# Java for Lispers

# How to survive in a Java-centric world

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### **Problem**

Java is everywhere

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### Solution

Linj is a Common Lisp-like language

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### **Solution**

- Linj is a Common Lisp-like language
- The Linj compiler translates from Linj to readable Java
- The Jnil compiler translates from Java to readable Linj

# Outline

- Linj
- Jnil
- Conclusions

# A Linj Program

# A Linj Program

```
(defun fact (n)
  (if (= n 0)
    1
    (* n (fact (1- n)))))
```

# A Linj Program

```
(defun fact (n)
  (if (= n 0)
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      (* n (fact (1- n)))))

(defun main (n)
    (format t "(fact ~A) -> ~A~%" n (fact n)))
```

# Compile & Run & Run & ...

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```
(defun fact (n)
  (if (= n 0)
     1 (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
```

```
(defun fact [n]
  (if (= n 0)
     1 (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact Bignum n {
```

```
(defun fact (n)
  (if (= n 0)
     1 (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact (Bignum n) {
```

```
(defun fact (n)
  (if (= n 0))
     (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
    } else {
```

```
(defun fact (n)
  (if (= n 0)
    1
(* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1)
    } else {
```

```
(defun fact (n)
  (if (= n 0))
     (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))))
```

```
(defun fact (n)
  (if (= n 0)
     1 (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
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public static void main(String[] args) {
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(defun fact (n)
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(defun main (n)
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public static Bignum fact(Bignum n) {
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public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
public static void main(String[] args) {
   Object n = new LinjReader(new StringReader(args[0]), "").read(null);
```

```
(defun fact (n)
  (if (= n 0))
     (* n (fact (1- n))))
(defun main (n)
 (format t "(fact \sim A) -> \sim A \sim %" n (fact n))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact((Bignum)n));
```

## Final steps

```
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact((Bignum)n));
```

# Final steps

```
public class Fact extends Object {
    public static Bignum fact(Bignum n) {
        if (n.compareTo(Bignum.valueOf(0)) == 0) {
            return Bignum.valueOf(1);
        } else {
            return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
    public static void main(String[] args) {
        Object n = new LinjReader(new StringReader(args[0]), "").read(null);
        System.out.print("(fact ");
        System.out.print(n);
        System.out.print(") -> ");
        System.out.println(fact((Bignum)n));
```

# Final steps

```
import java.io.StringReader;
import linj.Biqnum;
import linj.LinjReader;
public class Fact extends Object {
    public static Bignum fact(Bignum n) {
        if (n.compareTo(Bignum.valueOf(0)) == 0) {
            return Bignum.valueOf(1);
        } else {
            return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
    public static void main(String[] args) {
        Object n = new LinjReader(new StringReader(args[0]), "").read(null);
        System.out.print("(fact ");
        System.out.print(n);
        System.out.print(") -> ");
        System.out.println(fact((Bignum)n));
```

```
(defun fact (n)
  (if (= n 0))
    (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact((Bignum)n));
```

```
(defun fact (n) (declare (int n))
  (if (= n 0))
    (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static Bignum fact(Bignum n) {
    if (n.compareTo(Bignum.valueOf(0)) == 0) {
        return Bignum.valueOf(1);
    } else {
        return n.multiply(fact(n.subtract(Bignum.valueOf(1))));
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact((Bignum)n));
```

```
(defun fact (n) (declare (int n))
  (if (= n 0))
    (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \sim A) -> \sim A \sim %" n (fact n)))
public static int fact(int n) {
    if (n == 0) {
       return 1;
    } else {
       return n * fact(n - 1);
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact(((Number)n).intValue()));
```

```
(defun fact (n/int)
  (if (= n 0))
    (* n (fact (1- n))))
(defun main (n)
  (format t "(fact \simA) -> \simA\sim%" n (fact n)))
public static int fact(int n) {
    if (n == 0) {
       return 1;
    } else {
       return n * fact(n - 1);
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact(((Number)n).intValue()));
```

# Declaring Types

