL is returned, the communicator does not yet exist in the linked list.

Here is the caller graph for this function:



### 8.1.3.3 static MPI.Comm tcl2mpi\_comm ( const char \* *label* ) [static]

Translate a Tcl communicator label into the MPI communicator it represents.

**Parameters**

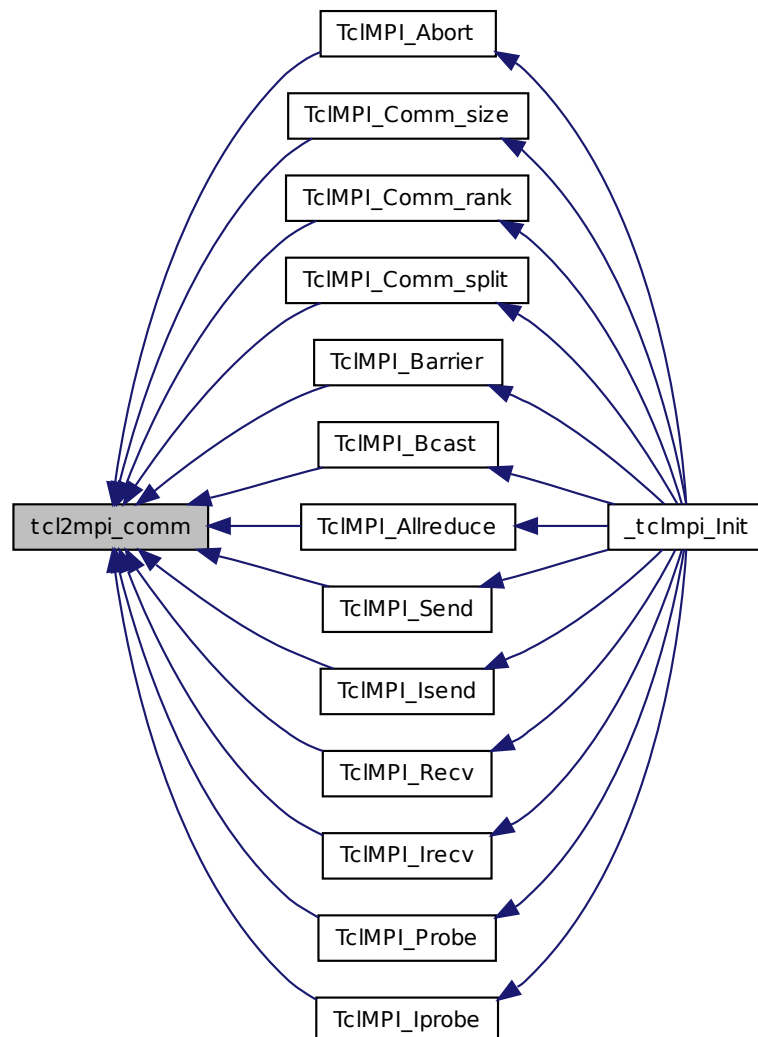
<i>label</i>	the Tcl name for the communicator
--------------	-----------------------------------

**Returns**

the matching MPI communicator or MPI\_COMM\_INVALID

This function will search through the linked list of known communicators until it finds the (first) match and then returns the string label to the calling function. If a NULL is returned, the communicator does not yet exist in the linked list.

Here is the caller graph for this function:



8.1.3.4 `int TcIMPI_Abort ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[])`

wrapper for `MPI_Abort()`

#### Parameters

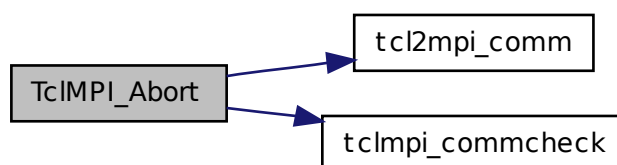
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

This function translates the Tcl string representing a communicator into the corresponding MPI communicator and then calls MPI\_Abort().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 8.1.3.5 static const char\* tclmpi\_add\_comm ( MPI\_Comm *comm* ) [static]

Add an MPI communicator to the linked list of communicators, if needed.

## Parameters

<i>comm</i>	an MPI communicator
-------------	---------------------

**Returns**

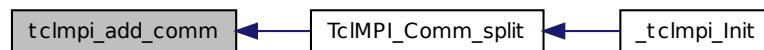
the corresponding string label or NULL.

This function will first call `mpi2tcl_comm` in order to see, if the communicator handed it, is already listed and return that communicators Tcl label string. If it is not yet listed, a new entry is added to the linked list and a new label of the format `"tclmpi::comm%d"` assigned. The (global/static) variable `tclmpi_comm_cntr` is incremented every time to make the communicator label unique.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.1.3.6 `static const char* tclmpi_add_req ( ) [static]`

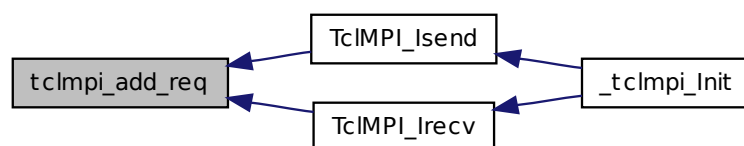
Allocate and add an entry to the request map linked list

**Returns**

the corresponding string label or NULL.

This function will allocate and initialize a new linked list entry for the translation between MPI requests and their string representation passed to Tcl scripts. The assigned label of the for `"tclmpi::req%d"` will be returned. The (global/static) variable `tclmpi_req_cntr` is incremented every time to make the communicator label unique.

