

# Coq and Rewriting

Adam Koprowski  
(<http://adam-koprowski.net>)

MLstate, Paris, France  
(<http://mlstate.com>)

4-8 July 2010  
5th International School on Rewriting  
Utrecht, The Netherlands

# This course

What this course is about:

- practical introduction to Coq,
- overview of the world of proof assistants (PAs),
- overview of use of PAs in term rewriting.

# This course

What this course is about:

- practical introduction to Coq,
- overview of the world of proof assistants (PAs),
- overview of use of PAs in term rewriting.

What this course is not about:

- Type theory.
- the Calculus of Inductive Constructions (the core language of Coq).

## Theory + Coq tutorial + Coq practice

### ● Lecture I

- Proof assistants
- Coq tutorial I (overview, basics, proofs, inductive types)
- Exercises I (introduction)

### ● Lecture II

- Famous formalizations
- Certified termination competition
- Coq tutorial II (binary relations)
- Exercises II (well-foundedness of abstract relations)

### ● Lecture III

- CoLoR project: Certification of termination tools
- Coq tutorial III (tacticals)
- Exercises III (correctness of string reversal)

# Part I

## Lecture I

# Outline of Part I

- 1 Proof assistants (PAs)
- 2 Coq tutorial I
- 3 Exercises I

# Outline

- 1 Proof assistants (PAs)
  - Introduction to PAs
  - Some common features of PAs
- 2 Coq tutorial I
- 3 Exercises I

- 1 Proof assistants (PAs)
  - Introduction to PAs
  - Some common features of PAs
- 2 Coq tutorial I
- 3 Exercises I



# What is a PA?

*Proof assistant: an interactive proof editor, or other interface, with which a human can guide the search for proofs, the details of which are stored in, and some steps provided by, a computer.*

[Wikipedia](#)

# What is a PA?

*Proof assistant: an interactive proof editor, or other interface, with which a human can guide the search for proofs, the details of which are stored in, and some steps provided by, a computer.*

*Wikipedia*

Proof assistants:

- are computer systems that allow users to interactively define notions and, subsequently, provide formal proofs of their properties.

# What is a PA?

*Proof assistant: an interactive proof editor, or other interface, with which a human can guide the search for proofs, the details of which are stored in, and some steps provided by, a computer.*

[Wikipedia](#)

Proof assistants:

- are computer systems that allow users to interactively define notions and, subsequently, provide formal proofs of their properties.
- such proofs can be checked automatically by a computer.

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.
  - theorem proving VS other formal methods: testing, model checking, ...

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.
  - theorem proving VS other formal methods: testing, model checking, ...

Typically, they will:

- assist the user in presenting the proof (book-keeping etc.),

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.
  - theorem proving VS other formal methods: testing, model checking, ...

Typically, they will:

- assist the user in presenting the proof (book-keeping etc.),
- check validity of the proof,



# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.
  - theorem proving VS other formal methods: testing, model checking, ...

Typically, they will:

- assist the user in presenting the proof (book-keeping etc.),
- check validity of the proof,

but they will not:

- perform non-trivial steps in the proof

# What are PAs good for?

PAs can assist with:

- formalization of mathematical theories,
- software/hardware verification.
  - theorem proving VS other formal methods: testing, model checking, ...

Typically, they will:

- assist the user in presenting the proof (book-keeping etc.),
- check validity of the proof,

but they will not:

- perform non-trivial steps in the proof
  - automated theorem provers can do that, but they have limited expressivity.

## 1 Proof assistants (PAs)

- Introduction to PAs
- Some common features of PAs

## 2 Coq tutorial I

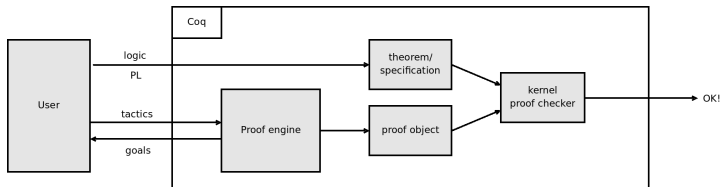
## 3 Exercises I

# Why should you trust your PA?

PA is a software — why should we believe it is not buggy?

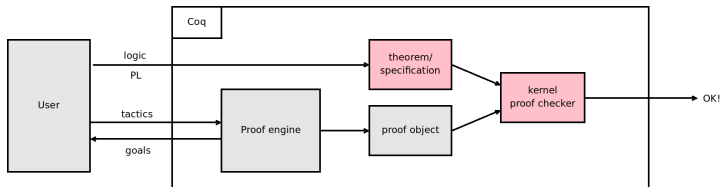
# Why should you trust your PA?

PA is a software — why should we believe it is not buggy?



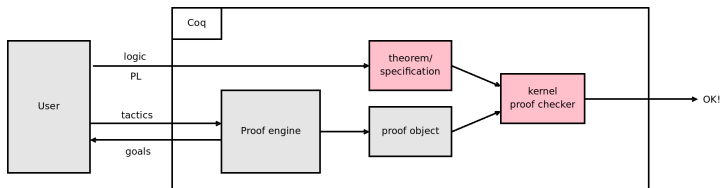
# Why should you trust your PA?

PA is a software — why should we believe it is not buggy?



# Why should you trust your PA?

PA is a software — why should we believe it is not buggy?



deBruijn criterion: PA constructs a proof object, which can be checked by an independent (small) checker.

# Dependent types

## Polymorphism: lists

$\text{list}_\alpha$  is a type of a list with elements of type  $\alpha$ .

$$\begin{aligned}\text{nil} &: \forall_{\alpha:\star} \text{list}_\alpha \\ \text{cons} &: \forall_{\alpha:\star} \alpha \rightarrow \text{list}_\alpha \rightarrow \text{list}_\alpha\end{aligned}$$



# Dependent types

## Polymorphism: lists

$\text{list}_\alpha$  is a type of a list with elements of type  $\alpha$ .

$$\begin{aligned}\text{nil} &: \forall_{\alpha:\star} \text{list}_\alpha \\ \text{cons} &: \forall_{\alpha:\star} \alpha \rightarrow \text{list}_\alpha \rightarrow \text{list}_\alpha\end{aligned}$$

## Dependent types: vectors (type-safe arrays)

$\text{vector}_\alpha^n$  is a type of an “array” of length  $n$  with elements of type  $\alpha$ .

$$\begin{aligned}\text{Vnil} &: \forall_{\alpha:\star} \text{vector}_\alpha^0 \\ \text{Vcons} &: \forall_{\alpha:\star, n:\mathbb{N}} \alpha \rightarrow \text{vector}_\alpha^n \rightarrow \text{vector}_\alpha^{n+1}\end{aligned}$$

# Dependent types

## Polymorphism: lists

$\text{list}_\alpha$  is a type of a list with elements of type  $\alpha$ .

$$\begin{aligned}\text{nil} &: \forall_{\alpha:\star} \text{list}_\alpha \\ \text{cons} &: \forall_{\alpha:\star} \alpha \rightarrow \text{list}_\alpha \rightarrow \text{list}_\alpha\end{aligned}$$

## Dependent types: vectors (type-safe arrays)

$\text{vector}_\alpha^n$  is a type of an “array” of length  $n$  with elements of type  $\alpha$ .

$$\begin{aligned}\text{Vnil} &: \forall_{\alpha:\star} \text{vector}_\alpha^0 \\ \text{Vcons} &: \forall_{\alpha:\star, n:\mathbb{N}} \alpha \rightarrow \text{vector}_\alpha^n \rightarrow \text{vector}_\alpha^{n+1}\end{aligned}$$

- Dependent types allow types to depend on values.

# Dependent types

## Polymorphism: lists

$\text{list}_\alpha$  is a type of a list with elements of type  $\alpha$ .

$$\begin{aligned}\text{nil} &: \forall_{\alpha:\star} \text{list}_\alpha \\ \text{cons} &: \forall_{\alpha:\star} \alpha \rightarrow \text{list}_\alpha \rightarrow \text{list}_\alpha\end{aligned}$$

## Dependent types: vectors (type-safe arrays)

$\text{vector}_\alpha^n$  is a type of an “array” of length  $n$  with elements of type  $\alpha$ .

$$\begin{aligned}\text{Vnil} &: \forall_{\alpha:\star} \text{vector}_\alpha^0 \\ \text{Vcons} &: \forall_{\alpha:\star, n:\mathbb{N}} \alpha \rightarrow \text{vector}_\alpha^n \rightarrow \text{vector}_\alpha^{n+1}\end{aligned}$$

- Dependent types allow types to depend on values.
- Use of vectors allows to verify absence of out-of-bounds errors statically.

# Dependent types (ctd.)

## Dependent types: subset type

$\text{sig}_P^\alpha$  is a subset of values of type  $\alpha$  for which predicate  $P$  holds.

$$\text{exist} : \forall_{\alpha:\star, P:\alpha\rightarrow\star, x:\alpha} P(x) \rightarrow \text{sig}_P^\alpha$$

# Dependent types (ctd.)

## Dependent types: subset type

$\text{sig}_P^\alpha$  is a subset of values of type  $\alpha$  for which predicate  $P$  holds.

$$\text{exist} : \forall_{\alpha:\star, P:\alpha\rightarrow\star, x:\alpha} P(x) \rightarrow \text{sig}_P^\alpha$$

- This is the only form of dependent types available in PVS.

# Dependent types (ctd.)

## Dependent types: subset type

$\text{sig}_P^\alpha$  is a subset of values of type  $\alpha$  for which predicate  $P$  holds.

$$\text{exist} : \forall_{\alpha:\star, P:\alpha\rightarrow\star, x:\alpha} P(x) \rightarrow \text{sig}_P^\alpha$$

- This is the only form of dependent types available in PVS.
- This is a very powerful concept, essentially allowing to capture any correctness property in a type (allowing it to be verified statically by type-checking).

# Dependent types (ctd.)

## Dependent types: subset type

$\text{sig}_P^\alpha$  is a subset of values of type  $\alpha$  for which predicate  $P$  holds.

$$\text{exist} : \forall_{\alpha:\star, P:\alpha\rightarrow\star, x:\alpha} P(x) \rightarrow \text{sig}_P^\alpha$$

- This is the only form of dependent types available in PVS.
- This is a very powerful concept, essentially allowing to capture any correctness property in a type (allowing it to be verified statically by type-checking).