```
(defun fact (n/int)
  (if (= n 0)
    (* n (fact (1- n))))
(defun main (n/int)
  (format t "(fact \sim A) -> \sim A \sim %" n (fact n)))
public static int fact(int n) {
    if (n == 0) {
       return 1;
    } else {
       return n * fact(n - 1);
public static void main(String[] args) {
    Object n = new LinjReader(new StringReader(args[0]), "").read(null);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.println(fact(((Number)n).intValue()));
```

# Declaring Types

```
(defun fact (n/int)
  (if (= n 0)
        1
        (* n (fact (1- n)))))

(defun main (n/int)
        (format t "(fact ~A) -> ~A~%" n (fact n)))
```

```
public static int fact(int n) {
    if (n == 0) {
        return 1;
    } else {
        return n * fact(n - 1);
    }
}

public static void main(String[] args) {
    int n = Integer.parseInt(args[0]);
    System.out.print("(fact ");
    System.out.print(n);
    System.out.print(") -> ");
    System.out.print(") -> ");
    System.out.println(fact(n));
}
```

```
(defclass shape ()
  ((x :type int :reader shape-x :initarg :x)
    (y :type int :reader shape-y :initarg :y)))
```

```
public class Shape extends Object {

// Property of the content of the conte
```

```
public class Shape extends Object {

// Property of the state of
```

```
public class Shape extends Object {

   protected int x;
   protected int y;
}
```

```
public class Shape extends Object {

   protected int x;
   protected int y;
}
```

```
public class Shape extends Object {

public int shapeX() { return x; }

public int shapeY() { return y; }

protected int x;

protected int y;
}
```

```
public class Shape extends Object {

public int shapeX() { return x; }

public int shapeY() { return y; }

protected int x;

protected int y;
}
```

```
public class Shape extends Object {
   public Shape(int x, int y) {
        this.x = x;
        this.y = y;
   }
   public int shapeX() { return x; }
   public int shapeY() { return y; }

   protected int x;
   protected int y;
}
```

```
public class Shape extends Object {
    public Shape(int x, int y) {
        this.x = x;
        this.y = y;
    }
    public int shapeX() { return x; }
    public int shapeY() { return y; }
    public void moveTo(int newX, int newY) {
        x = newX;
        y = newY;
    }
    protected int x;
    protected int y;
}
```

```
(defclass rectangle (shape)
  ((width :type int :accessor rectangle-width :initarg :width)
   (height :type int :accessor rectangle-height :initarg :height)))
```