Here is the caller graph for this function:



8.1.3.7 int TcIMPI\_Allreduce ( ClientData *nodata*, Tcl\_Interp \* *interp*, int *objc*, Tcl\_Obj \*const *objv*[] )

wrapper for MPI\_Allreduce()

#### Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

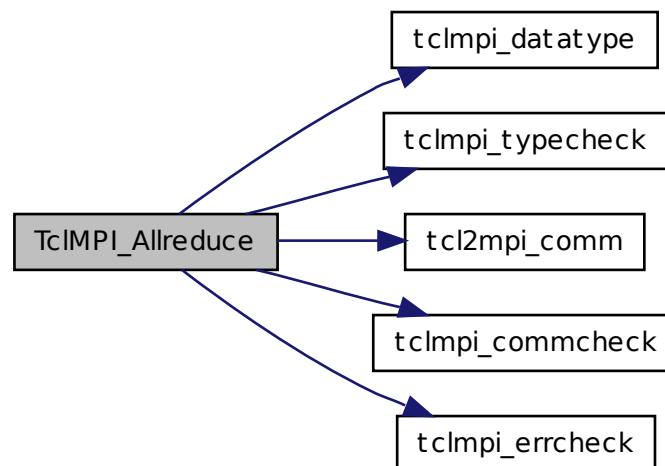
#### Returns

TCL\_OK or TCL\_ERROR

This function implements a reduction plus broadcast function for TcIMPI. This operation does not accept the [tclmpi::auto](#) data type, also support for types outside of [tclmpi::int](#) and [tclmpi::double](#) is incomplete. The length of the data is inferred from the data object passed to this function and thus a 'count' argument is not needed.

The result is converted back into Tcl objects and passed up as result value to the calling Tcl code. If the MPI call failed an MPI error message is passed up as result instead.

Here is the call graph for this function:



Here is the caller graph for this function:



8.1.3.8 `int TcIMPI_Barrier ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for MPI\_Barrier()

#### Parameters

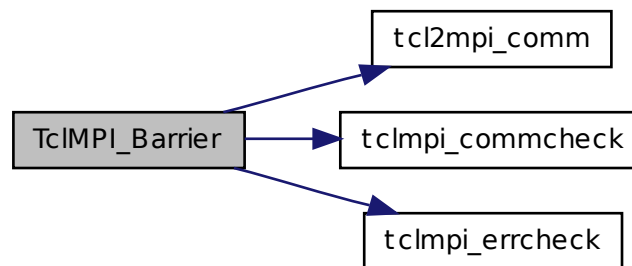
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

#### Returns

TCL\_OK or TCL\_ERROR

This function translates the Tcl string representing a communicator into the corresponding MPI communicator and then calls MPI\_Barrier(). If the MPI call failed an MPI error message is passed up as result.

Here is the call graph for this function:



Here is the caller graph for this function:



8.1.3.9 `int TcIMPI_Bcast ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for MPI\_Bcast()

#### Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

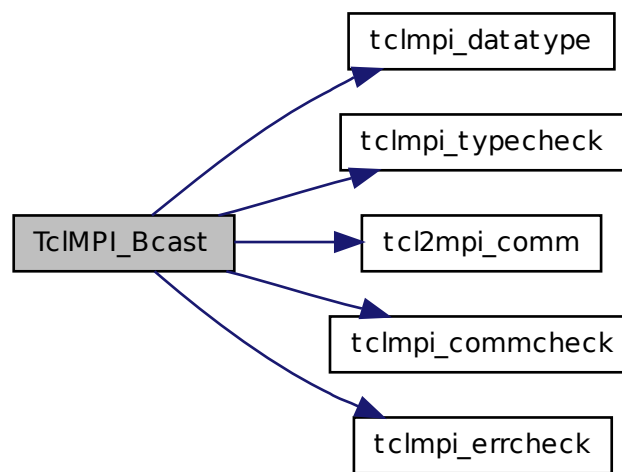
## Returns

TCL\_OK or TCL\_ERROR

This function implements a broadcast function for TcIMPI. Unlike in the C bindings, the length of the data is inferred from the data object passed to this function and thus a 'count' argument is not needed. Only a limited number of data types are currently supported, since Tcl has a limited number of "native" data types. The `tclmpi::auto` data type transfers the internal string representation of an object, while the other data types convert data to native data types as needed, with all non-representable data translated into either 0 or 0.0. In all cases, two broadcasts are needed. The first to transmit the amount of data being sent so that a suitable receive buffer can be set up.

The result of the broadcast is converted back into Tcl objects and passed up as result value to the calling Tcl code. If the MPI call failed an MPI error message is passed up as result instead.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.10** `int TcIMPI_Comm_rank ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[ ] )`

wrapper for `MPI_Comm_rank()`

## Parameters

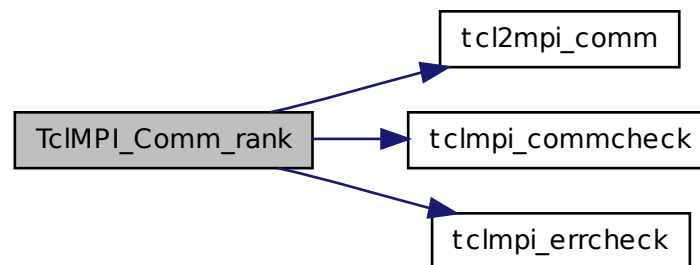
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

This function translates the Tcl string representing a communicator into the corresponding MPI communicator and then calls MPI\_Comm\_rank() on it. The resulting number is passed to Tcl as result or the MPI error message is passed up similarly.

Here is the call graph for this function:



Here is the caller graph for this function:



8.1.3.11 int TcIMPI\_Comm\_size ( ClientData *nodata*, Tcl\_Interp \* *interp*, int *objc*, Tcl\_Obj \*const *objv*[] )

wrapper for MPI\_Comm\_size()

## Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

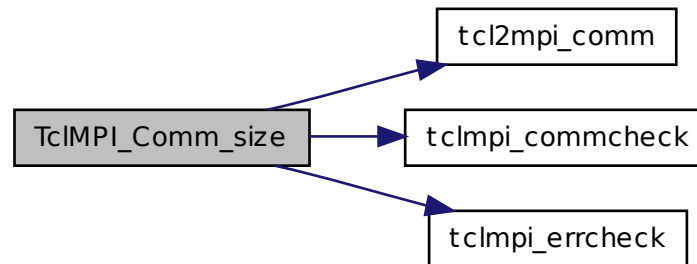


## Returns

TCL\_OK or TCL\_ERROR

This function translates the Tcl string representing a communicator into the corresponding MPI communicator and then calls MPI\_Comm\_size() on it. The resulting number is passed to Tcl as result or the MPI error message is passed up similarly.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.12** `int TcIMPI_Comm_split ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for `MPI_Comm_split()`