## Example: Sorting in Coq

**Definition**  $\text{sort} (l : \text{list } \mathbb{N}) : \{l' : \text{list } \mathbb{N} \mid \text{permutation } l \ l' \wedge \text{sorted } l'\} := \dots$

# Dependent types (ctd.)

## Dependent types: subset type

$\text{sig}_P^\alpha$  is a subset of values of type  $\alpha$  for which predicate  $P$  holds.

$$\text{exist} : \forall_{\alpha:\star, P:\alpha\rightarrow\star, x:\alpha} P(x) \rightarrow \text{sig}_P^\alpha$$

- This is the only form of dependent types available in PVS.
- This is a very powerful concept, essentially allowing to capture any correctness property in a type (allowing it to be verified statically by type-checking).

## Example: Sorting in Coq

**Definition**  $\text{sort} (l : \text{list } \mathbb{N}) : \{l' : \text{list } \mathbb{N} \mid \text{permutation } l \ l' \wedge \text{sorted } l'\} := \dots$

Extraction to Ocaml gives (well, almost):

*val sort : int list → int list*



# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.
- Follows “de Bruijn criterion”.

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.
- Follows “de Bruijn criterion”.
- Programmable proof automation.

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.
- Follows “de Bruijn criterion”.
- Programmable proof automation.
- Proof by reflection.

# Modern proof assistants (PAs)

## Proof assistants

Main PAs in software verification: ACL2, Coq, Isabelle/HOL, PVS, Twelf

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.
- Follows “de Bruijn criterion”.
- Programmable proof automation.
- Proof by reflection.
- Extraction.

# Modern proof assistants (PAs)

## Proof assistants

**Main PAs in software verification:** ACL2, Coq, Isabelle/HOL, PVS, Twelf

**Other PAs:** Mizar, HOL, Lego, Nuprl, B method, Otter/Ivy, Alfa/Agda, PhoX, IMPS, Metamath, Theorema,  $\Omega$ mega, Minlog

**Dependently-typed languages:** Agda, Epigram

Important features of a PA:

- Based on higher-order functional programming language.
- Dependent types.
- Follows “de Bruijn criterion”.
- Programmable proof automation.
- Proof by reflection.
- Extraction.



# Outline

## 1 Proof assistants (PAs)

## 2 Coq tutorial I

- Coq overview
- Expressions, formulas, definitions, inductive types, ...
- Proofs

## 3 Exercises I

# Outline

## 1 Proof assistants (PAs)

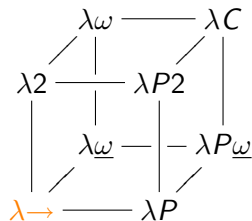
## 2 Coq tutorial I

- Coq overview
- Expressions, formulas, definitions, inductive types, ...
- Proofs

## 3 Exercises I

# The logic of Coq

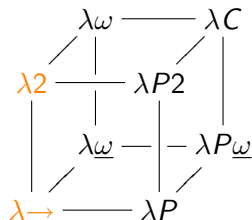
Extensions to simply typed lambda calculus,  $\lambda \rightarrow$ :



# The logic of Coq

Extensions to simply typed lambda calculus,  $\underline{\lambda \rightarrow}$ :

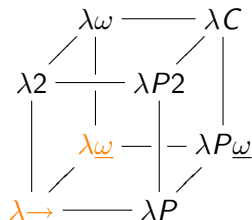
- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed  
Lambda Calculus; System F)



# The logic of Coq

Extensions to simply typed lambda calculus,  $\underline{\lambda\rightarrow}$ :

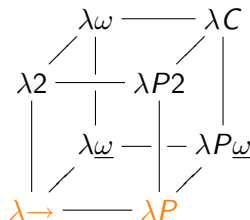
- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed  
Lambda Calculus; System F)
- (B) types depending on types  $\rightsquigarrow \underline{\lambda\omega}$   
type operators (Weak Lambda Omega)



# The logic of Cog

## Extensions to simply typed lambda calculus, $\lambda \rightarrow$ :

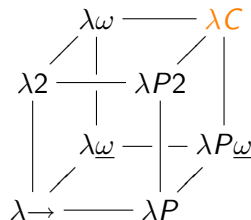
- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed Lambda Calculus; System F)
- (B) types depending on types  $\rightsquigarrow \underline{\lambda \omega}$   
type operators (Weak Lambda Omega)
- (C) types depending on terms  $\rightsquigarrow \underline{\lambda P}$   
dependent types (LF)



# The logic of Coq

Extensions to simply typed lambda calculus,  $\lambda \rightarrow$ :

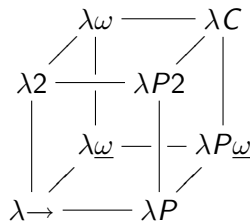
- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed Lambda Calculus; System F)
- (B) types depending on types  $\rightsquigarrow \underline{\lambda \omega}$   
type operators (Weak Lambda Omega)
- (C) types depending on terms  $\rightsquigarrow \underline{\lambda P}$   
dependent types (LF)
- $(A) + (B) + (C) \rightsquigarrow \underline{\lambda C}$   
Calculus of Constructions



# The logic of Coq

Extensions to simply typed lambda calculus,  $\underline{\lambda\rightarrow}$ :

- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed Lambda Calculus; System F)
- (B) types depending on types  $\rightsquigarrow \underline{\lambda\omega}$   
type operators (Weak Lambda Omega)
- (C) types depending on terms  $\rightsquigarrow \underline{\lambda P}$   
dependent types (LF)
  - (A) + (B) + (C)  $\rightsquigarrow \underline{\lambda C}$   
Calculus of Constructions
  - Coq is based on CiC: Calculus of Inductive Constructions

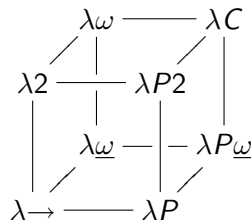




# The logic of Coq

Extensions to simply typed lambda calculus,  $\underline{\lambda \rightarrow}$ :

- (A) terms depending on types  $\rightsquigarrow \underline{\lambda 2}$   
polymorphism (Polymorphic (second order) Typed Lambda Calculus; System F)
- (B) types depending on types  $\rightsquigarrow \underline{\lambda \omega}$   
type operators (Weak Lambda Omega)
- (C) types depending on terms  $\rightsquigarrow \underline{\lambda P}$   
dependent types (LF)
  - (A) + (B) + (C)  $\rightsquigarrow \underline{\lambda C}$   
Calculus of Constructions
  - Coq is based on CiC: Calculus of Inductive Constructions
  - Logic+Programming in one system thanks to Curry-Howard isomorphism (“proof-as-program”, “formulae-as-types”).



## Why “Coq”?

CoC: Calculus of  
Constructions



Thierry Coquand

# Coq materials

<http://coq.inria.fr>

<http://coq.inria.fr/documentation>



A. Chlipala

Certified Programming with Dependent Types

Practical engineering with Coq. Recommended!, but prior Coq knowledge a plus.



Y. Bertot, P. Castèran

Interactive Theorem Proving and Program Development  
Coq'Art: The Calculus of Inductive Constructions

EATCS Series, 2004

In-depth text-book about Coq.



B. C. Pierce, C. Casinghino and M. Greenberg

Software Foundations

A course on software foundations in Coq.

<http://www.cs.princeton.edu/courses/archive/fall10/cos441/sf/>



Y. Bertot

Coq in a Hurry

A short tutorial with Coq basics.



F. Wiedijk

The Seventeen Provers of the World.

LNCS 3600, Springer

Overview of different PAs.

## 1 Proof assistants (PAs)

## 2 Coq tutorial I

- Coq overview
- Expressions, formulas, definitions, inductive types, ...
- Proofs

## 3 Exercises I

# Coq notations

Common notations in Coq:

Maths	Coq
$p \wedge q$	<code>p /\ q</code>
$p \vee q$	<code>p \/ q</code>
$p \implies q$	<code>p -&gt; q</code>
$p \iff q$	<code>p &lt;-&gt; q</code>
$\neg p$	<code>~p</code>
$\lambda_{x:A} M$	<code>fun x : A =&gt; M</code>
$\forall_{x:A} M$	<code>forall x : A, M</code>
$\exists_{x:A} M$	<code>exists x : A, M</code>

# Coq notations

Common notations in Coq:

Maths	Coq
$p \wedge q$	<code>p /\ q</code>
$p \vee q$	<code>p \/ q</code>
$p \implies q$	<code>p -&gt; q</code>
$p \iff q$	<code>p &lt;-&gt; q</code>
$\neg p$	<code>~p</code>
$\lambda_{x:A} M$	<code>fun x : A =&gt; M</code>
$\forall_{x:A} M$	<code>forall x : A, M</code>
$\exists_{x:A} M$	<code>exists x : A, M</code>

Universes in Coq:

*Set* Universe of data-types.

*Prop* Universe of propositions.

*Type* A higher universe (*Set* : *Type*, *Prop* : *Type*,  
*Type\_0* : *Type\_1* : *Type\_2* : ...).

# Inductive types : booleans

**Inductive** *bool* : *Set* :=

| *true* : *bool*

| *false* : *bool*.

# Inductive types : booleans

**Inductive** *bool* : *Set* :=

| *true*

| *false*.



# Inductive types : booleans

**Inductive** *bool* : *Set* :=

| *true*  
| *false*.

---

> **Check** *bool\_ind*.

*bool\_ind* :  $\forall P : \text{bool} \rightarrow \text{Prop},$

$P \text{ true} \rightarrow$

$P \text{ false} \rightarrow$

$\forall b : \text{bool}, P b$

$$\frac{P(\text{true}) \quad P(\text{false})}{\forall x : \text{bool} \ P(x)}$$

# Inductive types : booleans

**Inductive** *bool* : Set :=

| *true*  
| *false*.

---

> **Check** *bool\_ind*.

*bool\_ind* :  $\forall P : \text{bool} \rightarrow \text{Prop},$

*P true*  $\rightarrow$

*P false*  $\rightarrow$

$\forall b : \text{bool}, P\ b$

$$\frac{P(\text{true}) \quad P(\text{false})}{\forall x : \text{bool} \ P(x)}$$

---

**Definition** *negate* (*p* : *bool*) :=

**match** *p* **with**

| *true*  $\Rightarrow$  *false*

| *false*  $\Rightarrow$  *true*

**end**.

> **Eval** *simpl in* (*negate true*).  
= *false* : *bool*

# Inductive types : natural numbers

**Inductive**  $\mathbb{N} : \text{Set} :=$

|  $O : \mathbb{N}$

|  $S : \mathbb{N} \rightarrow \mathbb{N}.$

# Inductive types : natural numbers

**Inductive**  $\mathbb{N} : \text{Set} :=$

|  $O : \mathbb{N}$

|  $S : \mathbb{N} \rightarrow \mathbb{N}$ .

