

Advanced Acceptance tests

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About me

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Why we need tests?



Usually: less stress during deployment, lower risk to loose money because of error / failure

Unit vs Acceptance tests



**Many scenarios,
but tested independently**



**Few long and complex
end-to-end tests**

When you use Acceptance tests

- 1. Debug**
- 2. Speed**
- 3. Changes**
- 4. Iteraction**

**Consider those
before choosing
right tools or
practices**

Debug



Makes debugging harder:

So choose tools accordingly

Sync/async

Continue from the middle

Local, production

Debug



Problem: tests are failing

Some validation error.

Exception silently ignored.

Requests via SSL (wireshark is useless)

Cause of the problem (found after debugging):

JavaScript change field name just before POST

```
$this->log->crit(__METHOD__ . ':' . __LINE__, "Updated");
```

```
tail -f logfile1.log logfile2.log log/path* | grep CRIT
```

Speed

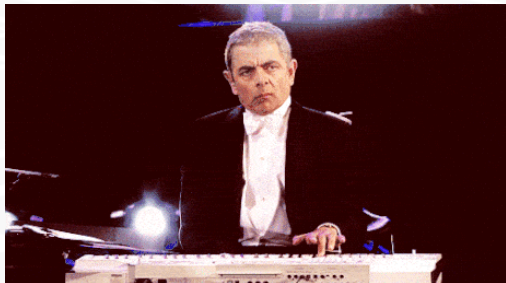


Make tests faster

**Chrome vs
Phantom vs
Firefox**

**Run on CI in
parallel**

Speed



Need to rerun test every time, because:

Unique data needed

Best practice:

Fix in one specific environment/suite/scenario
If successful run whole

```
vendor/bin/codecept run  
--env=testing1-de_DE  
cartSuite  
PayPal.php::seePayPalDetailsPage
```

Changes



**Solution to
sensitive tests:**

**class="tst-buy
js-buy buy"**

**data-tst-id=
"product-123"**

**DRY,
constants,
reuse tests**

Changes



Requirements (so tests could run faster on Continuous Integration systems like Jenkins):

JavaScript modal/popup with new field.
Test with primitive/PHP browser.

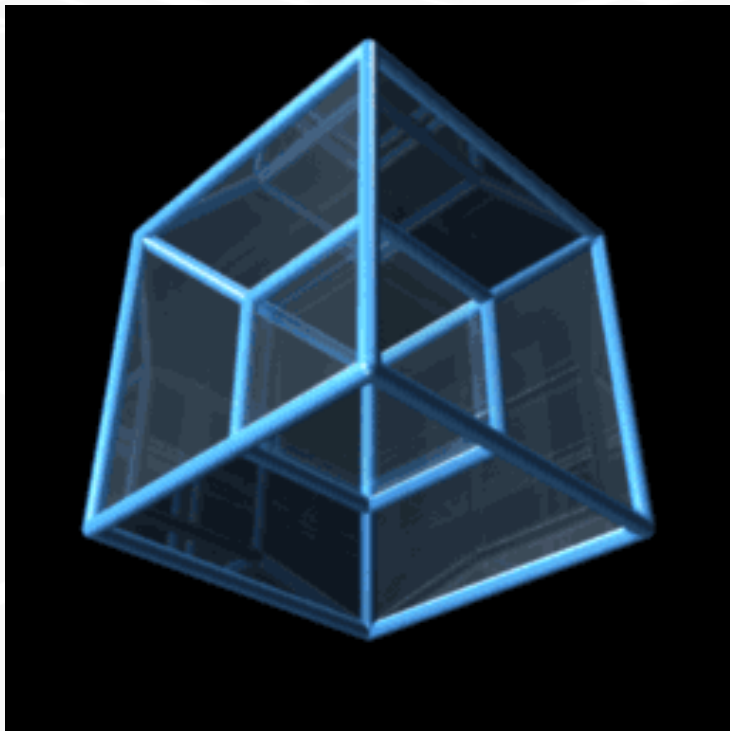
Identifying elements in Acceptance test scenarios. Common mistake: JQuery not equal querySelector

Search elements by Xpath, CSS, JQuery

document.querySelector

class="tsy-modal-new" class="tst-modal-edit"

Interaction



Test frameworks simulate only simple interaction:

E.g. click, move, mouse over

Selenium drivers have wait for HTML element to appear functionality:

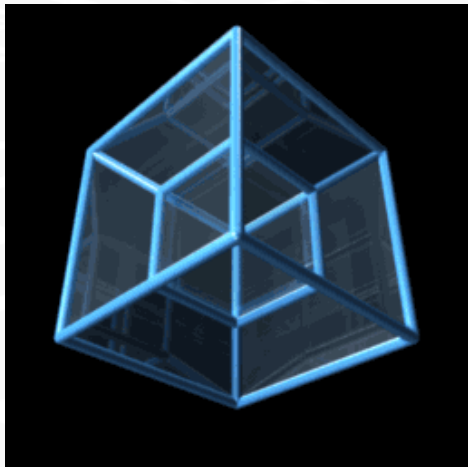
Wait for Javascript framework

```
//div[@data-reactid=".0"]
```

But to simulate more complex user inputs/interaction, you need to:

Call your event functions directly

Interaction



Requirements (complex user input, run on production)

Dragging, touch Minified React.js

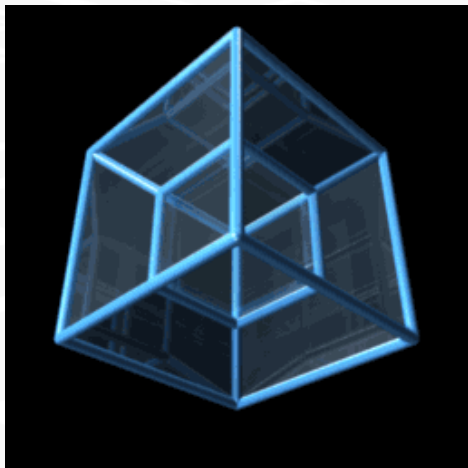
Problems:

PhantomJs: not all events exits, not all documented, checked even in source

Chrome: touch event invocation not by standards

```
React.addons.TestUtils.Simulate.$eventName(element, event)
```

Interaction



Dragging, touch
Minified React

PhantomJs not documented, check source
Chrome: touch event invocation not standards

React.min.js does not have TestUtils addon

React.addons.TestUtils.Simulate.*\$eventName*(element, event)

Rebuild react locally with one line changed

Summary

**Change your software
to test it easier**

Questions

- **Short intro into Acceptance tests**
- **Tips and tricks from practice**
 - **Debug**
 - **Speed**
 - **Changes**
 - **Iteration**

References

- https://en.wikipedia.org/wiki/Acceptance_testing
- <http://codeception.com/>
- <http://behat.org/>
- <http://casperjs.org/>
- <http://www.seleniumhq.org/>
- <https://devblog.supportbee.com/2014/10/27/setting-up-cucumber-to-run-with-Chrome-on-Linux/>
- <https://github.com/ariya/phantomjs/tree/master/src/qt/qtwebkit/Source/WebCore/dom>
- <https://chromium.googlesource.com/chromium/src.git>
- <https://facebook.github.io/react/docs/test-utils.html>

Visuals (borrowed from)

- <http://ankletothewall.tumblr.com/post/90539622121/killjoy-cam-woods>
- <http://allthesupernaturalgifs.tumblr.com/post/31054611364/do-you-have-the-gif-of-zachariah-in-the-bar-with>
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