```
(defclass rectangle (shape)
  ((width :type int :accessor rectangle-width :initarg :width)
   (height :type int :accessor rectangle-height :initarg :height)))
(defclass circle (shape)
  ((radius :type int :accessor circle-radius :initarg :radius)))
```

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(defclass rectangle (shape)
  ((width :type int :accessor rectangle-width :initarg :width)
   (height :type int :accessor rectangle-height :initarg :height)))
(defclass circle (shape)
  ((radius :type int :accessor circle-radius :initarg :radius)))
(defmethod draw ((figure shape) g/graphics)
  (error "Method draw not implemented on ~A" figure))
```

```
(defclass rectangle (shape)
  ((width :type int :accessor rectangle-width :initarg :width)
   (height :type int :accessor rectangle-height :initarg :height)))
(defclass circle (shape)
  ((radius :type int :accessor circle-radius :initarg :radius)))
(defmethod draw ((figure shape) g/graphics)
  (error "Method draw not implemented on ~A" figure))
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect q
             (shape-x figure)
             (shape-y figure)
             (rectangle-width figure)
             (rectangle-height figure)))
```

```
(defclass rectangle (shape)
  ((width :type int :accessor rectangle-width :initarg :width)
   (height :type int :accessor rectangle-height :initarg :height)))
(defclass circle (shape)
  ((radius :type int :accessor circle-radius :initarg :radius)))
(defmethod draw ((figure shape) g/graphics)
  (error "Method draw not implemented on ~A" figure))
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect q
             (shape-x figure)
             (shape-y figure)
             (rectangle-width figure)
             (rectangle-height figure)))
(defmethod draw ((figure circle) g/graphics)
  (let ((diameter (* 2 (circle-radius figure))))
    (fill-oval q
               (shape-x figure)
               (shape-y figure)
               diameter
               diameter)))
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
```

```
new Rectangle(30, 0, 10, 20);
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
(defun member (elem list &key (test #'eq) (key #'identity))
  (loop for l on list
        until (funcall test elem (funcall key (first l)))
        finally return l))
```

```
new Rectangle(30, 0, 10, 20);
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
(defun member (elem list &key (test #'eq) (key #'identity))
  (loop for l on list
        until (funcall test elem (funcall key (first l)))
        finally return l))
```

```
new Rectangle(30, 0, 10, 20);
public static Cons member(Object elem, Cons list, Predicate2 test, Function key) {
    Cons l = list;
    for (; ! l.endp(); l = l.rest()) {
        if (test.funcall(elem, key.funcall(l.first()))) {
            break;
        }
    }
    return l;
}
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
(defun member (elem list &key (test #'eq) (key #'identity))
  (loop for 1 on list
        until (funcall test elem (funcall key (first 1)))
        finally return 1))
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
(defun member (elem list &key (test #'eq) (key #'identity))
  (loop for l on list
        until (funcall test elem (funcall key (first l)))
        finally return l))
(member e lst :test #'eql)
```

```
(make-instance 'rectangle :x 10 :width 30 :y 20)
(defun member (elem list &key (test #'eq) (key #'identity))
  (loop for l on list
        until (funcall test elem (funcall key (first l)))
      finally return l))
(member e lst :test #'eql)
(member e lst :test #'eql :key #'first)
```



```
(defmixin colored-mixin ()
  ((color :type color :initarg :color :reader get-color :writer set-color)))
```

```
interface ColoredMixin {
   public abstract Color getColor();
   public abstract Color setColor(Color color);
}
```

```
(defmixin colored-mixin ()
  ((color:type color:initarg:color:reader get-color:writer set-color)))
(defmethod draw : around ((figure colored-mixin) q/qraphics)
  (let ((prev-color (get-color g)))
    (set-color g (get-color figure))
    (unwind-protect
        (call-next-method)
      (set-color q prev-color))))
(defclass colored-rectangle (colored-mixin rectangle)
  ( ) )
(defclass colored-circle (colored-mixin circle)
  ( ) )
interface ColoredMixin {
   public abstract Color getColor();
   public abstract Color setColor(Color color);
```

```
class ColoredRectangle extends Rectangle implements ColoredMixin {
```

```
class ColoredRectangle extends Rectangle implements ColoredMixin {
    public ColoredRectangle(Color color, int width, int height, int x, int y) {
        super(width, height, x, y);
        this.color = color;
    public Color getColor() {
       return color;
    public Color setColor(Color color) {
       return this.color = color;
   protected Color color;
```

```
class ColoredRectangle extends Rectangle implements ColoredMixin {
    public ColoredRectangle(Color color, int width, int height, int x, int y) {
        super(width, height, x, y);
        this.color = color;
    public Color getColor() {
        return color;
    public Color setColor(Color color) {
        return this.color = color;
    public void draw(Graphics g) {
        Color prevColor = g.getColor();
        g.setColor(getColor());
            primaryDraw(g);
        } finally {
            g.setColor(prevColor);
    protected Color color;
```

```
class ColoredRectangle extends Rectangle implements ColoredMixin {
    public ColoredRectangle(Color color, int width, int height, int x, int y) {
        super(width, height, x, y);
        this.color = color;
    public Color getColor() {
        return color;
    public Color setColor(Color color) {
        return this.color = color;
    public void draw(Graphics g) {
        Color prevColor = g.getColor();
        g.setColor(getColor());
        try {
            primaryDraw(g);
        } finally {
            g.setColor(prevColor);
    public void primaryDraw(Graphics g) {
        super.draw(q);
    protected Color color;
```

```
(defmixin colored-mixin () ...)
(defmethod draw :around ((figure colored-mixin) g/graphics) ...)
(defclass colored-rectangle (colored-mixin rectangle)
   ())
```