> **Check** *nat\_ind*.

*nat\_ind* :  $\forall P : \mathbb{N} \rightarrow \text{Prop},$

$P\ 0 \rightarrow$

$(\forall n : \mathbb{N}, P\ n \rightarrow P\ (S\ n)) \rightarrow$

$\forall n : \mathbb{N}, P\ n$

$$\frac{P(0) \quad \forall_{n:\mathbb{N}} P(n) \implies P(n+1)}{\forall_{n:\mathbb{N}} P(n)}$$

Inductive types : natural numbers

**Inductive**  $\mathbb{N} : Set :=$

 $|O : \mathbb{N}$ 
$$S : \mathbb{N} \rightarrow \mathbb{N}.$$

> **Check** *nat\_ind*.

$$nat\_ind : \forall P : \mathbb{N} \rightarrow Prop,$$
$$P(0) \rightarrow$$
$$(\forall n : \mathbb{N}, P\ n \rightarrow P\ (S\ n)) \rightarrow$$
$$\forall n : \mathbb{N}, P_n$$

$$\frac{P(0) \quad \forall_{n:\mathbb{N}} P(n) \implies P(n+1)}{\forall_{n:\mathbb{N}} P(n)}$$

```
Fixpoint plus (m n :  $\mathbb{N}$ ) {struct m} :  $\mathbb{N}$  :=  
  match m with
```

$$|0\rangle \Rightarrow n$$
$$S\ m' \Rightarrow S\ (\textit{plus}\ m'\ n)$$

end.

# Inductive types : lists

**Inductive** *nat\_list* : Set :=  
| *nil* : *nat\_list*  
| *cons* :  $\mathbb{N} \rightarrow \text{nat\_list} \rightarrow \text{nat\_list}.$

# Inductive types : lists

**Inductive** *nat\_list* : *Set* :=  
| *nil*  
| *cons* ( $x : \mathbb{N}$ ) (*xs* : *nat\_list*).

# Inductive types : lists

**Inductive** *nat\_list* : Set :=  
| *nil*  
| *cons* (*x* :  $\mathbb{N}$ ) (*xs* : *nat\_list*).

---

> **Check** *nat\_list\_ind*.  
*nat\_list\_ind* :  $\forall P : \text{nat\_list} \rightarrow \text{Prop},$   
    *P nil*  $\rightarrow$   
    ( $\forall (n : \mathbb{N}) (l : \text{nat\_list}), P\ l \rightarrow P\ (\text{cons}\ n\ l)) \rightarrow$   
     $\forall n : \text{nat\_list}, P\ n$



# Inductive types : lists

**Inductive** *nat\_list* : Set :=  
| *nil*  
| *cons* (*x* :  $\mathbb{N}$ ) (*xs* : *nat\_list*).

---

> **Check** *nat\_list\_ind*.  
*nat\_list\_ind* :  $\forall P : \text{nat\_list} \rightarrow \text{Prop},$   
  *P nil*  $\rightarrow$   
  ( $\forall (n : \mathbb{N}) (l : \text{nat\_list}), P\ l \rightarrow P\ (\text{cons}\ n\ l)$ )  $\rightarrow$   
   $\forall n : \text{nat\_list}, P\ n$

---

**Fixpoint** *length* (*l* : *nat\_list*) :=  
  **match** *l* **with**  
  | *nil*  $\Rightarrow 0$   
  | *cons* *x xs*  $\Rightarrow \text{length}\ xs + 1$   
  **end**.

# Inductive types : polymorphic lists

**Inductive** *list* ( $A : \text{Set}$ ) :  $\text{Set} :=$   
| *nil* : *list*  $A$   
| *cons* :  $A \rightarrow \text{list } A \rightarrow \text{list } A.$

# Inductive types : polymorphic lists

**Inductive** *list* (*A* : *Set*) : *Set* :=  
| *nil* : *list A*  
| *cons* : *A* → *list A* → *list A*.

**Inductive** *nat\_list* : *Set* :=  
| *nil* : *nat\_list*  
| *cons* :  $\mathbb{N}$  → *nat\_list* → *nat\_list*.

# Inductive types : polymorphic lists

**Inductive** *list* ( $A : \text{Set}$ ) :  $\text{Set} :=$   
| *nil*  
| *cons* ( $x : A$ ) ( $xs : \text{list } A$ ).

# Inductive types : polymorphic lists

**Section** *list*.

**Variable**  $A : \text{Set}$ .

**Inductive**  $\text{list} : \text{Set} :=$

|  $\text{nil}$

|  $\text{cons } (x : A) (xs : \text{list})$ .

**End** *list*.

**Inductive**  $\text{nat\_list} : \text{Set} :=$

|  $\text{nil}$

|  $\text{cons } (x : \mathbb{N}) (xs : \text{nat\_list})$ .

# Inductive types : polymorphic lists

**Inductive** *list* ( $A : \text{Set}$ ) :  $\text{Set} :=$   
| *nil*  
| *cons* ( $x : A$ ) ( $xs : \text{list } A$ ).

---

> **Check** *list\_ind*.

*list\_ind* :  $\forall (A : \text{Set}) (P : \text{list } A \rightarrow \text{Prop}),$   
   $P (\text{nil } A) \rightarrow$   
   $(\forall (x : A) (l : \text{list } A), P l \rightarrow P (\text{cons } A x l)) \rightarrow$   
   $\forall l : \text{list } A, P l$

# Inductive types : polymorphic lists

**Inductive** *list* ( $A : \text{Set}$ ) :  $\text{Set} :=$   
| *nil*  
| *cons* ( $x : A$ ) ( $xs : \text{list } A$ ).

---

> **Check** *list\_ind*.

*list\_ind* :  $\forall (A : \text{Set}) (P : \text{list } A \rightarrow \text{Prop}),$   
   $P (\text{nil } A) \rightarrow$   
   $(\forall (x : A) (l : \text{list } A), P l \rightarrow P (\text{cons } A x l)) \rightarrow$   
   $\forall l : \text{list } A, P l$

---

**Fixpoint** *length* ( $A : \text{Set}$ ) ( $l : \text{list } A$ ) :=  
  **match** *l* **with**  
  | *nil*  $\Rightarrow 0$   
  | *cons*  $x\ xs \Rightarrow \text{length } A\ xs + 1$   
  **end**.

# Inductive types : polymorphic lists

**Inductive** *list* ( $A : \text{Set}$ ) :  $\text{Set} :=$   
| *nil*  
| *cons* ( $x : A$ ) ( $xs : \text{list } A$ ).

---

> **Check** *list\_ind*.

*list\_ind* :  $\forall (A : \text{Set}) (P : \text{list } A \rightarrow \text{Prop}),$   
   $P (\text{nil } A) \rightarrow$   
   $(\forall (x : A) (l : \text{list } A), P l \rightarrow P (\text{cons } A x l)) \rightarrow$   
   $\forall l : \text{list } A, P l$

---

**Fixpoint** *length* ( $A : \text{Set}$ ) ( $l : \text{list } A$ ) :=  
  **match** *l* **with**  
  | *nil*  $\Rightarrow 0$   
  | *cons* *x* *xs*  $\Rightarrow \text{length } A \text{ } xs + 1$   
  **end**.

Implicit arguments



# Inductive types : length-indexed lists $\rightarrow$ vectors

**Inductive** *vector* ( $A : \text{Set}$ ) :  $\mathbb{N} \rightarrow \text{Set} :=$   
| *Vnil* : *vector*  $A$  0  
| *Vcons* :  $\forall n : \mathbb{N}, A \rightarrow \text{vector } A\ n \rightarrow \text{vector } A\ (S\ n).$

# Inductive types : length-indexed lists $\rightarrow$ vectors

**Section** *vectors*.

**Variable**  $A : Set$ .

**Inductive** *vector* :  $\mathbb{N} \rightarrow Set :=$

| *Vnil* : *vector* 0

| *Vcons* :  $\forall n : \mathbb{N}, A \rightarrow \text{vector } n \rightarrow \text{vector } (S\ n)$ .

**End** *vectors*.

# Inductive types : length-indexed lists $\rightarrow$ vectors

**Section** *vectors*.

**Variable**  $A : \text{Set}$ .

**Inductive**  $\text{vector} : \mathbb{N} \rightarrow \text{Set} :=$

|  $V\text{nil} : \text{vector } 0$

|  $V\text{cons} : \forall n : \mathbb{N}, A \rightarrow \text{vector } n \rightarrow \text{vector } (S\ n)$ .

**End** *vectors*.

---

$\text{vector\_ind} : \forall P : \forall n : \mathbb{N}, \text{vector } n \rightarrow \text{Prop},$

$P\ 0\ V\text{nil} \rightarrow$

$(\forall (n : \mathbb{N}) (a : A) (v : \text{vector } n), P\ n\ v \rightarrow P\ (S\ n)\ (V\text{cons } n\ a\ v)) \rightarrow$

$\forall (n : \mathbb{N}) (v : \text{vector } n), P\ n\ v$

# Commands: recap

Getting information about the context:

**Check** displays the type of a term.

**Print** displays information about a defined object. (also: **About**).

**Search** looks for specific theorems (also: **SearchAbout**, **SearchPattern**).

Extending the context:

**Inductive** inductive definitions.

**Definition** “regular” definitions.

**Fixpoint** recursive definitions.

**Variable** local declaration.

Structuring bigger developments:

**Require** loads a library (**Require Arith**).

**Import** imports names from a module/library to the global namespace (**Require Import Arith**).

**Section** mechanism allowing to organize theories in structured sections (*NB*. Coq has an advanced module system)

Coq has no built-in data-types:

- we saw definitions of: *bool*,  $\mathbb{N}$ , *list*.
- standard library also defines: *pair*, *option*, *ascii*, *string*, ...
- but also many logical connectives are defined:  $\exists$ ,  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\leftrightarrow$

## 1 Proof assistants (PAs)

## 2 Coq tutorial I

- Coq overview
- Expressions, formulas, definitions, inductive types, ...
- Proofs

## 3 Exercises I

# Coq proofs

Proofs in Coq:

- have a tree structure,

# Coq proofs

Proofs in Coq:

- have a tree structure,
- are manipulated using tactics,



# Coq proofs

Proofs in Coq:

- have a tree structure,
- are manipulated using tactics,
- more complex tactics are obtained by composing tactics with tacticals,

# Coq proofs

Proofs in Coq:

- have a tree structure,
- are manipulated using tactics,
- more complex tactics are obtained by composing tactics with tacticals,
- proof automation is possible with the tactic language Ltac.