## Parameters

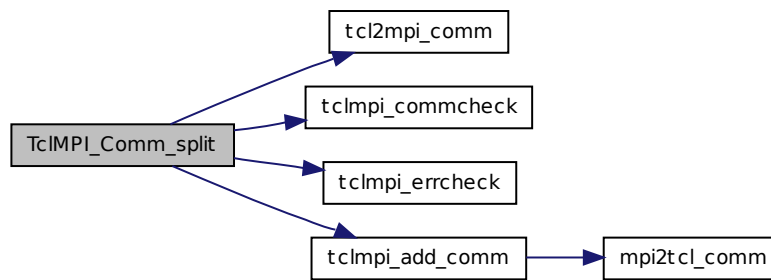
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

This function translates the Tcl string representing a communicator into the corresponding MPI communicator also checks and converts the values for 'color' and 'key' and then calls `MPI_Comm_split()`. The resulting communicator is added to the internal communicator map linked list and its string representation is passed to Tcl as result. If the MPI call failed the MPI error message is passed up similarly.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.13** `static int tclmpi_commcheck ( Tcl_Interp * interp, MPI_Comm comm, Tcl_Obj * obj0, Tcl_Obj * obj1 )` `[static]`

convenience function to report an unknown communicator as Tcl error

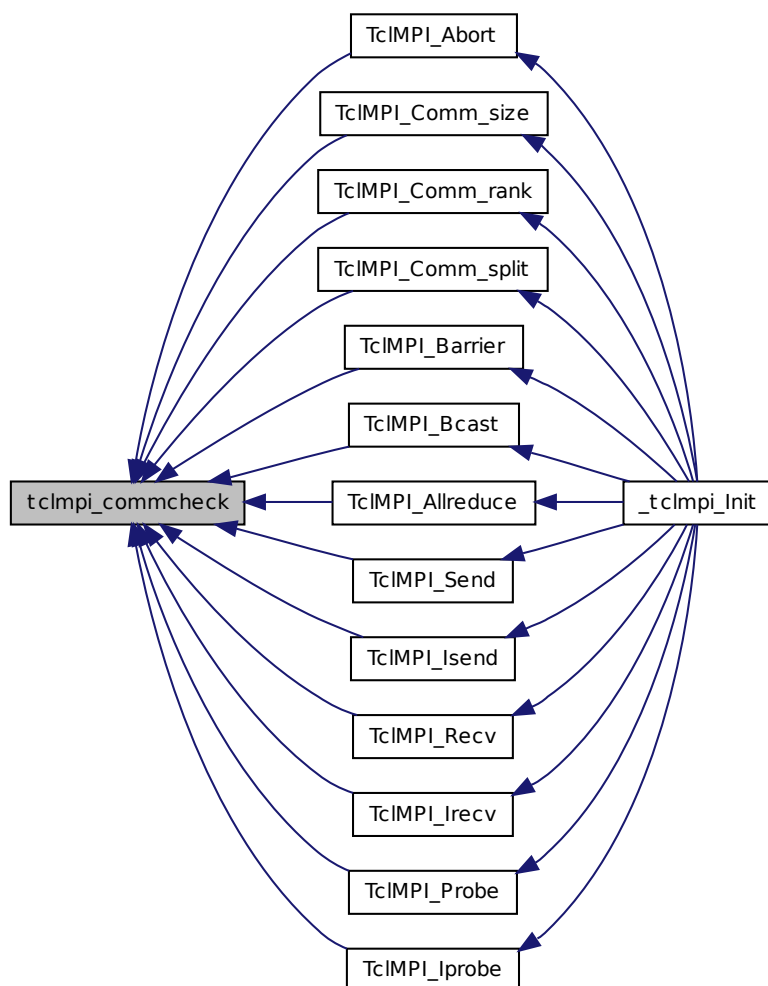
#### Parameters

<i>interp</i>	current Tcl interpreter
<i>comm</i>	MPI communicator
<i>obj0</i>	Tcl object representing the current command name
<i>obj1</i>	Tcl object representing the communicator as Tcl name

## Returns

TCL\_ERROR if the communicator is MPI\_COMM\_INVALID or TCL\_OK

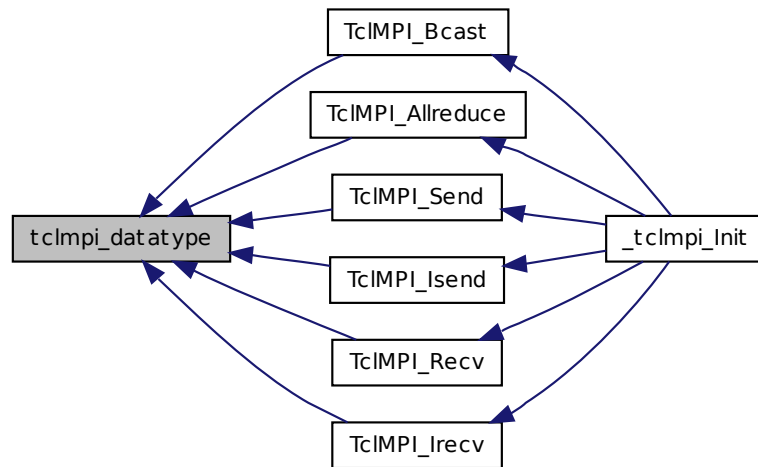
Here is the caller graph for this function:



8.1.3.14 `static int tclmpi_datatype ( const char * type ) [static]`

convert a string describing a data type to a numeric representation

Here is the caller graph for this function:



**8.1.3.15** `static int tclmpi_del_req ( tclmpi_req_t * req ) [static]`

remove tclmpi\_req\_t entry from the request linked list

#### Parameters

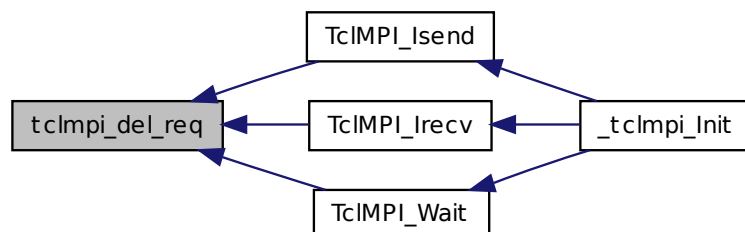
<i>req</i>	a pointer to the request in question
------------	--------------------------------------

#### Returns

TCL\_OK on succes, TCL\_ERROR on failure

This function will search through the linked list of known MPI requests until it finds the (first) match and then will remove it from the linked and free the allocated storage. If TCL\_ERROR is returned, the request did not exist in the linked list.