### Mixins & Method Combination

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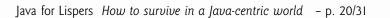
```
(defmixin colored-mixin () ...)
(defmethod draw : around ((figure colored-mixin) g/graphics) ...)
(defclass colored-rectangle (colored-mixin rectangle)
  ( ) )
(defclass outlined-rectangle (colored-rectangle)
  ( ) )
(defmethod draw ((figure outlined-rectangle) g/graphics)
  (draw-rect q
              (shape-x figure)
              (shape-y figure)
               (rectangle-width figure)
              (rectangle-height figure)))
class OutlinedRectangle extends ColoredRectangle {
   public OutlinedRectangle(Color color, int width, int height, int x, int y) {
      super(color, width, height, x, y);
```

### Mixins & Method Combination

```
(defmixin colored-mixin () ...)
(defmethod draw : around ((figure colored-mixin) g/graphics) ...)
(defclass colored-rectangle (colored-mixin rectangle)
  ( ) )
(defclass outlined-rectangle (colored-rectangle)
  ( ) )
(defmethod draw ((figure outlined-rectangle) g/graphics)
  (draw-rect g
              (shape-x figure)
              (shape-y figure)
              (rectangle-width figure)
              (rectangle-height figure)))
class OutlinedRectangle extends ColoredRectangle {
```

```
class OutlinedRectangle extends ColoredRectangle {
   public OutlinedRectangle(Color color, int width, int height, int x, int y) {
        super(color, width, height, x, y);
   }
   public void primaryDraw(Graphics g) {
        g.drawRect(shapeX(), shapeY(), rectangleWidth(), rectangleHeight());
   }
}
```

# Extending Java Classes



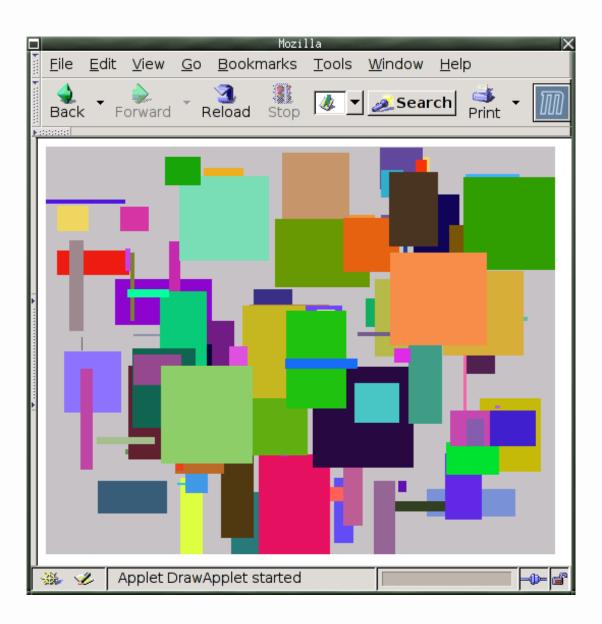
## Extending Java Classes

### Extending Java Classes

```
public class DrawApplet extends Applet {
    public void paint(Graphics g) {
        primaryPaint(g);
        afterPaintDrawApplet(g);
    }

    public void afterPaintDrawApplet(Graphics g) {
        ColoredRectangle rect = new ColoredRectangle(null, 0, 0, 0, 0, 0);
        int limit = (int)(Math.random() * 100);
        for (int i = 0; i < limit; ++i) {
            rect.moveTo(...);
            ...
            rect.draw(g);
        }
    }
}</pre>
```