# Coq proofs

Proofs in Coq:

- have a tree structure,
- are manipulated using tactics,
- more complex tactics are obtained by composing tactics with tacticals,
- proof automation is possible with the tactic language Ltac.

**Lemma** *mult\_is\_0* :  $\forall n\ m, n * m = 0 \rightarrow n = 0 \vee m = 0$ .

**Proof.**

[*tactics*]

**Qed.**(or : **Admitted** to postpone the proof)

# Coq proofs

Proofs in Coq:

- have a tree structure,
- are manipulated using tactics,
- more complex tactics are obtained by composing tactics with tacticals,
- proof automation is possible with the tactic language Ltac.

**Lemma** *mult\_is\_0* :  $\forall n\ m, n * m = 0 \rightarrow n = 0 \vee m = 0$ .

**Proof.**

[*tactics*]

**Qed.**(or : **Admitted** to postpone the proof)

1 subgoal

n : nat

m : nat

H : n \* m = 0

=====

n = 0 \ / m = 0

{ Hypotheses

Goal



## $\rightarrow / \forall$ -introduction

$$\frac{\frac{\dots}{A \rightarrow B}}{\forall x : T, A \rightarrow B} \quad (\text{intro } H) \quad \frac{\frac{\dots}{H : A}}{B}$$

---

$$\frac{\frac{\dots}{\forall x : T, A \rightarrow B}}{\forall x : T, A \rightarrow B} \quad (\text{intros } x \ a) \quad \frac{\frac{\dots}{x : T} \quad \frac{\dots}{a : A}}{B}$$

$$\frac{\dots}{H : T} \quad (assumption) \quad \begin{array}{l} \text{subgoal solved} \\ \text{(if } T \text{ and } T' \text{ convertible)} \end{array}$$
$$\frac{\dots}{T \equiv T'} \quad (\text{reflexivity}) \quad \begin{array}{l} \text{subgoal solved} \\ \text{(if } T \text{ and } T' \text{ convertible)} \end{array}$$

# Convertibility in Coq

**Definition**  $pred (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S\ n' \Rightarrow \mathbf{let\ } y := n' \mathbf{\ in\ } y$   
  **end.**

$pred\ 1 = 0$

**Definition**  $\text{pred } (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S \ n' \Rightarrow \text{let } y := n' \text{ in } y$   
  **end.**

$\text{pred } 1 = 0$

> *cbv delta*

$(\lambda x \Rightarrow \text{match } x \text{ with } 0 \Rightarrow 0 \mid S \ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end}) \ 1 = 0$



# Convertibility in Coq

**Definition**  $pred (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S\ n' \Rightarrow \text{let } y := n' \text{ in } y$   
  **end.**

$pred\ 1 = 0$

> *cbv delta*

$(\lambda x \Rightarrow \text{match } x \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 1 = 0$

> *cbv beta.*

$(\text{match } 1 \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end}) = 0$

**Definition**  $pred (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S\ n' \Rightarrow \text{let } y := n' \text{ in } y$   
  **end.**

$pred\ 1 = 0$

> *cbv delta*

$(\lambda x \Rightarrow \text{match } x \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 1 = 0$

> *cbv beta.*

$(\text{match } 1 \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end}) = 0$

> *cbv iota.*

$(\lambda n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 0 = 0$

**Definition**  $pred (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S\ n' \Rightarrow \text{let } y := n' \text{ in } y$   
  **end.**

$pred\ 1 = 0$

> *cbv delta*

$(\lambda x \Rightarrow \text{match } x \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 1 = 0$

> *cbv beta.*

$(\text{match } 1 \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end}) = 0$

> *cbv iota.*

$(\lambda n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 0 = 0$

> *cbv beta.*

$(\text{let } y := 0 \text{ in } y) = 0$

**Definition**  $pred (x : \mathbb{N}) :=$   
  **match**  $x$  **with**  
    |  $0 \Rightarrow 0$   
    |  $S\ n' \Rightarrow \text{let } y := n' \text{ in } y$   
  **end.**

$pred\ 1 = 0$

> *cbv delta*

$(\lambda x \Rightarrow \text{match } x \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 1 = 0$

> *cbv beta*.

$(\text{match } 1 \text{ with } 0 \Rightarrow 0 \mid S\ n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end}) = 0$

> *cbv iota*.

$(\lambda n' \Rightarrow \text{let } y := n' \text{ in } y \text{ end})\ 0 = 0$

> *cbv beta*.

$(\text{let } y := 0 \text{ in } y) = 0$

> *cbv zeta*.

$0 = 0$

# Convertibility in Coq ctd.

Available reductions:

$\beta$  (beta) : function evaluation.

$\delta$  (delta) : unfolding constants.

$\iota$  (iota) : simplifying pattern matching.

$\zeta$  (zeta) : simplifying let-in expressions.

# Convertibility in Coq ctd.

Available reductions:

$\beta$  (beta) : function evaluation.

$\delta$  (delta) : unfolding constants.

$\iota$  (iota) : simplifying pattern matching.

$\zeta$  (zeta) : simplifying let-in expressions.

Available commands:

*simpl* : goal simplification,  $\beta\iota$ -reductions, followed by  $\delta$ -reductions, only if they allow further  $\beta\iota$ -reductions.

*cbv* : reduces using call-by-value evaluation (ex: *cbv beta iota term*).

*compute* : *compute*  $\equiv$  *cbv* (ex: *compute term*)

*lazy* : reduces using call-by-need evaluation.

*vm\_compute* : complete evaluation using a bytecode-based VM.

# Coq and termination

Why is it crucial that all functions in Coq are terminating?

- To ensure decidability of type-checking:

$Vappend : \forall A\ m\ n, \text{vector } A\ m \rightarrow \text{vector } A\ n \rightarrow \text{vector } A\ (m + n)$

**Definition** *test* ( $v\ w : \text{vector } \mathbb{N}\ 2$ ) :  $\text{vector } \mathbb{N}\ 4 :=$

$Vappend\ v\ w.$

$\text{vector } \mathbb{N}\ (2 + 2) \equiv_{\beta\delta\iota\zeta} \text{vector } \mathbb{N}\ 4$

# Coq and termination

Why is it crucial that all functions in Coq are terminating?

- To ensure decidability of type-checking:

$Vappend : \forall A\ m\ n, \text{vector } A\ m \rightarrow \text{vector } A\ n \rightarrow \text{vector } A\ (m + n)$

**Definition** *test* ( $v\ w : \text{vector } \mathbb{N}\ 2$ ) :  $\text{vector } \mathbb{N}\ 4 :=$

$Vappend\ v\ w.$

$\text{vector } \mathbb{N}\ (2 + 2) \equiv_{\beta\delta\iota\zeta} \text{vector } \mathbb{N}\ 4$

- What is the type of:

**Fixpoint** *uhoh* ( $x : \text{bool}$ ) := *uhoh*  $x$ .



# Coq and termination

Why is it crucial that all functions in Coq are terminating?

- To ensure decidability of type-checking:

$Vappend : \forall A\ m\ n, \text{vector } A\ m \rightarrow \text{vector } A\ n \rightarrow \text{vector } A\ (m + n)$

**Definition** *test* ( $v\ w : \text{vector } \mathbb{N}\ 2$ ) :  $\text{vector } \mathbb{N}\ 4 :=$

$Vappend\ v\ w.$

$\text{vector } \mathbb{N}\ (2 + 2) \equiv_{\beta\delta\iota\zeta} \text{vector } \mathbb{N}\ 4$

- What is the type of:

**Fixpoint** *uhoh* ( $x : \text{bool}$ ) := *uhoh*  $x$ .

- There are proposals to extend convertibility relation of PAs ( $\equiv_{\beta\delta\iota\zeta}$  for Coq) with user-defined rewrite rules.

# Coq and termination

Why is it crucial that all functions in Coq are terminating?

- To ensure decidability of type-checking:

$Vappend : \forall A\ m\ n, \text{vector } A\ m \rightarrow \text{vector } A\ n \rightarrow \text{vector } A\ (m + n)$

**Definition**  $test\ (v\ w : \text{vector } \mathbb{N}\ 2) : \text{vector } \mathbb{N}\ 4 :=$

$Vappend\ v\ w.$

$\text{vector } \mathbb{N}\ (2 + 2) \equiv_{\beta\delta\iota\zeta} \text{vector } \mathbb{N}\ 4$

- What is the type of:

**Fixpoint**  $uhoh\ (x : \text{bool}) := uhoh\ x.$

- There are proposals to extend convertibility relation of PAs ( $\equiv_{\beta\delta\iota\zeta}$  for Coq) with user-defined rewrite rules.
  - for PAs to be consistent such rewrite systems would have to be provably terminating.

$$\frac{H : A \rightarrow B \rightarrow C}{C} \quad (\text{apply } H) \quad \frac{\dots}{A} \quad \frac{\dots}{B}$$


---

$$\frac{\begin{array}{l} t : A \\ Ht : P \ t \\ H : \forall x : A, P \ x \rightarrow Q \ x \rightarrow R \ x \end{array}}{R \ t} \quad (\text{apply } (H \ t \ Ht)) \quad \frac{\begin{array}{l} t : A \\ Ht : P \ t \\ H : \dots \end{array}}{Q \ x}$$


---

$$\frac{\begin{array}{l} x : A \\ y : A \\ H : x = y \end{array}}{P_y} \quad (\text{rewrite } \leftarrow H) \quad \frac{\dots}{P_x}$$

# destruct/induction

$$\frac{x : \mathbb{N}}{P \ x} \quad (\text{destruct } x) \quad \frac{}{P \ 0} \quad \frac{x' : \mathbb{N}}{P \ (S \ x')}$$

---

$$\frac{x : \mathbb{N}}{P \ x} \quad (\text{induction } x) \quad \frac{}{P \ 0} \quad \frac{x' : \mathbb{N} \quad H : P \ x'}{P \ (S \ x')}$$

---

$$\frac{H : \exists x : \mathbb{N}, P \ x}{\dots} \quad (\text{destruct } H) \quad \frac{x : \mathbb{N} \quad P \ x : P \ x}{\dots}$$

$$\frac{\overline{P \wedge Q}}{\quad} \quad (split) \quad \overline{P} \quad \overline{Q}$$

---

$$\frac{\overline{P \vee Q}}{\quad} \quad (left) \quad \overline{P}$$

---

$$\frac{\overline{P \vee Q}}{\quad} \quad (right) \quad \overline{Q}$$

# Tactics: recap

*intro*  $\rightarrow$   $\forall$ -introduction.