Here is the caller graph for this function:



8.1.3.16 `static int tclmpi_errcheck ( Tcl_Interp * interp, int ierr, Tcl_Obj * obj )` `[static]`

convert MPI error code to Tcl error error message and append to result

#### Parameters

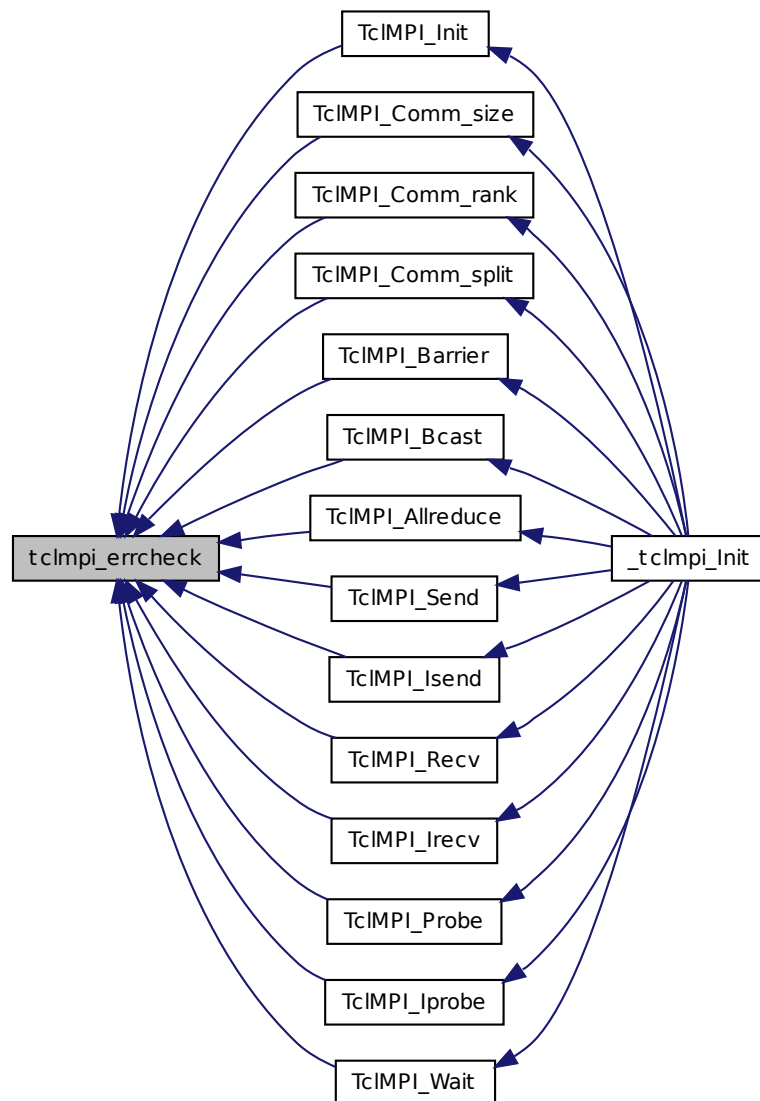
<i>interp</i>	current Tcl interpreter
<i>ierr</i>	MPI error number. return value of an MPI call.
<i>obj</i>	Tcl object representing the current command name

#### Returns

TCL\_OK if the "error" is MPI\_SUCCESS or TCL\_ERROR

This is a simple convenience wrapper that will use `MPI_Error_strerror()` to convert any error returned from MPI function calls to a Tcl error message appended to the result vector of the current command. Should be called after each MPI call, since we change communicators to not result in fatal errors, so we have to generate Tcl errors instead (which can be caught).

Here is the caller graph for this function:



8.1.3.17 `int TcIMPI_Finalize ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[ ] )`

wrapper for `MPI_Finalize()`

#### Parameters

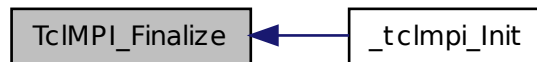
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

This function does a little more than just calling MPI\_Finalize(). It also tries to detect whether MPI\_Init() or MPI\_Finalize() have been called before (from Tcl) and then creates a (catchable) Tcl error instead of an (uncatchable) MPI error.

Here is the caller graph for this function:



**8.1.3.18** `static tclmpi_req_t* tclmpi_find_req ( const char * label ) [static]`

translate Tcl representation of an MPI request to request itself.

## Parameters

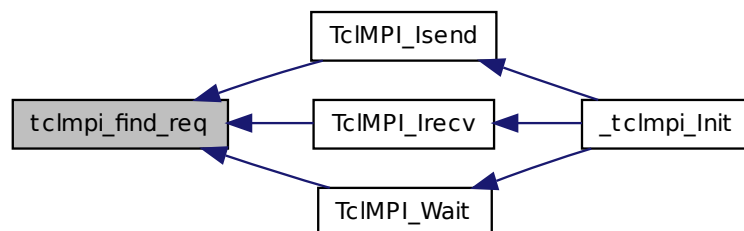
<i>label</i>	the Tcl name for the communicator
--------------	-----------------------------------

## Returns

a pointer to the matching `tclmpi_req_t` structure

This function will search through the linked list of known MPI requests until it finds the (first) match and then returns a pointer to this data. If NULL is returned, the communicator does not exist in the linked list.