### The Result



```
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure)))
```

```
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure)))
(defmethod draw ((figure rectangle) (g graphics-2-d))
  (in (the alpha-composite)
    (let ((old-composite (get-composite g)))
        (set-composite g (get-instance SRC_OVER 0.4))
        (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure))
        (set-composite g old-composite))))
```

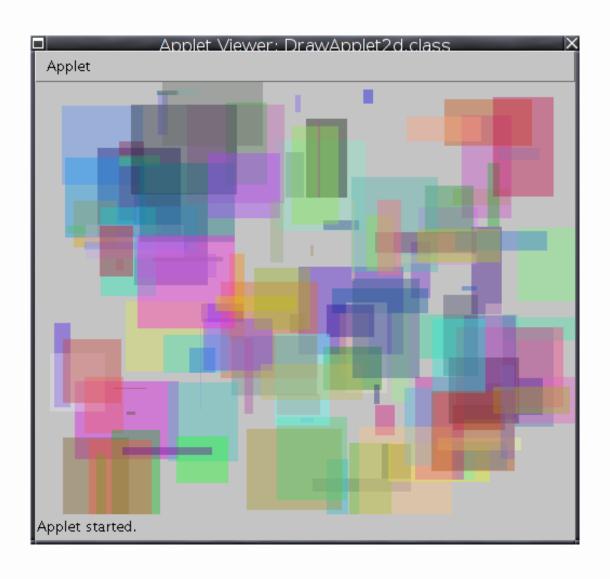
```
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure)))
(defmethod draw ((figure rectangle) (g graphics-2-d))
  (in (the alpha-composite)
    (let ((old-composite (get-composite g)))
      (set-composite g (get-instance SRC_OVER 0.4))
      (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure))
      (set-composite g old-composite))))
public void draw(Graphics g) {
       q.fillRect(shapeX(), shapeY(), rectangleWidth(), rectangleHeight());
```

```
(defmethod draw ((figure rectangle) g/graphics)
  (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure)))
(defmethod draw ((figure rectangle) (g graphics-2-d))
  (in (the alpha-composite)
    (let ((old-composite (get-composite g)))
        (set-composite g (get-instance SRC_OVER 0.4))
        (fill-rect g (shape-x figure) (shape-y figure) (rectangle-width figure) (rectangle-height figure))
        (set-composite g old-composite))))
public void draw(Graphics g) {
```

```
public void draw(Graphics g) {
    if ((g == null) || (g instanceof Graphics2D)) {
        draw((Graphics2D)g);
    } else {
        g.fillRect(shapeX(), shapeY(), rectangleWidth(), rectangleHeight());
    }
}

public void draw(Graphics2D g) {
    Composite oldComposite = g.getComposite();
    g.setComposite(AlphaComposite.getInstance(AlphaComposite.SRC_OVER, 0.4f));
    g.fillRect(shapeX(), shapeY(), rectangleWidth(), rectangleHeight());
    g.setComposite(oldComposite);
}
```

## The Result



### Other Linj features

Linj supports several Common Lisp features, such as

- Data types: bignums, rationals, conses, symbols, hashtables, vectors, etc.
- Optional, keyword and rest parameters
- Multiple values
- Restricted lambda expressions
- Macros
- Trace and profile
- Futures
- Perfect integration with Java APIs

■ What happens if the generated Java code is modified by someone else?

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#### **Solutions**

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- Inil (Tiago Maduro-Dias and Rui Curto) automates that translation (but the target is Linj)

- What happens if the generated Java code is modified by someone else?
- Can I use the Java APIs without using Linj?