*assumption* solves the goal if convertible with one of the hypotheses.

*reflexivity* solves a goal of the form  $T = T$ .

*simpl* goal simplification.

*apply* applying lemmas/hypotheses (think *modus ponens*)

*destruct* / *induction* case-analysis/induction on an inductive type.

*fold* / *unfold* folding/unfolding definitions.

*rewrite* equality rewriting

*constructor* applies a given constructor of an inductive constant.

*exists* instantiation of existentials ( $\exists x : A, P$ ).

*left* / *right* simplification of disjunctions ( $P \vee Q$ ).

*cbv* more refined evaluation (also: *compute*, *lazy*, *vm\_compute*).

*auto* Prolog-like resolution (other automation tactics: *trivial*, *intuition*, *tauto*, *firstorder*).

# Outline

- 1 Proof assistants (PAs)
- 2 Coq tutorial I
- 3 Exercises I**

## Example (Exercise I)

Open file “CoqIntro.v” and follow instructions that you will find there.

Questions are welcome!

<http://adam-koprowski.net/teaching-isr-2010.html>



# Part II

## Lecture II

# Outline of Part II

- 4 Famous formalizations
- 5 Certified Termination Competition
- 6 Coq tutorial II
- 7 Exercises II

- 4 Famous formalizations
  - Mathematics
  - Software verification

5 Certified Termination Competition

6 Coq tutorial II

7 Exercises II

- 4 Famous formalizations
  - Mathematics
  - Software verification

5 Certified Termination Competition

6 Coq tutorial II

7 Exercises II

# Prime Number Theorem

$$\lim_{n \rightarrow \infty} \frac{\pi(x)}{x / \ln x} = 1 \quad \left( \pi(x) \sim \frac{x}{\ln x} \right)$$

where  $\pi(x) = \{i \leq x \mid \text{prime}(i)\}$

by: Jeremy Avigad et al., 2005

in: Isabelle

size:  $\approx 1$  MB,  $\approx 30K$  LOC

– Later by John Harrison (2009) in HOL Light

# Four Colour Theorem (1976, Kenneth Appel and Wolfgang Haken)

by: Georges Gonthier and Benjamin Werner,  
2005.

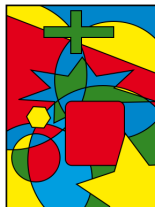
in: Coq

size:  $\approx 2.5$  MB,  $\approx 60K$  LOC ( $\approx 1/3$  generated  
automatically).

- First major theorem proven with a help of computers.
- Comment at that time:

*A good mathematical proof is like a  
poem — this is a telephone  
directory!*

- Case analysis of 1,936 map fragments.



# Kepler conjecture (1998, Thomas Hales)

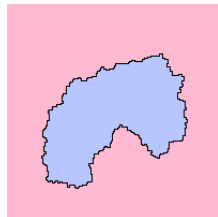
Jordan Curve Theorem:

by: Thomas Hales, 2005

in: HOL Light

size:  $\approx 2$  MB,  $\approx 75K$  LOC

- proof by exhaustion (250 pages, 3GB of data & programs)
- publishing: 12 referees, 4 years  $\Rightarrow$  “99% certain”



Kepler conjecture (Flyspeck project):

by: Thomas Hales, 2002–...

in: HOL Light, Coq, Isabelle

- Estimated for 20 man-year to complete.

<http://code.google.com/p/flyspeck/>



## 4 Famous formalizations

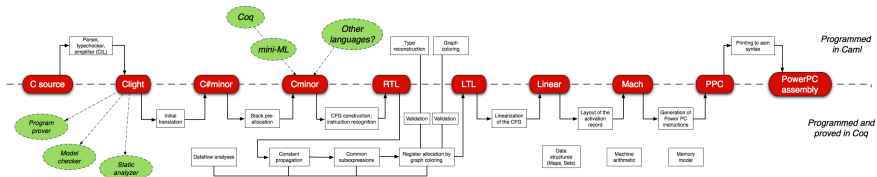
- Mathematics
- Software verification

## 5 Certified Termination Competition

## 6 Coq tutorial II

## 7 Exercises II





– Optimizing compiler for a large subset of C (extraction).

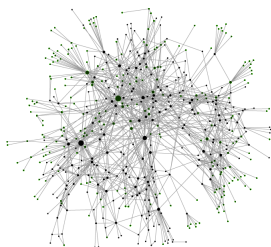
by: Xavier Leroy, 2008 (ongoing)

in: Coq

size:  $\approx 3$  MB,  $\approx 90K$  LOC

<http://compcert.inria.fr/>

# L4: OS microkernel



by: NICTA (National ICT Australia), 2009

in: Isabelle

size:  $\approx 200K$  LOC (verifying  $7.5K$  LOC of C)

<http://ertos.nicta.com.au/research/l4.verified/>

# Other formalizations

- Hardware verification (processors, chips, ...).
- SQL DB formalization in Coq by the Ynot team (extraction).

- 4 Famous formalizations
- 5 Certified Termination Competition
  - Rules of the game
  - Participants
  - Results
- 6 Coq tutorial II
- 7 Exercises II

- 4 Famous formalizations
- 5 Certified Termination Competition
  - Rules of the game
  - Participants
  - Results
- 6 Coq tutorial II
- 7 Exercises II

- Termination competition organized since 2003.

# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.

# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.
- They **unevitably** contain bugs.



# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.
- They inevitably contain bugs.
- Not only an academical problem: every year some tools are disqualified because of mistakes found in their proofs.

# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.
- They inevitably contain bugs.
- Not only an academical problem: every year some tools are disqualified because of mistakes found in their proofs.
- We need more trust in their results.

# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.
- They inevitably contain bugs.
- Not only an academical problem: every year some tools are disqualified because of mistakes found in their proofs.
- We need more trust in their results.
- In 2007 certified category introduced in the competition.

# Certification: motivation

- Termination competition organized since 2003.
- Tools become more and more complex.
- They inevitably contain bugs.
- Not only an academical problem: every year some tools are disqualified because of mistakes found in their proofs.
- We need more trust in their results.
- In 2007 certified category introduced in the competition.
- In this category the output of the termination tool must be verified by some established theorem prover/checker.

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)



# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)
- ... with clear syntax & semantics.

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)
- ... with clear syntax & semantics.
- It allows certification but also:

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)
- ... with clear syntax & semantics.
- It allows certification but also:
  - makes it possible to write all kinds of common tools for this format,

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)
- ... with clear syntax & semantics.
- It allows certification but also:
  - makes it possible to write all kinds of common tools for this format,
  - for instance: consistent presentation;

# Certificates: CPF

Before certified competition:

- tools output would be unregulated.
- every tool would print a textual description of the termination proof it found in the “format” of its choice.

For the certified competition:

- CPF: Common Proof Format was introduced,
- (emerged from various formats used by different certification platforms)
- ... with clear syntax & semantics.
- It allows certification but also:
  - makes it possible to write all kinds of common tools for this format,
  - for instance: consistent presentation;
  - **is the first step towards tools cooperation.**

# CPF: termination proof example

## Example (TRS $\mathcal{R}$ )

$$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$$

# CPF: termination proof example

## Example (TRS $\mathcal{R}$ )

$$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$$

## Example (termination proof for $\mathcal{R}$ )

- 1 Apply DP transformation. There is one DP:

$$\text{plus}^\#(x, S(y)) \rightarrow \text{plus}^\#(x, y)$$

# CPF: termination proof example

## Example (TRS $\mathcal{R}$ )

$$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$$

## Example (termination proof for $\mathcal{R}$ )

- 1 Apply DP transformation. There is one DP:

$$\text{plus}^\sharp(x, S(y)) \rightarrow \text{plus}^\sharp(x, y)$$

- 2 Apply subterm criterion with projection:

$$\pi(\text{plus}^\sharp) = 2$$



# CPF: termination proof example

## Example (TRS $\mathcal{R}$ )

$$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$$

## Example (termination proof for $\mathcal{R}$ )

- 1 Apply DP transformation. There is one DP:

$$\text{plus}^\sharp(x, S(y)) \rightarrow \text{plus}^\sharp(x, y)$$

- 2 Apply subterm criterion with projection:

$$\pi(\text{plus}^\sharp) = 2$$

- 3 No DPs anymore – termination proved.

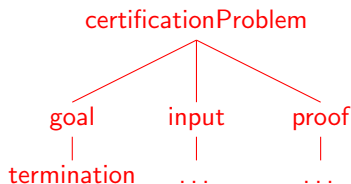
- CPF is a tree format, following a natural tree structure of a termination proof.

# CPF proof

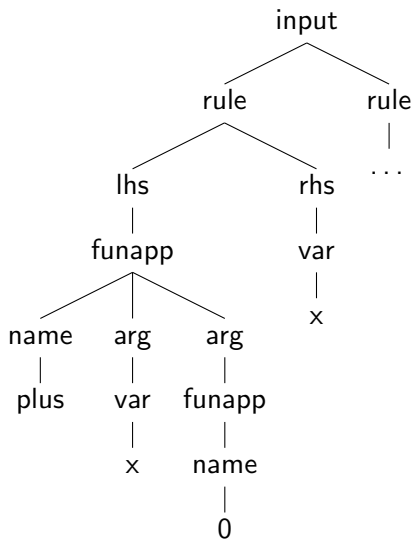
- CPF is a tree format, following a natural tree structure of a termination proof.
- It is implemented in XML.