Here is the caller graph for this function:



**8.1.3.19** `int TcIMPI_Init ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for MPI\_Init()

## Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

This function does a little more work than just calling MPI\_Init(). First of it tries to detect whether MPI\_Init() has been called before (from Tcl) and then creates a (catchable) Tcl error instead of an (uncatchable) MPI error. It will also try to pass the argument vector to the script from the Tcl generated 'argv' array to the underlying MPI\_Init() call and reset argv as needed.

Here is the call graph for this function:



Here is the caller graph for this function:



8.1.3.20 int TcIMPI\_Iprobe ( ClientData *nodata*, Tcl\_Interp \* *interp*, int *objc*, Tcl\_Obj \*const *objv*[] )

wrapper for MPI\_Iprobe()

## Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

## Returns

TCL\_OK or TCL\_ERROR

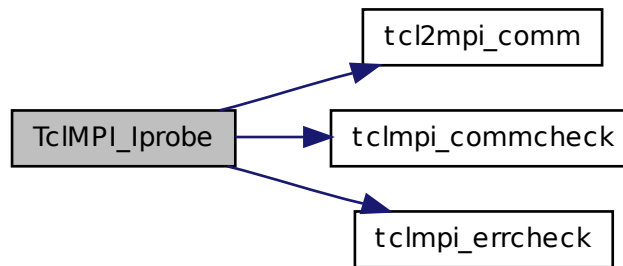
This function implements a non-blocking probe operation for TcIMPI. Argument flags for source, tag, and communicator are translated into their native MPI equivalents and then MPI\_Iprobe called.



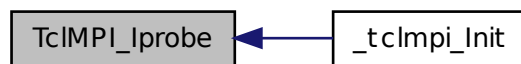
Similar to MPI\_Probe, generating a status object to inspect the pending receive is optional. If desired, the argument is taken as a variable name which will then be generated as associative array with several entries similar to what MPI\_Status contains. Those are source, tag, error status and count, however this is directly provided as multiple entries translated to char, int and double data types (COUNT\_CHAR, COUNT\_INT, COUNT\_DOUBLE).

The status flag in MPI\_Iprobe that returns true if a request is pending will be passed to the calling routine as Tcl result.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.21** int TcIMPI\_Irecv ( ClientData *nodata*, Tcl\_Interp \* *interp*, int *objc*, Tcl\_Obj \*const *objv*[ ] )

wrapper for MPI\_Irecv()

#### Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

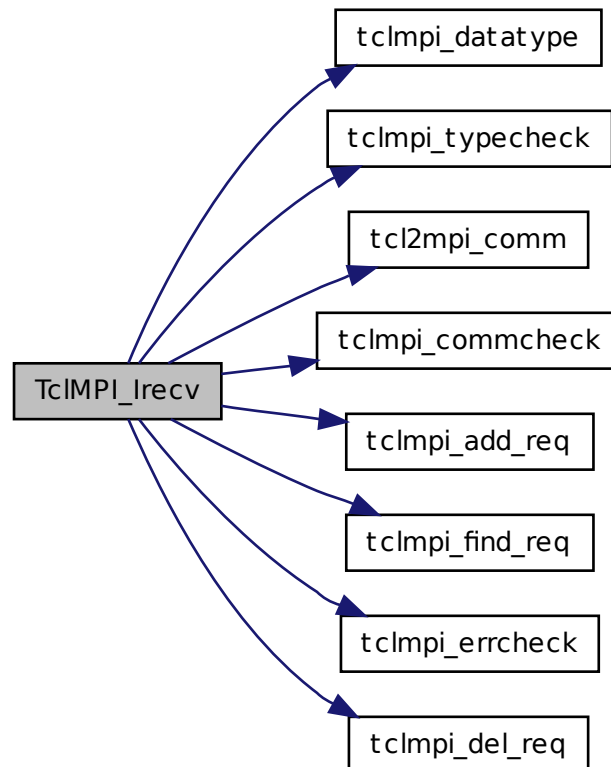
#### Returns

TCL\_OK or TCL\_ERROR

This function implements a non-blocking receive operation for TcIMPI. Since the length of the data object is supposed to be automatically adjusted to the amount of data being sent, this function needs to be more complex than just a simple wrapper around the corresponding MPI C bindings. It will first call tclmpi\_add\_req to generate a new

entry to the list of registered MPI requests. It will then call `MPI_Iprobe` to see if a matching send is already in progress and thus the necessary amount of storage required can be inferred from the `MPI_Status` object that is populated by `MPI_Iprobe`. If yes, a temporary receive buffer is allocated and the non-blocking receive is posted and all information is transferred to the `tclmpi_req_t` object. If not, only the arguments of the receive call are registered in the request object for later use. The command will pass the Tcl string that represents the generated MPI request to the Tcl interpreter as return value. If the MPI call failed, an MPI error message is passed up as result instead and a Tcl error is indicated.

Here is the call graph for this function:



Here is the caller graph for this function:



8.1.3.22 `int TclMPI_Isend ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for MPI\_Isend()

#### Parameters

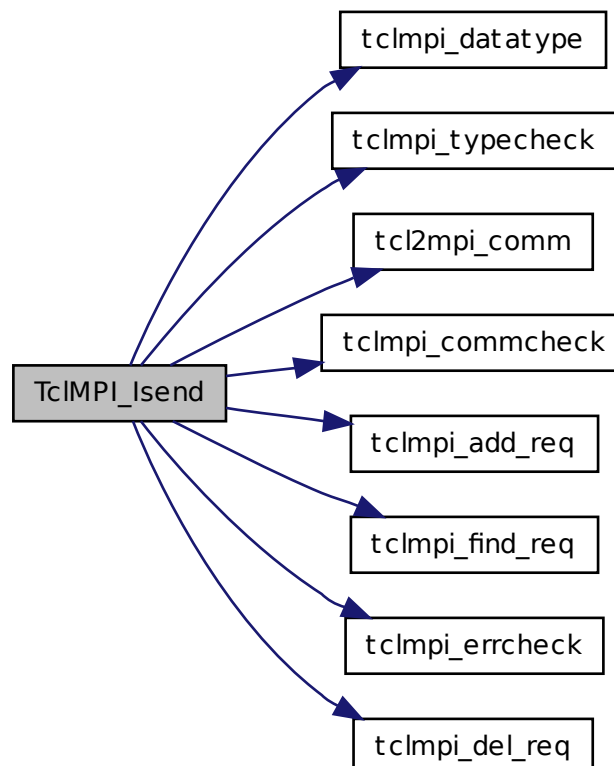
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

