

```

//-----
#pragma hdrstop

#include "UnitUtils.h"
#include "UnitFormMain.h"
//-----
String __fastcall GetTSLVersion(void)
{
    String stringVersion = "0.0.0.0000";
    String stringKeyFileInfo = "";

    String FileName = Application->ExeName;

    DWORD dwDummy;
    DWORD dwSize = GetFileVersionInfoSize(FileName.w_str(),
                                           &dwDummy);

    if(dwSize > 0)
    {
        TCHAR* lpFileVersionInfo = new TCHAR[dwSize];
        GetFileVersionInfo(FileName.w_str(),
                           0,
                           dwSize,
                           lpFileVersionInfo);

        // Extract Language and Character Set
        struct
        {
            unsigned short language;
            unsigned short character_set;
        } *translation;

        UINT wVVBuferLength;
        VerQueryValue(lpFileVersionInfo,
                      TEXT("\\VarFileInfo\\Translation"),
                      (void **)&translation,
                      &wVVBuferLength) ;

        stringKeyFileInfo = "\\StringFileInfo\\"
                           + String::IntToHex(translation[0].language, 4)
                           + String::IntToHex(translation[0].character_set, 4);

        // Extract File Version
        TCHAR* lpFileVersion;
        if(VerQueryValue(lpFileVersionInfo,
                        (stringKeyFileInfo + "\\FileVersion").w_str(),
                        (void **)&lpFileVersion,
                        &wVVBuferLength))
        {
            stringVersion = lpFileVersion;
        }

        delete [] lpFileVersionInfo;
    }

    return stringVersion;
}
//-----
void __fastcall AddToLog(String str)
{
    String ws = Time().TimeString() + " " + str;
    formMain->memoLog->Lines->Add(ws);
}
//-----
void __fastcall AddToLog(TCustomWinSocket* sock, String str)
{
    String ws = Time().TimeString() +
                " [" + sock->RemoteHost + "::" + sock->RemoteAddress + "] " +
                str;
    formMain->memoLog->Lines->Add(ws);
}
//-----
#pragma package(smart_init)

```