- There is jlinker, jfli, jacol, . . .
- It is possible (but tedious) to translate from Java to Common Lisp
- Jnil (Tiago Maduro-Dias and Rui Curto) automates that translation (but the target is Linj)
- It is possible (and not tedious) to translate from Linj to Common Lisp

### Jnil - From Java to Linj

### First major milestone: Joda-Time

- A replacement for JDK Calendar
- Date and time, date without time, and time without date
- Instants, intervals, time periods, time durations
- Multiple calendar systems and the full range of time zones
- 177 classes, 23 interfaces, 2500 methods
- Almost all Joda-Time files were translated into Linj
- Still more work to do but looks very promising

```
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
```

```
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
  (cond ((or (eq period null) (= scalar 0)))
```

```
public TimeOfDay withPeriodAdded(ReadablePeriod period, int scalar) {
    if (period == null || scalar == 0) {
        return this:
   int[] newValues = getValues();
   for (int i = 0; i < period.size(); i++) {</pre>
        DurationFieldType fieldType = period.getFieldType(i);
        int index = indexOf(fieldType);
        if (index >= 0) {
            newValues = getField(index).addWrapPartial(this, index, newValues,
                    FieldUtils.safeMultiplyToInt(period.getValue(i), scalar));
    return new TimeOfDay(this, newValues);
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
  (cond ((or (eq period null) (= scalar 0))
         (return-from with-period-added this)))
  (let* ((new-values/int[] (get-values this)))
   (loop with i/int = 0 while (< i (size period))</pre>
           (post-incf i)
```

if (period == null || scalar == 0) {

public TimeOfDay withPeriodAdded(ReadablePeriod period, int scalar) {

```
return this;
   int[] newValues = getValues();
   for (int i = 0; i < period.size(); i++) {</pre>
       DurationFieldType fieldType = period.getFieldType(i);
       int index = indexOf(fieldType);
        if (index >= 0) {
            newValues = getField(index).addWrapPartial(this, index, newValues,
                    FieldUtils.safeMultiplyToInt(period.getValue(i), scalar));
   return new TimeOfDay(this, newValues);
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
  (cond ((or (eq period null) (= scalar 0))
         (return-from with-period-added this)))
  (let* ((new-values/int[] (get-values this)))
    (loop with i/int = 0 while (< i (size period))</pre>
       do (let* ((field-type/duration-field-type (get-field-type period i)))
           (post-incf i))
```

## From Java to Linj and back to Java

## From Java to Linj and back to Java

#### From Java to Linj and back to Java

#### From Java to Linj and back to Java

```
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
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```
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
  (cond ((or (eq period null) (= scalar 0))
         (return-from with-period-added this)))
  (let* ((new-values/int[] (get-values this)))
    (loop with i/int = 0 while (< i (size period))</pre>
        do (let* ((field-type/duration-field-type (get-field-type period i)))
             (let* ((index/int (index-of this field-type)))
               (cond ((>= index 0)
                      (setf new-values
                       (add-wrap-partial (get-field this index) this index new-values
                                          (in (the field-utils)
                                              (safe-multiply-to-int (get-value period i) scalar)))))))
           (post-incf i))
    (return-from with-period-added (new 'time-of-day this new-values))))
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (when (or (eq period null) (= scalar 0))
```

```
(defmethod with-period-added ((this time-of-day) period/readable-period scalar/int)
  (declare (returns time-of-day))
  (cond ((or (eq period null) (= scalar 0))
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  (when (or (eq period null) (= scalar 0))
    (return this))
```

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  (when (or (eq period null) (= scalar 0))
    (return this))
  ((let ((new-values (get-values this)))
```

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    (return this))
  (let ((new-values (get-values this)))
    (dotimes (i (size period))
```

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      (let* ((field-type (get-field-type period i))
             (index (index-of this field-type)))
        (when (>= index 0))
          (setf new-values
                (add-wrap-partial (get-field this index) this index new-values
                                   (in (the field-utils)
                                       (safe-multiply-to-int (get-value period i) scalar))))))
```

## Original and Translation

# Original and Translation

#### Conclusions

- Linj translates from a Common Lisp-like language into Java
- Linj allows us to write programs that can use Java's APIs
- Linj has many of the Common Lisp features that substantially reduce the programming effort
- Jnil translates from Java into Linj
- We are working on the translation from Linj to Common Lisp
- Questions?