#### Returns

TCL\_OK or TCL\_ERROR

This function implements a non-blocking send operation for TclMPI. The length of the data is inferred from the data object passed to this function and thus a 'count' argument is not needed. Unlike for the blocking `TclMPI_Send`, in the case of `tclmpi::auto` as data a copy has to be made since the string representation of the send data might be invalidated during the send. The command generates a new `tclmpi_req_t` communication request via `tclmpi_add_req` and the pointers to the data buffer and the MPI\_Request info generated by `MPI_Isend` is stored in this request list entry for later perusal, see `TclMPI_Wait`. The generated string label representing this request will be passed on to the calling program as Tcl result. If the MPI call failed, an MPI error message is passed up as result instead and a Tcl error is indicated.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.23** `int TcIMPI_Probe ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for `MPI_Probe()`

#### Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

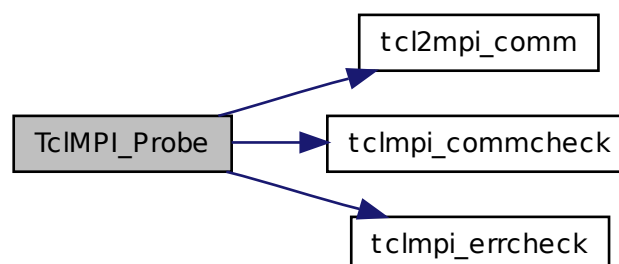
#### Returns

`TCL_OK` or `TCL_ERROR`

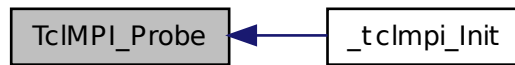
This function implements a blocking probe operation for TcIMPI. Argument flags for source, tag, and communicator are translated into their native MPI equivalents and then `MPI_Probe` called.

Similar to `MPI_Probe`, generating a status object to inspect the pending receive is optional. If desired, the argument is taken as a variable name which will then be generated as associative array with several entries similar to what `MPI_Status` contains. Those are source, tag, error status and count, however this is directly provided as multiple entries translated to char, int and double data types (`COUNT_CHAR`, `COUNT_INT`, `COUNT_DOUBLE`).

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.24** `int TcIMPI_Recv ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[] )`

wrapper for `MPI_Recv()`

#### Parameters

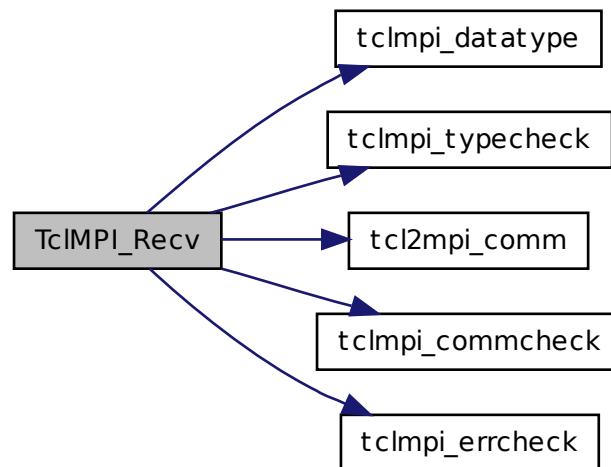
<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

#### Returns

TCL\_OK or TCL\_ERROR

This function implements a blocking receive operation for TcIMPI. Since the length of the data object is supposed to be automatically adjusted to the amount of data being sent, this function will first call `MPI_Probe` to identify the amount of storage needed from the `MPI_Status` object that is populated by `MPI_Probe`. Then a temporary receive buffer is allocated and then converted back to Tcl objects according to the data type passed to the receive command. Due to this deviation from the MPI C bindings a 'count' argument is not needed. This command returns the received data to the calling procedure. If the MPI call failed, an MPI error message is passed up as result instead and a Tcl error is indicated.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.25** `int TcIMPI_Send ( ClientData nodata, Tcl_Interp * interp, int objc, Tcl_Obj *const objv[ ] )`

wrapper for `MPI_Send()`

#### Parameters

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

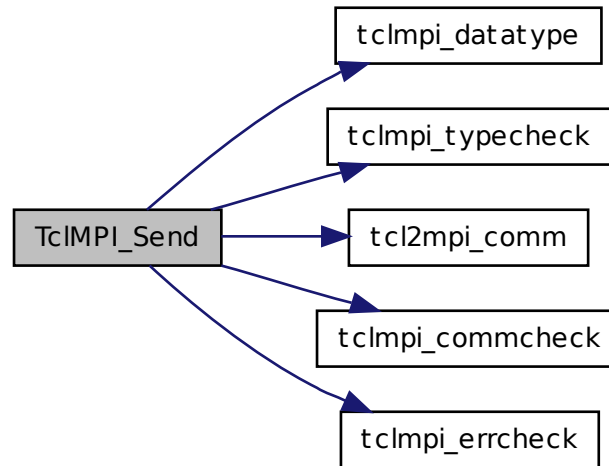
#### Returns

TCL\_OK or TCL\_ERROR

This function implements a blocking send operation for TcIMPI. The length of the data is inferred from the data object passed to this function and thus a 'count' argument is not needed. In the case of `tclmpi::auto`, the string representation of the send data is directly passed to `MPI_Send()` otherwise a copy is made and data converted.