# CPF proof

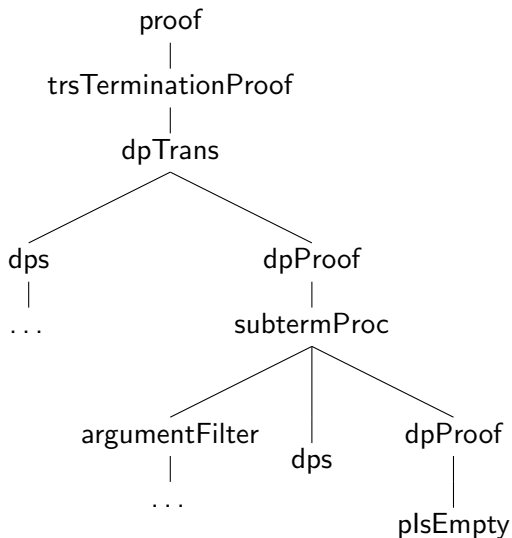
- CPF is a tree format, following a natural tree structure of a termination proof.
- It is implemented in XML.
- Top-level view:



# CPF proof (ctd.)



# CPF proof (ctd.)



Proof visualization via XSLT:

## Termination Proof

### Input TRS

Termination of the rewrite relation of the following TRS is considered.

$$\begin{aligned}\text{plus}(x,0) &\rightarrow x \\ \text{plus}(x,s(y)) &\rightarrow S(\text{plus}(x,y))\end{aligned}$$

### Proof

#### 1 Dependency Pair Transformation

The following set of initial dependency pairs has been identified.

$$\text{plus}^\#(x,s(y)) \rightarrow \text{plus}^\#(x,y)$$

##### 1.1 Subterm Criterion Processor

We use the projection  $\pi(\text{plus}^\#) = 2$  to remove all pairs.

###### 1.1.1 P is empty

There are no pairs anymore.

# Certification: approach

This requires:

- 1 Formalizing termination techniques.



# Certification: approach

This requires:

- 1 Formalizing termination techniques.
- 2 Building machinery to use those formalized theorems to prove termination for concrete examples.

# Certification: approach

This requires:

- 1 Formalizing termination techniques.
- 2 Building machinery to use those formalized theorems to prove termination for concrete examples.
- 3 Using that to prove correctness of proof traces generated by termination tools.

# Certification: approach

This requires:

- 1 Formalizing termination techniques.
- 2 Building machinery to use those formalized theorems to prove termination for concrete examples.
- 3 Using that to prove correctness of proof traces generated by termination tools.

Approaches:

- 1 shallow/deep embeddings

# Certification: approach

This requires:

- 1 Formalizing termination techniques.
- 2 Building machinery to use those formalized theorems to prove termination for concrete examples.
- 3 Using that to prove correctness of proof traces generated by termination tools.

Approaches:

- 1 shallow/deep embeddings
- 3 **script generation/extraction**

# Shallow VS deep embedding

## Example

$\text{plus}(x, 0) \rightarrow x,$        $\text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$

# Shallow VS deep embedding

## Example

$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$

## Example (Deep embedding)

**Definition**  $\text{rule} := \text{term} * \text{term}.$

**Definition**  $\text{trs} := \text{list rule}.$

**Definition**  $\text{red} (t : \text{trs}) : \text{relation term} := \dots$

**Definition**  $t : \text{trs} :=$

$[ \text{Fun plus } [ \text{Fun } x; \text{Fun zero } [] ], \text{Var } x$   
 $; \text{Fun plus } [ \text{Var } x; \text{Fun succ } [ \text{Var } y ] ], \text{Fun succ } ( \text{Fun plus } [ \text{Var } x; \text{Var } y ] ) ]$

# Shallow VS deep embedding

## Example

$$\text{plus}(x, 0) \rightarrow x, \quad \text{plus}(x, S(y)) \rightarrow S(\text{plus}(x, y))$$

## Example (Deep embedding)

**Definition**  $\text{rule} := \text{term} * \text{term}.$

**Definition**  $\text{trs} := \text{list rule}.$

**Definition**  $\text{red } (t : \text{trs}) : \text{relation term} := \dots$

**Definition**  $t : \text{trs} :=$

$[ \text{Fun plus } [ \text{Fun } x; \text{Fun zero } [] ], \text{Var } x$   
 $; \text{Fun plus } [ \text{Var } x; \text{Fun succ } [ \text{Var } y ] ], \text{Fun succ } ( \text{Fun plus } [ \text{Var } x; \text{Var } y ] ) ]$

## Example (Shallow embedding)

**Inductive**  $\text{Peano } (\text{relation term}) :=$

|  $\text{Plus\_zero} : \forall t, \text{Peano } ( \text{Fun plus } [ t; \text{Fun zero } [] ] ) t$   
|  $\text{Plus\_succ} : \forall t \ t', \text{Peano } ( \text{Fun plus } [ t; \text{Fun succ } [ t' ] ] ) ( \text{Fun succ } [ \text{Fun plus } [ t; t' ] ] ).$

Can leverage PAs features but extraction not possible.

# Custom script VS extraction

## Example (Custom script)

```
termination-prover < problem.xml > proof.xml  
certifier < proof.xml > proof.v  
coqc proof.v
```



# Custom script VS extraction

## Example (Custom script)

```
termination-prover < problem.xml > proof.xml  
certifier < proof.xml > proof.v  
coqc proof.v
```

## Example (Extraction)

```
termination-prover < problem.xml > proof.xml  
extracted-checker < proof.xml
```

# Advantages of extraction

The extraction-based approach has the following advantages?

- faster,
  - modern PLs are significantly faster for computation than theorem provers.

# Advantages of extraction

The extraction-based approach has the following advantages?

- faster,
  - modern PLs are significantly faster for computation than theorem provers.
- safer
  - problem is read not generated.

# Advantages of extraction

The extraction-based approach has the following advantages?

- faster,
  - modern PLs are significantly faster for computation than theorem provers.
- safer
  - problem is read not generated.
- cleaner:
  - extracting a total function;
  - no use of prover's scripting;
  - no need to compile generated program.

- 4 Famous formalizations
- 5 Certified Termination Competition**
  - Rules of the game
  - Participants
  - Results
- 6 Coq tutorial II
- 7 Exercises II



library: CoLoR: a Coq Library on Rewriting and  
Termination

checker: Rainbow

by: Frédéric Blanqui, Adam Koprowski *et. al.*

in: Coq

size: 1.97 MB, 67K LOC

1st release: July 2006

<http://color.inria.fr>

approach: deep embedding + script generation  
(extraction WIP)

library: Coccinelle

checker: CiME

by: Evelyne Contejean, Andrey Paskevich, Xavier Urbain, Pierre Courtieu, Olivier Pons, Julien Forest

in: Coq

size: 2.17 MB, 57K LOC

1st release: ? (similarly to CoLoR)

<http://a3pat.ensiie.fr/>

approach: shallow embedding + script generation



library: IsaFoR: Isabelle Formalization of Rewriting

checker: CeTA: Certified Termination Aalysis

by: C. Sternagel, René Thiemann *et. al.*

in: Isabelle

size: 1.88 MB, 38K LOC

1st release: March 2009

[http://cl-informatik.uibk.ac.at/  
software/ceta/](http://cl-informatik.uibk.ac.at/software/ceta/)

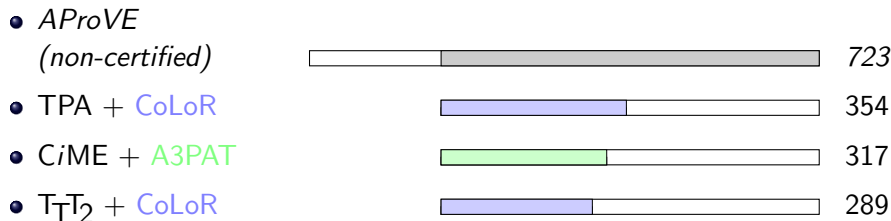
approach: deep embedding + extraction



- 4 Famous formalizations
- 5 Certified Termination Competition**
  - Rules of the game
  - Participants
  - **Results**
- 6 Coq tutorial II
- 7 Exercises II

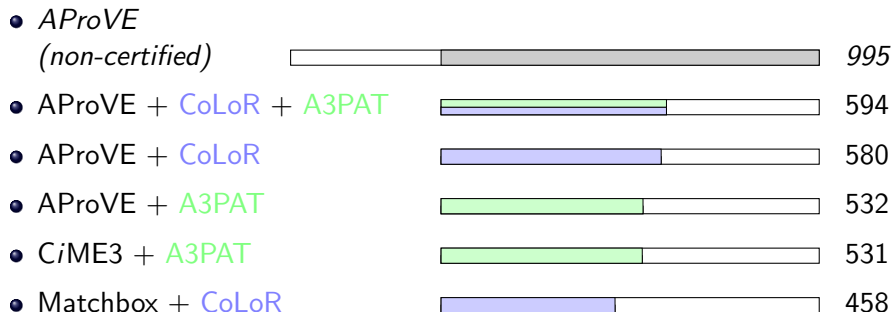
# Certified competition: 2007

A total of 975 problems.



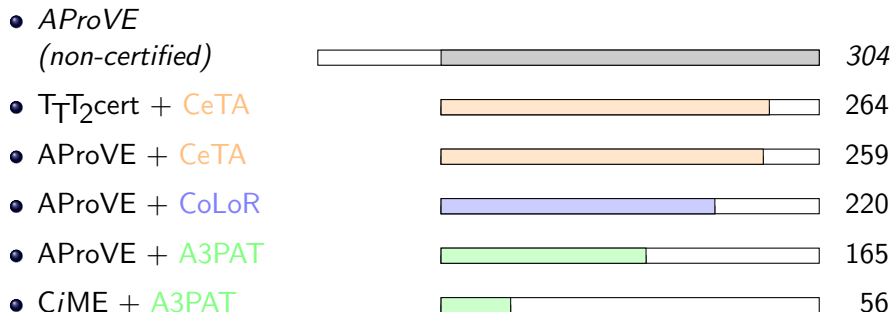
# Certified competition: 2008

A total of 1391 problems.



# Certified competition: 2009

A total of 403 problems



# Outline

- 4 Famous formalizations
- 5 Certified Termination Competition
- 6 Coq tutorial II**
  - Binary relations
- 7 Exercises II

# Outline

- 4 Famous formalizations
- 5 Certified Termination Competition
- 6 Coq tutorial II**
  - Binary relations
- 7 Exercises II

# Binary relations

relation

*Definition relation*  $(A : \text{Type}) := A \rightarrow A \rightarrow \text{Prop}.$

# Binary relations

## relation

*Definition*  $relation (A : Type) := A \rightarrow A \rightarrow Prop.$

So relation is just a binary predicate over the domain.



