

```
//-----  
#pragma hdrstop  
#include "UnitThreadWorking.h"  
#include "UnitFormMain.h"
```

```
#pragma package(smart_init)
```

```
//-----  
void DoWork(Item c, int id, int delay)  
{  
    std::chrono::milliseconds sleep_dur(delay);  
    std::this_thread::sleep_for(sleep_dur);  
  
    c->Close();  
}  
//-----
```