If the MPI call failed, an MPI error message is passed up as result instead and a Tcl error is indicated, otherwise nothing is returned.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.1.3.26** `static int tclmpi_typecheck ( Tcl_Interp * interp, int type, Tcl_Obj * obj0, Tcl_Obj * obj1 )` `[static]`

convenience function to report an unknown data type as Tcl error

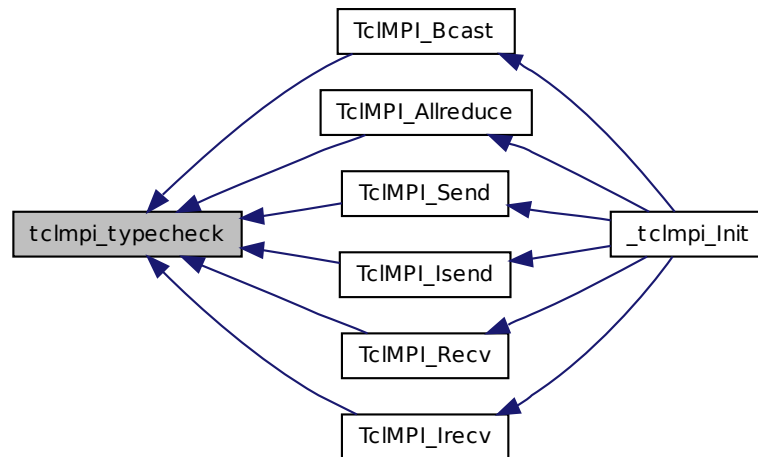
#### Parameters

<i>interp</i>	current Tcl interpreter
<i>type</i>	TcIMPI data type
<i>obj0</i>	Tcl object representing the current command name
<i>obj1</i>	Tcl object representing the data type as Tcl name

**Returns**

TCL\_ERROR if the communicator is TCLMPI\_NONE or TCL\_OK

Here is the caller graph for this function:



8.1.3.27 int TcIMPI.Wait ( ClientData *nodata*, Tcl\_Interp \* *interp*, int *objc*, Tcl\_Obj \*const *objv*[] )

wrapper for MPI\_Wait()

**Parameters**

<i>nodata</i>	ignored
<i>interp</i>	current Tcl interpreter
<i>objc</i>	number of argument objects
<i>objv</i>	list of argument object

**Returns**

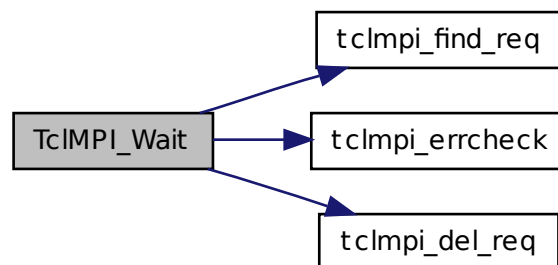
TCL\_OK or TCL\_ERROR

This function implements a wrapper around MPI\_Wait for TcIMPI. Due to the design decisions in TcIMPI, it works a bit different than MPI\_Write, particularly for non-blocking receive requests. As explained in the TcIMPI\_Irecv documentation, the corresponding MPI\_Irecv may not yet have been posted, so we have to first inspect the tclmpi\_req\_t object, if the receive still needs to be posted. If yes, then we need to do about the same procedure as for a blocking receive, i.e. call MPI\_Probe to determine the size of the receive buffer, allocated that buffer and the post a blocking receive. If no, we call MPI\_Wait to wait until the non-blocking receive is completed. In both cases, the result needed to be converted to Tcl objects and passed to the calling procedure as Tcl return values. Then the receive buffers can be deleted and the tclmpi\_req\_t entry removed from it translation table.

For non-blocking send requests, MPI\_Wait is called and after completion the send buffer freed and the tclmpi\_req\_t data released. The MPI spec allows to call MPI\_Wait on non-existing MPI\_Requests and just return immediately. This is handled directly without calling MPI\_Wait, since we cache all generated MPI requests.



Here is the call graph for this function:



Here is the caller graph for this function:



## 8.1.4 Variable Documentation

**8.1.4.1** `tclmpi_comm_t* first_comm = NULL` `[static]`

First element of the communicator map list

**8.1.4.2** `tclmpi_req_t* first_req = NULL` `[static]`

First element of the list of generated requests

**8.1.4.3** `tclmpi_comm_t* last_comm = NULL` `[static]`

Last element of the communicator map list

**8.1.4.4** `MPI_Comm MPI_COMM_INVALID` `[static]`

Additional global communicator to detect unlisted communicators

**8.1.4.5** `int tclmpi_comm.cntr = 0` `[static]`

Communicator counter. Incremented to get unique strings

8.1.4.6 `char tclmpi_errmsg[MPI_MAX_ERROR_STRING]` `[static]`

buffer for error messages.

8.1.4.7 `int tclmpi_init_done = 0` `[static]`

is 1 after `MPI_Init()` and -1 after `MPI_Finalize()`

8.1.4.8 `int tclmpi_req_cntr = 0` `[static]`

Request counter. Incremented to get unique strings

## 8.2 tclmpi.tcl File Reference

### Namespaces

- namespace `tclmpi`

### Functions

- `tclmpi::init`
- `tclmpi::finalize`
- `tclmpi::abort` comm errorcode
- `tclmpi::comm_size` comm
- `tclmpi::comm_rank` comm
- `tclmpi::comm_split` comm color key
- `tclmpi::barrier` comm
- `tclmpi::bcast` data type root comm
- `tclmpi::allreduce` data type op comm
- `tclmpi::send` data type dest tag comm
- `tclmpi::isend` data type dest tag comm
- `tclmpi::recv` type source tag comm?status?
- `tclmpi::irecv` type source tag comm
- `tclmpi::probe` source tag comm?status?
- `tclmpi::iprobe` source tag comm?status?
- `tclmpi::wait` request?status?