“ $\subseteq$ ”

**Variables**  $(A : \text{Type}) (R\ S : \text{relation } A)$ .

**Definition**  $\text{inclusion} : \text{Prop} :=$

$\forall x\ y : A, R\ x\ y \rightarrow S\ x\ y.$

$\subseteq$

**Variables**  $(A : \text{Type}) (R\ S : \text{relation } A)$ .

**Definition**  $\text{inclusion} : \text{Prop} :=$

$\forall x\ y : A, R\ x\ y \rightarrow S\ x\ y.$

We will write “ $R \ll S$ ” for “ $\text{inclusion } R\ S$ ”.

# Reflexive-transitive closure

" $\rightarrow^*$ "

**Variables**  $(A : \text{Type}) (R : \text{relation } A).$

**Inductive**  $\text{rtc} (x : A) : A \rightarrow \text{Prop} :=$

|  $\text{rt\_refl} : \text{rtc } x \ x$

|  $\text{rt\_step} (y : A) : R \ x \ y \rightarrow \text{rtc } x \ y$

|  $\text{rt\_trans} (y \ z : A) : \text{rtc } x \ y \rightarrow \text{rtc } y \ z \rightarrow \text{rtc } x \ z.$

# Reflexive-transitive closure

" $\rightarrow^*$ "

**Variables**  $(A : \text{Type}) (R : \text{relation } A).$

**Inductive**  $\text{rtc} (x : A) : A \rightarrow \text{Prop} :=$

|  $\text{rt\_refl} : \text{rtc } x \ x$

|  $\text{rt\_step} (y : A) : R \ x \ y \rightarrow \text{rtc } x \ y$

|  $\text{rt\_trans} (y \ z : A) : \text{rtc } x \ y \rightarrow \text{rtc } y \ z \rightarrow \text{rtc } x \ z.$

In fact " $\text{rtc}$ " is defined in Coq with name " $\text{clos\_refl\_trans}$ ".

# Reflexive-transitive closure

" $\rightarrow^*$ "

**Variables**  $(A : Type) (R : relation A).$

**Inductive**  $rtc (x : A) : A \rightarrow Prop :=$

|  $rt\_refl : rtc\ x\ x$

|  $rt\_step (y : A) : R\ x\ y \rightarrow rtc\ x\ y$

|  $rt\_trans (y\ z : A) : rtc\ x\ y \rightarrow rtc\ y\ z \rightarrow rtc\ x\ z.$

In fact " $rtc$ " is defined in Coq with name " $clos\_refl\_trans$ ".

We will write " $R\#$ " for " $clos\_refl\_trans\ R$ ".

# Transitive closure

" $\rightarrow^+$ "

**Variables**  $(A : \text{Type}) (R : \text{relation } A)$ .

**Inductive**  $tc (x : A) : A \rightarrow \text{Prop} :=$

|  $t\_step (y : A) : R \ x \ y \rightarrow tc \ x \ y$

|  $t\_trans (y \ z : A) : tc \ x \ y \rightarrow tc \ y \ z \rightarrow tc \ x \ z$ .

# Transitive closure

“ $\rightarrow^+$ ”

**Variables**  $(A : \text{Type}) (R : \text{relation } A)$ .

**Inductive**  $tc (x : A) : A \rightarrow \text{Prop} :=$

|  $t\_step (y : A) : R \ x \ y \rightarrow tc \ x \ y$

|  $t\_trans (y \ z : A) : tc \ x \ y \rightarrow tc \ y \ z \rightarrow tc \ x \ z$ .

In fact “ $tc$ ” is defined in Coq with name “ $clos\_trans$ ”.

# Transitive closure

“ $\rightarrow^+$ ”

**Variables**  $(A : \text{Type}) (R : \text{relation } A)$ .

**Inductive**  $tc (x : A) : A \rightarrow \text{Prop} :=$

|  $t\_step (y : A) : R \ x \ y \rightarrow tc \ x \ y$

|  $t\_trans (y \ z : A) : tc \ x \ y \rightarrow tc \ y \ z \rightarrow tc \ x \ z$ .

In fact “ $tc$ ” is defined in Coq with name “ $clos\_trans$ ”.

We will write “ $R!$ ” for “ $clos\_trans \ R$ ”.



$\rightarrow_1 \cdot \rightarrow_2$

**Variables**  $(A : \text{Type}) (R\ S : \text{relation } A)$ .

**Definition**  $\text{compose} : \text{relation } A :=$

$\lambda x\ z \Rightarrow \exists y, R\ x\ y \wedge S\ y\ z.$

$\rightarrow_1 \cdot \rightarrow_2$

**Variables**  $(A : \text{Type}) (R\ S : \text{relation } A)$ .

**Definition**  $\text{compose} : \text{relation } A :=$

$\lambda x\ z \Rightarrow \exists y, R\ x\ y \wedge S\ y\ z.$

We will write “ $R@S$ ” for “ $\text{compose } R\ S$ ”.

# Termination (SN, WF)

## Definition of SN

**Variables**  $(A : \text{Type}) (R : \text{relation } A)$ .

**Inductive**  $SN : A \rightarrow \text{Prop} :=$

$SN\_intro : \forall x, (\forall y, R\ x\ y \rightarrow SN\ y) \rightarrow SN\ x.$

# Termination (SN, WF)

## Definition of SN

**Variables** ( $A : \text{Type}$ ) ( $R : \text{relation } A$ ).

**Inductive**  $SN : A \rightarrow \text{Prop} :=$

$SN\_intro : \forall x, (\forall y, R\ x\ y \rightarrow SN\ y) \rightarrow SN\ x.$

## Induction principle on SN

$$\frac{\forall x:A (\forall y:A R\ x\ y \implies SN(y)) \implies (\forall y:A R\ x\ y \implies P(y)) \implies P(x)}{\forall x:A SN(x) \implies P(x)}$$

# Termination (SN, WF)

## Definition of SN

**Variables**  $(A : \text{Type}) (R : \text{relation } A).$

**Inductive**  $SN : A \rightarrow \text{Prop} :=$

$SN\_intro : \forall x, (\forall y, R\ x\ y \rightarrow SN\ y) \rightarrow SN\ x.$

## Induction principle on SN

$$\frac{\forall_{x:A} (\forall_{y:A} R\ x\ y \implies SN(y)) \implies (\forall_{y:A} R\ x\ y \implies P(y)) \implies P(x)}{\forall_{x:A} SN(x) \implies P(x)}$$

## Well-foundedness

**Definition**  $WF := \forall x, SN\ x.$

# Outline

- 4 Famous formalizations
- 5 Certified Termination Competition
- 6 Coq tutorial II
- 7 Exercises II**

# Exercises 2

## Example (Exercise 2)

$$(1a) \rightarrow_R \subseteq \rightarrow_S \wedge x \rightarrow_R y \implies x \rightarrow_S y$$

$$(1b) \rightarrow_R \subseteq \rightarrow_S \implies \rightarrow_R^* \subseteq \rightarrow_S^*$$

$$(1c) \rightarrow_R \subseteq \rightarrow_R^+$$

$$(1d) \rightarrow_R^+ \subseteq \rightarrow_R^*$$

$$(1e) \rightarrow_R^+ \subseteq \rightarrow_R \cdot \rightarrow_R^*$$

$$(2) \rightarrow_R \subseteq \rightarrow_S \wedge WF(\rightarrow_S) \implies WF(\rightarrow_R)$$

$$(3) SN(R, x) \implies (\forall x' \quad x \rightarrow_R^* x' \implies SN(R, x'))$$

$$(4) WF(\rightarrow_R) \implies WF(\rightarrow_R^+)$$

$$(5^*) WF(\rightarrow_R \cdot \rightarrow_S) \implies WF(\rightarrow_S \cdot \rightarrow_R)$$

# Part III

## Lecture III



# Outline of Part III

- 8 CoLoR project: Certification of termination proofs
- 9 Coq tutorial III (tacticals)
- 10 Exercises III

## 8 CoLoR project: Certification of termination proofs

- CoLoR overview
- Basic term rewriting notions
- Polynomial interpretations

## 9 Coq tutorial III (tacticals)

## 10 Exercises III

- 8 CoLoR project: Certification of termination proofs
  - CoLoR overview
  - Basic term rewriting notions
  - Polynomial interpretations
- 9 Coq tutorial III (tacticals)
- 10 Exercises III

# CoLoR's overview

CoLoR in numbers:

- 1.5K definitions,
- 3.5K lemmas.
- CoLoR: 67K LOC
  - 25% data structures,
  - 39% term structures,
  - 12% maths,
  - 24% termination techniques.
- Rainbow: 3 LOC (Ocaml)

# CoLoR's overview

Supported term structures:

- strings,
- first-order terms with symbols of fixed arity,
- first-order terms with symbols of varying arity,
- simply-typed  $\lambda$ -terms.

General libraries:

- integer polynomials,
- vectors and matrices,
- (ordered) semi-rings,
- multisets.

Supported termination techniques:

- polynomial interpretations
- matrix interpretations over  $\mathbb{N}$ , arctic and tropical semi-rings.
- first and higher order recursive path ordering (RPO/HORPO)
- semantic labelling
- dependancy pairs with argument filterings and graph decomposition

## 8 CoLoR project: Certification of termination proofs

- CoLoR overview
- Basic term rewriting notions
- Polynomial interpretations

## 9 Coq tutorial III (tacticals)

## 10 Exercises III

```
Record Signature : Type := mkSignature {  
  symbol :> Type;  
  arity : symbol → ℕ;  
  beq_symb : symbol → symbol → bool;  
  beq_symb_ok : ∀ x y, beq_symb x y = true ↔ x = y  
}.
```



**Notation**  $variable := \mathbb{N}$ .

**Variable**  $Sig : Signature$ .

**Inductive**  $term : Type :=$

|  $Var : variable \rightarrow term$

|  $Fun : \forall f : Sig, vector\ term\ (arity\ f) \rightarrow term$ .

- Such terms are well-formed by definition.

# Contexts:

**Variable**  $Sig$  : *Signature*.

**Inductive**  $context$  : *Type* :=

|  $Hole$  : *context*

|  $Cont$  :  $\forall f : Sig, \forall i j : \mathbb{N}, i + S j = arity\ f \rightarrow$   
 $terms\ i \rightarrow context \rightarrow terms\ j \rightarrow context.$

**Fixpoint**  $fill\ (c : context)\ (t : term)\ \{struct\ c\} : term :=$

**match**  $c$  **with**

|  $Hole \Rightarrow t$

|  $Cont\ f\ i\ j\ H\ v1\ c'\ v2 \Rightarrow Fun\ f\ (Vcast\ (v1\ +\!+\!+ (fill\ c'\ t :: v2))\ H)$

**end.**

**Record**  $rule : Type := mkRule \{lhs : term; rhs : term\}.$

**Definition**  $rules := list \ rule.$

**Variable**  $R : rules.$

**Definition**  $red \ u \ v := \exists \ l \ r \ c \ s,$

$ln \ (mkRule \ l \ r) \ R \wedge$

$u = fill \ c \ (sub \ s \ l) \wedge$

$v = fill \ c \ (sub \ s \ r).$

- $sub$  is an application of a substitution of type  $sub : substitution \rightarrow term \rightarrow term.$
- $red$  is a rewrite relation over  $R$  of type  $relation \ term.$

## 8 CoLoR project: Certification of termination proofs

- CoLoR overview
- Basic term rewriting notions
- Polynomial interpretations

## 9 Coq tutorial III (tacticals)

## 10 Exercises III

**Notation**  $\text{monom} := (\text{vector } \mathbb{N})$ .

**Definition**  $\text{poly } n := (\text{list } (Z * \text{monom } n))$ .

- For instance  $f(x, y) = 3x^2y + y + 4$  is represented by:  
 $[(3, [[2; 1]]); (1, [[0; 1]]); (4, [[0; 0]])]$ .

# Polynomial interpretations over $\mathbb{N}$

**Definition**  $PolyInterpretation := \forall f : Sig, poly (arity f).$

**Definition**  $coef\_pos\ n\ (p : poly\ n) := lforall\ (\lambda x \Rightarrow 0 \leq fst\ x)\ p.$

- *lforall* checks whether a predicate holds for every element of a list.

# Polynomial interpretations over $\mathbb{N}$

**Definition**  $PolyInterpretation := \forall f : Sig, poly (arity\ f).$

**Definition**  $coef\_pos\ n\ (p : poly\ n) := lforall\ (\lambda x \Rightarrow 0 \leq fst\ x)\ p.$

- $lforall$  checks whether a predicate holds for every element of a list.

**Lemma**  $polyInterpretationTermination : \forall R : rules,$   
 $lforall\ (\lambda r \Rightarrow coef\_pos\ (rulePoly\_gt\ r))\ R \rightarrow WF\ (red\ R).$

- $rulePoly\_gt\ l\ r \simeq [l] - [r] - 1$

## CoLoR

You can browse CoLoR's definitions online at:

<http://color.inria.fr/doc/main.html>

You can also get the latest SVN sources at:

<https://gforge.inria.fr/projects/color/>



- 8 CoLoR project: Certification of termination proofs
- 9 Coq tutorial III (tacticals)**
- 10 Exercises III

# Tacticals

Tacticals are combinators on tactics. Most important ones:

$t1; t2$  sequence, apply  $t1$  and then  $t2$  to every goal generated by  $t1$ .

$t; [t1 \mid \dots \mid tn]$  general sequence,  $ti$  is applied to the  $i$ 'th generated goal.

$repeat\ t$  applies  $t$  until it fails (careful: may be looping)

$try\ t$  tries to apply  $t$ , if it fails does nothing.

$solve\ [t1 \mid \dots \mid tn]$  tries to solve the goal with any of the  $ti$  tactics; if none succeeds, fails.

$idtac$  does nothing.

# Tacticals

Tacticals are combinators on tactics. Most important ones:

$t1; t2$  sequence, apply  $t1$  and then  $t2$  to every goal generated by  $t1$ .

$t; [t1 \mid \dots \mid tn]$  general sequence,  $ti$  is applied to the  $i$ 'th generated goal.

$repeat\ t$  applies  $t$  until it fails (careful: may be looping)

$try\ t$  tries to apply  $t$ , if it fails does nothing.

$solve\ [t1 \mid \dots \mid tn]$  tries to solve the goal with any of the  $ti$  tactics; if none succeeds, fails.

$idtac$  does nothing.

Less frequent combinators:  $t1 \mid t2$ , **do**  $n\ t$ ,  $progress\ t$ ,  $first\ [t1 \mid \dots \mid tn]$

# Tacticals

Tacticals are combinators on tactics. Most important ones:

$t1; t2$  sequence, apply  $t1$  and then  $t2$  to every goal generated by  $t1$ .

$t; [t1 \mid \dots \mid tn]$  general sequence,  $ti$  is applied to the  $i$ 'th generated goal.

$repeat\ t$  applies  $t$  until it fails (careful: may be looping)

$try\ t$  tries to apply  $t$ , if it fails does nothing.

$solve\ [t1 \mid \dots \mid tn]$  tries to solve the goal with any of the  $ti$  tactics; if none succeeds, fails.

$idtac$  does nothing.

Less frequent combinators:  $t1 \mid t2$ , **do**  $n\ t$ ,  $progress\ t$ ,  $first\ [t1 \mid \dots \mid tn]$

... and on top of that there is the Ltac language: a “proof language” of Coq.

# There is more...

Things that I could not cover in this short tutorial:

## Uncovered topics:

- module system
- coercions
- tacticals
- notations
- extraction
- setoids
- Ynot
- implicit arguments
- coinductive types & coinduction
- omega: Presburger Arithmetic solver
- Ltac: programming language for tactics
- program: programming with dependent types & rich specifications
- type classes (a la Haskell)

... and probably much more that I forgot to mention above.

- 8 CoLoR project: Certification of termination proofs
- 9 Coq tutorial III (tacticals)
- 10 Exercises III**

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.



# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$
- A rule is a pair of strings:  $\ell \rightarrow r$ .

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$
- A rule is a pair of strings:  $\ell \rightarrow r$ .
- A string rewriting system (SRS) is a set of rules.

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$
- A rule is a pair of strings:  $\ell \rightarrow r$ .
- A string rewriting system (SRS) is a set of rules.
- A context is a pair of strings:  $c = (c_l, c_r)$ .

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$
- A rule is a pair of strings:  $\ell \rightarrow r$ .
- A string rewriting system (SRS) is a set of rules.
- A context is a pair of strings:  $c = (c_l, c_r)$ .
- String  $s$  put in context  $c$ ,  $c[s]$ , denotes the string:  $c_l s c_r$ .

# String rewriting

## Definition (String rewriting)

Let us define some basic string rewriting notions:

- Let  $\Sigma$  be a fixed signature.
- A string is a list (possibly empty) of elements of  $\Sigma$
- A rule is a pair of strings:  $\ell \rightarrow r$ .
- A string rewriting system (SRS) is a set of rules.
- A context is a pair of strings:  $c = (c_l, c_r)$ .
- String  $s$  put in context  $c$ ,  $c[s]$ , denotes the string:  $c_l s c_r$ .
- Given SRS  $\mathcal{S}$  its rewrite relation  $\rightarrow_{\mathcal{S}}$  is defined as:  $t \rightarrow_{\mathcal{S}} u$  iff:

$$\exists \ell, r, c. \ell \rightarrow r \in \mathcal{S} \wedge t = c[\ell] \wedge r = c[r]$$

# String rewriting (ctd.)

## Example

Consider the following SRS:

$$a a \rightarrow c b \quad b b \rightarrow c a \quad c c \rightarrow b a$$

and a possible reduction sequence:

$$\underline{a} \underline{a} b \rightarrow c \underline{b} \underline{b} \rightarrow \underline{c} \underline{c} a \rightarrow b \underline{a} \underline{a} \rightarrow b c b$$

# String reversal

## Definition (String reversal)

Given TRS  $\mathcal{S}$ , define  $\text{rev}(\mathcal{S})$  as a version of  $\mathcal{S}$  with all its rules reversed.



# String reversal

## Definition (String reversal)

Given TRS  $\mathcal{S}$ , define  $\text{rev}(\mathcal{S})$  as a version of  $\mathcal{S}$  with all its rules reversed.

## Example

Given:

$$\mathcal{S} = \{a a \rightarrow c b, \quad b b \rightarrow c a, \quad c c \rightarrow b a\}$$

its reversed version is:

$$\text{rev}(\mathcal{S}) = \{a a \rightarrow b c, \quad b b \rightarrow a c, \quad c c \rightarrow a b\}$$

# String reversal

## Definition (String reversal)

Given TRS  $\mathcal{S}$ , define  $\text{rev}(\mathcal{S})$  as a version of  $\mathcal{S}$  with all its rules reversed.

## Example

Given:

$$\mathcal{S} = \{a a \rightarrow c b, \quad b b \rightarrow c a, \quad c c \rightarrow b a\}$$

its reversed version is:

$$\text{rev}(\mathcal{S}) = \{a a \rightarrow b c, \quad b b \rightarrow a c, \quad c c \rightarrow a b\}$$

## Theorem

*Let  $\mathcal{S}$  be a SRS. If  $WF(\rightarrow_{\mathcal{S}})$  then  $WF(\rightarrow_{\text{rev}(\mathcal{S})})$ .*

## Example (Exercise 3)

Can you prove the string-reversal theorem in Coq?

If you want more practice <http://projecteuler.net/> is a great source of inspiration.

If you want to get some real work done – contribute to CoLoR :)

## Exercises 3: resources

Some more tactics that may be useful:

*subst* Tries to use equalities in the context  $x = t$  and  $t = x$  to simplify the goal and then removes them.

*change t* Changes the goal to  $t$  (it must be convertible with  $t$ ).

*replace t with t'* Replaces term  $t$  with  $t'$  (and asks to prove  $t = t'$ ).

## Exercises 3: resources

Some more tactics that may be useful:

*subst* Tries to use equalities in the context  $x = t$  and  $t = x$  to simplify the goal and then removes them.

*change t* Changes the goal to  $t$  (it must be convertible with  $t$ ).

*replace t with t'* Replaces term  $t$  with  $t'$  (and asks to prove  $t = t'$ ).

You may also want to take a look at the results from the standard library (*List* module may be of particular interest)

<http://coq.inria.fr/stdlib/>