### Variables

- `tclmpi::auto`  
*constant for automatic data type*
- `tclmpi::int`  
*constant for integer data type*
- `tclmpi::intint`  
*constant for integer pair data type*
- `tclmpi::double`  
*constant for double data type*
- `tclmpi::dblnt`  
*constant for double/int pair data type*
- `tclmpi::comm_world`

- constant for world communicator*
- [tclmpi::comm\\_self](#)  
*constant for self communicator*
- [tclmpi::comm\\_null](#)  
*constant empty communicator*
- [tclmpi::any\\_source](#)  
*constant to accept messages from any source rank*
- [tclmpi::any\\_tag](#)  
*constant to accept messages with any tag*
- [tclmpi::sum](#)  
*summation operation*
- [tclmpi::prod](#)  
*product operation*
- [tclmpi::max](#)  
*maximum operation*
- [tclmpi::min](#)  
*minimum operation*
- [tclmpi::land](#)  
*logical and operation*
- [tclmpi::band](#)  
*bitwise and operation*
- [tclmpi::lor](#)  
*logical or operation*
- [tclmpi::bor](#)  
*bitwise or operation*
- [tclmpi::lxor](#)  
*logical xor operation*
- [tclmpi::bxor](#)  
*bitwise xor operation*
- [tclmpi::maxloc](#)  
*maximum and location operation*
- [tclmpi::minloc](#)  
*minimum and location operation*
- [tclmpi::undefined](#)  
*constant to indicate an undefined number*
- [tclmpi::version](#)  
*version number of this package*

### 8.2.1 Detailed Description

This is the [tclmpi::](#) namespace and the documentation of the Tcl API of TcIMPI.

## 8.3 tests/harness.tcl File Reference

### Functions

- [test\\_format](#) kind cmd result
- [ser\\_init](#) args
- [par\\_init](#) args
- [run\\_return](#) cmd retval

- [run\\_error](#) cmd errmsg
- [par\\_return](#) cmd retval?comm?
- [par\\_error](#) cmd retval?comm?
- [par\\_set](#) name value?comm?
- [test\\_summary](#) section

### 8.3.1 Detailed Description

Test harness for TclMPI

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### 8.3.2 Function Documentation

#### 8.3.2.1 `par_error` cmd retval ?comm?

run a parallel test that is expected to produce a Tcl error

##### Parameters

<i>cmd</i>	list of strings or lists with the commands to execute
<i>retval</i>	list of the expected error message(s) or return values
<i>comm</i>	communicator. defaults to world communicator

##### Returns

empty

This function executes the lists command lines passed in \$cmd in parallel each command taken from the list based on the rank of the individual MPI task on the communicator and intercepts its resulting error message or return value using the 'catch' command. It is then checked if one of the commands failed as expected and actual return value are then compared against the expected reference passed in the \$retval list with similar assignments to the individual ranks as the commands. If one of the strings does not match or all command unexpectedly succeeded failure is reported otherwise success.

#### 8.3.2.2 `par_init` args

init for parallel tests

##### Parameters

<i>args</i>	all parameters are ignored
-------------	----------------------------

##### Returns

empty

This function will perform an initialization of the parallel environment for subsequent parallel tests. It also initializes the global variables \$rank and \$size.

8.3.2.3 `par_return cmd retval ?comm?`

run a parallel test that is expected to succeed

## Parameters

<i>cmd</i>	list of strings or lists with the commands to execute
<i>retval</i>	list of the expected return values
<i>comm</i>	communicator. defaults to world communicator

## Returns

empty

This function executes the lists command lines passed in \$cmd in parallel each command taken from the list based on the rank of the individual MPI task on the communicator and intercepts its resulting return value using the 'catch' command. The actual return value is then compared against the expected reference passed in the \$retval list, similarly assigned to the individual ranks as the commands. The result is compared on all ranks and if one of the commands failed or the actual return value is not equal to the expected one, failure is reported and both, expected and actual results are printed on one of the failing ranks. The error reporting expects that the MPI communicator remains usable after failure.

8.3.2.4 `par_set name value ?comm?`

set variable to different values on different ranks

## Parameters

<i>name</i>	name of variable
<i>value</i>	list of values, one per rank
<i>comm</i>	communicator

## Returns

empty

8.3.2.5 `run_error cmd errmsg`

run a serial test that is expected to fail

## Parameters

<i>cmd</i>	string or list with the command to execute
<i>errmsg</i>	expected error message

## Returns

empty

This function executes the command line passed in \$cmd and intercepts its resulting error using the 'catch' command. The actual error message is then compared against the expected reference passed in \$errmsg. The test is passed if the two strings match, otherwise failure is reported and both the expected and actual error messages are printed. Also an unexpectedly successful execution is considered a failure and its result reported for reference.

### 8.3.2.6 `run_return cmd retval`

run a serial test that is expected to succeed

#### Parameters

<i>cmd</i>	string or list with the command to execute
<i>retval</i>	expected return value

#### Returns

empty

This function executes the command line passed in \$cmd and intercepts its resulting return value using the 'catch' command. The actual return value is then compared against the expected reference passed in \$retval. The test is passed if the two strings match, otherwise failure is reported and both the expected and actual results are printed. Also an unexpectedly failure of the command is reported as failure and the resulting error message is reported for debugging.

### 8.3.2.7 `ser_init args`

init for serial tests

#### Parameters

<i>args</i>	all parameters are ignored
-------------	----------------------------

#### Returns

empty

This function will perform a simple init test requesting the tclmpi package and matching it against the current version number. If called from a parallel environment, it will only execute and produce output on the master process

### 8.3.2.8 `test_format kind cmd result`

format output

#### Parameters

<i>kind</i>	string representing the kind of test (max 11 chars).
<i>cmd</i>	string representing the command. will be truncated as needed.
<i>result</i>	string indicating the result (PASS or FAIL/reason)

#### Returns

the formatted string

This function will format a test summary message, so that it does not break the output on a regular terminal screen. The first column will be the total number of the test computed from the sum of passed and failed tests, followed by a string describing the test type, the command executed and a result string. The command string in the middle will be truncated as needed to not break the format.

### 8.3.2.9 `test_summary section`

print result summary

**Parameters**

<i>section</i>	number of the test section
----------------	----------------------------

**Returns**

empty

This function will print a nicely formatted summary of the tests. If executed in parallel only the master rank of the world communicator will produce output.

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